A Synopsis of Project on

An Application based Data-Driven AI Fitness Trainer integrating Deep Learning Algorithms and Computer Vision

Submitted in partial fulfillment of the requirements for the award of the degree of

Bachelor of Engineering

in

Computer Science and Engineering(Data Science)

by

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Approval Sheet

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Declaration

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Abstract

Generic workout routines, a lack of personalized advice, and challenges in time management often result in ineffective workouts and frustration in reaching fitness goals. This AI Fitness Trainer addresses these problems by offering highly personalized recommendations through Deep Neural Networks (MLP), ensuring guidance tailored to each user's unique fitness profile and goals. The AI trainer incorporates Mediapipe and Cvzone technologies along with a Convolutional Neural Network model for advanced pose estimation and real-time analysis. At the same time, a voice assistant provides instant feedback on posture. Additionally, users can view weekly progress through a detailed dashboard and keep track of performance on a dynamic leaderboard. This comprehensive system ensures a tailored fitness experience, combining precise recommendations, real-time feedback, and progress tracking to enhance user engagement and motivation.

Keywords — MediaPipe, OpenCV (Open Source Computer Vision Library), Computer Vision, Deep Learning Algorithms, Pose estimation.

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List of Abbreviations

AI: Artificial Intelligence AIFT: AI Fitness Trainer DNN: Deep Neural Networks

CNN: Convolutional Neural networks

MLP: Multi-Layer Perceptron DFDs: Data Flow Diagram

Chapter 1

Introduction

In today's fast-paced world, maintaining health and fitness goals has become increasingly challenging due to the pressures of busy schedules and the diverse, individualized nature of fitness needs. Generic workout routines, often found in popular fitness programs and mobile applications, fail to meet the rising demand for a personalized approach to fitness. Fitness enthusiasts now seek routines that cater specifically to their unique requirements, goals, and preferences, which may include everything from weight loss and muscle gain to improving endurance or managing specific health conditions. Traditional fitness programs, however, are often rigid and static, unable to adjust to the varied needs of individual users. This one-size-fits-all approach leads to frustration, reduced motivation, and disengagement over time, as users struggle to feel that their specific needs are being addressed.

One of the major limitations of such generic programs is that they frequently result in inefficient workouts. Without the assurance that they are performing exercises correctly or making meaningful progress, users often find themselves unsure of whether their efforts are truly effective. The absence of real-time feedback and personalized guidance further compounds this issue. In most traditional programs, wearable devices and fitness apps may offer only broad, standardized workout plans, relying on manual tracking of progress. This process can be both tedious and disengaging, as it lacks the dynamic interaction that users crave. With no instant corrections for improper form or motivational boosts to keep them going, users can easily become disconnected from their fitness goals. This disconnection often leads to reduced commitment, as individuals fail to see tangible results from their efforts, ultimately decreasing their consistency in exercising regularly.

In this context, the need for dynamic and interactive fitness solutions becomes clear. Such systems not only address the limitations of traditional fitness programs but also provide users with personalized workout routines designed to suit their specific needs, preferences, and fitness levels. These solutions go beyond static plans by incorporating real-time feedback on exercise form, progress, and motivation, ensuring that users can make immediate adjustments for improved efficiency and performance. This real-time engagement helps users stay on track and remain motivated, as they are able to see consistent progress, receive instant guidance, and feel supported throughout their fitness journey.

Moreover, dynamic solutions create a more engaging fitness experience by offering motivation tailored to individual preferences. Instead of relying solely on pre-set workout routines, these systems adapt to users' changing goals and evolving progress, providing an experience that is both flexible and responsive. This adaptive approach encourages long-term commitment, as users feel more connected to their fitness journey and are more likely to remain consistent in their efforts. Over time, this personalized engagement fosters better results, increased satisfaction, and a greater sense of achievement.

By addressing the gaps in traditional fitness methods, dynamic and interactive fitness solutions offer a comprehensive and engaging way for users to optimize their performance, stay motivated, and maintain consistency in achieving their fitness goals. They represent a significant evolution in the fitness industry, making personalized health and fitness more accessible, effective, and enjoyable for everyone, from beginners to seasoned athletes.

1.1 Motivation

Traditional fitness programs often fall short when it comes to meeting individual needs because they tend to offer one-size-fits-all advice and rely heavily on manual tracking. This approach doesn't consider the unique aspects of each user's health, fitness goals, or progress. For example, someone with a specific health condition, like a knee injury, may require exercises that avoid strain on the joint, but traditional fitness plans may not account for such requirements. Similarly, fitness goals vary from user to user—whether it's weight loss, muscle gain, or improving cardiovascular health—yet generic plans don't adapt to these differences. As a result, users may experience frustration, slower progress, and reduced motivation to continue.

