# **General Reference-2.The Data Dictionary**

Altibase 7.3

Altibase® Administration



Altibase Administration General Reference Release 7.3

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## **Preface**

## **About This Manual**

This manual explains the concepts, components, and basic use of Altibase

#### **Audience**

This manual has been prepared for the following Altibase users:

- Database managers
- Performance managers
- Database users
- Application developers
- Technical support engineers

It is recommended for those reading this manual possess the following background knowledge:

- Basic knowledge in the use of computers, operating systems, and operating system utilities
- Experience in using relational databases and understanding of database concepts
- Computer programming experience
- Experience in database server management, operating system management, or network administration

## Organization

This manual has been organized as follows:

- Chapter 1. The Data Dictionary
   This chapter describes the specification of the Altibase data dictionary. The data dictionary of
   Altibase consists of meta tables, in which information about objects is stored, and the process
   tables, in which information about processes is stored.
- Chapter 2. Sample Schema
   This chapter describes the example table information, ER diagram, and sample data.

#### **Documentation Conventions**

This section describes the conventions used in this manual. Understanding these conventions will make it easier to find information in this manual and other manuals in the series.

There are two sets of conventions:

- Syntax diagrams
- Sample code conventions

#### **Syntax diagrams**

This manual describes command syntax using diagrams composed of the following elements:

| Elements         | Meaning  |  |
|------------------|--|--|
| Reserved<br>Word | Indicates the start of a command. If a syntactic element starts with an arrow, it is not a complete command.                               |  |
|                  | Indicates that the command continues to the next line. if a syntactic element ends with this symbol, it is not a complete command.         |  |
| -                | Indicates that the command continues from the previous line. If a syntactic element starts with this symbol, it is not a complete command. |  |
| <del></del>      | Indicates the end of a statement.  |  |
| SELECT -         | Indicates a mandatory element.   |  |
| NOT              | Indicates an optional element.   |  |
| ADD              | Indicates a mandatory element comprised of options. One, and only one, option must be specified.   |  |
| ASC              | Indicates an optional element comprised of options.  |  |
| ASC DESC .       | Indicates an optional element in which multiple elements may be specified. A comma must precede all but the first element.                 |  |

## **Sample Code Conventions**

The code examples explain SQL, stored procedures, iSQL, and other command line syntax.

The following describes the conventions used in the code examples:

| Rules | Meaning   | Example   |
|-------|---|---|
| []    | Indicates an optional item  | VARCHAR [(size)] [[FIXED  ] VARIABLE]                         |
| {}    | Indicates a mandatory field for which one or more items must be selected. | { ENABLE   DISABLE   COMPILE }                                |
| I     | A delimiter between optional or mandatory arguments.                      | { ENABLE   DISABLE   COMPILE } [ ENABLE   DISABLE   COMPILE ] |

| Rules               | Meaning  | Example  |
|---------------------|--|--|
|                     | Indicates that the previous argument is repeated, or that sample code has been omitted.        | SQL> SELECT ename FROM employee; ENAMESWNO HJNO HSCHOI 20 rows selected. |
| Other<br>Symbols    | Symbols other than those shown above are part of the actual code.                              | EXEC :p1 := 1; acc NUMBER(11,2)  |
| Italics             | Statement elements in italics indicate variables and special values specified by the user.     | SELECT * FROM table_name; CONNECT userID/password;                       |
| Lower case<br>words | Indicate program elements set by the user, such as table names, column names, file names, etc. | SELECT ename FROM employee;  |
| Upper case<br>words | Keywords and all elements provided by the system appear in upper case.                         | DESC SYSTEM.SYS_INDICES;   |

#### **Related Documents**

For more detailed information, please refer to the following documents:

- Installation Guide
- Getting Started Guide
- Administrator's Manual
- Replication Manual

#### **Altibase Welcomes Your Comments and Feedback**

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Include the following information:

- The name and version of the manual that you are using
- Any comments about the manual
- Your name, address, and phone number

If you need immediate assistance regarding any errors, omissions, and other technical issues, please contact <u>Altibase's Support Portal</u>.

Thank you. We always welcome your feedback and suggestions.

## 1. The Data Dictionary

The data dictionary of Altibase consists of meta tables, in which information about objects is stored, and process tables, in which information about processes is stored. Process tables comprise fixed tables and performance views.

This chapter describes the Altibase data dictionary, which is the basis of all database objects and all Altibase system information.

### **Meta Tables**

Meta tables are system-defined tables that contain all information about database objects.

This section describes the types of meta tables and their structure, and explains how to read and update the information in meta tables.

#### Structure and Function

Meta tables are defined by the system for the purpose of managing database objects. They use the same data types and store records in the same way as user-defined tables. When Altibase starts up, it loads information about database objects. When DDL statements are executed, meta tables are used to read, store, and update this information. The owner of meta tables is the system user (user name: SYSTEM\_), so normal users have limited access to meta tables.

### **Retrieving Information from Meta Tables**

When a database object is created, deleted or modified using a DDL statement, the system creates, deletes, or updates records in one or more meta tables.

After a DDL statement is executed, the resultant changes to database objects can be confirmed by checking meta tables. This is accomplished using a SELECT statement, just as with a regular database table.

## **Modifying Data in Meta Tables**

It is possible to use DML statements to explicitly make changes to the data in meta tables. However, the system-defined system user (SYSTEM\_) can only make such changes to meta tables. Additionally, when the information in meta tables is changed, the system may become impossible to start, information about database objects may be lost, or the system may be critically damaged. Therefore, users must avoid making changes to meta tables whenever possible. When it is inevitable that a user must change meta table information, it is imperative that the database first be backed up, and it must be understood that the user is completely responsible for any damage resulting from making direct changes to meta table information.

### **Modifying Meta Table Schema**

The meta table schema may be modified when a new kind of DDL statement is introduced, or when the functionality of an existing statement is changed. Depending on the characteristics of the changes to meta table schema, one of two cases may arise: either the database might need to be migrated, or the meta table schema will simply be automatically modified when Altibase is restarted. This should be kept in mind when upgrading Altibase to a newer version.

## The types of Meta Tables

This table shows the list of meta tables. Their names start with SYS\_.

| Meta Table Name         | Description   |
|-------------------------|---|
| SYS_AUDIT_              | This table stores information about the operation status of the audit.                          |
| SYS_AUDIT_OPTS_         | This view stores auditing conditions.  SYS_AUDIT_ALL_OPTS_ is the base table of this view.      |
| SYS_COLUMNS_            | This table contains information about columns.  |
| SYS_COMMENTS_           | This table contains information about explanatory comments.                                     |
| SYS_COMPRESSION_TABLES_ | This table contains information about compressed columns.                                       |
| SYS_CONSTRAINTS_        | This table contains information about constraints.  |
| SYS_CONSTRAINT_COLUMNS_ | This table contains information about columns having constraints.                               |
| SYS_CONSTRAINT_RELATED_ | This table contains information about the stored functions referenced by the constraints.       |
| SYS_DATABASE_           | This table contains information about the name and version of the database.                     |
| SYS_DATABASE_LINKS_     | This table contains information about the database links.                                       |
| SYS_DIRECTORIES_        | This table contains information about directories used by stored procedures for managing files. |
| SYS_DN_USERS_           | This table is reserved for future use.  |
| SYS_DUMMY_              | This table is for internal use only.  |
| SYS_ENCRYPTED_COLUMNS_  | This table contains additional security information for individual columns.                     |
| SYS_GRANT_OBJECT_       | This table contains information about object privileges.  |
| SYS_GRANT_SYSTEM_       | This table contains information about system privileges.  |
| SYS_INDEX_COLUMNS_      | This table contains information about index key columns.  |
| SYS_INDEX_PARTITIONS_   | This table contains information about index partitions.   |

| Meta Table Name         | Description  |
|-------------------------|--|
| SYS_INDEX_RELATED_      | This table contains information about the stored functions on which the function-based indexes are based.  |
| SYS_INDICES_            | This table contains information about indexes.   |
| SYS_JOBS_               | This table contains information about jobs.  |
| SYS_LIBRARIES_          | This table contains information about external library objects.  |
| SYS_LOBS_               | This table contains information about LOB columns.   |
| SYS_MATERIALIZED_VIEWS_ | This table contains information about materialized view.   |
| SYS_PACKAGES_           | This table contains information about packages.  |
| SYS_PACKAGE_PARAS_      | This table contains information about subprogram(stored procedures and stored functions) parameters contained in packages.   |
| SYS_PACKAGE_PARSE_      | This table contains information about statement texts of user-defined packages.  |
| SYS_PACKAGE_RELATED_    | This table contains information about tables, sequences, stored procedures, stored functions, or views accessed by stored procedures and stored functions inside packages. |
| SYS_PART_INDICES_       | This table contains information about partitioned indexes.   |
| SYS_PART_KEY_COLUMNS_   | This table contains information about partitioning keys.   |
| SYS_PART_LOBS_          | This table contains information about LOB columns for respective partitions.   |
| SYS_PART_TABLES_        | This table contains information about partitioned tables.  |
| SYS_PASSWORD_HISTORY_   | This table contains information about alterations made to user passwords that have been assigned a password policy.  |
| SYS_PASSWORD_LIMITS_    | This meta table contains specified password management policies at user creation and account status quo.   |
| SYS_PRIVILEGES_         | This table contains information about privileges.  |
| SYS_PROCEDURES_         | This table contains information about stored procedures and functions.   |

| Meta Table Name             | Description   |
|-----------------------------|---|
| SYS_PROC_PARAS_             | This table contains information about the parameters for stored procedures and functions.   |
| SYS_PROC_PARSE_             | This table contains the actual text of stored procedures and stored functions.  |
| SYS_PROC_RELATED_           | This table contains information about tables accessed by stored procedures and functions.   |
| SYS_RECYCLEBIN_             | The table contains information about tables in the recycle bin.   |
| SYS_REPLICATIONS_           | This table contains general information about replication.  |
| SYS_REPL_HOSTS_             | This table contains information about replication hosts.  |
| SYS_REPL_ITEMS_             | This table contains information about tables to be replicated   |
| SYS_REPL_OFFLINE_DIR_       | This table contains information about the log directory related to the replication offline option.  |
| SYS_REPL_OLD_CHECKS_        | This table contains information about replication target columns that is being replicated by replication sender thread and has CHECK constraints. |
| SYS_REPL_OLD_CHECK_COLUMNS_ | This meta table contains information about CHECK constraints on replication target column that replication sender thread is currently processing. |
| SYS_REPL_OLD_COLUMNS_       | This table contains information about columns replicated by the replication sender thread.  |
| SYS_REPL_OLD_INDEX_COLUMNS_ | This table contains information about index columns replicated by the replication sender thread.  |
| SYS_REPL_OLD_INDICES_       | This table contains information about indexes replicated by the replication sender thread.  |
| SYS_REPL_OLD_ITEMS_         | This table contains information about the tables replicated by the replication sender thread.   |
| SYS_REPL_TABLE_OID_IN_USE_  | This table contains information about TABLE OID of tables included in DDL log but not yet replicated.   |
| SYS_REPL_RECOVERY_INFOS_    | This table contains information about logs used by replication for recovery of a remote server.   |
| SYS_SECURITY_               | This table contains information about the state of the security module.   |
| SYS_SYNONYMS_               | This table contains information about synonyms.   |

| Meta Table Name             | Description  |
|-----------------------------|--|
| SYS_TABLES_                 | This table contains information about all kinds of tables.   |
| SYS_TABLE_PARTITIONS_       | This table contains information about table partitions.  |
| SYS_TABLE_SIZE_             | This table contains information about the actual size of disk and memory tables in the system.                         |
| SYS_TBS_USERS_              | This table contains information about users' access to user-defined tablespaces.                                       |
| SYS_TRIGGERS_               | This table contains information about triggers.  |
| SYS_TRIGGER_DML_TABLES_     | This table contains information about tables accessed by triggers.   |
| SYS_TRIGGER_STRINGS_        | This table contains the actual text of trigger commands.   |
| SYS_TRIGGER_UPDATE_COLUMNS_ | This table contains information about columns that cause triggers to fire whenever their contents are changed.         |
| SYS_USERS_                  | This table contains information about users.   |
| DBA_USERS_                  | The DBA_USERS is a meta table which stores the user information. Only SYS can make an inquiry.                         |
| SYS_USER_ROLES_             | This table stores information about the roles granted to the user.   |
| SYS_VIEWS_                  | This table contains information about views.   |
| SYS_VIEW_PARSE_             | This table contains the actual text of statements used to create views.  |
| SYS_VIEW_RELATED_           | This table contains information about objects accessed by views.   |
| SYS_XA_HEURISTIC_TRANS_     | This table contains information about global transactions.   |
| SYS_GEOMETRIES_             | This table contains information about tables that have GEOMETRY columns.   |
| SYS_GEOMETRY_COLUMNS_       | This table contains information about GEOMETRY columns; The synonym of this meta table is GEOMETRY_COLUMNS             |
| USER_SRS_                   | This table contains information about SRS(Spatial Reference System); The synonym of this meta table is SPATIAL_REF_SYS |

#### **Unsupported Meta Tables**

Altibase provides the following GIS-related meta tables. Their names begin with STO\_. They are currently unsupported.

STO\_COLUMNS\_
STO\_DATUMS\_
STO\_ELLIPSOIDS\_
STO\_GEOCCS\_
STO\_GEOGCS\_
STO\_PRIMEMS\_
STO\_PROJCS\_
STO\_PROJECTIONS\_
STO\_SRS\_
STO\_USER\_COLUMNS\_

## SYS\_AUDIT\_

This meta table stores information about the operation status of the audit.

| Column<br>name | Туре    | Description  |
|----------------|---------|--|
| IS_STARTED     | INTEGER | Whether or not auditing is being executed                            |
| START_TIME     | DATE    | The time at which auditing started                                   |
| STOP_TIME      | DATE    | The time at which auditing stopped                                   |
| RELOAD_TIME    | DATE    | The time at which the auditing conditions were applied to the server |

#### **Column Information**

#### **IS\_STARTED**

Indicates whether or not auditing is currently being performed.

0: Auditing is currently not being performed.

1: Auditing is currently being performed.

#### START\_TIME

Indicates the time at which auditing started.

#### STOP\_TIME

Indicates the time at which auditing stopped.

#### **RELOAD\_TIME**

Indicates the time at which altered auditing conditions were applied to the Altibase server. The value of this column is updated for the occasions below:

• When the DBA has started auditing, using the ALTER SYSTEM START AUDIT statement.

• When the DBA has applied altered auditing conditions to auditing, using the ALTER SYSTEM RELOAD AUDIT statement.

## SYS\_AUDIT\_OPTS\_

This meta view stores auditing conditions. The base table of this view is the SYS\_AUDIT\_ALL\_OPTS\_ meta table.

| Column name      | Туре         | Description                                  |
|------------------|--------------|--|
| USER_NAME        | VARCHAR(128) | The user name                                |
| OBJECT_NAME      | VARCHAR(128) | The object name                              |
| OBJECT_TYPE      | VARCHAR(40)  | The object type                              |
| SELECT_OP        | CHAR(3)      |  |
| INSERT_OP        | CHAR(3)      |  |
| UPDATE_OP        | CHAR(3)      |  |
| DELETE_OP        | CHAR(3)      |  |
| MOVE_OP          | CHAR(3)      |  |
| MERGE_OP         | CHAR(3)      |  |
| ENQUEUE_OP       | CHAR(3)      |  |
| DEQUEUE_OP       | CHAR(3)      |  |
| LOCK_TABLE_OP    | CHAR(3)      | The units in which logs are written for each |
| EXECUTE_OP       | CHAR(3)      | operation statement                          |
| COMMIT_OP        | CHAR(3)      |  |
| ROLLBACK_OP      | CHAR(3)      |  |
| SAVEPOINT_OP     | CHAR(3)      |  |
| CONNECT_OP       | CHAR(3)      |  |
| DISCONNECT_OP    | CHAR(3)      |  |
| ALTER_SESSION_OP | CHAR(3)      |  |
| ALTER_SYSTEM_OP  | CHAR(3)      |  |
| DDL_OP           | CHAR(3)      |  |

#### **Column Information**

#### USER\_NAME

This is the user name of the owner of the auditing target object.

#### OBJECT\_NAME

This is the name of the auditing target object.

#### OBJECT\_TYPE

This is the type of the target object, which is one of the following:

- TABLE
- VIEW
- QUEUE
- SEQUENCE
- PROCEDURE
- FUNCTION

#### XXX\_OP

This is the units for logs of operation statements. Before '/' is the unit for logs of successful executions, and after is the unit for logs of failed executions.

The units for logs are as below:

- -: Logs are not written.
- S: Logs are written in the unit of sessions.
- A: Logs are written in the unit of accesses.
- T: Logs are written regardless the unit of session or accesses.

The following examples show values of the SYS\_AUDIT\_OPTS\_ view after auditing conditions are enabled.

```
iSQL> AUDIT insert, select, update, delete on friends BY SESSION WHENEVER
SUCCESSFUL;
Audit success.
iSQL> AUDIT insert, select, update, delete on friends BY ACCESS WHENEVER NOT
SUCCESSFUL;
Audit success.
USER_NAME : SYS
OBJECT_NAME : FRIENDS
OBJECT_TYPE : TABLE
SELECT_OP : S/A
INSERT_OP : S/A
UPDATE_OP : S/A
DELETE_OP : S/A
MOVE_OP : -/-
MERGE_OP : -/-
ENQUEUE_OP : -/-
DEQUEUE_OP : -/-
```

```
LOCK_TABLE_OP : -/-
EXECUTE_OP : -/-
COMMIT_OP : -/-
ROLLBACK_OP : -/-
SAVEPOINT_OP : -/-
CONNECT_OP : -/-
DISCONNECT_OP : -/-
ALTER_SESSION_OP : -/-
ALTER_SYSTEM_OP : -/-
DDL_OP : -/-
iSQL> AUDIT DDL BY SYS WHENEVER NOT SUCCESSFUL;
Audit success.
USER_NAME : SYS
OBJECT_NAME : ALL
OBJECT_TYPE :
SELECT_OP : -/-
INSERT_OP : -/-
UPDATE_OP : -/-
DELETE_OP : -/-
MOVE_OP : -/-
MERGE_OP : -/-
ENQUEUE_OP : -/-
DEQUEUE_OP : -/-
LOCK_TABLE_OP : -/-
EXECUTE_OP : -/-
COMMIT_OP : -/-
ROLLBACK_OP : -/-
SAVEPOINT_OP : -/-
CONNECT_OP : -/-
DISCONNECT_OP : -/-
ALTER_SESSION_OP : -/-
ALTER_SYSTEM_OP : -/-
DDL_OP : -/T
```

## SYS\_COLUMNS\_

Information about columns defined in all tables, virtual columns in all views, and virtual columns in all sequences is stored in this meta table.

| Column name | Туре    | Description   |
|-------------|---------|---|
| COLUMN_ID   | INTEGER | The column identifier                               |
| DATA_TYPE   | INTEGER | The data type                                       |
| LANG_ID     | INTEGER | The language identifier                             |
| OFFSET      | BIGINT  | The offset of the column within the record          |
| SIZE        | BIGINT  | The physical length of the column within the record |

| Column name      | Туре          | Description  |
|------------------|---------------|--|
| USER_ID          | INTEGER       | The user identifier  |
| TABLE_ID         | INTEGER       | The table identifier   |
| PRECISION        | INTEGER       | The specified precision of the column  |
| SCALE            | INTEGER       | The specified scale of the column  |
| COLUMN_ORDER     | INTEGER       | The position of the column in the table  |
| COLUMN_NAME      | VARCHAR(128)  | The name of the column   |
| IS_NULLABLE      | CHAR(1)       | Whether NULL is permitted. T: can be NULL F: cannot be NULL  |
| DEFAULT_VAL      | VARCHAR(4000) | The default value or expression  |
| STORE_TYPE       | CHAR(1)       | The column storage type V: variable type F: fixed type L: LOB column   |
| IN_ROW_SIZE      | INTEGER       | The length of data that can be saved in a fixed area when data are saved in a variable-length column in a memory table |
| REPL_CONDITION   | INTEGER       | Deprecated   |
| IS_HIDDEN        | CHAR(1)       | Whether the column is hidden or not T: hidden column F: public column  |
| IS_KEY_PRESERVED | CHAR(1)       | Whether or not the column is modifiable T:<br>Modifiable F: Unmodifiable   |

## **Column Information**

### $COLUMN_ID$

This is the column identifier, which is assigned automatically by the system sequence.

### DATA\_TYPE

This is the data type identifier. The identifiers for each data type are as follows:

| Data Type | Value |
|-----------|-------|
| CHAR      | 1     |
| VARCHAR   | 12    |
| NCHAR     | -8    |
| NVARCHAR  | -9    |
| NUMERIC   | 2     |
| DECIMAL   | 2     |

| Data Type | Value |
|-----------|-------|
| FLOAT     | 6     |
| NUMBER    | 6     |
| DOUBLE    | 8     |
| REAL      | 7     |
| BIGINT    | -5    |
| INTEGER   | 4     |
| SMALLINT  | 5     |
| DATE      | 9     |
| BLOB      | 30    |
| CLOB      | 40    |
| BYTE      | 20001 |
| NIBBLE    | 20002 |
| BIT       | -7    |
| VARBIT    | -100  |
| GEOMETRY  | 10003 |

For more information about data types, please refer to Chapter1: Data Types.

#### LANG\_ID

A column that contains the language properties for character data types (CHAR, VARCHAR).

#### **OFFSET**

This indicates the physical starting point of a column within a record. The offset and size of a column are used to calculate the physical storage size of a record.

#### SIZE

This is the physical storage size of the column in a record, calculated by the system based on the column type, user-defined precision, etc.

#### USER\_ID

This corresponds to a USER\_ID value in the SYS\_USERS\_ meta table, and identifies the owner of the table to which the column belongs.

#### TABLE\_ID

This corresponds to a TABLE\_ID value in the SYS\_TABLES\_ meta table, and identifies the table to which the column belongs.

#### **PRECISION**

This is the precision of the data type, and is either defined by the user or corresponds to the default value for the system. In the case of a character data type, it corresponds to the length of the character data type set by the user.

#### **SCALE**

This is the scale of the data type, and is either defined by the user or corresponds to the default value for the system. This value is not used with some data types.

#### COLUMN\_ORDER

This is the order in which columns appear in a table.

The order in which the columns are stated in a CREATE TABLE statement determines the order in which they are created, and thus their position in the table. If a column is added using an ALTER TABLE statement, the newly created column will be the last column in the table.

#### COLUMN\_NAME

This is the name specified when a user creates a table or adds a column to the table.

#### IS\_NULLABLE

Indicates whether NULL is allowed in the column.

When creating a column, the user can explicitly specify whether to allow NULL for the column. If not specified, NULL is allowed by default.

#### **DEFAULT\_VAL**

The default value the user specified in the column is displayed.

If the column is a hidden column added automatically due to the creation of a function-based index, the formula used to create the function-based index is stored.

#### STORE\_TYPE

When physically storing a column, it can either be written as part of a record, or it can be saved on another page, in which case only the location of the data is stored in the record.

If the physical storage size of a column is too big, or if the size of the column varies frequently for individual records, the column can be stored on another page by using the VARIABLE option when defining the column. This option is generally used for VARCHAR types where the character strings in a column are long.

This column indicates whether the VARIABLE option is used.

#### **IN ROW SIZE**

This is the default IN\_ROW\_SIZE when data are stored in variable-length columns in memory tables. When data are inserted into a variable-length column, if the length of the data is equal to or smaller than the value specified by IN\_ROW\_SIZE, the data are stored in the fixed space, whereas if the data are longer than this value, they are stored in a variable space. For disk tables, this value is always 0.

For more information about variable-length columns and the IN ROW clause, please refer to Chapter1: Data Types.

#### **IS\_HIDDEN**

This indicates whether the column has hidden properties or not. On the creation of function-based indexes, columns with hidden properties are automatically added to the table. One of the following two values is displayed in this column:

- T: Hidden column
- F: Public column

#### IS\_KEY\_PRESERVED

This indicates whether the column of the join view is modifiable with DML statements(INSERT, UPDATE, DELETE). For columns of regular tables, this value is specified as 'T'; for views, this value is specified as 'T' for modifiable columns, and 'F' for unmodifiable columns.

- T: Modifiable columns
- F: Unmodifiable columns

#### **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_GEOMETRIES\_

## SYS\_COMMENTS\_

This meta table is for storing comments such as descriptions of user-defined tables, views and associated columns.

| Column name | Туре          | Description            |
|-------------|---------------|------------------------|
| USER_NAME   | VARCHAR(128)  | The name of the user   |
| TABLE_NAME  | VARCHAR(128)  | The name of the table  |
| COLUMN_NAME | VARCHAR(128)  | The name of the column |
| COMMENTS    | VARCHAR(4000) | The actual comment     |

#### **Column Information**

#### **USER\_NAME**

This is the name of the table owner. Its value corresponds to one of the USER\_NAME values in the SYS\_USERS\_ meta table.

#### TABLE\_NAME

This is the name of the table (or view). Its value is the same as one of the TABLE\_NAME values appearing in SYS\_TABLES\_.

#### COLUMN\_NAME

This is the name of a column in the table (or view). Its value is equal to a COLUMN\_NAME value in the SYS\_COLUMNS\_ meta table.

However, if the comment pertains to an entire table (or view), the value for COLUMN\_NAME will be NULL.

#### **COMMENTS**

This is the actual comment written by the user.

#### **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_COLUMNS\_

## SYS\_COMPRESSION\_TABLES\_

This meta table stores information about compressed columns.

| Column<br>name | Туре    | Description   |
|----------------|---------|---|
| TABLE_ID       | INTEGER | The identifier of the table with the compressed column  |
| COLUMN_ID      | INTEGER | The identifier of the compressed column   |
| DIC_TABLE_ID   | INTEGER | The identifier of the dictionary table in which data of the compressed column is actually stored                          |
| MAXROWS        | BIGINT  | The maximum number of rows that can be inserted in the table where data of the compressed column is stored (0: unlimited) |

#### **Column Information**

#### TABLE\_ID

This is the identifier of the table with the compressed column. This value corresponds to one TABLE\_ID value of the SYS\_TABLES\_ meta table.

#### COLUMN\_ID

This is the identifier of the compressed column. This value corresponds to one COLUMN\_ID value of the SYS\_COLUMNS\_ meta table.

#### DIC\_TABLE\_ID

This is the identifier of the dictionary table in which data of the compressed column is actually stored.

#### **MAXROWS**

This is the maximum number of rows that can be inserted to the dictionary table where data of the compressed column is actually stored.

## SYS\_CONSTRAINTS\_

This meta table contains information about table constraints.

| Column name         | Туре          | Description  |
|---------------------|---------------|--|
| USER_ID             | INTEGER       | The user identifier  |
| TABLE_ID            | INTEGER       | The table identifier   |
| CONSTRAINT_ID       | INTEGER       | The constraint identifier  |
| CONSTRAINT_NAME     | VARCHAR(128)  | The name of the constraint   |
| CONSTRAINT_TYPE     | INTEGER       | The type of the constraint   |
| INDEX_ID            | INTEGER       | The identifier of the index used by the constraint   |
| COLUMN_CNT          | INTEGER       | The number of columns that are associated with the constraint  |
| REFERENCED_TABLE_ID | INTEGER       | The identifier of a table referenced in a FOREIGN KEY constraint   |
| REFERENCED_INDEX_ID | INTEGER       | The identifier of an index referenced in a FOREIGN KEY constraint  |
| DELETE_RULE         | INTEGER       | Whether to perform cascade delete for a FOREIGN KEY constraint 0: Do not perform cascade delete 1: perform cascade delete 2: SET NULL, columns with dependent foreign key values are modified to NULL. |
| CHECK_CONDITION     | VARCHAR(4000) | The character string condition of the CHECK constraint   |
| VALIDATED           | CHAR(1)       | Whether all data conform to the constraint   |

## **Column Information**

#### USER\_ID

This is the user identifier, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

### TABLE\_ID

This is the identifier for the table associated with the constraint, and will correspond to a TABLE\_ID value in the SYS\_TABLES\_ meta table.

#### CONSTRAINT\_ID

This is a constraint identifier. It is automatically assigned by the system sequence.

#### **CONSTRAINT\_NAME**

This is the name of the constraint.

#### **CONSTRAINT\_TYPE**

This indicates the type of the constraint. The possible types are as follows:

- 0: FOREIGN KEY
- 1: NOT NULL
- 2: UNIQUE
- 3: PRIMARY KEY
- 5: TIMESTAMP
- 6: LOCAL UNIQUE
- 7: CHECK

For additional information about each type of constraint, please refer to the description of column constraints in the explanation of the CREATE TABLE statement in the *SQL Reference*.

#### INDEX\_ID

If an index must be created in order to define constraints such as UNIQUE or PRIMARY KEY constraints, the system creates an index internally. This is the identifier of that index, and will correspond to an INDEX\_ID in the SYS\_INDICES\_ meta table.

#### COLUMN\_CNT

This is the number of columns associated with the constraint. For example, for a constraint such as UNIQUE (i1, i2, i3), this value would be 3.

#### REFERENCED\_TABLE\_ID

This is the identifier of a table referenced in a FOREIGN KEY constraint (not the table for which the constraint is defined). This identifier will correspond to a TABLE\_ID value in the SYS\_TABLES\_ meta table.

#### REFERENCED\_INDEX\_ID

This indicates a UNIQUE or PRIMARY KEY constraint that must exist in a table referenced by a FOREIGN KEY constraint. The identifier of this constraint will be the same as a CONSTRAINT\_ID value in the SYS\_CONSTRAINTS\_ meta table.

#### CHECK\_CONDITION

This displays the Integrity Rule defined by the user at CHECK constraint specification.

#### **VALIDATED**

This indicates whether all data conform to the constraint.

#### **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_INDICES\_

## SYS\_CONSTRAINT\_COLUMNS\_

This meta table contains information about columns related to all constraints defined in user tables.

| Column name          | Туре    | Description                                  |
|----------------------|---------|--|
| USER_ID              | INTEGER | The user identifier                          |
| TABLE_ID             | INTEGER | The table identifier                         |
| CONSTRAINT_ID        | INTEGER | The constraint identifier                    |
| CONSTRAINT_COL_ORDER | INTEGER | The position of the column in the constraint |
| COLUMN_ID            | INTEGER | The column Identifier                        |

#### **Column Information**

#### USER\_ID

This is the user identifier, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

#### TABLE\_ID

This is the identifier of the table in which the constraint is defined, and corresponds to a TABLE\_ID value in the SYS\_TABLES\_ meta table.

#### CONSTRAINT\_ID

This is the identifier of the constraint, and corresponds to a CONSTRAINT\_ID value in the SYS\_CONSTRAINTS\_ meta table.

#### CONSTRAINT\_COL\_ORDER

This is the position of the column within the constraint. For example, when the constraint UNIQUE (i1,i2,i3) is created, three records are inserted into the SYS\_CONSTRAINT\_COLUMNS\_ meta table. The position of column i1 is 1, column i2 is 2, and column i3 is 3.

#### COLUMN\_ID

This is the identifier of the column for which the constraint is defined, and corresponds to a COLUMN\_ID value in the SYS\_COLUMNS\_ meta table.

#### **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_CONSTRAINTS\_ SYS\_COLUMNS\_

## SYS\_CONSTRAINT\_RELATED\_

This meta table contains information about the stored functions referenced by the constraints.

| Column name       | Туре         | Description   |
|-------------------|--------------|---|
| USER_ID           | INTEGER      | The user identifier   |
| TABLE_ID          | INTEGER      | The table identifier  |
| CONSTRAINT_ID     | INTEGER      | The constraint identifier   |
| RELATED_USER_ID   | INTEGER      | The identifier of the owner of the stored function referenced by the constraint |
| RELATED_PROC_NAME | VARCHAR(128) | The name of the stored function referenced by the constraint                    |

#### **Column Information**

#### USER\_ID

This is the identifier of the owner of the constraint, and is identical to one USER\_ID value in the SYS\_USERS\_ meta table.

#### TABLE\_ID

This is the identifier of the table which defines the constraint, and is identical to one TABLE\_ID value in the SYS\_TABLES\_ meta table.

#### CONSTRAINT\_ID

This is the identifier of the constraint, and is identical to one CONSTRAINT\_ID value in the SYS\_CONSTRAINTS\_ meta table.

#### RELATED\_USER\_ID

This is the identifier of the owner of the stored function referenced by the constraint, and is identical to one USER\_ID value in the SYS\_USERS\_ meta table.

#### **RELATED PROC NAME**

This is the name of the stored function referenced by the constraint, and is identical to one PROC\_NAME value in the SYS\_PROCEDURES\_ meta table.

#### **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_CONSTRAINTS\_ SYS\_PROCEDURES\_

## SYS DATABASE

This is the table that contains the database name and meta table version information.

| Column name    | Туре          | Description                             |
|----------------|---------------|---|
| DB_NAME        | VARCHAR(40)   | The database name                       |
| OWNER_DN       | VARCHAR(2048) | Reserved for future use                 |
| META_MAJOR_VER | INTEGER       | The database meta table version (Main)  |
| META_MINOR_VER | INTEGER       | The database meta table version (Sub)   |
| META_PATCH_VER | INTEGER       | The database meta table version (Patch) |

#### **Column Information**

#### **DB\_NAME**

The database name specified when creating the database is saved.

#### META\_MAJOR\_VER

This value increases when a meta table is modified, added or removed. If the database version and the corresponding binary version of Altibase do not match, the database must be migrated.

### META\_MINOR\_VER

This value increases when the contents of one or more meta tables is modified. If the version of the database does not correspond to the current version of Altibase, the system internally compares this value and automatically upgrades the meta tables to the newer version.

#### META\_PATCH\_VER

This indicates the meta table patch version.

## SYS\_DATABASE\_LINKS\_

This meta table is for storing Database Link information.

| Column name     | Туре         | Description                             |
|-----------------|--------------|---|
| USER_ID         | INTEGER      | The user identifier                     |
| LINK_ID         | INTEGER      | The Database Link identifier            |
| LINK_OID        | BIGINT       | The Database Link object identifier     |
| LINK_NAME       | VARCHAR(40)  | The Database Link name                  |
| USER_MODE       | INTEGER      | The access method to the remote server  |
| REMOTE_USER_ID  | VARCHAR(128) | The user account for a remote database  |
| REMOTE_USER_PWD | BYTE(40)     | The user password for a remote database |

| Column name   | Туре        | Description  |
|---------------|-------------|--|
| LINK_TYPE     | INTEGER     | Indicates whether it is a Heterogeneous Link or a Homogeneous Link.                        |
| TARGET_NAME   | VARCHAR(40) | The name of the remote server which the database link object is to access                  |
| CREATED       | DATE        | The date and time at which the database link object is created                             |
| LAST_DDL_TIME | DATE        | The time at which the database link object was most recently changed using a DDL statement |

#### **Column Information**

#### **USER ID**

This is the identifier of the user who owns the Database Link object.

#### LINK\_ID

This is the Database Link identifier.

### LINK\_OID

This is the Database Link object identifier.

#### LINK\_NAME

This is the name of the Database Link object, which is specified by the user when the Database Link object is created.

#### USER\_MODE

This indicates the mode in which a remote server is accessed.

- 0: DEDICATE USER MODE
- 1: CURRENT USER MODE (reserved for future use)

#### REMOTE\_USER\_ID

This indicates a user account on a remote server, to be used when accessing a remote database server.

#### REMOTE\_USER\_PWD

This is the password for the user account on the remote server, to be used when accessing a remote database server. The password is encrypted using an encryption algorithm before it is stored.

#### LINK\_TYPE

This indicates whether a heterogeneous link or a homogeneous link.

#### TARGET\_NAME

This indicates the name of the remote server that the database link object will access.

#### **CREATED**

This indicates the date when the database link object was created.

#### LAST\_DDL\_TIME

This indicates the last time a DDL change occurred to a database link object.

## SYS\_DIRECTORIES\_

This table contains information about directories that are used when files are managed using stored procedures

| Column name    | Туре          | Description  |
|----------------|---------------|--|
| DIRECTORY_ID   | BIGINT        | The directory identifier   |
| USER_ID        | INTEGER       | The user identifier  |
| DIRECTORY_NAME | VARCHAR(128)  | The directory name   |
| DIRECTORY_PATH | VARCHAR(4000) | The absolute path of the directory on the system                                 |
| CREATED        | DATE          | The time at which the directory was created                                      |
| LAST_DDL_TIME  | DATE          | The most recent time at which a DDL task was used to change the directory object |

### **Column Information**

#### **DIRECTORY\_ID**

This is a directory identifier. It is a unique value within the system.

#### USER\_ID

This is the user identifier of the owner of the directory.

#### **DIRECTORY\_NAME**

This is the name of the directory. It is a unique value within the system.

### **DIRECTORY\_PATH**

This is the absolute path where the directory is located. This value is explicitly set by the user when executing a CREATE DIRECTORY statement.

#### LAST\_DDL\_TIME

This is the most recent time at which a DDL task was used to change the directory object.

## SYS\_ENCRYPTED\_COLUMNS\_

This is the meta table for managing additional security information based on the security settings for individual columns.

| Column name       | Туре         | Description  |
|-------------------|--------------|--|
| USER_ID           | INTEGER      | The identifier of the owner of the table to which the column belongs |
| TABLE_ID          | INTEGER      | The identifier of the table to which the column belongs              |
| COLUMN_ID         | INTEGER      | The identifier of the encrypted column                               |
| ENCRYPT_PRECISION | INTEGER      | The precision of the column encryption                               |
| POLICY_NAME       | VARCHAR(16)  | The name of the encryption policy                                    |
| POLICY_CODE       | VARCHAR(128) | The verification code of the encryption policy                       |

## SYS\_GRANT\_OBJECT\_

This contains information about object privileges granted to a user.

| Column name       | Туре       | Description   |
|-------------------|------------|---|
| GRANTOR_ID        | INTEGER    | The identifier of the user who granted the privileges   |
| GRANTEE_ID        | INTEGER    | The identifier of the user to whom the privileges were granted  |
| PRIV_ID           | INTEGER    | The privilege identifier  |
| USER_ID           | INTEGER    | The identifier of the owner of the object   |
| OBJ_ID            | BIGINT     | The identifier of the object  |
| OBJ_TYPE          | VARCHAR(1) | The type of object  |
| WITH_GRANT_OPTION | INTEGER    | Indicates whether the WITH_GRANT_OPTION is used when object access privileges are granted 0: Not used 1: Used |

### **Column Information**

### **GRANTOR\_ID**

This is the identifier of the user who granted the privilege, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

#### **GRANTEE\_ID**

This is the identifier of the user to whom the privilege has been granted, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table. If an object privilege is granted to PUBLIC, however, the USER\_ID value "0"(which does not exist in the SYS\_USERS\_ meta table) is displayed in this column.

#### PRIV\_ID

This is the identifier of the privilege. It corresponds to a PRIV\_ID in the SYS\_PRIVILEGES\_ meta table.

#### USER\_ID

This is the user ID of the owner of the object for which the privilege has been granted. This value will correspond to a USER\_ID in the SYS\_USERS\_ meta table.

#### OBJ\_ID

This is the ID of the object for which the privilege has been granted. It corresponds with one, and only one, target object ID saved in the appropriate meta table.

If the target object is a table, view or sequence, it is mapped to a TABLE\_ID in the SYS\_TABLES\_ meta table, whereas if it is a stored procedure or stored function, it is mapped to a PROC\_OID in the SYS\_PROCEDURES\_ meta table.

#### OBJ\_TYPE

This is the type of the object related to the privilege.

- A: Stored package
- D: Directory
- T: Table or View
- S: Sequence
- P: Stored procedure or function
- Y: Library

#### WITH\_GRANT\_OPTION

The WITH\_GRANT\_OPTION indicates whether the user to whom the privilege was granted is permitted to grant the privilege to other users.

#### **Reference Tables**

SYS\_USERS\_ SYS\_PRIVILEGES\_ SYS\_TABLES\_ SYS\_PROCEDURES\_

## SYS\_GRANT\_SYSTEM\_

This contains information about system privileges granted to users

| Column name | Туре    | Description  |
|-------------|---------|--|
| GRANTOR_ID  | INTEGER | The identifier of the user who granted the privilege |

| Column name | Туре    | Description  |
|-------------|---------|--|
| GRANTEE_ID  | INTEGER | The identifier of the user to whom the privilege was granted |
| PRIV_ID     | INTEGER | The identifier of the privilege                              |

### **Column Information**

#### **GRANTOR\_ID**

This is the identifier of the user who granted the privilege, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

#### **GRANTEE\_ID**

This is the identifier of the user to whom the privilege was granted, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

#### PRIV\_ID

This is the identifier of the privilege, and corresponds to a PRIV\_ID found in the SYS\_PRIVILEGES\_ meta table.

### **Reference Tables**

SYS\_USERS\_ SYS\_PRIVILEGES\_

## SYS\_INDEX\_COLUMNS\_

This is the meta table that contains information about all columns associated with indexes defined for all tables.

| Column name     | Туре    | Description                             |
|-----------------|---------|---|
| USER_ID         | INTEGER | The identifier of the user              |
| INDEX_ID        | INTEGER | The identifier of the index             |
| COLUMN_ID       | INTEGER | The column identifier                   |
| INDEX_COL_ORDER | INTEGER | The position of the column in the index |
| SORT_ORDER      | CHAR(1) | The sort order                          |
| TABLE_ID        | INTEGER | The table identifier                    |

#### **Column Information**

#### USER\_ID

This is the identifier of the owner of the index, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

#### INDEX\_ID

This is the identifier of the index, and corresponds to an INDEX\_ID in the SYS\_INDICES\_ meta table.

#### COLUMN\_ID

This is the identifier of the column for which the index was created, and corresponds to a COLUMN\_ID in the SYS\_COLUMNS\_ meta table.

#### INDEX\_COL\_ORDER

In the case of a composite index, because a single index spans multiple columns, this value indicates the position of the column in the index

#### SORT\_ORDER

This indicates whether the index is arranged in ascending or descending order.

- A: Ascending order
- D: Descending order

### TABLE\_ID

This is the identifier of the table in which the index was created, and corresponds to a TABLE\_ID value in the SYS\_TABLES\_ meta table.

#### **Reference Tables**

SYS\_USERS\_
SYS\_TABLES\_
SYS\_COLUMNS\_
SYS\_INDICES\_

## SYS\_INDEX\_PARTITIONS\_

This is the meta table for managing index partitions.

| Column name          | Туре          | Description                    |
|----------------------|---------------|--------------------------------|
| USER_ID              | INTEGER       | The user identifier            |
| TABLE_ID             | INTEGER       | The tablespace identifier      |
| INDEX_ID             | INTEGER       | The index identifier           |
| TABLE_PARTITION_ID   | INTEGER       | The table partition identifier |
| INDEX_PARTITION_ID   | INTEGER       | The index partition identifier |
| INDEX_PARTITION_NAME | VARCHAR(128)  | The index partition name       |
| PARTITION_MIN_VALUE  | VARCHAR(4000) | Reserved for future use        |
| PARTITION_MAX_VALUE  | VARCHAR(4000) | Reserved for future use        |
| TBS_ID               | INTEGER       | The tablespace identifier      |

| Column name   | Туре | Description   |
|---------------|------|---|
| CREATED       | DATE | The date and time at which the index partition is created                             |
| LAST_DDL_TIME | DATE | The time at which the index partition was most recently changed using a DDL statement |

#### **USER ID**

This is the user identifier of the owner of the index. It corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

### TABLE\_ID

This is the identifier of the table in which the index is created. It is the same as a TABLE\_ID value in the SYS\_TABLES\_ meta table.

## INDEX\_ID

This is the index identifier, and corresponds to an INDEX\_ID in the SYS\_INDICES\_ meta table.

## TABLE\_PARTITION\_ID

This is the table partition identifier.

## INDEX\_PARTITION\_ID

This is the index partition identifier.

### INDEX\_PARTITION\_NAME

This is the name of the index partition. It is specified by the user.

### TBS\_ID

This is the identifier of the tablespace in which the index is stored.

## **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_INDICES\_ SYS\_TABLE\_PARTITIONS\_

## SYS\_INDEX\_RELATED\_

This meta table contains information about the stored functions on which the function-based indexes are based.

| Column name | Туре    | Description         |
|-------------|---------|---------------------|
| USER_ID     | INTEGER | The user identifier |

| Column name       | Туре         | Description  |
|-------------------|--------------|--|
| TABLE_ID          | INTEGER      | The table identifier   |
| INDEX_ID          | INTEGER      | The index identifier   |
| RELATED_USER_ID   | INTEGER      | The identifier of the owner of the stored function referenced by the index |
| RELATED_PROC_NAME | VARCHAR(128) | ) The name of the stored function referenced by the index                  |

## USER\_ID

This is the identifier of the owner of the index, and is identical to one USER\_ID value in the SYS\_USERS\_ meta table.

### TABLE\_ID

This is the identifier of the table which defined the index, and is identical to one TABLE\_ID value in the SYS\_TABLES\_ meta table.

## INDEX\_ID

This is the identifier of the index, and is identical to one INDEX\_ID value in the SYS\_INDICES\_ meta table.

## RELATED\_USER\_ID

This is the identifier of the owner of the stored function referenced by the index, and is identical to one USER\_ID value in the SYS\_USERS\_ meta table.

## RELATED\_PROC\_NAME

This is the name of the stored function referenced by the index, and is identical to one PROC\_NAME value in the SYS\_PROCEDURES\_ meta table.

## **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_INDICES\_ SYS\_PROCEDURES\_

## SYS\_INDICES\_

This is the meta table that contains information about all indexes defined for all tables.

| Column name | Туре    | Description          |
|-------------|---------|----------------------|
| USER_ID     | INTEGER | The user identifier  |
| TABLE_ID    | INTEGER | The table identifier |
| INDEX_ID    | INTEGER | The index identifier |

| Column name    | Туре         | Description   |
|----------------|--------------|---|
| INDEX_NAME     | VARCHAR(128) | The index name  |
| INDEX_TYPE     | INTEGER      | The index type  |
| IS_UNIQUE      | CHAR(1)      | Indicates whether the use of duplicate key values is allowed                                      |
| COLUMN_CNT     | INTEGER      | The number of columns in the index  |
| IS_RANGE       | CHAR(1)      | Indicates whether range scanning is possible using the index                                      |
| IS_PERS        | CHAR(1)      | Indicates whether or not to permanently store the index   |
| IS_DIRECTKEY   | CHAR(1)      | Indicates whether the index is a direct key index   |
| TBS_ID         | INTEGER      | The tablespace identifier   |
| IS_PARTITIONED | CHAR(1)      | Indicates whether the index is partitioned  |
| INDEX_TABLE_ID | INTEGER      | Indicates the identifier for tables created by non-<br>partitioned index of the partitioned table |
| CREATED        | DATE         | Indicates when the index was created  |
| LAST_DDL_TIME  | DATE         | The time at which the index was most recently changed using a DDL statement                       |

## USER\_ID

This is the identifier of the owner of the index, and corresponds to a USER\_ID value in the SYS\_USERS\_ meta table.

## TABLE\_ID

This is the identifier of the table in which the index was created, and corresponds to a TABLE\_ID of the SYS\_TABLES\_ meta table.

## INDEX\_ID

This is an index identifier. It is automatically assigned by the system sequence.

## INDEX\_NAME

This is the name of the index.

## INDEX\_TYPE

This indicates the index type. A value of 1 indicates a B-TREE index, while a value of 2 indicates an R-TREE index.

## **IS\_UNIQUE**

This is indicates whether range scanning is possible using the index.

- T: Range scanning is possible.
- F: Range scanning is not possible.

## COLUMN\_CNT

This is the number of columns with which the index is associated.

### **IS\_RANGE**

This is indicates whether range scanning is possible using the index.

- T: Range scanning is possible.
- F: Range scanning is not possible.

## **IS\_DIRECTKEY**

This indicates whether the index is a direct key index.

- T: Direct key index
- F: Normal index

## TBS\_ID

This is the identifier of the tablespace in which the index was created.

## **IS\_PARTITIONED**

This indicates whether the index is partitioned. If it is 'T', the index is partitioned. If it is 'F', the index is not partitioned.

## **Reference Tables**

```
SYS_USERS_
SYS_TABLES_
```

# SYS\_JOBS\_

This meta table stores information about job objects.

| Column name | Туре          | Description                                |
|-------------|---------------|--|
| JOB_ID      | INTEGER       | The job identifier                         |
| JOB_NAME    | VARCHAR(128)  | The job name                               |
| EXEC_QUERY  | VARCHAR(1000) | The procedure registered for the job       |
| START_TIME  | DATE          | The first time the job starts              |
| END_TIME    | DATE          | The time the job ends                      |
| INTERVAL    | INTEGER       | The interval after which the job is to run |

| Column name    | Туре          | Description  |
|----------------|---------------|--|
| INTERVAL_TYPE  | CHAR(2)       | The unit of the interval after which the job is to run(YY, MM, DD, HH, MI)                           |
| STATE          | INTEGER       | The status of the job currently executing. 0: Is not running 1: Is running                           |
| LAST_EXEC_TIME | DATE          | The last time the job was run  |
| EXEC_COUNT     | INTEGER       | Execution frequency of the job   |
| ERROR_CODE     | CHAR(7)       | An error code(NULL indicates success.)   |
| IS_ENABLE      | CHAR(1)       | The status of job execution in the job scheduler. T:<br>Possible to execute F: Impossible to execute |
| COMMENT        | VARCHAR(4000) | An additional description for the job  |

## **EXEC\_QUERY**

This indicates the procedure which is registered for the JOB and is executed.

## INTERVAL\_TYPE

This indicates the unit of time when an interval is set for the JOB. If a value exists in the INTERVAL column, this is the unit of the value.

• YY: Year

• MM: Mouth

• DD: Day

• HH: Hour

• MI: Minute

### STATE

This indicates if a JOB is currently being executed or not.

• 0: Being executed

• 1: Not being executed

## **EXEC\_COUNT**

This indicates how many times a registered procedure has been executed since a JOB was created.

## ERROR\_CODE

This indicates the error code displayed if a procedure failed when the last JOB was executed. If succeeds, it is NULL.

## **IS\_ENABLE**

This indicates the possibility of job execution in the job scheduler.

- T: Executable
- F: Not executable

### **COMMENT**

This statement is used to describe a JOB. If the description is not delineated, NULL values are queried.

## SYS\_LIBRARIES\_

This is the meta table that contains information about external library objects.

| Column name   | Туре          | Description   |
|---------------|---------------|---|
| LIBRARY_ID    | BIGINT        | The library identifier  |
| USER_ID       | INTEGER       | The user identifier   |
| LIBRARY_NAME  | VARCHAR(128)  | The library name  |
| FILE_SPEC     | VARCHAR(4000) | The file path of the dynamic library  |
| DYNAMIC       | VARCHAR(1)    | Reserved for future use   |
| STATUS        | VARCHAR(7)    | Reserved for future use   |
| CREATED       | DATE          | The time at which the library object was created  |
| LAST_DDL_TIME | DATE          | The time at which the library object was changed using a DDL statement for the last time. |

## **Column Information**

## LIBRARY\_ID

This is the library identifier and has a unique value within the system.

## USER\_ID

This is the user identifier of the library owner.

## LIBRARY\_NAME

This is the name of the library object and it has a unique value within the system.

## FILE\_SPEC

This is the file path of the dynamic library which the library object points to and it is a relative path for the default file path of the library(\$ALTIBASE\_HOME/lib).

## SYS\_LOBS\_

This is the meta table containing information about LOB columns defined in tables.

| Column name    | Туре    | Description  |
|----------------|---------|--|
| USER_ID        | INTEGER | The user identifier  |
| TABLE_ID       | INTEGER | The table identifier   |
| COLUMN_ID      | INTEGER | The column identifier  |
| TBS_ID         | INTEGER | The tablespace identifier  |
| LOGGING        | CHAR(1) | This field is reserved for future use.   |
| BUFFER         | CHAR(1) | This field is reserved for future use.   |
| IS_DEFAULT_TBS | CHAR(1) | Indicates whether a tablespace is designated for LOB column storage T: Specify F: Not to specify |

## **Column Information**

### **USER ID**

This is the identifier of the owner of the table to which the LOB column belongs, and corresponds to a USER\_ID value in the SYS\_USERS\_ meta table.

### TABLE\_ID

This is the identifier of the table to which the LOB column belongs, and corresponds to a TABLE\_ID value in the SYS\_TABLES\_ meta table.

## COLUMN\_ID

This is the LOB column identifier.

#### TBS ID

This is the identifier of the tablespace to which the LOB column belongs.

### IS\_DEFAULT\_TBS

This indicates whether a tablespace for storing a LOB column was specified by the user when the LOB column was created.

- T: Specify
- F Not to specify

For more detailed information, please refer to CREATE TABLE > LOB\_STORAGE\_CLAUSE statement in the *SQL reference*.

## **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_COLUMNS\_

## SYS\_MATERIALIZED\_VIEWS\_

This is a meta table that contains information about materialized views.

| Column name       | Туре         | Description  |
|-------------------|--------------|--|
| USER_ID           | INTEGER      | The user identifier  |
| MVIEW_ID          | INTEGER      | The materialized view identifier   |
| MVIEW_NAME        | VARCHAR(128) | The materialized view name   |
| TABLE_ID          | INTEGER      | The table identifier   |
| VIEW_ID           | INTEGER      | The view identifier  |
| REFRESH_TYPE      | CHAR(1)      | The refresh type   |
| REFRESH_TIME      | CHAR(1)      | The refresh time   |
| CREATED           | DATE         | The time at which the table was created  |
| LAST_DDL_TIME     | DATE         | The time when DDL was most recently used to make changes to a stored procedure |
| LAST_REFRESH_TIME | DATE         | The last time the materialized view was refreshed                              |

## **Column Information**

### USER\_ID

This is the user identifier for the owner of the materialized view, it is identical to a USER\_ID value of the SYS\_USERS\_ meta table.

#### MVIEW\_ID

This is the materialized view identifier, automatically assigned by the database.

## MVIEW\_NAME

This is the name of the materialized view specified by the user.

## TABLE\_ID

This is the identifier for the table automatically created for the maintenance of the data of the materialized view. A table with the identical name of the materialized view can be checked by querying SYS\_TABLES\_ meta table with this identifier.

### VIEW\_ID

This is the identifier for the view automatically created for the maintenance of the data of the materialized view. This view can be looked up with this identifier at SYS\_VIEWS\_ meta table.

## REFRESH\_TYPE

This is the value that indicates the refresh time of the materialized view.

- C: COMPLETE
- F: FAST

• R: FORCE

## REFRESH\_TIME

This is the value that indicates the refresh time of the materialized view.

• D: ON DEMAND

• C: ON COMMIT

### **CREATED**

This is the date and time that the materialized view is created.

## LAST\_DDL\_TIME

This is the date and time that the last alterations to the materialized view were made.

## LAST\_REFRESH\_TIME

This is the date and time that the materialized view was refreshed lastly.

## **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_VIEWS\_ SYS\_VIEW\_PARSE\_

# SYS\_PACKAGES\_

This meta table shows information about packages.

| Column name   | Туре         | Description   |
|---------------|--------------|---|
| USER_ID       | INTEGER      | The user identifier of the package owner  |
| PACKAGE_OID   | BIGINT       | The package identifier  |
| PACKAGE_NAME  | VARCHAR(128) | The package name  |
| PACKAGE_TYPE  | INTEGER      | The package type. Indicates whether it is the package specification or the package body. 6: Package specification 7: Package body |
| AUTHID        | INTEGER      | The authority to execute the package 0: The definer 1: The current user   |
| STATUS        | INTEGER      | The package status. If INVALID, the package is non-executable. 0: VALID 1: INVALID  |
| CREATED       | DATE         | The time at which the package was created   |
| LAST_DDL_TIME | DATE         | The last time at which a DDL task was used to change the package  |

### USER\_ID

This is the user identifier of the package owner; this value corresponds to one of the USER\_ID values in the SYS\_USERS\_ meta table.

## PACKAGE\_OID

This is the package identifier; this value is automatically assigned by the system.

### PACKAGE\_NAME

This is the package name.

### PACKAGE\_TYPE

This is the value which indicates whether it is the package specification or the package body.

- 6: Package specification
- 7: Package body

## **AUTHID**

This is the value which indicates authority to execute the package.

- 0: The definer
- 1: The current user

#### **STATUS**

This is the value which indicates whether or not the package is executable. 0(VALID) indicates that the package is executable.

- 0: VALID
- 1: INVALID

#### **CREATED**

This is the value which indicates the time at which the package was created.

### LAST\_DDL\_TIME

This is the value which indicates the last time at which a DDL task was used to change the package.

## **Reference Table**

SYS\_USERS\_

# SYS\_PACKAGE\_PARAS\_

This meta table contains information about subprogram(stored procedures and stored functions) parameters contained in packages.

| Column name | Туре    | Description                              |
|-------------|---------|--|
| USER_ID     | INTEGER | The user identifier of the package owner |

| Column name  | Туре          | Description  |
|--------------|---------------|--|
| OBJECT_NAME  | VARCHAR(128)  | The subprogram name  |
| PACKAGE_NAME | VARCHAR(128)  | The package name   |
| PACKAGE_OID  | BIGINT        | The package identifier   |
| SUB_ID       | INTEGER       | The subprogram identifier  |
| SUB_TYPE     | INTEGER       | The subprogram type 0: Procedure 1: Function                         |
| PARA_NAME    | VARCHAR(128)  | The name of the subprogram parameter                                 |
| PARA_ORDER   | INTEGER       | The position of the parameter. The first parameter is assigned 1.    |
| INOUT_TYPE   | INTEGER       | Whether the parameter is an Input, Output, or Input/Output parameter |
| DATA_TYPE    | INTEGER       | The parameter data type  |
| LANG_ID      | INTEGER       | The language identifier of the parameter type                        |
| SIZE         | INTEGER       | The size of the parameter type                                       |
| PRECISION    | INTEGER       | The precision of the parameter type                                  |
| SCALE        | INTEGER       | The scale of the parameter type                                      |
| DEFAULT_VAL  | VARCHAR(4000) | The default value of the parameter                                   |

### USER\_ID

This is the user identifier of the stored procedure or stored function owner; this value corresponds to one of the USER\_ID values in the SYS\_USERS\_ meta table.

## OBJECT\_NAME

This is the subprogram name.

## PACKAGE\_NAME

This is the package name.

## PACKAGE\_OID

This is the package identifier and is identical to one of the values of PACKAGE\_OID, which is the package specification in the SYS\_PACKAGES\_ meta table. This is the package identifier; this value corresponds to one of the PACKAGE\_OID values in the package specification of the SYS\_ PACKAGES \_ meta table.

#### SUB\_ID

This is the subprogram identifier. Inside a package, subprogram identifiers start from 1 and are assigned numbers in the order in which they are written.

## SUB\_TYPE

This is the value which indicates whether the subprogram is a stored procedure or a stored function

- 0: Procedure
- 1: Function

#### PARA\_NAME

This is the name of the subprogram parameter.

### PARA\_ORDER

This is the value which indicates the nth order in which the given parameter was defined among other parameters.

### **INOUT\_TYPE**

This is the value which indicates whether the parameter of the stored procedure or stored function is an INPUT, OUTPUT or INPUT/OUTPUT parameter.

- 0: IN
- 1: OUT
- 2: IN OUT

## **DATA\_TYPE**

This is the identifier of the parameter data type. Please refer to the description of the DATA\_TYPE column in the SYS\_COLUMNS\_ meta table for the value of the data type identifier.

For more detailed information about data types, please refer to Chapter 1.

## LANG\_ID

This is the column which displays information about the language properties of the character data types (CHAR, VARCHAR).

### SIZE

This is the physical size of the data type.

#### **PRECISION**

This is the precision of the parameter data type, and is either specified by the user or assigned a default value by the system. For character data types, this value is the user-specified length of the character data type.

### **SCALE**

This is the scale of the parameter data type, and is either specified by the user or assigned a default value by the system. Depending on the data type, the use of this value can be unnecessary.

For more detailed information about the scale and precision of data types, please refer to Chapter 1.

## DEFAULT\_VAL

This is the default parameter value specified by the user at the definition of a parameter.

### **Reference Tables**

SYS\_USERS\_ SYS\_PACKAGES\_

## SYS\_PACKAGE\_PARSE\_

This meta table contains the statement text of user-defined packages.

| Column name  | Туре         | Description   |
|--------------|--------------|---|
| USER_ID      | INTEGER      | The user identifier of the package owner  |
| PACKAGE_OID  | BIGINT       | The package identifier  |
| PACKAGE_TYPE | INTEGER      | The package type. Indicates whether it is the package specification or the package body. 6: Package specification 7: Package body |
| SEQ_NO       | INTEGER      | The position of the record among multiple records of split and saved statements   |
| PARSE        | VARCHAR(100) | The statement which was split and saved   |

### **Column Information**

### USER\_ID

This is the user identifier of the package owner; this value corresponds to one of the USER\_ID values in the SYS\_USERS\_ meta table.

## PACKAGE\_OID

This is the package identifier; this value corresponds to one of the PACKAGE\_OID values in the SYS\_ PACKAGES\_ meta table.

### PACKAGE\_TYPE

This is the value which indicates whether it is the package specification or the package body.

- 6: Package specification
- 7: Package body

### SEQ\_NO

This is the value which indicates the nth order of each record among multiple records of split and saved package statements in SYS\_PACKAGE\_PARSE\_.

#### **PARSE**

This is the string piece of the package statement. A CREATE PACKAGE statement can be made by searching for records with one PACKAGE\_OID value and adding the PARSE values in the SEQ\_NO order.

