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## **Trainee UI/UX-Graphics JD**

**Internship - 3 months internship followed by permanent employment subject to successful completion of training**

### **Requirements:**

- Awareness on how to convert the design into HTML and CSS
- Awareness on Adobe Photoshop
- Basic Knowledge of Web application and Mobile application (Android, iOS) UI/UX.
- Learn how to create user-centered designs by understanding business requirements and user feedback.
- Learn how to create user flows, layout, designs, wireframes, and prototypes with project managers
- Learn how to translate client requirements into style guides, design systems, design patterns and attractive user interfaces.
- Basic Knowledge of prototyping tools such as Figma,
- Basic awareness about Designing UI elements such as input controls, navigational components and informational components

### **Responsibilities:**

- Keen desire to learn and evolve into a software development professional in a corporate work environment
- Attend project meetings
- Learn how to create original graphic designs (e.g., images, sketches, and tables).
- Learn and assist team leaders in identifying and troubleshooting UX problems (e.g. responsiveness).
- Good time-management skills.
- Good communication skills.
- Friendly and collaborative attitude
- Ability to work in a team

### **Qualifications:**

Graduate

Certificate/Diploma in Photoshop, Adobe and other related Graphic courses

**Job Type:** Full-time, On-premises

**Stipend:** ₹ 10K per month + ESIC Benefits

**Timings:**

- Mon-Fri; 9:30am to 6:30pm
- Weekends off \*\*\*

\*\*\* Case to case basis if required, one maybe called on a weekend for any training or meet any deadlines at work.