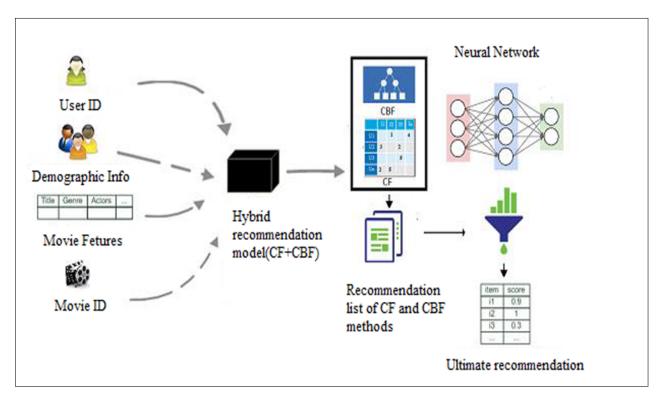


Figure 1.1: System architecture proposed by Didar Divani Sanandaj and Sasan H. Alizadeh et al.(2018) [12]

This figure 1.1 illustrates a hybrid recommendation model combining Collaborative Filtering (CF) and Content-Based Filtering (CBF). The model integrates user and movie information, then passes through a neural network to generate the final recommendation list.

The main limitation of Collaborative Filtering (CF) and Content-Based Filtering (CBF) in recommendation systems is their inability to handle personalized and dynamic data effectively, which is crucial in fitness trainer applications. The AI Fitness Trainer solves the challenges by leveraging artificial intelligence to create a fully personalized fitness experience. By analyzing real-time data such as user performance, exercise form, and progress, the AI can recommend workout routines that are precisely tailored to each individual. This goes beyond static routines by adjusting recommendations dynamically based on the user's evolving fitness level and personal goals. One of the major advantages of this AI-driven approach is real-time feedback inspired from [12]. While traditional programs require users to guess whether their form is correct or their progress is on track, the AI Fitness Trainer provides instant guidance. If the user is performing an exercise incorrectly, the AI can correct their form right away, preventing injuries and maximizing workout efficiency.

1.2 Problem Statement

Achieving fitness goals can be challenging due to the need for individuals to focus on two critical tasks simultaneously: performing exercises with correct form and tracking progress or results. This dual focus creates cognitive load, dividing attention and increasing the chances of performing exercises incorrectly, which can lead to injuries or inefficient workouts. Furthermore, many fitness enthusiasts do not have access to personalized, real-time guidance that could help them make adjustments during their workouts, limiting their ability to correct mistakes in the moment and fully capitalize on the benefits of their exercises. Traditional fitness solutions, such as static workout plans, gym sessions without real-time feedback, and generic fitness apps, often fail to address the specific needs, fitness levels, and limitations of individual users. The lack of a personalized approach can lead to decreased motivation, inefficient workouts, and slow progress, which can ultimately cause users to lose focus on their goals.

The AI Fitness Trainer directly tackles these challenges by offering real-time, personalized feedback on both exercise form and dietary choices, enabling users to make immediate corrections during workouts. This feature helps reduce the risk of injury, enhance workout efficiency, and optimize nutritional intake. By dynamically adapting workout and diet plans to align with each user's unique needs, preferences, and health conditions, the AI Trainer delivers a tailored experience that keeps users engaged and motivated over the long term. Unlike traditional methods that may require expensive personal trainers or nutritionists, the AI Fitness Trainer provides continuous support at a fraction of the cost, making personalized fitness and diet guidance more accessible to a wider audience. Its ability to deliver customized solutions without the need for high-cost interventions empowers users to achieve their fitness and health goals more efficiently and effectively.

1.3 Objectives

The AI Fitness Trainer aims to revolutionize the fitness experience by providing personalized guidance and real-time feedback through advanced technologies such as deep learning, computer vision, and convolutional neural networks (CNNs). Its goal is to create tailored workout and diet plans, track user performance, and keep users motivated with comprehensive progress tracking and dynamic reporting. By leveraging these cutting-edge techniques,

the system addresses key challenges in fitness, ensuring that users stay on track, optimize their performance, and achieve their health goals.

- To provide real-time feedback on exercise form, gesture, posture, and accuracy percentage, as well as to detect and track exercises performed, calculate calories burned, and address user slacking off during workouts using deep learning-powered human pose estimation, computer vision technologies and convolutional neural networks (CNNs): The AI Fitness Trainer utilizes deep learning-powered human pose estimation and computer vision technologies to monitor users as they perform exercises. Through CNNs, the system tracks body movements, evaluates posture, and calculates the accuracy of each exercise, providing real-time feedback to help users maintain proper form and prevent injuries. It also detects and tracks the types of exercises performed, calculates calories burned, and monitors if users are slacking off during workouts. This continuous analysis ensures that users get the most out of their routines while staying safe and efficient.
- To provide personalized workout routines based on the user's health conditions, age, fitness based goals using a deep learning-based Multilayer Perceptron network: The system creates customized workout routines by leveraging a deep learning-based Multilayer Perceptron (MLP) network. By analyzing key inputs such as the user's health conditions, age, and specific fitness goals, the AI Fitness Trainer recommends workouts that are safe, effective, and aligned with the user's personal objectives. This personalized approach eliminates the one-size-fits-all nature of traditional fitness plans, ensuring that users can progress toward their fitness goals at their own pace and within their physical capabilities.
- To create a dynamic and customizable diet plan tailored to the user's health conditions, age, preferences, height, weight, and allergies using a deep learning-based Multilayer Perceptron network: The AI Fitness Trainer goes beyond just workouts by offering personalized diet recommendations. Using the same MLP network, it creates dynamic diet plans tailored to the user's health conditions, age, preferences, height, weight, and allergies. This personalized diet approach ensures that users receive balanced nutrition that complements their workout routines, helping them achieve their fitness goals more effectively. The system also adjusts diet plans over time based on progress, making them adaptable to the user's evolving needs.
- To generate comprehensive weekly performance reports by integrating data from workouts and diet recommendations using data aggregation, descriptive statistics, and data
 visualization techniques, and to enhance user engagement and motivation through a
 system that allows users to log their progress and participate in leaderboards: To keep
 users motivated and informed, the AI Fitness Trainer generates detailed weekly performance reports. By integrating data from both workouts and diet plans, the system uses
 data aggregation and descriptive statistics to highlight progress in key areas, such as
 calories burned, exercises completed, and nutritional intake. Data visualization techniques present this information in an easy-to-understand format, helping users stay
 engaged with their progress.