## **Reference Tables**

SYS\_USERS\_ SYS\_PACKAGES\_

## SYS\_PACKAGE\_RELATED\_

This meta table contains information about tables, sequences, stored procedures, stored functions or views that are accessed by stored procedures and stored functions inside the package.

| Column name         | Туре         | Description  |
|---------------------|--------------|--|
| USER_ID             | INTEGER      | The user identifier of the package owner                         |
| PACKAGE_OID         | BIGINT       | The package identifier   |
| RELATED_USER_ID     | INTEGER      | The owner identifier of the object referenced inside the package |
| RELATED_OBJECT_NAME | VARCHAR(128) | The object name referenced inside the package                    |
| RELATED_OBJECT_TYPE | INTEGER      | The object type referenced inside the package                    |

## **Column Information**

### USER\_ID

This is the user identifier of the package owner; this value corresponds to one of the USER\_ID values in the SYS\_USERS\_ meta table.

## PACKAGE\_OID

This is the package identifier; this value corresponds to the one of the PACKAGE\_OID values in the SYS\_ PACKAGES\_ meta table.

### RELATED\_USER\_ID

This is the user identifier of the owner of the object accessed by the stored procedure; this value corresponds to one of the USER\_ID values in the SYS\_USERS\_ meta table.

## RELATED\_OBJECT\_TYPE

This is the value which indicates the type of the object accessed by the stored procedure.

- 0: Stored procedure
- 1: Stored function
- 2: Table, sequence, view
- 3: Type set

• 4: Database link

## **Reference Tables**

SYS\_USERS\_ SYS\_PACKAGES\_ SYS\_TABLES\_

## SYS\_PART\_INDICES\_

This is the meta table for managing partitioned indexes. It contains information about partitioned indexes for which IS\_PARTITIONED in SYS\_INDICES\_ is set to 'T'.

| Column name     | Туре    | Description  |
|-----------------|---------|--|
| USER_ID         | INTEGER | The user identifier                                |
| TABLE_ID        | INTEGER | The table identifier                               |
| INDEX_ID        | INTEGER | The index identifier                               |
| PARTITION_TYPE  | INTEGER | The partition type                                 |
| IS_LOCAL_UNIQUE | CHAR(1) | Indicates whether an index is a local unique index |

## **Column Information**

### USER\_ID

This is the user identifier of the owner of the index, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

### TABLE\_ID

This is the identifier of the table for which the index was created, and corresponds to a TABLE\_ID value in the SYS\_TABLES\_ meta table.

## INDEX\_ID

This is the index identifier. It corresponds to an INDEX\_ID value in the SYS\_INDICES\_ meta table.

## PARTITION\_TYPE

This indicates whether the partition type is LOCAL or GLOBAL. However, because the GLOBAL partition type is not supported at present, it is always 0.

- 0: LOCAL
- 1: GLOBAL

### IS\_LOCAL\_UNIQUE

This indicates whether an index is a local unique index, and can be 'T' or 'F'.

- T: A local unique index
- F: Not a local unique index

## **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_INDICES\_

## SYS\_PART\_KEY\_COLUMNS\_

This meta table shows information about the partitioning key columns for the partitioned objects

| Column name      | Туре    | Description  |
|------------------|---------|--|
| USER_ID          | INTEGER | The user identifier  |
| PARTITION_OBJ_ID | INTEGER | The partitioned object identifier                                    |
| COLUMN_ID        | INTEGER | The column identifier  |
| OBJECT_TYPE      | INTEGER | The object type  |
| PART_COL_ORDER   | INTEGER | The position of the column in the partitioning key (starting with 0) |

## **Column Information**

### USER\_ID

This is the identifier of the owner of the partitioned table or index. It corresponds to a USER\_ID value in the SYS\_USERS\_ meta table.

### PARTITION\_OBJ\_ID

This is the identifier of a partitioned object, and corresponds to a TABLE\_ID value in the SYS\_PART\_TABLES\_ meta table or INDEX\_ID value in the SYS\_PART\_INDICES\_ meta table.

## COLUMN\_ID

This is the identifier of the column in the partitioning key, and corresponds to a COLUMN\_ID value in the SYS\_COLUMNS\_ meta table.

### OBJECT\_TYPE

This identifies the type of the object.

- 0: TABLE
- 1: INDEX

## PART\_COL\_ORDER

This is the position of the column in the partitioning key (starting with 0).

## **Reference Tables**

SYS\_PART\_INDICES\_ SYS\_TABLE\_PARTITIONS\_ SYS\_COLUMNS\_

## SYS\_PART\_LOBS\_

This is a meta table for managing LOB columns for respective partitions.

| Column name  | Туре    | Description                            |
|--------------|---------|--|
| USER_ID      | INTEGER | The user identifier                    |
| TABLE_ID     | INTEGER | The table identifier                   |
| PARTITION_ID | INTEGER | The partition identifier               |
| COLUMN_ID    | INTEGER | The column identifier                  |
| TBS_ID       | INTEGER | The tablespace identifier              |
| LOGGING      | CHAR(1) | This field is reserved for future use. |
| BUFFER       | CHAR(1) | This field is reserved for future use. |

## **Column Information**

## USER\_ID

This is the identifier of the owner of the table to which the LOB column belongs, and corresponds to a USER\_ID value in the SYS\_USERS\_ meta table.

## TABLE\_ID

This is the identifier of the table to which the LOB column belongs, and corresponds to a TABLE\_ID value in the SYS\_TABLES\_ meta table.

### **PARTITION\_ID**

This is the identifier of the partition in which the LOB column is stored.

### COLUMN\_ID

This is the LOB column identifier.

### TBS\_ID

This is the identifier of the tablespace to which the LOB column belongs.

## **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_PART\_TABLES\_ SYS\_COLUMNS\_

## SYS\_PART\_TABLES\_

This is the meta table for the management of partitioned tables. The table information in SYS\_PART\_TABLES\_ is information about partitioned tables for which IS\_PARTITIONED in SYS\_TABLES\_ is set to 'T'.

| Column name         | Туре    | Description   |
|---------------------|---------|---|
| USER_ID             | INTEGER | The user identifier   |
| TABLE_ID            | INTEGER | The table identifier  |
| PARTITION_METHOD    | INTEGER | The partitioning method   |
| PARTITION_KEY_COUNT | INTEGER | The number of partition key columns                               |
| ROW_MOVEMENT        | CHAR(1) | Indicates whether updated records can be moved between partitions |

### USER\_ID

This is the identifier of the owner of the index, and corresponds to a USER\_ID value in the SYS\_USERS\_ meta table.

### TABLE\_ID

This is the identifier of the table in which the index was created, and corresponds to a TABLE\_ID value in the SYS\_TABLES\_ meta table.

### PARTITION\_METHOD

This indicates the partitioning method.

- 0: RANGE
- 1: HASH
- 2: LIST
- 3: RANGE PARTITIONING USING HASH

## **ROW\_MOVEMENT**

This indicates whether it is permissible for records that have been updated to be moved to other partitions when the value of a partition key column is updated.

- T: Movement of updated records between partition is permitted
- F: Movement of updated records between partition is forbidden

## **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_

# SYS\_PASSWORD\_HISTORY\_

This meta table stores alterations made to user passwords that have been assigned a password policy.

| Column name | Туре    | Description         |
|-------------|---------|---------------------|
| USER_ID     | INTEGER | The user identifier |

| Column name   | Туре         | Description  |
|---------------|--------------|--|
| PASSWORD      | VARCHAR(256) | The user password  |
| PASSWORD_DATE | DATE         | The date one which alterations are made to the user password |

# SYS\_PASSWORD\_LIMITS\_

This meta table stores specified password management policies at user creation and account status quo.

| Column name              | Туре         | Description   |
|--------------------------|--------------|---|
| USER_ID                  | INTEGER      | The user identifier   |
| USER_NAME                | VARCHAR(128) | The user name   |
| ACCOUNT_STATUS           | VARCHAR(30)  | Indicates account status quo: EXPIRED EXPIRED(GRACE) LOCKED(TIMED) LOCKED EXPIRED & LOCKED(TIMED) EXPIRED(GRACE) & LOCKED(TIMED) EXPIRED & LOCKED EXPIRED(GRACE) & LOCKED |
| REMAIN_GRACE_DAY         | VARCHAR(10)  | The grace period remaining after password expiry date   |
| FAILED_LOGIN_ATTEMPTS    | VARCHAR(10)  | The maximum number of times login failure is permitted  |
| PASSWORD_LOCK_TIME       | VARCHAR(10)  | The amount of time needed to elapse for a locked account to become unlocked   |
| PASSWORD_LIFE_TIME       | VARCHAR(10)  | The password validity period  |
| PASSWORD_GRACE_TIME      | VARCHAR(10)  | The grace period following password expiry date   |
| PASSWORD_REUSE_TIME      | VARCHAR(10)  | The amount of time needed to elapse for identical passwords to be available for reuse   |
| PASSWORD_REUSE_MAX       | VARCHAR(10)  | The number of times identical passwords are available for reuse   |
| PASSWORD_VERIFY_FUNCTION | VARCHAR(128) | The CALLBACK function for verifying passwords   |

## SYS\_PRIVILEGES\_

This meta table contains information about the kinds of privileges supported by Altibase. For more detailed information, please refer to the descriptions of database privileges and of the GRANT statement in the Reference

| Column name | Туре         | Description              |
|-------------|--------------|--------------------------|
| PRIV_ID     | INTEGER      | The privilege identifier |
| PRIV_TYPE   | INTEGER      | The privilege type       |
| PRIV_NAME   | VARCHAR(128) | The privilege name       |

## **Column Information**

## PRIV\_ID

This is the privilege identifier. It is defined internally by the system.

## PRIV\_TYPE

This indicates the type of privilege.

- 1: Indicates an object privilege
- 2: Indicates a system privilege

## PRIV\_NAME

This is the name of the privilege.

# SYS\_PROCEDURES\_

This table is for storing information about stored procedures and stored functions, such as the stored procedure name, return type, number of parameters, whether it can be executed, etc.

| Column name | Туре         | Description   |
|-------------|--------------|---|
| USER_ID     | INTEGER      | The identifier of the owner of the stored procedure   |
| PROC_OID    | BIGINT       | The identifier of the stored procedure  |
| PROC_NAME   | VARCHAR(128) | The name of the stored procedure  |
| OBJECT_TYPE | INTEGER      | Indicates whether the object is a stored procedure, stored function, or type set                        |
| STATUS      | INTEGER      | Indicates the status of the object. The object cannot be executed if it is INVALID. 0: VALID 1: INVALID |
| AUTHID      | INTEGER      | The authority to execute the package - 0: The definer - 1: The current user                             |

| Column name      | Туре    | Description  |
|------------------|---------|--|
| PARA_NUM         | INTEGER | The number of parameters for the stored procedure  |
| RETURN_DATA_TYPE | INTEGER | The return data type for the stored function   |
| RETURN_LANG_ID   | INTEGER | The return type language identifier  |
| RETURN_SIZE      | INTEGER | The size of the stored function return data type   |
| RETURN_PRECISION | INTEGER | The precision of the stored function return data type  |
| RETURN_SCALE     | INTEGER | The size of the stored function return data type   |
| PARSE_NO         | INTEGER | The number of records containing statement fragments stored in SYS_PROC_PARSE_ for the procedure |
| PARSE_LEN        | INTEGER | The total length of the procedure statement stored in SYS_PROC_PARSE_                            |
| CREATED          | DATE    | The date on which the object was created   |
| LAST_DDL_TIME    | DATE    | The time when DDL was most recently used to make changes to a stored procedure                   |

## USER\_ID

This is the identifier of the owner of the stored procedure or stored function, and corresponds to a USER\_ID value in the SYS\_USERS\_ meta table.

## PROC\_OID

This is the identifier of the stored procedure or stored function, and is automatically assigned by the system.

## PROC\_NAME

This is the name of the stored procedure or stored function.

## OBJECT\_TYPE

This value allows stored procedures to be distinguished from stored functions. Stored functions differ from stored procedures in that they return a value.

- 0: Stored procedure
- 1: Stored function
- 3: Type set

#### **STATUS**

This value indicates whether a stored procedure or function may be executed. A value of 0 (VALID) indicates that it can be executed.

If a DDL statement is executed on an object that is accessed by a stored procedure or stored function, the stored procedure or stored function will become invalid. For example, if a new column is added to a table that is accessed by a stored procedure, the stored procedure will need to be re-compiled before it can be deemed VALID and executed. The status values are as follows:

- 0: VALID
- 1: INVALID

#### **AUTHID**

This is the value which indicates the authority to execute the procedure or function.

- 0: DEFINER
- 1: CURRENT\_USER

### PARA\_NUM

This indicates the number of parameters defined for a stored procedure or stored function.

### **RETURN\_DATA\_TYPE**

This is the data type identifier for the return value of a stored function. Information about data type identifiers can be found in the DATA\_TYPE column of the SYS\_COLUMNS\_ meta table.

For more information about data types, please refer to Chapter1: Data Types.

### **RETURN\_LANG\_ID**

This column contains information about the language properties of the character data types (CHAR, VARCHAR).

### **RETURN\_SIZE**

This is the physical size of the return data type.

### **RETURN\_PRECISION**

This is the precision of the return data type, which is either defined by the user or set based on the system default. For character types, it is the length of the user-defined character type.

### **RETURN SCALE**

This is the scale of the return data type, which is either defined by the user or set as the system default. Depending on the type, this value may not be used.

For more information about data type precision and scale, please refer to Chapter1: Data Types.

#### **PARSE NO**

Stored procedure and stored function statements are divided into multiple records containing text fragments and stored in the SYS\_PROC\_PARSE\_ meta table. This value indicates the number of records used to store a stored procedure or function.

## PARSE\_LEN

Stored procedure and stored function statements are divided into multiple records containing text fragments and stored in the SYS\_PROC\_PARSE\_ meta table. This value indicates the overall length of the statement.

## LAST\_DDL\_TIME

This is the most recent time at which a DDL statement was used to make changes to a stored procedure.

## **Reference Table**

SYS\_USERS\_

## SYS\_PROC\_PARAS\_

This meta table contains information about the parameters of stored procedures and stored functions.

| Column<br>name | Туре          | Description  |
|----------------|---------------|--|
| USER_ID        | INTEGER       | The identifier of the owner of the stored procedure                  |
| PROC_OID       | BIGINT        | The identifier of the stored procedure                               |
| PARA_NAME      | VARCHAR(128)  | The parameter name   |
| PARA_ORDER     | INTEGER       | The parameter order. The first parameter is assigned the number 1.   |
| INOUT_TYPE     | INTEGER       | Whether the parameter is an Input, Output, or Input/Output parameter |
| DATA_TYPE      | INTEGER       | The data type of the parameter                                       |
| LANG_ID        | INTEGER       | The language identifier for the parameter type                       |
| SIZE           | INTEGER       | The size of the parameter type                                       |
| PRECISION      | INTEGER       | The precision of the parameter type                                  |
| SCALE          | INTEGER       | The scale of the parameter type                                      |
| DEFAULT_VAL    | VARCHAR(4000) | The default value for the parameter                                  |

## **Column Information**

## USER\_ID

This is the identifier of the user who is the owner of the stored procedure or the stored function, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

### PROC\_OID

This is the identifier of the stored procedure or stored function, and corresponds to a PROC\_ID in the SYS\_PROCEDURES\_ meta table

### PARA\_NAME

This is the parameter name.

#### PARA\_ORDER

When there are multiple parameters, this value indicates the position of the parameter in the defined parameter order.

### **INOUT\_TYPE**

This value indicates whether the parameter for the stored procedure or stored function is an input, output, or input/output parameter.

- 0: IN
- 1: OUT
- 2: IN OUT

### **DATA\_TYPE**

This is the data type identifier for the parameter. The DATA\_TYPE column in the SYS\_COLUMNS\_ meta table contains information about data type identifiers.

For more information about data types, please refer to Chapter1: Data Types.

#### LANG\_ID

This column displays the language properties for character type parameters (CHAR and VARCHAR).

### **SIZE**

This is the physical size of the data type.

### **PRECISION**

This is the precision of the parameter, which is either determined by the user or set based on the system default. The precision (length) of character data types is defined by the user.

#### **SCALE**

This is the scale of the parameter, which is either determined by the user or set to the system default. Depending on the data type, this value may not be used.

For more information about the scale and precision of data types, please refer to Chapter1: Data Types.

## DEFAULT\_VAL

When a parameter is defined, this is the user-defined default parameter value.

### **Reference Tables**

SYS\_USERS\_ SYS\_PROCEDURES\_

## SYS\_PROC\_PARSE\_

This meta table contains the text constituting user-defined stored procedures and stored functions.

| Column<br>name | Туре         | Description   |
|----------------|--------------|---|
| USER_ID        | INTEGER      | The identifier of the owner of the stored procedure or stored function                          |
| PROC_OID       | BIGINT       | The object identifier of the stored procedure   |
| SEQ_NO         | INTEGER      | The position of the record among multiple records for a statement that was split and then saved |
| PARSE          | VARCHAR(100) | A fragment of the text of the stored procedure or stored function                               |

## **Column Information**

### USER\_ID

This is the identifier of the owner of the stored procedure or stored function, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

## PROC\_OID

This is the identifier of the stored procedure or the stored function, and corresponds to a PROC\_ID in the SYS\_PROCEDURES\_ meta table.

## SEQ\_NO

When the information for a statement for one stored procedure is saved across multiple records in SYS\_PROC\_PARSE\_, this is the sequential position of an individual record.

#### **PARSE**

This is a line of text belonging to the stored procedure or stored function. An entire statement of a stored procedure can be re-created by retrieving all records that correspond to a single PROC\_OID value and combining the PARSE values in order according to the SEQ\_NO values.

### **Reference Tables**

SYS\_USERS\_ SYS\_PROCEDURES\_

## SYS PROC RELATED

This table contains information about tables, sequences, stored procedures, stored functions, and views accessed by a stored procedure or stored function

| Column name         | Туре         | Description   |
|---------------------|--------------|---|
| USER_ID             | INTEGER      | The identifier of the owner of the stored procedure                           |
| PROC_OID            | BIGINT       | The identifier of the stored procedure  |
| RELATED_USER_ID     | INTEGER      | The identifier of the owner of an object referenced within a stored procedure |
| RELATED_OBJECT_NAME | VARCHAR(128) | The name of an object referenced within a stored procedure                    |
| RELATED_OBJECT_TYPE | INTEGER      | The type of an object referenced within a stored procedure                    |

In the case where stored procedure PROC1 performs an INSERT on table t1, the identifiers for the owner of the stored procedure PROC1 and for the stored procedure itself would be stored in USER\_ID and PROC\_OID respectively, the identifiers for the owner of table t1 and for the table itself would be stored in RELATED\_USER\_ID and RELATED\_OBJECT\_NAME respectively, and the number 2 (signifying a table) would be stored in RELATED\_OBJECT\_TYPE.

### **Column Information**

## USER\_ID

This is the identifier of the owner of the stored procedure or the stored function, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

### PROC\_OID

This is the identifier of the stored procedure or the stored function, and corresponds to a PROC\_ID in the SYS\_PROCEDURES\_ meta table.

## RELATED\_USER\_ID

This is the identifier of the owner of the object accessed by the stored procedure, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

## RELATED\_OBJECT\_NAME

This is the name of the object accessed by the stored procedure.

## RELATED\_OBJECT\_TYPE

This is the type of the object accessed by the stored procedure. The possible values are as follows:

- 0: Stored procedure
- 1: Stored function
- 2: Table, Sequence, View
- 3: Type set

• 4: Database link

## **Reference Tables**

SYS\_USERS\_ SYS\_PROCEDURES\_ SYS\_TABLES\_

# SYS\_RECYCLEBIN\_

This table contains information about tables in the recycle bin. If the value for the RECYCLEBIN\_ENABLE property is set to 1, this table contains information about tables moved to the recycle bin using the DROP statement.

| Column name         | Туре         | Description  |
|---------------------|--------------|--|
| USER_NAME           | VARCHAR(128) | The table owner  |
| TABLE_NAME          | VARCHAR(128) | The table name generated by the system so that the table can be managed in the recycle bin when it is dropped. A table with the same name can be dropped multiple times; different names are generated so that tables can be managed in the recycle bin. |
| ORIGINAL_TABLE_NAME | VARCHAR(128) | The table name before it was dropped.  |
| TBS_NAME            | VARCHAR(128) | The tablespace name in which the table is saved.   |
| MEMORY_SIZE         | BIGINT       | The total memory space occupied by the memory table that was dropped.  |
| DISK_SIZE           | BIGINT       | The total disk space occupied by the disk table that was dropped.  |
| DROPPED             | DATE         | The date at which the table was dropped.   |

## **Column Information**

## TABLE\_NAME

This is the table name generated by the system when it is moved to the recycle bin. If tables with the same name (ORIGINAL\_TABLE\_NAME) are dropped multiple times, new names are generated for the tables in the recycle bin.

# SYS\_REPLICATIONS\_

This meta table contains information related to replication.

| Column name       | Туре    | Description                          |
|-------------------|---------|--------------------------------------|
| LAST_USED_HOST_NO | INTEGER | The most recently used remote server |

| Column name              | Туре        | Description   |
|--------------------------|-------------|---|
| HOST_COUNT               | INTEGER     | The number of remote servers  |
| IS_STARTED               | INTEGER     | Whether replication is active   |
| XSN                      | BIGINT      | The Restart SN (Sequence Number), i.e. the SN from which the Sender will resume transmission of XLogs <sup>13</sup> |
| ITEM_COUNT               | INTEGER     | The number of replication target tables   |
| CONFLICT_RESOLUTION      | INTEGER     | The replication conflict resolution method  |
| REPL_MODE                | INTEGER     | The default replication mode  |
| ROLE                     | INTEGER     | The role of the sender thread   |
| OPTIONS                  | INTEGER     | A flag for additional replication features  |
| INVALID_RECOVERY         | INTEGER     | Whether replication recovery is possible  |
| REMOTE_FAULT_DETECT_TIME | DATE        | The time at which a fault was detected on a remote server   |
| GIVE_UP_TIME             | DATE        | The time at which replication was most recently abandoned   |
| REPLICATION_NAME         | VARCHAR(40) | The name of the replication object  |
| GIVE_UP_XSN              | BIGINT      | The XSN at which replication was most recently abandoned  |
| PARALLEL_APPLIER_COUNT   | INTEGER     | The number of appliers  |
| REMOTE_XSN               | BIGINT      | The most recently processed SN on the remote server.  |
| APPLIER_INIT_BUFFER_SIZE | BIGINT      | Initial size of applier buffer  |

[<sup>13</sup>] SN: The identification number of the log record

## **Column Information**

## REPLICATION\_NAME

This is the name of the replication object, and is set by the user when the replication object is created.

## LAST\_USED\_HOST\_NO

This is the number of the most recently used remote server, and corresponds to a HOST\_NO in the SYS\_REPL\_HOSTS\_ meta table.

### **HOST\_COUNT**

This is the number of remote servers involved in replication, and is equal to the number of IP addresses stored in SYS\_REPL\_HOSTS\_.

### **IS\_STARTED**

Indicates whether replication is active.

- 0: suspended
- 1: replication active

#### **XSN**

This indicates the SN from which the Sender thread must begin sending logs when replication is started.

### ITEM\_COUNT

This is the number of replication target tables. This number corresponds to the number of records in the SYS\_REPL\_ITEMS\_ meta table for this replication object, with one record corresponding to each of these tables.

### CONFLICT\_RESOLUTION

This describes the replication conflict resolution method.

- 0: Default
- 1: Act as the Master server
- 2: Act as the Slave server

Please refer to the <u>Replication Manual</u> for more detailed information about replication conflict resolution methods.

### REPL\_MODE

This is the default replication mode, which is set when the replication object is created.

- 0: LAZY MODE (Default)
- 2: EAGER MODE

The default replication mode is used if the ALTER SESSION SET REPLICATION statement is not used to set the replication mode for a session.

For more detailed information about the default replication mode, please refer to the <u>Replication Manual</u>, and for detailed information about the ALTER SESSION SET REPLICATION statement, please refer to the <u>SQL Reference</u>.

### **ROLE**

This indicates the role of the Sender thread.

- 0: Replication
- 1: Log Analyzer
- 2: Propagable Logging (Replication propagable logs)
- 3: Propagation (Send propagable logs)

For more detailed information, please refer to the Log Analyzer User's Manual.

#### **OPTIONS**

This flag indicates whether to use the recovery and offline options, which are extra replication features. The replication option types are as in the following. Each option is controlled by binary number and expressed as a decimal number. If more than two options are used, the sum of the binary numbers of each option is returned as decimal numbers.

- 0(00000): Do not use the recovery or offline option
- 1(00001): Use the recovery option
- 2(00010): Use the offline option
- 4(00100): Use the gapless option
- 8(01000): Use the parallel applier option
- 16(10000): Use the replication transaction grouping option

## INVALID\_RECOVERY

This value indicates whether recovery using replication is possible.

- 0: replication-based recovery is possible.
- 1: replication-based recovery is not possible.

## REMOTE\_FAULT\_DETECT\_TIME

This is the time at which a fault was detected on a remote server while replication was running.

#### **GIVE\_UP\_TIME**

This is the time at which replication was most recently abandoned, i.e. the time at which the replication Sender most recently gave up on replication.

### GIVE\_UP\_XSN

This is the XSN at which replication was most recently abandoned.

#### PARALLEL\_APPLIER\_COUNT

This is the number of parallel applier.

### **REMOTE\_XSN**

This is the most recently processed SN on the remote server. When the Sender is restarted, the log with the SN smaller than the corresponding REMOTE\_XSN is not sent but skipped.

## APPLIER\_INIT\_BUFFER\_SIZE

This property specifies the initial buffer size of the parallel applier when replication is performed with the receiver applier option enabled. The number of queues in the parallel applier is set to the value divided by XLog Size.

```
( applier queue size = applier_init_buffer_size / xlog size )
```

If the number of parallel applier queues is less than the value of the property REPLICATION\_RECEIVER\_APPLIER\_QUEUE\_SIZE, then the number of parallel applier queues is set to the value specified in the property REPLICATION\_RECEIVER\_APPLIER\_QUEUE\_SIZE.

## **Example**

<Example> The following is an example of returning values when using the replication gapless option and parallel applier option together on a created replication rep1.

## SYS\_REPL\_HOSTS\_

This meta table contains information related to remote servers defined in replication objects.

| Column name      | Туре        | Description                                      |
|------------------|-------------|--|
| HOST_NO          | INTEGER     | The host identifier                              |
| REPLICATION_NAME | VARCHAR(40) | The replication name                             |
| HOST_IP          | VARCHAR(64) | The IP address of the remote server              |
| PORT_NO          | INTEGER     | The replication port number on the remote server |
| CONN_TYPE        | VARCHAR(20) | The remote server connection method              |
| IB_LATENCY       | VARCHAR(10) | The RDMA_LATENCY option value for rsocket.       |

## **Column Information**

## **HOST\_NO**

This is the serial number of the remote server, which is automatically assigned by the system sequence.

## REPLICATION\_NAME

This is the name of the replication object set by the user, and corresponds to a REPLICATION\_NAME in the SYS\_REPLICATIONS\_ meta table.

### **HOST\_IP**

This is the IP address of the remote server.

## PORT\_NO

This is the replication port number on the remote server.

## CONN\_TYPE

This shows the remote server connection method.

- TCP
- Unix Domain
- InfiniBand(IB)

## **IB\_LATENCY**

This is the value of the RDMA\_LATENCY option of rsocket when using InfiniBand, This value is N/A when CONN\_TYPE is not IB.

## **Reference Table**

SYS\_REPLICATIONS\_

# SYS\_REPL\_ITEMS\_

This meta table contains information about replication target tables.

| Column name           | Туре          | Description   |
|-----------------------|---------------|---|
| REPLICATION_NAME      | VARCHAR(40)   | The replication name  |
| TABLE_OID             | BIGINT        | The table object identifier                                   |
| LOCAL_USER_NAME       | VARCHAR(128)  | The name of a user owning a target table on the local server  |
| LOCAL_TABLE_NAME      | VARCHAR(128)  | The name of a target table on the local server                |
| LOCAL_PARTITION_NAME  | VARCHAR(128)  | The name of a partition on the local server                   |
| REMOTE_USER_NAME      | VARCHAR(128)  | The name of a user owning a target table on the remote server |
| REMOTE_TABLE_NAME     | VARCHAR(128)  | The name of a target table on the remote server               |
| REMOTE_PARTITION_NAME | VARCHAR(128)  | The name of a partition on the remote server                  |
| IS_PARTITION          | CHAR(1)       | Whether or not a table is partitioned                         |
| INVALID_MAX_SN        | BIGINT        | The highest log SN to skip                                    |
| CONDITION             | VARCHAR(1000) | Deprecated  |
| REPLICATION_UNIT      | CHAR(1)       | The replication unit  |
| IS_CONDITION_SYNCED   | INTEGER       | Whether or not a replication is conditional synced            |

One replication object can pertain to more than one table, and SYS\_REPL\_ITEMS\_ has a record for each of these tables. For example, if a replication pertains to 10 tables, this meta table will contain 10 records pertaining to this replication.

### **Column Information**

### **REPLICATION\_NAME**

This is the name of the replication object, which is defined by the user, and corresponds to a REPLICATION\_NAME in the SYS\_REPLICATIONS\_ meta table

### TABLE\_OID

This is the identifier of the replication target table or partition, and corresponds to a TABLE\_OID value in the SYS\_TABLES\_ meta table or a PARTITION\_OID value in the SYS\_TABLES\_PARTITIONS meta table.

### LOCAL\_USER\_NAME

This is the user name of the owner of the replication target table in the local system, and corresponds to a USER\_NAME in the SYS\_USERS\_ meta table.

### LOCAL\_TABLE\_NAME

This is the name of the replication target table in the local system, and corresponds to a TABLE\_NAME in the SYS\_TABLES\_ meta table.

### LOCAL\_PARTITION\_NAME

This is the name of the replication target partition on the local server.

## REMOTE\_USER\_NAME

This is the user name of the owner of the replication target table in the remote system, and corresponds to a USER\_NAME in the SYS\_USERS\_ meta table.

## REMOTE\_TABLE\_NAME

This is the name of the replication target table in the remote system, and corresponds to a TABLE\_NAME in the SYS\_TABLES\_ meta table.

### REMOTE\_PARTITION\_NAME

This is the name of the replication target partition on the remote server.

### **IS\_PARTITION**

This is an identifier indicating whether a table is partitioned. If it is 'Y', the table is partitioned. If it is 'N', the table is not partitioned.

### INVALID\_MAX\_SN

If DDL statements or Sync operations are executed on replication target tables, the most recently recorded SN is saved here. Table logs up to this SN are skipped when the table is replicated.

## **REPLICATION\_UNIT**

This is the unit of the replication target item. One of the following two values is indicated in this column.

- T: The replication target item is a table.
- P: The replication target item is a partition.

## IS\_CONDITION\_SYNCED

Whether or not a replication is conditional synced

## **Reference Tables**

SYS\_REPLICATIONS\_ SYS\_USERS\_ SYS\_TABLES\_

## SYS\_REPL\_OFFLINE\_DIR\_

This meta table stores log directory information related to the offline replication option.

| Column name      | Туре         | Description                          |
|------------------|--------------|--------------------------------------|
| REPLICATION_NAME | VARCHAR(40)  | The replication name                 |
| LFG_ID           | INTEGER      | The identifier of the log file group |
| PATH             | VARCHAR(512) | The offline log path                 |

## **Column Information**

### **REPLICATION\_NAME**

This is the user-defined replication name. It corresponds to a REPLICATION\_NAME in the SYS\_REPLICATIONS\_ meta table.

## LFG\_ID

This is the identifier for the LFG which default value is '0'.

## **PATH**

This is the absolute path in the system where the log file is saved.

# SYS\_REPL\_OLD\_CHECKS\_

This meta table is for storing information about replication target columns that is being replicated by replication sender thread and has CHECK constraints.

| Column name      | Туре        | Description                        |
|------------------|-------------|------------------------------------|
| REPLICATION_NAME | VARCHAR(40) | The name of the replication object |
| TABLE_OID        | BIGINT      | The table object identifier        |
| CONSTRAINT_ID    | INTEGER     | The identifier of CHECK constraint |

| Column name | Туре          | Description  |
|-------------|---------------|--|
| CHECK_NAME  | VARCHAR(40)   | The name of the CHECK constraint                       |
| CONDITION   | VARCHAR(4000) | The character string condition of the CHECK constraint |

## **REPLICATION\_NAME**

This is the name of the replication object set by the user, and can be found in the SYS\_REPLICATIONS\_ meta table.

## TABLE\_OID

This is the identifier for a replication target table currently being used by the replication sender thread. Its value may not be found in SYS\_TABLES\_ meta table if this table does not exist when the replication sender thread is processing replication log.

### CONSTRAINT\_ID

This is the identifier of the CHECK constraint that is being processed by replication sender thread, and corresponds to a CONSTRAINT\_ID value in the SYS\_CONSTRAINTS\_ meta table.

Its value cannot be found in SYS\_CONSTRAINTS\_ if this CHECK constraint was removed while the replication sender thread was processing the replication log.

### CHECK\_NAME

This is the name of the CHECK constraint that replication sender thread is currently using. It corresponds to a CONSTRAINT\_NAME value in the SYS\_CONSTRAINTS\_ meta table.

Its value cannot be found in SYS\_CONSTRAINTS\_ if this CHECK constraint was removed while the replication sender thread was processing the replication log.

### **CONDITION**

This is the character string condition of the CHECK constraint that replication sender thread is currently using. It corresponds to a CHECK\_CONDITION value in the SYS\_CONSTRAINTS\_ meta table.

Its value cannot be found in SYS\_CONSTRAINTS\_ if this CHECK constraint was removed while the replication sender thread was processing the replication log.

## **Reference Tables**

SYS\_REPLICATIONS\_ SYS\_TABLES\_ SYS\_CONSTRAINTS\_

## SYS REPL OLD CHECK COLUMNS

This meta table is for storing information about CHECK constraints on replication target column that replication sender thread is currently processing.

| Column name      | Туре        | Description  |
|------------------|-------------|--|
| REPLICATION_NAME | VARCHAR(40) | The name of the replication object                 |
| TABLE_OID        | BIGINT      | The object identifier of the table                 |
| CONSTRAINT_ID    | INTEGER     | The identifier of CHECK constraint                 |
| COLUMN_ID        | INTEGER     | The identifier of column that has CHECK constraint |

## **Column Information**

### **REPLICATION\_NAME**

This is the name of the replication object set by the user, and can be found in the SYS\_REPLICATIONS\_ meta table.

### TABLE\_OID

This is the identifier for a replication target table currently being used by the replication sender thread. Its value may not be found in SYS\_TABLES\_ meta table if this table does not exist when the replication sender thread is processing replication log.

### CONSTRAINT\_ID

This is the identifier of the CHECK constraint that is being processed by replication sender thread, and corresponds to a CONSTRAINT\_ID value in the SYS\_CONSTRAINTS\_ meta table.

Its value cannot be found in SYS\_CONSTRAINTS\_ if this CHECK constraint was removed while the replication sender thread was processing the replication log.

### COLUMN\_ID

This is the identifier of the column that is currently being processed by replication sender thread and has CHECK constraint. It corresponds to a COLUMN\_ID value in the SYS\_COLUMNS\_ meta table. Its value cannot be found in SYS\_COLUMNS\_ if this CHECK constraint was removed while the replication sender thread was processing the replication log.

### **Reference Tables**

SYS\_REPLICATIONS\_ SYS\_TABLES\_ SYS\_CONSTRAINTS\_ SYS\_COLUMNS\_

## SYS\_REPL\_OLD\_COLUMNS\_

This meta table is for storing information about columns that are currently replicated by the replication Sender thread.

| Column name          | Туре          | Description  |
|----------------------|---------------|--|
| REPLICATION_NAME     | VARCHAR(40)   | The name of the replication object   |
| TABLE_OID            | BIGINT        | The object identifier of the table   |
| COLUMN_NAME          | VARCHAR(128)  | The column name  |
| MT_DATATYPE_ID       | INTEGER       | The data type identifier   |
| MT_LANGUAGE_ID       | INTEGER       | The language identifier  |
| MT_FLAG              | INTEGER       | An internal flag   |
| MT_PRECISION         | INTEGER       | The number of digits   |
| MT_SCALE             | INTEGER       | The number of digits to the right of the decimal point   |
| MT_ENCRYPT_PRECISION | INTEGER       | The number of digits in an encrypted column  |
| MT_POLICY_NAME       | VARCHAR(16)   | The name of the policy used for an encrypted column  |
| SM_ID                | INTEGER       | The column identifier  |
| SM_FLAG              | INTEGER       | An internal flag   |
| SM_OFFSET            | INTEGER       | The internal offset  |
| SM_VARORDER          | INTEGER       | Indicates the order of stored columns by variables method in a table. Exceptionally, VARORDER is not given to the geometry data type. (Default: 0) |
| SM_SIZE              | INTEGER       | The internal size  |
| SM_DIC_TABLE_OID     | BIGINT        | For a compressed column, the OID of the dictionary table   |
| SM_COL_SPACE         | INTEGER       | The tablespace identifier  |
| QP_FLAG              | INTEGER       | The internal flag  |
| DEFAULT_VAL          | VARCHAR(4000) | The default value of the column  |

# REPLICATION\_NAME

This is the replication name, which is specified by the user. It corresponds to a REPLICATION\_NAME in the SYS\_REPLICATIONS\_ meta table.

### TABLE\_OID

This is the identifier for a replication target table currently being used by the replication Sender thread. Its value may not correspond to any TABLE\_OID value in SYS\_TABLES\_.

### COLUMN\_NAME

This is the name of a column currently being replicated by the replication Sender thread.

### MT\_DATATYPE\_ID

This is the data type identifier, and is an internal value.

### MT\_LANGUAGE\_ID

This is the language identifier, and is an internal value.

### MT\_FLAG

This is an internal flag used by Altibase server.

### MT\_PRECISION

For a numeric type column, this is the number of digits in the column.

# MT\_SCALE

For a numeric type column, this is the number of digits to the right of the decimal point in the column.

### MT\_ENCRYPT\_PRECISION

For an encrypted numeric type column, this is the number of digits in the column.

# MT\_POLICY\_NAME

For an encrypted column, this is the name of the policy used for the column.

# SM\_ID

This is the column identifier. Column identifiers start with 0.

#### **SM FLAG**

This is a flag internally used by Altibase.

### **SM\_OFFSET**

This is an offset value internally used by Altibase.

### **SM\_VARORDER**

This indicates the order of a column among the columns stored with the variable method within a table. Exceptionally, VARORDER is not given to the geometry data type (Default value:0).

### SM\_SIZE

This is a size value internally used by Altibase server.

### SM\_DIC\_TABLE\_OID

For a compressed column, this is the OID of the dictionary table in which data of the compressed column is actually saved.

# SM\_COL\_SPACE

This is the identifier of the tablespace in which the column data is saved.

#### QP\_FLAG

This is the flag used internally by the Altibase server.

### **DEFAULT\_VAL**

The default value of the column is saved as a string and is used internally by the Altibase server.

### **Reference Tables**

SYS\_REPL\_OLD\_ITEMS\_
SYS\_REPL\_OLD\_INDICES\_
SYS\_REPL\_OLD\_INDEX\_COLUMNS\_

# SYS\_REPL\_OLD\_INDEX\_COLUMNS\_

This meta table is for storing information about columns currently being replicated by the replication Sender thread.

| Column name      | Туре        | Description  |
|------------------|-------------|--|
| REPLICATION_NAME | VARCHAR(40) | The replication name                                   |
| TABLE_OID        | BIGINT      | The table object identifier                            |
| INDEX_ID         | INTEGER     | The index identifier                                   |
| KEY_COLUMN_ID    | INTEGER     | The column identifier                                  |
| KEY_COLUMN_FLAG  | INTEGER     | An internal flag                                       |
| COMPOSITE_ORDER  | INTEGER     | The position of the column on which the index is based |

# **Column Information**

### **REPLICATION\_NAME**

This value corresponds to a REPLICATION\_NAME in the SYS\_REPLICATIONS\_ meta table, and is the user-defined replication name.

# TABLE\_OID

This is the identifier of a table currently being replicated by the replication Sender thread. Its value may not correspond to any TABLE\_OID value in SYS\_TABLES\_.

# INDEX\_ID

This is the identifier of an index currently being replicated by the replication Sender thread.

# KEY\_COLUMN\_ID

This is the identifier of the column on which the index is based.

# KEY\_COLUMN\_FLAG

This is an internal flag for the column on which the index is based.

# COMPOSITE\_ORDER

This is the position of the column on which the index is based.

# **Reference Tables**

SYS\_REPL\_OLD\_ITEMS\_ SYS\_REPL\_OLD\_COLUMNS\_ SYS\_REPL\_OLD\_INDICES\_

# SYS\_REPL\_OLD\_INDICES\_

This meta table contains information about indexes currently being replicated by the replication Sender thread.

| Column name      | Туре         | Description   |
|------------------|--------------|---|
| REPLICATION_NAME | VARCHAR(40)  | The replication name  |
| TABLE_OID        | BIGINT       | The object identifier of the table                                  |
| INDEX_ID         | INTEGER      | The index identifier  |
| INDEX_NAME       | VARCHAR(128) | The index name  |
| TYPE_ID          | INTEGER      | The index type identifier   |
| IS_UNIQUE        | CHAR(1)      | Indicates whether or not the index is globally unique               |
| IS_LOCAL_UNIQUE  | CHAR(1)      | Indicates whether or not the index is locally unique                |
| IS_RANGE         | CHAR(1)      | Indicates whether or not range scanning is possible using the index |

# **Column Information**

# REPLICATION\_NAME

This is the user-defined replication name. Its value corresponds to a REPLICATION\_NAME value in the SYS\_REPLICATIONS\_ meta table.

# TABLE\_OID

This is the identifier of a table currently being replicated by the replication Sender thread. Its value may be different from that of TABLE\_OID in the SYS\_TABLES\_ meta table.

# INDEX\_ID

This is the identifier of an index currently being replicated by the replication Sender thread.

### INDEX\_NAME

This is the name of an index currently being replicated by the replication Sender thread.

### TYPE\_ID

This is an index type identifier, and is an internal value.

# **IS\_UNIQUE**

This indicates whether or not the index is globally unique. 'Y' signifies that the index is globally unique, and 'N' signifies that it is not globally unique.

# IS\_LOCAL\_UNIQUE

This indicates whether or not the index is locally unique. 'Y' signifies that it is locally unique, and 'N' means that it is not locally unique.

### **IS\_RANGE**

This indicates whether or not the index is locally unique. 'Y' signifies that it is locally unique, and 'N' means that it is not locally unique.

### **Reference Tables**

SYS\_REPL\_OLD\_ITEMS\_
SYS\_REPL\_OLD\_COLUMNS\_
SYS\_REPL\_OLD\_INDEX\_COLUMNS\_

# SYS\_REPL\_OLD\_ITEMS\_

This meta table contains information about tables currently being replicated by the replication Sender thread.

| Column name          | Туре         | Description                             |
|----------------------|--------------|---|
| REPLICATION_NAME     | VARCHAR(40)  | The partition name                      |
| TABLE_OID            | BIGINT       | The table object identifier             |
| USER_NAME            | VARCHAR(128) | The user name                           |
| TABLE_NAME           | VARCHAR(128) | The table name                          |
| PARTITION_NAME       | VARCHAR(128) | The name of the replication             |
| PRIMARY_KEY_INDEX_ID | INTEGER      | The index identifier of the primary key |

### **REPLICATION NAME**

This value corresponds to a REPLICATION\_NAME in the SYS\_REPLICATIONS\_ meta table, and is the user-defined replication name.

### TABLE\_OID

This is the identifier of a table currently being replicated by the replication Sender thread. Its value may be different from the value of TABLE\_OID in the SYS\_TABLES\_ meta table.

### USER\_NAME

This is the user name of the owner of the table being replicated on the local server. Its value corresponds to a USER\_NAME in the SYS\_USERS\_ meta table.

### TABLE\_NAME

This is the name of the table being replicated on the local server. Its value corresponds to a TABLE\_NAME value in the SYS\_TABLES\_ meta table.

### **PARTITION\_NAME**

This is the name of the partition containing the table being replicated on the local server.

### PRIMARY\_KEY\_INDEX\_ID

This is the identifier of a primary key index.

### **Reference Tables**

SYS\_REPL\_OLD\_COLUMNS\_ SYS\_REPL\_OLD\_INDICES\_ SYS\_REPL\_OLD\_INDEX\_COLUMNS\_

# SYS\_REPL\_TABLE\_OID\_IN\_USE\_

This meta table is for managing information about TABLE OID of tables included in DDL log but not yet replicated.

| Column name      | Туре         | Description                                       |
|------------------|--------------|---|
| REPLICATION_NAME | VARCHAR(40)  | The name of the replication object                |
| OLD_TABLE_OID    | BIGINTBIGINT | The old object identifier of the table before DDL |
| TABLE_OID        | BIGINTBIGINT | The current object identifier of the table        |

### **Column Information**

#### **REPLICATION NAME**

This is the replication name, which is specified by the user. It corresponds to a REPLICATION\_NAME in the SYS\_REPLICATIONS\_ meta table.

### OLD\_TABLE\_OID

This is the old object identifier of the table that is included in DDL log not yet replicated.

# TABLE\_OID

This is the current object identifier of the table that is included in DDL log not yet replicated. It corresponds to a TABLE\_OID in the SYS\_REPL\_ITEMS\_ meta table.

# SYS\_REPL\_RECOVERY\_INFOS\_

This is the meta table in which log information is written for use in recovery of the remote server.

| Column name          | Туре        | Description  |
|----------------------|-------------|--|
| REPLICATION_NAME     | VARCHAR(40) | The name of the replication                          |
| MASTER_BEGIN_SN      | BIGINT      | The starting log number of a master transaction      |
| MASTER_COMMIT_SN     | BIGINT      | The final log number of the master transaction       |
| REPLICATED_BEGIN_SN  | BIGINT      | The starting log number of a replication transaction |
| REPLICATED_COMMIT_SN | BIGINT      | The final log number of the replication transaction  |

# **Column Information**

# REPLICATION\_NAME

This is the replication object name defined by the user, and corresponds to a REPLICATION\_NAME in the SYS\_REPLICATIONS\_ meta table.

### MASTER\_BEGIN\_SN

The starting log number of a master transaction occurring on a remote server.

### **MASTER COMMIT SN**

The final log number of a master transaction occurring on a remote server.

# REPLICATED\_BEGIN\_SN

The starting log number of a replication transaction occurring on the local server.

# REPLICATED\_COMMIT\_SN

The final log number of a replication transaction occurring on the local server.

# **Reference Table**

SYS\_REPLICATIONS\_

# SYS\_SECURITY\_

This table contains information about the state of the security module.

| Column name     | Туре        | Description                             |
|-----------------|-------------|---|
| MODULE_NAME     | VARCHAR(24) | The name of the security module         |
| MODULE_VERSION  | VARCHAR(40) | The version of the security module      |
| ECC_POLICY_NAME | VARCHAR(16) | The name of the ECC policy              |
| ECC_POLICY_CODE | VARCHAR(64) | The verification code of the ECC policy |

This table shows whether a security module authored by a third party is being used.

In the case where a security module authored by a third party is in use, the SYS\_SECURITY\_ meta table contains information about the properties of the security module, whereas if no such security module is in use, the SYS\_SECURITY\_ meta table will contain no records.

# SYS\_SYNONYMS\_

This is the table for storing information about synonyms, which provide alias functions for database objects.

| Column name       | Туре         | Description   |
|-------------------|--------------|---|
| SYNONYM_OWNER_ID  | INTEGER      | The user identifier   |
| SYNONYM_NAME      | VARCHAR(128) | The synonym name  |
| OBJECT_OWNER_NAME | VARCHAR(128) | The name of the object owner  |
| OBJECT_NAME       | VARCHAR(128) | The name of the synonym target object   |
| CREATED           | DATE         | The time at which the synonym was created   |
| LAST_DDL_TIME     | DATE         | The most recent time at which a DDL statement was used to make changes to a synonym |

# **Column Information**

# SYNONYM\_OWNER\_ID

This is the identifier of the owner of the synonym, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

# SYNONYM\_NAME

This is the synonym name, which is defined by the user.

# OBJECT\_OWNER\_NAME

This is the name of the owner of the schema containing the object that is the target of the user-defined synonym.

# OBJECT\_NAME

This is the name of the object targeted by the user-defined synonym.

# **CREATED**

This is the time at which the synonym was created.

# LAST\_DDL\_TIME

This is the most recent time at which a DDL statement was used to create or make changes to the synonym.

# **Reference Table**

SYS\_USERS\_

# SYS\_TABLES\_

This table contains information about meta tables, user-defined tables, sequences and views.

| Column name                | Туре         | Description  |
|----------------------------|--------------|--|
| USER_ID                    | INTEGER      | The user identifier  |
| TABLE_ID                   | INTEGER      | The table identifier   |
| TABLE_OID                  | BIGINT       | The table object identifier  |
| COLUMN_COUNT               | INTEGER      | The number of columns in the table   |
| TABLE_NAME                 | VARCHAR(128) | The name of the table  |
| TABLE_TYPE                 | CHAR(1)      | The object type  |
| REPLICATION_COUNT          | INTEGER      | The number of replications related to the table                                      |
| REPLICATION_RECOVERY_COUNT | INTEGER      | The number of replications that use the recovery option and are related to the table |
| MAXROW                     | BIGINT       | The maximum number of records that can be entered (0: no limit)                      |
| TBS_ID                     | INTEGER      | The tablespace identifier  |
| TBS_NAME                   | VARCHAR(128) | The name of the tablespace in which the table is stored                              |
| PCTFREE                    | INTEGER      | See below  |
| PCTUSED                    | INTEGER      | See below  |

| Column name     | Туре    | Description   |
|-----------------|---------|---|
| INIT_TRANS      | INTEGER | The initial number of transactions that can be simultaneously used for update in a page   |
| MAX_TRANS       | INTEGER | The maximum number of transactions that can be simultaneously used for update in a page   |
| INITEXTENTS     | BIGINT  | The initial number of extents when a table is created   |
| NEXTEXTENTS     | BIGINT  | The number of extents that are added when a table is expanded   |
| MINEXTENTS      | BIGINT  | The minimum number of extents in a table  |
| MAXEXTENTS      | BIGINT  | The maximum number of extents in a table  |
| IS_PARTITIONED  | CHAR(1) | Indicates whether a table is partitioned  |
| TEMPORARY       | CHAR(1) | Whether or not the table is a temporary table D: Is a transaction-specific temporary table P: Is a session-specific temporary table N: Is not a temporary table |
| HIDDEN          | CHAR(1) | Indicates whether the table has hidden properties   |
| ACCESS          | CHAR(1) | The data access mode for the table  |
| PARALLEL_DEGREE | INTEGER | The number of threads which execute parallel queries  |
| CREATED         | DATE    | The time at which the table was created   |
| LAST_DDL_TIME   | DATE    | The time at which the table was most recently changed using a DDL statement   |

# USER\_ID

This is the identifier of the owner of the table, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table

#### TABLE\_ID

This is the table identifier, which is automatically assigned by the system sequence.

### TABLE\_OID

This is the table object identifier, which is automatically and internally assigned by the system. Unlike TABLE\_ID, which is used when the user reads meta tables, this value is used only for internal operations.

### COLUMN\_COUNT

This is the number of columns defined in the table.

#### TABLE\_NAME

This is the table name, which is defined by the user.

### TABLE\_TYPE

Information not only about tables, but also about sequences, views, etc. is saved in the SYS\_TABLES\_ meta table. This type identifier is used to distinguish them, and consists of the following types:

- T: A table
- S: A sequence
- V: A view
- W: A sequence for queue use only
- Q: A queue
- M: A table automatically created for the maintenance of the data of the materialized view
- A: A view automatically created for the maintenance of the data of the materialized view
- G: An internal table for global index of
- D: A dictionary table internally used for actually storing compressed column data

# REPLICATION\_COUNT

This is the number of replication objects associated with the table.

### REPLICATION\_RECOVERY\_COUNT

This is the number of replication objects that use the recovery option and are associated with the table.

#### **MAXROW**

This is the maximum number of records that can be inserted into the table.

# TBS\_ID

This is the identifier of the tablespace in which the table is saved.

#### **PCTFREE**

This is the minimum percentage of free space that must exist in order for it to be possible to update a page. Usually, an amount of space equal to the percentage specified in PCTFREE is kept free so that existing rows saved in a page can be updated. For example, if PCTFREE is set to 20, 20% of the space in the page is set aside for update operations, so data can be inserted only into 80% of the space in the page.

The user can set PCTFREE between 0 and 99 when executing the CREATE TABLE statement.

#### **PCTUSED**

This is a threshold below which the amount of used space in a page must decrease in order for the page to return to the state in which records can be inserted from the state in which only update operations are possible. If the amount of free space falls below the percentage specified in PCTFREE, it will become impossible to insert new records into the page, and it will only be possible to update and delete rows. If subsequent update or delete operations reduce the percentage of used space below the threshold specified by PCTUSED, it will become possible to insert new rows into the page again.

The user can set PCTUSED between 0 and 99 when the CREATE TABLE statement is executed.

\* For more detailed explanations of PCTFREE and PCTUSED, please refer to the description of the CREATE TABLE statement in the *SQL Reference*.

### **INIT\_TRANS**

This is the initial number of update transactions that can be simultaneously executed, and is set when a page is created. The actual number of transactions can increase to the number specified in MAX\_TRANS, as long as sufficient page space is available.

#### MAX\_TRANS

This is the maximum number of update transactions that can be simultaneously executed for a single page.

#### **INITEXTENTS**

This denotes the number of extents that are available to be allocated when a table is created.

#### **NEXTEXTENTS**

This denotes the number of additional extents that are available to be allocated when the size of a table is increased.

### **MINEXTENTS**

This denotes the minimum number of available extents for a table.

# **MAXEXTENTS**

This denotes the maximum number of available extents for a table.

### IS PARTITIONED

This is an identifier that indicates whether a table is partitioned. If it is 'Y', the table is partitioned. If it is 'F', the table is not partitioned.

### **TEMPORARY**

This indicates whether or not the table is a temporary table.

- D: A transaction-specific temporary table
- P: A session-specific temporary table
- N: Not a temporary table

### **HIDDEN**

This indicates whether the table is hidden or not.

- Y: The table is hidden from the user
- N: the table is open to the user (normal table)

### PARALLEL\_DEGREE

This indicates the number of threads which execute parallel queries when scanning the partitioned table.

# **ACCESS**

This is the data access mode for the table. The default mode is W which allows Read/Write.

- R: Read-Only mode
- W: Read/Write mode (default mode)
- A: Read/Add mode. This mode disallows the alteration/deletion of data.

# **Reference Table**

SYS\_USERS\_

# SYS\_TABLE\_PARTITIONS\_

This is a meta table for the management of table partitions.

| Column name         | Туре          | Description  |
|---------------------|---------------|--|
| USER_ID             | INTEGER       | The user identifier  |
| TABLE_ID            | INTEGER       | The table identifier   |
| PARTITION_OID       | BIGINT        | The partition object identifier  |
| PARTITION_ID        | INTEGER       | The partition identifier   |
| PARTITION_NAME      | VARCHAR(128)  | The partition name   |
| PARTITION_MIN_VALUE | VARCHAR(4000) | The minimum reference value for a partition (NULL in the case of a hash partition) |
| PARTITION_MAX_VALUE | VARCHAR(4000) | The maximum reference value for a partition (NULL in the case of a hash partition) |

| Column name                | Туре    | Description   |
|----------------------------|---------|---|
| PARTITION_ORDER            | INTEGER | The position of the partition (required for hash partitions)                                |
| TBS_ID                     | INTEGER | The identifier of a tablespace  |
| PARTITION_ACCESS           | CHAR(1) | The data access mode for the partition  |
| REPLICATION_COUNT          | INTEGER | The number of replication objects related to this partition                                 |
| REPLICATION_RECOVERY_COUNT | INTEGER | The number of replication objects which have enabled the recovery option for this partition |
| CREATED                    | DATE    | The date and time at which the partition is created   |
| LAST_DDL_TIME              | DATE    | The time at which the partition was most recently changed using a DDL statement             |

# USER\_ID

This is the identifier of the table owner, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

# TABLE\_ID

This is the table identifier. It is assigned automatically by the system sequence.

# PARTITION\_OID

This is the partition object identifier. It is assigned automatically by the system. Unlike PARTITION\_ID, which is used when viewing meta tables, it is used only internally by the system.

# PARTITION\_ID

This is the partition identifier.

### **PARTITION\_NAME**

This is the user-defined partition name.

# PARTITION\_MIN\_VALUE

This is a string that gives the minimum reference value for a partition. It is NULL for hash partitions.

### PARTITION\_MAX\_VALUE

This is a string that gives the maximum reference value for a partition. It is NULL for hash partitions.

### **PARTITION\_ORDER**

This is the position of the partition among the partitions. It is required for hash partitions.

### TBS\_ID

This is the identifier of the tablespace in which the table is stored.

### **PARTITION\_ACCESS**

This is the data access mode for the partition. The default mode is W which allows Read/Write.

- R: Read-Only mode
- W: Read/Write mode (default mode)
- A: Read/Append mode. This mode disallows the alteration/deletion of data.

# **REPLICATION\_COUNT**

This is the number of replication objects related to this partition.

# REPLICATION\_RECOVERY\_COUNT

This is the number of replication objects which have enabled the recovery option for this partition.

### **Reference Tables**

SYS\_USERS\_
SYS\_TABLES\_
SYS\_PART\_TABLES\_

# SYS\_TABLE\_SIZE\_

This table stores information about the actual size of disk and memory tables in the system.

| Column name | Туре         | Description  |
|-------------|--------------|--|
| USER_NAME   | VARCHAR(128) | The table owner  |
| TABLE_NAME  | VARCHAR(128) | The table name   |
| TBS_NAME    | VARCHAR(128) | The name of the tablespace in which the table is saved |
| MEMORY_SIZE | BIGINT       | The memory table size                                  |
| DISK_SIZE   | BIGINT       | The disk table size                                    |

# SYS\_TBS\_USERS\_

This meta table contains information about the relationship between users and user-defined tablespaces.

| Column name | Туре    | Description  |
|-------------|---------|--|
| TBS_ID      | INTEGER | The tablespace identifier                            |
| USER_ID     | INTEGER | The user identifier                                  |
| IS_ACCESS   | INTEGER | Whether the user is allowed to access the tablespace |

# TBS\_ID

This is the tablespace identifier.

# USER\_ID

This is the identifier of a particular user. It corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

# IS\_ACCESS

This indicates whether the user is permitted to access the tablespace.

- 0: access not permitted
- 1: access permitted.

# **Reference Table**

SYS\_USERS\_

# SYS\_TRIGGERS\_

This meta table contains default information about triggers.

| Column name       | Туре         | Description   |
|-------------------|--------------|---|
| USER_ID           | INTEGER      | The user identifier   |
| USER_NAME         | VARCHAR(128) | The user name   |
| TRIGGER_OID       | BIGINT       | The trigger identifier  |
| TRIGGER_NAME      | VARCHAR(128) | The trigger name  |
| TABLE_ID          | INTEGER      | The table identifier  |
| IS_ENABLE         | INTEGER      | Indicates whether the trigger is enabled                          |
| EVENT_TIME        | INTEGER      | Indicates when the trigger fires                                  |
| EVENT_TYPE        | INTEGER      | The trigger event type  |
| UPDATE_COLUMN_CNT | INTEGER      | The number of columns that can cause a trigger to fire if updated |
| GRANULARITY       | INTEGER      | The units in which the trigger is executed                        |

#### General Reference-2

| Column name   | Туре    | Description   |
|---------------|---------|---|
| REF_ROW_CNT   | INTEGER | The number of ALIASes for a REFERENCING statement                                     |
| SUBSTRING_CNT | INTEGER | The number of records in which the trigger statement is saved                         |
| STRING_LENGTH | INTEGER | The total length of the trigger statement character string                            |
| CREATED       | DATE    | The time at which the trigger was created   |
| LAST_DDL_TIME | DATE    | The most recent time at which a DDL statement was used to make changes to the trigger |

# **Column Information**

# USER\_ID

This is the identifier of the user who owns the trigger, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

# USER\_NAME

This is the user name, and corresponds to a USER\_NAME in the SYS\_USERS\_ meta table.

# TRIGGER\_OID

This is the trigger identifier. It is automatically assigned by the system.

# TRIGGER\_NAME

This is the user-defined trigger name.

# TABLE\_ID

This is the identifier of the table on which the trigger is defined, and corresponds to a TABLE\_ID in the SYS\_TABLES\_ meta table.

# **IS\_ENABLE**

This value indicates whether or not the trigger is enabled. It can be modified using the ALTER TRIGGER statement.

• 0: DISABLED

• 1: ENABLED

### **EVENT\_TIME**

This displays the time point that the trigger fires.

• 1: BEFORE

• 2: AFTER

• 3: INSTEAD OF

# **EVENT\_TYPE**

This is the type of the event that causes the trigger to fire.

- 1: INSERT
- 2: DELETE
- 4: UPDATE

### UPDATE\_COLUMN\_CNT

This is the number of columns that cause a trigger to fire when updated. This value is equal to the number of records related to the trigger in the SYS\_TRIGGER\_UPDATE\_COLUMNS\_ meta table.

### **GRANULARITY**

This value indicates how often the trigger fires:

- 1: FOR EACH ROW
- 2: FOR EACH STATEMENT

# **REF\_ROW\_CNT**

This is the number of ALIASes defined in a REFERENCING statement.

### SUBSTRING\_CNT

One trigger statement is divided into several records and stored in the SYS\_TRIGGER\_STRINGS\_ meta table. This value indicates the number of records used to store the statement.

### STRING\_LENGTH

This is the total length of the trigger statement character string.

# **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_

# SYS\_TRIGGER\_DML\_TABLES\_

This meta table contains information about tables referenced by triggers.

| Column name  | Туре    | Description                             |
|--------------|---------|---|
| TABLE_ID     | INTEGER | The table identifier                    |
| TRIGGER_OID  | BIGINT  | The trigger identifier                  |
| DML_TABLE_ID | INTEGER | The table identifier within the trigger |
| STMT_TYPE    | INTEGER | The type of executable statement        |

### TABLE\_ID

This is the identifier of the table on which the trigger is defined, and corresponds to a TABLE\_ID in the SYS\_TABLES\_ meta table.

