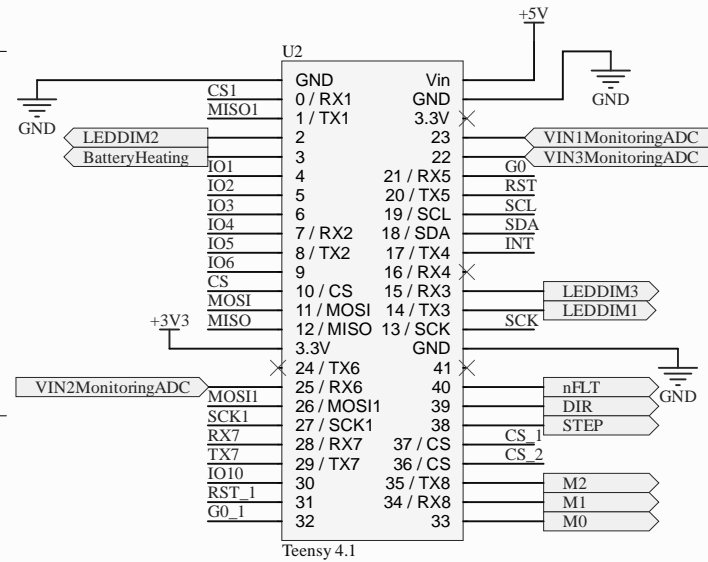
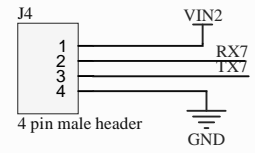


# MCU, Radios, and Sensors

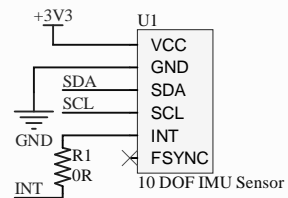
## Microcontroller



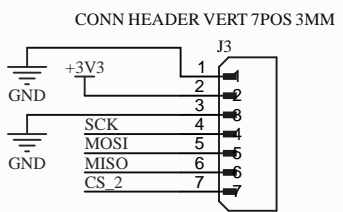
## Transponder Control



## IMU

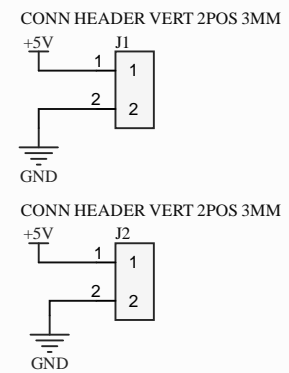
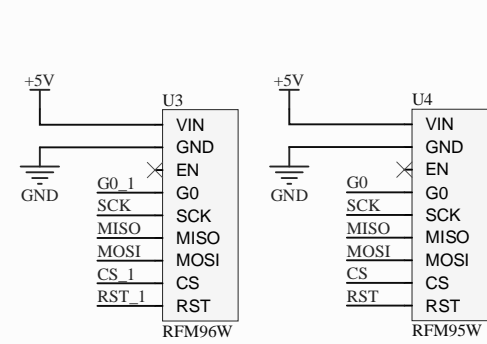


## Altimeter

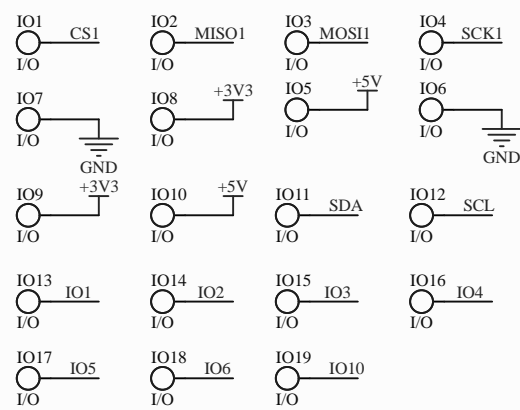


## Radios

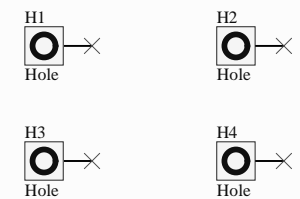
For more efficient data transmission and reception between the ground station and the payload, two different radios will be used. These two radios work at different frequencies therefore, they won't be able to interfere with each other.



