



iOS Dev Camp #3 Week 4  
Foundation Framework with collections

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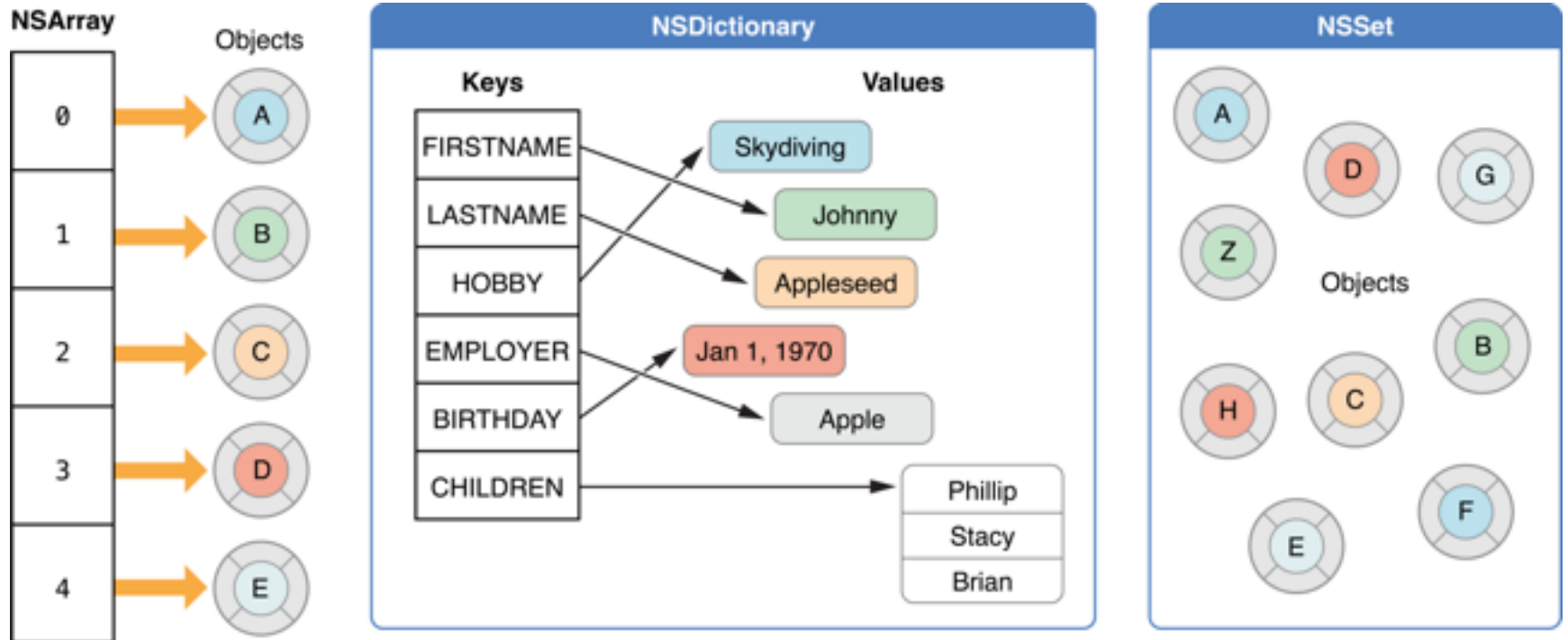
2014.10.20 - 2014.10.24

# Today

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- NSArray
- NSDictionary
- NSSet
- Copying / Enumeration
- NSUserDefaults

# Store objects



# Common tasks

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## All collections

- Enumerating the objects in a collection.
- Determining whether an object is in a collection.
- Accessing individual elements in a collection

## Mutable collections' tasks

- Adding objects to a collection.
- Removing objects from a collection.

