Game Process Introduction

- 1. Our game is a five-player interactive board game that combines role-playing, reasoning, and story-telling experience.
- 2. Before the game begins, players should set up the table by placing each character's booklet and a rulebook for each player. In the center of the table, place the map, clue cards, and major decision guide, as well as the upside-down ending chart and story recap.
- 3. The five players choose the character they want to play based on the character covers.
- 4. Players begin by reading the rulebook, which takes approximately 10 minutes.

 After finishing the rulebook, they proceed to read the character booklet, which takes about 7 minutes.
- 5. Players enter the public discussion phase, take turns introducing themselves, and share game-related information.
- 6. After the public discussion ends, players move on to the evidence collection phase. Based on the map showing five locations, each player selects the area they wish to investigate and picks three clue cards from that location.
- 7. Players read their clue cards and, based on the information they have and their team affiliation, decide whether to engage in private conversations with other players.
- 8. After private discussions, all players reconvene for a public chat. Players may choose to share information from their clue cards or withhold clues that could be detrimental to their own faction.
- 9. Players use the Major Player Decision handbook to cast votes on critical decisions.
- 10. Players check the ending chart based on the voting results to determine the game's outcome.
- 11. If players have questions about the game process or content, they can use the story recap for a game review.