1.4 Scope

The Data-Driven AI Fitness Trainer (AIFT) is a versatile and comprehensive fitness solution that can be implemented across various settings, from fitness centers and home workouts to corporate wellness programs. Its core offering includes personalized fitness training, workout routines, and nutrition guidance, making it suitable for a broad spectrum of users. Whether catering to fitness enthusiasts, beginners, professional athletes, or individuals with specific health conditions, AIFT customizes workout and diet plans to meet the unique goals and needs of each user. One of AIFT's standout features is its recommendation engine, which is highly customizable and allows seamless integration with other platforms, ensuring adaptability across different fitness applications and use cases. This flexibility is crucial for users and organizations alike, as it offers a tailored experience that can be modified to align with individual progress and preferences. A key advantage of AIFT is its ability to deliver real-time feedback and adaptive workout plans, enabling users to make on-the-spot adjustments to improve performance and reduce the risk of injury. By continuously adjusting both workouts and dietary recommendations in response to the user's evolving needs, the system ensures that the fitness experience remains engaging and effective. For fitness centers, this technology offers a competitive edge by providing clients with a more tailored, results-oriented approach. For individuals, AIFT serves as a reliable companion on their fitness journey, offering ongoing support and motivation. Its adaptability, combined with its dynamic personalization capabilities, makes it a valuable tool in any fitness-related environment, improving both the efficiency and enjoyment of the fitness experience. The AIFT also plays a vital role in enhancing user retention and long-term commitment to fitness goals by evolving with each user's progress. As users advance in their fitness journey, the AI continuously adapts their workout and nutrition plans, ensuring that the challenges and recommendations stay aligned with their current fitness level. This dynamic approach not only prevents plateaus but also keeps users motivated to push further. Additionally, AIFT's ability to integrate with wearable devices and other fitness technologies enhances its utility, making it a seamless part of the user's everyday life. Whether in a gym or at home, AIFT's personalized support ensures users stay engaged, motivated, and on track to achieve their goals efficiently.

Chapter 2

Literature Review

In recent years, the intersection of artificial intelligence and fitness has become a focal point of research, reflecting a growing demand for personalized training solutions. As fitness enthusiasts increasingly seek tailored guidance to achieve their health goals, various studies have explored innovative approaches to enhance user experience and effectiveness in workout routines. This literature review examines the key findings and contributions of notable research in the field, highlighting the challenges and opportunities for developing advanced AI-driven fitness solutions.

2.1 Comparative Analysis of Recent Study

Recent advancements in AI, deep learning, and blockchain have transformed fields like posture estimation, recommendation systems, and secure data sharing. Studies using technologies like MediaPipe for posture analysis and deep neural networks for recommendations have improved real-time accuracy and personalization. Blockchain has enhanced security in subscription payments and medical data sharing. However, limitations such as task-specific constraints, computational demands, and scalability remain. This comparative analysis reviews these recent studies, highlighting methodologies and shortcomings to identify opportunities for further improvement.

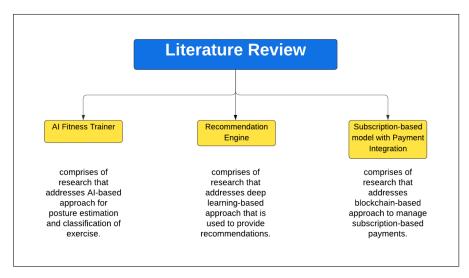


Figure 2.1: Categorization of Literature Review

Posture estimation systems have utilized a variety of AI techniques to enhance accuracy and real-time performance. One study employs real-time video processing and keypoint detection techniques through MediaPipe and OpenCV for posture analysis [2] in gym workouts. However, the system struggles with exercises not included in the training data and is sensitive to lighting and camera quality, which limits its broader applicability. Another approach for squat analysis uses a deep learning-based autoencoder integrated with MediaPipe [4] to classify and correct squat forms. While effective for squat detection, its limitation lies in its specificity to squat exercises, which restricts its usefulness for other movement types.

In the domain of real-time human posture estimation, one study explores the use of millimeter-wave (mmWave) radars [5] in conjunction with neural networks to achieve high precision at 20 frames per second. Although this approach offers excellent precision, its reliance on specific hardware makes it less suitable for general software-based solutions.

For human-robot collaboration, a framework utilizing probabilistic motion models [3] has been developed to recognize and predict human motions. The framework enhances human-robot interaction but is primarily applicable to robotic device control, limiting its generalizability to other domains.