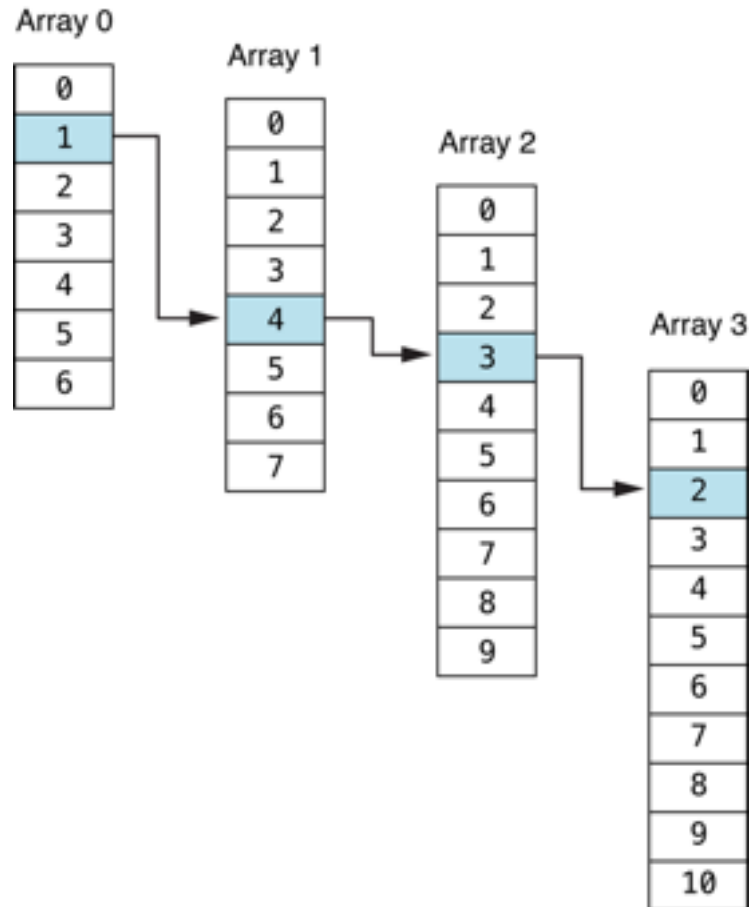
# Collections with particular task

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- **Array** - Accessing indexes and easily enumerating elements.
- **Dictionaries** - Associating data with arbitrary keys.
- **Sets** - Offering fast insertion, deletion, and membership checks.
- **Index Sets** - Storing subsets fo arrays

# Index Paths

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# NSArray

# Array Fundamentals

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- An NSArray object manages an immutable array—that is, after you have created the array, you cannot add, remove, or replace objects.
- An NSMutableArray object manages a mutable array, which allows the addition and deletion of entries, allocating memory as needed.
- You can easily create an instance of one type of array from the other using the initializer `initWithArray:` or the convenience constructor `arrayWithArray:`.
- `count` returns the number of elements in the array.
- `objectAtIndex:` gives you access to the array elements by index, with index values starting at 0.



# NSMutableArray

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- addObject:
  - insertObject:atIndex:
  - removeObject
  - removeObjectAtIndex:
  - replaceObjectAtIndex:withObject:
- If you do not need an object to be placed at a specific index or to be removed from the middle of the collection, you should use the addObject: and removeObject methods because it is faster to add and remove at the end of an array than in the middle.

# Sorting Arrays

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**Unsorted Array**

Jo Smith
Joe Smith
Joe Smythe
Joanne Smith
Robert Jones

**Sort**

**Array sorted by  
last name, first name**

Robert Jones
Jo Smith
Joanne Smith
Joe Smith
Joe Smythe

# Sorting with Sort Descriptors

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- Sort descriptors (instances of `NSSortDescriptor`) provide a convenient and abstract way to describe a sort ordering. Sort descriptors provide several useful features. You can easily perform most sort operations with minimal custom code. You can also use sort descriptors in conjunction with Cocoa bindings to sort the contents of, for example, a table view. You can also use them with Core Data to order the results of a fetch request.
- If you use the methods `sortedArrayUsingDescriptors:` or `sortUsingDescriptors:`, sort descriptors provide an easy way to sort a collection of objects using a number of their properties. Given an array of dictionaries (custom objects work in the same way), you can sort its contents by last name then first name.

# Sorting with Blocks

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- The **sortedArrayUsingComparator:** method of NSArray sorts the array into a new array, using the block to compare the objects. NSMutableArray's **sortUsingComparator:** sorts the array in place, using the block to compare the objects.

# NSDictionary

# Dictionary Fundamentals

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- An NSDictionary object manages an immutable dictionary—that is, after you create the dictionary, you cannot add, remove or replace keys and values.
- An NSMutableDictionary object manages a mutable dictionary, which allows the addition and deletion of entries at any time, automatically allocating memory as needed.
- You can easily create an instance of one type of array from the other using the initializer `initWithDictionary:` or the convenience constructor `dictionaryWithDictionary:`.
- In mutable, to add a single key-value pair, or to replace the object for a particular key, use the `setObject:forKey:` instance method

# Using Custom Keys

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- It may be necessary to use custom objects as keys in a dictionary.
- Dictionary copies each key, keys must conform to the **NSCopying** protocol. Bear this in mind when choosing what objects to use as keys. Although you can use any object that adopts the NSCopying protocol and implements the **hash** and **isEqual:** methods, it is typically bad design to use large objects, such as instances of **UIImage**, because doing so may incur performance penalties.

