

Meeting Agenda

Group: Ipreu

Date: 2/9/19

Time: 15:00 - 16:30

Chair: Johan Lindkvist

Participants: Johan, David, Alex, Mohamad, Ömer

Objectives

- *Resolve any issues preventing the team to continue.*
- *Short clear descriptions.*

To get to meet everyone and get started with the project, mindstorming ideas.

Reports from previous meeting

- *Each group member reports outcome of assigned issues, see also 'outcomes and assignments'.*

No reports to give as this was our first meeting.

Discussion items

- *Discuss the identified issues, and possibly new or more general issues (very short notes and/or keywords).*

Discussed what kind of application we wanted to create and on what platform. Getting a feel for every ones ambition level and skill level.

Outcomes and assignments

- *Outcomes from discussion items. Write down what's decided and why it was decided. Sync with other documentation (add terms to wordbook).*
- *(re)Assign to each group member which issues to solve.*

We decided to go for an android application as this felt most exciting. Suggested apps where an UML creator, a "youtube" kind of app connected to dplay and a chess game. We decided on making an app connected to some kind of API. We wanted to make some kind of app that got some decentralized content available for regular users. We decided that everyone was going to come up with some ideas for APIs for the next meeting.

Wrap up

- *Write down any unresolved issues for next meeting.*
- *Decide a time and location for next meeting.*

Next meeting to take place on 3/9, 15:00-16:00. On that meeting we plan on settling for a project and come up with a group contract to get everyone on the same page.