In recommendation systems, deep learning continues to play a central role. One model, Deep Association Neural Network (DAN), uses matrix decomposition [13] to predict feature interactions for personalized recommendations. Despite its potential, the algorithm faces challenges when not all features interact, reducing the accuracy of its recommendations. Another study proposes a recommendation system based on multilayer perceptrons (MLP), integrating demographic and content-based filtering [6]. While this approach improves recommendation speed and accuracy, the computational complexity of MLP limits its ability to deliver personalized recommendations in real-time.

Further developments in the field of recommendation systems include embedding-based methods. One study uses embedding techniques and deep learning [11] to build a movie recommendation system, but the high computational demands of the architecture increase processing time, especially for complex tasks. A hybrid recommendation model combines factorization machines, deep learning, and metric learning [7]to enhance personalization. However, this hybrid system is hampered by sparse datasets and high computational costs, which reduce its efficiency in real-time applications.

Another study addressing recommendation challenges tackles the cold-start problem by integrating collaborative filtering and content-based filtering with artificial neural networks (ANN) [12]. This hybrid approach improves recommendation accuracy, but the model's performance could be enhanced further through optimization.

In secure data-sharing, a blockchain-based model leverages smart contracts [10] to manage subscription-based payments in cloud services, ensuring traceable and secure transactions. Although effective, the complexity of implementing blockchain solutions can be a challenge for organizations lacking expertise in smart contracts. Similarly, another study introduces a blockchain framework for securely sharing electronic medical records [8]. This system uses zero-knowledge proofs and encryption to ensure privacy, but widespread adoption may be slow due to the technical demands it places on stakeholders.

Blockchain technology is also used in secure data-sharing models that combine decentralized data management with Data as a Service (DaaS) [1]. These systems offer secure and transparent transactions but face scalability issues, particularly when processing large data volumes across decentralized nodes. Additionally, a review of secure mobile payment technologies highlights the use of encryption and authentication protocols [9] to protect mobile transactions, though the complexity of these security measures can create adoption challenges. Comparative analysis of the research papers is summarized as follows:

Table 2.1: Comparative Analysis of Recent Study

Sr. No	Title	Author(s)	Year	Methodology	Drawback
1	Robust Intelligent Posture Estimation for an AI Gym Trainer using Mediapipe and OpenCV [1]	Venkata Sai P, Bhamidipati Ishi Saxena, Mrs. D. Saisanthiya, Mrs. D. Saisanthiya, Dr. Mervin Retnadhas	2023	The paper presents an AI approach for gym posture estimation using real-time video processing and pose estimation, tested for accuracy	The system is limited to predefined exercises and may underperform in poor lighting or with low-resolution cameras.
2	AI Trainer: Autoencoder Based Approach for Squat Analysis and Correction [2]	Mukundan Chariar, Shreyas Rao, Aryan Irani, Shilpa Suresh, C S Asha	2023	It classifies squat types and recom- mends appropriate versions using Me- diaPipe and deep learning.	The system is limited to squats and may not handle untrained exercises.
3	Real-Time Short- Range Human Pos- ture Estimation Using mmWave Radars and Neural Networks [3]	Han Cui, Naim Dah- noun	2022	It achieves 20 fps real- time estimation with 12.2 cm mean error and 71.3 percent pre- cision.	Hardware requirements restrict broader software exploration.
4	A Framework for Recognition and Pre- diction of Human Motions in Human- Robot Collaboration Using Probabilistic Motion Models [4]	Thomas Callens, Tuur van der Have, Sam Van Rossom, Joris De Schutter, Erwin Aert- beli	2020	A framework for recognizing and predicting human motions enhances interaction with robotics.	The phase speed estimation module has low performance, limited to certain robotic domains.
5	DAN: a deep association neural network approach for personalization recommendation [5]	Xu-na WANG, Qing-mei TAN	2020	A deep association neural network (DAN) is proposed for implicit feedback recommendations.	Feature interaction prediction through matrix decomposition may not reflect real- world situations.
6	Deep learning for recommendation systems [6]	Badiâa Dellal- Hedjazi, Zaiai Al- imazighi	2020	A deep learning recommendation system using MLP combines demographic and content-based filtering for accuracy.	The algorithm's recommendations may lack personalization due to computational complexity.
7	An Embedding-based Deep Learning Ap- proach for Movie Rec- ommendation [7]	Ram Murti Rawat, Vikrant Tomar, Vinay Kumar	2020	The recommendation system employs deep learning and embed- ding techniques, eval- uated by RMSE and MAE.	MLP can solve complex tasks but increases computation time.