# NSSet



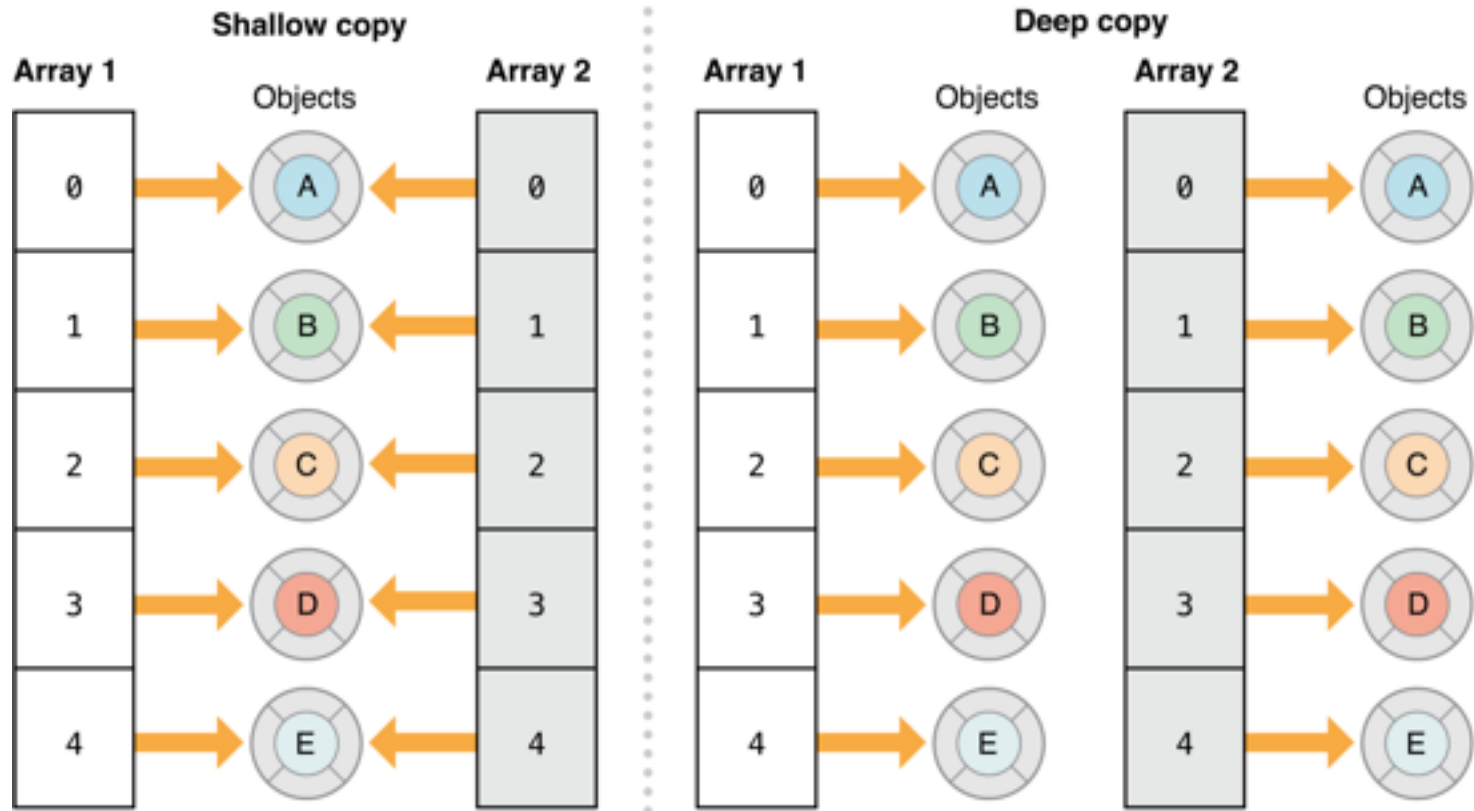
# Set Fundamentals

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- An **NSSet** object manages an immutable set of distinct objects.
- **NSMutableSet**, a subclass of **NSSet**, is a mutable set of distinct objects, which allows the addition and deletion of entries at any time, automatically allocating memory as needed.
- **NSCountedSet**, a subclass of **NSMutableSet**, is a mutable set to which you can add a particular object more than once; in other words, the elements of the set aren't necessarily distinct. A counted set is also known as a bag. The set keeps a counter associated with each distinct object inserted. **NSCountedSet** objects keep track of the number of times objects are inserted and require that objects be removed the same number of times to completely remove the object from the set.

# Copying Collections

# Copying Collections



# Enumeration

# Fast Enumeration

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- Fast enumeration is the preferred method of enumerating the contents of a collection because it provides the following benefits:
  - The enumeration is more efficient than using `NSEnumerator` directly.
  - The syntax is concise.
  - The enumerator raises an exception if you modify the collection while enumerating.
  - You can perform multiple enumerations concurrently.

# Other two ways

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- Using Block-based enumeration
- Using an Enumerator

# Today's Homework

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- Use NSArray, NSDictionary to
  - Enumerating the objects.
  - Determining whether an object is.
  - Accessing individual elements.
- Use NSMutableArray, NSMutableDictionary
  - Add, remove objects.
- Try out more copy and enumeration

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