# TRIGGER\_OID

This is the trigger identifier, and corresponds to a TRIGGER\_OID in the SYS\_TRIGGERS\_ meta table.

# DML\_TABLE\_ID

This is the identifier of the table that is accessed using the DML statements within the trigger, and corresponds to a TABLE\_ID in the SYS\_TABLES\_ meta table

# STMT\_TYPE

This is the type of statement executed on a table.

- 8: DELETE
- 19: INSERT
- 33: UPDATE

# **Reference Tables**

SYS\_TABLES\_ SYS\_TRIGGERS\_

# SYS\_TRIGGER\_STRINGS\_

This is the meta table in which the trigger statements are saved.

| Column<br>name | Туре         | Description   |
|----------------|--------------|---|
| TABLE_ID       | INTEGER      | The table identifier  |
| TRIGGER_OID    | BIGINT       | The trigger identifier                                      |
| SEQNO          | INTEGER      | The position of this text fragment in the trigger statement |
| SUBSTRING      | VARCHAR(100) | A fragment of trigger statement text                        |

# **Column Information**

# TABLE\_ID

This is the table identifier, and corresponds to a TABLE\_ID in the SYS\_TABLES\_ meta table.

### TRIGGER\_OID

This is the trigger identifier, and corresponds to a TRIGGER\_OID in the SYS\_TRIGGERS\_ meta table.

### **SEQNO**

When information about a single trigger statement is saved as several records in SYS\_TRIGGER\_STRINGS, this is the position of this record among the records.

### **SUBSTRING**

This is a fragment of the trigger statement text. When records are searched for using a single TRIGGER\_OID and their SUBSTRING values are concatenated in the order described in SEQNO, the complete trigger command can be reconstructed.

### **Reference Tables**

SYS\_TABLES\_ SYS\_TRIGGERS\_

# SYS\_TRIGGER\_UPDATE\_COLUMNS\_

This meta table contains information about columns that cause triggers to fire when updated.

| Column name | Туре    | Description            |
|-------------|---------|------------------------|
| TABLE_ID    | INTEGER | The table identifier   |
| TRIGGER_OID | BIGINT  | The trigger identifier |
| COLUMN_ID   | INTEGER | The column identifier  |

# **Column Information**

# TABLE\_ID

This is the table identifier, and corresponds to a TABLE\_ID in the SYS\_TABLES\_ meta table.

# TRIGGER\_OID

This is the trigger identifier, and corresponds to a TRIGGER\_OID in the SYS\_TRIGGERS\_ meta table.

# COLUMN\_ID

This is the column ID, and corresponds to a COLUMN\_ID in the SYS\_COLUMNS\_ meta table.

# **Reference Tables**

SYS\_TABLES\_ SYS\_TRIGGERS\_

# SYS\_USERS\_

This meta table contains information about database users.

|                          | Туре         | Description   |
|--------------------------|--------------|---|
| USER_ID                  | INTEGER      | The user identifier   |
| USER_NAME                | VARCHAR(128) | The user name   |
| PASSWORD                 | VARCHAR(256) | The user password   |
| DEFAULT_TBS_ID           | INTEGER      | The default tablespace identifier   |
| TEMP_TBS_ID              | INTEGER      | The temporary tablespace identifier   |
| ACCOUNT_LOCK             | CHAR(1)      | Whether the account is locked/unlocked N: UNLOCKED L: LOCKED                |
| ACCOUNT_LOCK_DATE        | DATE         | The date on which the account was locked                                    |
| PASSWORD_LIMIT_FLAG      | CHAR(1)      | Indicates the use of password management policies T: used F: not used       |
| FAILED_LOGIN_ATTEMPTS    | INTEGER      | The maximum number of times login failure is permitted                      |
| FAILED_LOGIN_COUNT       | INTEGER      | The number of times login fails   |
| PASSWORD_LOCK_TIME       | INTEGER      | The amount of time needed to elapse for a locked account to become unlocked |
| PASSWORD_EXPIRY_DATE     | DATE         | The password expiry date  |
| PASSWORD_LIFE_TIME       | INTEGER      | The password validity period  |
| PASSWORD_GRACE_TIME      | INTEGER      | The password grace period following expiration                              |
| PASSWORD_REUSE_DATE      | DATE         | The date on which identical passwords are available for reuse               |
| PASSWORD_REUSE_TIME      | INTEGER      | Not used  |
| PASSWORD_REUSE_MAX       | INTEGER      | The number of times identical passwords are available for reuse             |
| PASSWORD_REUSE_COUNT     | INTEGER      | Not used  |
| PASSWORD_VERIFY_FUNCTION | VARCHAR(128) | The CALLBACK function for verifying passwords                               |
| USER_TYPE                | CHAR(1)      | Indicates the user type U: User R: Role                                     |

| Column name   | Туре    | Description  |
|---------------|---------|--|
| DISABLE_TCP   | CHAR(1) | Availability of TCP connection T: TCP connection is disabled; SSL or IPC is enabled. F: TCP connection is enabled. |
| CREATED       | DATE    | The time at which the database user was created  |
| LAST_DDL_TIME | DATE    | The most recent time at which a DDL statement was used to make changes to the user                                 |

# USER\_ID

This is the user identifier. It is automatically assigned by the system sequence.

# USER\_NAME

This is the user-defined user name.

# **PASSWORD**

This is the encrypted user password.

# DEFAULT\_TBS\_ID

This is the identifier of the default tablespace, which is used when the user creates an object without explicitly specifying a tablespace.

# TEMP\_TBS\_ID

This is the identifier for the user temporary tablespace.

# DISABLE\_TCP

Displays the availability of TCP connection.

# **Reference Table**

DBA\_USERS\_

# **DBA\_USERS\_**

This is a meta table which records the information of database user and it can only be viewed by the SYS user. Note that the information of tables and columns is identical with the SYS\_USERS\_.

| Column name | Туре         | Description         |
|-------------|--------------|---------------------|
| USER_ID     | INTEGER      | The user identifier |
| USER_NAME   | VARCHAR(128) | The user name       |
| PASSWORD    | VARCHAR(256) | The user password   |

| Column name              | Туре         | Description   |
|--------------------------|--------------|---|
| DEFAULT_TBS_ID           | INTEGER      | The default tablespace identifier   |
| TEMP_TBS_ID              | INTEGER      | The temporary tablespace identifier   |
| ACCOUNT_LOCK             | CHAR(1)      | Indicates whether account is locked N:<br>UNLOCKED L: LOCKED  |
| ACCOUNT_LOCK_DATE        | DATE         | The data the account was locked   |
| PASSWORD_LIMIT_FLAG      | CHAR(1)      | Indicates whether password management policy is used. T: Enable password management policy F: Disable password management policy        |
| FAILED_LOGIN_ATTEMPTS    | INTEGER      | The maximum number of failed login attempts   |
| FAILED_LOGIN_COUNT       | INTEGER      | The login failed count  |
| PASSWORD_LOCK_TIME       | INTEGER      | The amount of time that must elapse after an account is locked once and then released again   |
| PASSWORD_EXPIRY_DATE     | DATE         | The password expiration date  |
| PASSWORD_LIFE_TIME       | INTEGER      | The password expiration time  |
| PASSWORD_GRACE_TIME      | INTEGER      | The grace time after password expiration  |
| PASSWORD_REUSE_DATE      | DATE         | The date when the same password will be reused  |
| PASSWORD_REUSE_TIME      | INTEGER      | Not used  |
| PASSWORD_REUSE_MAX       | INTEGER      | The number of reuse of the same password  |
| PASSWORD_REUSE_COUNT     | INTEGER      | Not used  |
| PASSWORD_VERIFY_FUNCTION | VARCHAR(128) | The Callback function to verify password  |
| USER_TYPE                | CHAR(1)      | The user type display U: User R: Role   |
| DISABLE_TCP              | CHAR(1)      | Indicates whether or not TCP connection is in use. T: Failed TCP connection, communication only with SSL or IPC F: Allow TCP connection |
| CREATED                  | DATE         | The time when the database user was created   |
| LAST_DDL_TIME            | DATE         | The time when the last DDL change occurred for a user   |

### USER\_ID

This is the user identifier, automatically assigned by a sequence in the system.

### USER\_NAME

This is the name of the user specified by the user.

### **PASSWORD**

This is encrypted with the user's password.

# DEFAULT\_TBS\_ID

This is the default tablespace identifier, used when the user does not explicitly specify a tablespace when creating an object.

### TEMP\_TBS\_ID

This is the user's temporary tablespace identifier.

# DISABLE\_TCP

This indicates to allow or restrict the user's TCP connection.

# SYS\_USER\_ROLES\_

This meta table stores information about the roles granted to the user.

| Column name | Туре    | Description  |
|-------------|---------|--|
| GRANTOR_ID  | INTEGER | The identifier of the user to whom the role is granted |
| GRANTEE_ID  | INTEGER | The identifier of the user who granted the role        |
| ROLE_ID     | INTEGER | The role identifier                                    |

# **Column Information**

### **GRANTOR\_ID**

This is the identifier of the user who granted the role, and corresponds to a USER\_ID value in the SYS\_USERS\_ meta table.

# **GRANTEE\_ID**

This is the identifier of the user to whom the role is granted, and corresponds to a USER\_ID value in the SYS\_USERS\_ meta table.

# ROLE\_ID

This is the role identifier, and corresponds to a USER\_ID value in the SYS\_USERS\_ meta table.

# **Reference Table**

SYS\_USERS\_ SYS\_TABLES\_

# SYS\_VIEWS\_

Basic information about views is stored in the SYS\_TABLES\_ meta table. This meta table contains additional information about views.

| Column name | Туре    | Description                                   |
|-------------|---------|---|
| USER_ID     | INTEGER | The identifier of the owner of the view       |
| VIEW_ID     | INTEGER | The view identifier                           |
| STATUS      | INTEGER | The view status                               |
| READ_ONLY   | CHAR(1) | Displays whether the view is a read-only view |

# **Column Information**

# USER\_ID

This is the identifier of the view owner, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

### VIEW\_ID

This is the view identifier, and corresponds to a TABLE\_ID in the SYS\_TABLES\_ meta table.

### **STATUS**

This value indicates the status of the view:

• 0: VALID

• 1: INVALID

# **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_

# SYS\_VIEW\_PARSE\_

This meta table contains the text of view creation statements.

| Column<br>name | Туре    | Description                             |
|----------------|---------|---|
| USER_ID        | INTEGER | The identifier of the owner of the view |
| VIEW_ID        | INTEGER | The identifier of the view              |

| Column<br>name | Туре         | Description   |
|----------------|--------------|---|
| SEQ_NO         | INTEGER      | When a view creation statement text is split and the text is saved as multiple text fragments in SYS_VIEW_PARSE_, this is the position of the record among the records. |
| PARSE          | VARCHAR(100) | A text fragment of the view creation statement  |

### USER\_ID

This is the identifier of the view owner, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

### **VIEW ID**

This is the view identifier, and corresponds to a TABLE\_ID in the SYS\_TABLES\_ meta table.

# SEQ\_NO

When a single statement corresponding to one view is saved as multiple records in SYS\_VIEW\_PARSE\_, this is the position of the record among the records.

### **PARSE**

When records are searched for using a single VIEW\_ID and their PARSE values are concatenated in the order described in SEQ\_NO, the complete view statement can be reconstructed.

# **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_

# SYS\_VIEW\_RELATED\_

This meta table contains information about objects accessed by user-defined views.

| Column name         | Туре         | Description  |
|---------------------|--------------|--|
| USER_ID             | INTEGER      | The identifier of the owner of the view                          |
| VIEW_ID             | INTEGER      | The view identifier  |
| RELATED_USER_ID     | INTEGER      | The identifier of the owner of the object that the view accesses |
| RELATED_OBJECT_NAME | VARCHAR(128) | The name of the object accessed by the view                      |
| RELATED_OBJECT_TYPE | INTEGER      | The type of the object accessed by the view                      |

#### **USER ID**

This is the identifier of the view owner, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table

### VIEW\_ID

This is the identifier of the view, and corresponds to a TABLE\_ID in the SYS\_TABLES\_ meta table.

# RELATED\_USER\_ID

This is the identifier of the owner of the object accessed by the view, and corresponds to a USER\_ID in the SYS\_USERS\_ meta table.

### RELATED\_OBJECT\_NAME

This is the name of the object accessed by the view.

# RELATED\_OBJECT\_TYPE

This identifies the type of object accessed by the view. Views can access stored functions, tables, sequences, other views, Database Link objects, and synonyms. The identifiers are as follows:

- 1: Stored function
- 2: Table, Sequence, View
- 4: Database link
- 5: Synonym

# **Reference Tables**

SYS\_USERS\_ SYS\_TABLES\_ SYS\_PROCEDURES\_

# SYS\_XA\_HEURISTIC\_TRANS\_

This is a meta table that contains identifiers and information about the status of the database's global transactions.

| Column name      | Туре         | Description  |
|------------------|--------------|--|
| FORMAT_ID        | BIGINT       | The identifier of the format of the global transaction |
| GLOBAL_TX_ID     | VARCHAR(128) | The identifier of the global transaction               |
| BRANCH_QUALIFIER | VARCHAR(128) | The branch qualifier of the global transaction         |
| STATUS           | INTEGER      | The status of the global transaction                   |
| OCCUR_TIME       | DATE         | The time XA transaction occurred.                      |

### FORMAT\_ID

This is the identifier of the format of the global transaction.

# $GLOBAL_TX_ID$

This is the identifier of the global transaction.

### **BRANCH\_QUALIFIER**

This is the branch qualifier of the global transaction.

#### **STATUS**

This is the status of the global transaction.

# SYS\_GEOMETRIES\_

This is a meta table that contains information about tables that have GEOMETRY columns.

| Column name     | Туре     | Description                                      |
|-----------------|----------|--|
| USER_ID         | INTERGER | The identifier of the user                       |
| TABLE_ID        | INTERGER | The table identifier                             |
| COLUMN_ID       | INTERGER | The column identifier                            |
| COORD_DIMENSION | INTERGER | The dimension of the GEOMETRY object             |
| SRID            | INTERGER | The spatial reference identifier in the database |

# SYS\_GEOMETRY\_COLUMNS\_

This meta table is used to manage and specify SRID in the GEOMETRY column. The synonym of this meta table is GEOMETRY\_COLUMNS\_.

| Column name       | Туре         | Description                                      |
|-------------------|--------------|--|
| F_TABLE_SCHEMA    | VARCHAR(128) | The name of the owner of the table               |
| F_TABLE_NAME      | VARCHAR(128) | The name of the table                            |
| F_GEOMETRY_COLUMN | VARCHAR(128) | The name of the column                           |
| COORD_DIMENSION   | INTERGER     | The dimension of the GEOMETRY object             |
| SRID              | INTERGER     | The spatial reference identifier in the database |

# USER\_SRS\_

This meta table is used to manage information about SRID and the SRS according to it. The synonym of this meta table is SPATIAL\_REF\_SYS.

To add SRS meta data to SPATIAL\_REF\_SYS table and to delete from it, ADD\_SPATIAL\_REF\_SYS and DELETE\_SPATIAL\_REF\_SYS procedures in SYS\_SPATIAL package should be used. It is recommended to set SRID and AUTH\_SRID's value the same when adding the meta data. For more information, please refer to <u>Spatial Manual</u>.

| Column<br>name | Туре          | Description   |
|----------------|---------------|---|
| SRID           | INTEGER       | The spatial reference identifier in the database                |
| AUTH_NAME      | VARCHAR(256)  | The standard name   |
| AUTH_SRID      | INTEGER       | The standard Spatial Reference Identifier                       |
| SRTEXT         | VARCHAR(2048) | The description of the Spatial Reference System in OGC-WKT form |
| PROJ4TEXT      | VARCHAR(2048) | The information for used in PROJ4                               |

# **Performance Views**

Performance views are structures that exist in memory but have the form of regular tables, and allow users to monitor internal information about an Altibase system, such as system memory, process status, sessions, buffers, threads, etc.

Performance views allow Altibase users to easily obtain information about memory objects (e.g. session information, log information, thread information) using SQL statements while Altibase is running, in the same way that they would use SQL to search for data saved in regular tables.

This section describes the kinds of performance views provided with Altibase, their structure and function, how to access them, and the information that each view provides.

# **Structures and Features**

Inside Altibase there is not only information about user-created objects such as tables; there is also a variety of information required for the operation of the DBMS itself. Because Altibase has a hybrid structure, in which tables can be created and queried not only in memory space but also in disk space, monitoring Altibase is particularly critical.

Performance views provide information about most of the internal memory structures used by Altibase processes in the form of views. Because the data is dynamically created in real time when a view is queried, users can always obtain up-to-date information about internal processes.

Performance views are always read-only. If a user attempts to modify the data in a performance view, Altibase returns an error and rolls back the transaction.

### **How to Use Performance Views**

The entire list of performance views can be retrieved in iSQL as follows:

iSQL> SELECT \* FROM V\$TAB;

Performance view schemas can be checked from iSQL using the DESC command, just as with regular tables, and SELECT statements can also be used to query data in the same way that they would be used to query regular tables

# **V\$Views**

Performance views are identified by the prefix V\$. The following table lists all performance views.

| Name                                  | Description   |
|---------------------------------------|---|
| V\$ACCESS_LIST                        | Information about access or block on specific IP packets                            |
| V\$ALLCOLUMN                          | Information about the columns that make up a performance view                       |
| V\$ARCHIVE                            | Archive and backup- related information   |
| V\$BACKUP_INFO                        | Information about incremental backups performed until now                           |
| V\$BUFFPAGEINFO                       | Statistics on the buffer frame of the buffer manager                                |
| V\$BUFFPOOL_STAT                      | Buffer pool related statistics, including the buffer pool hit ratio                 |
| V\$CATALOG                            | Information about the structure of tables   |
| V\$DATABASE                           | Internal information about memory database space                                    |
| V\$DATAFILES                          | Information about data files which are related to tablespaces                       |
| V\$DATATYPE                           | Information about data types supported by Altibase                                  |
| V\$DBA_2PC_PENDING                    | A list of distributed transactions whose status is "in-doubt"                       |
| V\$DBLINK_ALTILINKER_STATUS           | Status information about the AltiLinker process for the database link               |
| V\$DBLINK_DATABASE_LINK_INFO          | Information about the database link object existing in the database                 |
| V\$DBLINK_GLOBAL_TRANSACTION_INFO     | Information about the transactions using the database link                          |
| V\$DBLINK_LINKER_CONTROL_SESSION_INFO | Status information about the Linker Control<br>Session                              |
| V\$DBLINK_LINKER_DATA_SESSION_INFO    | Status information about the Linker Data<br>Sessions                                |
| V\$DBLINK_LINKER_SESSION_INFO         | Information about the number of Linker<br>Control Session and Linker Data Sessions. |

| Name                                | Description   |
|-------------------------------------|---|
| V\$DBLINK_NOTIFIER_TRANSACTION_INFO | Information about distributed transaction (on which a failure occurred) AltiLinker processes. |
| V\$DBLINK_REMOTE_STATEMENT_INFO     | Information about statements that are executed on the remote server when using Database Link  |
| V\$DBLINK_REMOTE_TRANSACTION_INFO   | Information about transactions that occur on the remote server when using Database Link       |
| V\$DBMS_STATS                       | Statistical information about the whole database  |
| V\$DB_FREEPAGELISTS                 | Information about all usable page lists   |
| V\$DB_PROTOCOL                      | Information about database protocols input into the server                                    |
| V\$DIRECT_PATH_INSERT               | Information about historical statistics on direct-path uploads                                |
| V\$DISKTBL_INFO                     | Information about disk tables   |
| V\$DISK_BTREE_HEADER                | Information about headers of disk BTREE indexes   |
| V\$DISK_RTREE_HEADER                | Information about headers of disk RTREE indexes   |
| V\$DISK_TEMP_INFO                   | Information about the minimum value of memory to line up the disk temporary tables            |
| V\$DISK_TEMP_STAT                   | Information on each disk temporary table  |
| V\$DISK_UNDO_USAGE                  | Information about the amount of undo tablespace on disk that is currently being used          |
| V\$EVENT_NAME                       | Information about Altibase server wait events   |
| V\$EXTPROC_AGENT                    | Information about the Agent Process created for the execution of external procedures          |
| V\$FILESTAT                         | Statistical information about disk data file  |
| V\$FLUSHER                          | Information about the flusher which flushes the buffers                                       |

# General Reference-2

| Name                  | Description  |
|-----------------------|--|
| V\$FLUSHINFO          | Buffer flush information   |
| V\$INDEX              | Information about table indexes  |
| V\$INSTANCE           | Information about the current startup phase  |
| V\$INTERNAL_SESSION   | Information about a session created in the DBMS_CONCURRENT_EXEC package  |
| V\$LATCH              | Information about the Buffer Control Block (BCB) latch of the buffer pool and statistical information about read/write latch attempts made on data pages |
| V\$LFG                | Information about LFG and statistical information related to GROUP COMMIT  |
| V\$LOCK               | Information about all table level lock nodes in the database at the current point in time  |
| V\$LOCK_STATEMENT     | Information about locks and statements, shown together   |
| V\$LOCK_WAIT          | Information about the status of transactions waiting to obtain locks   |
| V\$LOG                | Information about log anchor files   |
| V\$MEMGC              | Information about garbage collection (memory space recovery)   |
| V\$MEMSTAT            | Statistical information about memory use by Altibase processes   |
| V\$MEMTBL_INFO        | Information about memory tables  |
| V\$MEM_BTREE_HEADER   | Information about headers of memory BTREE indexes  |
| V\$MEM_BTREE_NODEPOOL | Information about node pools for memory BTREE Indices  |
| V\$MEM_RTREE_HEADER   | Information about headers of memory<br>RTREE indexes   |
| V\$MEM_RTREE_NODEPOOL | Information about node pools for memory<br>RTREE indexes   |
| V\$MEM_TABLESPACES    | Information about tablespaces created in memory  |

| Name                               | Description  |
|------------------------------------|--|
| V\$MEM_TABLESPACE_CHECKPOINT_PATHS | Information about the location of DB files in which to record checkpointing details during checkpointing   |
| V\$MEM_TABLESPACE_STATUS_DESC      | Internal information about the status of memory tablespaces  |
| V\$MUTEX                           | Statistical information about mutexes, used by Altibase for concurrency control  |
| V\$NLS_PARAMETERS                  | Information about parameters related to NLS  |
| V\$NLS_TERRITORY                   | Information about the names of territories available to be set for the database or the current session   |
| V\$OBSOLETE_BACKUP_INFO            | Backup information no longer required to be retained   |
| V\$PKGTEXT                         | Information about strings of the packages executed on the system   |
| V\$PLANTEXT                        | Information about SQL execution plan text  |
| V\$PROCTEXT                        | Information about stored procedure text  |
| V\$PROPERTY                        | Information about internally set Altibase properties   |
| V\$REPEXEC                         | Information about the replication manager  |
| V\$REPGAP                          | Information about the difference between<br>the log record currently being processed by<br>the replication Sender and the most<br>recently created log record  |
| V\$REPGAP_PARALLEL                 | Information about the difference between the sequence number of the log record currently being processed by replication sender threads working in parallel and the sequence number of the most recently created log record |
| V\$REPLOGBUFFER                    | Information about the log buffer used for replication  |
| V\$REPOFFLINE_STATUS               | Information about the status of offline replication execution  |
| V\$REPRECEIVER                     | Information about the replication Receiver   |
| V\$REPRECEIVER_COLUMN              | Information about target columns for the replication Receiver  |

| Information about replication Receiver threads working in parallel  V\$REPRECEIVER_PARALLEL_APPLY  Information about replication applier threads  V\$REPRECEIVER_STATISTICS  Statistical information about the execution time per task of the replication receiver thread  V\$REPRECEIVER_TRANSTBL  7 Transaction table information for replication receivers  Information about transaction tables used by multiple replication Receiver threads working in parallel.  V\$REPRECEIVER_TRANSTBL_PARALLEL  V\$REPRECOVERY  Recovery information used in replication  V\$REPSENDER  Information about the replication Sender threads working in parallel  V\$REPSENDER_PARALLEL  Information about the number of logs sent by the replication Sender for each DML type in parallel replication in EAGER mode  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_STATISTICS  Statistical information about the execution time for each task of the replication sender thread  V\$REPSENDER_TRANSTBL  Information about transaction tables used by the replication Sender threads working in parallel  V\$REPSENDER_TRANSTBL  Information about transaction tables used by the replication Sender threads working in parallel  V\$REPSENDER_TRANSTBL_PARALLEL  V\$REPSENDER_TRANSTBL_PARALLEL  V\$REPSENDER_TRANSTBL_PARALLEL  Information about transaction tables used by the replication Sender threads working in parallel  V\$REPSENDER_TRANSTBL_PARALLEL  Information about tables that are synchronized using replication  V\$SEUFFER_STAT  V\$SEGMENT  Information about segments, which constitute tables and indexes  V\$SEQ  Sequence-related information | Name                                 | Description                                |
|---|--------------------------------------|--|
| V\$REPRECEIVER_STATISTICS  Statistical information about the execution time per task of the replication receive thread  V\$REPRECEIVER_TRANSTBL  Transaction table information for replication receivers  information about transaction tables used by multiple replication Receiver threads working in parallel.  V\$REPRECEIVER_TRANSTBL_PARALLEL  V\$REPSENDER  Information about the replication Sender  Information about the replication Sender threads working in parallel  V\$REPSENDER_PARALLEL  Information about the number of logs sent by the replication Sender for each DML type in parallel replication in EAGER mode  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_STATISTICS  Information about the number of logs sent by each Sender thread for each DML type in parallel replication in EAGER mode  V\$REPSENDER_TRANSTBL  Information about transaction tables used by the replication Sender  V\$REPSENDER_TRANSTBL  Information about transaction tables used by replication Sender  V\$REPSENDER_TRANSTBL_PARALLEL  V\$REPSENDER_TRANSTBL_PARALLEL  Information about transaction tables used by replication Sender  Information about transaction tables used by replication Sender threads working in parallel  V\$REPSENDER_TRANSTBL_PARALLEL  V\$REPSENDER_TRANSTBL_PARALLEL  Information about tables that are synchronized using replication  V\$SEGMENT  Information about segments, which constitute tables and indexes  | V\$ REPRECEIVER_PARALLEL             | ·  |
| V\$REPRECEIVER_STATISTICS       time per task of the replication receive thread         V\$REPRECEIVER_TRANSTBL       Transaction table information for replication receivers         V\$REPRECEIVER_TRANSTBL_PARALLEL       information about transaction tables used by multiple replication Receiver threads working in parallel.         V\$REPRECOVERY       Recovery information used in replication         V\$REPSENDER       Information about the replication Sender         V\$REPSENDER_PARALLEL       Information about the number of logs sent by the replication Sender threads working in parallel         V\$REPSENDER_SENT_LOG_COUNT       Information about the number of logs sent by each Sender thread for each DML type in parallel replication in EAGER mode         V\$REPSENDER_SENT_LOG_COUNT_PARALLEL       Statistical information about the execution time for each task of the replication send thread         V\$REPSENDER_STATISTICS       Information about transaction tables used by the replication Sender         V\$REPSENDER_TRANSTBL       Information about transaction tables used by the replication Sender threads working in parallel         V\$REPSENDER_TRANSTBL_PARALLEL       Information about tables that are synchronized using replication         V\$REPSYNC       Information about segments, which constitute tables and indexes  | V\$REPRECEIVER_PARALLEL_APPLY        |  |
| V\$REPRECEIVER_TRANSTBL_PARALLEL  V\$REPRECOVERY  V\$REPSENDER  Information about transaction tables used by multiple replication Receiver threads working in parallel.  V\$REPSENDER  Information about the replication Sender  V\$REPSENDER_PARALLEL  Information about replication Sender threads working in parallel  V\$REPSENDER_SENT_LOG_COUNT  Information about the number of logs sent by the replication Sender for each DML type in parallel replication in EAGER mode  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_STATISTICS  Information about the execution time for each task of the replication send thread  V\$REPSENDER_TRANSTBL  Information about transaction tables used by the replication Sender  V\$REPSENDER_TRANSTBL_PARALLEL  Information about transaction tables used by replication Sender threads working in parallel  V\$REPSENDER_TRANSTBL_PARALLEL  Information about tables that are synchronized using replication  V\$SBUFFER_STAT  V\$SEGMENT  Information about segments, which constitute tables and indexes   | V\$REPRECEIVER_STATISTICS            | time per task of the replication receive   |
| V\$REPRECEIVER_TRANSTBL_PARALLEL       by multiple replication Receiver threads working in parallel.         V\$REPSENDER       Recovery information used in replication         V\$REPSENDER       Information about the replication Sender         V\$REPSENDER_PARALLEL       Information about the plication Sender threads working in parallel         V\$REPSENDER_SENT_LOG_COUNT       Information about the number of logs sent by the replication Sender for each DML type in parallel replication in EAGER mode         V\$REPSENDER_SENT_LOG_COUNT_PARALLEL       Statistical information about the execution time for each task of the replication send thread         V\$REPSENDER_STATISTICS       Statistical information about transaction tables used by the replication Sender         V\$REPSENDER_TRANSTBL       Information about transaction tables used by replication Sender threads working in parallel         V\$REPSENDER_TRANSTBL_PARALLEL       Information about tables that are synchronized using replication         V\$REPSYNC       Information about tables that are synchronized using replication         V\$SBUFFER_STAT       Statistical information about segments, which constitute tables and indexes  | V\$REPRECEIVER_TRANSTBL              | ·  |
| V\$REPSENDER_PARALLEL  V\$REPSENDER_PARALLEL  V\$REPSENDER_SENT_LOG_COUNT  V\$REPSENDER_SENT_LOG_COUNT  V\$REPSENDER_SENT_LOG_COUNT  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_SENT_LOG_COUNT_PARALLEL  V\$REPSENDER_STATISTICS  Information about the number of logs sent by each Sender thread for each DML type in parallel replication in EAGER mode  V\$REPSENDER_STATISTICS  V\$REPSENDER_TRANSTBL  Information about transaction tables used by the replication Sender  V\$REPSENDER_TRANSTBL_PARALLEL  V\$REPSENDER_TRANSTBL_PARALLEL  Information about transaction tables used by replication Sender threads working in parallel  V\$REPSENDER_TRANSTBL_PARALLEL  V\$REPSENDER_TRANSTBL_PARALLEL  Information about tables that are synchronized using replication  V\$SBUFFER_STAT  V\$SEGMENT  Information about segments, which constitute tables and indexes   | V\$REPRECEIVER_TRANSTBL_PARALLEL     | by multiple replication Receiver threads   |
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| by the replication Sender for each DML type  Information about the number of logs sent by each Sender thread for each DML type in parallel replication in EAGER mode  V\$REPSENDER_STATISTICS  Statistical information about the execution time for each task of the replication send thread  V\$REPSENDER_TRANSTBL  Information about transaction tables used by the replication Sender  V\$REPSENDER_TRANSTBL_PARALLEL  V\$REPSENDER_TRANSTBL_PARALLEL  Information about transaction tables used by replication Sender threads working in parallel  V\$REPSENDER_TRANSTBL_PARALLEL  V\$REPSYNC  Information about tables that are synchronized using replication  V\$SBUFFER_STAT  Information about segments, which constitute tables and indexes   | V\$REPSENDER_PARALLEL                | ·  |
| V\$REPSENDER_SENT_LOG_COUNT_PARALLELby each Sender thread for each DML type in parallel replication in EAGER modeV\$REPSENDER_STATISTICSStatistical information about the execution time for each task of the replication send threadV\$REPSENDER_TRANSTBLInformation about transaction tables used by the replication SenderV\$REPSENDER_TRANSTBL_PARALLELInformation about transaction tables used by replication Sender threads working in parallelV\$REPSYNCInformation about tables that are synchronized using replicationV\$SBUFFER_STATStatistical information about secondary buffersV\$SEGMENTInformation about segments, which constitute tables and indexes   | V\$REPSENDER_SENT_LOG_COUNT          | _  |
| V\$REPSENDER_STATISTICS       time for each task of the replication send thread         V\$REPSENDER_TRANSTBL       Information about transaction tables used by the replication Sender         V\$REPSENDER_TRANSTBL_PARALLEL       Information about transaction tables used by replication Sender threads working in parallel         V\$REPSYNC       Information about tables that are synchronized using replication         V\$SBUFFER_STAT       Statistical information about secondary buffers         V\$SEGMENT       Information about segments, which constitute tables and indexes   | V\$REPSENDER_SENT_LOG_COUNT_PARALLEL | by each Sender thread for each DML type in |
| V\$REPSENDER_TRANSTBL       by the replication Sender         V\$REPSENDER_TRANSTBL_PARALLEL       Information about transaction tables used by replication Sender threads working in parallel         V\$REPSYNC       Information about tables that are synchronized using replication         V\$SBUFFER_STAT       Statistical information about secondary buffers         V\$SEGMENT       Information about segments, which constitute tables and indexes   | V\$REPSENDER_STATISTICS              | time for each task of the replication send |
| V\$REPSENDER_TRANSTBL_PARALLEL       by replication Sender threads working in parallel         V\$REPSYNC       Information about tables that are synchronized using replication         V\$SBUFFER_STAT       Statistical information about secondary buffers         V\$SEGMENT       Information about segments, which constitute tables and indexes   | V\$REPSENDER_TRANSTBL                |  |
| V\$REPSYNC  synchronized using replication  Statistical information about secondary buffers  V\$SEGMENT  Information about segments, which constitute tables and indexes  | V\$REPSENDER_TRANSTBL_PARALLEL       | by replication Sender threads working in   |
| V\$SBUFFER_STAT  buffers  Information about segments, which constitute tables and indexes   | V\$REPSYNC                           |  |
| v\$SEGMENT constitute tables and indexes  | V\$SBUFFER_STAT                      | -  |
| V\$SEQ Sequence-related information   | V\$SEGMENT                           |  |
|   | V\$SEQ                               | Sequence-related information               |

| Name                      | Description   |
|---------------------------|---|
| V\$SERVICE_THREAD         | Information about service threads related to multiplexing   |
| V\$SERVICE_THREAD_MGR     | Dynamic Service threads status information related to multiplexing.   |
| V\$SESSION                | Information about sessions created internally in Altibase   |
| V\$SESSION_EVENT          | Statistical information about all wait events for all currently connected sessions  |
| V\$SESSION_WAIT           | Information about wait events for all currently connected sessions  |
| V\$SESSION_WAIT_CLASS     | Cumulative wait statistic information classified by session, wait event and wait class for all currently connected sessions |
| V\$SESSIONMGR             | Statistical information about Altibase sessions   |
| V\$SESSTAT                | Information about the status of currently connected sessions  |
| V\$SFLUSHER               | Information about tasks flushing secondary buffer pages to disk   |
| V\$SFLUSHINFO             | Flushing information about secondary buffers  |
| V\$SNAPSHOT               | The information of SNAPSHOT settings, memory, and disk undo tablespace  |
| V\$SQLTEXT                | Information about the text of all SQL statements executed in the system   |
| V\$SQL_PLAN_CACHE         | Information about the current status and statistical information about the SQL Plan Cache                                   |
| V\$SQL_PLAN_CACHE_PCO     | Information about Plan Cache objects registered in the SQL Plan Cache   |
| V\$SQL_PLAN_CACHE_SQLTEXT | Information about SQL statements registered in the SQL Plan Cache   |
| V\$STABLE_MEM_DATAFILES   | Information about the paths of data file(s)   |
| V\$STATEMENT              | Information about statements for all current Altibase sessions  |
| V\$STATNAME               | Information about the name and status of the system and sessions  |

| Name                    | Description   |
|-------------------------|---|
| V\$ST_ANGULAR_UNIT      | Reserved for future use   |
| V\$ST_AREA_UNIT         | Reserved for future use   |
| V\$ST_LINEAR_UNIT       | Reserved for future use   |
| V\$SYSSTAT              | Information about the status of the system  |
| V\$SYSTEM_CONFLICT_PAGE | Information about latch contention according to page type   |
| V\$SYSTEM_EVENT         | Cumulative statistical information about waits from startup to the current time, classified according to wait event |
| V\$SYSTEM_WAIT_CLASS    | Cumulative statistical information about waits from startup to the current time, classified according to wait class |
| V\$TABLE                | Information about records and columns for all performance views   |
| V\$TABLESPACES          | Information about tablespaces   |
| V\$TIME_ZONE_NAMES      | Region names, abbreviations and UTC offset values available to be set for the TIME_ZONE property                    |
| V\$TRACELOG             | Information about trace logging   |
| V\$TRANSACTION          | Information about transaction objects   |
| V\$TRANSACTION_MGR      | R Information about the transaction manager of Altibase   |
| V\$TSSEGS               | Information about all TSS segments  |
| V\$TXSEGS               | Information about bound transaction segments  |
| V\$UDSEGS               | Information about all undo segments   |
| V\$UNDO_BUFF_STAT       | Statistical Information about the undo tablespace buffer pool   |
| V\$USAGE                | Statistical information about the amount of space used by tables and indexes  |
| V\$VERSION              | Altibase product version information  |
| V\$VOL_TABLESPACES      | Information about volatile tablespaces  |
| V\$WAIT_CLASS_NAME      | Information for grouping wait events into classes   |

| Name   | Description  |
|--------|--|
| V\$XID | List of XIDs, which are branches of distributed transactions, that currently exist in the DBMS |

# V\$ACCESS\_LIST

This view displays access permission or deny information on specific IP packets accessing to Altibase.

| Column name | Туре        | Description                                    |
|-------------|-------------|--|
| ID          | INTEGER     | ACCESS LIST Identifier                         |
| ADDRESS     | VARCHAR(40) | IP address                                     |
| OPERATION   | VARCHAR(6)  | Access permit or deny status of IP address     |
| MASK        | VARCHAR(16) | Subnet Mask (IPv4) or prefix big length (IPv6) |
| LIMIT       | INTEGER     | Maximum number of sessions allowed             |
| CONNECTED   | INTEGER     | Number of sessions connected                   |

## **Column Information**

## ID

ID describes an identifier for permit or deny list of IP packets.

#### **ADDRESS**

ADDRESS describes the IP packet address.

#### **OPERATION**

OPERATION displays the status of permit or deny of the IP packet address.

• PERMIT : Access permit

• DENY: Access deny

#### **MASK**

If the specified address is in IPv4 address notation, subnet mask is described whereas the length of prefix bit is described if the specified address is in IPv6 address notation. Refer to the description delineated in the ACCESS\_LIST property.

#### LIMIT

Maximum number of sessions allowed to connect to the Altibase server within the IP address range specified in ACCESS\_LIST.

If new ACCESS\_LIST is added using RELOAD ACCESS LIST while running, the session that is currently connected will not be affected. The updated ACCESS\_LIST will only be applied to the new connection requests. For example, when the user specifies the value of LIMIT of ACCESS\_LIST and executes RELOAD ACCESS LIST, the value of LIMIT is only applied to the connections created after

the change is made. In this case, when V\$ACCESS\_LIST is inquired, the value of CONNECTED can be bigger than the value of LIMIT.

## **CONNECTED**

Number of sessions that is currently connected to Altibase server within the IP address range specified in ACCESS\_LIST.

# **V\$ALLCOLUMN**

This view displays information about the columns in all performance views.

| Column name | Туре        | Description                                    |
|-------------|-------------|--|
| TABLENAME   | VARCHAR(39) | The name of the performance view               |
| COLNAME     | VARCHAR(39) | The name of the column in the performance view |

# **Column Information**

#### **TABLENAME**

This is the name of the performance view.

## **COLNAME**

This is the name of the column in the performance view.

# **V\$ARCHIVE**

This view displays the information related to archiving and backups.

| Column name           | Туре          | Description   |
|-----------------------|---------------|---|
| LFG_ID                | INTEGER       | The log file group identifier                               |
| ARCHIVE_MODE          | BIGINT        | Archive log mode 0: no archive log mode 1: archive log mode |
| ARCHIVE_THR_RUNNING   | BIGINT        | Information about the execution of the archivelog thread    |
| ARCHIVE_DEST          | VARCHAR(1024) | The directory in which logs are to be archived              |
| NEXTLOGFILE_TO_ARCH   | INTEGER       | The number of the next log file to be archived              |
| OLDEST_ACTIVE_LOGFILE | INTEGER       | The number of the oldest of the online log files            |
| CURRENT_LOGFILE       | INTEGER       | The number of the current online log file                   |

#### LFG ID

This is the identifier of the LFG which default value is '0'.

## ARCHIVE\_MODE

This indicates the archive log mode of the database.

0: No archive log mode

1: Archive log mode

# V\$BACKUP\_INFO

This view displays information about all incremental backups performed until now.

| Column name                    | Туре      | Description                       |
|--------------------------------|-----------|-----------------------------------|
| BEGIN_BACKUP_TIME              | CHAR(24)  | The start time of the backup      |
| END_BACKUP_TIME                | CHAR(24)  | The completion time of the backup |
| INCREMENTAL_BACKUP_CHUNK_COUNT | INTEGER   | The incremental chunk size        |
| BACKUP_TARGET                  | INTEGER   | The backup target                 |
| BACKUP_LEVEL                   | INTEGER   | The backup level                  |
| BACKUP_TYPE                    | INTEGER   | The backup type                   |
| TABLESPACE_ID                  | INTEGER   | The backup target tablespace ID   |
| FILE_ID                        | INTEGER   | The backup target datafile ID     |
| BACKUP_TAG                     | CHAR(128) | The backup tag name               |
| BACKUP_FILE                    | CHAR(512) | The backup file                   |

## **Column Information**

## **BEGIN\_BACKUP\_TIME**

This indicates the point in time at which backup started and is expressed in the 'YYYY-MM-DD HH:MM:SS' format.

### **END\_BACKUP\_TIME**

This indicates the point in time at which backup completed and is expressed in the 'YYYY-MM-DD HH:MM:SS' format.

## INCREMENTAL\_BACKUP\_CHUNK\_COUNT

0 is always displayed for level 0 incremental backups. The size of an incremental chunk is displayed for level 1 incremental backups.

For more detailed information about incremental chunks, please refer to the INCREMENTAL\_BACKUP\_CHUNK\_SIZE property.

## **BACKUP\_TARGET**

This indicates the backup target.

- 1: Database
- 2: Tablespace

## **BACKUP\_LEVEL**

This indicates the backup level.

- 1: Level 0
- 2: Level 1

## **BACKUP\_TYPE**

This indicates the backup type.

- 1: Full backup
- 2: Differential incremental backup
- 4: Cumulative incremental backup

## TABLESPACE\_ID

This indicates the ID of the tablespace to which the backed up datafile belongs.

## FILE\_ID

This indicates the ID of the backed up datafile.

## **BACKUP\_TAG**

This indicates the backup tag name used for the incremental backup.

## **BACKUP\_FILE**

This indicates the full path, including the backup file name.

# **V\$BUFFPAGEINFO**

This view shows statistics about the main operations managed by the buffer manager for each type of page in the buffer frame.

| Column name     | Туре        | Description  |
|-----------------|-------------|--|
| PAGE_TYPE       | VARCHAR(21) | The type of page   |
| READ_PAGE_COUNT | BIGINT      | The number of times that disk I/O (READ) was initiated     |
| GET_PAGE_COUNT  | BIGINT      | The number of times that buffer frames have been requested |
| FIX_PAGE_COUNT  | BIGINT      | The number of times that buffer frames have been fixed     |

| Column name       | Туре   | Description  |
|-------------------|--------|--|
| CREATE_PAGE_COUNT | BIGINT | The number of times that new buffer frames have been requested |
| HIT_RATIO         | DOUBLE | The buffer frame hit ratio                                     |

# PAGE\_TYPE

PAGE\_TYPE indicates the type of buffer page. The possible values are as follows:

| PAGE_TYPE                | Description  |
|--------------------------|--|
| PAGE<br>UNFORMAT         | An unformatted page  |
| PAGE FORMAT              | A formatted page   |
| PAGE INDEX<br>META BTREE | A page in which meta information about a B-Tree index is written   |
| PAGE INDEX<br>META RTREE | A page in which meta information about an R-Tree index is written  |
| PAGE INDEX<br>BTREE      | A page in which a B-Tree index node is written   |
| PAGE INDEX<br>RTREE      | A page in which an R-Tree index node is written  |
| PAGE TABLE               | A page in which table records are written  |
| PAGE TEMP<br>TABLE META  | A page in which meta information about a single temporary table is written   |
| PAGE TEMP<br>TABLE DATA  | A page in which the records stored in a temporary table are written  |
| PAGE TSS                 | A page in which information about the status of a transaction is written.  Multiple transaction status slots (TSS) can be written to a single page.      |
| PAGE UNDO                | A page in which UNDO information is written. A single page can contain multiple UNDO records.  |
| PAGE LOB DATA            | A page in which LOB type data are written. A single page cannot contain more than one LOB column. Moreover, a single LOB column can span multiple pages. |
| PAGE LOB<br>INODE        | A page in which an index node, which pertains to LOB data that exceed a certain size, is written   |
| PAGE FMS<br>SEGHDR       | A page in which a single FMS header is written   |

| PAGE_TYPE            | Description   |
|----------------------|---|
| PAGE FMS<br>EXTDIR   | a pages in which a FMS extent directory is written                  |
| PAGE TMS<br>SEGHDR   | A page in which a single TMS header is written                      |
| PAGE TMS<br>LFBMP    | A page in which a single TMS leaf bitmap node is written            |
| PAGE TMS ITBMP       | A page in which a single TMS internal bitmap node is written        |
| PAGE TMS<br>RTBMP    | A page in which a single TMS root bitmap node is written            |
| PAGE TMS<br>EXTDIR   | A page in which a single TMS extent directory is written            |
| PAGE CMS<br>SEGHDR   | A page in which a single CMS header is written                      |
| PAGE CMS<br>EXTDIR   | A page in which a single CMS extent directory is written            |
| PAGE FEBT FSB        | A page in which a single datafile header is written                 |
| PAGE FEBT EGHA       | A page in which meta information about a LOB data column is written |
| PAGE LOB META        | A page in which meta information about a LOB data column is written |
| PAGE HV TEMP<br>NODE | A page in which a node of a Hash Value-Based Temp Index is written  |

## READ\_PAGE\_COUNT

This is the total number of disk I/O (read) requests that have been made for buffer frames related to this PAGE\_TYPE since the server was started. The value can be 0 or greater

### **GET\_PAGE\_COUNT**

Shows the total number of read or write requests that have been made to the buffer manager for buffer frames related to this PAGE\_TYPE since the server was started. The value can be 0 or greater.

## FIX\_PAGE\_COUNT

This shows the total number of fixes for buffer frames related to PAGE\_TYPE received by the buffer manager for reading or writing data since the server was started. The value can be 0 or greater.

## CREATE\_PAGE\_COUNT

This shows the number of requests for new buffer frames for this PAGE\_TYPE made to the buffer manager since the server was started. The value can be 0 or greater.

# HIT\_RATIO

This shows the hit ratio for this buffer since the server was started. Its value can be calculated as follows: (GET\_PAGE\_COUNT + FIX\_PAGE\_COUNT - READ\_PAGE\_COUNT) / (GET\_PAGE\_COUNT + FIX\_PAGE\_COUNT)

# **Example**

After the server starts, check the cumulative value of major operations for each page type managed in the buffer.

|                        | READ_PAGE_COUNT   | GET_PAGE_COUNT   |
|------------------------|-------------------|------------------|
|                        | CREATE_PAGE_COUNT |                  |
| PAGE UNFORMAT          |                   | 0                |
|                        |                   | 0                |
| PAGE FORMAT            | 0                 | 0                |
| 0                      |                   | 0                |
| PAGE INDEX META BTF    |                   | 0                |
| 4                      |                   | 0                |
| PAGE INDEX META RTF    |                   | 0                |
| )                      |                   | 0                |
| PAGE INDEX BTREE<br>12 | 0                 | 0                |
| PAGE INDEX RTREE       |                   | 0                |
| )                      |                   | 0                |
| PAGE TABLE             |                   | 0                |
| 0                      | 0                 | 0                |
| PAGE TEMP TABLE MET    |                   | 0                |
| 0                      | 0                 | 0                |
| PAGE TEMP TABLE DAT    | ^A 0              | 0                |
| 0                      | 0                 | 0                |
| PAGE TSS               | 0                 | 0                |
| 0                      | 0                 | 0                |
| PAGE UNDO              | 0                 | 0                |
| 0                      | 0                 | 0                |
| PAGE LOB DATA          | 0                 | 0                |
| 0                      | 0                 | 0                |
| PAGE LOB INODE         |                   | 0                |
| )                      | 0                 | 0                |
| PAGE FMS SEGHDR        | 0                 | 0                |
| )                      | 0                 | 0                |
| PAGE FMS EXTDIR<br>O   | 0                 | 0                |
| PAGE TMS SEGHDR        | 5                 | 19               |
| AGE IMS SEGNOR         | 0                 | 73.6842105263158 |
| TAGE TMS LFBMP         | 0                 | 0                |
| )                      | 0                 | 0                |
| PAGE TMS ITBMP         | 0                 | 0                |
| 0                      | 0                 | 0                |
| PAGE TMS RTBMP         | 0                 | 0                |
| 0                      | 0                 | 0                |
| PAGE TMS EXTDIR        | 0                 | 0                |

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| 0                 | 0   | 0          |
|-------------------|-----|------------|
| PAGE CMS SEGHDR   | 0   | 1536       |
| 0                 | 512 | 100        |
| PAGE CMS EXTDIR   | 0   | 0          |
| 0                 | 0   | 0          |
| PAGE FEBT FSB     | 2   | 1024       |
| 515               | 2   | 99.8046875 |
| PAGE FEBT EGH     | 0   | 512        |
| 0                 | 4   | 100        |
| PAGE LOB META     | 0   | 0          |
| 0                 | 0   | 0          |
| PAGE HV TEMP NODE | 0   | 0          |
| 0                 | 0   | 0          |
| 26 rows selected. |     |            |

# V\$BUFFPOOL\_STAT

This view displays statistics including the buffer pool hit ratio and the buffer control block (BCB) count of the buffer pool.

| Column name            | Туре    | Description   |
|------------------------|---------|---|
| ID                     | INTEGER | The identifier of the buffer pool                                     |
| POOL_SIZE              | INTEGER | The number of pages in the buffer pool                                |
| PAGE_SIZE              | INTEGER | The size of a page (in bytes)   |
| HASH_BUCKET_COUNT      | INTEGER | The number of hash table buckets                                      |
| HASH_CHAIN_LATCH_COUNT | INTEGER | The number of chain latches used in the hash table of the buffer pool |
| LRU_LIST_COUNT         | INTEGER | The number of LRU lists   |
| PREPARE_LIST_COUNT     | INTEGER | The number of prepare lists in the buffer pool                        |
| FLUSH_LIST_COUNT       | INTEGER | The number of flush lists in the buffer pool                          |
| CHECKPOINT_LIST_COUNT  | INTEGER | The number of checkpoint lists in the buffer pool                     |
| VICTIM_SEARCH_COUNT    | INTEGER | The number of victim searches in an LRU List                          |
| HASH_PAGES             | INTEGER | The number of pages inserted into the hash table at present           |
| HOT_LIST_PAGES         | INTEGER | The number of pages in LRU hot lists at present                       |
| COLD_LIST_PAGES        | INTEGER | The number of pages in LRU cold lists at present                      |
| PREPARE_LIST_PAGES     | INTEGER | The number of prepare lists in the buffer pool                        |
| FLUSH_LIST_PAGES       | INTEGER | The number of pages in all flush lists at present                     |

| Column name           | Туре    | Description   |
|-----------------------|---------|---|
| CHECKPOINT_LIST_PAGES | INTEGER | The number of pages in all checkpoint lists at present  |
| FIX_PAGES             | BIGINT  | The accumulated number of page fix requests without latches   |
| GET_PAGES             | BIGINT  | The accumulated number of page requests for which latches were obtained   |
| READ_PAGES            | BIGINT  | The accumulated number of page reads from disk  |
| CREATE_PAGES          | BIGINT  | The accumulated number of new page creation tasks   |
| HIT_RATIO             | DOUBLE  | The cumulative hit ratio from the buffer pool since the system was started  |
| HOT_HITS              | BIGINT  | The accumulated number of accesses to an LRU hot list   |
| COLD_HITS             | BIGINT  | The accumulated number of accesses to an LRU cold list  |
| PREPARE_HITS          | BIGINT  | The accumulated number of accesses to a prepare list  |
| FLUSH_HITS            | BIGINT  | The accumulated number of accesses to a prepare list  |
| OTHER_HITS            | BIGINT  | The accumulated number of accesses to buffers not included on any list  |
| PREPARE_VICTIMS       | BIGINT  | The accumulated number of searches for replacement targets on a prepare list  |
| LRU_VICTIMS           | BIGINT  | The accumulated number of searches for replacement targets on an LRU list   |
| VICTIM_FAILS          | BIGINT  | The number of failures to find a replacement target   |
| PREPARE_AGAIN_VICTIMS | BIGINT  | The cumulative number of searches for a replacement target buffer on a prepare list after failing to find a replacement target on an LRU list |
| VICTIM_SEARCH_WARP    | BIGINT  | The number of searches that continued to subsequent prepare lists after failing to find replacement targets on prepare lists or LRU lists     |
| LRU_SEARCHS           | BIGINT  | The accumulated number of searched buffers on an LRU list   |

| Column name         | Туре    | Description   |
|---------------------|---------|---|
| LRU_SEARCHS_AVG     | INTEGER | The average number of buffers searched for a replacement target   |
| LRU_TO_HOTS         | BIGINT  | The accumulated number of times that a<br>Buffer Control Block (BCB) has moved into a<br>hot area in an LRU list              |
| LRU_TO_COLDS        | BIGINT  | The accumulated number of times that a BCB has moved into a cold area in an LRU list  |
| LRU_TO_FLUSHS       | BIGINT  | The accumulated number of times that a BCB has moved from an LRU list to a flush list   |
| HOT_INSERTIONS      | BIGINT  | The accumulated number of insertions into LRU hot lists   |
| COLD_INSERTIONS     | BIGINT  | The accumulated number of insertions into LRU cold lists  |
| DB_SINGLE_READ_PERF | DOUBLE  | The average number of bytes that are read from disk per second when one data page is read from a disk data file               |
| DB_MULTI_READ_PERF  | DOUBLE  | The average number of bytes that are read per second when multiple data pages are read from a disk data file at the same time |

## ID

This is a unique buffer pool number. Its value is 0 because multiple buffer pools are not currently supported.

## POOL\_SIZE

This is the number of pages in the buffer pool. POOL\_SIZE \* PAGE\_SIZE is equal to the size specified by the BUFFER\_AREA\_SIZE property.

### PAGE\_SIZE

This is the size of the pages used in the buffer pool at present. Only the fixed value 8192 is possible, because multiple buffer pools are not currently supported.

## HASH\_BUCKET\_COUNT

This is the number of hash table buckets. It is determined by the BUFFER\_HASH\_BUCKET\_DENSITY property. This value cannot be changed while the server is running. The greater this value is, the less expensive it is to search the hash bucket list.

### HASH\_CHAIN\_LATCH\_COUNT

This is the number of chain latches used in the hash table. The greater this value is, the less competition there is for latches, which can occur when searching the hash table.

## LRU\_LIST\_COUNT

This is the number of LRU lists in the buffer pool.

#### PREPARE\_LIST\_COUNT

This is the number of prepare lists in the buffer pool.

### FLUSH\_LIST\_COUNT

This is the number of flush lists in the buffer pool.

### CHECKPOINT\_LIST\_COUNT

This is the number of flush lists in the buffer pool.

## VICTIM\_SEARCH\_COUNT

This is the maximum number of BCBs that are searched when searching for replacement targets in LRU lists. If the search for replacement targets reaches the specified value and no replacement target is found, Buffer Manager waits until the flusher adds a clean buffer to the prepare list.

### **HASH\_PAGES**

This is the number of buffers that have been inserted into the hash table. Its value indicates the number of buffers currently in use.

### **HOT\_LIST\_PAGES**

This is the number of buffers that exist on the LRU hot list.

### COLD\_LIST\_PAGES

This is the number of buffers that exist on the LRU cold list.

### PREPARE\_LIST\_PAGES

This is the number of buffers that exist on the prepare list. If the value is 0, the LRU list is searched in order to obtain replacement targets.

## FLUSH\_LIST\_PAGES

This is the number of buffers that exist on the flush list. A high value means that there are many buffers to be flushed.

#### **CHECKPOINT LIST PAGES**

This is the number of buffers that exist on the checkpoint list. It also indicates the number of pages that have been renewed.

### **FIX PAGES**

This is the cumulative number of pages that have been requested without obtaining latches since the system was started.

#### **GET\_PAGES**

This is the cumulative number of page latches that have been have been requested and obtained since the system was started.

### **READ\_PAGES**

This is the cumulative number of pages that have been read from disk when requesting a page. It also indicates the number of buffer misses.

### **CREATE\_PAGES**

This is the cumulative number of page assignments for the insertion of data into new pages. Page creation isn't actually accompanied by disk I/O.

### **HIT\_RATIO**

This is the cumulative hit ratio in the buffer pool. It can be calculated thus: (GET\_PAGES + FIX\_PAGES - READ\_PAGES)/(GET\_PAGES + FIX\_PAGES). If this value is low, it means that many pages have been read from disk instead of from the cache. In other words, if the value is low, the system will not be able to process queries quickly.

### **HOT\_HITS**

This is the cumulative number of hits on the LRU hot list. If a requested page is already in the buffer, a hit doesn't cause a page to be read.

## **COLD\_HITS**

This is the cumulative number of hits on the LRU cold list.

## PREPARE\_HITS

This is the cumulative number of hits on the prepare list.

#### **FLUSH HITS**

This is the cumulative number of hits on the flush list.

#### OTHER\_HITS

This is the number of hits on a buffer that was not on any list at that moment. A hit buffer need not always be on a list.

## PREPARE\_VICTIMS

This is the cumulative number of searches for replacement buffers on a prepare list.

## LRU\_VICTIMS

This is the cumulative number of searches for replacement buffers on an LRU list.

#### **VICTIM FAILS**

This is the cumulative number of failures to find a replacement target buffer. This value can be calculated thus: PREPARE\_AGAIN\_VICTIMS + VICTIM\_SEARCH\_WARP.

Summing PREPARE\_VICTIMS + LRU\_VICTIMS + VICTIM\_FAILS gives the total number of replacements in the buffer pool.

#### PREPARE\_AGAIN\_VICTIMS

After failing to find replacement target buffers, it is necessary to wait for the insertion of buffers on a prepare list. While waiting, this is the number of clean buffers that have been received and selected as replacement targets.

### VICTIM\_SEARCH\_WARP

This is the cumulative number of searches for replacement target buffers that failed after the specified period of time and thus passed to the next prepare list.

#### LRU\_SEARCHS

This is the cumulative number of buffers for which searches for replacement target buffers have been made in the LRU list.

#### LRU\_SEARCHS\_AVG

This is the average number of buffers that are searched when searching for a replacement target.

#### LRU\_TO\_HOTS

This is the cumulative number of times that buffers have moved into hot areas in LRU lists.

### LRU\_TO\_COLDS

This is the cumulative number of times that buffers have moved into cold areas in LRU lists.

### LRU\_TO\_FLUSHS

This is the cumulative number of times that buffers have moved from LRU lists to flush lists.

### **HOT\_INSERTIONS**

This is the cumulative number of insertions into LRU hot lists.

### **COLD\_INSERTIONS**

This is the cumulative number of insertions into LRU cold lists.

### DB\_SINGLE\_READ\_PERF

When FETCH, INSERT, UPDATE and DELETE operations are performed on disk tables, one data page is read from a data file on disk and stored in a memory buffer. This is the average number of bytes that are read from disk per second (in kB/sec) in the course of such tasks.

### **DB MULTI READ PERF**

When a so-called "full scan" is performed, i.e. when an entire disk table is scanned, multiple data pages are simultaneously read from a data file on disk and stored in a memory buffer. This is the average number of bytes that are read from disk per second (in kB/sec) in the course of this task.

## **V\$CATALOG**

This view displays information about the structure of the tables that exist in the database.

| Column name | Туре   | Description                        |
|-------------|--------|------------------------------------|
| TABLE_OID   | BIGINT | The object identifier of the table |

| Column name         | Туре    | Description   |
|---------------------|---------|---|
| COLUMN_CNT          | INTEGER | The number of columns in the table  |
| COLUMN_VAR_SLOT_CNT | INTEGER | The number of variable slots, which are used to store information about columns |
| INDEX_CNT           | INTEGER | The number of indexes in the table  |
| INDEX_VAR_SLOT_CNT  | INTEGER | The number of variable slots, which are used to store information about indexes |

## TABLE\_OID

This is the physical location of the header, which contains information about the table.

## COLUMN\_CNT

This is the number of columns in the table.

## COLUMN\_VAR\_SLOT\_CNT

This is the number of variable slots, which are used to store information about the columns in the table.

## INDEX\_CNT

This is the number of indexes in the table.

# INDEX\_VAR\_SLOT\_CNT

This is the number of variable slots, which are used to store information about the indexes in the table.