Sr. No	Title	Author(s)	Year	Methodology	Drawback
8	An Efficient Hybrid Recommendation Model With Deep Neural Networks [8]	Zhenhua Huang, Chang Yu, Juan Ni, Hai Liu, Chun Zeng, Yong Tang	2019	The paper introduces a Deep Metric Factorization Learning (DMFL) model combining deep learning, factorization machines, and metric learning for personalized recommendations.	The model struggles with sparse datasets and high computational demands, affecting real-time efficiency.
9	A hybrid recommender system using Multi Layer Perceptron Neural Network [9]	Didar Divani Sanan- daj, Sasan H. Al- izadeh	2018	A hybrid recommender system integrates collaborative and content-based filtering with an artificial neural network (ANN) to address the cold-start problem.	The ANN may reduce model accuracy.
10	Subscription-Based Data-Sharing Model Using Blockchain and Data as a Service [10]	Fahad Ahmad, Al- Zahrani	2020	A blockchain-based data-sharing model employs a subscription system for secure transactions and Data as a Service (DaaS).	Scalability challenges arise from consensus mechanisms and large data processing.
11	State of the Art: Secure Mobile Payment [11]	Fahad Ahmad, Wen- zheng Liu, Xiaofeng Wang, Wei Peng	2019	The paper reviews mobile payment security focusing on encryption and authentication.	Advanced security protocols may require significant system changes.
12	BlockSubPay - A Blockchain Frame- work for Subscription- Based Payment in Cloud Service [12]	Yustus Eko Oktian, Elizabeth N. Witanto, Sandra Kumi, Sang- Gon Lee	2019	The BlockSubPay methodology utilizes blockchain and smart contracts for secure subscription payments.	Implementing blockchain requires technical expertise.
13	BPDS: A Blockchain based Privacy- Preserving Data Sharing for Electronic Medical Records [13]	Jingwei Liu, Xiaolu Li, Lin Ye, Hongli Zhang, Xiaojiang Du, Mohsen Guizani	2018	Blockchain secures electronic medi- cal records with tamper-proof access and zero-knowledge proofs.	Adoption of blockchain may be slow as stakeholders adjust to new technologies.

Chapter 3

Project Design

This chapter is dedicated to outlining the structural and functional blueprint of the Data-Driven AI Fitness Trainer project. This chapter provides a comprehensive view of the system's architecture, illustrating how various components and subsystems interact to deliver a seamless user experience. The proposed system architecture helps visualize the system's layout and data flow, ensuring a clear understanding of the project's design.

The chapter is divided into key sections that contribute to a comprehensive understanding of the system's architecture and design. The Proposed System Architecture section presents a high-level architectural diagram of the entire system, detailing main components such as the AI Fitness Trainer, Diet Recommendation Engine, Workout Recommendation Engine, Subscription-based model, and BMI Calculator. It explains each component's role and the technologies used, highlighting how they work together to achieve the system's objectives. Following this, the Data Flow Diagrams (DFDs) section provides visual representations of the data flow within the system, breaking down processes and illustrating how data moves between different entities, processes, and data stores. This visualization helps clarify the interactions and dependencies among various parts of the system.

In addition, the Use Case Diagrams section illustrates the interactions between users and the system, showcasing the various functionalities provided and the different types of users who engage with it. These diagrams are instrumental in identifying user requirements and ensuring that all necessary features are included in the design. Throughout the chapter, theoretical explanations emphasize the importance of these design diagrams in the overall project development process. Not only do the diagrams serve as blueprints for implementation, but they also assist in identifying potential issues, ensuring that the system is designed efficiently and effectively.

3.1 Proposed System Architecture

The proposed system architecture for the Data-Driven AI Fitness Trainer is designed to provide a comprehensive fitness management solution through a mobile application. The figure 3.1 includes various subsystems, each with specific functionalities to enhance the user

experience and ensure effective fitness tracking and recommendations.

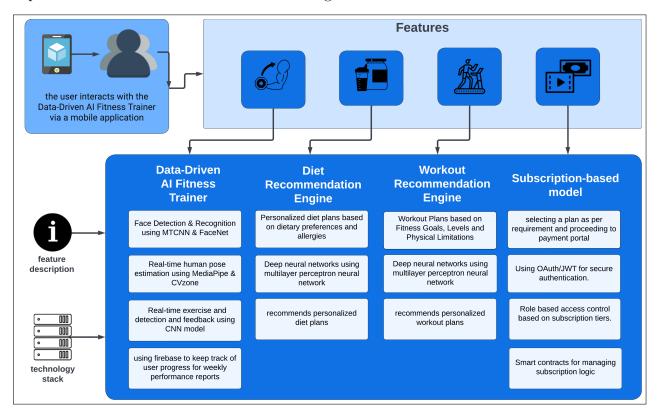


Figure 3.1: Proposed system architecture

The core component of the system is the Data-Driven AI Fitness Trainer, which is responsible for user identification, exercise detection, and real-time feedback. This subsystem employs MTCNN and FaceNet for face detection and recognition, ensuring personalized interaction by accurately identifying the user. For real-time human pose estimation, MediaPipe and CVzone are used, allowing the system to monitor and provide feedback on the user's exercise form. Additionally, a CNN model is implemented for real-time exercise detection and feedback, helping users improve their workout effectiveness.

3.2 Data Flow Diagram(DFD)

Another crucial subsystem is the Diet Recommendation Engine, which personalizes diet plans based on the user's dietary preferences and allergies. This engine leverages deep neural networks, specifically multi layer perceptron neural networks, to align user input with nutrition modules and generate personalized diet recommendations.

The Workout Recommendation Engine similarly uses deep neural networks to tailor workout plans according to the user's fitness goals, fitness level, and physical limitations. By analyzing these inputs, the system can recommend personalized workout plans and provide a detailed workout catalog to guide the user through their fitness journey.

For managing user subscriptions, the system incorporates a subscription-based model. This model allows users to select a plan and proceed to payment through a secure payment

portal. It utilizes OAuth/JWT for secure authentication and employs smart contracts to manage subscription logic, ensuring role-based access control based on subscription tiers.

The system also includes a BMI Calculator, which takes the user's height and weight as inputs and classifies them based on the BMI score to provide tailored fitness recommendations. All user-related data is stored securely in Firebase, enabling the system to keep track of user progress and generate weekly performance reports. This architecture ensures that the Data-Driven AI Fitness Trainer can deliver a seamless and personalized fitness management experience.

