

# Bloodlines of Fate: The Sacred Succession - Ending Chart

## How to Use the Ending Chart

This chart will help you determine which ending your group reaches based on the major decisions made throughout the game. The chart lists different combinations of choices and their corresponding outcomes, allowing you to cross-reference your group's decisions to discover the final fate of the three nations and your characters.

Each major decision taken during the game has its own impact. By following this chart, you can see how these decisions interact to form the final ending.

## Ending Chart Overview

### Who Becomes the New King?

#### Alfred Caldean (Option A)

If Alfred becomes the king, the **Caldean Kingdom** maintains its belief in the sacred bloodline. Depending on other choices made throughout the game, his rule can vary from stable and prosperous to tyrannical and repressive.

Depending on alliances, Alfred may either enforce strict control over the **Nagari Tribe** and **Falor Theocracy**, or reach a diplomatic compromise with these nations.

#### Elias Caldean (Option B)

If Elias is revealed as the true heir and becomes king, the **Caldean Kingdom** will undergo significant changes, moving away from authoritarian rule.

Forming an alliance with **Falor** may help Elias modernize Caldean, while rejecting alliances could lead to conflicts with traditionalist nobles and instability.

#### Expose the Truth (Option C)

Revealing that the "Blood of the King" is a fabrication leads to the collapse of the divine narrative around **Caldean Kingdom's** rule. This revelation can either lead to a **peaceful transition to democracy**, or **civil war**, depending on other decisions made.

If **Falor** and **Nagari** support the revolution, the monarchy is peacefully dismantled, and the three nations form a democratic alliance. Without their support, **Caldean** falls into chaos.

### **Alliance with Falor or Nagari**

#### **Alliance with Falor Theocracy**

If the players choose to form an alliance with **Falor**, the outcome largely depends on who is ruling. Under **Elias**, the **Falor Theocracy** contributes to the establishment of more equal laws in **Caldean**. Under **Alfred**, the alliance may be purely political, keeping **Falor's** influence in check.

A strong alliance with **Falor** can also help weaken the secretive power of **The Chosen Council**, depending on the handling of the next major decision.

#### **Alliance with Nagari Tribe**

An alliance with **Nagari** provides strength in unity against **Caldean's** nobles. Under **Elias**, **Nagari** is recognized for its cultural contributions, and many former slaves are liberated. Under **Alfred**, **Nagari** might be used as a political pawn for more power.

If players work closely with **Nagari**, it leads to mutual benefits and legitimacy on the continent. If handled poorly, **Nagari** may end up betrayed and further weakened.

#### **Reject Both Alliances**

If both **Falor** and **Nagari** are rejected, **Caldean Kingdom** either consolidates its power or ends up isolated, depending on whether **Alfred** or **Elias** is ruling.

Rejecting alliances often results in weakened defenses, internal instability, and fewer supporters for reforms.

### **Handling the Chosen Council**

#### **Support the Chosen Council**

If the **Chosen Council** is supported, it will work to maintain control of the ruling powers through manipulation and secrets. **Caldean** will be heavily influenced by their secretive plans, and characters aligned with them may gain personal power, though at the cost of others' freedom.

### **Expose Their Secrets**

Exposing the **Chosen Council** greatly reduces their influence. The transparency may bring peace to **Caldean**, but it could also incite retaliation from those loyal to the council, leading to chaos.

### **Destroy the Council**

Destroying the **Chosen Council** effectively removes their influence, opening up new paths for a truly free **Caldean**. However, eliminating them may require sacrifices, and the characters involved in the destruction may face grave personal costs.

### **Dealing with the Nobles**

#### **Appease the Nobles**

Appeasing the nobles may lead to short-term stability, but **Caldean** remains a largely oppressive monarchy. The **Nagari Tribe** continues to suffer, and **Falor Theocracy** remains skeptical of **Caldean's** motivations.

#### **Strip the Nobles of Power**

Stripping the nobles of their power weakens their hold on **Caldean** and makes room for reforms, such as democracy or more inclusive governance. Depending on other decisions, this could either stabilize or destabilize the region.

## **Example Endings**

### **Ending 1: The Sacred Unity**

Alfred becomes king, forms an alliance with **Falor**, and appeases the nobles. The nations remain separate, but they exist in an uneasy

peace. Alfred's belief in the sacred bloodline strengthens Caldean's traditional values, but progress in equality is slow.