# **V\$DATABASE**

V\$DATABASE displays internal information about the memory database.

| Column name       | Туре         | Description  |
|-------------------|--------------|--|
| DB_NAME           | VARCHAR(128) | The database name  |
| PRODUCT_SIGNATURE | VARCHAR(512) | A string describing the product binary and build environment |
| DB_SIGNATURE      | VARCHAR(512) | A unique database identification string                      |
| VERSION_ID        | INTEGER      | The version of the database                                  |
| COMPILE_BIT       | INTEGER      | Whether the product was compiled for 32 bits or 64 bits      |
| ENDIAN            | BIGINT       | Endian information   |
| LOGFILE_SIZE      | BIGINT       | The log file size  |

| Column name          | Туре         | Description   |
|----------------------|--------------|---|
| TX_TBL_SIZE          | INTEGER      | The transaction table size                                |
| LAST_SYSTEM_SCN      | VARCHAR(29)  | For internal usage only                                   |
| INIT_SYSTEM_SCN      | VARCHAR(29)  | For internal usage only                                   |
| DURABLE_SYSTEM_SCN   | VARCHAR(29)  | The saved system SCN value                                |
| MEM_MAX_DB_SIZE      | VARCHAR(256) | The maximum size of the memory database                   |
| MEM_ALLOC_PAGE_COUNT | BIGINT       | The total number of allocated pages                       |
| MEM_FREE_PAGE_COUNT  | BIGINT       | The total number of available pages                       |
| MAX_ACCESS_FILE_SIZ  | VARCHAR(12)  | The maximum file size that can be created in the database |

## **DB\_NAME**

This is the name of the memory database.

## PRODUCT\_SIGNATURE

This is unique product information about Altibase.

## **DB\_SIGNATURE**

A unique database identification string.

## VERSION\_ID

This is a unique version number managed by the storage manager of Altibase.

## COMPILE\_BIT

This indicates whether the database was compiled as a 32-bit or 64-bit application.

### **ENDIAN**

This is the Endian of the database.

- 0: little endian
- 1: big endian

# LOGFILE\_SIZE

This is the size, in bytes, of the log files used by the database.

## TX\_TBL\_SIZE

This is the size of the transaction table.

### MEM\_MAX\_DB\_SIZE

This is the maximum size to which the memory database can expand.

### MEM\_ALLOC\_PAGE\_COUNT

This is the total number of pages currently allocated to the memory database. This only indicates the current size of memory database space, not the maximum size to which it can expand. The current size of memory database space can be calculated by multiplying the sum of MEM\_ALLOC\_PAGE\_COUNT and MEM\_FREE\_PAGE\_COUNT by the page size (32kB).

#### MEM\_FREE\_PAGE\_COUNT

This is the number of pages available to be allocated to memory database space, not including the number of pages that are currently allocated. This only pertains to the current size of memory database space, not the maximum size to which it can expand. The current size of memory database space can be calculated by multiplying the sum of MEM\_ALLOC\_PAGE\_COUNT and MEM\_FREE\_PAGE\_COUNT by the page size (32kB).

## DURABLE\_SYSTEM\_SCN

This is the system SCN value saved in database.

## **V\$DATAFILES**

This view displays information about the data files used in tablespaces.

| Column name       | Туре         | Description                   |
|-------------------|--------------|-------------------------------|
| ID                | INTEGER      | The data file identifier      |
| NAME              | VARCHAR(256) | Data file name                |
| SPACEID           | INTEGER      | The tablespace identifier     |
| OLDEST_LSN_LFGID  | INTEGER      | Not used (0)                  |
| OLDEST_LSN_FILENO | INTEGER      | See below                     |
| OLDEST_LSN_OFFSET | INTEGER      | See below                     |
| CREATE_LSN_LFGID  | INTEGER      | Not used (0)                  |
| CREATE_LSN_FILENO | INTEGER      | See below                     |
| CREATE_LSN_OFFSET | INTEGER      | See below                     |
| SM_VERSION        | INTEGER      | Version information           |
| NEXTSIZE          | BIGINT       | The size at the next increase |
| MAXSIZE           | BIGINT       | The maximum size              |
| INITSIZE          | BIGINT       | The initial size              |
| CURRSIZE          | BIGINT       | The current size              |
| AUTOEXTEND        | INTEGER      | An auto-extension flag        |

| Column name       | Туре    | Description   |
|-------------------|---------|---|
| IOCOUNT           | INTEGER | The number of I/O operations currently underway               |
| OPENED            | INTEGER | Indicates whether or not the file is currently in use         |
| MODIFIED          | INTEGER | Indicates whether or not the file is currently being modified |
| STATE             | INTEGER | The status of the file  |
| MAX_OPEN_FD_COUNT | INTEGER | The maximum number of FDs that can be opened                  |
| CUR_OPEN_FD_COUNT | INTEGER | The number of open FDs  |

#### ID

This is the identifier of the data file. In order to avoid duplicate identifiers, identifiers are assigned sequentially in the order in which data files are created.

#### **NAME**

This is the physical path and name of the data file.

## **SPACEID**

This is the identifier of the tablespace containing the data file.

## OLDEST\_LSN\_FILENO

This is the file number portion of the LSN value of the oldest of the pages that were loaded into the buffer and changed at the time of the last checkpoint, when pages in the data file were flushed to disk.

### OLDEST\_LSN\_OFFSET

This is the offset value portion of the LSN value of the oldest of the pages that were loaded into the buffer and changed at the time of the last checkpoint, when pages in the data file were flushed to disk.

### CREATE\_LSN\_FILENO

This is the file number portion of the LSN that was current at the time at which the data file was created.

## CREATE\_LSN\_OFFSET

This is the offset value portion of the LSN that was current at the time at which the data file was created.

### **SM\_VERSION**

This is the version of the binary from which the data file was created.

#### **NEXTSIZE**

If the data file's autoextend property is set to "on", this is the size by which the data file will be increased when there is insufficient space. (1 page = 8kB)

#### **MAXSIZE**

If the data file's autoextend property is set to "on", this is the maximum size to which the data file can be increased when there is insufficient space. (1 page = 8kB)

### **INITSIZE**

This is the initial size of the data file at the time of its creation (1 page = 8kB).

#### **CURRSIZE**

This is the current size of the data file. (1 page = 8kB).

### **AUTOEXTEND**

This indicates whether the size of the data file will be increased automatically when there is insufficient space.

- 0: No automatic increase
- 1: Automatic increase

#### **IOCOUNT**

This is the number of I/O operations currently underway on the data file. If no data I/O is in progress on the data file, the next data file can be opened.

#### **OPENED**

This indicates whether the data file is currently open.

- 0: Closed
- 1: Opened

#### **MODIFIED**

This indicates whether the data file has been modified. If any pages have been flushed to the data file without subsequent synchronization, this value is 1. if synchronization has been executed on the data file since pages were last flushed to it, this value is 0.

#### **STATE**

This is the status of the data file.

- 1: Offline
- 2: Online
- 6: Backup is in progress
- 128: Dropped

## MAX\_OPEN\_FD\_COUNT

This is the maximum number of FDs (File Descriptors) that can be opened when performing I/O on the current disk data file.

## CUR\_OPEN\_FD\_COUNT

This is the number of open FDs (File Descriptors) for the current disk data file.

# **V\$DATATYPE**

This table shows information about the data types that are supported by Altibase. 14

 $[^{14}]$  The value stored in this performance view is the value retrieved by the ODBCSQLQGettypeInfo () function.

For more detailed information, please refer to the ODBC Reference.

| Column name        | Туре        | Description  |
|--------------------|-------------|--|
| TYPE_NAME          | VARCHAR(40) | The name of a data type that is supported in the DBMS                                  |
| DATA_TYPE          | SMALLINT    | An internally defined value indicating a data type that is supported in the DBMS       |
| ODBC_DATA_TYPE     | SMALLINT    | The identifier of an ODBC SQL data type corresponding to the data type                 |
| COLUMN_SIZE        | INTEGER     | The maximum column size for the data type  |
| LITERAL_PREFIX     | VARCHAR(4)  | Characters recognized as the prefix of the data type literal                           |
| LITERAL_SUFFIX     | VARCHAR(4)  | Characters recognized as the suffix of the data type literal                           |
| CREATE_PARAM       | VARCHAR(20) | When using SQL to define a data type, a parameter keyword list enclosed in parentheses |
| NULLABLE           | SMALLINT    | Indicates whether NULL values are allowed for the data type                            |
| CASE_SENSITIVE     | SMALLINT    | Indicates whether the data type is case-sensitive                                      |
| SEARCHABLE         | SMALLINT    | Indicates how the data type is used in a WHERE clause                                  |
| UNSIGNED_ATTRIBUTE | SMALLINT    | For a numeric data type, indicates whether the data type is a signed data type         |
| FIXED_PREC_SCALE   | SMALLINT    | Indicates whether the data type is a fixed type  |
| AUTO_UNIQUE_VALUE  | SMALLINT    | Reserved for future use  |
| LOCAL_TYPE_NAME    | VARCHAR(40) | The name of the data type in the local language  |

| Column name        | Туре     | Description   |
|--------------------|----------|---|
| MINIMUM_SCALE      | SMALLINT | The minimum allowable number of digits to the right of the decimal point  |
| MAXIMUM_SCALE      | SMALLINT | The maximum allowable number of digits to the right of the decimal point  |
| SQL_DATA_TYPE      | SMALLINT | A defined value of a SQL data type that is provided by SQL_DESC_TYPE in ODBC                                    |
| SQL_DATETIME_SUB   | SMALLINT | A type subcode for a datetime or interval data type   |
| NUM_PREC_RADIX     | INTEGER  | The number of bits that are needed to perform operations on the maximum number of digits that a column can hold |
| INTERVAL_PRECISION | SMALLINT | When the DATA_TYPE is interval, the maximum number of digits needed to express the data                         |

### ODBC\_DATA\_TYPE

This is the data type identifier for the ODBC SQL data type corresponding to the data type. For more information, please refer to the appendix pertaining to data types in the *ODBC Reference*.

### **COLUMN\_SIZE**

This is the maximum column size for the data type.

For numeric data types, this is the precision value, which was specified when the type was defined. For string data types, this is the length value, which was specified when the type was defined. For datetime data types, this is the total number of characters that are needed to display a value when it is converted to characters.

#### LITERAL PREFIX

This specifies the characters that signify the prefix of a literal for the data type. For data types to which literal prefixes do not apply, it is NULL.

#### LITERAL SUFFIX

This specifies the characters that signify the suffix of a literal for the data type. For data types to which literal suffixes do not apply, it is NULL.

## CREATE\_PARAM

When using SQL to define a data type, this is a comma-separated list of parameter keywords enclosed in parentheses. For example, to express a NUMBER as NUMBER(precision, scale), the content within the parentheses, that is, "precision, scale", is the list. "Precision" and "scale" are thus both keywords in the list. For data types that do not need parameters, this is set to NULL.

#### **NULLABLE**

This indicates whether NULL values are allowed for a data type.

- 1: NULL is allowed.
- 0: NULL is not allowed.

## **CASE\_SENSITIVE**

For character data types, indicates whether to distinguish between uppercase and lowercase letters when sorting data of the data type.

- 1: Case-sensitive.
- 0: Not case-sensitive.

#### **SEARCHABLE**

Indicates how a data type can be used in a WHERE clause.

- 0: It cannot be used in a WHERE clause (SQL\_PRED\_NONE).
- 1: It can be used in a WHERE clause, but must be used with LIKE (SQL\_PRED\_CHAR).
- 2: It can be used in a WHERE clause with any comparison operator except LIKE (SQL\_PRED\_BASIC).
- 3: It can be used in a WHERE clause with any comparison operator (SQL\_SEARCHABLE).

### UNSIGNED\_ATTRIBUTE

Indicates whether a data type is signed.

- 1: The data type is an unsigned data type.
- 0: The data type is a signed data type.
- NULL: The data type is not numeric, therefore this attribute is not applicable.

## FIXED\_PREC\_SCALE

Indicates whether a data type is fixed. If a data type is a fixed numeric type and always has the same precision and scale, this value is 1 (SQL\_TRUE). Otherwise, it is 0 (SQL\_FALSE).

## LOCAL\_TYPE\_NAME

Indicates a localized (region-specific) name for a data type. If there is no localized name, this value is NULL.

## MINIMUM\_SCALE

For numeric data types, this is the minimum allowable number of digits to the right of the decimal. This value exists for fixed scale types; it is set to NULL for types to which scale does not pertain

### MAXIMUM\_SCALE

For numeric data types, this is the maximum allowable number of digits to the right of the decimal. It is specified when the data type is defined. It is set to NULL for types to which scale does not pertain.

### SQL\_DATA\_TYPE

This is a SQL data type that is provided by SQL\_DESC\_TYPE in ODBC. For data types other than INTERVAL or DATETIME, this value is the same as that of ODBC\_DATA\_TYPE.

### **SQL\_DATETIME\_SUB**

If the SQL\_DATA\_TYPE value is SQL\_DATETIME or SQL\_INTERVAL, this is the type sub code for the DATETIME or INTERVAL data type. If the data type is not DATETIME or INTERVAL, it is set to NULL.

### NUM\_PREC\_RADIX

This is the number of bits or digits that are needed to perform mathematical operations on the highest number that a column can hold

### INTERVAL\_PRECISION

This is the maximum number of digits that a DATA\_TYPE of type INTERVAL can hold.

# V\$DBA 2PC PENDING

This view shows a list of XIDs (transaction IDs) for distributed transactions that exist in the DBMS and whose status is in doubt. The status of a distributed transaction is said to be "in-doubt" when a branch thereof is ready to be committed, but has not yet been committed or rolled back.

| Column name   | Туре         | Description  |
|---------------|--------------|--|
| LOCAL_TRAN_ID | BIGINT       | An internal Altibase transaction identifier that is associated with the GLOBAL_TX_ID |
| GLOBAL_TX_ID  | VARCHAR(256) | Globally unique transaction identifier   |

## **Column Information**

#### LOCAL\_TRAN\_ID

This is an internal Altibase transaction identifier that is associated with a global transaction identifier.

## $GLOBAL_TX_ID$

This is the globally unique transaction identifier. The GLOBAL\_TX\_ID contains a format identifier, two length fields and a data field. The data field consists of at most two contiguous components: a global transaction identifier and a branch qualifier.

# V\$DBLINK\_ALTILINKER\_STATUS

This view shows status information about the AltiLinker process for the database link.

| Column name   | Туре    | Description  |
|---------------|---------|--|
| STATUS        | INTEGER | Status of the AltiLinker process. Refer to Column Information.                           |
| SESSION_COUNT | INTEGER | The number of linker sessions, the sessions between Altibase and the Altilinker process. |

| Column name              | Туре         | Description  |
|--------------------------|--------------|--|
| REMOTE_SESSION_COUNT     | INTEGER      | The number of sessions between the Altilinker process and the remote servers |
| JVM_MEMORY_POOL_MAX_SIZE | INTEGER      | The maximum size of the memory pool allocated for the AltiLinker on the JVM  |
| JVM_MEMORY_USAGE         | BIGINT       | The amount of memory used for the AltiLinker process on the JVM              |
| START_TIME               | VARCHAR(128) | The date and time at which the Altilinker process started                    |

## **STATUS**

This is the status of the Altilinker.

- 0 : The AltiLinker process has not started or is in an abnormal state.
- 1 : The AltiLinker process is started.
- 2 : A Linker Control Session is created between the AltiLinker process and the Altibase server, and AltiLinker is running normally.

# V\$DBLINK\_DATABASE\_LINK\_INFO

This view displays information about the database link object existing in the database.

| Column name     | Туре    | Description  |
|-----------------|---------|--|
| ID              | INTEGER | The database link object identifier                  |
| STATUS          | INTEGER | The status of the database link object               |
| REFERENCE_COUNT | INTEGER | The number of references of the database link object |

## **Column Information**

## **STATUS**

Displays the status of the database link object.

- 1(CREATED): Creation of the database link object is complete.
- 2(META): Registration of the database link object information in the meta table.
- 3(READY): The database link object is ready for use.

## REFERENCE\_COUNT

Displays the number of times the database link is currently being referenced.

# V\$DBLINK\_GLOBAL\_TRANSACTION\_INFO

This view displays information about global transactions being executed through the current database link.

| Column name              | Туре    | Description  |
|--------------------------|---------|--|
| TRANSACTION_ID           | INTEGER | The identifier of the global transaction that is currently using the database link       |
| STATUS                   | INTEGER | The current status of the global transaction   |
| SESSION_ID               | INTEGER | The ID of the Linker Data Session executing the global transaction                       |
| REMOTE_TRANSACTION_COUNT | INTEGER | The number of remote transactions currently being executed within the global transaction |
| TRANSACTION_LEVEL        | INTEGER | The execution level of the global transaction  |
| GLOBAL_TRANSACTION_ID    | INTEGER | The global transaction identifier using the database link                                |

### **Column Information**

#### **STATUS**

Displays the current state of the global transaction.

- 0(NONE): No transaction exists.
- 1(BEGIN): The global transaction has started.
- 2(PREPARE\_READY): The global transaction has started, however, no remote transaction under execution exists.
- 3(PREPARE\_REQUEST): The AltiLinker process has been requested to PREPARE at the Simple Transaction Commit level.
- 4(PREPARE\_WAIT): The global transaction is waiting for all remote transactions to complete PREPARE at the Simple Transaction Commit level.
- 5(PREPARED): All remote transactions have completed PREPARE.
- 6(COMMIT\_REQUEST): COMMIT has been requested via the AltiLinker process
- 7(COMMIT\_WAIT): Waiting for a response on COMMIT from the AltiLinker process.
- 8(COMMITTED): The global transaction is committed
- 9(ROLLBACK\_REQUEST): ROLLBACK has been requested to the AltiLinker process.
- 10(ROLLBACK\_WAIT): AWaiting for a response on ROLLBACK from the AltiLinker process.
- 11(ROLLBACKED): The global transaction is rolled back.

## TRANSACTION\_LEVEL

Displayed as 0, 1, or 2. For further information about each value, please refer to the DBLINK\_GLOBAL\_TRANSACTION\_LEVEL property.

# V\$DBLINK\_LINKER\_CONTROL\_SESSION\_INFO

This view displays status information about the Linker Control Session which is singularly created for the control operations between the Altibase server and the AltiLinker process.

| Column name     | Туре    | Description  |
|-----------------|---------|--|
| STATUS          | INTEGER | The status of the Linker Control Session                                     |
| REFERENCE_COUNT | INTEGER | The number of times the Linker Control Session is currently being referenced |

## **Column Information**

#### **STATUS**

Displays the current status of the Linker Control Session.

- 0(NONE): No Linker Control Session exists.
- 1(CREATED): Creation of a Linker Control Session is complete.
- 2(CONNECTED): The AltiLinker process and the Linker Control Session are connected.
- 3(DISCONNECTED): The AltiLinker process and the Linker Control Session are disconnected.
- 5(LOCKED): The Linker Control Session is locked.
- 6(UNLOCKED): The Linker Control Session is unlocked.

# **V\$DBLINK LINKER DATA SESSION INFO**

This view displays the status information about Linker Data Sessions created for the execution of data operations between the Altibase server and the AltiLinker process

| Column name           | Туре    | Description  |
|-----------------------|---------|--|
| ID                    | INTEGER | The Linker Data Session identifier                                 |
| STATUS                | INTEGER | The status of the Linker Data Session                              |
| LOCAL_TRANSACTION_ID  | INTEGER | The local transaction identifier executing in the current session  |
| GLOBAL_TRANSACTION_ID | INTEGER | The global transaction identifier executing in the current session |

### **STATUS**

Displays the current status of the Linker Data Session.

- 0(NONE): No Linker Data Session exists.
- 1(CREATED): Creation of the Linker Data Session is complete.
- 2(CONNECTED): The Linker Data Session and the AltiLinker process are connected.
- 3(DISCONNECTED): The Linker Data Session and the AltiLinker process are disconnected.
- 4(DESTROYED): The Linker Data Session has been removed.
- 5(LOCKED): The Linker Control Session has been locked
- 6(UNLOCKED): The Linker Control Session is unlocked.

# V\$DBLINK\_LINKER\_SESSION\_INFO

This view displays how many Linker Control Sessions and Linker Data Sessions exist between the Altibase server and the AltiLinker process.

| Column<br>name | Туре       | Description  |
|----------------|------------|--|
| SESSION_ID     | INTEGER    | The linker session identifier  |
| STATUS         | INTEGER    | The status of the linker session   |
| SESSION_TYPE   | VARCHAR(7) | Indicates whether it is a Linker Control Session or a Linker<br>Data Session |

## **Column Information**

#### **STATUS**

Indicates the current status of the Linker Session. For the status value, please refer to the STATUS of the performance views, V\$DBLINK\_LINKER\_CONTROL\_SESSION\_INFO and V\$DBLINK\_LINKER\_DATA\_SESSION\_INFO.

## SESSION\_TYPE

Indicates whether the linker session is a Linker Control Session or a Linker Data Session.

CONTROL: Linker Control Session

• DATA: Linker Data Session

# V\$DBLINK\_NOTIFIER\_TRANSACTION\_INFO

This view displays information on the distributed transaction AltiLinker is processing.

| Column name           | Туре    | Description   |
|-----------------------|---------|---|
| GLOBAL_TRANSACTION_ID | INTEGER | The transaction identifier using the database link. |

| Column name        | Туре        | Description  |
|--------------------|-------------|--|
| TRANSACTION_ID     | INTEGER     | The local transaction identifier   |
| XID                | VARCHAR(12) | The transaction branch identifier  |
| TRANSACTION_RESULT | VARCHAR(10) | The result of transaction process(COMMIT/ROLLBACK).                              |
| TARGET_INFO        | VARCHAR(40) | The name of remote server that an object of the database link will be accessing. |

## **GLOBAL\_TRANSACTION\_ID**

This is the identifier of the global transaction which uses the database link.

## TRANSACTION\_ID

This is the inner transaction identifier when Altibase performs the local transaction in case of processing the global transaction.

#### **XID**

This is the transaction ID allocated to the transaction branch. The value displays the format identifier, global transaction identifier, or branch qualifier

## TRANSACTION\_RESULT

This information indicates the result of a processed transaction.

- COMMIT: The transaction is processed by COMMIT.
- ROLLBACK: P The transaction is processed by ROLLBACK.TARGET\_INFO

This shows the name of the remote server that the database link object will access.

# V\$DBLINK\_REMOTE\_STATEMENT\_INFO

This view displays information about information of the query occurred in the remote server when using the database link.

| Column name           | Туре           | Description   |
|-----------------------|----------------|---|
| TRANSACTION_ID        | INTEGER        | The transaction identifier of using the database link.    |
| REMOTE_TRANSACTION_ID | INTEGER        | The transaction identifier occurred in the remote server. |
| STATEMENT_ID          | BIGINT         | The statement identifier occurred in the remote server.   |
| QUERY                 | VARCHAR(32000) | The query contents executed in the statement.             |

| Column name           | Туре    | Description   |
|-----------------------|---------|---|
| GLOBAL_TRANSACTION_ID | INTEGER | The global transaction identifier which is using the database link. |

## REMOTE\_TRANSACTION\_ID

This is the identifier of the transaction which occurred on the remote server. This identifier is not the transaction identifier which was actually created on the remote server, but is an identifier autonomously granted by AltiLinker while executing a transaction through a remote server. Since this identifier is created for menagement purposes, the value is of little significance.

#### STATEMENT\_ID

This is the statement identifier that occurred on the remote server. This identifier is not a statement identifier actually generated at the remote server, but an identifier that AltiLinker assigns itself when generating a sentence at the remote server.

# V\$DBLINK\_REMOTE\_TRANSACTION\_INFO

This view displays information about all remote transactions being executed on the remote node through the database link.

| Column name           | Туре        | Description   |
|-----------------------|-------------|---|
| TRANSACTION_ID        | INTEGER     | The identifier of the transaction which is using the database link    |
| REMOTE_TRANSACTION_ID | INTEGER     | The identifier of the transaction which occurred on the remote server |
| TARGET_INFO           | VARCHAR(40) | The remote server name  |
| STATUS                | INTEGER     | The current status of the global transaction                          |
| XID                   | VARCHAR(12) | The identifier of the transaction branch                              |
| GLOBAL_TRANSACTION_ID | INTEGER     | The global transaction identifier which is using the database link.   |

## **Column Information**

## REMOTE\_TRANSACTION\_ID

This is the identifier of the transaction which occurred on the remote server. This identifier is not the transaction identifier which was actually created on the remote server, but is an identifier autonomously granted by AltiLinker while executing a transaction through a remote server. Since this identifier is created for management purposes, the value is of little significance.

### **STATUS**

Displays the current status of the global transaction.

- 0(NONE): No transaction exists
- 1(BEGIN): A transaction has started.
- 2(PREPARE\_READY): A transaction has started, however, no remote transaction under execution exists.
- 3(PREPARE\_WAIT): The global transaction is waiting for a response on PREPARE from the AltiLinker process at the Simple Transaction Commit Level.
- 4(PREPARED): PREPARE is complete.
- 5(COMMIT\_WAIT): Waiting for a response on COMMIT from the AltiLinker process.
- 6(COMMITTED): The global transaction is committed.
- 7(ROLLBACK\_WAIT): Waiting for a response on ROLLBACK from the AltiLinker process.
- 8(ROLLBACKED): The global transaction is rolled back.

# V\$DBMS\_STATS

This view displays statistical information about the whole database.

| Column name      | Туре     | Description  |
|------------------|----------|--|
| DATE             | CHAR(48) | The time at which statistical information was collected for the last time                      |
| SAMPLE_SIZE      | DOUBLE   | The sample size  |
| NUM_ROW_CHANGE   | BIGINT   | The change in the number of rows after statistical information was collected for the last time |
| TYPE             | CHAR(1)  | The type of the statistics target: S: System T: Table I: Index C: Column                       |
| SREAD_TIME       | DOUBLE   | The amount of time spent on reading one page   |
| MREAD_TIME       | DOUBLE   | The amount of time spent on reading multiple pages at a time                                   |
| MREAD_PAGE_COUNT | BIGINT   | The number of pages read when multiple pages are read at a time                                |
| HASH_TIME        | DOUBLE   | The average execution time for hashing   |
| COMPARE_TIME     | DOUBLE   | The average execution time for comparing   |
| STORE_TIME       | DOUBLE   | The average execution time for storing memory temporary tables                                 |
| TARGET_ID        | BIGINT   | The OID of the statistics target table or the ID of the statistics target index                |
| COLUMN_ID        | INTEGER  | The ID of the statistics target column   |

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| Column name       | Туре     | Description  |
|-------------------|----------|--|
| NUM_ROW           | BIGINT   | The number of rows   |
| NUM_PAGE          | BIGINT   | The number of pages  |
| NUM_DIST          | BIGINT   | The number of distinct rows  |
| NUM_NULL          | BIGINT   | The number of NULLs  |
| AVG_LEN           | BIGINT   | The average length of rows or column data                          |
| ONE_ROW_READ_TIME | DOUBLE   | The average time spent on reading one row                          |
| AVG_SLOT_COUNT    | BIGINT   | The average number of slots per leaf node                          |
| INDEX_HEIGHT      | BIGINT   | The depth from the root node to the leaf node in the index         |
| CLUSTERING_FACTOR | BIGINT   | The degree to which data is sorted according to the index          |
| MIN               | CHAR(48) | The minimum value  |
| MAX               | CHAR(48) | The maximum value  |
| META_SPACE        | BIGINT   | The amount of space used for data management                       |
| USED_SPACE        | BIGINT   | The amount of space used for data storage                          |
| AGEABLE_SPACE     | BIGINT   | The amount of space available for reuse due to aging in the future |
| FREE_SPACE        | BIGINT   | The amount of space available for use                              |

# **Column Information**

## **DATE**

This is the time at which statistical information was collected for the last time.

## SAMPLE\_SIZE

This is the sample size chosen for the collection of statistical information.

## NUM\_ROW\_CHANGE

This is the change in the number of rows after statistical information was collected for the last time.

# TYPE

This is the type of statistics target for collection, and takes one of the following values:

- S: System
- T: Table
- I: Index
- C: Column

## SREAD\_TIME

This is the average time spent on reading one page.

### MREAD\_TIME

This is the average time spent on reading multiple pages at a time.

## MREAD\_PAGE\_COUNT

This is the number of pages specified to be read for reading multiple pages at a time.

### **HASH\_TIME**

This is the average execution time spent on hashing.

## **COMPARE\_TIME**

This is the average execution time spent on comparing.

## STORE\_TIME

This is the average time spent on storing to a memory temporary table.

## TARGET\_ID

This is the OID of the statistics target table for collection or the ID of the statistics target index for collection.

### COLUMN\_ID

This is the statistics target column ID for collection.

## **NUM\_ROW**

This is the number of rows of the statistics target for collection (a tables or an index).

## **NUM\_PAGE**

This is the number of pages of the statistics target for collection (a table or an index).

## **NUM\_DIST**

This is the number of distinct values of the index or the column.

## NUM\_NULL

This is the number of NULL values of the column.

### AVG\_LEN

This is the average length of row data, if the statistics target for collection is a table. This is the average length of column data, if the statistics target for collection is a column.

## ONE\_ROW\_READ\_TIME

This is the average time spent on reading one row.

## AVG\_SLOT\_COUNT

This is the average number of slots per leaf node.

### **INDEX\_HEIGHT**

This is the depth from the root node to the lead node in the index.

## **CLUSTERING\_FACTOR**

This is the degree to which data is sorted according to the index.

### MIN

This is the minimum value of the index or the column.

#### MAX

This is the maximum value of the index or the column.

## **META\_SPACE**

This is the amount of space used for data management.

## USED\_SPACE

This is the amount of space used for data storage.

### AGEABLE\_SPACE

This is the amount of space available for reuse due to aging in the future.

### FREE\_SPACE

This is the amount of space available for use among the space allocated to the table or the index.

# V\$DB\_FREEPAGELISTS

This view displays information about lists of pages that can be used, that is, free pages, in a database.

| Column name        | Туре    | Description   |
|--------------------|---------|---|
| SPACE_ID           | INTEGER | The identifier of the tablespace to which the free pages belong |
| RESOURCE_GROUP_ID  | INTEGER | The identifier of the resource group                            |
| FIRST_FREE_PAGE_ID | INTEGER | The identifier of the first free page in the list               |
| FREE_PAGE_COUNT    | BIGINT  | The total number of free pages in the list                      |

# **Column Information**

## RESOURCE\_GROUP\_ID

This is a unique number that is used to identify the list.

## FIRST\_FREE\_PAGE\_ID

This is the identifier of the first free page in the list.

## FREE\_PAGE\_COUNT

This is the number of free pages on the list.

# V\$DB\_PROTOCOL

This view shows information about Altibase communication protocols of all incoming packets.

| Column<br>name | Туре        | Description   |
|----------------|-------------|---|
| OP_NAME        | VARCHAR(50) | The protocol name   |
| OP_ID          | INTEGER     | The unique identifier of the protocol                       |
| COUNT          | BIGINT      | The cumulative number of incoming packets for this protocol |

# V\$DIRECT\_PATH\_INSERT

This view displays historical statistics on direct-path uploads.

| Column name                  | Туре   | Description  |
|------------------------------|--------|--|
| COMMIT_TX_COUNT              | BIGINT | The total number of transactions that were successfully committed using the direct-path option                     |
| ABORT_TX_COUNT               | BIGINT | The total number of transactions that were rolled back while data were being uploaded using the direct-path option |
| INSERT_ROW_COUNT             | BIGINT | The total number of rows that were inserted by iLoader using the direct-path option                                |
| ALLOC_BUFFER_PAGE_TRY_COUNT  | BIGINT | The total number of times that page allocation was requested   |
| ALLOC_BUFFER_PAGE_FAIL_COUNT | BIGINT | The total number of times that a page allocation request failed  |

## **Column Information**

## COMMIT\_TX\_COUNT

This is the total number of transactions which were committed by iLoader using the direct-path option, accumulated over past executions.

## ABORT\_TX\_COUNT

This is the total number of transactions which were rolled back due to errors while data were being uploaded using the direct-path option, accumulated over past executions.

## INSERT\_ROW\_COUNT

This is the total number of rows which were inserted by iLoader using the direct-path option, accumulated over past executions.

## ALLOC\_BUFFER\_PAGE\_TRY\_COUNT

This is the total number of times that page allocation was requested for uploading data using the direct-path option, accumulated over past executions.

### ALLOC\_BUFFER\_PAGE\_FAIL\_COUNT

This is the total number of times that a page allocation request for uploading data using the direct-path option failed due to insufficient memory, accumulated over past executions.

# V\$DISKTBL\_INFO

The view displays information about disk tables.

| Column name         | Туре     | Description   |
|---------------------|----------|---|
| TABLESPACE_ID       | SMALLINT | The tablespace identifier   |
| TABLE_OID           | BIGINT   | The table object identifier   |
| DISK_TOTAL_PAGE_CNT | BIGINT   | The total number of pages in a table  |
| DISK_PAGE_CNT       | BIGINT   | The number of pages containing data in a table                                      |
| SEG_PID             | INTEGER  | The page identifier of a segment of a table   |
| META_PAGE           | INTEGER  | This column has been deprecated   |
| FST_EXTRID          | BIGINT   | The RID of the first extent in a table  |
| LST_EXTRID          | BIGINT   | The RID of the last extent in a table   |
| PCTFREE             | SMALLINT | See SYS_TABLES_   |
| PCTUSED             | SMALLINT | See SYS_TABLES_   |
| INITRANS            | SMALLINT | The initial number of transactions that can be simultaneously processed in one page |
| MAXTRANS            | SMALLINT | The maximum number of transactions that can be simultaneously processed in one page |
| INITEXTENTS         | INTEGER  | The initial number of extents when a table is created                               |
| NEXTEXTENTS         | INTEGER  | The number of extents that can be allocated when a table is expanded                |
| MINEXTENTS          | INTEGER  | The minimum number of extents in a table  |

| Column name        | Туре    | Description                              |
|--------------------|---------|--|
| MAXEXTENTS         | INTEGER | The maximum number of extents in a table |
| COMPRESSED_LOGGING | INTEGER | Whether to compress a log for a table    |
| IS_CONSISTENT      | INTEGER | Whether an index is consistent           |

To display a view together with the name of the table on which it is based, use a query to join the performance view with a meta table as follows:

```
SELECT A.TABLE_NAME,
    B.DISK_PAGE_CNT,
    B.PCTFREE,
    B.PCTUSED
FROM SYSTEM_.SYS_TABLES_ A, V$DISKTBL_INFO B
WHERE A.TABLE_OID = B.TABLE_OID;
```

## **Column Information**

### **PCTFREE**

Please refer to the description of the corresponding column in the SYS\_TABLES\_ description.

#### **PCTUSED**

Please refer to the description of the corresponding column in the SYS\_TABLES\_ description.

#### **INITRANS**

This is the initial number of transactions that can be processed simultaneously in one table page.

#### **MAXTRANS**

This is the maximum number of transactions that can be processed simultaneously in one table page.

## **INITEXTENTS**

This is the initial number of extents when a table segment is created.

#### **NEXTEXTENTS**

This is the number of additional extents that will be allocated when the size of a table segment is increased.

#### **MINEXTENTS**

This is the minimum number of extents in a table segment.

#### **MAXEXTENTS**

This is the maximum number of extents in a table segment.

# V\$DISK\_BTREE\_HEADER

This view displays information about the header of a disk BTREE index.

| Column name                | Туре      | Description  |
|----------------------------|-----------|--|
| INDEX_NAME                 | CHAR(128) | The index name   |
| INDEX_ID                   | INTEGER   | The index identifier   |
| INDEX_TBS_ID               | INTEGER   | The tablespace in which the index is saved   |
| TABLE_TBS_ID               | INTEGER   | The tablespace in which the table is saved   |
| IS_UNIQUE                  | CHAR(1)   | Whether an index is a unique key index   |
| COLLENINFO_LIST            | CHAR(64)  | A list of the sizes of the values in the index   |
| IS_CONSISTENT              | CHAR(1)   | Whether an index is consistent   |
| IS_CREATED_WITH_LOGGING    | CHAR(1)   | Whether the LOGGING option was specified at the time the index was created                                       |
| IS_CREATED_WITH_FORCE      | CHAR(1)   | Whether the NOLOGGING FORCE or<br>NOLOGGING NOFORCE option was<br>specified at the time the index was<br>created |
| COMPLETION_LSN_LFG_ID      | INTEGER   | The log group identifier when the index was created  |
| COMPLETION_LSN_FILE_NO     | INTEGER   | The log file number when the index was created   |
| COMPLETION_LSN_FILE_OFFSET | INTEGER   | The log file offset when the index was created   |
| INIT_TRANS                 | SMALLINT  | The initial number of transactions that can be simultaneously processed in a single index node                   |
| MAX_TRANS                  | SMALLINT  | The maximum number of transactions that can be simultaneously processed in a single index node                   |
| FREE_NODE_HEAD             | INTEGER   | The ID of the first page in a free node  |
| FREE_NODE_CNT              | BIGINT    | The number of pages in a free node list  |
| INITEXTENTS                | INTEGER   | The initial number of extents when the index was created.  |
| NEXTEXTENTS                | INTEGER   | The number of extents to be allocated when the index is increased in size  |

| Column name | Туре    | Description  |
|-------------|---------|--|
| MINEXTENTS  | INTEGER | The minimum number of extents in the index segment |
| MAXEXTENTS  | INTEGER | The maximum number of extents in the index segment |

## INDEX\_NAME

This is the name of the index.

#### INDEX\_ID

This displays the identifier, unique in the system, of the index.

## INDEX\_TBS\_ID

This is the identifier of the tablespace in which the index is saved.

## TABLE\_TBS\_ID

This is the identifier of the tablespace containing the table that is connected to the corresponding index.

## **IS\_UNIQUE**

This indicates whether the index is a unique key index. It is set to 'T' for a unique key index, and to 'F' for a duplicate key index.

- T: Unique key index
- F: Duplicate key index

#### COLLENINFO\_LIST

This is a list of the sizes of the values in the index. The list is expressed as a comma-delimited string. The size of a variable length column is expressed as '?'. The size of a key can be inferred based on this list.

#### **IS\_CONSISTENT**

This indicates whether the index is consistent. It is usually set to 'T'. It may be set to 'F' when an index is created with NOLOGGING or NOFORCE.

- T: Normal
- F: Abnormal

#### IS\_CREATED\_WITH\_LOGGING

This indicates whether the LOGGING option was specified at the time that the index was created.

## IS\_CREATED\_WITH\_FORCE

This value indicates whether the NOLOGGING FORCE or NOLOGGING NOFORCE option was specified at the time that the index was created.

## COMPLETION\_LSN\_FILE\_NO

This is the log file number that was current at the time that the index was created.

## COMPLETION\_LSN\_FILE\_OFFSET

This is the log file offset that was current at the time that the index was created.

#### **INIT\_TRANS**

This is the initial number of transactions that can simultaneously access a single index node (page) for an INSERT, UPDATE or DELETE operation.

#### **MAX TRANS**

This is the maximum number of transactions that can simultaneously access a single index node (page) for an INSERT, UPDATE or DELETE operation.

## FREE\_NODE\_HEAD

A FREE\_NODE\_HEAD shows the first page of a free node list within an index, a FREE NODE being a node in which a delete mark has been set for all keys therein.

#### FREE\_NODE\_CNT

This is the total number of FREE NODEs in an index.

#### **INITEXTENTS**

This is the initial number of extents, which is specified at the time that an index segment is created.

#### **NEXTEXTENTS**

This is the number of extents to be allocated when the size of an index segment is increased.

#### **MINEXTENTS**

This is the minimum number of extents in an index segment.

#### **MAXEXTENTS**

This is the maximum number of extents in an index segment.

# V\$DISK\_TEMP\_INFO

This performance view shows the usage information of the entire disk temporary table.

| Column name | Туре     | Description                       |
|-------------|----------|-----------------------------------|
| NAME        | CHAR(32) | The minimum value name for memory |
| VALUE       | CHAR(32) | The memory minimum value          |
| UNIT        | CHAR(32) | The unit                          |

## **Column Information**

## **VALUE**

Indicates the minimum amount of memory required to sort memory required to sort disk temporary tables in memory since the server was started.

## V\$DISK\_TEMP\_STAT

This view indicates the current memory usage of each disk temporary table. The statistics is collected if the value set is greater than the value specified in TEMP\_STATS\_WATCH\_TIME property.

| Column name      | Туре    | Description   |
|------------------|---------|---|
| TBS_ID           | INTEGER | The identifier of the tablespace                            |
| TRANSACTION_ID   | INTEGER | The transaction identifier                                  |
| CONSUME_TIME     | INTEGER | The execution time of disk temporary table                  |
| READ_COUNT       | BIGINT  | The number of IOs that reads data                           |
| WRITE_COUNT      | BIGINT  | The number of IOs that stores data.                         |
| WRITE_PAGE_COUNT | BIGINT  | The total number of pages stored to disk                    |
| ALLOC_WAIT_COUNT | BIGINT  | The total number of times waiting to allocate memory space. |
| WRITE_WAIT_COUNT | BIGINT  | The total number of times waiting to store to disk.         |
| QUEUE_WAIT_COUNT | BIGINT  | The number of times to wait for a queue entry.              |
| WORK_AREA_SIZE   | BIGINT  | The memory size that disk temporary tables use.             |
| DISK_USAGE       | BIGINT  | The size of data space stored in disk.                      |

#### TBS\_ID

This is the identifier of tablespace using disk temporary tables.

## TRANSACTION\_ID

This is the identifier of a transaction using disk temporary tables.

#### CONSUME\_TIME

This shows the execution time if the execution time of a disk temporary table exceeds the time specified in TEMP\_STATS\_WATCH\_TIME property.

## **READ\_COUNT**

This is the number of READ IO occurrences in order to read data on disk.

## WRITE\_COUNT

This is the number of WRITE IO occurrences in order to store data on disk.

## WRITE\_PAGE\_COUNT

This is the total number of pages that disk temporary tables are stored into disk.

## ALLOC\_WAIT\_COUNT

This is the number of times waiting to allocate memory space for hash sorting.

## WRITE\_WAIT\_COUNT

This is the number of times waiting to store data on disk.

## QUEUE\_WAIT\_COUNT

This is the number of times waiting to be queued to store data on disk.

## WORK\_AREA\_SIZE

This is the space used for hash sorting in memory.

## **DISK\_USAGE**

This is the size of space that the disk temporary tables are stored to disk.

# V\$DISK\_UNDO\_USAGE

This view displays the amount of undo tablespace on disk that is currently being used.

| Column name  | Туре   | Description   |
|--------------|--------|---|
| TX_EXT_CNT   | BIGINT | The number of extents in all transaction segments           |
| USED_EXT_CNT | BIGINT | The number of extents currently being used in undo segments |

| Column name         | Туре   | Description  |
|---------------------|--------|--|
| UNSTEALABLE_EXT_CNT | BIGINT | The number of extents that cannot be stolen by other undo segments (when a segment does not have enough extents, it can take extents from other undo segments) |
| REUSABLE_EXT_CNT    | BIGINT | The number of extents that can be reused   |
| TOTAL_EXT_CNT       | BIGINT | The total number of extents in the undo tablespace   |

## TX\_EXT\_CNT

This is the number of extents in all transaction segments. These extents cannot be used in undo segments.

## USED\_EXT\_CNT

This is the number of extents currently used in undo segments. Because these extents are currently being used, they cannot be reused by subsequent tasks.

## REUSABLE\_EXT\_CNT

This is the number of extents that can be reused because they contain undo records that are no longer necessary.

# V\$EVENT\_NAME

This displays information about various wait events for which an Altibase server is waiting.

| Column name   | Туре         | Description                    |
|---------------|--------------|--------------------------------|
| EVENT_ID      | INTEGER      | The identifier of a wait event |
| NAME          | VARCHAR(128) | The name of the wait event     |
| WAIT_CLASS_ID | INTEGER      | The identifier of a wait class |
| WAIT_CLASS    | VARCHAR(128) | The name of the wait class     |

## **Column Information**

#### **EVENT ID**

This is the identifier of the wait event.

#### **NAME**

This is the name of the wait event. The identifiers, names and corresponding descriptions are given in the following table.

| EVENT_ID | NAME                        | Description   |
|----------|-----------------------------|---|
| 0        | latch: buffer busy<br>waits | A wait to access a block being changed by another session |

| EVENT_ID | NAME  | Description  |
|----------|---|--|
| 1        | latch: drdb B-tree<br>index SMO                     | A wait caused by a session that is executing a Structure<br>Modification Operation (SMO) of a B-tree index |
| 2        | latch: drdb B-tree<br>index SMO by<br>other session | A wait until the completion of an SMO of a B-tree index by another session                                 |
| 3        | latch: drdb R-tree<br>index SMO                     | A wait caused by a session that is executing an SMO of an R-tree index                                     |
| 4        | db file multi page<br>read                          | A wait caused by a session that is waiting for the completion of a request to read multiple pages          |
| 5        | db file single<br>page read                         | A wait caused by a session that is waiting for the completion of a request to read a single page           |
| 6        | db file single<br>page write                        | A wait until a free BCB is obtained before an LRU flush can be executed                                    |
| 7        | enq: TX – row lock<br>contention, data<br>row       | A wait to place a lock on a row so that it can be updated  |
| 8        | enq: TX – allocate<br>TXSEG entry                   | A wait to assign a transaction segment entry   |
| 9        | latch free: drdb<br>file i/o                        | A wait to obtain a file latch in order to perform read/write I/O on a disk file                            |
| 10       | latch free: drdb<br>tbs list                        | A wait to obtain a hash latch on a tablespace being used by another thread                                 |
| 11       | latch free: drdb<br>tbs creation                    | A wait caused by a session that is attempting to create a file when a tablespace is created                |
| 12       | latch free: disk<br>page list entry                 | A wait to obtain a latch on a disk page list being used by another thread                                  |
| 13       | latch free: drdb<br>transaction<br>segment freelist | A wait for a transaction segment free list   |
| 14       | latch free: drdb<br>LRU list                        | A wait for an LRU list in the buffer pool  |
| 15       | latch free: drdb<br>prepare list                    | A wait for a prepare list in the buffer pool   |
| 16       | latch free: drdb<br>prepare list wait               | A wait until a BCB has been added to a prepare list in the buffer pool                                     |
| 17       | latch free: drdb<br>flush list                      | A wait for a flush list in the buffer pool   |

| EVENT_ID | NAME   | Description  |
|----------|--|--|
| 18       | latch free: drdb<br>checkpoint list                          | A wait for a checkpoint list in the buffer pool  |
| 19       | latch free: drdb<br>buffer flusher<br>min recovery LSN       | A wait for a latch for concurrency control of a Recovery LSN of the buffer pool flusher  |
| 20       | latch free: drdb<br>buffer flush<br>manager req job          | A wait for a latch for concurrency control of a flush job of<br>the buffer pool  |
| 21       | latch free: drdb<br>buffer bcb mutex                         | A wait for a latch for concurrency control of a BCB of the buffer pool   |
| 22       | latch free: drdb<br>buffer bcb read io<br>mutex              | A wait for a latch on a BCB of the buffer pool for page loading  |
| 23       | latch free: drdb<br>buffer buffer<br>manager expand<br>mutex | A wait for expansion of the buffer pool  |
| 24       | latch free: drdb<br>buffer hash<br>mutex                     | A wait for a buffer pool hash  |
| 25       | latch free: plan<br>cache LRU List<br>mutex                  | A wait to obtain a latch on an LRU list in a plan cache when adding, moving, or removing a plan from the list.   |
| 26       | latch free:<br>statement list<br>mutex                       | A wait to obtain a latch on a statement list when adding, moving, or removing a statement from the list.   |
| 27       | latch free: others   | A wait to obtain a latch on anything being used by another thread that was not mentioned above   |
| 28       | replication before<br>commit                                 | In EAGER mode, this is the local server waiting to commit a transaction until all of the XLogs corresponding to statements that preceded the COMMIT statement have been replayed on the remote server. (Please refer to the description of EAGER mode in the Altibase <i>Replication Manual</i> .) |
| 29       | replication after<br>commit                                  | In EAGER mode, this is the local server waiting to commit a transaction until the XLog corresponding to the COMMIT statement has been sent to the remote server. (Please refer to the description of EAGER mode in the Replication Manual.)  |
| 30       | no wait event  | No wait event exists   |

## WAIT\_CLASS\_ID

Wait events are conceptually grouped into broadly defined wait classes. For more detailed information about these wait classes, please refer to V\$WAIT\_CLASS\_NAME.

## WAIT\_CLASS

This is the identifier of the class of a wait event. For more detailed information about wait class identifiers, please refer to V\$WAIT\_CLASS\_NAME.

## **V\$EXTPROC\_AGENT**

This is the meta table that contains information about the Agent Process created for the execution of external procedures.

| Column<br>name | Туре        | Description  |
|----------------|-------------|--|
| SID            | INTEGER     | The identifier of the session which created the Agent Process                            |
| PID            | INTEGER     | The Pid of the Agent Process   |
| SOCK_FILE      | VARCHAR(64) | The socket path for communication between processes                                      |
| CREATED        | INTEGER     | The date and time at which the Agent Process was created                                 |
| LAST_SEND      | INTEGER     | The data and time at which the Agent Process returned the result for the last time       |
| LAST_RECV      | INTEGER     | The date and time at which the Agent Process received the call message for the last time |
| STATE          | VARCHAR(11) | The status of the Agent Process  |

## **Column Information**

#### SID

This is the identifier of the session which created the Agent Process. The Agent Process is subordinate to the session

## PID

This is the process ID of the Agent Process.

#### SOCK\_FILE

This is the path of a socket used for communication between processes.

## **CREATED**

This is the date and time at which the Agent Process was created.

## LAST\_SEND

This is the date and time at which the Agent Process returned a result to the server session that called an external procedure for the last time

## LAST\_RECV

This is the date and time at which the Agent Process received a call message from the server session for the last time.

#### **STATE**

This is the status of the Agent Process and it takes one of the following values.

- INITIALIZED: Is newly created and waiting for a call.
- RUNNING: The external procedure is being executed.
- STOPPED: Execution of the external procedure is complete.
- FAILED: Has been either terminated abnormally, or the Agent Process has been terminated already.

## **V\$FILESTAT**

This view displays cumulative statistical information about I/O on individual disk files since the system was started. These statistics can be used to determine which data files are hot spots.

| Column name    | Туре    | Description   |
|----------------|---------|---|
| SPACEID        | INTEGER | The tablespace identifier   |
| FILEID         | INTEGER | The data file identifier  |
| PHYRDS         | BIGINT  | The number of physical read I/O operations that have been conducted |
| PHYWRTS        | BIGINT  | The number of physical write I/O operations that have occurred      |
| PHYBLKRD       | BIGINT  | The number of physical read I/O operations that have been conducted |
| PHYBLKWRT      | BIGINT  | The number of pages that have been physically written to disk       |
| SINGLEBLKRDS   | BIGINT  | The number of read operations that have taken place on single pages |
| READTIM        | DOUBLE  | The total time (in milliseconds) spent on read I/O operations       |
| WRITETIM       | DOUBLE  | The total time (in milliseconds) spent on write operations          |
| SINGLEBLKRDTIM | DOUBLE  | The total time taken to read a single page (in milliseconds)        |
| AVGIOTIM       | DOUBLE  | The average time (in milliseconds) per I/O operation                |

| Column name | Туре   | Description  |
|-------------|--------|--|
| LSTIOTIM    | DOUBLE | The time (in milliseconds) spent performing the most recent I/O operation    |
| MINIOTIM    | DOUBLE | The shortest time (in milliseconds) spent on a single I/O operation          |
| MAXIORTM    | DOUBLE | The longest time (in milliseconds) spent performing a single read operation  |
| MAXIOWTM    | DOUBLE | The longest time (in milliseconds) spent performing a single write operation |

#### **SPACEID**

This is the identifier of the tablespace.

#### **FILEID**

This is the identifier of the data file.

#### **PHYRDS**

This is the total number of physical read I/O operations that have been performed.

#### **PHYWRTS**

This is the total number of physical write operations that have been performed.

#### **PHYBLKRD**

This is the total number of pages that have been opened for physical reading.

## **PHYBLKWRT**

This is the total number of pages that have been physically written to disk.

#### **SINGLEBLKRDS**

This is the total number of read I/O operations that have been performed on single pages.

#### **READTIM**

This is the total time (in milliseconds) spent performing read I/O operations.

#### WRITETIM

This is the total time (in milliseconds) spent performing write I/O operations.

#### **SINGLEBLKRDTIM**

This is the total amount of time (in milliseconds) spent performing read I/O operations on single pages.

#### **AVGIOTIM**

This is the average time (in milliseconds) spent performing a single I/O operation.

## **LSTIOTIM**

This is the time (in milliseconds) spent performing the most recent I/O operation.

#### **MINIOTIM**

This is the minimum time (in milliseconds) spent performing a single I/O operation.

#### **MAXIORTM**

This is the maximum time (in milliseconds) spent performing a single read I/O operation.

#### **MAXIOWTM**

This is the maximum time (in milliseconds) spent performing a single write I/O operation.

## **V\$FLUSHER**

This view displays information about flushing tasks.

| Column name           | Туре    | Description   |
|-----------------------|---------|---|
| ID                    | INTEGER | This is the identifier of the flusher   |
| ALIVE                 | INTEGER | This indicates whether the flusher is currently active.   |
| CURRENT_JOB           | INTEGER | Current job 1: replacement flushing is underway 2: checkpoint flushing is underway 3: an object is being flushed                |
| DOING_IO              | INTEGER | This indicates whether the flusher is performing disk I/O.  |
| INIOB_COUNT           | INTEGER | This is the number of times that an internal buffer has been directly accessed in order to save contents to be flushed therein. |
| REPLACE_FLUSH_JOBS    | BIGINT  | This is the cumulative number of replacement flushing tasks that have been completed  |
| REPLACE_FLUSH_PAGES   | BIGINT  | This is the cumulative number of pages that have been written to disk by replacement flushing.                                  |
| REPLACE_SKIP_PAGES    | BIGINT  | This is the cumulative number of pages for which flushing was canceled during replacement flushing.                             |
| CHECKPOINT_FLUSH_JOBS | BIGINT  | This is the cumulative number of checkpoint flushing tasks that have been completed.  |

| Column name            | Туре    | Description   |
|------------------------|---------|---|
| CHECKPOINT_FLUSH_PAGES | BIGINT  | This is the cumulative number of pages that have been written to disk by checkpoint flushing.               |
| CHECKPOINT_SKIP_PAGES  | BIGINT  | This is the cumulative number of pages for which flushing was canceled during checkpoint flushing.          |
| OBJECT_FLUSH_JOBS      | BIGINT  | This is the cumulative number of times that object flushing has been performed.                             |
| OBJECT_FLUSH_PAGES     | BIGINT  | This is the cumulative number of pages that have been written to disk by object flushing.                   |
| OBJECT_SKIP_PAGES      | BIGINT  | This is the cumulative number of pages for which flushing was canceled during object flushing.              |
| LAST_SLEEP_SEC         | INTEGER | This is the length of time that the flusher has slept after having completed all of its tasks.              |
| TIMEOUT                | BIGINT  | This is the number of times that a sleeping flusher has woken up in order to check whether it has any tasks |
| SIGNALED               | BIGINT  | This is the number of times that the flusher has been woken up by a signal from Altibase.                   |
| TOTAL_SLEEP_SEC        | BIGINT  | This is the total length of time that the flusher has slept.  |
| TOTAL_FLUSH_PAGES      | BIGINT  | The cumulative number of pages that have been flushed   |
| TOTAL_LOG_SYNC_USEC    | BIGINT  | The cumulative amount of time taken to write buffer-resident redo logs to disk                              |
| TOTAL_DW_USEC          | BIGINT  | The cumulative amount of time to taken write the contents of doublewrite buffers to disk                    |
| TOTAL_WRITE_USEC       | BIGINT  | The cumulative amount of time to taken to write data pages to data files                                    |
| TOTAL_SYNC_USEC        | BIGINT  | The cumulative amount of time to taken to forcibly flush data pages to disk                                 |
| TOTAL_FLUSH_TEMP_PAGES | BIGINT  | The cumulative number of temporary pages that have been flushed   |
| TOTAL_TEMP_WRITE_USEC  | BIGINT  | The cumulative amount of time to taken to write temporary pages to temporary files                          |

| Column name              | Туре   | Description   |
|--------------------------|--------|---|
| TOTAL_CALC_CHECKSUM_USEC | BIGINT | The cumulative amount of time to taken to perform checksum calculations                                 |
| DB_WRITE_PERF            | DOUBLE | The average number of bytes that are written per second when writing data pages to data files           |
| TEMP_WRITE_PERF          | DOUBLE | The average number of bytes that are written per second when writing temporary pages to temporary files |

#### ID

This is the identifier of the flusher. A newly created identifier cannot be a duplicate of an existing identifier.

#### **ALIVE**

This indicates whether the flusher is currently active. Individual flushers can be started or stopped using DCL statements.

## **CURRENT\_JOB**

This indicates the type of job that the flusher is currently performing.

- A value of 1 indicates that the flusher is performing replacement flushing. The purpose of replacement flushing is to flush buffers that have not been accessed for a long time so that they can be replaced.
- A value of 2 indicates that the flusher is performing checkpoint flushing. The purpose of checkpoint flushing is to flush the buffer that has not been flushed for the longest time in order to reduce the amount of time required to perform checkpointing.
- A value of 3 indicates that the flusher is performing object flushing on a particular object, such as an index, table, segment, etc

#### **DOING IO**

This indicates whether the flusher is currently performing disk I/O in order to fulfill its current task.

#### INIOB\_COUNT

In order to save pages to disk, their contents are saved in an internal buffer (IOB). This value indicates the number of times that this internal buffer has been directly accessed in order to save contents to be flushed therein.

#### REPLACE\_FLUSH\_JOBS

This is the cumulative number of replacement flush operations performed.

#### REPLACE\_FLUSH\_PAGES

This is the cumulative number of pages that have been written to disk in the course of performing replacement flushing tasks.

#### REPLACE\_SKIP\_PAGES

This is the cumulative number of pages for which a flushing task was canceled during replacement flushing. Such cancellation can occur either according to some policy or in the interests of efficiency.

#### CHECKPOINT\_FLUSH\_JOBS

This the cumulative number of checkpoint flush operations.

#### CHECKPOINT\_FLUSH\_PAGES

This is the cumulative number of pages that have been written to disk in the course of performing checkpoint flushing tasks.

#### CHECKPOINT\_SKIP\_PAGES

This is the cumulative number of pages for which a flushing task was canceled during checkpoint flushing. Such cancellation can occur either according to some policy or in the interests of efficiency.

#### OBJECT\_FLUSH\_JOBS

The is the cumulative number of times that an object was flushed.

#### OBJECT\_FLUSH\_PAGES

This is the cumulative number of pages that have been written to disk in the course of performing object flushing tasks.

#### **OBJECT\_SKIP\_PAGES**

This is the cumulative number of pages for which a flushing task was canceled during object flushing. Such cancellation can occur either according to some policy or in the interests of efficiency.

#### LAST\_SLEEP\_SEC

This is the length of time the flusher has most recently slept after having completed all of its tasks.

#### **TIMEOUT**

Flushers that have no tasks and thus go to sleep are required to wake up at regular intervals to check whether they have work to do. This is the number of times that this has occurred.

#### **SIGNALED**

In order to improve the performance with which some task is performed, Altibase can signal a sleeping flusher and wake it up. This value is the number of times that the flusher has been woken up by such a signal.

#### TOTAL\_SLEEP\_SEC

This is the total length of time that the flusher has slept because the flusher did not have any work to do.

#### TOTAL\_FLUSH\_PAGES

This is the cumulative number of pages that have been flushed in the course of checkpoint flushing or replacement flushing.

#### TOTAL\_LOG\_SYNC\_USEC

When data pages are flushed, redo logs must first be written to disk using the WAL (Write Ahead Logging) method. This is the cumulative amount of time taken to write redo logs to disk.

#### TOTAL\_DW\_USEC

This is the cumulative amount of time taken to write the contents of doublewrite buffers to disk. In so-called "doublewrite", pages are first written to DW ("doublewrite") files, i.e. the disk-resident doublewrite buffer. Once this process is complete, the pages are then written to data files in the usual location. If the operating system crashes during the process of writing pages to data files, or if these data files become corrupted, it will be possible to perform data recovery using the uncorrupted copies of the pages in the doublewrite buffer.

#### TOTAL\_WRITE\_USEC

This is the cumulative amount of time taken to write data pages to data files. This value does not include the amount of time spent flushing data to disk.

#### TOTAL\_SYNC\_USEC

This is the cumulative amount of time spent forcibly flushing data to disk.

#### TOTAL\_FLUSH\_TEMP\_PAGES

This is the cumulative number of temporary pages that have been flushed. (Temporary pages are used for storing temporary tables, which are used for sort operations and hash joins.)

## TOTAL\_TEMP\_WRITE\_USEC

This is the amount of time spent writing temporary pages to temporary files.

## TOTAL\_CALC\_CHECKSUM\_USEC

This is the amount of time taken to calculate checksums, which are used to determine whether pages are corrupt.

#### **DB WRITE PERF**

This is the average number of bytes that are written per second (in kB/sec) when data pages are written to data files.

#### **TEMP WRITE PERF**

This is the average number of bytes that are written per second (kB/sec) when temporary pages are written to temporary files.

## **V\$FLUSHINFO**

This view displays buffer flush information.

| Column name               | Туре    | Description  |
|---------------------------|---------|--|
| LOW_FLUSH_LENGTH          | INTEGER | The minimum length of the flush list above which replacement flushing can occur  |
| HIGH_FLUSH_LENGTH         | INTEGER | The flush list length at which the flusher ignores REPLACE_FLUSH_COUNT and flushes all the buffers in the flush list.  |
| LOW_PREPARE_LENGTH        | INTEGER | The threshold length of the prepare list that can cause replacement flushing. Replacement flushing occurs when the prepare list is shorter than this length. |
| CHECKPOINT_FLUSH_COUNT    | BIGINT  | The number of buffers to be flushed when checkpoint flushing occurs.   |
| FAST_START_IO_TARGET      | BIGINT  | The number of dirty pages that will not be flushed when checkpoint flushing occurs   |
| FAST_START_LOGFILE_TARGET | INTEGER | The number of log files that will not be flushed when checkpoint flushing occurs   |
| REQ_JOB_COUNT             | INTEGER | The number of tasks currently registered for the flush manager   |

## **Column Information**

## LOW\_FLUSH\_LENGTH

This is the minimum length of the flush list above which replacement flushing can occur.

## HIGH\_FLUSH\_LENGTH

This is the flush list length at which the flusher ignores REPLACE\_FLUSH\_COUNT and flushes all the buffers in the flush list.