This system architecture effectively outlines the interaction between various subsystems, the technology stack used, and the overall feature set. By providing a detailed and structured approach to fitness management, the architecture aims to enhance user engagement and improve fitness outcomes through personalized recommendations and real-time feedback.

The figure 3.2 illustrates the Data Flow Diagram for the Data-Driven AI Fitness Trainer illustrates how users interact with the system via a mobile application, initiating various processes within the system. The core component, the Data-Driven AI Fitness Trainer, comprises several subsystems.

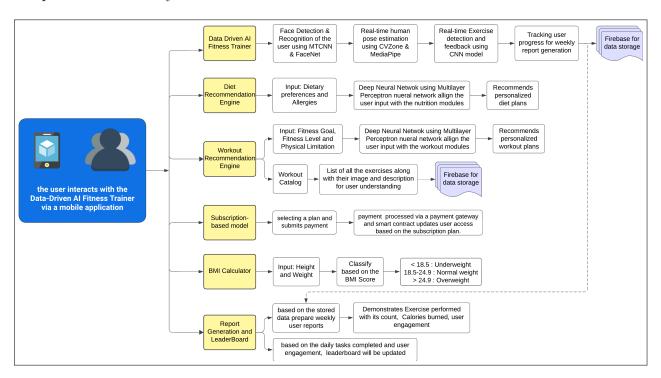


Figure 3.2: Data Flow Diagram

Firstly, the system utilizes MTCNN and FaceNet for face detection and recognition, ensuring that the user is correctly identified for personalized interactions. Next, it employs CVZone and MediaPipe for real-time human pose estimation, analyzing the user's body posture and providing immediate feedback on exercise performance. Additionally, a CNN model is used for real-time exercise detection and feedback, tracking user progress to generate weekly reports.

The Diet Recommendation Engine takes dietary preferences and allergies as input, using

a deep neural network to align user input with nutrition modules, ultimately recommending personalized diet plans. Similarly, the Workout Recommendation Engine processes input related to fitness goals, fitness levels, and physical limitations. It utilizes a deep neural network to align user input with workout modules, providing personalized workout plans and a detailed workout catalog.

For users selecting a subscription plan, the system processes payments via a payment gateway, updating user access based on the chosen plan. The BMI Calculator takes height and weight as input, classifying users based on their BMI score to tailor fitness recommendations accordingly.

The Report Generation and Leader board subsystem uses stored data from exercises and user engagement to generate weekly performance reports and update the leader board. This subsystem highlights performance metrics such as exercise count, calories burned, and engagement levels. All user-related data is securely stored in Firebase, serving as the central storage point for all processes to access and update data.

DFDs play a critical role in system design by offering a clear visual map of the system's data flow, helping stakeholders understand the various processes and their interactions. They allow for the identification of bottlenecks and inefficiencies in the system, facilitating better communication among team members and with non-technical stakeholders. This DFD provides a comprehensive view of the Data-Driven AI Fitness Trainer, highlighting the interactions, data processes, and storage mechanisms critical to its functionality.

3.3 Use Case Diagrams

The Use Case Analysis chapter provides a comprehensive overview of the user interactions and functional requirements of the Data-Driven AI Fitness Trainer application. This chapter details the various use cases, actors involved, and the relationships between them, illustrating how users engage with the system to achieve their fitness goals. The primary actors in this system are the User and the AI Fitness Trainer System. The User interacts with the system through a mobile application, which facilitates a range of functionalities designed to offer a personalized fitness experience.

The key use cases as demonstarted in the figure 3.3 include Registration, where the user begins by registering on the application and providing necessary details to create a personalized profile, forming the basis for tailored recommendations and progress tracking. The Face Detection Recognition use case utilizes MTCNN and FaceNet technologies to identify and verify the user, ensuring that personalized data and recommendations are securely linked to the correct individual. Real-time Human Pose Estimation employs CVZone and MediaPipe to estimate the user's body pose in real-time, a crucial feature for tracking exercises and ensuring proper form, which is essential for effective workouts and injury prevention.

Additionally, Real-time Exercise Detection and Feedback uses a CNN model to detect the specific exercises performed by the user, providing immediate feedback on form and performance to help users correct their technique and maximize workout efficiency. The system also incorporates Tracking User Progress, storing workout data in Firebase to generate weekly reports that give users insights into their progress, areas for improvement, and overall fitness journey. Based on the user's dietary preferences and allergies, the Diet Recommendation feature employs a deep neural network to suggest personalized diet plans that align with the user's specific needs and goals.

