

# Bloodlines of Fate: The Scared Succession

*Arya Amir*



# **Arya Amir Player Handbook**

## **1. The setting of the story and the present**

Tensions are always high on a land that is split between the Nagari Tribe, the Falor Theocracy, and the Caldean Kingdom. In the Caldean Kingdom, there is an absolute government, and noble blood is seen as holy. This lets the royal family keep control over the people. Soon, there will be a "Sacred Lion Succession Ceremony" to choose the next king. Prince Alfred is likely to be that person.

The Falor Theocracy was created by people who broke away from Caldean hundreds of years ago. It believes that everyone should be treated equally. Even so, the concept of equality isn't always true in real life. Power struggles and unfair treatment of some groups separate the leaders from regular people.

Twenty years ago, the Nagari Tribe was created when a group of Caldean slaves rose up and ran away. The tribe is now a nomadic group led by Khal Amir. They hide in the forests and fight off Caldean troops.

## **2. Information about the player character**

### **Who You Are:**

Khal Amir, the leader of the Nagari Tribe, has a daughter named Arya Amir. Your dad was in charge of the big slave escape from Caldean. He wanted a better life for himself, his people, and most of all, you, his future daughter. Being the daughter of the tribe's leader, you feel a strong duty for the well-being of your people. You were born right after the big rebellion. You are determined to help the tribe get free, but you are not driven by hate or revenge. Instead, you are driven by hope and kindness.

### **Background and past events:**

You were born during the fight for freedom, among people who had known what it was like to be a slave in the Caldean Kingdom. The stories about how brave and good at leading your dad have changed the way you see the world. He was a beacon of hope for people who had lost everything, and you have always respected his bravery. Your childhood was different from those of the other kids in the tribe. Even though you grew up with lots of love and support, you were very aware of how hard things were for your tribe—they had to move around a lot, resources were limited, and Caldean forces were always a threat.

You felt the weight of being the leader's daughter from a very young age. Even though your dad did everything he could to keep you safe from the risks of being a leader, you still wanted to be a part of it. You have always been a happy and smart person who is naturally interested in the world outside of your tribe's camp. You don't hate the Caldean people like many others in your group do. Instead, you feel sorry for those who are stuck in a false hierarchy. You often wondered why the lords thought they were entitled to power just because they were related to the king. This idea seemed unfair and illogical to you.

You started to take part in the tribe's events as you got older. You helped distribute supplies, make decisions, and take care of the sick and elderly. Even though your dad was too watchful, you insisted on taking on duties. You became very close with the people in the group, especially the younger kids, whom you often watched while their parents went on scouting trips.

The fact that you've only lived in the forest and tribe camps your whole life has made you curious about the rest of the world. Traders and scouts have told you stories about busy cities, big palaces, and people from other countries. Your dad always talked about how mean and terrible the world was beyond the forest. You couldn't help but wonder if there was more to it all, if there was a way to find peace without having to fight all the time.

You are not naïve, even though you are good and want peace. You have seen for yourself how badly the Caldean troops hurt the tribe—the raids, the hurt, and the constant fear that grips them. You know how important it is to be strong and work together, but you also think that hate and revenge will only make things worse. You are motivated by your father's unshakable determination to free all slaves, but you often wonder if there is another way to end the suffering without fighting another war.

There is no doubt that you want to find your place in the group and show that you can help the cause. You want to see a world where your people don't have to worry about being hurt, where kids don't learn to hate, and where suffering can end. You are hopeful, and every day you live for that hope.

### **3. How to Hide Things**

You don't always agree with how your dad deals with Caldean. You are starting to wonder if there is a way to get freedom through peace instead of war, while he is focused on the inevitable fight. Many people in the tribe see your father as the personification of their hope, so you're afraid that voicing these questions would split the tribe. In your heart, you want to find ways to make peace, even if that means talking to people who your people hate.

### **4. Thoughts on Other Player Characters**

Alfred Caldean is the prince of Caldean right now and stands for everything your dad fought against. You have never met Alfred, but you have heard that the Caldean royals are very proud. Although this is the case, you don't hate him. You want to know what kind of person he really is and if he believes in the system that puts him above others just because of his blood.

Who is Elias Caldean? He is the son of Prince Leo and turned traitor to Falor. And you know about his story. It must have taken a lot of guts for his father to give up the throne. You feel like you have something in common with Elias because both of you grew up under the shadow of what your father did. You find him interesting and wonder if he, too, wants to go in a different direction than the one his family has always taken.

Selena Noth is part of Falor's network of sources, and she seems both strong and cautious. Selena seems like someone who has a lot on her shoulders, and her commitment to her

goal is clear. You think she's someone you could learn from, but you're also wary of her because you know she has bigger goals that might not be the same as yours.

Gareth Reynolds is Alfred's faithful guard and stands for Caldean's power and authority. You are careful around him because you know that he will see you as a threat because he is loyal to the royal family. You can tell, though, that he is loyal, and you wonder if there is a way to show him that not everyone who is against Caldean is a danger but just someone looking for a better life.

## **5. Goals for Character**

The public goal is to help your people stay alive and back your dad's plan to free all the slaves that Caldean rules over.

Secret Goal: You want to look into the idea of world peace, even if it means questioning the way your father does things. You think there must be a way to get freedom without killing people all the time, and you want to find people who share your view. You are set on showing that kindness can be a strength, not a weakness, and that ending the cycle of hate can bring about real change.