## LOW\_PREPARE\_LENGTH

This is the threshold length of the prepare list. Replacement flushing occurs if the length of a prepare list drops below this length.

## CHECKPOINT\_FLUSH\_COUNT

This is the number of buffers that will be flushed when checkpoint flushing is performed.

## FAST\_START\_IO\_TARGET

This is the number of dirty pages that are not flushed when checkpoint flushing occurs.

## FAST\_START\_LOGFILE\_TARGET

This is the number of log files that are not flushed when checkpoint flushing occurs. These are the most recently created log files.

## **REQ\_JOB\_COUNT**

This is the number of jobs registered in the flush manager.

## **V\$INDEX**

This view shows information about the indexes that currently exist in the database:

| Column name   | Туре       | Description   |
|---------------|------------|---|
| TABLE_OID     | BIGINT     | The object identifier of the table header   |
| INDEX_SEG_PID | INTEGER    | The page identifier of a segment header in the case of a disk index                 |
| INDEX_ID      | INTEGER    | The identifier of the index   |
| INDEXTYPE     | VARCHAR(7) | An indicator that identifies whether the index is a primary key or a standard index |

## **Column Information**

## TABLE\_OID

This is the object identifier of the table for which the index was created, and stores the physical location of the header, which contains the table information.

#### **INDEXTYPE**

This indicates whether the index is used as a primary key or as a normal index.

- PRIMARY: The index is used as primary key.
- NORMAL: The index is used as normal one

## **V\$INSTANCE**

This view displays information about an Altibase database, the amount of time it took to start up, and the amount of time that has elapsed since startup.

| Column name      | Туре        | Description   |
|------------------|-------------|---|
| STARTUP_PHASE    | VARCHAR(13) | The current startup phase                                       |
| STARTUP_TIME_SEC | BIGINT      | The system time at which the system was started (in seconds).   |
| WORKING_TIME_SEC | BIGINT      | The amount of time that has elapsed from startup to the present |

# **V\$INTERNAL\_SESSION**

This view displays information about a session created in the DBMS\_CONCURRENT\_EXEC package. For further information, please refer to V\$SESSION.

| Column name        | Туре         | Description  |
|--------------------|--------------|--|
| ID                 | BIGINT       | The session ID   |
| TRANS_ID           | BIGINT       | The ID of the transaction that is currently being executed in the session                                  |
| QUERY_TIME_LIMIT   | BIGINT       | The amount of time by which a query running in the session exceeded the specified time limit               |
| DDL_TIME_LIMIT     | BIGINT       | The amount of time by which a DDL statement running in the session exceeded the specified time limit       |
| FETCH_TIME_LIMIT   | BIGINT       | The amount of time by which a fetch operation running in the session exceeded the specified time limit     |
| UTRANS_TIME_LIMIT  | BIGINT       | The amount of time by which an update transaction running in the session exceeded the specified time limit |
| IDLE_TIME_LIMIT    | BIGINT       | The amount of time by which the current session exceeded the specified idle time limit                     |
| IDLE_START_TIME    | INTEGER      | The time at which the session becomes inactive (idle)  |
| ACTIVE_FLAG        | INTEGER      | The active transaction flag  |
| OPENED_STMT_COUNT  | INTEGER      | The number of statements being executed in the session   |
| DB_USERNAME        | VARCHAR(128) | The database user name   |
| DB_USERID          | INTEGER      | The database user ID   |
| DEFAULT_TBSID      | BIGINT       | The ID of the user's default tablespace  |
| DEFAULT_TEMP_TBSID | BIGINT       | The ID of the user's default temporary tablespace  |
| SYSDBA_FLAG        | INTEGER      | Whether the session is connected as SYSDBA   |
| AUTOCOMMIT_FLAG    | INTEGER      | The autocommit flag  |
| SESSION_STATE      | VARCHAR(13)  | The session state  |

| Column name            | Туре         | Description  |
|------------------------|--------------|--|
| ISOLATION_LEVEL        | INTEGER      | The session isolation level  |
| REPLICATION_MODE       | INTEGER      | The replication mode   |
| TRANSACTION_MODE       | INTEGER      | The transaction mode   |
| COMMIT_WRITE_WAIT_MODE | INTEGER      | See below  |
| OPTIMIZER_MODE         | INTEGER      | The optimizer mode   |
| HEADER_DISPLAY_MODE    | INTEGER      | Indicates whether only the column names are output, or whether the table names are output along with the column names when the results of a SELECT query are output. 0: The table names are displayed along with the column names.  1: Only the column names are output. |
| CURRENT_STMT_ID        | INTEGER      | The ID of the statement that is currently being executed   |
| STACK_SIZE             | INTEGER      | The size of the stack for query processing (Unit: bytes)   |
| DEFAULT_DATE_FORMAT    | VARCHAR(64)  | The default date format (e.g. DD-MON-RRRR)   |
| TRX_UPDATE_MAX_LOGSIZE | BIGINT       | The maximum size of the DML log (Unit: bytes)  |
| PARALLE_DML_MODE       | INTEGER      | Deprecated   |
| LOGIN_TIME             | INTEGER      | The time at which the client was logged in   |
| FAILOVER_SOURCE        | VARCHAR(256) | Information about the connection when a failover occurred  |
| NLS_TERRITORY          | VARCHAR(40)  | The territory name of the session  |
| NLS_ISO_CURRENCY       | VARCHAR(40)  | The ISO currency code of the session   |
| NLS_CURRENCY           | VARCHAR(10)  | The local currency symbol of the session   |
| NLS_NUMERIC_CHARACTERS | VARCHAR(2)   | The group separator and decimal character of the session   |
| TIME_ZONE              | VARCHAR(40)  | The territory name/abbreviation or UTC_OFFSET of the specified time zone for the session   |
| LOB_CACHE_THRESHOLD    | INTEGER      | The value specified for the LOB_CACHE_THRESHOLD property   |

#### General Reference-2

| Column name          | Туре       | Description   |
|----------------------|------------|---|
| QUERY_REWRITE_ENABLE | VARCHAR(7) | The value specified for the QUERY_REWRITE_ENABLE property |

## **Column Information**

## TRANS\_ID

Indicates the transaction identifier currently running in the session. If no transaction is currently running, this value is -1.

## ACTIVE\_FLAG

If the session is executing a statement, the value is 1. If the session is merely connected or has committed/rolled back a transaction, the value is 0.

## SYSDBA\_FLAG

Indicates whether the connected session is in sysdba mode or not.

• 1: sysdba mode

## AUTOCOMMIT\_FLAG

Indicates whether or not the session is in AUTOCOMMIT mode.

• 0: NON-AUTOCOMMIT

• 1: AUTOCOMMIT

## SESSION\_STATE

| STATE            | Description   |
|------------------|---|
| INIT             | Waiting for the client to request   |
| AUTH             | Finished user authentication  |
| SERVICE<br>READY | Ready for service. (Unable to start a transaction. Only an XA session can have this state.)   |
| SERVICE          | Servicing   |
| END              | Terminated normally (If a transaction exists, it has been committed successfully.)  |
| ROLLBACK         | Terminated abnormally (If a transaction exists, it has been rolled back.) This state occurs if the client was disconnected or the server forcefully killed the session. |
| UNKNOWN          | N/A   |

## REPLICATION\_MODE

The replication mode.

- 0: DEFAULT
- 16: NONE

## TRANSACTION\_MODE

The transaction mode.

- 0: READ/WRITE
- 4: READ ONLY

## COMMIT\_WRITE\_WAIT\_MODE

- 0: when committing, do not wait for the log to be written to disk
- 1: when committing, wait for the log to be written to disk

#### OPTIMIZER\_MODE

Indicates the optimization mode set for the session.

- 1: Rule based
- 0: Cost based

## QUERY\_REWRITE\_ENABLE

Indicates the value set for the QUERY\_REWRITE\_ENABLE property in the session. Please refer to Chapter 2 for the QUERY\_REWRITE\_ENABLE property.

- FALSE: Disable function-based indexes when converting queries on the Altibase server
- TRUE: Enable function-based indexes when converting queries on the Altibase server.

## **V\$LATCH**

This view displays statistical information about the BCB latch of the buffer pool, including the number of attempts to obtain a latch on pages on which it is desired to perform read or write I/O, the number of latches that were successfully obtained immediately, and the number of failures to obtain a latch. These statistics are calculated separately for read and write latches.

| Column name       | Туре    | Description  |
|-------------------|---------|--|
| SPACE_ID          | INTEGER | The tablespace identifier                                |
| PAGE_ID           | INTEGER | The page identifier                                      |
| TRY_READ_LATCH    | BIGINT  | The number of attempts to obtain read latches            |
| READ_SUCCESS_IMME | BIGINT  | The number of immediate successes to obtain read latches |
| READ_MISS         | BIGINT  | The number of failures to obtain read latches            |
| TRY_WRITE_LATCH   | BIGINT  | The number of attempts to obtain write latches           |

| Column name        | Туре   | Description   |
|--------------------|--------|---|
| WRITE_SUCCESS_IMME | BIGINT | The number of immediate successes to obtain write latches |
| WRITE_MISS         | BIGINT | The number of failures to obtain write latches            |
| SLEEPS_CNT         | BIGINT | The number of sleeps related to latch attempts            |

## **V\$LIBRARY**

This view provides information of dynamically loaded library in C/C++ internal procedure. The user can check whether the desired library is properly loaded with the library information.

| Column name     | Туре        | Description   |
|-----------------|-------------|---|
| FILE_SPEC       | CHAR(4000)  | The path to dynamic library files                   |
| REFERENCE_COUNT | INTEGER     | The number of internal procedures referencing dynba |
| FILE_SIZE       | INTEGER     | The file size of dynamic library (bytes)            |
| CREATE_TIME     | VARCHAR(48) | The time the dynamic library was created            |
| OPEN_TIME       | VARCHAR(48) | The time the dynamic library was loaded             |

## **Column Information**

## FILE\_SPEC

This indicates the path of the dynamic library file pointed to by the library object. It is displayed as a relative path to the default path (\$ALTIBASE\_HOME/lib) where the library files are located.

## REFERENCE\_COUNT

This indicates the number of internal stored procedures or stored functions referencing a dynamic library.

#### **FILE SIZE**

This indicates the size of a dynamic library file. (Unit: bytes)

#### CREATE\_TIME

This indicates the date and time when the dynamic library was created. Receive and save from file information.

## **OPEN\_TIME**

This indicates the date and time when dynamic library was loaded.

## V\$LFG

This view provides statistical information to help database administrators monitor group commit activity. For more detailed information about each column, please refer to the commit section in this manual.

| Column name           | Туре    | Description  |
|-----------------------|---------|--|
| LFG_ID                | INTEGER | The log file group identifier  |
| CUR_WRITE_LF_NO       | INTEGER | The log file number of the log file currently being written to   |
| CUR_WRITE_LF_OFFSET   | INTEGER | The offset of the log file currently being written to  |
| LF_OPEN_COUNT         | INTEGER | The number of open log files   |
| LF_PREPARE_COUNT      | INTEGER | The number of log files that have been created in advance  |
| LF_PREPARE_WAIT_COUNT | INTEGER | The number of waits to switch to new log files   |
| LST_PREPARE_LF_NO     | INTEGER | The identifier of the most recently prepared log file  |
| END_LSN_LFGID         | INTEGER | Not used. (0)  |
| END_LSN_FILE_NO       | INTEGER | The file number portion of the LSN (Log<br>Sequence Number) at which a REDO operation<br>will start when Altibase is restarted |
| END_LSN_OFFSET        | INTEGER | The offset within a LSN (Log Sequence Number) at which a REDO operation will start when Altibase is restarted                  |
| FIRST_DELETED_LOGFILE | INTEGER | The first log file that was deleted (inclusive)  |
| LAST_DELETED_LOGFILE  | INTEGER | The log file is the last log file that was deleted   |
| RESET_LSN_LFGID       | INTEGER | Not used. (0)  |
| RESET_LSN_FILE_NO     | INTEGER | The file number portion of the LSN (Log<br>Sequence Number) used after database<br>recovery                                    |
| RESET_LSN_OFFSET      | INTEGER | The offset of the LSN (Log Sequence Number) used after database recovery   |
| UPDATE_TX_COUNT       | INTEGER | The number of transactions in the LFG that are currently making changes to the database (only available for group commit)      |
| GC_WAIT_COUNT         | INTEGER | The number of waits for disk I/O (only available for group commit)   |

| Column name           | Туре    | Description   |
|-----------------------|---------|---|
| GC_ALREADY_SYNC_COUNT | INTEGER | The number of completed disk I/O operations (only available for group commit) |
| GC_REAL_SYNC_COUNT    | INTEGER | The number of actual disk I/O operations that occurred during group commit    |

#### LFG\_ID

This is a unique log file group number of the value 0.

## CUR\_WRITE\_LF\_NO

This is the number of the log file currently being used to store logs.

## CUR\_WRITE\_LF\_OFFSET

This is the log file offset currently being used to store logs.

#### LF\_OPEN\_COUNT

This is the number of log files on disk that are open for use by Altibase.

#### LF\_PREPARE\_COUNT

This is the number of log files that have been created in advance (prepared) by the log file creation thread up to the present moment.

#### LF\_PREPARE\_WAIT\_COUNT

When all of the prepared log files have been used, it is necessary to create new log files. This is the total number of waits for log files to be created in order to switch to a new log file.

If this value is large, setting the PREPARE\_LOG\_FILE\_COUNT property to a higher value will help ensure that a sufficient number of log files is prepared in advance. For more information about PREPARE\_LOG\_FILE\_COUNT, please refer to the *General Reference*.

#### LST\_PREPARE\_LF\_NO

This is the number of the log file that was most recently prepared (created in advance) by the log file creation thread.

## END\_LSN\_FILE\_NO

This shows the number of the log file, which is part of the LSN (Log Sequence Number), at which REDO commences when the system is restarted. It can be guaranteed that REDO will definitely begin with a log having a greater LSN value than the one shown here.

## END\_LSN\_OFFSET

This shows the offset within the log file, which is part of the LSN (Log Sequence Number), at which REDO commences when the system is restarted. It can be guaranteed that REDO will definitely begin with a log having a greater LSN value than the one shown here.

#### FIRST\_DELETED\_LOGFILE

This shows the number of the first of the log files that were classified as unnecessary and deleted during checkpointing. This means that the log file having this number was deleted during checkpointing.

## LAST\_DELETED\_LOGFILE

This shows the last log files that were classified as unnecessary and deleted during checkpointing. This number means that the corresponding log file has been deleted during the checkpoint.

#### RESET\_LSN\_FILE\_NO

RESET\_LSN is the first LSN after the time point at which recovery was performed. RESET\_LSN\_FILE\_NO is the log file number portion of RESET\_LSN.

#### RESET\_LSN\_OFFSET

This shows the offset within the log file, and is a portion of RESET\_LSN.

#### UPDATE\_TX\_COUNT

This returns, in real time, the number of transactions in the LFG that are currently making changes to the database.

#### GC\_WAIT\_COUNT

This shows the total number of times transactions in this LFG had to wait for disk I/O for group commit.

#### GC\_ALREADY\_SYNC\_COUNT

During group commit, it is sometimes not necessary to perform disk I/O for some transactions, because the logs containing them have already been written to disk. This is the cumulative number of times this has occurred.

#### GC\_REAL\_SYNC\_COUNT

This shows the number of actual disk I/O operations related to transactions in this LFG during group commit.

## V\$LOCK

This view displays information about lock nodes for all tables in the database at the current point in time.

| Column name    | Туре       | Description                       |
|----------------|------------|-----------------------------------|
| LOCK_ITEM_TYPE | VARCHAR(7) | The type of object that is locked |
| TBS_ID         | INTEGER    | The tablespace identifier         |
| TABLE_OID      | BIGINT     | The table object identifier       |
| DBF_ID         | BIGINT     | The database file identifier      |
| TRANS_ID       | BIGINT     | The transaction identifier        |

| Column name | Туре        | Description   |
|-------------|-------------|---|
| LOCK_DESC   | VARCHAR(32) | A character string indicating the lock mode e.g.) IX, IS, ${\sf X}$ |
| LOCK_CNT    | INTEGER     | The number of locks for this lock node                              |
| IS_GRANT    | BIGINT      | Indicates whether the table is locked or is waiting to be locked    |

## LOCK\_ITEM\_TYPE

This indicates the type of object that is locked, and can have the following values:

| Value   | Description            |
|---------|------------------------|
| NONE    | Cannot have this value |
| TBS     | Tablespace             |
| TBL     | Table                  |
| DBF     | Database file          |
| UNKNOWN | Unknown object type    |

# **V\$LOCK\_STATEMENT**

This view displays information about statements that are holding or waiting to acquire locks.

| Column name    | Туре           | Description   |
|----------------|----------------|---|
| SESSION_ID     | INTEGER        | The session identifier                                      |
| ID             | INTEGER        | The statement identifier                                    |
| TX_ID          | BIGINT         | The transaction identifier                                  |
| QUERY          | VARCHAR(16384) | The query statement   |
| STATE          | INTEGER        | The state of the statement                                  |
| BEGIN_FLAG     | INTEGER        | A flag indicating the beginning of the statement            |
| LOCK_ITEM_TYPE | VARCHAR(7)     | The type of object that is locked                           |
| TBS_ID         | INTEGER        | The transaction identifier                                  |
| TABLE_OID      | BIGINT         | The table object identifier                                 |
| DBF_ID         | BIGINT         | The database file identifier                                |
| LOCK_DESC      | VARCHAR(32)    | A character string indicating the lock mode e.g.) IX, IS, X |

| Column name | Туре    | Description  |
|-------------|---------|--|
| LOCK_CNT    | INTEGER | The number of locks for the lock node                            |
| IS_GRANT    | BIGINT  | Indicates whether the table is locked or is waiting to be locked |

# V\$LOG

This view displays information about log anchors.

| Column name               | Туре        | Description  |
|---------------------------|-------------|--|
| BEGIN_CHKPT_LFGID         | INTEGER     | Not used(0)  |
| BEGIN_CHKPT_FILE_NO       | INTEGER     | The log file number of the checkpoint start log of the most recently executed checkpoint               |
| BEGIN_CHKPT_FILE_OFFSET   | INTEGER     | The log offset of the checkpoint start log of the most recently executed checkpoint                    |
| END_CHKPT_LFGID           | INTEGER     | Not used(0)  |
| END_CHKPT_FILE_NO         | INTEGER     | The log file number of the checkpoint end log of the most recently executed checkpoint                 |
| END_CHKPT_FILE_OFFSET     | INTEGER     | The log offset of the checkpoint end log of the most recently executed checkpoint                      |
| SERVER_STATUS             | VARCHAR(15) | A character string indicating the status of the server   |
| ARCHIVELOG_MODE           | VARCHAR(12) | A character string indicating the status of database archive mode                                      |
| TRANSACTION_SEGMENT_COUNT | INTEGER     | The number of transaction segments to be created in the undo tablespace                                |
| OLDEST_LFGID              | INTEGER     | Not used(0)  |
| OLDEST_LOGFILE_NO         | INTEGER     | When restart recovery is performed,<br>the log file number from which disk-<br>related redo will begin |
| OLDEST_LOGFILE_OFFSET     | INTEGER     | When restart recovery is performed,<br>the log file offset from which disk-<br>related redo will begin |

#### SERVER\_STATUS

This is the status of the server.

- SERVER SHUTDOWN: The server has been shut down.
- SERVER STARTED: The server is running.

#### ARCHIVELOG\_MODE

This indicates whether Archivelog mode is enabled for the database.

- ARCHIVE: In this mode, unnecessary log files are stored in an extra directory for use in performing media recovery.
- NOARCHIVE: In this mode, unnecessary log files are deleted.

# V\$LOCK\_WAIT

This view shows wait information between transactions that are executed on the system.

| Column name       | Туре   | Description  |
|-------------------|--------|--|
| TRANS_ID          | BIGINT | The identifier of the waiting transaction          |
| WAIT_FOR_TRANS_ID | BIGINT | The identifier of the transaction being waited for |

## **Column Information**

#### TRANS\_ID

This is the identifier of the transaction that is currently waiting.

## WAIT\_FOR\_TRANS\_ID

This is the identifier of the transaction for which the transaction identified by TRANS\_ID is waiting.

In the above example, transactions 1216 and 5344 are waiting for transaction 2208.

## **V\$MEMGC**

This view displays memory space recovery (that is, memory garbage collection) information.

| Column name             | Туре         | Description   |
|-------------------------|--------------|---|
| GC_NAME                 | VARCHAR(128) | MEM_LOGICAL_AGER: Previous version index key slot release thread MEM_DELTHR: A thread that releases deleted records and supports pending operations such as DROP TABLE etc. |
| CURRSYSTEMVIEWSCN       | VARCHAR(29)  | The current system view SCN   |
| MINMEMSCNINTXS          | VARCHAR(29)  | The lowest of the view SCNs for memory-related transactions   |
| OLDESTTX                | INTEGER      | The identifier of the oldest transaction (the identifier of the transaction to which MINMEMSCNINTXS belongs)  |
| SCNOFTAIL               | VARCHAR(29)  | The commit SCN of the tail in garbage collection OID list   |
| IS_EMPTY_OIDLIST        | BIGINT       | Whether the garbage collection OID list is empty 0: empty 1: not empty  |
| ADD_OID_CNT             | BIGINT       | The number of transactions that caused OIDs to be added for garbage collection management   |
| GC_OID_CNT              | BIGINT       | The number of times OIDs are deleted for garbage collection   |
| AGING_REQUEST_OID_CNT   | BIGINT       | The number of outdated versions of records for which deletion has been requested  |
| AGING_PROCESSED_OID_CNT | BIGINT       | The number of outdated versions of records that have been deleted   |
| THREAD_COUNT            | INTEGER      | The number of garbage collection threads  |

Because Altibase supports MVCC, multiple versions of a single record can exist. In other words, one record consists of a most recent version and a number of previous versions. For more detailed information on MVCC, please refer to the sections pertaining to Multi-Version Concurrency Control (MVCC) in both the *Altibase Administrator's Manual* and the *Altibase Getting Started Guide*.

## AGING\_REQUEST\_OID\_CNT

If 10 records are deleted in one transaction, which is then committed, there are now 10 outdated records that can be cleared to recover space. However, because ADD\_OID\_CNT is determined on the basis of transactions, it is incremented by 1. To remedy this, AGING\_REQUEST\_OID\_CNT, which is determined on the basis of OIDs, is incremented by 10.

## AGING\_PROCESSED\_OID\_CNT

If the garbage collector (or ager) deletes 10 outdated versions of records from the same OID list, GC\_OID\_CNT is only incremented by 1 because it determined on the basis of lists. To remedy this, AGING\_PROCESSED\_OID\_CNT, which is determined on the basis of OIDs, is incremented by 10.

## THREAD\_COUNT

This shows the number of garbage collection threads.

## **V\$MEMSTAT**

This view displays statistics about the memory being used by Altibase processes.

| Column name    | Туре     | Description  |
|----------------|----------|--|
| NAME           | CHAR(64) | The name of the memory module                            |
| ALLOC_SIZE     | BIGINT   | The amount of memory being used by the module (in bytes) |
| ALLOC_COUNT    | BIGINT   | The number of units of memory that make up ALLOC_SIZE    |
| MAX_TOTAL_SIZE | BIGINT   | The maximum memory size of the module (in bytes)         |

## **Column Information**

#### **NAME**

This is the name of the module being used by Altibase. This column contains the following memory modules.

| Name                | Description  |
|---------------------|--|
| Altiwrap            | The memory used for Altiwrap   |
| Async_IO_Manager    | The memory that is used when asynchronous I/O occurs   |
| Audit_Manager       | The memory for Audit administrators  |
| CatalogCache_Memory | Not currently used   |
| Clock_Manager       | The memory for the clock manager. The clock manager uses the CPU clock when it checks the system time. |
| CM_Buffer           | The buffer memory used for communication (TCP, Unix domain Socket, IPC, and IPCDA)                     |
| CM_DataType         | The memory that is used for sending and receiving large packets  |
| CM_Interface        | The memory used by CM Interface  |

| Name                       | Description   |
|----------------------------|---|
| CM_Multiplexing            | The memory that is used for saving session information for communication            |
| CM_NetworkInterface        | The memory that is used for saving information about individual communication nodes |
| Condition_Variable         | The memory used to manage condition variables for multithreaded control             |
| DatabaseLink               | The memory that is used by Database<br>Link   |
| Disaster_recovery          | The memory used by disaster recovery  |
| Disaster_recovery_Control  | The memory used by the role manager in disaster recovery                            |
| Disaster_recovery_Executor | The memory used during disaster recovery  |
| Disaster_recovery_Storage  | Not currently used  |
| Dynamic Module Loader      | The memory used when loading shared libraries                                       |
| External_Procedure         | The memory used by external procedures  |
| External_Procedure_Agent   | The Memory used by the external procedure agent                                     |
| Fixed_Table                | The memory that is used for fixed tables  |
| GIS_DataType               | The memory that is used for handling GIS data                                       |
| GIS_Disk_Index             | The memory that is used for managing the Disk Spatial Index for GIS data            |
| GIS_Function               | The memory that is used for space-<br>related calculations                          |
| GIS_TEMP_MEMORY            | The memory that is used for creating R-tree indexes                                 |
| IDU_MEM_OTHER              | The memory that is used for creating R-tree indexes                                 |
| Index_Memory               | The memory used to manage index information   |
| InMemoryRecovery_Memory    | Not currently used  |

| Name                                  | Description  |
|---------------------------------------|--|
| Latch                                 | The administrative memory used by latch                              |
| Legacy_Transaction_Manager            | The memory used to manage legacy transaction information             |
| LOG_Memory                            | Not currently used   |
| Main_Module_CDBC_CONDITIONBUF_MEMPOOL | Not currently used   |
| Main_Module_CDBC_CURSORDATA_MEMPOOL   | Not currently used   |
| Main_Module_CDBC_MAIN                 | Not currently used   |
| Main_Module_CDBC_QP                   | Not currently used   |
| Main_Module_CDBC_STATE_MEMPOOL        | Not currently used   |
| Main_Module_Channel                   | The memory used by Altibase main module                              |
| Main_Module_DirectAttach              | Not currently used   |
| Main_Module_Distributed               | The memory used for XA management                                    |
| Main_Module_Queue                     | The memory that is used for queues                                   |
| Main_Module_Thread                    | The memory that is used for managing threads                         |
| Main_Module_Utility                   | Not currently used   |
| Mathematics                           | The memory that is used for various kinds of mathematical operations |
| MMAP                                  | The memory allocated by mmap system call                             |
| Mutex                                 | The memory that is used for managing mutexes                         |
| OS_Independent                        | Not currently used   |
| Process_ThreadInfo                    | Not currently used   |
| Profile_Manager                       | The memory that is used by the Profile Manager                       |
| Query_Binding                         | The memory that is used for binding host variables                   |
| Query_Common                          | Memory that is used for other purposes                               |
| Query_Common_Remote_Call              | Not currently used   |
| Query_Conversion                      | Not currently used   |

| Name                         | Description  |
|------------------------------|--|
| Query_DML                    | The memory that is used for executing DML statements   |
| Query_Execute                | The memory that is used when queries are executed  |
| Query_Execute_Cache          | The memory used for caching deterministic function results   |
| Query_Result_Cache           | The memory used to cache results   |
| Query_Meta                   | The memory that is used to manage cached meta information, which is checked while the server is active |
| Query_Prepare                | The memory that is used for preparing queries for execution  |
| Query_PSM_Concurrent_Execute | The memory that is used for executing the DBMS_CONCURRENT_EXEC package                                 |
| Query_PSM_Execute            | The memory that is used for executing PSM (Persistent Stored Module)                                   |
| Query_PSM_Node               | The memory that is used for managing PSM array variables   |
| Query_Sequence               | The memory that is used for managing sequences   |
| Query_Transaction            | The memory that is used for executing triggers   |
| Remote_Call_Client           | Not currently used   |
| Remote_Call_Server           | Not currently used   |
| Replication_Common           | Not currently used   |
| Replication_Control          | The memory that is used by the Replication Manager   |
| Replication_Data             | The memory that is used for processing XLOGs   |
| Replication_Executor         | Not currently used   |
| Replication_Met              | The memory used by meta cache  |
| Replication_Module_Property  | Not currently used   |
| Replication_Network          | The memory that is used for communication for replication  |

| Name                          | Description  |
|-------------------------------|--|
| Replication_Receiver          | The memory that is used by the replication Receiver  |
| Replication_Recovery          | The memory that is used to perform recovery using replication  |
| Replication_Sender            | The memory that is used by the replication Sender  |
| Replication_Storage           | The memory that is used to apply XLOGs   |
| Replication_Sync              | The memory that is used for synchronization in replication   |
| RESERVED                      | Allocated, but not allocated when using the TLSF memory manager  |
| Socket_Manager                | Not currently used   |
| SQL Plan Cache Control        | The memory that is used for the SQL<br>Plan Cache  |
| Storage_DataPort              | Memory that is used for executing  DataPort  |
| Storage_Disk_Buffer           | The memory that is used by the Disk<br>Buffer Manager  |
| Storage_Disk_Collection       | The memory that is used for performing Direct-Path Insert and LOB calculations for disk tables           |
| Storage_Disk_Datafile         | The memory that is used for data file management tasks, such as creating I/O buffers and data file nodes |
| Storage_Disk_Index            | The memory that is used for managing disk indexes  |
| Storage_Disk_Page             | The memory that is used for assigning disk LOB segment descriptors and disk table page list mutexes      |
| Storage_Disk_Recovery         | The memory that is used to ensure the consistency of a disk database                                     |
| Storage_Disk_SecondaryBuffer  | The memory used by secondary disk buffer manager   |
| Storage_Global_Memory_Manager | Not currently used   |
| Storage_Memory_Ager           | The memory that is used for the garbage collector and the database recovery ("refining") thread          |

| Name                                   | Description   |
|--|---|
| Storage_Memory_Collection              | The memory that is used for managing records in memory tables                               |
| Storage_Memory_Index                   | The memory that is used for managing memory indexes   |
| Storage_Memory_Interface               | The memory that is used at the storage module interface level                               |
| Storage_Memory_Locking                 | The memory that is used for locking tables and tablespaces                                  |
| Storage_Memory_Logical_Ager            | Not currently used  |
| Storage_Memory_Manager                 | The memory in which memory data are actually stored   |
| Storage_Memory_Page                    | The memory that is used for managing memory pages   |
| Storage_Memory_Recovery                | The memory that is used to perform recovery   |
| Storage_Memory_Recovery_Archive_Thread | Not currently used  |
| Storage_Memory_Recovery_Chkpt_Thread   | Not currently used  |
| Storage_Memory_Recovery_LFG_Thread     | Not currently used  |
| Storage_Memory_Transaction             | The memory that is used for managing transaction information                                |
| Storage_Memory_Utility                 | The memory that is used when the Storage Manager Tool is used                               |
| Storage_Tablespace                     | The memory that is used for managing and allocating tablespace nodes                        |
| SYSTEM                                 | The memory allocated directly by the operating system using the malloc function             |
| Tablespace Free Extent Pool            | The memory that is used for managing free extent pools of tablespaces                       |
| Temp_Memory                            | The memory that is used when allocating temporary space                                     |
| Thread_Stack                           | The memory used by the thread stack when the thread is created                              |
| Timer_Manager                          | The memory for the timer manager, which uses the timer thread when checking the system time |

| Name                              | Description  |
|-----------------------------------|--|
| Transaction_DiskPage_Touched_List | The memory that is used for managing disk data pages that are affected by a transaction    |
| Transaction_OID_List              | The memory that is used for making the OID (object identifier) list of a memory database   |
| Transaction_Private_Buffer        | Not currently used   |
| Transaction_Segment_Table         | The memory that is used for managing Undo segments and Transaction Status segments         |
| Transaction_Table                 | The memory that is used for assigning transaction objects                                  |
| Transaction_Table_Info            | The memory that is used for managing information about the tables changed by a transaction |
| Utility_Module                    | Not currently used   |
| Volatile_Log_Buffer               | Volatile Log Buffer memory   |
| Volatile_Memory_Manager           | The memory in which volatile memory data are stored  |
| Volatile_Memory_Page              | The memory that is used for managing volatile memory pages                                 |
| WATCHDOG                          | Not currently used   |

## ALLOC\_SIZE

This indicates the memory usage of the module.

## ALLOC\_COUNT

This is the number of unit memories that make up ALLOC\_SIZE in the module.

## MAX\_TOTAL\_SIZE

This indicates the maximum memory size the module has.

# V\$MEMTBL\_INFO

This view displays information about the status of memory tables.

| Column name   | Туре     | Description                 |
|---------------|----------|-----------------------------|
| TABLESPACE_ID | SMALLINT | The tablespace identifier   |
| TABLE_OID     | BIGINT   | The table object identifier |

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| Column name             | Туре    | Description  |
|-------------------------|---------|--|
| MEM_PAGE_CNT            | BIGINT  | The number of pages containing fixed-<br>length columns in the table             |
| MEM_VAR_PAGE_CNT        | BIGINT  | The number of pages containing variable-<br>length columns in the table          |
| MEM_SLOT_PERPAGE        | INTEGER | The number of slots that can be stored in a page containing fixed-length columns |
| MEM_SLOT_SIZE           | BIGINT  | The size of the fixed area in the table record                                   |
| FIXED_ALLOC_MEM         | DOUBLE  | The amount of fixed memory area (in bytes) allocated to a table                  |
| FIXED_USED_MEM          | BIGINT  | The amount of fixed memory area (in bytes) actually being used by a table        |
| VAR_ALLOC_MEM           | DOUBLE  | The amount of variable memory area (in bytes) allocated to a table               |
| VAR_USED_MEM            | BIGINT  | The amount of variable memory area (in bytes) actually being used by a table     |
| MEM_FIRST_PAGEID        | BIGINT  | The number of the first of the fixed-length pages in the table                   |
| STATEMENT_REBUILD_COUNT | BIGINT  | The number of times a statement has been rebuilt                                 |
| UNIQUE_VIOLATION_COUNT  | BIGINT  | The number of times a unique key violation has occurred                          |
| UPDATE_RETRY_COUNT      | BIGINT  | The number of times an update operation has been retried                         |
| DELETE_RETRY_COUNT      | BIGINT  | The number of times a delete operation has been retried                          |
| COMPRESSED_LOGGING      | INTEGER | Indicates whether log compression is enabled or not                              |
| IS_CONSISTENT           | INTEGER | Whether an table is consistent   |

To view this information together with the table name, join this view with the SYS\_TABLES\_ meta table and execute a query as follows:

```
SELECT A.TABLE_NAME,

B.MEM_PAGE_CNT,

B.MEM_SLOT_SIZE,

B.MEM_FIRST_PAGEID

FROM SYSTEM_.SYS_TABLES_ A, V$MEMTBL_INFO B

WHERE A.TABLE_OID = B.TABLE_OID;
```

#### **TABLESPACE ID**

This is the identifier of the tablespace in which the current table is stored. The following tablespaces are created by default. Identifiers of new user-created tablespaces will have values greater than 4.

- 0: SYS\_TBS\_MEM\_DIC
- 1: SYS\_TBS\_MEM\_DATA
- 2: SYS\_TBS\_DISK\_DATA
- 3: SYS\_TBS\_DISK\_UNDO
- 4: SYS\_TBS\_DISK\_TEMP

### TABLE\_OID

This is the default table object identifier, and indicates the physical location of the header that contains information about the table. This is only used internally by the system.

### STATEMENT\_REBUILD\_COUNT

When the Prepare-Execute process is performed, a prepared statement is executed without being parsed, validated, or optimized. However, after the statement is prepared, if a DDL statement is executed on a query target object (a tablespace, table or index), the corresponding statement is automatically rebuilt when the statement is executed, and this value is incremented.

### UNIQUE\_VIOLATION\_COUNT

This value is incremented when a unique key restriction is violated.

### UPDATE\_RETRY\_COUNT

This value is incremented when an attempt to perform an update operation is repeated.

## **DELETE\_RETRY\_COUNT**

This value is incremented when an attempt to perform a delete operation is repeated.

# V\$MEM\_BTREE\_HEADER

This view shows information about a memory BTREE header.

| Column name  | Туре         | Description  |
|--------------|--------------|--|
| INDEX_NAME   | VARCHAR(128) | The name of the index                                  |
| INDEX_ID     | INTEGER      | The index identifier                                   |
| INDEX_TBS_ID | INTEGER      | The tablespace in which the index is stored            |
| TABLE_TBS_ID | INTEGER      | The tablespace in which the associated table is stored |
| IS_UNIQUE    | CHAR(1)      | Whether an index is a unique key index                 |
| IS_NOT_NULL  | CHAR(1)      | Whether NULL values are allowed                        |

| Column name        | Туре    | Description   |
|--------------------|---------|---|
| USED_NODE_COUNT    | INTEGER | The number of nodes that are being used by an index                           |
| PREPARE_NODE_COUNT | INTEGER | The number of nodes that are prepared in advance to meet the demand for nodes |
| BUILT_TYPE         | CHAR(1) | The key type that was used when the index was created                         |

### INDEX\_NAME

This is the name of the index.

### INDEX\_ID

This is a unique identifier for the index in the system.

### INDEX\_TBS\_ID

This is the identifier of the tablespace in which the index is stored.

### TABLE\_TBS\_ID

This is the identifier of the tablespace containing the table that is related to the index.

## **IS\_UNIQUE**

This indicates whether the index is a unique key index. It is set to 'T' to indicate a unique key index, and to 'F' to indicate a duplicate key index.

## IS\_NOT\_NULL

This indicates whether NULL values are allowed. It is set to 'T' for a primary key index, and to 'F' for other kinds of indexes.

### USED\_NODE\_COUNT

This indicates the total number of nodes for the current index. This number increases when a node is split, and decreases when a node is deleted.

## PREPARE\_NODE\_COUNT

This is the number of nodes that are allocated in advance in consideration of system load, based on the number of nodes that have been assigned.

### **BUILT\_TYPE**

This indicates whether a key value or a record pointer was used when the index was built. It is set to 'V' to indicate that a key value was used, and to 'P' to indicate that a record pointer was used.

# **V\$MEM BTREE NODEPOOL**

This view shows information about the node pool for memory BTREE indexes. The node pool manages node allocation and return for all memory BTREE indexes.

| Column name      | Туре    | Description   |
|------------------|---------|---|
| TOTAL_PAGE_COUNT | INTEGER | The total number of pages in the node pool                              |
| TOTAL_NODE_COUNT | INTEGER | The total number of nodes in the node pool                              |
| FREE_NODE_COUNT  | INTEGER | The number of unallocated nodes in the node pool                        |
| USED_NODE_COUNT  | INTEGER | The number of nodes allocated to indexes                                |
| NODE_SIZE        | INTEGER | The size of a node (in bytes)   |
| TOTAL_ALLOC_REQ  | BIGINT  | The cumulative number of node allocation requests made to the node pool |
| TOTAL_FREE_REQ   | BIGINT  | The cumulative number of node deletion requests made to the node pool   |
| FREE_REQ_COUNT   | INTEGER | The number of nodes in the node pool waiting to be deleted              |

## **Column Information**

### TOTAL\_PAGE\_COUNT

This shows the number of pages allocated to the node pool for BTREE indexes.

### TOTAL\_NODE\_COUNT

This indicates the number of nodes allocated to the node pool for BTREE indexes. It is determined by TOTAL\_PAGE\_COUNT and NODE\_SIZE.

### FREE\_NODE\_COUNT

This is the number of nodes that have not been allocated to BTREE indexes, and thus remain in the node pool.

### USED\_NODE\_COUNT

This shows the total number of nodes that are currently allocated to BTREE indexes.

### NODE\_SIZE

This is the size of a BTREE index node.

### TOTAL\_ALLOC\_REQ

This is the number of node allocation requests that have been made to the node pool. This is the cumulative number since the system was started.

### TOTAL\_FREE\_REQ

This is the number of times the node that was used in the index was deleted and returned to the node pool. This is the accumulated value that is maintained after the system is started.

### FREE\_REQ\_COUNT

This is the number of return requests that have been made to the node pool for nodes that were used for BTREE indexes and then deleted. This is the cumulative number since the system was started

# V\$MEM\_RTREE\_HEADER

This view shows information about the header of a memory RTREE index.

| Column name        | Туре     | Description  |
|--------------------|----------|--|
| INDEX_NAME         | CHAR(40) | The name of the index  |
| INDEX_ID           | INTEGER  | The index identifier   |
| TABLE_TBS_ID       | INTEGER  | The identifier of the tablespace in which the table is stored        |
| TREE_MBR_MIN_X     | DOUBLE   | The minimum X value of the RTREE index                               |
| TREE_MBR_MIN_Y     | DOUBLE   | The minimum Y value of the RTREE index                               |
| TREE_MBR_MAX_X     | DOUBLE   | The maximum X value of the RTREE index                               |
| TREE_MBR_MAX_Y     | DOUBLE   | The maximum Y value of the RTREE index                               |
| USED_NODE_COUNT    | INTEGER  | The number of nodes that are being used by the index                 |
| PREPARE_NODE_COUNT | INTEGER  | The number of nodes that have been pre-allocated to meet node demand |

### **Column Information**

### INDEX\_NAME

This is the name of the index.

### INDEX\_ID

This is the identifier of the index. This identifier is unique within the system.

### TABLE\_TBS\_ID

This is the identifier of the tablespace containing the table that is related to the index.

## TREE\_MBR\_MIN\_X

This is the minimum X value of the minimum bounding box of the RTREE index.

### TREE\_MBR\_MIN\_Y

This is the minimum Y value of the minimum bounding box of the RTREE index.

## $TREE\_MBR\_MAX\_X$

This is the maximum X value of the minimum bounding box of the RTREE index.

### TREE\_MBR\_MAX\_Y

This is the maximum Y value of the minimum bounding box of the RTREE index.

### USED\_NODE\_COUNT

This is the total number of nodes being used by the current index. This number increases when a node is split and decreases when a node is deleted.

### PREPARE\_NODE\_COUNT

This is the number of nodes that are allocated in advance in consideration of system load, based on the number of nodes that have been assigned.

# V\$MEM\_RTREE\_NODEPOOL

This view shows information about the node pool for memory RTREE indexes. This node pool manages node allocation and return for all memory RTREE indexes.

| Column name      | Туре    | Description   |
|------------------|---------|---|
| TOTAL_PAGE_COUNT | INTEGER | The total number of pages in the node pool                              |
| TOTAL_NODE_COUNT | INTEGER | The number of nodes allocated to indexes                                |
| FREE_NODE_COUNT  | INTEGER | The number of unallocated nodes in the node pool                        |
| USED_NODE_COUNT  | INTEGER | The number of nodes allocated to indexes                                |
| NODE_SIZE        | INTEGER | The size of a node (in bytes)   |
| TOTAL_ALLOC_REQ  | BIGINT  | The cumulative number of node allocation requests made to the node pool |
| TOTAL_FREE_REQ   | BIGINT  | The cumulative number of node deletion requests made to the node pool   |
| FREE_REQ_COUNT   | INTEGER | The number of nodes in the node pool that are waiting to be deleted     |

### **Column Information**

## TOTAL\_PAGE\_COUNT

This is the number of pages allocated to the node pool for RTREE indexes.

### TOTAL\_NODE\_COUNT

This is the total number of nodes allocated to the node pool for RTREE indexes. It is determined by TOTAL\_PAGE\_COUNT and NODE\_SIZE.

### FREE\_NODE\_COUNT

This is the number of nodes that have not been allocated to RTREE indexes and thus remain in the node pool.

### USED\_NODE\_COUNT

This is the total number of nodes that are currently allocated to RTREE indexes.

### NODE\_SIZE

This is the size of an RTREE index node.

### TOTAL\_ALLOC\_REQ

This is the number of node allocation requests that have been made to the node pool. This is the cumulative number since the system was started.

### TOTAL\_FREE\_REQ

This is the number of return requests that have been made to the node pool for nodes that were being used by RTREE indexes and were then deleted. This is the cumulative number since the system was started.

### FREE\_REQ\_COUNT

This is the number of nodes that were being used by RTREE indexes and are waiting to be deleted.

# V\$MEM\_TABLESPACES

This view shows information about tablespaces that exist in memory.

| Column name         | Туре         | Description   |
|---------------------|--------------|---|
| SPACE_ID            | INTEGER      | The tablespace identifier   |
| SPACE_NAME          | VARCHAR(512) | The name of the tablespace  |
| SPACE_STATUS        | INTEGER      | The tablespace status   |
| SPACE_SHM_KEY       | INTEGER      | The share memory key of the tablespace                                |
| AUTOEXTEND_MODE     | INTEGER      | The auto extension mode of the tablespace                             |
| AUTOEXTEND_NEXTSIZE | BIGINT       | The size (in bytes) by which the tablespace is automatically extended |
| MAXSIZE             | BIGINT       | The maximum size of the tablespace (in bytes)                         |
| CURRENT_SIZE        | BIGINT       | The current size of the tablespace (in bytes)                         |
| DBFILE_SIZE         | DOUBLE       | The size of the database image files (in bytes)                       |
| DBFILE_COUNT_0      | INTEGER      | The number of database image files in file group #0                   |

| Column name         | Туре        | Description  |
|---------------------|-------------|--|
| DBFILE_COUNT_1      | INTEGER     | The number of database image files in file group #1            |
| TIMESTAMP           | VARCHAR(64) | The time point at which the tablespace was created             |
| ALLOC_PAGE_COUNT    | BIGINT      | The total number of pages in the tablespace                    |
| FREE_PAGE_COUNT     | BIGINT      | The number of free pages in the tablespace                     |
| RESTORE_TYPE        | BIGINT      | How to load the tablespace into memory                         |
| CURRENT_DB          | INTEGER     | A set of files that are the target for ping pong checkpointing |
| HIGH_LIMIT_PAGE     | BIGINT      | The maximum number of pages that the tablespace can have       |
| PAGE_COUNT_PER_FILE | BIGINT      | The number of pages per database image file                    |
| PAGE_COUNT_IN_DIS K | INTEGER     | The number of pages that exist on disk                         |

### SPACE\_STATUS

This is a value that indicates the tablespace status. Please refer to V\$MEM\_TABLESPACE\_STATUS\_DESC for details.

### SPACE\_SHM\_KEY

This is a shared memory key, which is used when a tablespace is loaded into shared memory.

### AUTOEXTEND\_MODE

This indicates whether Autoextend mode is enabled. If it is set to 1, Autoextend mode is enabled, whereas if it is set to some other value, Autoextend mode is not enabled..

## AUTOEXTEND\_NEXTSIZE

When the tablespace is automatically extended, this indicates the size (in bytes) by which the tablespace is automatically extended.

### **MAXSIZE**

This is the maximum size of the tablespace (in bytes).

### **CURRENT\_SIZE**

This is the current size of the tablespace (in bytes).

## DBFILE\_SIZE

This is the size of the database image files for the tablespace (in bytes).

### DBFILE\_COUNT\_0

Because Altibase uses ping pong checkpointing, it maintains two sets of databases image files. This value indicates the number of files in file group #0, which is one of these sets.

### DBFILE\_COUNT\_1

Because Altibase uses ping pong checkpointing, it maintains two sets of databases image files. This value indicates the number of files in file group #1, which is one of these sets.

#### **TIMESTAMP**

This timestamp value indicates the time point at which the tablespace was created.

### ALLOC\_PAGE\_COUNT

This is the number of pages in the tablespace.

### FREE\_PAGE\_COUNT

This is the number of free pages in the tablespace.

### **RESTORE\_TYPE**

This indicates how the tablespace is loaded into memory. It can have the following values:

| Loading Metho           | Value | Description   |
|-------------------------|-------|---|
| RESTORE_TYPE_DYNAMIC    | 0     | The tablespace is loaded into dynamic memory.   |
| RESTORE_TYPE_SHM_CREATE | 1     | The shared memory is created and the tablespace is loaded into shared memory.   |
| RESTORE_TYPE_SHM_ATTACH | 2     | The tablespace is attached to shared memory.  Attach shared memory to a process while the database is already in shared memory. |

### CURRENT\_DB

This is the database image file group into which dirty pages (changed pages) are downloaded during checkpointing. It can be 0 or 1.

### HIGH\_LIMIT\_PAGE

This is the maximum number of pages that the tablespace can have.

### PAGE\_COUNT\_PER\_FILE

This is the number of pages per database image file.

## PAGE\_COUNT\_IN\_DISK

This is the total number of pages in all database image files that exist on disk. Altibase increases the size of a database during checkpointing, rather than directly increasing the size of files on disk. Therefore, the number of database pages that exist in memory can be different from the number of pages on disk.

# V\$MEM\_TABLESPACE\_CHECKPOINT\_PATHS

This view shows the directory path of the database image files in which changed pages (dirty pages) are recorded during checkpointing for a tablespace.

| Column name     | Туре         | Description   |
|-----------------|--------------|---|
| SPACE_ID        | INTEGER      | The tablespace identifier                                   |
| CHECKPOINT_PATH | VARCHAR(512) | The directory in which the database image files are located |

# V\$MEM\_TABLESPACE\_STATUS\_DESC

This view provides descriptions of values that indicate the memory tablespace status. These are the values that the SPACE\_STATUS column in the V\$MEM\_TABLESPACES view can have.

| Column name | Туре        | Description                           |
|-------------|-------------|---------------------------------------|
| STATUS      | INTEGER     | The status value of memory tablespace |
| STATUS_DESC | VARCHAR(64) | The description of the status value   |

## **Column Information**

#### **STATUS**

This is the status value of the memory tablespace.

## STATUS\_DESC

This is a description of the status value of the memory tablespace.

The status values and corresponding descriptions are as follows:

| STATUS_DESC          | Description                                       |
|----------------------|---|
| OFFLINE              | The tablespace is offline.                        |
| ONLINE               | The tablespace is online.                         |
| DISCARDED            | The tablespace has been discarded.                |
| DROPPED              | The tablespace has been deleted                   |
| BACKUP               | The tablespace is being backed up.                |
| CREATING             | The tablespace is being created.                  |
| DROPPING             | A request has been made to delete the tablespace. |
| DROP_PENDING         | The tablespace is being deleted.                  |
| SWITCHING_TO_OFFLINE | The tablespace is switching to offline status.    |
| SWITCHING_TO_ONLINE  | The tablespace is switching to online status.     |

| STATUS_DESC  | Description   |
|--------------|---|
| BLOCK_BACKUP | The tablespace cannot be backed up. Because another operation is in progress, it is necessary to wait until the other operation is complete before backup can be performed. |

# **V\$MUTEX**

This view displays statistical information about mutexes, which are related to concurrency control performed by Altibase processes.

| Column name        | Туре        | Description   |
|--------------------|-------------|---|
| NAME               | VARCHAR(64) | The name of the mutex   |
| TRY_COUNT          | BIGINT      | The number of lock attempts   |
| LOCK_COUNT         | BIGINT      | The number of successful lock attempts                                |
| MISS_COUNT         | BIGINT      | The number of waits resulting from missed lock attempts               |
| SPIN_VALUE         | INTEGER     | This field is reserved for future use.                                |
| TOTAL_LOCK_TIME_US | BIGINT      | The total amount of time this mutex has been locked (in microseconds) |
| MAX_LOCK_TIME_US   | BIGINT      | The maximum time elapsed while locking this mutex (in microseconds)   |
| THREAD_ID          | VARCHAR(64) | The identifier of a thread currently holding a lock.                  |

# **V\$NLS\_PARAMETERS**

This view shows NLS (National Language Support)-related information for both the server and client for each session.

| Column name               | Туре        | Description   |
|---------------------------|-------------|---|
| SESSION_ID                | BIGINT      | The session identifier  |
| NLS_USE                   | VARCHAR(40) | The client character set  |
| NLS_CHARACTERSET          | VARCHAR(40) | The database character set  |
| NLS_NCHAR_CHARACTERSET    | VARCHAR(40) | The national character set  |
| NLS_COMP                  | VARCHAR(7)  | How characters are compared   |
| NLS_NCHAR_CONV_EXCP       | VARCHAR(7)  | How to handle errors that arise when converting character sets            |
| NLS_NCHAR_LITERAL_REPLACE | VARCHAR(7)  | Whether to check for the presence of NCHAR literals within SQL statements |

#### **SESSION ID**

This is the unique number of the session.

### **NLS\_USE**

This is the client character set. The default character set should be set when processing character data on the client. The character sets and related NLS\_USE settings currently supported by Altibase are as follows:

| Language             | Character Set           | NLS_USE                                     |
|----------------------|-------------------------|---|
| English<br>(default) | US7ASCII                | US7ASCII, ASCII, ENGLISH                    |
| Korean               | KSC-5601 Complete       | KSC5601, KO16KSC5601, KOREAN                |
|                      | MS Extended<br>Complete | MS949, CP949, WINDOWS949                    |
| Japanese             | EUC-JP (UNIX)           | EUCJP                                       |
|                      | Shift-JIS (Windows)     | SHIFTJIS                                    |
|                      | MS932 (Windows)         | MS932, CP932                                |
| Chinese              | China                   | GB231280, ZHS16CGB231280, CHINESE,<br>MS936 |
|                      | Taiwan                  | BIG5, ZHT16BIG5, TAIWAN                     |
| Universal            | Unicode (UTF-8)         | UTF8, UNICODE                               |

When storing data of a different character set than the database character set, it is important to consider convertibility and compatibility between the individual character sets. Please refer to the *Getting Started* for more detailed information about multilingual support.

## NLS\_CHARACTERSET

This is the database character set used on the server.

## NLS\_NCHAR\_CHARACTERSET

This is the national character set.

### NLS\_COMP

This indicates the order in which characters are compared according to how they appear in a dictionary of the language corresponding to the character set that was specified when the database was created. At present, this is useful only when Korean (KSC-5601 Completion or MS Extended Completion) is specified as the database character set.

### NLS\_NCHAR\_CONV\_EXCP

This shows how errors are handled when the character set is converted.

#### NLS\_NCHAR\_LITERAL\_REPLACE

This shows whether the client will check whether NCHAR literals exist within a SQL statement. If this is TRUE, the client always checks whether NCHAR literals exist, and convert the remainder of the SQL statement, other than the NCHAR literals, to the database character set. If this is FALSE, the client doesn't check this, and convert the entire SQL statement to to the database character set.

# **V\$NLS\_TERRITORY**

This view stores the names of territories available to be set for the database or the current session.

| Column name | Туре        | Description                                   |
|-------------|-------------|---|
| NAME        | VARCHAR(40) | The name of the territory available to be set |

# V\$OBSOLETE\_BACKUP\_INFO

This view displays information about backups which are no longer required to be retained.

Since columns of this view are part of the V\$BACKUP\_INFO performance view, please refer to column information about the V\$BACKUP\_INFO performance view for more information.

| Column name                    | Туре      | Description                     |
|--------------------------------|-----------|---------------------------------|
| BEGIN_BACKUP_TIME              | CHAR(24)  | The start time of backup        |
| END_BACKUP_TIME                | CHAR(24)  | The completion time of backup   |
| INCREMENTAL_BACKUP_CHUNK_COUNT | INTEGER   | The incremental chunk size      |
| BACKUP_TARGET                  | INTEGER   | The backup target               |
| BACKUP_LEVEL                   | INTEGER   | The backup level                |
| BACKUP_TYPE                    | INTEGER   | The backup type                 |
| TABLESPACE_ID                  | INTEGER   | The backup target tablespace ID |
| FILE_ID                        | INTEGER   | The backup target datafile ID   |
| BACKUP_TAG                     | CHAR(128) | The backup tag name             |
| BACKUP_FILE                    | CHAR(512) | The backup file                 |

## **V\$PKGTEXT**

This view contains information about strings of the packages executed on the system.

| Column name | Туре        | Description                               |
|-------------|-------------|---|
| PACKAGE_OID | BIGINT      | The package identifier                    |
| PIECE       | INTEGER     | The serial number of the string piece     |
| TEXT        | VARCHAR(64) | The string piece of the package statement |

### PACKAGE\_OID

This is the object identifier which only points to the package; the OID.

### **PIECE**

The entire statement of the package is split into strings with the length of 64 bytes and saved. PIECE is the serial number of the 64-byte split pieces, and starts from 0.

#### **TEXT**

This is the column which displays the text of the 64-byte text pieces which are parts of the package text.

## **V\$PLANTEXT**

This view displays information about execution plans for SQL statements that are executed by the server.

| Column<br>name | Туре        | Description   |
|----------------|-------------|---|
| SID            | INTEGER     | The session identifier                                    |
| STMT_ID        | INTEGER     | The statement identifier                                  |
| PIECE          | INTEGER     | The serial number for the fragment of execution plan text |
| TEXT           | VARCHAR(64) | A fragment of execution plan text                         |

## **Column Information**

#### SID

This is the identifier of the session.

### STMT\_ID

This is the identifier of the statement.

### **PIECE**

A complete execution plan for one statement is divided into text fragments 64 bytes long and then saved. PIECE shows the serial numbers for these 64-byte fragments, starting from 0.

#### **TEXT**

This shows the contents of the 64-byte text fragment that is part of the execution plan statement.

## **V\$PROCTEXT**

This view displays information about stored procedures being used by the system.

| Column name | Туре        | Description   |
|-------------|-------------|---|
| PROC_OID    | BIGINT      | The object identifier of a stored procedure         |
| PIECE       | INTEGER     | The serial number for the stored procedure fragment |
| TEXT        | VARCHAR(64) | A fragment of the stored procedure text             |

### **Column Information**

### PROC\_OID

The identifier of a stored procedure or stored function, which is the same as a PROC\_OID value in the SYS\_PROCEDURES\_ meta table.

### **MODIFY\_COUNT**

Incremented by 1 each time a stored procedure or function is recreated or recompiled. The initial value is 0.

#### **STATUS**

The value indicating whether a stored procedure or function can be executed. VALID indicates that it is executable. Refer to the description of the STATUS column in the SYS\_PROCEDURES\_ meta table.

### SESSION\_ID

The ID of the session that changed the status of the stored procedure or funciton to INVALID. If the status has never changed, this value is 0 or -1.

### PROC\_TYPE

The type of stored procedure. The possible values are:

- NORMAL: Normal procedure
- EXTERNAL C: C/C++ External Procedure
- INTERNAL C: C/C++ Internal Procedure
- UNKNOWN: If the compilation of the stored procedure fails when starting the server, the internal procedure type is not known, so it is marked UNKNOWN. Subsequently, when compiled and in VALID status, the correct type is set.

## **V\$PROCINFO**

| Column name | Туре   | Description                                   |
|-------------|--------|---|
| PROC_OID    | BIGINT | The object identifier of the stored procedure |

| Column name  | Туре        | Description   |
|--------------|-------------|---|
| MODIFY_COUNT | INTEGER     | The number of times a stored procedure was recreated or recompiled    |
| STATUS       | VARCHAR(7)  | The status of the object. If INVALID, it is not executable            |
| SESSION_ID   | INTEGER     | The ID of the session that changed the STATUS of the stored procedure |
| PROC_TYPE    | VARCHAR(10) | The type of stored procedure  |

## PROC\_OID

This is an OID, which is a unique object identifier for a stored procedure.

## **PIECE**

The complete text for a stored procedure is divided into text fragments 64 bytes long and then saved. PIECE shows the serial numbers for these 64-byte fragments, starting from 0.

#### **TEXT**

This shows the contents of the 64-byte text fragment that is part of the stored procedure text.

## **V\$PROPERTY**

This view displays information about all internally set Altibase properties.

| Column name | Туре         | Description                               |
|-------------|--------------|---|
| NAME        | VARCHAR(256) | The property name                         |
| STOREDCOUNT | INTEGER      | The number of values set for the property |
| ATTR        | BIGINT       | The property attribute                    |
| MIN         | VARCHAR(256) | The minimum value                         |
| MAX         | VARCHAR(256) | The maximum value                         |
| VALUE1      | VARCHAR(256) | The first value                           |
| VALUE2      | VARCHAR(256) | The second value                          |
| VALUE3      | VARCHAR(256) | The third value                           |
| VALUE4      | VARCHAR(256) | The fourth value                          |
| VALUE5      | VARCHAR(256) | The fifth value                           |
| VALUE6      | VARCHAR(256) | The sixth value                           |
| VALUE7      | VARCHAR(256) | The seventh value                         |
| VALUE8      | VARCHAR(256) | The eighth value                          |

### **NAME**

This is the name of the property.

### **STOREDCOUNT**

STOREDCOUNT displays the number of values set in the property. A property can have up to eight duplicate values.

### **ATTR**

This is the attribute of the property.

#### MIN

This is the minimum value that the property can have.

### MAX

This is the maximum value that the property can have.

#### **VALUE1 ~ 8**

The actual values set for the property.

## **V\$REPEXEC**

This view displays information related to the replication manager.

| Column name        | Туре    | Description                            |
|--------------------|---------|--|
| PORT               | INTEGER | The port number currently being used   |
| MAX_SENDER_COUNT   | INTEGER | The maximum number of Sender threads   |
| MAX_RECEIVER_COUNT | INTEGER | The maximum number of Receiver threads |

## **Column Information**

### **PORT**

The number of the port through which the replication manager on the local server receives replication requests from the remote server.

### MAX\_SENDER\_COUNT

This is the maximum number of replication Sender threads that can be created on the local server.

### MAX\_RECEIVER\_COUNT

This is the maximum number of replication Receiver threads that can be created on the local server.

## **V\$REPGAP**

This shows the difference between the most recently created log record and the log record currently being processed by the replication Sender. Please note that this information is only available while the replication Sender thread is active.

| Column<br>name | Туре        | Description  |
|----------------|-------------|--|
| REP_NAME       | VARCHAR(40) | The name of the replication object   |
| START_FLAG     | BIGINT      | Startup options  |
| REP_LAST_SN    | BIGINT      | The sequence number of the last log record   |
| REP_SN         | BIGINT      | The sequence number of the log record currently being sent   |
| REP_GAP        | BIGINT      | The actual size of the log file corresponding to the replication gap (Unit: Unit set in property <u>REPLICATION GAP UNIT</u> |
| REP_GAP_SIZE   | BIGINT      | The actual size of the log file corresponding to the replication gap (bytes)   |
| READ_LFG_ID    | INTEGER     | The log file group currently being read (Not used, 0)  |
| READ_FILE_NO   | INTEGER     | The log file number currently being read   |
| READ_OFFSET    | INTEGER     | The location currently being read  |

## **Column Information**

### **REP\_NAME**

This is the name of the replication object on the local server.