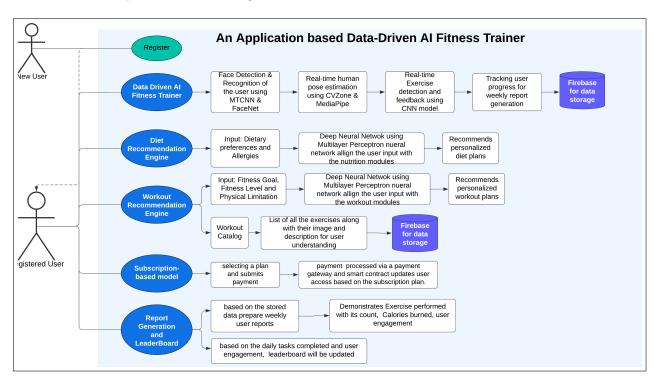


Figure 3.3: Use Case Diagram

Furthermore, the system provides Workout Recommendations tailored to the user's fitness goals, level, and any physical limitations, leveraging deep neural networks to align the user's input with suitable workout modules. The Subscription Management use case allows users to select and subscribe to different plans according to their requirements, with the system processing payments through a secure payment gateway and using smart contracts to update user access based on their subscription plan. Lastly, Report Generation and Leader board features enable the system to generate detailed weekly reports highlighting exercises performed, calories burned, and user engagement levels, along with a leader board that updates based on daily tasks completed and overall user activity, fostering a sense of competition and motivation among users.

Each of these use cases is interconnected, forming a comprehensive fitness management system that not only guides users through their workouts but also provides dietary advice and progress tracking. The integration of advanced technologies like MTCNN, FaceNet, CV-Zone, MediaPipe, and deep neural networks ensures that the system is robust, accurate, and capable of delivering a highly personalized fitness experience. In conclusion, the Use Case Analysis chapter underscores the versatility and functionality of the Data-Driven AI Fitness Trainer, highlighting how the system leverages cutting-edge technology to offer a holistic approach to fitness, encompassing exercise, diet, and user engagement through a seamlessly integrated mobile application.

Chapter 4

Project Implementation

The project implementation phase involves translating the design and planned architecture into a functional system, incorporating key features and components to meet the project's objectives. During this phase, we focused on building the core functionalities of the system, including backend development, user interface creation, and real-time data processing. Emphasis was placed on ensuring seamless integration between different technologies and tools, optimizing performance, and maintaining system scalability. Code snippets and critical components were tested iteratively to ensure functionality, robustness, and security. The project also included automated documentation generation and analytics tracking, providing insights into user interactions and system performance. Overall, the implementation phase is the backbone of the project, where conceptual designs are transformed into a working solution ready for further testing and deployment.

4.1 Timeline Sem VII

In the context of Data Driven AI Fitness Trainer, project scheduling plays a vital role in organizing and managing the development process. The project schedule comprises a comprehensive list of milestones, tasks, and deliverables, serving as a roadmap for the project's execution. It outlines the timeline for task completion, allocation of resources, and dependencies between activities.

To visualize this schedule, a Gantt chart is employed, providing a graphical representation of task durations, start and finish dates, and interactivity. Here in the below figure 4.1, the rows of the chart contain the task titles such as the project conception and initialization as well as the project design and implementation which in subdivision contains the group formation, topic finalizing, prototype, GUI designing, backend implementation etc.

The detailed explanation of the Gantt chart is explained below: The project conception and initiation task were executed by the month end around 02/08/24. The task of initiation included many more sub-tasks such as group formation and topic finalization which was performed during the 1 week of project initialization. The group formed included 4 members Riya Sawant, Rutuja Patil, Sneha Sabat, Tanvi Panchal and the finalized topic was AI Fitness

Trainer. Further, the upcoming week led to the task of identifying the scope and objectives of the major-projects.

The next sub-task was to identify the functionalities of the project which was done by the two members Riya Sawant and Rutuja Patil in a span of one week from 16/08/24 to 23/08/24. The discussion of the project topic with the help of a paper prototype was completed with equal contribution from all the group members within one week from 30/08/24-06/09/24. The next week from 25/09/24 to 02/10/24 the members worked on the preparation of Presentation I.

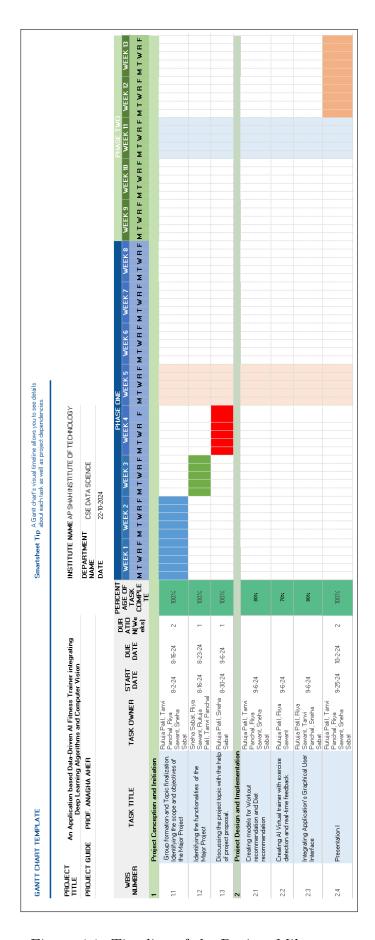


Figure 4.1: Timeline of the Project Milestones

4.2 Project Prototype

In the system prototype phase, the focus was on developing an advanced Data-Driven AI Fitness Trainer that integrates real-time exercise recognition and personalized workout recommendation features. This prototype utilizes Django as the backend framework to handle user data, workout plans, and performance analytics, while leveraging TensorFlow for AI-powered exercise detection. The frontend was built using React, creating an interactive user interface for workout tracking and feedback.

