## PairProgramming\_If\_else

2024-07-24

#### if-else

#### Pair programming exercise for DSE5002, on if and else operations

when the test condition in an if statement is met, then the following code block is run. Otherwise, not

if(condition) { ...put some commands here }

Suppose if x is less than 10, then we want to set y=0.125\*x and z to x squared

This looks like

```
## Y is 0
```

```
cat("Z is ",z)
```

```
## Z is 0
```

## Action Required: alter my code so that Y and Z are not altered

#If-else

Suppose that when x<10, we want this calculation to run as above, but for other x values, we want y=0.25\*x, and z=square root of x

We use an else statement

```
y=0
z=0
x=5

if(x<10)
{
    y=0.125*x
    z=x^2
}else
{
    y=0.25*x
    z=x^(0.5)
} #cat is a print function I am using here, the \n is a linefeed character
# to advance to the next line in the printing
cat(" When 'x'<10, if 'x'= ",x,"\n")</pre>
```

```
## When 'x'<10, if 'x'= 5
```

```
cat("Y is ",y ,"\n")
```

```
## Y is 0.625
```

```
cat("Z is ",z,"\n")
```

```
## Z is 25
```

```
y=0
z=0
x = 10
if(x<10)
  y=0.125*x
  z=x^2
}else
  y=0.25*x
  z=x^{(0.5)}
\#cat is a print function I am using here, the \n is a linefeed character
# to advance to the next line in the printing
cat("when 'x' \geq 10",x,"\n")
## when 'x' >= 10 10
```

```
cat("Y is ",y ,"\n")
```

```
## Y is 2.5
```

```
cat("Z is ",z)
```

```
## Z is 3.162278
```

### Action Required:

Verify that this code works for a couple of different values of x

Note

Each if statement can only have one else

We can put if statements inside elses to allow for more possible options

```
x=18
print("change == to !=1")
```

```
## [1] "change == to !=1"
```

```
print(" \% will equal always equal remainder 1 when diveded by 2 and odd")
```

```
\#\# [1] " %% will equal always equal remainder 1 when diveded by 2 and odd"
```

print(" can also change to %% where remainder is always 0 if even, but %% is easiest to use for less complex statement")

## [1] " can also change to %/% where remainder is always 0 if even, but %% is easiest to use for less complex statement"

```
if(x<0)
{
   cat("Negative X value\n")
}else
{if(x%%2!=1)
   {
     cat("X is even\n")
   }
   else
   {
     cat("X is odd\n")
   }
}</pre>
```

```
## X is even
```

Alter this code and verify that it works

## Compound test conditions

#### Using AND (&) and OR(|)

to decide what to do handle this decision

"I walk back the Starbucks some mornings, and while I like their coffee, the service is slow and I don't like to wait. So I'll stop for coffee there are 2 or less people in line. But if they have scones in stock, I'll stop if there are 4 or less people in line"

Set up variables

people\_in\_line- which is an integer scones\_in\_stock-which is a binary or logical variable

What test condition would you need to figure out if I will stop at starbucks?

Set up an if statement that prints out the decision

```
people_in_line=3
scones_in_stock=FALSE

if((people_in_line <= 2) | (people_in_line <= 4 && scones_in_stock))
{
   cat("I'll stop by Starbucks\n")
}else
{
   cat("I won't stop by Starbucks\n")
}</pre>
```

```
## I won't stop by Starbucks
```

### If-else assignment statements

R has the ability to carry out assignments in an if-else operator

we send in a condition and two possible assignments, the first for TRUE, the second for FALSE

it might look like this

```
x=9
y=ifelse(x<10,0.125*x,0.25*x)
cat("verifies 1st condition! y=",y,"\n")</pre>
```

```
## verifies 1st condition! y= 1.125
```

```
x=y*10
z=ifelse(x<10,0.125*x,0.25*x)
cat("verifies 2nd condition! z=",z)</pre>
```

```
## verifies 2nd condition! z=2.8125
```

# Action: Verify that this behaves as expected when x is changed

This is not a structure I use much, it does save some time. I tend to use the less sophisticated approach shown above.