## START\_FLAG

This is a replication startup option for use when replication is started on the local server. The following values are possible:

• NORMAL: 0

• QUICK: 1

• SYNC: 2

• SYNC\_ONLY: 3

• SYNC RUN: 4

• SYNC END: 5

• RECOVERY from Replication: 6

• OFFLINE: 7

• PARALLEL: 8

### REP\_LAST\_SN

This is the sequence number of the log record that was most recently written in response to a transaction on the local server.

### REP\_SN

This is the sequence number of the log record that is currently being sent by the replication Sender on the local server.

### REP\_GAP

This shows the interval between the log sequence numbers of REP\_LAST\_SN and REP\_SN. In other words, this is the interval between the log record that was most recently written due to a transaction on the local server and the log record that is currently being sent by the replication Sender thread.

### **REP\_GAP\_SIZE**

This shows the log file size of the replication gap, in bytes.

### READ\_FILE\_NO

This is the log file number which is currently being read by the replication sender. However, this is not updated while the replication sender is reading the replication log in the buffer. To check to see if the log is being read in the replication log buffer, verify the READ\_SN value is between BUFFER\_MIN\_SN and BUFFER\_MAX\_SN.

### **READ\_OFFSET**

This indicates the location in the log file that is currently being read.

# V\$REPGAP\_PARALLEL

This view shows the difference between the most recently created log record and the log record currently being processed by replication Sender threads working in parallel. Please note that this information is only available when multiple replication Sender threads are working in parallel.

| Column name  | Туре        | Description   |
|--------------|-------------|---|
| REP_NAME     | VARCHAR(40) | The name of the replication   |
| CURRENT_TYPE | VARCHAR(9)  | The type of the replication Sender thread   |
| REP_LAST_SN  | BIGINT      | The last log file number  |
| REP_SN       | BIGINT      | The sequence number of the log record currently being sent  |
| REP_GAP      | BIGINT      | The actual size of the log file corresponding to the replication gap  (Unit: unit set in property <u>REPLCIATION GAP UNIT</u> |
| REP_GAP_SIZE | BIGINT      | The actual size of the log file corresponding to the replication gap (bytes)  |
| READ_LFG_ID  | INTEGER     | The identifier of the log file group currently being read   |

| Column name  | Туре    | Description   |
|--------------|---------|---|
| READ_FILE_NO | INTEGER | The log file number currently being read                                    |
| READ_OFFSET  | INTEGER | The current reading offset  |
| PARALLEL_ID  | INTEGER | The identifier of one of several threads working in parallel for one Sender |

#### REP\_NAME

This is the name of the replication object on the local server.

### **CURRENT\_TYPE**

This can have one of the following values, which denote the current status of the replication Sender thread.

- NORMAL: This means that the Sender thread analyzes transaction logs and converts them to XLOGs on the active server. The Sender thread then transfers the XLOGs to a standby server.
- QUICK: This value can be returned when replication was started with the QUICKSTART option, and indicates the state in which the starting location is being changed so that the Sender thread will ignore old logs and start sending from the most recent log. After the starting location is changed, NORMAL will be returned, rather than this value.
- SYNC: This value can be returned when replication was started with the SYNC option. After synchronization is complete, NORMAL (LAZY mode) or PARALLEL (EAGER mode) will be returned, rather than this value.
- SYNC\_ONLY: This value can be returned when replication was started with the SYNC ONLY option. After synchronization is complete, the Sender thread will be terminated.
- RECOVERY: This value indicates that the Sender thread is running in order to restore data that were lost on another server.
- OFFLINE: This value indicates that the Sender thread is running in order to read logs on the active server when the active server is offline and apply them to the standby server.
- PARALLEL: This value indicates that several Sender threads are sending XLOGs pertaining to the table(s) that is (or are) being replicated in parallel. This value can be returned when replication was started in EAGER mode with the PARALLEL option. It is different from the PARALLEL option which can be specified when starting replication with the SYNC or SYNC\_ONLY option.

### **REP\_LAST\_SN**

This is the most recent log record sequence number on the local server.

#### **REP SN**

This is the sequence number of the log record that is currently being sent by the replication Sender on the local server.

### REP\_GAP

This is the difference between the log serial number returned by REP\_LAST\_SN and that returned by REP\_SN. In other words, this is the gap between the log record that was most recently written by a transaction on the local server and the log record that is currently being sent by the replication Sender thread.

### **REP\_GAP\_SIZE**

This is the log file size of the replication gap, in bytes.

#### READ\_FILE\_NO

This indicates the number of the log file that is currently being read.

### **READ\_OFFSET**

This indicates the current location in the log file that is currently being read.

## PARALLEL\_ID

This is the identifier of one of several threads working in parallel for one Sender.

## **V\$REPLOGBUFFER**

This view displays information about the state of the log buffer used by the replication Sender while the replication Sender thread is working

| Column name   | Туре        | Description  |
|---------------|-------------|--|
| REP_NAME      | VARCHAR(40) | The name of the replication object   |
| BUFFER_MIN_SN | BIGINT      | The lowest log sequence number in the buffer that is being used by the replication Sender  |
| READ_SN       | BIGINT      | The sequence number of the log record to be read next by the replication Sender thread     |
| BUFFER_MAX_SN | BIGINT      | The highest log sequence number in the buffer that is being used by the replication Sender |

### **Column Information**

### **REP\_NAME**

This is the name of the replication object on the local server.

## **BUFFER\_MIN\_SN**

This is the lowest of the sequence numbers of log records saved in the log buffer that is used for replication.

### **READ\_SN**

This is the sequence number of the log record that is to be read next by the replication Sender thread in the log buffer that is being used for replication.

### **BUFFRT\_MAX\_SN**

This is the highest of the sequence numbers of log records saved in the log buffer that is being used for replication.

# **V\$REPOFFLINE\_STATUS**

This view shows the status of offline replication.

| Column<br>name | Туре        | Description  |
|----------------|-------------|--|
| REP_NAME       | VARCHAR(40) | The name of the replication object                             |
| STATUS         | BIGINT      | The status of offline replication execution                    |
| SUCCESS_TIME   | INTEGER     | The time taken for offline replication to execute successfully |

## **Column Information**

### **REP\_NAME**

This is the name of the replication object on the local server.

#### **STATUS**

This is the status of offline replication.

- 0: offline replication has not been started
- 1: offline replication has been started
- 2: offline replication has completed
- 3: offline replication failed

## SUCCESS\_TIME

This is the time point at which the most recent successful execution of offline replication occurred. It is based on the system time. In the case where replication was successfully started and completed, it is the time taken for replication to complete, and is 0 otherwise.

## **V\$REPRECEIVER**

This view displays information about the replication Receiver.

| Column name | Туре        | Description                          |
|-------------|-------------|--------------------------------------|
| REP_NAME    | VARCHAR(40) | The name of the replication object   |
| MY_IP       | VARCHAR(64) | The IP address of the local sever    |
| MY_PORT     | INTEGER     | The port number on the local server  |
| PEER_IP     | VARCHAR(64) | The IP address on the remote server  |
| PEER_PORT   | INTEGER     | The port number on the remote server |

| Column name               | Туре    | Description   |
|---------------------------|---------|---|
| APPLY_XSN                 | BIGINT  | The XSN currently being processed   |
| INSERT_SUCCESS_COUNT      | BIGINT  | The number of INSERT log records successfully applied to the local database by the replication Receiver thread      |
| INSERT_FAILURE_COUNT      | BIGINT  | The number of INSERT log records that could not be applied to the local database by the replication Receiver thread |
| UPDATE _SUCCESS_COUNT     | BIGINT  | The number of UPDATE log records successfully applied to the local database by the replication Receiver thread      |
| UPDATE_FAILURE_COUNT      | BIGINT  | The number of UPDATE log records that could not be applied to the local database by the replication Receiver thread |
| DELETE_SUCCESS_COUNT      | BIGINT  | The number of DELETE log records successfully applied to the local database by the replication Receiver thread      |
| DELETE_FAILURE_COUNT      | BIGINT  | The number of DELETE log records that could not be applied to the local database by the replication Receiver thread |
| PARALLEL_ID               | INTEGER | Always displays 0   |
| SQL_APPLY_TABLE_COUNT     | INTEGER | The number of tables operating in SQQL reflection mode  |
| APPLIER_INIT_BUFFER_USAGE | BIGINT  | The current size of the queue waiting on the parallel applicator (unit: byte)                                       |

## REP\_NAME

This is the name of the replication object on the local server.

## MY\_IP

This is the IP address of the local server.

## MY\_PORT

This is the port number being used by the Receiver thread on the local server.

## PEER\_IP

This is the IP address of the remote server.

#### PEER\_PORT

This is the port number being used by the Sender thread on the remote server.

### APPLY\_XSN

This shows the XLog sequence number (XSN) of the XLog that was sent by the Sender thread on the remote server and is being used by the Receiver thread on the local server.

#### INSERT\_SUCCESS\_COUNT

This is the number of INSERT log records that were successfully applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

#### INSERT\_FAILURE\_COUNT

This is the number of INSERT log records (including conflicts) that could not be applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

#### UPDATE\_SUCCESS\_COUNT

This is the number of UPDATE log records that were successfully applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

#### UPDATE\_FAILURE\_COUNT

This is the number of UPDATE log records (including conflicts) that could not be applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

### **DELETE\_SUCCESS\_COUNT**

This is the number of DELETE log records that were successfully applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

#### **DELETE FAILURE COUNT**

This is the number of DELETE log records that were successfully applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

### PARALLEL\_ID

Always displays 0.

In eager mode, this is the same Receiver as the replication Receiver whose PARALLEL\_ID is 0 in V\$REPRECEIVER\_PARALLEL. For other modes, this value is meaningless.

### SQL\_APPLY\_TABLE\_COUNT

This is the number of tables running in SQL reflection mode.

### APPLIER\_INIT\_BUFFER\_USAGE

This is the total memory usage of the XLog allocated to the applier thread, when using replication with the parallel applier option (in bytes)

# V\$REPRECEIVER\_COLUMN

This view shows information about columns that are replication targets used by the replication Receiver.

| Column name    | Туре         | Description                 |
|----------------|--------------|-----------------------------|
| REP_NAME       | VARCHAR(40)  | The name of the replication |
| USER_NAME      | VARCHAR(128) | The user name               |
| TABLE_NAME     | VARCHAR(128) | The table name              |
| PARTITION_NAME | VARCHAR(128) | The name of the partition   |
| COLUMN_NAME    | VARCHAR(128) | The column name             |
| APPLY_MODE     | INTEGER      | 0: Binary mode 1: SQL mode  |

## **Column Information**

### **REP\_NAME**

This is the name of the replication object on the local server.

### USER\_NAME

This is the user name of the owner of the table that is the target of replication on the local server. Its value corresponds to a USER\_NAME in the SYS\_USERS\_ meta table.

### **TABLE NAME**

This is the name of a table that is the target of replication on the local server. It corresponds to a TABLE\_NAME in the SYS\_TABLES\_ meta table.

## **PARTITION\_NAME**

This is the name of the partition that is the target for replication on the local server.

## COLUMN\_NAME

This is the name of the column that is the target of replication on the local server.

## APPLY\_MODE

This mode reflects data in a table.

• 0: Binary mode

• 1: SQL mode

# V\$REPRECEIVER\_PARALLEL

This view displays information about replication Receiver threads working in parallel.

| Column name           | Туре        | Description   |
|-----------------------|-------------|---|
| REP_NAME              | VARCHAR(40) | The name of the replication object  |
| MY_IP                 | VARCHAR(64) | The IP address of the local server  |
| MY_PORT               | INTEGER     | The port number on the local server   |
| PEER_IP               | VARCHAR(64) | The IP address of the remote server   |
| PEER_PORT             | INTEGER     | The port number on the remote server  |
| APPLY_XSN             | BIGINT      | The XSN currently being processed   |
| INSERT_SUCCESS_COUNT  | BIGINT      | The number of INSERT transactions successfully applied to the local database by the replication Receiver thread.      |
| INSERT_FAILURE_COUNT  | BIGINT      | The number of INSERT transactions that could not be applied to the local database by the replication Receiver thread. |
| UPDATE _SUCCESS_COUNT | BIGINT      | The number of UPDATE transactions successfully applied to the local database by the replication Receiver thread.      |
| UPDATE_FAILURE_COUNT  | BIGINT      | The number of UPDATE transactions that could not be applied to the local database by the replication Receiver thread. |
| DELETE_SUCCESS_COUNT  | BIGINT      | The number of DELETE transactions successfully applied to the local database by the replication Receiver thread.      |
| DELETE_FAILURE_COUNT  | BIGINT      | The number of DELETE transactions that could not be applied to the local database by the replication Receiver thread. |
| PARALLEL_ID           | INTEGER     | The identifier of one of several replication<br>Receiver threads working in parallel                                  |

### REP\_NAME

This is the name of the replication object.

### MY\_IP

This is the IP address of the local server.

#### MY\_PORT

This is the port number used by the Receiver on the local server.

### PEER\_IP

This is the IP address of the remote server.

### PEER\_PORT

This is the port number used by the Sender on the remote server.

### APPLY\_XSN

This shows the XLog sequence number of the XLog that was sent by a Sender thread on the remote server and is being applied by the Receiver thread on the local server.

### INSERT\_SUCCESS\_COUNT

This is the number of INSERT transactions that were successfully applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

## INSERT\_FAILURE\_COUNT

This is the number of INSERT transactions (including conflicts) that could not be applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

### UPDATE\_SUCCESS\_COUNT

This is the number of UPDATE transactions that were successfully applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

### UPDATE\_FAILURE\_COUNT

This is the number of INSERT transactions (including conflicts) that could not be applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

### DELETE\_SUCCESS\_COUNT

This is the number of DELETE transactions that were successfully applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

## DELETE\_FAILURE\_COUNT

This is the number of INSERT transactions (including conflicts) that could not be applied to the local database by the replication Receiver thread.

This number is not dependent on whether statements are committed or rolled back. In other words, if a statement is rolled back, this number is not decreased.

### PARALLEL\_ID

This is the identifier of one of several replication Receivers having the same name.

# V\$REPRECEIVER\_PARALLEL\_APPLY

This view displays information about replication applier threads.

| Column name            | Туре        | Description   |
|------------------------|-------------|---|
| REP_NAME               | VARCHAR(40) | The name of the replication object  |
| PARALLEL_APPLIER_INDEX | INTEGER     | The applier number  |
| APPLY_XSN              | BIGINT      | The XSN currently being processed   |
| INSERT_SUCCESS_COUNT   | BIGINT      | The number of INSERT transactions successfully applied to the local database by the replication Receiver thread.      |
| INSERT_FAILURE_COUNT   | BIGINT      | The number of INSERT transactions that could not be applied to the local database by the replication Receiver thread. |
| UPDATE_SUCCESS_COUNT   | BIGINT      | The number of UPDATE transactions successfully applied to the local database by the replication Receiver thread.      |
| UPDATE_FAILURE_COUNT   | BIGINT      | The number of UPDATE transactions that could not be applied to the local database by the replication Receiver thread. |
| DELETE_SUCCESS_COUNT   | BIGINT      | The number of DELETE transactions successfully applied to the local database by the replication Receiver thread.      |
| DELETE_FAILURE_COUNT   | BIGINT      | The number of DELETE transactions that could not be applied to the local database by the replication Receiver thread. |

For more detailed information, please refer to V\$REPRECEIVER.

# V\$REPRECEIVER\_STATISTICS

This view shows statistical information about the time that it takes for replication Receivers to perform various tasks. When the TIMED\_STATISTICS property is set to 1, cumulative statistics are maintained in this view. The interval at which this statistical information is updated is determined by the TIMER\_THREAD\_RESOLUTION and TIMER\_RUNNING\_LEVEL properties.

| Column name         | Туре        | Description  |
|---------------------|-------------|--|
| REP_NAME            | VARCHAR(40) | This is the name of the replication object.  |
| PARALLEL_ID         | INTEGER     | This is the identifier of one of several replication Receiver threads working in parallel. |
| RECV_XLOG           | BIGINT      | This is the cumulative amount of time taken to receive XLogs.                              |
| CONVERT_ENDIAN      | BIGINT      | This is the cumulative amount of time taken to perform byte order conversion.              |
| BEGIN_TRANSACTION   | BIGINT      | This is the cumulative amount of time taken to begin transactions.                         |
| COMMIT_TRANSACTION  | BIGINT      | This is the cumulative amount of time taken to commit transactions.                        |
| ABORT_TRANSACTION   | BIGINT      | This is the cumulative amount of time taken to roll back transactions.                     |
| OPEN_TABLE_CURSOR   | BIGINT      | This is the cumulative amount of time taken to open table cursors.                         |
| CLOSE_TABLE_CURSOR  | BIGINT      | This is the cumulative amount of time taken to close table cursors.                        |
| INSERT_ROW          | BIGINT      | This is the cumulative amount of time taken to replay logs for INSERT statements.          |
| UPDATE_ROW          | BIGINT      | This is the cumulative amount of time taken to replay logs for UPDATE statements.          |
| DELETE_ROW          | BIGINT      | This is the cumulative amount of time taken to replay logs for DELETE statements.          |
| OPEN_LOB_CURSOR     | BIGINT      | This is the cumulative amount of time taken to open LOB cursors.                           |
| PREPARE_LOB_WRITING | BIGINT      | This is the cumulative amount of time taken to prepare to write LOBs.                      |
| WRITE_LOB_PIECE     | BIGINT      | This is the cumulative amount of time taken to write LOB pieces.                           |

| Column name      | Туре   | Description  |
|------------------|--------|--|
| FINISH_LOB_WRITE | BIGINT | This is the cumulative amount of time taken to finish writing LOBs.                        |
| CLOSE_LOB_CURSOR | BIGINT | This is the cumulative amount of time taken to close LOB cursors.                          |
| COMPARE_IMAGE    | BIGINT | This is the cumulative amount of time taken to compare data in order to resolve conflicts. |
| SEND_ACK         | BIGINT | This is the cumulative amount of time taken to send ACK.                                   |

### **REP\_NAME**

This is the name of the replication object.

### PARALLEL\_ID

This is the identifier of one of several replication Receiver threads having the same replication name. When parallel Receiver threads are working in eager mode, a unique ID is given to each thread.

### **RECV\_XLOG**

This is the cumulative amount of time taken to receive XLogs from Sender Thread(s). This value includes the amount of time spent waiting for new XLogs to arrive at Receiver Thread(s).

### **CONVERT\_ENDIAN**

This is the cumulative amount of time taken to perform byte order conversions. Byte order conversion is performed when the byte order of the platform on which the Sender is running is different from that of the Receiver.

### **BEGIN\_TRANSACTION**

This is the cumulative amount of time taken to begin transactions.

## **COMMIT\_TRANSACTION**

This is the cumulative amount of time taken to commit transactions.

### ABORT\_TRANSACTION

This is the cumulative amount of time taken to roll back transactions.

#### **OPEN TABLE CURSOR**

This is the cumulative amount of time taken to open table cursors.

### CLOSE\_TABLE\_CURSOR

This is the cumulative amount of time taken to close table cursors.

### INSERT\_ROW

This is the cumulative amount of time that Receiver thread(s) have taken to replay logs for INSERT statements.

### UPDATE\_ROW

This is the cumulative amount of time that Receiver thread(s) have taken to replay logs for UPDATE statements.

### **DELETE\_ROW**

This is the cumulative amount of time that Receiver thread(s) have taken to replay logs for DELETE statements.

### OPEN\_LOB\_CURSOR

This is the cumulative amount of time taken to open LOB cursors.

### PREPARE\_LOB\_WRITING

This is the cumulative amount of time taken to prepare to write LOBs.

### WRITE\_LOB\_PIECE

This is the cumulative amount of time taken to write LOB pieces.

### FINISH\_LOB\_WRITE

This is the cumulative amount of time taken to finish writing LOBs.

### CLOSE\_LOB\_CURSOR

This is the cumulative amount of time taken to close LOB cursors.

### **COMPARE\_IMAGE**

This is the cumulative amount of time taken to compare data in order to resolve data conflicts.

### SEND\_ACK

This is the cumulative amount of time taken to send ACK to Sender Thread(s).

# V\$REPRECEIVER\_TRANSTBL

This view displays information about the replication Receiver's transaction table.

| Column name | Туре        | Description   |
|-------------|-------------|---|
| REP_NAME    | VARCHAR(40) | The name of the replication object                      |
| LOCAL_TID   | BIGINT      | The local transaction identifier                        |
| REMOTE_TID  | BIGINT      | The remote transaction identifier                       |
| BEGIN_FLAG  | INTEGER     | Not currently used                                      |
| BEGIN_SN    | BIGINT      | The first log record sequence number of the transaction |

| Column name            | Туре    | Description  |
|------------------------|---------|--|
| PARALLEL_ID            | INTEGER | The identifier of one of multiple replication receiver threads operating in parallel among the identical replication objects |
| PARALLEL_APPLIER_INDEX | INTEGER | The number of the applier that is running the transaction  |

### **REP\_NAME**

This is the name of the replication object on the local server.

### LOCAL\_TID

This is the identifier of the transaction that is being executed on the local server.

## **REMOTE\_TID**

This is the identifier of the transaction that is executed on the remote server. It may or may not have already finished being executed.

# V\$REPRECEIVER\_TRANSTBL\_PARALLEL

This view displays information about transaction tables used by multiple replication Receiver threads working in parallel.

| Column<br>name | Туре        | Description   |
|----------------|-------------|---|
| REP_NAME       | VARCHAR(40) | The name of the replication object                              |
| LOCAL_TID      | INTEGER     | The local transaction identifier                                |
| REMOTE_TID     | INTEGER     | The remote transaction identifier                               |
| BEGIN_FLAG     | INTEGER     | Not currently used  |
| BEGIN_SN       | BIGINT      | The first log record sequence number of the transaction         |
| PARALLEL_ID    | INTEGER     | The identifier of one of several Receivers having the same name |

## **Column Information**

### **REP\_NAME**

This is the name of the replication object on the local server.

## LOCAL\_TID

This is the identifier of a transaction that is being executed on the local server.

### **REMOTE\_TID**

This is the identifier of a transaction that is executed on the remote server. It may or may not have already finished being executed.

## PARALLEL\_ID

This is the identifier of one of several replication Receivers working in parallel.

# **V\$REPRECOVERY**

This view shows information pertaining to recovery using replication.

| Column name          | Туре        | Description   |
|----------------------|-------------|---|
| REP_NAME             | VARCHAR(40) | The name of the replication object  |
| STATUS               | INTEGER     | The present status of recovery 1: Generating recovery information 2: Recovery request pending 3: Recovery in progress |
| START_XSN            | BIGINT      | The first SN sent for recovery  |
| XSN                  | BIGINT      | The SN currently being sent for recovery  |
| END_XSN              | BIGINT      | The last SN sent for recovery   |
| RECOVERY_SENDER_IP   | VARCHAR(64) | The IP address of the Sender for recovery of the local server   |
| PEER_IP              | VARCHAR(64) | The IP address of the Receiver for recovery of the remote server  |
| RECOVERY_SENDER_PORT | INTEGER     | The port number used by the Sender for recovery of the local server   |
| PEER_PORT            | INTEGER     | The port number used by the Receiver for recovery of the remote server  |

## **Column Information**

## **REP\_NAME**

This is the name of the replication object on the local server.

### **STATUS**

This is the present status of replication Sender threads on the local server.

- 1: Recovery information is being generated
- 2: A recovery request is waiting
- 3: Recovery is underway

### START\_XSN

This shows the sequence number of the first log record to be sent by the Sender thread for recovery of the local server.

### XSN

This shows the sequence number of the log record currently being sent by the Sender thread for recovery of the local server.

## END\_XSN

This shows the sequence number of the last log record to be sent by the Sender thread for recovery of the local server.

### RECOVERY\_SENDER\_IP

This is the IP address of the Sender for recovery of the local server.

### PEER\_IP

This is the IP address of the remote server for recovery of the remote server.

### RECOVERY\_SENDER\_PORT

This is the port number being used by the Sender thread for recovery of the local server.

### PEER\_PORT

This is the port number being used by the Receiver thread for recovery of the remote server.

## **V\$REPSENDER**

This view displays information about the replication Sender.

| Column name    | Туре        | Description   |
|----------------|-------------|---|
| REP_NAME       | VARCHAR(40) | The name of the replication object  |
| START_FLAG     | BIGINT      | A flag indicating startup options   |
| NET_ERROR_FLAG | BIGINT      | A flag indicating a network error   |
| XSN            | BIGINT      | The sequence number of the log record being sent  |
| COMMIT_XSN     | BIGINT      | The sequence number of the committed log record that was most recently read by the Sender |
| STATUS         | BIGINT      | The current status of the replication Sender  |
| SENDER_IP      | VARCHAR(64) | The IP address of the Sender  |
| PEER_IP        | VARCHAR(64) | The IP address of the remote server   |
| SENDER_PORT    | INTEGER     | The port number used by the Sender  |
| PEER_PORT      | INTEGER     | The port number used by the Receiver on the remote server                                 |
| READ_LOG_COUNT | BIGINT      | The number of logs that have been read  |

| Column name    | Туре       | Description                                     |
|----------------|------------|---|
| SEND_LOG_COUNT | BIGINT     | The number of logs that have been read and sent |
| REPL_MODE      | VARCHAR(7) | The replication mode specified by the user      |
| ACT_REPL_MODE  | VARCHAR(7) | The actual replication mode                     |

### **REP\_NAME**

This is the name of the replication object on the local server.

### START\_FLAG

This is a flag indicating the replication startup options on the local server. It can have the following values:

- :0
- QUICK: 1
- SYNC: 2
- SYNC\_ONLY: 3
- SYNC RUN: 4
- SYNC END: 5
- RECOVERY from Replication: 6
- OFFLINE: 7
- PARALLEL: 8

## NET\_ERROR\_FLAG

This indicates whether a network error has occurred. The default value is 0; 1 indicates that an error has occurred.

#### **XSN**

This is the sequence number of the log record that is currently being sent by the replication Sender thread on the local server.

## COMMIT\_XSN

This is the sequence number of the committed log record that was most recently read by the replication Sender.

#### **STATUS**

This is the current status of the replication Sender on the local server. It can have the following values:

- 0: STOP
- 1: RUN
- 2: RETRY
- 3: FAILBACK NORMAL

- 4: FAILBACK MASTER
- 5: FAILBACK SLAVE
- 6: SYNC
- 7: FAILBACK EAGER
- 8: FAILBACK FLUSH
- 9: IDLE

### SENDER\_IP

This is the IP address of the local server.

### PEER\_IP

This is the IP address of the remote server.

### SENDER\_PORT

This is the port number used by the replication Sender thread on the local server.

### PEER\_PORT

This is the port number used by the replication Receiver thread on the remote server.

### **READ\_LOG\_COUNT**

This is the number of log records that have been read by the Sender thread on the local server.

### SEND\_LOG\_COUNT

This is the number of log records that have been read and sent by the Sender thread on the local server.

### **REPL MODE**

This indicates the replication mode set by the user. The type of replication mode is LAZY or EAGER.

For more detailed information about the replication mode, please refer to the *Replication Manual*.

### ACT\_REPL\_MODE

This represents the replication mode in operation and may be different from REPL\_MODE.

When the replication mode is set to EAGER, if there is a replication gap due to a failure, replication will be operate in LAZY mode.

Otherwise, it is the same as the value of REPL\_MODE.

# V\$REPSENDER\_PARALLEL

This view displays information about replication Sender threads working in parallel.

| Column name    | Туре        | Description                               |
|----------------|-------------|---|
| REP_NAME       | VARCHAR(40) | The name of the replication object        |
| CURRENT_TYPE   | VARCHAR(9)  | The type of the replication Sender thread |
| NET_ERROR_FLAG | BIGINT      | A flag indicating a network error         |

| Column name    | Туре        | Description   |
|----------------|-------------|---|
| XSN            | BIGINT      | The sequence number of the log record currently being sent                |
| COMMIT_XSN     | BIGINT      | The sequence number of the most recently committed log record             |
| STATUS         | VARCHAR(15) | The current status of the replication Sender                              |
| SENDER_IP      | VARCHAR(64) | The IP address of the Sender  |
| PEER_IP        | VARCHAR(64) | The IP address of the remote server                                       |
| SENDER_PORT    | INTEGER     | The port number used by the Sender  |
| PEER_PORT      | INTEGER     | The port number used by the Receiver on the remote server                 |
| READ_LOG_COUNT | BIGINT      | The number of logs that have been read                                    |
| SEND_LOG_COUNT | BIGINT      | The number of logs that have been read and transmitted                    |
| REPL_MODE      | VARCHAR(7)  | The current replication mode  |
| PARALLEL_ID    | INTEGER     | The identifier of one of several replication Senders having the same name |

# **REP\_NAME**

This is the name of the replication object on the local server.

# **CURRENT\_TYPE**

Please refer to the description of the CURRENT\_TYPE column in the V\$REPGAP\_PARALLEL performance view.

# NET\_ERROR\_FLAG

This indicates whether a network error has occurred. The default value is 0; 1 indicates that an error has occurred.

#### XSN

This is the sequence number of the log record that is currently being sent by the corresponding replication Sender thread on the local server.

# COMMIT\_XSN

This is the sequence number of the committed log record that was most recently read by this Sender thread.

#### **STATUS**

This is the current status of the replication Sender on the local server. It can have the following values:

- 0: STOP
- 1: RUN
- 2: RETRY
- 3: FAILBACK NORMAL
- 4: FAILBACK MASTER
- 5: FAILBACK SLAVE
- 6: SYNC
- 7: FAILBACK EAGER
- 8: FAILBACK FLUSH
- 9: IDLE

#### SENDER\_IP

This is the IP address of the local server.

#### PEER\_IP

This is the IP address of the remote server.

# SENDER\_PORT

This is the port number used by this replication Sender thread on the local server.

# PEER\_PORT

This is the port number used by the corresponding replication Receiver thread on the remote server.

# **READ\_LOG\_COUNT**

This is the number of log records read by this Sender thread on the local server.

# SEND\_LOG\_COUNT

This is the number of log records read and transmitted by this Sender thread on the local server.

# REPL\_MODE

This is the replication mode. It can be set to LAZY or EAGER.

For more detailed information about replication modes, please refer to the Replication Manual.

#### PARALLEL\_ID

This is the identifier of one of several replication Senders working in parallel.

# **V\$REPSENDER SENT LOG COUNT**

This performance view displays the number of logs sent by the replication Sender, sorted by the DML type. Whenever the number of replication logs specified for the REPLICATION\_SENDER\_LOG\_COUNT\_PERIOD property is sent, the data of this performance view is updated.

For parallel replication in EAGER mode, only the information about the Parent Sender is displayed in this performance view; information about each Sender thread is displayed in the V\$REPSENDER\_SENT\_LOG\_COUNT\_PARALLEL performance view.

| Column name      | Туре        | Description  |
|------------------|-------------|--|
| REP_NAME         | VARCHAR(40) | This is the name of the replication object.        |
| CURRENT_TYPE     | VARCHAR(9)  | This is the type of the replication Sender thread. |
| TABLE_OID        | BIGINT      | This is the table object identifier.               |
| INSERT_LOG_COUNT | INTEGER     | This is the table object identifier.               |
| DELETE_LOG_COUNT | INTEGER     | This is the number of DELETE logs sent.            |
| UPDATE_LOG_COUNT | INTEGER     | This is the number of UPDATE logs sent.            |
| LOB_LOG_COUNT    | INTEGER     | This is the number of LOB-related logs sent.       |

# **Column Information**

# **REP\_NAME**

This is the name of the replication object created on the local server.

#### **CURRENT\_TYPE**

Please refer to the description of the CURRENT\_TYPE column in the V\$REPGAP\_PARALLEL performance view.

# V\$REPSENDER\_SENT\_LOG\_COUNT\_PARALLEL

This performance view displays the number of logs sent by the replication Sender, sorted by DML type. Whenever the number of replication logs specified for the REPLICATION\_SENDER\_LOG\_COUNT\_PERIOD property is sent, the data of this performance view is updated.

For parallel replication in EAGER mode, only the information about each Sender thread is displayed in this performance view; information about the Parent Sender is displayed in the V\$REPSENDER SENT LOG COUNT PARALLEL performance view.

| Column name  | Туре        | Description  |
|--------------|-------------|--|
| REP_NAME     | VARCHAR(40) | This is the name of the replication object.        |
| CURRENT_TYPE | VARCHAR(9)  | This is the type of the replication Sender thread. |

| Column name      | Туре    | Description  |
|------------------|---------|--|
| PARALLEL_ID      | INTEGER | This is the identifier of one of several threads working in parallel for one Sender. |
| TABLE_OID        | BIGINT  | This is the table object identifier.   |
| INSERT_LOG_COUNT | INTEGER | This is the number of INSERT logs sent.  |
| DELETE_LOG_COUNT | INTEGER | This is the number of DELETE logs sent.  |
| UPDATE_LOG_COUNT | INTEGER | This is the number of UPDATE logs sent.  |
| LOB_LOG_COUNT    | INTEGER | This is the number of LOB-related logs sent.   |

# **REP\_NAME**

This is the name of the replication object created on the local server.

# **CURRENT\_TYPE**

Please refer to the description of the CURRENT\_TYPE column in the V\$REPGAP\_PARALLEL performance view.

# PARALLEL\_ID

This is the identifier of one of several threads working in parallel for one Sender.

# V\$REPSENDER\_STATISTICS

This view shows statistical information about the time that it takes for replication Senders to perform various tasks. When the TIMED\_STATISTICS property is set to 1, cumulative statistics are maintained in this view. The interval at which this statistical information is updated is determined by the TIMER\_THREAD\_RESOLUTION and TIMER\_RUNNING\_LEVEL properties.

| Column name              | Туре        | Description  |
|--------------------------|-------------|--|
| REP_NAME                 | VARCHAR(40) | This is the name of the replication object.  |
| PARALLEL_ID              | INTEGER     | This is the identifier of one of several replication Sender threads working in parallel.                       |
| WAIT_NEW_LOG             | BIGINT      | This is the cumulative amount of time spent waiting for new logs to be written to the log buffer or log files. |
| READ_LOG_FROM_REPLBUFFER | BIGINT      | This is the cumulative amount of time taken to read logs from the replication log buffer.                      |
| READ_LOG_FROM_FILE       | BIGINT      | This is the cumulative amount of time taken to read logs from log files.                                       |

| Column name      | Туре   | Description   |
|------------------|--------|---|
| CHECK_USEFUL_LOG | BIGINT | This is the cumulative amount of time taken to determine whether logs must be sent for replication. |
| ANALYZE_LOG      | BIGINT | This is the cumulative amount of time taken to analyze logs and convert them into XLogs.            |
| SEND_XLOG        | BIGINT | This is the cumulative amount of time taken to send XLogs to Receiver Thread(s).                    |
| RECV_ACK         | BIGINT | This is the cumulative amount of time spent waiting for and receiving ACK from Receiver Thread(s).  |
| SET_ACKEDVALUE   | BIGINT | This is the cumulative amount of time spent analyzing ACK values received from Receiver Thread(s).  |

# **REP\_NAME**

This is the name of the replication object on the local server.

#### PARALLEL\_ID

This is the identifier of one of several replicationSender threads having the same replication name. When parallel Sender threads are working in eager mode, a unique ID is given to each thread.

# WAIT\_NEW\_LOG

This is the cumulative amount of time spent waiting for new logs to be written to the log buffer or log files. The Sender thread(s) reads these logs in order to send them to the Receiver thread(s).

# READ\_LOG\_FROM\_REPLBUFFER

This is the cumulative amount of time taken to read logs from the replication log buffer. This value is meaningful only when the REPLICATION\_LOG\_BUFFER\_SIZE property is set to a value greater than 0.

#### READ\_LOG\_FROM\_FILE

This is the cumulative amount of time taken to read logs from log files.

#### CHECK\_USEFUL\_LOG

This is the cumulative amount of time taken to determine whether logs must be sent for replication.

#### ANALYZE\_LOG

This is the cumulative amount of time taken to analyze logs and convert them into XLogs.

#### SEND\_XLOG

This is the cumulative amount of time taken to send XLogs to Receiver Thread(s).

# **RECV\_ACK**

This is the cumulative amount of time spent waiting for ACK and receiving ACK from Receiver Thread(s).

#### SET\_ACKEDVALUE

This is the cumulative amount of time spent analyzing ACK values received from Receiver Thread(s).

# V\$REPSENDER\_TRANSTBL

This view displays information about the replication Sender's transaction table.

| Column<br>name | Туре        | Description   |
|----------------|-------------|---|
| REP_NAME       | VARCHAR(40) | The name of the replication object                      |
| START_FLAG     | BIGINT      | A flag indicating startup options                       |
| LOCAL_TID      | BIGINT      | The local transaction identifier                        |
| REMOTE_TID     | BIGINT      | The remote transaction identifier                       |
| BEGIN_FLAG     | INTEGER     | Indicates whether 'BEGIN' acknowledgement has been sent |
| BEGIN_SN       | BIGINT      | The first log record sequence number of the transaction |

#### **Column Information**

#### **REP\_NAME**

This is the name of the replication object on the local server.

# START\_FLAG

Please refer to the description of the START\_FLAG column in the V\$REPSENDER performance view.

# LOCAL\_TID

This is the identifier of the transaction being executed on the local server.

# **REMOTE\_TID**

This is the identifier of the transaction being executed on the remote server.

# V\$REPSENDER\_TRANSTBL\_PARALLEL

This view displays information about transaction tables used by multiple replication Sender threads working in parallel.

| Column name  | Туре        | Description  |
|--------------|-------------|--|
| REP_NAME     | VARCHAR(40) | The name of the replication object                                       |
| CURRENT_TYPE | VARCHAR(9)  | The type of the replication Sender thread                                |
| LOCAL_TID    | BIGINT      | The local transaction identifier   |
| REMOTE_TID   | BIGINT      | The remote transaction identifier  |
| BEGIN_FLAG   | INTEGER     | Indicates whether 'BEGIN' acknowledgement has been sent                  |
| BEGIN_SN     | BIGINT      | The first log record sequence number of the transaction                  |
| PARALLEL_ID  | INTEGER     | The identifier of one of several replication Senders working in parallel |

# **Column Information**

# **REP\_NAME**

This is the name of the replication object.

# **CURRENT\_TYPE**

Please refer to the description of the CURRENT\_TYPE column in the V\$REPGAP\_PARALLEL performance view.

# LOCAL\_TID

This is the identifier of the transaction being executed on the local server.

# **REMOTE\_TID**

This is the identifier of the transaction being executed on the remote server.

# PARALLEL\_ID

This is the identifier of one of several replication Sender threads working in parallel.

# **V\$REPSYNC**

This view displays information about tables that are synchronized using replication.

| Column name    | Туре         | Description                                  |
|----------------|--------------|--|
| REP_NAME       | VARCHAR(40)  | The name of the replication object           |
| SYNC_TABLE     | VARCHAR(128) | The name of the table to be synchronized     |
| SYNC_PARTITION | VARCHAR(128) | The name of the partition to be synchronized |

| Column name       | Туре   | Description  |
|-------------------|--------|--|
| SYNC_RECORD_COUNT | BIGINT | The number of records that have been synchronized on the remote server |
| SYNC_SN           | BIGINT | Not currently used   |

# **REP\_NAME**

This is the name of the replication object on the local server.

# SYNC\_TABLE

This is the name of the table that is the target for synchronization.

#### SYNC\_PARTITION

This is the name of the partition that is the target for synchronization.

#### SYNC\_RECORD\_COUNT

When data in replication target tables on the local server are synchronized with those on the remote server, the data are synchronized in batches of records, the size of which is specified in the REPLICATION\_SYNC\_TUPLE\_COUNT property of Altibase.

While synchronization is underway, this is the number of records that have been synchronized. A value of -1 indicates that synchronization is complete.

# **V\$RESERVED\_WORDS**

This view displays all the keywords supported by SQL statement.

| Column name   | Туре        | Description               |
|---------------|-------------|---------------------------|
| KEYWORD       | VARCHAR(40) | The name of the keyword.  |
| LENGTH        | INTEGER     | The length of the keyword |
| RESERVED_TYPE | INTEGER     | The type of the keyword.  |

#### **Column Information**

#### **KEYWORD**

This is the name of the keyword.

#### **LENGTH**

This is the length of the keyword.

### **RESERVED TYPE**

This is the type of the keyword.

- 0: This keyword cannot be used as column name.
- 1: This keyword can be used as column name.

# V\$SBUFFER\_STAT

This view displays statistical information about secondary buffers.

| Column name            | Туре    | Description                                      |
|------------------------|---------|--|
| PAGE_COUNT             | INTEGER | The secondary buffer size (the number of pages)  |
| HASH_BUCKET_COUNT      | INTEGER | The number of hash table buckets                 |
| HASH_CHAIN_LATCH_COUNT | INTEGER | The number of latches used in the hash table     |
| CHECKPOINT_LIST_COUNT  | INTEGER | The number of pages in checkpoint lists          |
| HASH_PAGES             | INTEGER | The number of pages inserted into the hash table |
| FLUSH_PAGES            | INTEGER | The number of flushed pages                      |
| CHECKPOINT_LIST_PAGES  | INTEGER | The number of pages in checkpoint lists          |
| GET_PAGES              | BIGINT  | The number of page requests                      |
| READ_PAGES             | BIGINT  | The number of page reads                         |
| WRITE_PAGES            | BIGINT  | The number of page writes                        |
| HIT_RATIO              | DOUBLE  | The secondary buffer hit ratio                   |
| SINGLE_PAGE_READ_USEC  | BIGINT  | The single page read time                        |
| SINGLE_PAGE_WRITE_USEC | BIGINT  | The single page write time                       |
| MPR_READ_USEC          | BIGINT  | The time spent on reading for full scan read     |
| MPR_READ_PAGE_COUNT    | BIGINT  | The number of pages read for full scan read      |
| SINGLE_READ_PERF       | DOUBLE  | The amount of single pages read(KB)/sec          |
| MULTI_READ_PERF        | DOUBLE  | The amount of pages read by mpr(KB)/sec          |

# **Column Information**

# PAGE\_COUNT

This displays the size of secondary buffers in the number of pages.

# HASH\_BUCKET\_COUNT

This is the number of hash table buckets.

# HASH\_CHAIN\_LATCH\_COUNT

This is the number of chain latches used in the hash table.

#### CHECKPOINT\_LIST\_COUNT

This is the number of checkpoint lists.

#### **HASH\_PAGES**

This is the number of pages inserted into the hash table. This value denotes the number of pages currently in use.

#### **FLUSH\_PAGES**

This is the total number of pages flushed from secondary buffers, from server startup to the present.

#### CHECKPOINT\_LIST\_PAGES

This is the number of pages existing in checkpoint lists.

#### **GET\_PAGES**

This is the cumulative number of times the buffer manager has requested for secondary buffer pages for the purpose of reading data, from server startup to the present.

#### **READ\_PAGES**

This is the cumulative number of times the buffer manager has requested for secondary buffer pages for the purpose of reading data, from server startup to the present.

#### WRITE\_PAGES

This is the cumulative number of times pages were written to secondary buffers.

#### **HIT\_RATIO**

This is the cumulative hit ratio for secondary buffers, from server startup to the present.

#### SINGLE\_PAGE\_READ\_USEC

This is the cumulative amount of time spent on reading one page from secondary buffers (unit: micro-seconds).

### SINGLE\_PAGE\_WRITE\_USEC

This is the cumulative time spent writing one page to the auxiliary buffer. (Unit: micro-seconds)

# MPR\_READ\_USEC

This is the cumulative amount of time spent on writing one page to secondary buffers (unit: microseconds).

#### MPR READ PAGE COUNT

This is the cumulative number of data pages read simultaneously from secondary buffers for the execution of a "full scan".

#### SINGLE READ PERF

This is the average number of bytes read per second when one data page is read from secondary buffers (unit: kB/sec).

#### MULTI\_READ\_PERF

This is the average number of bytes read per second when multiple data pages are read from secondary buffers for the execution of a "full scan" (unit: kB/sec).

# **V\$SEGMENT**

This view shows information about segments that make up disk tables and disk indexes, including their status, kind, and the index to which they are allocated.

| Column name        | Туре       | Description   |
|--------------------|------------|---|
| SPACE_ID           | INTEGER    | The tablespace identifier                                 |
| TABLE_OID          | BIGINT     | The object identifier of the table header                 |
| SEGMENT_PID        | INTEGER    | The identifier of the page in which the segment is stored |
| SEGMENT_TYPE       | VARCHAR(7) | The type of segment                                       |
| SEGMENT_STATE      | VARCHAR(7) | The status of the segment                                 |
| EXTENT_TOTAL_COUNT | BIGINT     | The total number of extents assigned to the segment       |

# **Column Information**

# **SEGMENT\_PID**

This is the identifier of the page in which the segment header is stored.

# SEGMENT\_TYPE

- INDEX: This indicates that the segment is an index segment.
- LOB: This indicates that the segment is an LOB segment.
- TABLE: This indicates that the segment is an table segment.
- TSSEG: This indicates that the segment is a TSS segment.
- UDSEG: This indicates that the segment is an undo segment.

# **SEGMENT\_STATE**

- USED: This indicates that the segment is being used.
- FREE: This indicates that the segment is empty.

# EXTENT\_TOTAL\_COUNT

This is the total number of extents allocated to the segment.

# V\$SEQ

This view displays sequence-related information.

| Column name | Туре   | Description                           |
|-------------|--------|---------------------------------------|
| SEQ_OID     | BIGINT | The object identifier of the sequence |

| EOKKEN 12 SEC | <b>EXER</b> IT | <b>Pescription</b> value of the sequence   |
|---------------|----------------|--|
| START_SEQ     | BIGINT         | The starting value of the sequence         |
| INCREMENT_SEQ | BIGINT         | The increment value of the sequence        |
| CACHE_SIZE    | BIGINT         | The size of the cache                      |
| MAX_SEQ       | BIGINT         | The maximum sequence value                 |
| MIN_SEQ       | BIGINT         | The minimum sequence value                 |
| IS_CYCLE      | VARCHAR(7)     | Indicates whether the sequence is cyclical |

# SEQ\_OID

This is a unique sequence identifier, which is assigned internally by the system when the sequence is created. It has the same value as a TABLE\_OID in the SYS\_TABLES\_ meta table, for which the value in the TABLE\_TYPE column will be 'S' (Sequence).

#### **CURRENT\_SEQ**

This is the current sequence value.

#### START\_SEQ

This is the sequence value that was specified when the sequence was first created.

# **INCREMENT\_SEQ**

This is value by which the sequence is incremented.

# MAX\_SEQ

This is the maximum value that can be generated using the sequence.

#### **MIN SEQ**

This is the minimum value that can be generated using the sequence.

#### IS\_CYCLE

When the sequence reaches its maximum possible value, this indicates whether the sequence will cycle and generate values starting from the minimum value again.

- The sequence cycles
- NO: The sequence does not cycle. If the sequence has reached the maximum possible value and an attempt is made to generate another sequence value, an error occurs.

# V\$SERVICE\_THREAD

This view displays information about service threads.

| Column name | Туре    | Description                   |
|-------------|---------|-------------------------------|
| ID          | INTEGER | The service thread identifier |

| Column name      | Туре        | Description  |
|------------------|-------------|--|
| TYPE             | VARCHAR(20) | The service thread access method   |
| STATE            | VARCHAR(10) | The current status of the service thread                                     |
| RUN_MODE         | VARCHAR(9)  | The mode of execution of the service thread                                  |
| SESSION_ID       | BIGINT      | The identifier of the session in which the service thread is executed        |
| STATEMENT_ID     | INTEGER     | The identifier of the statement being executed by the service thread         |
| START_TIME       | INTEGER     | The time at which the service thread was created                             |
| EXECUTE_TIME     | BIGINT      | The time taken for the service thread to execute a query                     |
| TASK_COUNT       | INTEGER     | The number of sessions being handled by the service thread                   |
| READY_TASK_COUNT | INTEGER     | The number of sessions waiting for service threads to process their requests |
| THREAD_ID        | BIGINT      | The thread ID of the service thread  |

A thread in server process that receives and fulfills request(queries) from clients is called a service thread. Altibase provides the following two modes for the creation of service threads:

- Dedicated Thread Mode:
  - When a multiple number of clients connect to the server and execute queries, one service thread is created for each client session in order to execute queries.
- Multiplexing Thread Mode:
   The Altibase server creates only the number of service threads optimized for the server and client sessions share these.

Altibase is designed to always maintain the optimal number of service threads by dynamically adding or deleting service threads as needed; however, the minimum number of service threads specified in the DEDICATED\_THREAD\_INIT\_COUNT or MULTIPLEXING\_THREAD\_COUNT property is maintained.

# **Column Information**

#### ID

This is the identifier of the service thread. This is an identifier that is managed within Altibase, rather than a system thread identifier (that is, a Light Weight Process ID).

#### **TYPE**

This shows the service thread connection method. It can have the following values:

- SOCKET (MULTIPLEXING): Connection via TCP or Unix Domain (UDP)
- SOCKET (DEDICATED): Connection via TCP or Unix Domain Socket
- IPC: Connection via IPC

• IPCDA: Connection via IPCDA

#### **STATE**

This indicates the current status of the service thread. It can have the following values:

- NONE: The service thread is being initialized.
- POLL: The service thread is waiting for an event.
- QUEUE-WAIT: The service thread is waiting in the queue.
- EXECUTE: The service thread is executing a statement.
- UNKNOWN: The status of the service thread cannot be determined.

# **RUN\_MODE**

This shows the mode of execution of the service thread. It can be either SHARED or DEDICATED.

- SHARED: The service thread run in multiplexing mode, and one service thread serves multiple client connections.
- DEDICATED: One client connection is allocated to one service thread, and uses the thread exclusively.

Switching the operating mode of a service thread is currently possible only for queue-related tasks. The mode can only be switched from SHARED mode to DEDICATED mode.

#### STATEMENT\_ID

This is the identifier of the SQL statement that is currently being executed by the service thread.

### START\_TIME

This is the time point at which the service thread was created. It is based on system time. (Unit: seconds)

#### **EXECUTE\_TIME**

This is the amount of time that the service thread has taken to execute the current query. (Unit: microseconds)

### **TASK COUNT**

This is the total number of sessions that are assigned to the service thread.

# READY\_TASK\_COUNT

This is the number of sessions that are waiting for their requests to be processed by service threads

# V\$SERVICE\_THREAD\_MGR

This view displays the number of added and removed service threads.

| Column name   | Туре    | Description   |
|---------------|---------|---|
| ADD_THR_COUNT | INTEGER | The accumulated number of times that service threads has been added |

| Column name      | Туре    | Description   |
|------------------|---------|---|
| REMOVE_THR_COUNT | INTEGER | The accumulated number of times that service threads has been removed |

Altibase always maintains the optimal number of service threads by dynamically adding or deleting service threads as needed; this performance view displays the accumulated number of times service threads have been added and removed.

# **Column Information**

# ADD\_THR\_COUNT

This is the accumulated number of times that service threads have been added.

# REMOVE\_THR\_COUNT

This is the accumulated number of times that service threads have been removed.

# **V\$SESSION**

The V\$SESSION represents information on a client session created in Altibase.

| Column name             | Туре         | Description   |
|-------------------------|--------------|---|
| ID                      | BIGINT       | The session identifier  |
| TRANS_ID                | BIGINT       | The identifier of the transaction currently being executed in the session |
| TASK_STATE              | VARCHAR(11)  | The task status   |
| COMM_NAME               | VARCHAR(64)  | Connection information  |
| XA_SESSION_FLAG         | INTEGER      | The XA session flag   |
| XA_ASSOCIATE_FLAG       | INTEGER      | The XA associate flag   |
| QUERY_TIME_LIMIT        | BIGINT       | See below   |
| DDL_TIME_LIMIT          | BIGINT       | See below   |
| FETCH_TIME_LIMIT        | BIGINT       | See below   |
| UTRANS_TIME_LIMIT       | BIGINT       | See below   |
| IDLE_TIME_LIMIT         | BIGINT       | See below   |
| IDLE_START_TIME         | INTEGER      | See below   |
| ACTIVE_FLAG             | INTEGER      | The active transaction flag   |
| OPENED_STMT_COUNT       | INTEGER      | The number of opened statements   |
| CLIENT_PACKAGE_VERSION  | VARCHAR(40)  | The client package version  |
| CLIENT_PROTOCOL_VERSION | VARCHAR(40)  | The client communication protocol version                                 |
| CLIENT_PID              | BIGINT       | The client process ID   |
| CLIENT_TYPE             | VARCHAR(40)  | The type of the client  |
| CLIENT_APP_INFO         | VARCHAR(128) | The type of the client application  |
| CLIENT_NLS              | VARCHAR(40)  | The client character set  |
| DB_USERNAME             | VARCHAR(128) | The database user name  |
| DB_USERID               | INTEGER      | The database user identifier  |

| Column name                        | Туре         | Description   |
|------------------------------------|--------------|---|
| DEFAULT_TBSID                      | BIGINT       | The user's default tablespace identifier  |
| DEFAULT_TEMP_TBSID                 | BIGINT       | The user's default temporary tablespace identifier  |
| SYSDBA_FLAG                        | INTEGER      | Indicates whether the connection was made as sysdba   |
| AUTOCOMMIT_FLAG                    | INTEGER      | The autocommit flag   |
| SESSION_STATE                      | VARCHAR(13)  | The status of the session   |
| ISOLATION_LEVEL                    | INTEGER      | The isolation level   |
| REPLICATION_MODE                   | INTEGER      | The replication mode  |
| TRANSACTION_MODE                   | INTEGER      | The transaction mode  |
| COMMIT_WRITE_WAIT_MODE             | INTEGER      | See below   |
| OPTIMIZER_MODE                     | INTEGER      | The optimization mode   |
| HEADER_DISPLAY_MODE                | INTEGER      | Indicates whether only the column names are output, or whether the table names are output along with the column names when the results of a SELECT query are output. 0: The table names are displayed along with the column names. 1: Only the column names are output. |
| CURRENT_STMT_ID                    | INTEGER      | The identifier of the current statement   |
| STACK_SIZE                         | INTEGER      | The size of the stack (Unit: bytes)   |
| DEFAULT_DATE_FORMAT                | VARCHAR(64)  | The default date format e.g.) DD-MON-RRRR   |
| TRX_UPDATE_MAX_LOGSIZE             | BIGINT       | The maximum size of the DML Log (Unit: bytes)   |
| PARALLE_DML_MODE                   | INTEGER      | Deprecated  |
| LOGIN_TIME                         | INTEGER      | The amount of time the client has been logged in  |
| FAILOVER_SOURCE                    | VARCHAR(256) | The kind of Fail-Over and information about the connection for which Fail-Over was conducted  |
| NLS_TERRITORY                      | VARCHAR(40)  | The territory name of the session   |
| NLS_ISO_CURRENCY                   | VARCHAR(40)  | The ISO currency symbol of the session  |
| NLS_CURRENCY                       | VARCHAR(10)  | The local currency symbol of the session  |
| NLS_NUMERIC_CHARACTERS             | VARCHAR(2)   | The decimal character and group separator of the session  |
| TIME_ZONE                          | VARCHAR(40)  | The region name, abbreviation or UTC offset value of the time zone set for the session.   |
| LOB_CACHE_THRESHOLD                | INTEGER      | The value set for the LOB_CACHE_THRESHOLD property  |
| QUERY_REWRITE_ENABLE               | VARCHAR(7)   | The value set for the QUERY_REWRITE_ENABLE property   |
| DBLINK_GLOBAL_TRANSACTION_LEVEL    | INTEGER      | The value set for the DBLINK_GLOBAL_TRANSACTION_LEV EL property   |
| DBLINK_REMOTE_STATEMENT_AUTOCOMMIT | INTEGER      | The value set for the DBLINK_REMOTE_STATEMENT_AUTO COMMIT property  |
| MAX_STATEMENTS_PER_SESSION         | INTEGER      | The maximum number of statements that are allowed in session.   |
| SSL_CIPHER                         | VARCHAR(256) | The cipher algorithm currently being used   |
| SSL_CERTIFICATE_SUBJECT            | VARCHAR(256) | Client certificate information  |

#### General Reference-2

| Column name               | Туре         | Description  |
|---------------------------|--------------|--|
| SSL_CERTIFICATE_ISSUER    | VARCHAR(256) | The certificate authority that signed the client certificate           |
| CLIENT_INFO               | VARCHAR(128) | The information of accessed client application                         |
| MODULE                    | VARCHAR(128) | The name of a module in a procedure which is currently being executed. |
| ACTION                    | VARCHAR(128) | The action status of a procedure currently being executed.             |
| REPLICATION_DDL_SYNC      | INTEGER      | Whether to replicate DDL during replication                            |
| REPLICATION_DDL_TIMELIMIT | BIGINT       | See below  |
| MESSAGE_CALLBACK          | VARCHAR(7)   | The client message callback registration status                        |

# **Column Information**

#### ID

This is the unique identifier of a currently connected session.

# TRANS\_ID

This is the identifier of the transaction currently being executed in the session. If no transaction is currently underway, the value of -1 will be shown.

# TASK\_STATE

This indicates the status of the current task. It can have the following values:

| STATE          | Description  |
|----------------|--|
| WAITING        | The state in which the task is waiting for a request from a client   |
| READY          | The state in which the task has been received from a client and is waiting for a thread to be assigned to it |
| EXECUTING      | The state in which a thread has been assigned to the task and is processing it                               |
| QUEUE WAIT     | The state in which the task is waiting to be queued. After the task is queued, it is eventually dequeued.    |
| QUEUE<br>READY | The state in which the task has been queued. It will be dequeued once a thread has been assigned to it.      |
| UNKNOWN        | The state of the task cannot be determined.  |

# COMM\_NAME

This is the client connection information, the format of which varies depending on which communication protocol (TCP/IP, UNIX domain sockets, IPC, IPCDA or SSL) is used. In the case of TCP/IP and SSL, this information also includes the client IP address and port number.

#### XA\_SESSION\_FLAG

Indicates whether the current session is an XA session.

• 0: NON-XA (not an XA session)

### XA\_ASSOCIATE\_FLAG

This shows the state of association between the session and the global transaction.

#### QUERY\_TIME\_LIMIT

This is the query timeout value for the current session.

# DDL\_TIME\_LIMIT

This is the timeout value for DDL statements for the current session.

# FETCH\_TIME\_LIMIT

This is the fetch timeout value for the current session.

#### UTRANS\_TIME\_LIMIT

This is the update transaction timeout value for the current session.

#### IDLE\_TIME\_LIMIT

This is the idle timeout value for the current session.

#### IDLE\_START\_TIME

This shows the time at which the session entered an Idle state.

# ACTIVE\_FLAG

If the session is executing a statement, the value of 1 is shown. However, if the session has merely connected, or has finished committing or rolling back a transaction, a value of 0 will be shown.

#### OPENED\_STMT\_COUNT

This shows the number of statements that are currently being executed by the session.

### CLIENT\_PACKAGE\_VERSION

This is the package version of the connected client.

# CLIENT\_PROTOCOL \_VERSION

This is the communication protocol version being used by the connected client.

# CLIENT\_PID

This is the process ID of the connected client. This value is not available for Java applications.

#### **CLIENT TYPE**

This is a string that indicates the type of the connected client.

It consists of the following:

```
CLIENT_TYPE ::= app-type hypen word-size endian

app-type ::= CLI | WIN_ODBC | UNIX_ODBC

hypen ::= -

word-size ::= 32 | 64

endian ::= BE | LE

BE : Big Endian, LE : Little Endian
```

### Example)

```
CLI-32LE
UNIX_ODBC-32BE
```

#### CLIENT\_APP\_INFO

This is information about the connected client application. This information is set by the client application.

# **CLIENT\_NLS**

This indicates the character set in use on the connected client.

#### **DB\_USERNAME**

This is the name of the database user being used on the connected client.

# **DB\_USERID**

This is a numerically expressed user identifier, used by Altibase to distinguish between users.

# **DEFAULT\_TBSID**

This is the identifier of the default tablespace for the user.

# **DEFAULT\_TEMP\_TBSID**

This is the identifier of the default temporary tablespace for the user.

### SYSDBA FLAG

This indicates whether or not the session is connected in sysdba mode.

• 1: sysdba mode

# AUTOCOMMIT\_FLAG

This indicates whether AUTOCOMMIT is active for the connected session.

- 0: non-autocommit
- 1: autocommit

### SESSION\_STATE

| STATE | Description   |
|-------|---|
| INIT  | The state in which the session is waiting for a request from a client |
| AUTH  | The state in which user authorization is complete                     |

| STATE            | Description   |
|------------------|---|
| SERVICE<br>READY | The state in which service is ready (The state "A transaction cannot be created" is returned only for XA sessions.)   |
| SERVICE          | The service state   |
| END              | The state of normal completion (COMMIT in the case where there is a transaction)  |
| ROLLBACK         | The state of abnormal termination (ROLLBACK in the case where there is a transaction) This occurs when a client is disconnected or a server forcibly disconnects a session. |
| UNKNOWN          | The state cannot be determined  |

# ISOLATION\_LEVEL

This indicates the isolation level for the session.

### REPLICATION\_MODE

This indicates the replication mode for the session.

- 0: DEFAULT(Replication)
- 16: NONE

#### TRANSACTION\_MODE

This indicates the transaction mode for the session.

- 0: READ/WRITE
- 4: READ ONLY

# COMMIT\_WRITE\_WAIT\_MODE

- 0: When a transaction is committed, do not wait until the logs are written to disk.
- 1: When a transaction is committed, wait until the logs are written to disk.