#### **Ending 2: The Collapse of Divinity**

The truth about the royal bloodline is exposed, and the monarchy collapses. Falor and Nagari support the revolution, and the three nations form a fragile democratic alliance. The future is uncertain, but hope emerges for true equality.

#### **Ending 3: War of the Crowns**

Elias claims the throne, but alliances are rejected, and nobles are stripped of power. Caldean falls into civil war, with multiple factions vying for control. Falor remains neutral, while Nagari seeks to liberate those still under Caldean's influence.

#### **Ending 4: Shadow Rule**

Alfred is crowned king, and the Chosen Council is supported. The council manipulates events from the shadows, ensuring that the monarchy remains in place but under their influence. The Nagari Tribe is suppressed, and Falor becomes a vassal state.

*The Ending Chart allows for a detailed yet fluid storytelling experience, where each decision branches into multiple outcomes. Every choice you make brings consequences, and the fate of the continent rests in your hands. Good luck, and remember—every decision shapes the future!*

**DO NOT TURN TO THE NEXT PAGE BEFORE MAKING FINAL DECISIONS**

### **Endings Based on the Players' Major Decisions**

## Ending 1: Alfred Becomes the New King

**Decision:** The players chose to support Alfred Caldean as the rightful heir to the throne, maintaining the narrative that Alfred is the chosen successor and that the "Blood of the King" holds divine power.

### Ending Summary:

Alfred ascends to the throne amidst great ceremony. The "Sacred Lion Succession Ceremony" takes place as planned, with Alfred stepping into his father's role as the next King of Caldean. With his newfound authority, Alfred makes it his mission to restore order to the kingdom. The nobles rejoice, celebrating the continuation of their divine right to rule, and the ceremony strengthens the belief among the people in the legitimacy of the monarchy.

Under Alfred's leadership, Caldean begins implementing reforms that aim to alleviate the struggles of the commoners, but his insistence on the sacred bloodline remains unchanged. The Falor Theocracy and Nagari Tribe continue to view Caldean with distrust, especially since Alfred's consolidation of power means greater control over the people.

### Character Outcomes:

- **Alfred:** Alfred now wears the crown, a symbol of his divine right. He feels the weight of responsibility but also the pride that comes with fulfilling his destiny. He attempts to bring about changes, though they are gradual, and he must continue to uphold the illusion of the divine blood to maintain order.
- **Elias:** Elias decides to remain in the shadows, recognizing that his claim to the throne would only cause chaos and division. He supports Alfred in secret, working from within to promote equality without drawing attention.
- **Selena:** Selena returns to Falor with the information she gathered. Though she is disillusioned with the monarchy, she realizes that change must come gradually, and she reluctantly accepts Alfred's rule for now.
- **Arya:** Arya is conflicted but eventually agrees to establish a truce with Alfred's rule, hoping that peace is the first step toward freedom for her people.
- **Gareth:** Gareth stands proud at Alfred's side, now the head of the royal guard. He feels he has fulfilled his duty, ensuring the continuation of the royal bloodline and the stability of the kingdom.

## Ending 2: Elias Is Revealed as the True Heir

**Decision:** The players decided to reveal that Elias Caldean is the true heir, challenging the legitimacy of Alfred's claim to the throne and exposing the truth to the people.

**Ending Summary:**

The revelation of Elias as the rightful heir to the throne sends shockwaves through Caldean. The people, especially the commoners, are divided in their loyalties—some accept Elias, believing in his right to rule, while others see this as a betrayal of the divine lineage that has ruled for centuries.

Elias, with the backing of key figures, ascends to the throne, but his claim is constantly challenged by factions loyal to Alfred and the old ways. The kingdom is thrown into turmoil as supporters of both heirs vie for power. In the end, Elias manages to secure his position, but the cost is great—civil unrest persists, and the kingdom is divided.