## Extra MCU Pins and Power Pins



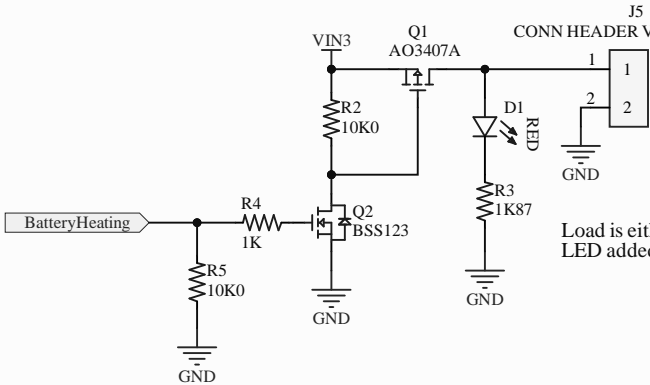
## Holes



Title		
MCU, Radios, and Sensors		
Size	Number	Revision
A4		
Date:	8-19-2024	Sheet of
File:	C:\Users\...MCU, Radios, and Sensors	By: Rajan Patel

# Battery heating system

## Control Logic



Wires will be crimped on one side to fit in Molex connector and the other side will be soldered to the load (either power resistor or Peltier element).

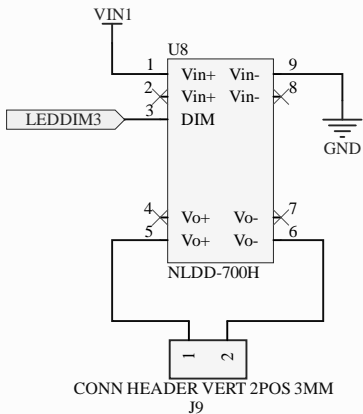
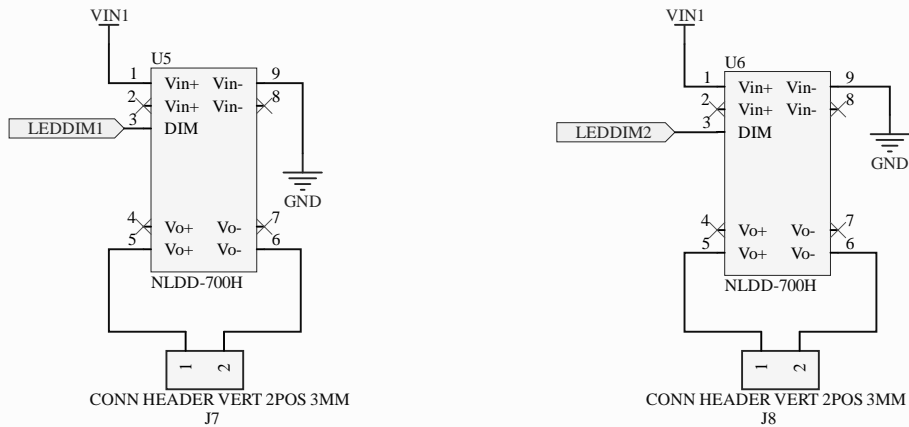
Load is either a Peltier element or a 10 ohm power resistor rated at 2W.  
LED added to know when load is expected to start drawing current

When temperature inside the box nears 0 degrees Celsius, send HIGH to BatteryHeating pin.  
When doing layout remember that MOSFETs have a switching frequency that can cause noise.

Title			Battery Heating System		
Size	Number			Revision	
A4					
Date:	8-19-2024			Sheet of	
File:	C:\Users\...\Battery Heating System.SchDoc			Drawn By:	Rajan Patel

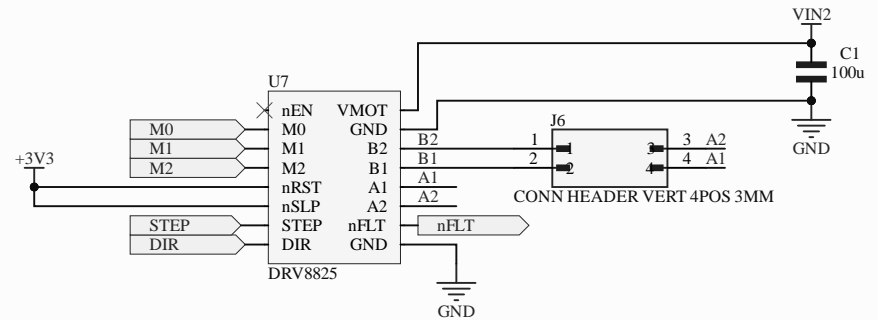
# LEDs, and Motors

## LED System



The high-powered LEDs will be connected to the LED drivers thru the slip ring.  
The slip ring is necessary for having a system that includes a stationary and a rotating part.

## Motor System



Wires will be crimped on both sides. On one side the crimped wires will be connected to the 4 pin Molex connector. On the other, the crimped wire will be connected to the 4 pin female header connection from the NEMA-17 motor.

Title		
LEDs, and Motors		
Size	Number	Revision
A4		
Date:	8-19-2024	Sheet of
File:	C:\Users\...\LEDs, and Motors.SchDoc	Drawn By: Rajan Patel