# OPTIMIZER\_MODE

This indicates the optimization mode that has been set for the session.

- 1: the optimization mode is rule-based
- 0: the optimization mode is cost-base

# CURRENT\_STMT\_ID

This indicates the identifier of the statement currently being executed.

# STACK\_SIZE

This is the size of the stack for the query processor that has been set for the current session.

#### **DEFAULT\_DATE\_FORMAT**

This is the default date format that has been set for the session. (Please refer to the description of the Datetime data type in Chapter1: Data Types.)

Example)

DD-MON-RRRR

### TRX\_UPDATE\_MAX\_LOGSIZE

This is the maximum size of logs that can be generated by a single DML statement.

#### LOGIN\_TIME

This indicates the amount of time that the client has been logged in.

#### FAILOVER\_SOURCE

This value indicates the kind of Fail-Over that occurred, as well as the connection properties for the server related to which Fail-Over was performed. "Connection properties" means, in the case of CTF (Connection Time Fail-Over), the IP address and port number of the database server to which a connection attempt was first made, and, in the case of STF (Service Time Failover), the IP address and port number of the database server with which a connection was interrupted.

Example) When the connection properties of the Active (primary) Server are 127.0.0.1:10000 and the connection properties of the Standby (secondary) Server are 127.0.0.2:20000:

- If a CTF occurs after failure to connect to 127.0.0.1 and connects to 127.0.0.2, the value of FAILOVER\_SOURCE is as follows: CTF 127.0.0.1:10000
- If it is connected to 127.0.0.2 but got an error and got STF with 127.0.0.1, the value of FAILOVER\_SOURCE is as follows: STF 127.0.0.2:20000

#### **NLS TERRITORY**

This displays the territory name of the currently connected session.

#### NLS\_ISO\_CURRENCY

This displays the ISO currency symbol of the currently connected session.

# **NLS\_CURRENCY**

This displays the local currency symbol of the currently connected session.

# NLS\_NUMERIC\_CHARACTERS

This displays the decimal character and group separator of the currently connected session.

# TIME\_ZONE

The region name, abbreviation or UTC offset value of the time zone set for the session.

# LOB\_CACHE\_THRESHOLD

This indicates the value set for the LOB\_CACHE\_THRESHOLD property in the session. For further information about the LOB\_CACHE\_THRESHOLD property, please refer to Chapter 2.

#### QUERY\_REWRITE\_ENABLE

This indicates the value set for the QUERY\_REWRITE\_ENABLE property in the session. For more detailed information about the QUERY\_REWRITE\_ENABLE property, please refer to Chapter 2.

- FALSE: The function-based indexes are not applied when rewriting a query on the Altibase server (disable).
- TRUE: The function-based indexes are applied when rewriting a query on the Altibase server (enable).

#### DBLINK\_GLOBAL\_TRANSACTION\_LEVEL

This indicates the execution level of global transactions set for the DBLINK\_GLOBAL\_TRANSACTION\_LEVEL property in the session. For further information about the DBLINK\_GLOBAL\_TRANSACTION\_LEVEL property, please refer to Chapter 2.

- 0: Remote statement execution level
- 1: Simple transaction commit level
- 2: Two-Phase Commit

#### DBLINK\_REMOTE\_STATEMENT\_AUTOCOMMIT

This indicates the AUTOCOMMIT mode of the remote database set for the DBLINK\_REMOTE\_STATEMENT\_AUTOCOMMIT property in the session. For further information about the DBLINK\_REMOTE\_STATEMENT\_AUTOCOMMIT property, please refer to Chapter 2.

- 0: autocommit-off
- 1: autocommit-on

#### MAX\_STATEMENTS\_PER\_SESSION

The value of the MAX\_STATEMENTS\_PER\_SESSION is the default value.

#### SSL\_CERTIFICATE\_SUBJECT

This is not displayed if client authentication has been omitted (i.e. if the value of the SSL\_CLIENT\_AUTHENTICATION property is 0).

#### SSL\_CERTIFICATE\_ISSUER

This is not displayed if client authentication has been omitted (i.e. if the value of the SSL\_CLIENT\_AUTHENTICATION property is 0).

#### **CLIENT INFO**

The CLIENT\_INFO is the information of accessed client application, and the value is configured by the client application program.

### **MODULE**

This is information on the name of a module in a procedure which is currently being executed. Configuration can be arranged through the built-in procedure SET\_MODULE( ).

#### **ACTION**

This is information on the action status of a procedure currently being executed. Configuration can be arranged through the built-in procedure SET\_MODULE().

# REPLICATION\_DDL\_SYNC

This indicates whether to allow DDL replication.

- 0: DDL replication is not supported during replication
- 1: DDL replication is supported during replication.

# REPLICATION\_DDL\_TIMEOUT

This indicates DDL replication execution timeout value through replication of the current session.

The excess value is measured based on the local server performing DDL replication.

#### MESSAGE\_CALLBACK

This indicates the message callback registration status of the connected client.

Depending on the message callback registration status, the server decides whether to send the message.

REG

The client registers a message callback, and the server sends a message to the client.

UNREG

The client has not registered a message callback, and the server does not send a message to the client.

UNKNOWN

If it is unknown whether the client has client registered a message callback, and the server sends the message to the client. If an older client without this feature connects, it will have in the UNKNOWN state.

# V\$SESSION\_EVENT

This view shows cumulative statistical wait information about all wait events for each session that is currently connected to an Altibase.

| Column name    | Туре         | Description  |
|----------------|--------------|--|
| SID            | INTEGER      | The identifier of the session  |
| EVENT          | VARCHAR(128) | The name of the wait event   |
| TOTAL_WAITS    | BIGINT       | The total number of waits related to the wait event                                      |
| TOTAL_TIMEOUTS | BIGINT       | The total number of times that a resource could not be accessed after the specified time |
| TIME_WAITED    | BIGINT       | The total amount of time spent waiting for the wait event (in milliseconds)              |

| Column name       | Туре         | Description   |
|-------------------|--------------|---|
| AVERAGE_WAIT      | BIGINT       | The average amount of time spent waiting for the wait event (in milliseconds) |
| MAX_WAIT          | BIGINT       | The maximum time spent waiting for the wait event (in milliseconds)           |
| TIME_WAITED_MICRO | BIGINT       | The total amount of time spent waiting for the wait event (in microseconds)   |
| EVENT_ID          | INTEGER      | The identifier of the wait event  |
| WAIT_CLASS_ID     | INTEGER      | The identifier of the class of the wait event                                 |
| WAIT_CLASS        | VARCHAR(128) | The name of the class of the wait event                                       |

# SID

This is the identifier of a waiting session.

# **EVENT**

This is the name of the wait event.

# TOTAL\_WAITS

This is the total number of waits related to the wait event.

# TOTAL\_TIMEOUTS

This is the number of failures to gain access to the requested resource even after the specified time has elapsed.

# TIME\_WAITED

This is the total time spent waiting for this wait event (in milliseconds).

# AVERAGE\_WAIT

This is the average amount of time spent waiting for the wait event (in milliseconds).

# MAX\_WAIT

This is the maximum time spent waiting for the wait event (in milliseconds).

# TIME\_WAITED\_MICRO

This is the total amount of time spent waiting for this wait event (in microseconds).

#### **EVENT ID**

This is the identifier of the wait event.

# WAIT\_CLASS\_ID

This is the identifier of the wait class in which the wait event is classified.

# WAIT\_CLASS

This is the name of the class in which the wait event is classified.

# V\$SESSION\_WAIT

This view displays information about wait events for all currently connected sessions. This view does not provide Information about wait events related to sessions that are no longer connected.

| Column name    | Туре         | Description                              |
|----------------|--------------|--|
| SID            | BIGINT       | The identifier of the session            |
| SEQNUM         | INTEGER      | The identifier of the wait event         |
| EVENT          | VARCHAR(128) | The name of the wait event               |
| P1             | BIGINT       | Parameter 1 of the wait event            |
| P2             | BIGINT       | Parameter 2 of the wait event            |
| P3             | BIGINT       | Parameter 3 of the wait event            |
| WAIT_CLASS_ID  | INTEGER      | The identifier of the wait class         |
| WAIT_CLASS     | VARCHAR(128) | The name of the wait class               |
| WAIT_TIME      | BIGINT       | The time spent waiting (in milliseconds) |
| SECOND_IN_WAIT | BIGINT       | The time spent waiting (in seconds)      |

# **Column Information**

#### SID

This is the identifier of a currently connected session.

#### **SEQNUM**

This is the identifier of the wait event associated with the session.

# **EVENT**

This is the name of the wait event.

# WAIT\_CLASS\_ID

This is the identifier of the class of the wait event.

# WAIT\_CLASS

This is the name of the wait class.

# WAIT\_TIME

This is the amount of time spent waiting for the wait event (in milliseconds).

# SECOND\_IN\_WAIT

This is the amount of time spent waiting for the wait event (in seconds).

# V\$SESSION\_WAIT\_CLASS

This view shows cumulative statistical information about waits, classified according to session and wait event, for all currently connected sessions. This view does not provide information about wait events related to sessions that are no longer connected.

| Column name   | Туре         | Description   |
|---------------|--------------|---|
| SID           | INTEGER      | The session identifier  |
| SERIAL        | INTEGER      | The identifier of the wait event  |
| WAIT_CLASS_ID | INTEGER      | The identifier of the wait class  |
| WAIT_CLASS    | VARCHAR(128) | The name of the wait class  |
| TOTAL_WAITS   | BIGINT       | The total number of waits for this wait event in this session                         |
| TIME_WAITED   | DOUBLE       | The total amount of time waited for this wait event in this session (in milliseconds) |

# **Column Information**

#### SID

This is the identifier of the session.

#### **SERIAL**

This is the identifier of the wait event.

#### WAIT\_CLASS\_ID

This is the identifier of the wait class.

# WAIT\_CLASS

This is the name of the wait class.

# TOTAL\_WAITS

This is the total number of waits for this wait event in this session.

# TIME\_WAITED

This is the total time (in milliseconds) spent waiting for this wait event in this session.

# **Example**

<Example> The following SELECT query outputs the total number of waits and the total amount of time spent waiting for each wait event in each session, classified by session, wait event and wait class.

```
select sid, serial, wait_class_id, sum(total_waits), sum(time_waited)
from v$session_wait_class
group by sid, serial, wait_class_id
order by total_waits desc;
```

# **V\$SESSIONMGR**

This view displays statistical information about sessions.

| Column name             | Туре    | Description                      |
|-------------------------|---------|----------------------------------|
| TASK_COUNT              | INTEGER | The number of connected sessions |
| BASE_TIME               | INTEGER | The current time                 |
| LOGIN_TIMEOUT_COUNT     | INTEGER | See below                        |
| IDLE_TIMEOUT_COUNT      | INTEGER | See below                        |
| QUERY_TIMEOUT_COUNT     | INTEGER | See below                        |
| DDL_TIMEOUT_COUNT       | INTEGER | See below                        |
| FETCH_TIMEOUT_COUNT     | INTEGER | See below                        |
| UTRANS_TIMEOUT_COUNT    | INTEGER | See below                        |
| SESSION_TERMINATE_COUNT | INTEGER | See below                        |

# **Column Information**

#### **TASK COUNT**

This is the total number of currently connected sessions.

# **BASE\_TIME**

This is the current time, expressed in seconds.

# LOGIN\_TIMEOUT\_COUNT

This is the number of login timeouts that have occurred since Altibase was started.

# IDLE\_TIMEOUT\_COUNT

This is the number of idle timeouts that have occurred since Altibase was started.

# DDL\_TIMEOUT\_COUNT

This is the number of times that DDL statements have timed out since Altibase was started.

### QUERY\_TIMEOUT\_COUNT

This is the number of query timeouts that have occurred since Altibase was started.

# FETCH\_TIMEOUT\_COUNT

This is the number of fetch timeouts that have occurred since Altibase was started.

# UTRANS\_TIMEOUT\_COUNT

This is the number of UPDATE transaction timeouts that have occurred since Altibase was started.

### SESSION\_TERMINATE\_COUNT

This is the number of sessions that have been forcibly disconnected by the sysdba since Altibase was started.

# **V\$SESSTAT**

This view shows statistics for all currently connected sessions.

| Column name | Туре         | Description                          |
|-------------|--------------|--------------------------------------|
| SID         | INTEGER      | The identifier of the session.       |
| SEQNUM      | INTEGER      | The serial number of each statistic  |
| NAME        | VARCHAR(128) | The name of the statistic            |
| VALUE       | BIGINT       | The value returned for the statistic |

For information about each status, please refer to V\$STATNAME.

### **Column Information**

#### SID

This is the unique identifier for the session.

### **SEQNUM**

This is a serial number for the statistic.

#### NAME

This is the name of the statistic.

#### **VALUE**

This is the value returned for the statistic, expressed as a 64-bit integer.

# **V\$SFLUSHER**

This view displays information about tasks flushing secondary buffer pages to disk.

| Column name            | Туре    | Description   |
|------------------------|---------|---|
| ID                     | INTEGER | The flusher identifier  |
| ALIVE                  | INTEGER | Whether or not the flusher is currently active  |
| CURRENT_JOB            | INTEGER | The current job being performed: 1: Replacement flushing 2: Checkpoint flushing 3: Object flushing                |
| DOING_IO               | INTEGER | Whether or not the flusher is performing disk I/O   |
| INIOB_COUNT            | INTEGER | The number of times an internal buffer has been directly accessed in order to save contents to be flushed therein |
| REPLACE_FLUSH_JOBS     | BIGINT  | The cumulative number of completed replacement flushing tasks   |
| REPLACE_FLUSH_PAGES    | BIGINT  | The cumulative number of pages written to disk by replacement flushing  |
| REPLACE_SKIP_PAGES     | BIGINT  | The cumulative number of pages for which flushing was canceled during replacement flushing                        |
| CHECKPOINT_FLUSH_JOBS  | BIGINT  | The cumulative number of completed checkpoint flushing tasks  |
| CHECKPOINT_FLUSH_PAGES | BIGINT  | The cumulative number of pages written to disk by checkpoint flushing   |
| CHECKPOINT_SKIP_PAGES  | BIGINT  | The cumulative number of pages for which flushing was canceled during checkpoint flushing                         |
| OBJECT_FLUSH_JOBS      | BIGINT  | The cumulative number of times object flushing has been performed   |
| OBJECT_FLUSH_PAGES     | BIGINT  | The cumulative number of pages written to disk by object flushing   |
| OBJECT_SKIP_PAGES      | BIGINT  | The cumulative number of pages for which flushing was canceled during object flushing                             |
| LAST_SLEEP_SEC         | INTEGER | This is the length of time the flusher has slept after having completed all of its tasks                          |
| TIMEOUT                | BIGINT  | The number of times the sleeping flusher has woken up to check whether or not it has any tasks                    |

| Column name            | Туре   | Description  |
|------------------------|--------|--|
| SIGNALED               | BIGINT | The number of times the flusher has been woken up by a signal from the Altibase server     |
| TOTAL_SLEEP_SEC        | BIGINT | The total length of time the flusher has slept   |
| TOTAL_FLUSH_PAGES      | BIGINT | The cumulative number of flushed pages   |
| TOTAL_DW_USEC          | BIGINT | The cumulative amount of time spent on writing the contents of doublewrite buffers to disk |
| TOTAL_WRITE_USEC       | BIGINT | The cumulative amount of time spent on writing temporary pages to temporary files          |
| TOTAL_SYNC_USEC        | BIGINT | The cumulative amount of time spent on forcefully flushing data pages to disk              |
| TOTAL_FLUSH_TEMP_PAGES | BIGINT | The cumulative number of flushed temporary pages   |
| TOTAL_TEMP_WRITE_USEC  | BIGINT | The cumulative amount of time spent on writing temporary pages to temporary files          |
| DB_WRITE_PERF          | DOUBLE | The average number of bytes per second for writing data pages to data files                |
| TEMP_WRITE_PERF        | DOUBLE | The average number of bytes per second for writing temporary pages to temporary files      |

# ID

This is the flusher identifier; this value is not a duplicate.

# **ALIVE**

This indicates whether or not the flusher is currently active. Each flusher can be started or stopped with DCL statements.

# **CURRENT\_JOB**

This indicates the type of job the flusher is currently performing.

- 1: The flusher is performing replacement flushing. The purpose of replacement flushing is to flush buffers that have not been accessed for a long time to enable their replacement.
- 2: The flusher is performing checkpoint flushing. The purpose of checkpoint flushing is to flush buffers that have not been flushed for the longest time to shorten checkpoint time.
- 3: The flusher is performing object flushing on a certain object, such as an index, a table, a segment, and etc

#### DOING\_IO

This indicates whether or not the flusher is performing disk I/O for the execution of its current task.

#### INIOB\_COUNT

To save pages to disk, the flusher stores the contents in an internal buffer (IOB). This value indicates the number of times the internal buffer has been directly accessed in order to save contents to be flushed therein.

#### REPLACE\_FLUSH\_JOBS

This is the cumulative number of times replacement flushing has been performed.

#### REPLACE\_FLUSH\_PAGES

This is the cumulative number of pages written to disk by replacement flushing.

#### **REPLACE\_SKIP\_PAGES**

This is the cumulative number of pages for which flushing was canceled during replacement flushing, due to either policy or efficiency issues.

#### CHECKPOINT\_FLUSH\_JOBS

This is the cumulative number of times checkpoint flushing has been performed.

#### CHECKPOINT\_FLUSH\_PAGES

This is the cumulative number of pages written to disk by checkpoint flushing.

#### CHECKPOINT\_SKIP\_PAGES

This is the cumulative number of pages for which flushing was canceled during checkpoint flushing, due to either policy or efficiency issues.

#### OBJECT\_FLUSH\_JOBS

This is the cumulative number of times object flushing has been performed.

# OBJECT\_FLUSH\_PAGES

This is the cumulative number of pages written to disk by object flushing.

### OBJECT\_SKIP\_PAGES

This is the cumulative number of pages for which flushing was canceled during object flushing, due to either policy or efficiency issues.

#### LAST SLEEP SEC

This is the length of time the flusher has most recently slept after having completed all of its tasks.

#### **TIMEOUT**

For flushers that go to sleep in the absence of tasks, it is necessary for them to wake up at regular intervals to check whether or not they have tasks. This value is the cumulative number of times the flusher has woken up.

#### **SIGNALED**

To enhance the performance of a certain task, Altibase can signal a sleeping flusher and wake it up. This value is the number of times that the flusher has been woken up by such a signal.

#### TOTAL\_SLEEP\_SEC

This is the total length of time that the flusher was asleep on standby in the absence of tasks.

#### TOTAL\_FLUSH\_PAGES

This is the cumulative number of pages that have been flushed in the course of checkpoint flushing, replacement flushing or object flushing.

#### TOTAL\_DW\_USEC

This is the cumulative amount of time taken to write the contents of doublewrite buffers to disk. To "doublewrite" is to write pages first to the DW file, called the doublewrite buffer, before writing them to data files. Once they have been written to the doublewrite buffer, they are then written to data files in the correct location. If the operating system crashes during the process of writing pages to data files, or the data files are corrupted, it is possible to perform data recovery using the uncorrupted pages in the doublewrite buffer.

# TOTAL\_WRITE\_USEC

This is the cumulative amount of time spent on writing data pages to data files. This value does not include the amount of time spent flushing data to disk.

#### TOTAL\_SYNC\_USEC

This is the cumulative amount of time spent on forcefully flushing data to disk.

#### TOTAL\_FLUSH\_TEMP\_PAGES

This is the cumulative number of flushed temporary pages (temporary pages are used for storing temporary tables, which are used for sort operations and hash joins).

#### **TOTAL TEMP WRITE USEC**

This is the amount of time spent on writing temporary pages to temporary files.

# DB\_WRITE\_PERF

This is the average number of bytes per second for writing data pages to data files (unit: kB/sec).

# TEMP\_WRITE\_PERF

This is the average number of bytes per second for writing temporary pages to temporary files (unit: kB/sec).

# **V\$SFLUSHINFO**

This view displays flush information about secondary buffers.

| Column name           | Туре    | Description                       |
|-----------------------|---------|-----------------------------------|
| FLUSHER_COUNT         | INTEGER | The number of pages to be flushed |
| CHECKPOINT_LIST_COUNT | INTEGER | The number of checkpoint lists    |

| Column name      | Туре    | Description  |
|------------------|---------|--|
| REQ_JOB_COUNT    | INTEGER | The number of tasks currently registered for the flush manager                                   |
| REPLACE_PAGES    | INTEGER | The number of pages to be flushed by replacement flushing  |
| CHECKPOINT_PAGES | INTEGER | The number of pages to be flushed by checkpoint flushing   |
| MIN_BCB_ID       | INTEGER | The BCB identifier which corresponds to the checkpoint target page with the fastest recovery LSN |
| MIN_SPACEID      | INTEGER | The tablespace ID of the checkpoint target page with the fastest recovery LSN                    |
| MIN_PAGEID       | INTEGER | The page ID of the checkpoint target page with the fastest recovery LSN                          |

# FLUSHER\_COUNT

This is the number of pages to be flushed from the secondary buffer to disk.

# CHECKPOINT\_LIST\_COUNT

This is the number of checkpoint lists.

#### REQ\_JOB\_COUNT

This is the number of tasks registered for the flush manager.

# **REPLACE\_PAGES**

This is the number of pages to be flushed by replacement flushing, from the secondary buffer to disk.

# CHECKPOINT\_PAGES

This is the number of pages to be flushed by checkpoint flushing, from the secondary buffer to disk.

# MIN\_BCB\_ID

This is the BCB identifier which corresponds to the checkpoint target page with the fastest recover LSN.

# MIN\_SPACEID

This is the tablespace ID of the checkpoint target page with the fastest recovery LSN.

# MIN\_PAGEID

This is the page ID of the checkpoint target page with the fastest recovery LSN.

# **V\$SNAPSHOT**

The following table indicates the information of SNAPSHOT settings, usage information of memory and disk undo tablespace.

| Column name             | Туре    | Description  |
|-------------------------|---------|--|
| SCN                     | BIGINT  | The SNAPSHOT SCN value specified in the snapshot                                       |
| BEGIN_TIME              | BIGINT  | UNIX_TIME when specifying the snapshot settings.                                       |
| BEGIN_MEM_USAGE         | INTEGER | Memory usage ration when specifying the snapshot settings                              |
| BEGIN_DISK_UNDO_USAGE   | INTEGER | The usage ratio of disk undo tablespace at BEGIN when specifying the snapshot settings |
| CURRENT_TIME            | BIGINT  | The current UNIX_TIME  |
| CURRENT_MEM_USAGE       | INTEGER | The current memory usage ratio   |
| CURRENT_DISK_UNDO_USAGE | INTEGER | The usage ratio of current disk undo tablespace  |

# **Column Information**

#### **SCN**

SCN indicates the SCN value specified when BEGIN SNAPSHOT settings were configured. iLoader executes EXPORT data based upon SCN.

# **BEGIN\_TIME**

The time when BEGIN SNAPSHOT statement is executed is expressed with UNIX\_TIME by BEGIN\_TIME.

# **BEGIN\_MEM\_USAGE**

The memory usage when BEGIN SNAPSHOT statement is implemented through the percentage.

# BEGIN\_DISK\_UNDO\_USAGE

The percentage of disk undo tablespace is displayed when the BEGIN SNAPSHOT statement is executed.

# CURRENT\_TIME

The current time is expressed with UNIX\_TIME.

# CURRENT\_MEM\_USAGE

The current memory usage is displayed with the percentage.

# CURRENT\_DISK\_UNDO\_USAGE

The current usage of disk undo tablespace is displayed with the percentage.

# **V\$SQLTEXT**

This view displays information about SQL text that is currently being executed in the server.

| Column name | Туре        | Description                            |
|-------------|-------------|--|
| SID         | INTEGER     | The identifier of the session          |
| STMT_ID     | INTEGER     | The identifier of the statement        |
| PIECE       | INTEGER     | The serial number of the text fragment |
| TEXT        | VARCHAR(64) | A fragment of SQL text                 |

# **Column Information**

#### SID

This is a unique number identifying the session in which the SQL text is being executed.

# STMT\_ID

This is the serial number of the fragment of the SQL statement being executed in the session.

# **PIECE**

The complete SQL statement that is being executed is divided into 64-byte fragments of text and saved. PIECE is a serial number that identifies each line of text, ascending from 0.

#### **TEXT**

This is the actual 64-byte fragment of text constituting part of the SQL statement.

# V\$SQL\_PLAN\_CACHE

This view shows the current status of the SQL Plan Cache along with some related statistical information.

| Column name           | Туре   | Description                                       |
|-----------------------|--------|---|
| MAX_CACHE_SIZE        | BIGINT | The maximum size of the SQL Plan Cache (in bytes) |
| CURRENT_HOT_LRU_SIZE  | BIGINT | The current size of the HOT area of an LRU list   |
| CURRENT_COLD_LRU_SIZE | BIGINT | The current size of the COLD area of an LRU list  |

| Column name              | Туре    | Description  |
|--------------------------|---------|--|
| CURRENT_CACHE_SIZE       | BIGINT  | The current size of the SQL Plan Cache (in bytes)  |
| CURRENT_CACHE_OBJ_COUNT  | INTEGER | The number of PCO currently registered in the SQL Plan Cache   |
| CACHE_HIT_COUNT          | BIGINT  | The usage count of PCO registered in SQL<br>Plan Cache   |
| CACHE_MISS_COUNT         | BIGINT  | The number of times PCO was not found while searching for plans in the SQL Plan Cache                  |
| CACHE_IN_FAIL_COUNT      | BIGINT  | The number of failures due to cache maximum size constraint when inserting new PCO into SQL Plan Cache |
| CACHE_OUT_COUNT          | BIGINT  | The number of PCO removed from the SQL<br>Plan Cache   |
| CACHE_INSERTED_COUNT     | BIGINT  | The number of PCO added to the SQL Plan Cache  |
| NONE_CACHE_SQL_TRY_COUNT | BIGINT  | The number of attempts by non-cached statements such as DDL and DCL                                    |

#### MAX\_CACHE\_SIZE

This is the maximum size of the SQL Plan Cache. To reduce or increase this maximum size, execute 'ALTER SYSTEM SET SQL\_PLAN\_CACHE\_SIZE = '.

# CURRENT\_HOT\_LRU\_SIZE

PCOs on the SQL Plan Cache LRU list that are frequently referred to are managed in a HOT area, the size of which is expressed in bytes.

# CURRENT\_COLD\_LRU\_SIZE

PCOs on the SQL Plan Cache LRU list that are not frequently referred to are managed in a COLD area, the size of which is expressed in bytes.

# CURRENT\_CACHE\_SIZE

This is the total size of PCOs that are currently in the SQL Plan Cache.

# CURRENT\_CACHE\_OBJ\_COUNT

This is the number of PCOs that are in the SQL Plan Cache.

#### CACHE\_HIT\_COUNT

This is the total number of times that PCOs in the SQL Plan Cache have been used.

## CACHE\_MISS\_COUNT

This is the number of attempts to refer to PCOs that do not exist in the SQL Plan Cache.

## CACHE\_IN\_FAIL\_COUNT

This is the number of times that a PCO could not be inserted into the cache due to the maximum memory size restriction of the cache, although an attempt was made to delete or remove PCOs infrequently referred from the cache.

#### CACHE\_OUT\_COUNT

This is the number of PCOs that were deleted from the SQL Plan Cache.

## CACHE\_INSERTED\_COUNT

This is the number of PCOs that were added to the SQL Plan Cache.

## NONE\_CACHE\_SQL\_TRY\_COUNT

This is the number of attempts to execute statements that do not affect the plan cache. These statements are usually DDL or DCL statements.

# V\$SQL\_PLAN\_CACHE\_PCO

This view displays information about PCOs registered in the SQL Plan Cache.

PCO is an object that contains information about SQL statement, execution plan and plan environment. It enhances query efficiency by sharing the execution plan between the sessions when executing the statement. There are two types of PCO, which are Parent PCO and Child PCO.

#### **Parent PCO**

PCO that has information to compare two SQL statements and manage them. Each SQL statement has different Parent PCO.

## **Child PCO**

PCO that manages plan environment, which affects the execution plan, to compare them. For the same SQL statement different execution plans can be generated due to different plan environment such as user, NLS(National Language Support), statistics. Child PCO stores information about plan environment, execution plan and size of execution plan when PCO was created. It requires Parent PCO and one Parent PCO can have multiple Child PCOs.

| Column name   | Туре        | Description                                  |
|---------------|-------------|--|
| SQL_TEXT_ID   | VARCHAR(64) | The identifier of Parent PCO                 |
| PCO_ID        | INTEGER     | The identifier of Child PCO                  |
| CREATE_REASON | VARCHAR(28) | The reason the PCO was created               |
| HIT_COUNT     | INTEGER     | The number of times PCO has been referred to |
| REBUILD_COUNT | INTEGER     | The number of times PCO has been rebuilt     |

| Column name     | Туре        | Description  |
|-----------------|-------------|--|
| PLAN_STATE      | VARCHAR(17) | The plan state of PCO  |
| LRU_REGION      | VARCHAR(11) | The region of the plan in the LRU list, which can be HOT_REGION or COLD_REGION |
| PLAN_SIZE       | INTEGER     | The plan size of PCO   |
| FIX_COUNT       | INTEGER     | The number of statements referencing the PCO                                   |
| PLAN_CACHE_KEEP | VARCHAR(6)  | The Keep state of plan cache object  |

# **Column Information**

## SQL\_TEXT\_ID

This is the identifier of the Parent PCO.

## PCO\_ID

This is the identifier of the Child PCO.

## CREATE\_REASON

This displays the reason why PCO was created and can have the following values:

- CREATE\_BY\_CACHE\_MISS
   SQL Plan Cache was missing the required PCO.
- CREATE\_BY\_PLAN\_INVALIDATION
   PCO was found in the SQL Plan Cache during PREPARE stage, but was not valid.
- CREATE\_BY\_PLAN\_TOO\_OLD
   The change width of statistical information about objects to which the plan refers has exceeded the limit, or a DDL statement was executed

## **HIT\_COUNT**

This is the number of times PCO has been referred to.

## REBUILD\_COUNT

This is the number of times PCO has been recompiled.

## **PLAN\_STATE**

This is the plan state of the PCO and can have the following values:

- READY
   SQL statement, execution plan and plan environment have been assigned to PCO.
- OLD\_PLAN
   Plan is not valid and will not be used in the future.

## LRU\_REGION

Hot-Cold LRU list is a data structure that manages PCO replacement policy. The size of SQL Plan Cache is fixed by SQL\_PLAN\_CACHE\_SIZE, Altibase server's property, therefore only limited number of PCO can be registered. This column indicates which region PCO belongs to.

- HOT\_REGION
  - Frequently used PCO
- COLD\_REGION
  - Less frequently used PCO

## **PLAN\_SIZE**

This is the plan size of the PCO.

## **FIX\_COUNT**

This shows the number of statements referencing the PCO. When FIX\_COUNT is 1 or more, no victim is selected.

## PLAN\_CACHE\_KEEP

This indicates the keep status of PCO and can have following values:

- KEEP
   PLAN is kept and will not be selected for victims
- UNKEEP
   PLAN can be selected as victim with unkeep status

# V\$SQL\_PLAN\_CACHE\_SQLTEXT

This view displays information about Parent PCO.

| Column name            | Туре           | Description   |
|------------------------|----------------|---|
| SQL_TEXT_ID            | VARCHAR(64)    | The identifier of Parent PCO  |
| SQL_TEXT               | VARCHAR(16384) | The SQL statements  |
| CHILD_PCO_COUNT        | INTEGER        | The number of Child PCOs Parent PCO currently has                       |
| CHILD_PCO_CREATE_COUNT | INTEGER        | The number of Child PCOs that have been created until now in Parent PCO |
| PLAN_CACHE_KEEP        | VARCHAR(6)     | The keep status of the PCO corresponding to SQL_TEXT_ID                 |

## **Column Information**

## SQL\_TEXT\_ID

This is the identifier of the Parent PCO. The first 4 digits indicate the number of the bucket in which the Parent PCO is stored. The following digits indicate the serial number of the SQL statement in the bucket.

## **SQL\_TEXT**

This is the SQL statement.

## CHILD\_PCO\_COUNT

This is the number of Child PCOs that the Parent PCO currently has.

## CHILD\_PCO\_CREATE\_COUNT

This is the number of Child PCOs that have been created in the Parent PCO until now. New Child PCOs are created in the Parent PCO in the two following cases:

- SQL statement is identical with the existing PCO but the environment in which the plan was created has changed.
- Objects that existing PCO refers to have changed, or the change width of statistical information about objects to which the plan refers has exceeded the limit.

## PLAN\_CACHE\_KEEP

This shows the keep status of plan cache object corresponding to SQL\_TEXT\_ID and can have the following values:

- KEEP
  - PLAN is kept and is not selected as victim.
- UNKEEP
   PLAN can be selected as victim with unkeep status.

# **V\$STABLE MEM DATAFILES**

This view shows the complete file path of the data files in the database.

| Column name   | Туре           | Description                    |
|---------------|----------------|--------------------------------|
| MEM_DATA_FILE | VARCHAR( 4096) | The full path of the data file |

## **Column Information**

# MEM\_DATA\_FILE

This is the full path of the data files in the database.

# **V\$STATEMENT**

This view shows information about the most recently executed query in each currently connected session.

| Column name | Туре    | Description                            |
|-------------|---------|--|
| ID          | INTEGER | The identifier of the statement        |
| PARENT_ID   | INTEGER | The identifier of the parent statement |
| CURSOR_TYPE | INTEGER | The cursor type                        |

| Column name           | Туре           | Description  |
|-----------------------|----------------|--|
| SESSION_ID            | INTEGER        | The ID of the session to which the statement belongs                                       |
| TX_ID                 | BIGINT         | The identifier of the transaction  |
| QUERY                 | VARCHAR(16384) | SQL string performed   |
| LAST_QUERY_START_TIME | INTEGER        | The start time of the most recent query  |
| QUERY_START_TIME      | INTEGER        | The start time of the current query  |
| FETCH_START_TIME      | INTEGER        | The start time of the current fetch  |
| EXECUTE_STATE         | VARCHAR(8)     | The start time of the current fetch  |
| FETCH_STATE           | VARCHAR(12)    | The fetch state of statement   |
| ARRAY_FLAG            | INTEGER        | The array execution flag   |
| ROW_NUMBER            | INTEGER        | The number of the current row  |
| EXECUTE_FLAG          | INTEGER        | The execution flag   |
| BEGIN_FLAG            | INTEGER        | A flag that shows whether the current statement is opened or not                           |
| TOTAL_TIME            | BIGINT         | The total elapsed time   |
| PARSE_TIME            | BIGINT         | The time taken to parse the statement  |
| VALIDATE_TIME         | BIGINT         | The time taken to validate the statement   |
| OPTIMIZE_TIME         | BIGINT         | The time taken to optimize the statement   |
| EXECUTE_TIME          | BIGINT         | The time taken to execute the statement  |
| FETCH_TIME            | BIGINT         | The time taken to perform a fetch operation  |
| SOFT_PREPARE_TIME     | BIGINT         | The time taken to search for a plan in<br>the SQL Plan Cache during the<br>Prepare process |
| SQL_CACHE_TEXT_ID     | VARCHAR(64)    | The identifier of Parent PCO or NO_SQL_CACHE_STMT  |
| SQL_CACHE_PCO_ID      | INTEGER        | The identifier of Child PCO  |
| OPTIMIZER             | BIGINT         | The optimization mode  |
| COST                  | BIGINT         | The optimization cost  |
| USED_MEMORY           | BIGINT         | Reserved for future use  |

| Column name               | Туре         | Description  |
|---------------------------|--------------|--|
| READ_PAGE                 | BIGINT       | The optimization cost  |
| WRITE_PAGE                | BIGINT       | The number of disk pages that have been written to                               |
| GET_PAGE                  | BIGINT       | The number of disk pages that have been accessed                                 |
| CREATE_PAGE               | BIGINT       | The number of disk pages that have been created                                  |
| UNDO_READ_PAGE            | BIGINT       | The number of disk UNDO pages that have been read                                |
| UNDO_WRITE_PAGE           | BIGINT       | The number of disk UNDO pages that have been written to                          |
| UNDO_GET_PAGE             | BIGINT       | The number of disk UNDO pages that have been accessed                            |
| UNDO_CREATE_PAGE          | BIGINT       | The number of disk UNDO pages that have been created                             |
| MEM_CURSOR_FULL_SCAN      | BIGINT       | The number of memory table searches without indexes                              |
| MEM_CURSOR_INDEX_SCAN     | BIGINT       | The number of memory table searches that use indexes                             |
| DISK_CURSOR_FULL_SCAN     | BIGINT       | The number of disk table searches without indexes                                |
| DISK_CURSOR_INDEX_SCAN    | BIGINT       | The number of disk table searches that use indexes                               |
| EXECUTE_SUCCESS           | BIGINT       | The number of successful statement executions                                    |
| EXECUTE_FAILURE           | BIGINT       | The number of failed statement executions  |
| FETCH_SUCCESS             | BIGINT       | The number of successful fetches   |
| FETCH_FAILURE             | BIGINT       | The number of failed fetches   |
| PROCESS_ROW               | BIGINT       | The number of processed records  |
| MEMORY_TABLE_ACCESS_COUNT | BIGINT       | The number of records that a statement retrieves from the target memory table(s) |
| SEQNUM                    | INTEGER      | The identifier of a wait event   |
| EVENT                     | VARCHAR(128) | The name of a wait event   |
| P1                        | BIGINT       | Parameter 1 of the wait event  |

#### General Reference-2

| Column name    | Туре   | Description                              |
|----------------|--------|--|
| P2             | BIGINT | Parameter 2 of the wait event            |
| P3             | BIGINT | Parameter 3 of the wait event            |
| WAIT_TIME      | BIGINT | The time spent waiting (in milliseconds) |
| SECOND_IN_TIME | BIGINT | The time spent waiting (in seconds)      |

## **Column Information**

#### ID

This is a unique identifier that distinguishes the statement within a session.

## PARENT\_ID

This is the identifier of the parent statement of the given statement.

## CURSOR\_TYPE

A hex value of 0x02 indicates a memory cursor, whereas a hex value of 0x04 indicates a disk cursor.

#### **SESSION ID**

This is the identifier of the session to which the statement belongs.

## TX\_ID

This is the identifier of the transaction that is currently being executed.

## **QUERY**

This is a query string that is currently being executed or was executed by the statement.

## LAST\_QUERY\_START\_TIME

This is the absolute start time of execution of the most recently executed query, in seconds.

## QUERY\_START\_TIME

This is the absolute start time of execution of the currently executed query, in seconds.

## FETCH\_START\_TIME

If the current statement is a SELECT statement, this is the time at which the fetch started, in seconds.

## **EXECUTE STATE**

This is the state of the current statement. It can have the following values:

- ALLOC: The statement has been initialized and assigned.
- PREPARED: The statement has been prepared
- EXECUTED: EXECUTE of the statement has ended.
- UNKNOWN: Unknown state

## FETCH\_STATE

This shows the fetch state of a statement, and has the following values:

• PROCEED: FETCH in progress

CLOSE: FETCH ended

NO\_RESULTSET: Statement that does not generate result sets

• INVALIDATED: Invalid state

UNKNOWN: Unknown state

## ARRAY\_FLAG

This indicates whether or not the current statement is being executed in array or batch mode. It can have the following values:

- 0: Not executed in array or batch mode
- 1: Executed in array or batch mode

#### **ROW\_NUMBER**

If the current statement is being executed in array or batch mode, this is the number of the row currently being processed, starting at 1.

## **EXECUTE\_FLAG**

Indicates whether the current statement is being executed. It can have the following values:

- 0: Not currently being executed
- 1: Currently being executed

#### **BEGIN\_FLAG**

Indicates whether the current statement is being executed. It can have the following values:

- 0: Not currently being executed
- 1: Currently being executed

## TOTAL\_TIME

This is the total execution time of the current statement, in microseconds.

Depending on the type of the statement, the PVO time or fetch time can be added to EXECUTE\_TIME.

## PARSE\_TIME

This is the time taken to check the syntax of the query, in microseconds.

## **VALIDATE TIME**

This is the time taken to validate the query, in microseconds.

## **OPTIMIZE TIME**

This is the time taken to optimize the query, in microseconds.

## **EXECUTE\_TIME**

This is the time actually taken to execute a query, in microseconds. In the case of a statement, this is the execution time up until the first fetch occurs.

## **FETCH\_TIME**

For a SELECT query, this is the time that elapses during fetching, in microseconds.

#### SOFT\_PREPARE\_TIME

This is the time taken to find an appropriate plan cache object in the SQL Plan Cache when creating a SQL statement and plan as part of a Prepare task. (Unit: microsecond)

## SQL\_CACHE\_TEXT\_ID

This displays the identifier of a Parent PCO or NO\_SQL\_CACHE\_STMT.

NO\_SQL\_CACHE\_STMT means a statement that is not registered in SQL Plan Cache. The following statements are not registered in SQL Plan Cache.

- DDL statements
- DCL statements
- Statements using NO\_PLAN\_CACHE hint

## SQL\_CACHE\_PCO\_ID

This is the object identifier of a Child PCO.

#### **OPTIMIZER**

This is the optimization mode. It can have the following values:

- 0: Cost-based optimization
- 1: Rule-based optimization

## COST

This is the cost of optimizing the query.

## **USED\_MEMORY**

Reserved for future use.

## **READ\_PAGE**

This is the number of disk data pages that are physically read when executing a query.

## WRITE\_PAGE

This is the number of disk data pages that are physically written to when executing a query.

## **GET\_PAGE**

This is the number of disk data pages that are accessed when executing a query.

## **CREATE\_PAGE**

This is the number of disk data pages that are created when executing a query.

## UNDO\_READ\_PAGE

This is the number of disk UNDO pages that are physically read when executing a query.

## UNDO\_WRITE\_PAGE

This is the number of disk UNDO pages that are physically written to when executing a query.

## UNDO\_CREATE\_PAGE

This is the number of disk UNDO pages that are created when executing a query.

## MEM\_CURSOR\_FULL\_SCAN

This is the number of times that a memory table is searched without using an index when executing a query

## MEM\_CURSOR\_INDEX\_SCAN

This is the number of times that a memory table is searched using an index when executing a query.

## DISK\_CURSOR\_FULL\_SCAN

This is the number of times that a memory table is searched without using an index when executing a query.

## DISK\_CURSOR\_INDEX\_SCAN

This is the number of times that a memory table is searched using an index when executing a query.

## **EXECUTE\_SUCCESS**

This is the number of successful query executions.

## **EXECUTE\_FAILURE**

This is the number of failed query executions.

## PROCESS\_ROW

This is the number of records that were processed when a query was executed.

## MEMORY\_TABLE\_ACCESS\_COUNT

This is the total number of records that are found in memory tables when a statement is executed. It should be the same as the total number of accesses specified in the execution plan of the statement.

## **SEQNUM**

This is the identifier of the wait event.

#### **EVENT**

This is the name of the wait event.

## Р1

This is a parameter used by the wait event.

#### **P2**

This is a parameter used by the wait event.

#### **P3**

This is a parameter used by the wait event.

## WAIT\_TIME

This is the time spent waiting (in milliseconds).

## SECOND\_IN\_TIME

This is the time spent waiting (in seconds).

# **V\$STATNAME**

This view shows the numeric identifiers and names of statistics, and is the basis for V\$SYSSTAT, which shows the overall statistics for the system, and V\$SESSTAT, which shows the statistics for individual sessions.

This table alone does not have any meaning; it should be viewed through one of the above two performance views in order to provide meaningful information.

| Column name | Туре         | Description                                 |
|-------------|--------------|---|
| SEQNUM      | INTEGER      | The identifier for the particular statistic |
| NAME        | VARCHAR(128) | The name of the statistic                   |

# **Column Information**

## **SEQNUM**

This is the identifier of the statistic, which is shown in one of the above performance views.

#### NAME

This is the name of the statistic, which is shown in one of the above performance views. The serial number and a brief description of each statistic are provided in the following table. Each statistic value is expressed as a 64-bit integer in the V\$SYSSTAT and V\$SESSTAT performance views.

| SEQ | NAME             | Description   |
|-----|------------------|---|
| 0   | logon current    | The number of users that are currently connected                  |
| 1   | logon cumulative | The cumulative number of users who have connected                 |
| 2   | data page read   | The number of times that pages were read in the system or session |

| SEQ | NAME                    | Description  |
|-----|-------------------------|--|
| 3   | data page write         | The number of times that pages were written to in the system or session                          |
| 4   | data page gets          | The number of times that pages were accessed in the system or session using latches              |
| 5   | data page fix           | The number of times that pages were accessed in the system or session without using latches      |
| 6   | data page create        | The number of pages that were created in the system or session                                   |
| 7   | undo page read          | The number of times that UNDO pages were read in the system or session                           |
| 8   | undo page write         | The number of times that UNDO pages were written to in the system or session                     |
| 9   | undo page gets          | The number of times that UNDO pages were accessed in the system or session using latches         |
| 10  | undo page fix           | The number of times that UNDO pages were accessed in the system or session without using latches |
| 11  | undo page create        | The number of UNDO pages that were created in the system or session                              |
| 12  | base time in second     | The internal time that is maintained by the system (in seconds)                                  |
| 13  | query timeout           | The number of query timeouts that have occurred in the system or session                         |
| 14  | ddl timeout             | The number of times that DDL statements have timed out in the system or session                  |
| 15  | idle timeout            | The number of idle timeouts that have occurred in the system or session                          |
| 16  | fetch timeout           | The number of fetch timeouts that have occurred in the system or session                         |
| 17  | utrans timeout          | The number of utrans timeouts that have occurred in the system or session                        |
| 18  | session terminated      | The number of sessions that have been forcibly shut down in the system                           |
| 19  | ddl sync timeout        | The number of DDL sync timeouts that occurred in the system/session                              |
| 20  | statement rebuild count | The number of times that a statement has been rebuilt in the system or session                   |

| SEQ | NAME                                  | Description  |
|-----|---------------------------------------|--|
| 21  | unique violation count                | The number of times that a unique key constraint has been violated in the system or session                            |
| 22  | update retry count                    | The number of times that an update operation has been reattempted in the system or session                             |
| 23  | delete retry count                    | The number of times that a delete operation has been reattempted in the system or session                              |
| 24  | lock row retry count                  | The number of times that an attempt to lock a row has been repeated in the system or session                           |
| 25  | session commit                        | The number of commits that have occurred in the system or session  |
| 26  | session rollback                      | The number of rollbacks that have occurred in the system or session  |
| 27  | fetch success count                   | The number of successful fetches in the system or session  |
| 28  | fetch failure count                   | The number of times a fetch failed in the system or session  |
| 29  | execute success count                 | The number of times that queries were successfully executed in the system or session                                   |
| 30  | execute success count : insert        | The number of times for successfully executed select statements in the system or session.                              |
| 31  | execute success count : update        | The number of times for successfully executed update statements in the system or session.                              |
| 32  | execute success count : delete        | The number of times for successfully executed delete statements in the system or session.                              |
| 33  | execute success count : select        | The number of times for successfully executed select statements in the system or session.                              |
| 34  | rep_execute success<br>count : insert | The number of times for successfully executed insert statements on the replication target table.                       |
| 35  | rep_execute success<br>count : update | The number of times for successfully executed update statements on the replication target table in the system/session. |
| 36  | rep_execute success<br>count : delete | The number of time for successfully executed delete statements on the replication target table in the system/session.  |
| 37  | execute failure count                 | The number of failures to execute a query in the system or session   |

| SEQ | NAME                                   | Description  |
|-----|--|--|
| 38  | prepare success count                  | The number of times that a Prepare operation was successfully conducted in the system or session   |
| 39  | prepare failure count                  | The number of times that a Prepare operation failed in the system or session   |
| 40  | rebuild count                          | The number of times a plan cache object was rebuilt in the system or session   |
| 41  | write redo log count                   | The number of log records that were recorded in the system or session  |
| 42  | write redo log bytes                   | The total number of bytes of logs that were recorded in the system or session  |
| 43  | read socket count                      | The number of times that data were read from a socket in the system or session   |
| 44  | write socket count                     | The number of times that data were written to a socket in the system or session  |
| 45  | byte received via inet                 | The number of bytes of data read using an INET socket in the system or session   |
| 46  | byte sent via inet                     | The number of bytes of data written using an INET socket in the system or session  |
| 47  | byte received via unix<br>domain       | The number of bytes of data read using the Unix domain socket in the system or session   |
| 48  | byte sent via unix<br>domain           | The number of bytes of data written using the Unix domain socket in the system or session  |
| 49  | semop count for receiving via ipc      | The number of semaphore operations for IPC read tasks in the system or session   |
| 50  | semop count for sending via ipc        | The number of semaphore operations for IPC write tasks in the system or session  |
| 51  | memory table cursor full scan count    | The number of full scan cursors (a full scan cursor is a forward-only cursor that scans an entire table) opened on memory tables using sequential read |
| 52  | memory table cursor index scan count   | The number of index scan cursors opened on memory tables   |
| 53  | memory table cursor<br>GRID scan count | The number of GRID scan cursors opened on memory tables executed in the system/session.  |
| 54  | disk table cursor full<br>scan count   | The number of full scan cursors opened on disk tables using sequential read  |
| 55  | disk table cursor index<br>scan count  | The number of index scan cursors opened on disk tables   |

| SEQ | NAME   | Description  |  |
|-----|--|--|--|
| 56  | disk table cursor GRID<br>scan count         | The number of GRID cursors opened on disk tables executed in the system/session.   |  |
| 57  | lock acquired count                          | The number of table locks that were obtained in the system or session (Caution: For internal reasons, when viewing V\$SYSSTAT, this value may not be the same as the number of locks that have been released. However, for V\$SESSTAT, the two values should be the same.) |  |
| 58  | lock released count                          | The number of table locks that have been released in the system or session   |  |
| 59  | service thread created count                 | The number of service threads that have been created in the system or session  |  |
| 60  | memory table access<br>count                 | The number of times that memory tables have been accessed in the system or session   |  |
| 61  | missing ppco x-trylatch count                | The number of x-trylatch failures in Parent PCO.   |  |
| 62  | read IB count                                | The number of times data was read from IB in the system/session  |  |
| 63  | write IB count                               | The number of times data was written to IB by the system/session   |  |
| 64  | byte received via IB                         | Data read using IB from the system/session (Unit: bytes)   |  |
| 65  | byte sent via IB                             | Data written using IB in the system/session (Unit: bytes)  |  |
| 66  | elapsed time <sup>15</sup> : query<br>parse  | The total amount of time taken to parse a query. This is a cumulative value.   |  |
| 67  | elapsed time: query<br>validate              | The total amount of time taken to validate a query. This is a cumulative value.  |  |
| 68  | elapsed time: query optimize                 | The total amount of time taken to optimize a query.  This is a cumulative value.   |  |
| 69  | elapsed time: query execute                  | The total amount of time taken to execute a query. This is a cumulative value.   |  |
| 70  | elapsed time: query<br>fetch                 | The total amount of time taken for a query to return records.  |  |
| 71  | elapsed time: soft prepare                   | The total amount of time taken for soft prepare.   |  |
| 72  | elapsed time: analyze<br>values in DML(disk) | The total amount of time taken to analyze the input column values when executing DML statements (INSERT or UPDATE) in the system or session.   |  |

| SEQ | NAME  | Description  |
|-----|---|--|
| 73  | elapsed time: record lock<br>validation in DML(disk)      | The amount of time taken to check whether or not records can be updated in the system or session.  |
| 74  | elapsed time: allocate<br>data slot in DML(disk)          | The amount of time taken to allocate data slots during a DML operation in the system or session.   |
| 75  | elapsed time: write undo record in DML(disk)              | The amount of time taken to write undo records in the system or session.   |
| 76  | elapsed time: allocate tss<br>in DML(disk)                | The amount of time taken to allocate transaction slots in the system or session.   |
| 77  | elapsed time: allocate<br>undopage in DML(disk)           | The amount of time taken to allocate undo pages in the system or session.  |
| 78  | elapsed time: index operation in DML(disk)                | The amount of time taken to add keys to indexes in the system or session.  |
| 79  | elapsed time: create<br>page(disk)                        | The amount of time taken to create pages in the system or session.   |
| 80  | elapsed time: get<br>page(disk)                           | The amount of time taken to access pages with latches in the system or session.  |
| 81  | elapsed time: fix<br>page(disk)                           | The amount of time taken to access pages without latches in the system or session.   |
| 82  | elapsed time: logical aging by tx in DML(disk)            | Not currently used.  |
| 83  | elapsed time: physical aging by tx in DML(disk)           | Not currently used.  |
| 84  | elapsed time: replace<br>(plan cache)                     | The time taken to replace one plan with another plan from a list.  |
| 85  | elapsed time: victim free in replace (plan cache)         | The time taken to release a victim while replacing one plan with another plan from a list.   |
| 86  | elapsed time: hard<br>rebuild                             | When a plan is found in the plan cache but is determined to be invalid, this is the amount of time taken to re-build it.   |
| 87  | elapsed time: soft<br>rebuild                             | When a plan is found in the plan cache but is determined to be invalid and is thus to be rebuilt, this is the amount of time spent waiting for another transaction to re-build the plan. |
| 88  | elapsed time: add hard-<br>prepared plan to plan<br>cache | The amount of time taken to add a plan created by hard prepare (i.e. a forcibly created plan) to the plan cache.   |

| SEQ | NAME  | Description  |
|-----|---|--|
| 89  | elapsed time: add hard-<br>rebuilt plan to plan<br>cache  | The amount of time taken to add a plan created by hard rebuild (refer to #86) to the plan cache.   |
| 90  | elapsed time: search<br>time for parent PCO   | The amount of time taken to find a parent PCO (Plan Cache Object that has SQL text).   |
| 91  | elapsed time: creation time for parent PCO  | The amount of time taken to create a new parent PCO.   |
| 92  | elapsed time: search<br>time for child PCO  | The sum of #98 and #99 (i.e. 98 + 99). This is a cumulative value.   |
| 93  | elapsed time: creation time for child PCO   | The amount of time taken to create a new child PCO (Plan Cache Object which has an execution plan).  |
| 94  | elapsed time: validation time for child PCO   | The amount of time taken to validate a child PCO.  |
| 95  | elapsed time: creation<br>time for new child PCO<br>by rebuild at execution                       | The amount of time taken to create a new child PCO in<br>the case where a plan is re-built during the execution<br>phase.                                  |
| 96  | elapsed time: creation<br>time for new child PCO<br>by rebuild at soft<br>prepare                 | The amount of time taken to create a new child PCO in the case where a plan is re-built during the soft prepare phase.                                     |
| 97  | elapsed time: hard prepare time   | The amount of time taken for a hard prepare, that is, to create a plan when no plan exists in the plan cache.  |
| 98  | elapsed time: matching<br>time for child PCO  | The amount of time taken to determine which plan is<br>the desired plan in the case where there are two or<br>more child PCOs that have the same SQL text. |
| 99  | elapsed time: waiting time for hard prepare   | The sum of #97 and #88 (i.e. 97 + 88). This is a cumulative value.   |
| 100 | elapsed time: moving<br>time from cold region to<br>hot region                                    | The amount of time taken to move a plan from a cold area to a hot area.  |
| 101 | elapsed time: waiting<br>time for parent PCO<br>when choosing plan<br>cache replacement<br>victim | The amount of time spent waiting for a parent PCO latch to check child PCOs when choosing a replacement target.  |
| 102 | elapsed time: privilege<br>checking time during soft<br>prepare                                   | The amount of time taken to check privileges for access to objects during soft prepare.  |

| SEQ | NAME   | Description  |
|-----|--|--|
| 103 | elapsed time: copying<br>logs to replication log<br>buffer (sender side) | This is the cumulative amount of time taken for Sender Thread(s) to copy logs to the replication log buffer.               |
| 104 | elapsed time: sender(s)<br>waiting for new logs                          | This is the cumulative amount of time spent waiting for<br>new logs to be written to the log buffer or log files.          |
| 105 | elapsed time: sender(s)<br>reading logs from<br>replication log buffer   | This is the cumulative amount of time that Sender Thread(s) have spent reading logs from the replication log buffer.       |
| 106 | elapsed time: sender(s)<br>reading logs from log<br>file(s)              | This is the cumulative amount of time that Sender Thread(s) have spent reading logs from log files.                        |
| 107 | elapsed time: sender(s)<br>checking whether logs<br>are useful           | This is the cumulative amount of time that Sender Thread(s) have spent checking whether logs must be sent for replication. |
| 108 | elapsed time: sender(s)<br>analyzing logs                                | This is the cumulative amount of time that Sender Thread(s) have spent analyzing logs and converting them into XLogs.      |
| 109 | elapsed time: sender(s)<br>sending XLogs to<br>receiver(s)               | This is the total amount of time that Sender Thread(s) have spent sending XLogs to Receiver Thread(s).                     |
| 110 | elapsed time: sender(s)<br>receiving ACK from<br>receiver(s)             | This is the cumulative amount of time spent waiting for and receiving ACK from Receiver Thread(s).                         |
| 111 | elapsed time: sender(s)<br>setting ACKed value                           | This is the total amount of time that Sender Thread(s) have spent analyzing ACK values received from Receiver Thread(s).   |
| 112 | elapsed time: receiver(s)<br>receiving XLogs from<br>sender(s)           | This is the cumulative amount of time that Receiver Thread(s) have spent receiving XLogs from Sender Thread(s).            |
| 113 | elapsed time: receiver(s)<br>performing endian<br>conversion             | This is the cumulative amount of time that Receiver Thread(s) have spent performing byte order conversion.                 |
| 114 | elapsed time: receiver(s)<br>beginning transaction(s)                    | This is the cumulative amount of time that Receiver Thread(s) have spent beginning transactions.                           |
| 115 | elapsed time: receiver(s)<br>committing<br>transaction(s)                | This is the cumulative amount of time that Receiver Thread(s) have spent committing transactions.                          |
| 116 | elapsed time: receiver(s) aborting transaction(s)                        | This is the cumulative amount of time that Receiver Thread(s) have spent rolling back transactions.                        |

# General Reference-2

| SEQ | NAME  | Description   |
|-----|---|---|
| 117 | elapsed time: receiver(s) opening table cursor(s)                       | This is the cumulative amount of time that Receiver Thread(s) have spent opening table cursors.                           |
| 118 | elapsed time: receiver(s) closing table cursor(s)                       | This is the cumulative amount of time that Receiver Thread(s) have spent closing table cursors.                           |
| 119 | elapsed time: receiver(s) inserting rows                                | This is the cumulative amount of time that Receiver Thread(s) have spent inserting records.                               |
| 120 | elapsed time: receiver(s) updating rows                                 | This is the cumulative amount of time that Receiver Thread(s) have spent updating records.                                |
| 121 | elapsed time: receiver(s) deleting rows                                 | This is the cumulative amount of time that Receiver Thread(s) have spent deleting records.                                |
| 122 | elapsed time: receiver(s) opening lob cursor(s)                         | This is the cumulative amount of time that Receiver Thread(s) have spent opening LOB cursors.                             |
| 123 | elapsed time: receiver(s) preparing to write LOB(s)                     | This is the cumulative amount of time that Receiver Thread(s) have spent preparing to write LOBs.                         |
| 124 | elapsed time: receiver(s) writing LOB piece(s)                          | This is the cumulative amount of time that Receiver Thread(s) have spent writing LOB pieces.                              |
| 125 | elapsed time: receiver(s) finish writing LOBs                           | This is the cumulative amount of time that Receiver Thread(s) have spent finishing writing LOBs.                          |
| 126 | elapsed time: receiver(s) closing LOB cursor(s)                         | This is the cumulative amount of time that Receiver Thread(s) have spent closing LOB cursors.                             |
| 127 | elapsed time: receiver(s)<br>comparing images to<br>check for conflicts | This is the cumulative amount of time that Receiver Thread(s) have spent comparing data to check for data conflicts.      |
| 128 | elapsed time: receiver(s)<br>sending ACK                                | This is the cumulative amount of time that Receiver Thread(s) have spent sending ACK to Sender Thread(s).                 |
| 129 | elapsed time: receiver(s)<br>trim LOB(s)                                | This is the accumulative time for the Receiver Threads to finish LOB trim.  |
| 130 | elapsed time: task<br>schedule  | This is the total amount of accumulative time with task scheduling. (Unit: microsecond )                                  |
| 131 | max time: task schedule   | This is the maximum time for waiting with the task scheduling. The longest waiting time is only written.(단위: microsecond) |

[<sup>15</sup>] elapsed time unit : microsecond

# **V\$SYSSTAT**

This view shows the status of the system. It should be noted that the shown value may be out of date, because the status values are updated every 3 seconds based on the data for all sessions.

| Column name | Туре         | Description                                |
|-------------|--------------|--|
| SEQNUM      | INTEGER      | The identifier of the statistical category |
| NAME        | VARCHAR(128) | The name of the statistic                  |
| VALUE       | BIGINT       | The value of the statistic                 |

For information about each statistic, please refer to V\$STATNAME.

## **Column Information**

## **SEQNUM**

This is the serial number of the system statistic.

#### **NAME**

This is the name corresponding to the statistic serial number.

## **VALUE**

This is the current system value corresponding to the statistic serial number, expressed as a 64-bit integer.

# V\$SYSTEM\_CONFLICT\_PAGE

This displays conflict information, classified by page type, for use in analyzing bottlenecks caused by page latch contention in disk buffer space.

This information is collected only if the TIMED\_STATISTICS property is set to 1.

| Column name     | Туре        | Description                               |
|-----------------|-------------|---|
| PAGE_TYPE       | VARCHAR(21) | The type of page                          |
| LATCH_MISS_CNT  | BIGINT      | The number of failures to acquire latches |
| LATCH_MISS_TIME | BIGINT      | The waiting time                          |

## Column

## PAGE\_TYPE

This is the type of page.

# LATCH\_MISS\_CNT

This is the number of failures to acquire buffer page latches.