Key functionalities of the system include real-time exercise recognition using a CNN-based model, dynamic workout recommendations based on user input such as fitness goals and body metrics, and the integration of real-time voice feedback for correcting posture during exercises. The system also offers personalized progress reports, enabling users to track their fitness journey over time. This prototype effectively demonstrates how the platform can assist users by automating workout suggestions, providing feedback on form, and offering data-driven insights for improving fitness, all within a seamless and user-friendly interface.

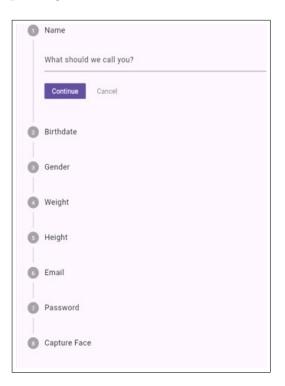


Figure 4.2: User Profile

The figure 4.2 illustrates a form that gathers essential details during user registration, including the name, birthdate, gender, weight, height, email, password, and face capture. It is laid out step-by-step, guiding users smoothly through the process.



Figure 4.3: Diet Dashboard

The figure 4.3 displays a "My Diary" interface, showcasing a user's daily Mediterranean diet progress, calorie tracking, and a detailed breakdown of meals (breakfast, lunch, snack). Each meal card highlights specific food items and their caloric content, offering a modern and user-friendly experience.

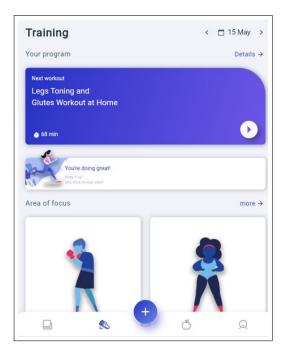


Figure 4.4: Workout Dashboard

The Workout Dashboard page in figure 4.4 basically displays the interface of a workout program in an app. It highlights a specific workout session for "Legs Toning and Glutes Workout at Home" with a duration of 68 minutes. The interface includes motivational messages like "You're doing great!" and offers options for selecting specific areas of focus for personalized training plans.

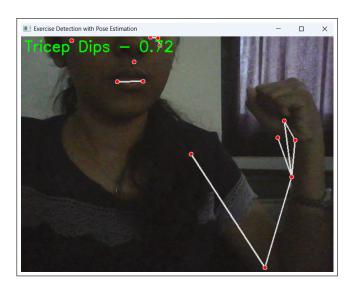


Figure 4.5: AI Virtual Trainer

The figure 4.5 represents the output of the Virtual AI Trainer system, which uses pose estimation techniques to detect exercise movements. The model identifies key body landmarks and connects them to track the user's posture in real-time. In this example, the system is monitoring the user performing "Tricep Dips," as indicated by the text overlay. The accuracy score (0.72) reflects the confidence in the pose detection, providing feedback to the user to help improve their form during the workout.



Figure 4.6: Workout Recommendation for Squats and Planks

The workout recommendation engine suggests a comprehensive routine combining squats and plank as core exercises. For this session, the user performs 3 sets of lunges, plank, pushups, crunches, and squats, designed to target multiple muscle groups for a full-body workout. The specific repetition scheme includes 15 lunges, 45 seconds of plank, 20 pushups, 25 crunches, and 15 squats per set. The figure 4.6 demonstrate the correct form for squats and plank, ensuring that users perform the exercises with proper technique to maximize strength and stability.



Figure 4.7: Workout Recommendation for Push-Ups and Lungees

The figure 4.7 represents the output of the Virtual AI Trainer system, which uses pose estimation techniques to detect exercise movements. The model identifies key body landmarks and connects them to track the user's posture in real-time. In this example, the system is monitoring the user performing "Tricep Dips," as indicated by the text overlay. The accuracy score (0.72) reflects the confidence in the pose detection, providing feedback to the user to help improve their form during the workout.

Chapter 5

Summary

he project titled "An Application-based Data-Driven AI Fitness Trainer" harnesses the power of advanced technologies to deliver a highly personalized and interactive fitness training experience. By leveraging deep learning algorithms, computer vision, and pose estimation techniques, the system addresses critical challenges in personal fitness, including maintaining correct posture during exercises, receiving workout advice tailored to individual needs, and sustaining motivation over time. At its core, the integration of Deep Neural Networks (MLP) plays a crucial role in generating customized workout plans based on users' profiles, fitness levels, and goals, ensuring that each workout is specifically designed to meet the user's unique requirements.

Furthermore, the project incorporates Mediapipe and Cvzone for real-time pose estimation, enabling the system to closely monitor the user's form during each exercise. By providing instant feedback on posture and movement, the system helps users avoid common workout-related injuries and improve their technique, making the training process more efficient and effective. Another standout feature is the voice assistant functionality, which offers real-time auditory guidance throughout the workout sessions, ensuring continuous engagement and motivation without requiring the user to frequently check the screen.

Beyond exercise guidance, the system includes several features designed to keep users motivated and accountable. These include progress tracking through weekly dashboards, detailed workout summaries, and interactive leaderboards that foster a sense of community and friendly competition. Additionally, the application is equipped with AI-driven analytics to provide personalized performance insights, helping users adjust their routines to achieve their fitness goals faster. The system also offers adaptive workout intensity, adjusting exercise difficulty based on the user's progress over time. Overall, this project showcases how AI-powered technologies can significantly enhance workout effectiveness, offering a more accessible, tailored, and engaging fitness experience for users of all levels.

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