**Character Outcomes:**

- **Alfred:** Alfred refuses to accept Elias as king. He leaves the capital, rallying loyal nobles and forming a resistance. He believes that Elias' rule will weaken Caldean and destroy the divine right that has kept the kingdom strong.
- **Elias:** Now crowned as king, Elias tries to bring about reforms to promote equality. He understands the challenges he faces but is determined to build a kingdom where people are judged by their actions, not their birth.
- **Selena:** Selena fully supports Elias, seeing him as the one who can change Caldean for the better. She becomes an advisor to Elias, helping him navigate the political challenges and reform the kingdom.
- **Arya:** Arya is hopeful that Elias can bring about the change her people have longed for. She becomes an emissary for the Nagari Tribe, working to establish peace between her people and Caldean.
- **Gareth:** Gareth is torn between his loyalty to Alfred and his duty to the kingdom. In the end, he chooses to serve Elias, believing that the people need stability more than anything. However, his loyalty remains conflicted.

**Ending 3: The Truth About the "Blood of the King" Is Revealed**

**Decision:** The players chose to expose the truth—that the "Blood of the King" is a lie, a tool used to control the people, and that no one is divinely chosen to rule.

**Ending Summary:**

The revelation that the "Blood of the King" is a fabrication causes chaos throughout the kingdom. The people, who had long believed in the divine right of the monarchy,

are thrown into confusion and anger. Protests break out in the capital, and the nobles scramble to maintain control. The illusion of the sacred bloodline is shattered, and with it, the legitimacy of the royal family crumbles.

Alfred's authority is undermined, and the royal family is forced to relinquish power. The kingdom falls into a state of upheaval as different factions, including the Falor Theocracy and the Nagari Tribe, vie for control of the now-leaderless Caldean. The old order is gone, but what will replace it remains uncertain.

#### **Character Outcomes:**

- **Alfred:** Alfred loses his claim to the throne and becomes a symbol of the old regime. He goes into hiding, unable to accept that everything he believed in was a lie. He is haunted by the loss of his purpose and the betrayal of the very foundations of his identity.
- **Elias:** Elias steps forward as a leader of the people, though not as a king. He works with others to establish a new government, one based on representation and equality rather than divine right. He faces many challenges, but he remains committed to building a better future.
- **Selena:** Selena is instrumental in revealing the truth about the "Blood of the King." She becomes a prominent figure in the new movement, advocating for the creation of a council to lead Caldean. She finally sees a chance for real change and equality.
- **Arya:** Arya sees the fall of the monarchy as an opportunity for her people to gain freedom. She works to ensure that the Nagari Tribe is recognized as an independent group and that their rights are protected in the new order.
- **Gareth:** Gareth is devastated by the fall of the royal family. Everything he had dedicated his life to has crumbled. Without a king to serve, he is lost. Eventually, he decides to protect the people, becoming a guardian of the commoners rather than the crown.

#### **Ending 4: Falor and Nagari Form an Alliance Against Caldean**

**Decision:** The players decided to side with Falor and the Nagari Tribe, abandoning the monarchy and seeking to overthrow the Caldean Kingdom entirely.

#### **Ending Summary:**

Falor and the Nagari Tribe, now united with the help of the players, launch a coordinated attack against Caldean. The kingdom, weakened by internal divisions and the loss of trust in the royal family, struggles to defend itself. The alliance's

forces, driven by a desire for freedom and equality, manage to breach the capital. The nobles are overthrown, and the royal family is captured.

With the monarchy dismantled, Falor and Nagari begin the process of reshaping the governance of Caldean. The old structures are torn down, and a new government is established—one that aims to represent all people, regardless of their background. However, the road to true equality is fraught with challenges, and tensions between different factions remain.

#### **Character Outcomes:**

- **Alfred:** Alfred is imprisoned, his fate uncertain. He remains defiant, refusing to acknowledge the legitimacy of the new government. He sees himself as a martyr for the old ways and believes that one day the people will regret turning against the monarchy.
- **Elias:** Elias takes on a leadership role within the new government, working alongside Falor and Nagari leaders to create a system that represents all people. He hopes to build a society where no one is judged by their birthright.
- **Selena:** Selena becomes a key figure in the new regime. Her intelligence work is crucial in dismantling the old power structures, and she takes pride in helping to establish a new order based on equality.
- **Arya:** Arya is overjoyed at the fall of the monarchy and the liberation of the slaves. She becomes a spokesperson for the Nagari Tribe, ensuring that her people have a voice in the new government and that they are treated as equals.
- **Gareth:** Gareth is captured along with Alfred. Though he is given the chance to join the new regime, he refuses, unable to accept the destruction of everything he once held dear. He remains loyal to Alfred, even in captivity, believing that the fall of the monarchy is a grave mistake.