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Aurélien Tabard

<" 446767744676777´☎ +33 (0)6 98 54 35 33   •   ✉ aurelien@tabard.fr   •   ✈ aurelient.github.io
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Research Experience

— Université Claude Bernard Lyon 1 & CNRS, Computer Science Laboratory (LIRIS)   09/2013 – Present
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— Independent Consultant for Factor Product,   07/2013
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— University of Munich (LMU), Human Computer Interaction Group   03/2012 – 06/2013
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— IT University of Copenhagen, pervasive Interaction Technology lab (pITlab)   10/2009 – 03/2012
—

— INRIA and LRI (Université Paris-Sud & CNRS), Wendy E. Mackay   09/2005 – 09/2009
—

Education

— Ph.D. in Computer Science, Université Paris-Sud (Paris XI)   11/2009
— Master in Computer and Information Science, Université Pierre et Marie Curie (mention bien, i.e., with honors)   09/2005

— Magistère in Applied Computer Science, Université René Descartes (mention bien, i.e., with honors) 09/2005
— DEUG in Mathematics applied to Social Sciences, Université René Descartes   09/2002

Publications

Journal Articles..

[publications/journal.bib]

Conference Articles..

[publications/conference.bib]

Workshop Articles and Demonstrations..

[publications/short.bib]

Posters..

[publications/posters.bib]

Workshop Organization and Proceedings...

[publications/workshop-org.bib]

Tech Reports..

[publications/tech-reports.bib]

Teaching Experience

— Distributed Systems (CMU 15-440/640), TA   S2016
— Software Design and Data Structures (VT CS 2114), TA   S2013

Honors & Scholarships

— Best Paper Award   ACM ITS'11
— Best Paper, Honorable Mention   ACM CHI'11
— Finalist of Mattel's Student Design Competition   2006
— Ph.D. scholarship (bourse ministèrielle)   2005

Skills

Programing	JavaScript, Python, Flash/Flex, JAVA (mostly Android SDK and Processing), C# (and .Net), C.
Web	Node.js, Backbone, React, D3, Google App Engine.
Electronics	Arduino, AVR Microcontrollers.
Design tools	Adobe Illustrator, Adobe InDesign, Inkscape, Axure.
Hardware proto-typing	3D printing and laser cutting.

Languages

French	native
English	fluent
Spanish	fluent
German	conversational