## LATCH\_MISS\_TIME

This is the amount of time (in microseconds) spent waiting for failed attempts to acquire buffer page latches.

# V\$SYSTEM\_EVENT

This view shows cumulative statistical information about waits, classified according to wait event, from the time Altibase was started to the present.

| Column name       | Туре         | Description   |
|-------------------|--------------|---|
| EVENT             | VARCHAR(128) | The name of the wait event  |
| TOTAL_WAITS       | BIGINT       | The total number of waits for this event  |
| TOTAL_TIMEOUTS    | BIGINT       | The number of failures to gain access to the requested resource within the specified time |
| TIME_WAITED       | BIGINT       | The total time spent waiting for this wait event by all sessions (in milliseconds)        |
| AVERAGE_WAIT      | BIGINT       | The average length of a wait for this event (in milliseconds)                             |
| TIME_WAITED_MICRO | BIGINT       | The total time spent waiting for this wait event by all sessions (in microseconds)        |
| EVENT_ID          | INTEGER      | The identifier of the wait event  |
| WAIT_CLASS_ID     | INTEGER      | The identifier of the wait class  |
| WAIT_CLASS        | VARCHAR(128) | The name of the wait class  |

# **Column Information**

## **EVENT**

This is the name of the wait event.

## **TOTAL\_WAITS**

This is the total number of waits for this event.

## TOTAL\_TIMEOUTS

This is the number of failures to gain access to the requested resource even after the specified time has elapsed.

# TIME\_WAITED

This is the total amount of time spent waiting for this wait event by all sessions (in milliseconds).

## **AVERAGE\_WAIT**

This is the average time spent waiting for this wait event (in milliseconds).

# TIME\_WAITED\_MICRO

This is the total amount of time spent waiting for this event by all sessions (in microseconds).

## **EVENT\_ID**

This is the identifier of the wait event.

## WAIT\_CLASS\_ID

This is the identifier of the wait class into which the event being waited for in the session is categorized.

## WAIT\_CLASS

This is the name of the wait class into which the event being waited for in the session is categorized.

# V\$SYSTEM\_WAIT\_CLASS

This view shows cumulative statistical information about waits, classified according to wait class, from the time Altibase was started to the present.

| Column name   | Туре          | Description   |
|---------------|---------------|---|
| WAIT_CLASS_ID | INTEGER       | The identifier of the wait class  |
| WAIT_CLASS    | VHARCHAR(128) | The name of the wait class  |
| TOTAL_WAITS   | BIGINT        | The total number of waits in this wait class  |
| TIME_WAITED   | DOUBLE        | The total amount of time spent waiting for this wait class by all processes (in milliseconds) |

## **Column Information**

## WAIT\_CLASS\_ID

This is the identifier of the wait class.

## WAIT\_CLASS

This is the name of the wait class.

#### **TOTAL WAITS**

This is the total number of waits for this class.

## TIME\_WAITED

This is the total time (in milliseconds) spent waiting for this wait class by all sessions.

# **Example**

<Example 1> The following query outputs the waiting time and the number of waits in each wait class for all current wait events

```
iSQL> select * from v$system_wait_class order by total_waits desc;
```

<Example 2> The following query outputs the proportion of waits in each wait class to total waits and the proportion of time spent waiting in each wait class to the total amount of time spent waiting, in descending order, starting with the wait class in which the longest waits have occurred.

```
iSQL> select
            WAIT_CLASS,
            TOTAL_WAITS,
            round(100 * (TOTAL_WAITS / SUM_WAITS),2) PCT_WAITS,
            TIME_WAITED,
            round(100 * (TIME_WAITED / SUM_TIME),2) PCT_TIME
from
    (select WAIT_CLASS,
    TOTAL_WAITS.
            TIME_WAITED
     from V$SYSTEM_WAIT_CLASS
     where WAIT_CLASS != 'Idle'),
     (select sum(TOTAL_WAITS) SUM_WAITS,
            sum(TIME_WAITED) SUM_TIME
     from V$SYSTEM_WAIT_CLASS
     where WAIT_CLASS != 'Idle')
order by 5 desc;
```

# **V\$TABLE**

This view shows the list of performance views.

| Column name | Туре        | Description           |
|-------------|-------------|-----------------------|
| NAME        | VARCHAR(39) | The name of the view  |
| SLOTSIZE    | INTEGER     | The record size       |
| COLUMNCOUNT | SMALLINT    | The number of columns |

# **Column Information**

## **NAME**

This is the name of the performance view.

#### **SLOTSIZE**

This is the size of one record in the performance view.

## **COLUMNCOUNT**

This is the number of columns in the performance view.

# **V\$TABLESPACES**

This view shows information about tablespaces.

| Column name          | Туре        | Description  |
|----------------------|-------------|--|
| ID                   | INTEGER     | The tablespace identifier  |
| NAME                 | VARCHAR(40) | The tablespace name  |
| NEXT_FILE_ID         | INTEGER     | The identifier of the next data file to be created                                   |
| TYPE                 | INTEGER     | The type of tablespace   |
| STATE                | INTEGER     | The status of the tablespace   |
| EXTENT_MANAGEMENT    | VARCHAR(20) | The method of managing extents, which is set when the user creates a disk tablespace |
| SEGMENT_MANAGEMENT   | VARCHAR(20) | The type of segment in the tablespace  |
| DATAFILE_COUNT       | INTEGER     | The number of files in the tablespace  |
| TOTAL_PAGE_COUNT     | BIGINT      | The total number of pages  |
| EXTENT_PAGE_COUNT    | INTEGER     | The size of an extent (number of pages) in the tablespace                            |
| ALLOCATED_PAGE_COUNT | BIGINT      | The initial number of pages in the tablespace  |
| PAGE_SIZE            | INTEGER     | The size of a page in the tablespace (unit: bytes)                                   |
| ATTR_LOG_COMPRESS    | INTEGER     | The initial number of pages in the tablespace  |

# **Column Information**

## ID

This is the identifier of the tablespace. The identifiers of user tablespaces start at 5 and increment.

# NAME

This is the name of the tablespace, which was defined using the CREATE TABLESPACE statement.

# NEXT\_FILE\_ID

This is an identifier that is assigned to a data file when the data file is added to the tablespace. This value increases by 1 for every individual data file that is added.

#### **TYPE**

This value indicates the type of tablespace:

- 0: MEMORY\_SYSTEM\_DICTIONARY
- 1: MEMORY\_SYSTEM\_DATA
- 2: MEMORY\_USER\_DATA
- 3: DISK\_SYSTEM\_DATA
- 4: DISK\_USER\_DATA
- 5: DISK\_SYSTEM\_TEMP
- 6: DISK\_USER\_TEMP
- 7: DISK\_SYSTEM\_UNDO
- 8: VOLATILE\_USER\_DATA

#### **STATE**

This value indicates the status of the tablespace.

- 1: OFFLINE
- 2: ONLINE
- 5: Offline tablespace that is being backed up
- 6: Online tablespace that is being backed up
- 128: DROPPED
- 1024: Discarded tablespace
- 1028: Discarded tablespace that is being backed up

## EXTENT\_MANAGEMENT

This is the method of managing extents, which is set when a user disk tablespace is created. At present, the BITMAP method is supported.

• BITMAP: This indicates whether all EXTENTs of a tablespace are allocated.

#### **SEGMENT MANAGEMENT**

When a segment is created in a tablespace, this indicates which type of segment is to be created.

- MANUAL: This indicates that a Free list Management Segment (FMS) is to be created.
- AUTO: This indicates that a bitmap-based Tree Management Segment (TMS) is to be created.

# DATAFILE\_COUNT

This is the number of data files in the tablespace.

## TOTAL\_PAGE\_COUNT

This is the size of the tablespace, expressed as the number of pages. The actual size of the tablespace can be calculated by multiplying this value by the page size (TOTAL\_PAGE\_COUNT \* PAGE\_SIZE). This is the actual number of usable pages, and does not include the single file header page for each file.

## **EXTENT\_PAGE\_COUNT**

This is the size of an extent for this tablespace, expressed as the number of pages. An extent has at least 3 pages.

## ALLOCATED\_PAGE\_COUNT

This is the initial number of pages that were allocated to the tablespace.

## PAGE\_SIZE

This is the size of each of the pages in the tablespace. It is 8 kB for disk tablespaces and 32 kB for memory tablespaces.

## ATTR\_LOG\_COMPRESS

This indicates whether to perform log compression when executing DML statements on tables in the tablespace.

- 0: do not compress logs
- 1: compress logs

# V\$TIME\_ZONE\_NAMES

This view displays region names, abbreviations and UTC offset values available to be set for the TIME\_ZONE property.

| Column name | Туре        | Description                     |
|-------------|-------------|---------------------------------|
| NAME        | VARCHAR(40) | The region name or abbreviation |
| UTC_OFFSET  | VARCHAR(6)  | The UTC offset                  |

# **Column Information**

## **NAME**

This is the character string or abbreviation of a region name used to set the time zone such as Asia/Seoul or KST.

## **UTC OFFSET**

This is the offset value from the UTC(Coordinated Universal Time) of the time zone. For example, the UTC offset value for Asia/Seoul is +09:00.

# **V\$TRACELOG**

This view displays information related to message logging, for use in leaving records related to internal database operation.

| Column name | Туре        | Description   |
|-------------|-------------|---|
| MODULE_NAME | VARCHAR(16) | The name of the module                                |
| TRCLEVEL    | INTEGER     | The logging level (1~32)                              |
| FLAG        | VARCHAR(8)  | Whether logging is enabled for this module and level. |

| Column name | Туре        | Description  |
|-------------|-------------|--|
| POWLEVEL    | BIGINT      | Two to the power of the level minus one (2^(TRCLEVEL-1)) |
| DESCRIPTION | VARCHAR(64) | A description of this module and level                   |

## **Column Information**

## MODULE\_NAME

This is the name of an Altibase module. At present, Altibase consists of the SERVER, QP, RP and SM modules, each of which can perform message logging.

#### **TRCLEVEL**

This is the message logging level. It has a value between 1 and 32.

#### **FLAG**

This displays the setting that determines whether history messages for this module and level are output.

- X: Not output
- O: Output
- SUM: This value indicates that the POWLEVEL column for this record contains the sum of POWLEVELs for which the FLAG is set to 'O' in each module

For information about output settings, please refer to the following description.

## **POWLEVEL**

This is 2 to the power of the TRCLEVEL minus one, that is, 2^(TRCLEVEL-1). The stored procedures addTrcLevel() and delTrcLevel() are provided so that users can easily set the logging level. These stored procedures can be created by executing tracelog.sql, which comes with the package.

## **DESCRIPTION**

This is an explanation of the corresponding module and level.

## **Example**

To check the trace logging level currently set for the server module:

```
SERVER 10 X 512 ---
SERVER 11 X 1024 ---
SERVER 12 X 2048 ---
SERVER 13 X 4096 ---
SERVER 14 X 8192 ---
SERVER 15 X 16384 ---
SERVER 16 X 32768 ---
SERVER 17 X 65536 ---
SERVER 18 X 131072 ---
SERVER 19 X 262144 ---
SERVER 20 X 524288 ---
SERVER 21 X 1048576 ---
SERVER 22 X 2097152 ---
SERVER 23 X 4194304 ---
SERVER 24 X 8388608 ---
SERVER 25 X 16777216 ---
SERVER 26 X 33554432 ---
SERVER 27 X 67108864 ---
SERVER 28 X 134217728 ---
SERVER 29 X 268435456 ---
SERVER 30 X 536870912 ---
SERVER 31 X 1073741824 ---
SERVER 32 X 2147483648 ---
SERVER 99 SUM 7 Total Sum of Trace Log Values
33 rows selected.
```

# **Usage**

Altibase provides 6 messages logging properties such as the SERVER, SM, QP, RP, RP\_CONFLICT, DR as follows.

- SERVER\_MSGLOG\_FLAG: Communication and server messages
- SM \_MSGLOG\_FLAG: Storage manager-related messages
- QP\_MSGLOG\_FLAG:: Query processor-related messages
- RP\_MSGLOG\_FLAG: Replication-related messages
- RP\_CONFLICT\_MSGLOG\_FLAG: Replication conflict-related message
- LB\_MSGLOG\_FLAG: Service thread action-related messages

Each property can be set to 32bits. Refer to V\$TRACELOG for more information on each message type and details.

The message logging details can be changed as follows.

To disable the output of all server logging messages:

```
alter system set server_msglog_flag=0
```

• To enable the output of server logging messages related to the 1st, 2nd and 5th bits (1+2+5):

```
alter system set server_msglog_flag=8
```

• To disable the output of all replication logging messages except conflict-related messages:

alter system set rp\_msglog\_flag=2

• To enable stored procedure error line logging (the 1st bit) and details pertaining to the execution of DDL statements (the 2nd bit) for the query processor (1+2):

```
alter system set qp_msglog_flag=3
```

• To disable the output of all replication conflict-related logging messages except SQL(the 3rd bit):

```
alter system set rp_conflict_msglog_flag=4
```

# **V\$TRANSACTION**

This view displays information about transaction objects.

| Column name                  | Туре        | Description                |
|------------------------------|-------------|----------------------------|
| ID                           | BIGINT      | The transaction identifier |
| SESSION_ID                   | INTEGER     | See below                  |
| MEMORY_VIEW_SCN              | VARCHAR(29) | See below                  |
| MIN_MEMORY_LOB_VIEW_SCN      | VARCHAR(29) | See below                  |
| DISK_VIEW_SCN                | VARCHAR(29) | See below                  |
| MIN_DISK_LOB_VIEW_SCN        | VARCHAR(29) | See below                  |
| COMMIT_SCN                   | VARCHAR(29) | See below                  |
| STATUS                       | BIGINT      | See below                  |
| UPDATE_STATUS                | BIGINT      | See below                  |
| LOG_TYPE                     | INTEGER     | See below                  |
| XA_COMMIT_STATUS             | BIGINT      | See below                  |
| XA_PREPARED_TIME             | VARCHAR(64) | See below                  |
| FIRST_UNDO_NEXT_LSN_LFGID    | INTEGER     | Not used (0)               |
| FIRST_UNDO_NEXT_LSN_FILENO   | INTEGER     | See below                  |
| FIRST_UNDO_NEXT_LSN_OFFSET   | INTEGER     | See below                  |
| CURRENT_UNDO_NEXT_SN         | BIGINT      | For internal use           |
| CURRENT_UNDO_NEXT_LSN_LFGID  | INTEGER     | Not used (0)               |
| CURRENT_UNDO_NEXT_LSN_FILENO | INTEGER     | For internal use           |
| CURRENT_UNDO_NEXT_LSN_OFFSET | INTEGER     | For internal use           |
| LAST_UNDO_NEXT_LSN_LFGID     | INTEGER     | Not used (0)               |

| Column name               | Туре    | Description                   |
|---------------------------|---------|-------------------------------|
| LAST_UNDO_NEXT_LSN_FILENO | INTEGER | See below                     |
| LAST_UNDO_NEXT_LSN_OFFSET | INTEGER | See below                     |
| LAST_UNDO_NEXT_SN         | BIGINT  | See below                     |
| SLOT_NO                   | INTEGER | See below                     |
| UPDATE_SIZE               | BIGINT  | See below                     |
| ENABLE_ROLLBACK           | BIGINT  | For internal use              |
| FIRST_UPDATE_TIME         | INTEGER | See below                     |
| LOG_BUF_SIZE              | INTEGER | For internal use              |
| LOG_OFFSET                | INTEGER | For internal use              |
| SKIP_CHECK_FLAG           | BIGINT  | For internal use              |
| SKIP_CHECK_SCN_FLAG       | BIGINT  | For internal use              |
| DDL_FLAG                  | BIGINT  | See below                     |
| TSS_RID                   | BIGINT  | See below                     |
| RESOURCE_GROUP_ID         | INTEGER | The log file group identifier |
| LEGACY_TRANS_COUNT        | INTEGER | For internal use              |
| ISOLATION_LEVEL           | INTEGER | See below                     |

# **Column Information**

## ID

This is a number for classifying the transaction, ranging from 0 to 2^32 – 1. These values can be reused.

## SESSION\_ID

This is the identifier of the session in which the transaction is executing. If no session is associated with the transaction, this value is -1, which indicates that the transaction branch is in a prepared state in an XA environment.

## MEMORY\_VIEW\_SCN

Because Altibase uses MVCC, it has an SCN that indicates the relative point in time at which each cursor for a table was opened. This value is the smallest value of the View SCNs for memory table cursors for the transaction. A value of 2^63 means that no cursor is open.

## MIN\_MEMORY\_LOB\_VIEW\_SCN

This is the SCN of the oldest of the currently open disk LOB cursors for the present transaction. A value of 2^63 means that no cursors are open.

## DISK\_VIEW\_SCN

This is the lowest of the View SCN values for cursors that are currently open for disk tables for the present transaction. The range of values is the same as for MEMORY\_VIEW\_SCN.

## MIN\_DISK\_LOB\_VIEW\_SCN

This is the SCN of the oldest of the currently open disk LOB cursors for the present transaction. A value of 2^63 means that no cursors are open.

## COMMIT\_SCN

This is the system SCN at the point in time at which the transaction is committed. A value of 263 means that the transaction has not been committed yet.

#### **STATUS**

This is the status of the current transaction. The possible values are:

- 0: BEGIN
- 1: PRECOMMIT
- 2: COMMIT\_IN\_MEMORY
- 3: COMMIT
- 4: ABORT
- 5: BLOCKED
- 6: END

## UPDATE\_STATUS

This indicates whether the transaction is a transaction that is still updating or a read-only transaction.

- 0: read-only
- 1: updating

## LOG\_TYPE

This indicates whether the transaction updates tables related to replication. The possible values are:

- 0: General
- 1: Replication-related

# XA\_COMMIT\_STATUS

This is the status of a local transaction that is caused by a global transaction. It can have the following values:

- 0: BEGIN
- 1: PREPARED
- 2: COMPLETE

#### XA\_PREPARED\_TIME

This is the point in time at which a PREPARE command was received from the global transaction manager as the result of a global transaction.

## FIRST\_UNDO\_NEXT\_LSN\_FILENO

This is the file number portion of the LSN, which indicates the location of the first log recorded for the transaction.

## FIRST\_UNDO\_NEXT\_LSN\_OFFSET

This is the offset portion of the LSN, which indicates the location of the first log recorded for the transaction. The offset indicates the location of the log within a file.

## LAST\_UNDO\_NEXT\_LSN\_FILENO

This is the file number portion of the LSN, which indicates the location of the last log recorded for the transaction.

## LAST\_UNDO\_NEXT\_LSN\_OFFSET

This is the offset portion of the LSN, which indicates the location of the last log recorded for the transaction. The offset indicates the location of the log within a file.

## LAST\_UNDO\_NEXT\_SN

This is the sequence number (SN) of the last log recorded for the transaction.

## SLOT\_NO

This is the location of the transaction object in the transaction pool.

#### **UPDATE\_SIZE**

This is the size of the data created as the result of an UPDATE operation executed by the transaction. If this value is greater than the value of the LOCK\_ESCALATION\_MEMORY\_SIZE property, the table is locked with an X-lock and updates are performed according to the in-place update method.

#### FIRST UPDATE TIME

This is the point in time at which the database was first updated.

## DDL\_FLAG

This indicates whether the transaction is one that executes a DLL statement:

- 0: non-DDL
- 1: DDL

## TSS\_RID

This is the physical location of the Transaction Status Slot (TSL), which is obtained in order to perform an UPDATE operation on a disk table. A nonzero value means that the transaction has executed at least one update operation on a disk table.

## ISOLATION\_LEVEL

This is the isolation level of transaction.

• 0: READ COMMITTED

• 1: REPEATABLE READ

• 2: SERIALIZABLE

# V\$TRANSACTION\_MGR

This value displays information about the Altibase Transaction Manager.

| Column name          | Туре        | Description  |
|----------------------|-------------|--|
| TOTAL_COUNT          | INTEGER     | The total number of transactions                     |
| FREE_LIST_COUNT      | INTEGER     | The number of free lists                             |
| BEGIN_ENABLE         | BIGINT      | Indicates whether a new transaction can be commenced |
| ACTIVE_COUNT         | INTEGER     | The number of active transactions                    |
| SYS_MIN_DISK_VIEWSCN | VARCHAR(29) | The lowest transaction disk view SCN                 |

## **Column Information**

## TOTAL\_COUNT

When Altibase is started, it creates a number of transaction objects equal to the number defined in this property, and uses these objects as the transaction pool. TOTAL\_COUNT is the total number of transactions that have been created.

# FREE\_LIST\_COUNT

This is the number of lists used to separately manage the transaction pool.

## **BEGIN\_ENABLE**

This indicates whether a new transaction can begin.

• 0: disabled

• 1: enabled

## **ACTIVE\_COUNT**

This is the number of transaction objects that have been assigned to tasks and are currently executing them.

## SYS\_MIN\_DISK\_VIEWSCN

This is the lowest transaction disk view SCN (System Change Number).

# **V\$TSSEGS**

This view outputs a list of all TSS segments that exist in the undo tablespace.

| Column name          | Туре    | Description  |
|----------------------|---------|--|
| SPACE_ID             | INTEGER | The identifier of the undo tablespace                              |
| SEG_PID              | INTEGER | The identifier of the TSS segment page                             |
| TXSEG_ENTRY_ID       | INTEGER | The identifier of the transaction segment                          |
| CUR_ALLOC_EXTENT_RID | BIGINT  | The RID of the extent currently being used in the TSS segment      |
| CUR_ALLOC_PAGE_ID    | INTEGER | The identifier of the page currently being used in the TSS segment |
| TOTAL_EXTENT_COUNT   | BIGINT  | The total number of extents in the TSS segment                     |
| TOTAL_EXTDIR_COUNT   | BIGINT  | The total number of extent directories in the TSS segment          |
| PAGE_COUNT_IN_EXTENT | INTEGER | The total number of pages in one extent                            |

## **Column Information**

# SPACE\_ID

This is the identifier of the undo tablespace.

## SEG\_PID

This is the identifier of the TSS segment page.

# TXSEG\_ENTRY\_ID

This is the identifier of the transaction segment.

## CUR\_ALLOC\_EXTENT\_RID

This is the RID (resource identifier) of the extent currently being used in the TSS segment.

# CUR\_ALLOC\_PAGE\_ID

This is the identifier of the page currently being used in the TSS segment.

# TOTAL\_EXTENT\_COUNT

This is the total number of extents in the TSS segment.

# TOTAL\_EXTDIR\_COUNT

This is the total number of extent directories in the TSS segment.

# PAGE\_COUNT\_IN\_EXTENT

This is the total number of pages in one extent.

# **V\$TXSEGS**

This view outputs the list of transaction segments that are bound to transactions, and thus online (active).

| Column name          | Туре        | Description  |
|----------------------|-------------|--|
| ID                   | INTEGER     | The identifier of the transaction segment  |
| TRANS_ID             | BIGINT      | The identifier of the transaction to which the segment is bound                        |
| MIN_DISK_VIEW_SCN    | VARCHAR(29) | The lowest disk view SCN of the transaction  |
| COMMIT_SCN           | VARCHAR(29) | The commit SCN of the transaction  |
| FIRST_DISK_VIEW_SCN  | VARCHAR(29) | The first disk view SCN of the transaction   |
| TSS_RID              | BIGINT      | The RID of the TSS for the transaction   |
| TSSEG_EXTENT_RID     | BIGINT      | The RID of the extent of the TSS segment allocated to the TSS                          |
| FST_UDSEG_EXTENT_RID | BIGINT      | The RID of the first extent of the UNDO segment used by the transaction                |
| LST_UDSEG_EXTENT_RID | BIGINT      | The RID of the last extent of the UNDO segment used by the transaction                 |
| FST_UNDO_PAGEID      | INTEGER     | The identifier of the page containing the first UNDO record written by the transaction |
| FST_UNDO_SLOTNUM     | SMALLINT    | The slot number of the first UNDO record written by the transaction                    |
| LST_UNDO_PAGEID      | INTEGER     | The identifier of the page containing the last UNDO record written by the transaction  |
| LST_UNDO_SLOTNUM     | SMALLINT    | The slot number of the last UNDO record written by the transaction                     |

# **Column Information**

## ID

This is the identifier of the transaction segment.

# ${\bf TRANS\_ID}$

This is the identifier of the transaction to which the segment is bound.

## MIN\_DISK\_VIEW\_SCN

This is the lowest disk view SCN for the transaction.

## COMMIT\_SCN

This is the commit SCN for the transaction.

## FIRST\_DISK\_VIEW\_SCN

This is the first disk view SCN for the transaction.

## TSS\_RID

This is the RID (resource identifier) of the TSS (Transaction Status Slot) allocated to the transaction.

## TSSEG\_EXTENT\_RID

This is the RID (resource identifier) of the extent of the TSS segment allocated to the TSS.

## FST\_UDSEG\_EXTENT\_RID

This is the RID (resource identifier) of the first extent of the UNDO segment used by the transaction.

## LST\_UDSEG\_EXTENT\_RID

This is the RID (resource identifier) of the last extent of the UNDO segment used by the transaction.

## FST\_UNDO\_PAGEID

This is the identifier of the page containing the first UNDO record written when the transaction is updated.

## FST\_UNDO\_SLOTNUM

This is the slot number in the page containing the first UNDO record written when the transaction is updated.

## LST\_UNDO\_PAGEID

This is the identifier of the page containing the last UNDO record written when the transaction is updated.

## LST\_UNDO\_SLOTNUM

This is the slot number in the page containing the last UNDO record written when the transaction is updated.

## **V\$UDSEGS**

This view outputs a list of all UNDO segments existing in the undo tablespace.

| Column name | Туре    | Description                      |
|-------------|---------|----------------------------------|
| SPACE_ID    | INTEGER | The undo tablespace identifier   |
| SEG_PID     | INTEGER | The UNDO segment page identifier |

| Column name          | Туре    | Description   |
|----------------------|---------|---|
| TXSEG_ENTRY_ID       | INTEGER | The transaction segment identifier                            |
| CUR_ALLOC_EXTENT_RID | BIGINT  | The RID of the extent currently used in the UNDO segment      |
| CUR_ALLOC_PAGE_ID    | INTEGER | The identifier of the page currently used in the UNDO segment |
| TOTAL_EXTENT_COUNT   | BIGINT  | The total number of extents in the UNDO segment               |
| TOTAL_EXTDIR_COUNT   | BIGINT  | The total number of extent directories in the UNDO segment    |
| PAGE_COUNT_IN_EXTENT | INTEGER | The total number of pages in one extent                       |

### SPACE\_ID

This is the identifier of the undo tablespace.

# SEG\_PID

This is the identifier of the page associated with the UNDO segment.

### TXSEG\_ENTRY\_ID

This is the identifier of the segment used by the transaction.

# CUR\_ALLOC\_EXTENT\_RID

This is the RID of the extent that is currently being used in the UNDO segment.

# CUR\_ALLOC\_PAGE\_ID

This is the identifier of the page that is currently being used in the UNDO segment.

# TOTAL\_EXTENT\_COUNT

This is the total number of extents in the UNDO segment.

# TOTAL\_EXTDIR\_COUNT

This is the total number of extent directories in the UNDO segment.

# PAGE\_COUNT\_IN\_EXTENT

This is the total number of pages in one extent.

# V\$UNDO\_BUFF\_STAT

This view displays buffer pool statistics related to the undo tablespace.

| Column name     | Туре   | Description |
|-----------------|--------|-------------|
| READ_PAGE_COUNT | BIGINT | See below   |

| Column name       | Туре   | Description   |
|-------------------|--------|---|
| GET_PAGE_COUNT    | BIGINT | The number of page requests made to the buffer manager      |
| FIX_PAGE_COUNT    | BIGINT | The number of UNDO page requests made to the buffer manager |
| CREATE_PAGE_COUNT | BIGINT | See below   |
| HIT_RATIO         | DOUBLE | The hit ratio of the buffer frame                           |

### **READ\_PAGE\_COUNT**

The total number of pages read from disk since the buffer was initialized.

#### **GET\_PAGE\_COUNT**

This is the total number of page requests made to the buffer manager since the buffer was initialized. If the page is in the buffer, the buffer manager returns the requested page, otherwise the page is read from disk and then returned.

# FIX\_PAGE\_COUNT

This is the total number of UNDO page requests made without latches to the buffer manager since the buffer was initialized.

# CREATE\_PAGE\_COUNT

This is the total number of page creation requests made by transactions to the buffer manager since the buffer was initialized. The buffer manager responds to such requests by obtaining a free BCB from the buffer and then creating and returning a page. This operation does not incur any disk I/O.

# **V\$USAGE**

This view outputs information about the amount of space used by all of the tables and indexes that exist in the database. In order for the information presented in this view to be correct, it is first necessary to execute the built-in DBMS Stat stored procedures to gather statistical information.

For a detailed explanation of the built-in DBMS Stat stored procedures, please refer to the *Stored Procedures Manual*.

| Column name | Туре    | Description   |
|-------------|---------|---|
| TYPE        | CHAR(1) | The type of the object  |
| TARGET_ID   | BIGINT  | An identifier for the object                                      |
| META_SPACE  | BIGINT  | The amount of space occupied by meta information about the object |

| Column name   | Туре   | Description   |
|---------------|--------|---|
| USED_SPACE    | BIGINT | The amount of space occupied by the actual data in the object                               |
| AGEABLE_SPACE | BIGINT | The amount of space occupied by outdated data that must be retained for concurrency control |
| FREE_SPACE    | BIGINT | The amount of free space in the object  |

### **TYPE**

This indicates the type of object. The value is "T" for a table and "I" for an index.

#### TARGET\_ID

This is an identifier for the object. For a table, it is TABLE\_OID (the table object identifier), whereas for an index it is INDEX\_ID. To output the name of the object, use this column to join this table to the SYSTEM. SYS\_TABLES meta table using the TABLE\_OID column, or to the SYSTEM. SYS\_INDICES meta table using the INDEX\_ID column.

#### **META SPACE**

This is the amount of space used to store the meta information for the object.

#### **USED\_SPACE**

This is the amount of space used to store the actual data contained by the object.

# AGEABLE\_SPACE

Because MVCC is implemented in Altibase, even after data has already been deleted from a table or an index, previous versions of data are maintained for a short time in order to support concurrency control. This column indicates the amount of space occupied by such data.

# FREE\_SPACE

This is the amount of space in the object that has either never been used, or that was used but has since been freed and can be reused.

# Example

```
iSQL> exec gather_database_stats();
SYSTEM_.SYS_TABLES_
SYSTEM_.SYS_COLUMNS_
SYSTEM_.SYS_DATABASE_
SYSTEM_.SYS_USERS_
SYSTEM_.SYS_DN_USERS_
SYSTEM_.SYS_TBS_USERS_
SYSTEM_.SYS_INDICES_
SYSTEM_.SYS_INDEX_COLUMNS_
...
Execute success.
```

| AME                               |  | TYPE                      |  |  |
|-----------------------------------|--|---------------------------|--|--|
| TYPE                              |  | CHAR(1)                   |  |  |
| TARGET_ID                         |  | BIGINT                    |  |  |
| META_SPACE                        |  | BIGINT                    |  |  |
| USED_SPACE                        |  | BIGINT                    |  |  |
| AGEABLE_SPACE                     |  | BIGINT                    | BIGINT                                 |  |
| FREE_SPACE                        |  | BIGINT                    |  |  |
|                                   | om v\$usage limit 10<br>SAGE.TARGET ID V | );<br>/\$USAGE.META_SPACE | V\$USAGE.USED SPACE                    |  |
|                                   | PACE V\$USAGE.FREE_S                     |                           | ************************************** |  |
|                                   |  |                           |  |  |
|                                   |  |                           |  |  |
| Т 65568                           | 128                                      | 12672                     | 0                                      |  |
| 19968                             | 0  | F20                       | ^                                      |  |
| I 5                               | 0  | 528                       | 0                                      |  |
| 1520<br>I 6                       | 0  | 528                       | 0                                      |  |
| 1520                              | U  | 326                       | U                                      |  |
| I 7                               | 0  | 528                       | 0                                      |  |
| 1520                              | Ŭ  | 320                       | v                                      |  |
| I 8                               | 0  | 528                       | 0                                      |  |
| 1520                              |  |                           |  |  |
| т 67976                           | 464                                      | 66624                     | 0                                      |  |
| 63984                             |  |                           |  |  |
| I 9                               | 0  | 3240                      | 0                                      |  |
| ± ,                               |  |                           |  |  |
| 856                               | 0  | 3240                      | 0                                      |  |
|                                   | 0  |                           |  |  |
| 856                               | 0  |                           |  |  |
| 856<br>I 10                       | 0  | 3240                      | 0                                      |  |
| 856<br>I 10<br>856                |  | 3240                      | 0                                      |  |
| 856<br>I 10<br>856<br>I 11        |  | 3240<br>2128              | 0                                      |  |
| 856<br>I 10<br>856<br>I 11<br>856 | 0  |                           |  |  |

# **V\$VERSION**

This view displays information about the version of the database.

| Туре         | Description  |
|--------------|--|
| VARCHAR(128) | The product version, e.g. 6.1.1.1                                    |
| VARCHAR(128) | The platform on which the package was built                          |
| VARCHAR(128) | The date on which the package was built                              |
| VARCHAR(128) | The version of the Storage Manager                                   |
| VARCHAR(128) | The meta table version   |
| VARCHAR(128) | The communication protocol version                                   |
|              | VARCHAR(128)  VARCHAR(128)  VARCHAR(128)  VARCHAR(128)  VARCHAR(128) |

| Column name           | Туре         | Description                      |
|-----------------------|--------------|----------------------------------|
| REPL_PROTOCOL_VERSION | VARCHAR(128) | The replication protocol version |

# PRODUCT\_VERSION

This is the version of the Altibase product.

# PKG\_BUILD\_PLATFORM\_INFO

This is information about the platform on which the package was built.

# PRODUCT\_TIME

This is the date and time when the current package was built on the platform.

# **SM\_VERSION**

This is the version of the Storage Manager. This version information changes every time the storage structure changes.

# **META\_VERSION**

This is the version of the meta tables, in which database information is managed.

# PROTOCOL\_VERSION

This is the version of the protocols used for database communication.

# REPL\_PROTOCOL\_VERSION

This is the version of the protocol used for replication.

# **V\$VOL\_TABLESPACES**

This view shows information about volatile tablespaces, which exist in memory.

| Column name      | Туре         | Description                                   |
|------------------|--------------|---|
| SPACE_ID         | INTEGER      | The identifier of the tablespace              |
| SPACE_NAME       | VARCHAR(512) | The name of the tablespace                    |
| SPACE_STATUS     | INTEGER      | The status of the tablespace                  |
| INIT_SIZE        | BIGINT       | The initial size of the tablespace (in bytes) |
| AUTOEXTEND_MODE  | INTEGER      | The auto extension mode of the tablespace     |
| NEXT_SIZE        | BIGINT       | The auto extension increment size (in bytes)  |
| MAX_SIZE         | BIGINT       | The maximum size of the tablespace (in bytes) |
| CURRENT_SIZE     | BIGINT       | The current size of the tablespace (in bytes) |
| ALLOC_PAGE_COUNT | BIGINT       | The total number of pages in the tablespace   |
| FREE_PAGE_COUNT  | BIGINT       | The number of free pages in the tablespace    |

### SPACE\_STATUS

This is a value indicating the status of the tablespace. Please refer to V\$MEM\_TABLESPACE\_STATUS\_DESC for details.

# **AUTOEXTEND\_MODE**

This indicates the Autoextend mode. If it is set to 1, Autoextend is enabled; if not, Autoextend is disabled.

#### **NEXTSIZE**

This is the size to expand during auto expansion (in bytes).

### **MAXSIZE**

This is the maximum size of the tablespace (in bytes).

# **CURRENT\_SIZE**

This is the current size of the tablespace (in bytes).

### ALLOC\_PAGE\_COUNT

This is the number of pages in the tablespace.

# FREE\_PAGE\_COUNT

This is the number of free pages in the tablespace.

# V\$WAIT\_CLASS\_NAME

This view shows information for classifying Altibase server wait events. This performance view can be used to check wait classes, which are a higher concept for classifying the various kinds of wait events.

| Column name   | Туре         | Description                      |
|---------------|--------------|----------------------------------|
| WAIT_CLASS_ID | INTEGER      | The identifier of the wait class |
| WAIT_CLASS    | VARCHAR(128) | The name of the wait class       |

# **Column Information**

# WAIT\_CLASS\_ID

This is the class identifier of the wait event.

### WAIT\_CLASS

This is the wait class, which is a higher concept for classifying and grouping wait events. In Altibase, wait events are classified into the following 8 wait event classes:

| WAIT_CLASS_ID | WAIT_CLASS | Description  |
|---------------|------------|--|
| 0             | Other      | This wait class includes all wait events not included in any of the following classes. |

| WAIT_CLASS_ID | WAIT_CLASS     | Description   |
|---------------|----------------|---|
| 1             | Administrative | This class includes wait events that make the user wait due to the execution of a command with SYSDBA privileges. |
| 2             | Configuration  | This class includes wait events pertaining to unsuitable settings for database resources.                         |
| 3             | Concurrency    | This class includes wait events pertaining to internal database resources.  |
| 4             | Commit         | This class includes wait events pertaining to the synchronization of REDO logs in log files                       |
| 5             | Idle           | This class includes wait events pertaining to requested tasks in sessions.  |
| 6             | User I/O       | This class includes wait events pertaining to user I/O.   |
| 7             | System I/O     | This class includes wait events pertaining to system I/O.   |
| 8             | Replication    | This class includes wait events pertaining to replication.  |

# V\$XID

This view displays a list of XIDs, which are identifiers for distributed transactions in the DBMS. In compliance with XA, the distributed transaction identifier is generated internally by the TM (Transaction Manager) and sent to the RM (Resource Manager), that is, to other database nodes, when a distributed transaction commences.

| Column name      | Туре         | Description   |
|------------------|--------------|---|
| XID_VALUE        | VARCHAR(256) | This returns the XID value as a character string                              |
| ASSOC_SESSION_ID | INTEGER      | The identifier of the session connected to the XID object                     |
| TRANS_ID         | INTEGER      | The identifier of the distributed transaction within the XID object           |
| STATE            | VARCHAR(24)  | The state of the XID object   |
| STATE_START_TIME | INTEGER      | The time at which the state of the XID object was determined                  |
| STATE_DURATION   | BIGINT       | The amount of time that has elapsed since the state of the XID was determined |
| TX_BEGIN_FLAG    | VARCHAR(9)   | A flag within the XID object indicating whether the transaction has begun     |

| Column name | Туре    | Description  |
|-------------|---------|--|
| REF_COUNT   | INTEGER | The number of current references to the XID object |

### XID\_VALUE

This is the XID value, expressed as a character string.

# ASSOC\_SESSION\_ID

This is the identifier of the session related to the XID object, that is, the session which executed XA\_START for this XID

### TRANS\_ID

This is the internal identifier of the distributed transaction within the XID object.

#### **STATE**

This is the state of execution of the XID object. The possible values for this state are as follows:

- IDLE: This means that no sessions are connected to the XID.
- ACTIVE: This means that there is a session connected to the XID. In other words, XA\_START
  has been executed for this XID.
- PREPARED: This means that a Prepare command has been received for a 2PC (Phase Commit) task.
- HEURISTICALLY\_COMMITED: This means that the DBMS has forcefully committed the transaction branch of the XID.
- HEURISTICALLY\_ROLLBACKED: This means that the DBMS has forcefully rolled back the transaction branch of the XID.
- NO\_TX: This means that the XID has just been initialized, or that the transaction branch related to the XID has been committed or rolled back.

# STATE\_START\_TIME

This is the time at which the state of the XID object was determined.

# STATE\_DURATION

This is the amount of time that has elapsed since the state of the XID object was determined.

### TX\_BEGIN\_FLAG

This is an internal flag within the XID object that indicates whether the transaction branch has been started in the RM.

- BEGIN: The transaction has started
- NOT BEGIN: The transaction has not started

# REF\_COUNT

This is the number of current references to the XID object.

# 2. Sample Schema

This appendix provides information about the schemas and data used in the examples in the Altibase Manuals.

# Information about the Sample Schema

# **Script Files**

A schema creation file is provided at \$ALTIBASE\_HOME/sample/APRE/schema/schema.sql.

Executing this file creates the tables referenced in the manuals and populates them with sample data.

Therefore, if you would like to work with the examples described in the manuals, first execute the schema creation file, after which it will be possible to follow the provided examples.

# The Sample Schema

Purpose: Managing Customers and Orders

Tables: employees, departments, customers, orders, goods

# employees Table

Primary Key: Employee Number (eno)

| Column Name | Data Type    | Description         | Other                     |
|-------------|--------------|---------------------|---------------------------|
| eno         | INTEGER      | Employee Number     | PRIMARY KEY               |
| e_lastname  | CHAR(20)     | Employee Last Name  | NOT NULL                  |
| e_firstname | CHAR(20)     | Employee First Name | NOT NULL                  |
| emp_job     | VARCHAR(15)  | Title               | NULL allowed              |
| emp_tel     | CHAR(15)     | Telephone Number    | NULL allowed              |
| dno         | SMALLINT     | Department Number   | NULL allowed, INDEX ASC   |
| salary      | NUMBER(10,2) | Monthly Salary      | NULL allowed, DEFAULT 0   |
| sex         | CHAR(1)      | Sex (Gender)        | NULL allowed              |
| birth       | CHAR(6)      | Birthday            | NULL allowed              |
| join_date   | DATE         | Date of entry       | NULL allowed              |
| status      | CHAR(1)      | Status              | NULL allowed, DEFAULT 'H' |

# departments Table

Primary Key: Department Number (dno)

| Column Name  | Data Type | Description          | Other                   |
|--------------|-----------|----------------------|-------------------------|
| dno          | SMALLINT  | Department Number    | PRIMARY KEY             |
| dname        | CHAR(30)  | Department Name      | NOT NULL                |
| dep_location | CHAR(15)  | Department Location  | NULL allowed            |
| mgr_no       | INTEGER   | Administrator Number | NULL allowed, INDEX ASC |

# customers Table

Primary Key: Resident Registration Number (cno)

| Column Name | Data Type   | Description         | Other        |
|-------------|-------------|---------------------|--------------|
| cno         | CHAR(14)    | Customer Number     | PRIMARY KEY  |
| c_lastname  | CHAR(20)    | Customer Last Name  | NOT NULL     |
| c_firstname | CHAR(20)    | Customer First Name | NOT NULL     |
| cus_job     | VARCHAR(20) | Occupation          | NULL allowed |
| cus_tel     | NIBBLE(15)  | Telephone Number    | NOT NULL     |
| sex         | CHAR(1)     | Sex (Gender)        | NOT NULL     |
| birth       | CHAR(6)     | Birthday            | NULL allowed |
| postal_cd   | VARCHAR(9)  | Postal Code         | NULL allowed |
| address     | VARCHAR(60) | Address             | NULL allowed |

# orders Table

Primary Keys: Order Number & Order Date (ono, order\_date)

| Column<br>Name | Data<br>Type | Description        | Other                   |
|----------------|--------------|--------------------|-------------------------|
| ono            | BIGINT       | Order Number       | PRIMARY KEY             |
| order_date     | DATE         | Order Date         | PRIMARY KEY             |
| eno            | INTEGER      | Sales Clerk        | NOT NULL, INDEX ASC     |
| cno            | BIGINT       | Customer<br>Number | NOT NULL, INDEX DESC    |
| gno            | CHAR(10)     | Product No.        | NOT NULL, INDEX ASC     |
| qty            | INTEGER      | Order Quantity     | NULL allowed, DEFAULT 1 |

# General Reference-2

| Column<br>Name | Data<br>Type | Description              | Other   |
|----------------|--------------|--------------------------|---|
| arrival_date   | DATE         | Expected Arrival<br>Date | NULL allowed  |
| processing     | CHAR(1)      | Order Status             | NULL allowed, O: ORDER, R: PREPARE, D: DELIVERY, C: COMPLETE, DEFAULT 'O' |

# goods Table

Primary Key: Product No. (gno)

| Column Name    | Data Type     | Description      | Other                   |
|----------------|---------------|------------------|-------------------------|
| gno            | CHAR(10)      | Product Number   | PRIMARY KEY             |
| gname          | CHAR(20)      | Product Name     | NOT NULL, UNIQUE        |
| goods_location | CHAR(9)       | Storage Location | NULL allowed            |
| stock          | INTEGER       | Stored Quantity  | NULL allowed, DEFAULT 0 |
| price          | NUMERIC(10,2) | Item Price       | NULL allowed            |

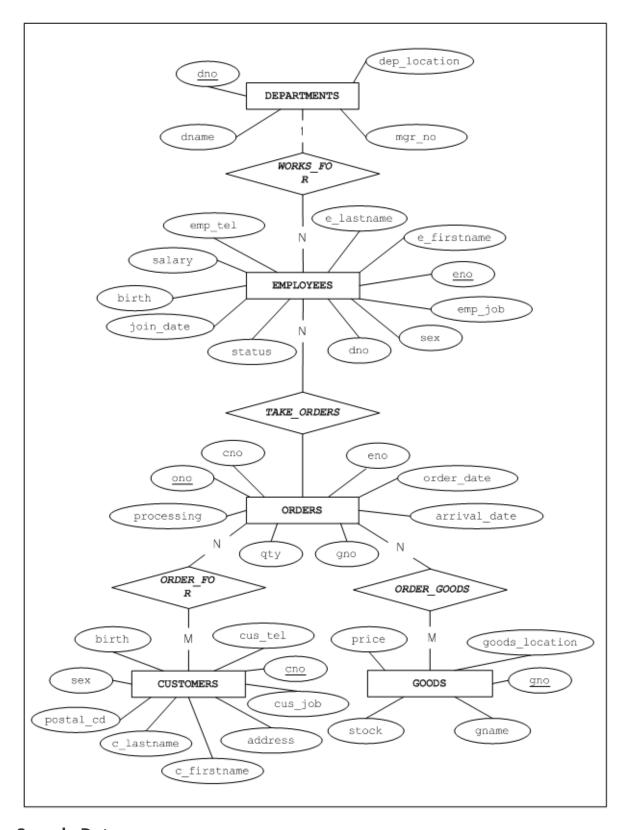
# dual Table

Record Size: 1

| Column Name | Data Type | Description | Other |
|-------------|-----------|-------------|-------|
| DUMMY       | CHAR(1)   |             |       |

# E-R Entity-Relationship (ER) Diagram and Sample Data

# E-R Diagram



# **Sample Data**

# **Employees Table**

| iSQL> selec | t * from employe | ees;   |           |               |      |
|-------------|------------------|--------|-----------|---------------|------|
| ENO         | E_LASTNAME       | E_FIR  | STNAME    | EMP_JOB       |      |
| EMP_TEL     | DNO              | SALARY | SEX BIRTH | JOIN_DATE STA | ATUS |
| 1           | Moon             | Chan-  | seung     | CEO           |      |
| 01195662365 | 3002             |        | М         | R             |      |
| 2           | Davenport        | Susan  | ı         | designer      |      |
|             |                  |        |           |               |      |

| 04406=:=:=   |       |       | 4 = 0.0 |        |     | 704040 | 40 222      |    |
|--------------|-------|-------|---------|--------|-----|--------|-------------|----|
| 0113654540   |       |       |         |        |     |        | 18-NOV-2009 |    |
| 3            |       |       |         |        |     |        | engineer    |    |
| 0162581369   |       |       |         |        |     |        | 11-JAN-2010 | Н  |
| 4            |       |       |         | Aaron  |     |        |             |    |
| 0182563984   |       | 3001  | 1800    |        | M   | 820730 |             | Н  |
|              |       |       |         |        |     |        | PL          |    |
| 01145582310  |       | 3002  | 2500    |        | M   |        | 20-DEC-2009 | Н  |
| 6            | Momoi |       |         | Ryu    |     |        | programm    |    |
| 0197853222   |       | 1002  | 1700    |        | M   | 790822 | 09-SEP-2010 | Н  |
| 7            | Fleis | scher |         | Gottli | eb  |        | manager     |    |
| 0175221002   |       | 4002  | 500     |        | M   | 840417 | 24-JAN-2004 | Н  |
| 8            | Wang  |       |         | Xiong  |     |        | manager     |    |
| 0178829663   |       | 4001  |         |        | М   | 810726 | 29-NOV-2009 | Н  |
| 9            | Diaz  |       |         | Curtis |     |        | planner     |    |
| 0165293668   |       | 4001  | 1200    |        | М   | 660102 | 14-JUN-2010 | Н  |
| 10           | вае   |       |         | Elizab | eth |        | programm    | er |
| 0167452000   |       | 1003  | 4000    |        | F   | 710213 | 05-JAN-2010 | Н  |
| 11           | Liu   |       |         | zhen   |     |        | webmaste    | r  |
| 0114553206   |       | 1003  | 2750    |        | М   |        | 28-APR-2011 | Н  |
| 12           | Hammo | ond   |         | Sandra |     |        | sales re    | р  |
| 0174562330   |       | 4002  | 1890    |        | F   | 810211 | 14-DEC-2009 | Н  |
| 13           | Jones | 5     |         | Mitch  |     |        | PM          |    |
| 0187636550   |       | 1002  | 980     |        | M   | 801102 |             | Н  |
| 14           | Miura | ı     |         | Yuu    |     |        | PM          |    |
| 0197664120   |       | 1003  | 2003    |        | M   |        |             | Н  |
| 15           | Daver | nport |         | Jason  |     |        | webmaste    | r  |
| 0119556884   |       |       |         |        |     | 901212 |             |    |
| 16           | Chen  |       |         | Wei-We | i   |        | manager     |    |
| 0195562100   |       |       | 2300    |        | F   | 780509 |             | Н  |
| 17           | Fubuk | кi    |         | Takahi | ro  |        | PM          |    |
| 0165293886   |       | 2001  | 1400    |        | M   | 781026 | 07-MAY-2010 | Н  |
| 18           |       |       |         | John   |     |        | planner     |    |
| 01755231044  |       | 4001  | 1900    |        | М   |        | 30-OCT-2007 |    |
| 19           | Marqu | ıez   |         | Alvar  |     |        | sales re    |    |
| 0185698550   |       |       |         |        |     |        | 18-NOV-2010 |    |
| 20           | вТаке | 2     |         | Willia |     |        | sales re    |    |
| 01154112366  |       |       |         |        | М   |        | 18-NOV-2006 |    |
| 20 rows sele |       |       |         |        | ·   |        |             |    |
|              |       |       |         |        |     |        |             |    |

# departments Table

| DNO      | DNAME                       | DEP_LOCATION | MGR_NO |
|----------|-----------------------------|--------------|--------|
| <br>1001 | RESEARCH DEVELOPMENT DEPT 1 | New York     | 16     |
| 1002     | RESEARCH DEVELOPMENT DEPT 2 | Sydney       | 13     |
| 1003     | SOLUTION DEVELOPMENT DEPT   | Osaka        | 14     |
| 2001     | QUALITY ASSURANCE DEPT      | Seoul        | 17     |
| 3001     | CUSTOMERS SUPPORT DEPT      | London       | 4      |
| 3002     | PRESALES DEPT               | Peking       | 5      |
| 4001     | MARKETING DEPT              | Brasilia     | 8      |
| 4002     | BUSINESS DEPT               | Palo Alto    | 7      |

#### customers Table

```
iSQL> select * from customers;
                C_LASTNAME C_FIRSTNAME
_____
CUS JOB
                  CUS_TEL
                                SEX BIRTH POSTAL_CD
______
ADDRESS
                 Sanchez
                                    Estevan
                  0514685282
                               M 720828 90021
2100 Exposition Boulevard Los Angeles USA
2
                 Martin
                                    Pierre
                            M 821215 V6T 1F2
                  023242121
doctor
4712 West 10th Avenue Vancouver BC Canada
                 Morris
                                    Gabriel
3
                  023442542 M 811111 75010
designer
D914 Puteaux Ile-de-France France
                 Park
                                    Soo-jung
engineer
                  022326393 F 840305 609-735
Geumjeong-Gu Busan South Korea
                 Stone
                                    James
                  0233452141
                              M 821012 6060
webmaster
142 Francis Street Western Australia AUS
                 Dureault
                                    Phil
                  025743215 M 810209 H1R-2W1
WEBPD
1000 Rue Rachel Est Montreal Canada
                 Lalani
                                    Yasmin
                  023143366 F 821225 156772
planner
176 Robinson Road Singapore
                 Kanazawa
                                    Tsubasa
                  024721114
                                M 730801 141-0031
PD
2-4-6 Nishi-Gotanda Shinagawa-ku Tokyo JP
                 Yuan
                                    Αi
                               F 690211 200020
                  0512543734
designer
10th Floor No. 334 Jiujiang Road Shanghai
10
                 Nguyen
                                    Anh Dung
                  0516232256 M 790815 70000
8A Ton Duc Thang Street District 1 HCMC Vietnam
11
                 Sato
                                    Naoki
                  027664545 M 810101 455-8205
manager
3-23 Oye-cho Minato-ku Nagoya Aichi Japan
12
                 Rodriguez
                                    Aida
                               F 810905 76152
banker
                  023343214
3484 Taylor Street Dallas TX USA
13
                 White
                                    Crystal
                              F 801230 WC2B 4BM
                  022320119
engineer
12th Floor Five Kemble Street London UK
14
                 Kim
                                    Cheol-soo
                  024720112 M 660508 135-740
banker
222-55 Samsung-dong Gangnam-gu Seoul Korea
                 Fedorov
                                    Fyodor
                               м 750625 50696
manager
                  0518064398
No 6 Leboh Ampang 50100 Kuala Lumpur Malaysia
                 Lefebvre
                                    Daniel
```

### General Reference-2

```
planner 027544147 M 761225 21004
Chaussee de Wavre 114a 1050 Brussels Belgium
                  Yoshida
                                     Daichi
                   023543541 M 811001 530-0100
2-7 3-Chome-Kita Tenjinbashi Kita-ku Osaka
18
                 zhang
                                    Вао
                   024560207 F 840419 100008
engineer
2 Chaoyang Men Wai Street Chaoyang Beijing
                   Pahlavi Saeed
022371234 M 741231 20037
                  Pahlavi
3300 L Street NW Washington DC USA
                                  Alisee
                 Dubois
webmaster
                  024560002 F 860405 1357
Chemin de Messidor 7-6 CH-1006 Lausanne Suisse
20 rows selected.
```

### orders Table

| ONO       |      | ORDER_DATE E  | .NO | CNO |  |
|-----------|------|---------------|-----|-----|--|
|           |      | ARRIVAL_DAT   |     |     |  |
|           |      | 29-NOV-2011 1 |     |     |  |
| 111100002 | 70   | 02-DEC-2011   | . С |     |  |
| 1290011   |      | 29-NOV-2011 1 | .2  | 17  |  |
| 111100001 | 1000 | 05-DEC-2011   | . D |     |  |
| 1290100   |      | 29-NOV-2011 1 | .9  | 11  |  |
| 111100001 | 500  | 07-DEC-2011   | . D |     |  |
| 2100277   |      | 10-DEC-2011 1 | .9  | 5   |  |
| 111100008 | 2500 | 12-DEC-2011   | . С |     |  |
| 2300001   |      | 01-DEC-2011 1 | .9  | 1   |  |
| 111100004 | 1000 | 02-JAN-2012   | Р   |     |  |
| 2300002   |      | 29-DEC-2011 1 | .2  | 2   |  |
| 111100001 | 300  | 02-JAN-2012   | Р   |     |  |
| 2300003   |      | 29-DEC-2011 2 | 0   | 14  |  |
| 111100002 | 900  | 02-JAN-2012   | Р   |     |  |
| 2300004   |      | 30-DEC-2011 2 | 0   | 15  |  |
| 111100002 | 1000 | 02-JAN-2012   | Р   |     |  |
| 2300005   |      | 30-DEC-2011 1 | .9  | 4   |  |
| 111100008 | 4000 | 02-JAN-2012   | Р   |     |  |
| 2300006   |      | 30-DEC-2011 2 | 0   | 13  |  |
| 111100002 | 20   | 02-JAN-2012   | Р   |     |  |
| 2300007   |      | 30-DEC-2011 1 | .2  | 7   |  |
| 111100002 | 2500 | 02-JAN-2012   | Р   |     |  |
| 2300008   |      | 30-DEC-2011 2 | 0   | 11  |  |
| 111100011 | 300  | 02-JAN-2012   | Р   |     |  |
| .2300009  |      | 30-DEC-2011 2 | 0   | 19  |  |
| 111100003 | 500  | 02-JAN-2012   | Р   |     |  |
| 2300010   |      | 30-DEC-2011 1 | .9  | 16  |  |
| 111100010 | 2000 | 02-JAN-2012   | Р   |     |  |
| 2300011   |      | 30-DEC-2011 2 | 0   | 15  |  |
| 111100001 | 1000 | 02-JAN-2012   | Р   |     |  |
| .2300012  |      | 30-DEC-2011 1 | .2  | 3   |  |
|           |      |               |     |     |  |

# General Reference-2

| 12300013    |        | 30-DEC-2011 20 |   | 6  |
|-------------|--------|----------------|---|----|
| C111100001  | 5000   | 02-JAN-2012    | Р |    |
| 12300014    |        | 30-DEC-2011 12 |   | 12 |
| F111100001  | 800    | 02-JAN-2012    | Р |    |
| 12310001    |        | 31-DEC-2011 20 |   | 15 |
| A111100002  | 50     | 09-DEC-2011    | 0 |    |
| 12310002    |        | 31-DEC-2011 12 |   | 10 |
| D111100008  | 10000  | 03-JAN-2012    | 0 |    |
| 12310003    |        | 31-DEC-2011 20 |   | 18 |
| E111100009  | 1500   | 03-JAN-2012    | 0 |    |
| 12310004    |        | 31-DEC-2011 19 |   | 5  |
| E111100010  | 5000   | 08-JAN-2012    | 0 |    |
| 12310005    |        | 31-DEC-2011 20 |   | 14 |
| E111100007  | 940    | 03-JAN-2012    | 0 |    |
| 12310006    |        | 31-DEC-2011 20 |   | 2  |
| D111100004  | 500    | 03-JAN-2012    | 0 |    |
| 12310007    |        | 31-DEC-2011 12 |   | 19 |
| E111100012  | 1400   | 03-JAN-2012    | 0 |    |
| 12310008    |        | 31-DEC-2011 19 |   | 1  |
| D111100003  | 100    | 03-JAN-2012    | 0 |    |
| 12310009    |        | 31-DEC-2011 12 |   | 5  |
| E111100013  | 500    | 03-JAN-2012    | 0 |    |
| 12310010    |        | 31-DEC-2011 20 |   | 6  |
| D111100010  | 1500   | 03-JAN-2012    | 0 |    |
| 12310011    |        | 31-DEC-2011 19 |   | 15 |
| E111100012  | 10000  | 03-JAN-2012    | 0 |    |
|             |        | 31-DEC-2011 19 |   | 1  |
| C111100001  | 250    | 03-JAN-2012    | 0 |    |
| 30 rows sel | ected. |                |   |    |

# goods Table

| GOODS.PRICE           |          |        |       |
|-----------------------|----------|--------|-------|
|                       |          |        |       |
| A111100001<br>78000   |          | AC0001 | 1000  |
| A111100002<br>98000   | IM-310   | DD0001 | 100   |
| B111100001<br>35800   | NT-H5000 | AC0002 | 780   |
| C111100001<br>7820.55 | IT-U950  | FA0001 | 35000 |
| C111100002<br>9455.21 | IT-U200  | AC0003 | 1000  |
| D111100001<br>12000   | тм-н5000 | AC0004 | 7800  |
| D111100002<br>72000   | тм-т88   | BF0001 | 10000 |
| D111100003<br>45100   | TM-L60   | BF0002 | 650   |

| D111100004<br>96200   | TM-U950 | DD0002  | 8000  |
|-----------------------|---------|---------|-------|
| D111100005            | TM-U925 | AC0005  | 9800  |
| 23000                 |         |         |       |
| D111100006            | TM-U375 | EB0001  | 1200  |
| 57400<br>D111100007   | TM-U325 | EB0002  | 20000 |
| 84500                 |         |         |       |
| D111100008            | TM-U200 | AC0006  | 61000 |
| 10000<br>D111100009   | TM-U300 | DD0003  | 9000  |
| 50000                 | TM-0300 | DD0003  | 3000  |
| D111100010            | TM-U590 | DD0004  | 7900  |
| 36800                 |         |         | 4000  |
| D111100011<br>45600   | TM-U295 | FA0002  | 1000  |
| E111100001            | м-т245  | AC0007  | 900   |
| 2290.54               |         |         |       |
| E111100002            | M-150   | FD0001  | 4300  |
| 7527.35<br>E111100003 | M-180   | вғ0003  | 1000  |
| 2300.55               | 11 100  | B1 0003 | 1000  |
| E111100004            | M-190G  | CE0001  | 88000 |
| 5638.76               | M 11210 | CE0003  | 11200 |
| E111100005<br>1450.5  | M-U310  | CE0002  | 11200 |
| E111100006            | M-T153  | FD0002  | 900   |
| 2338.62               |         |         |       |
| E111100007            | M-T102  | BF0004  | 7890  |
| 966.99<br>E111100008  | м-т500  | EB0003  | 5000  |
| 1000.54               |         |         |       |
| E111100009            | M-T300  | FA0003  | 7000  |
| 3099.88<br>E111100010 | M-T260  | AC0008  | 4000  |
| 9200.5                | M 1200  | ACOUO   | 4000  |
| E111100011            | M-780   | AC0009  | 9800  |
| 9832.98               | M 11420 | GE0003  | 42200 |
| E111100012<br>3566.78 | M-U420  | CE0003  | 43200 |
| E111100013            | M-U290  | FD0003  | 12000 |
| 1295.44               |         |         |       |
| F111100001<br>100000  | AU-100  | AC0010  | 10000 |
| 30 rows selec         | cted.   |         |       |
|                       |         |         |       |

# dual Table

```
iSQL> SELECT * FROM dual;
DUAL.X
-----
X
1 row selected.
```