# **Bloodlines of Fate: The Sacred Succession - Story Recap**

This booklet is provided to players after they know the ending of the game to help players understand the game more comprehensively.

# **Game Background**

The world of Bloodlines of Fate: The Sacred Succession is set on a continent dominated by three powerful nations, each with its own complex history, culture, and struggles for power. These nations are the Caldean Kingdom, the Falor Theocracy, and the Nagari Tribe. The storyline revolves around power, secrets, betrayal, and the belief in divine right. Players take on the roles of five key characters, each of whom plays a pivotal role in determining the fate of these nations.

## The Three Nations

## I The Caldean Kingdom

The Caldean Kingdom is an absolute monarchy that rules over a vast expanse of fertile plains. It is a society heavily influenced by the belief in noble blood, and for generations, the ruling class has perpetuated the idea that their royal bloodline possesses divine qualities. This belief is central to Caldean society and ensures the loyalty of both nobles and commoners. At the heart of Caldean power is the ritual known as the Sacred Lion Succession Ceremony, which takes place every twenty years to transfer the throne to the next ruler.

The current king, Edwin III, is preparing for the upcoming Sacred Lion Succession Ceremony and intends to pass the throne to his son, Alfred Caldean. The kingdom appears strong, but beneath its stable façade lies a society divided by social class—nobles, commoners, and slaves. The nobles, in particular, are wary of losing power, while the slaves, and those sympathetic to their plight, harbor deep resentment towards the ruling elite.

#### I The Falor Theocracy

The Falor Theocracy is a nation founded by people who fled from Caldean centuries ago to escape its authoritarian rule. Falor's founding principle is equality for all, and its society operates on the belief that everyone, regardless of their background, should be treated equally. The nation is governed by a pope and two ruling figures. The current Pope August embodies the principle of peace and equality, striving to keep Falor free from authoritarian influence.

However, within Falor, a growing internal tension exists between those who support the pope's peaceful vision and those with more radical agendas. Edric Noth, one of the ruling figures, is a fervent believer in equality but holds a deep-seated hatred for the Caldean royal family. He has taken a more aggressive approach to dealing with Caldean, secretly building an intelligence network to expose the secrets of the royal bloodline. His goal is to reveal that the so-called "divine blood" is a myth, incite internal conflict within Caldean, and use the resulting chaos to launch a Great Holy War against the kingdom.

The second ruling figure is Leo Caldean, the former prince of Caldean who defected during the last Sacred Lion Succession Ceremony. Leo fled because he discovered the truth about the royal blood—it held no divine power, only lies used to control the people. With his leadership skills, Leo quickly rose to power within Falor. Though he believes in equality and supports Falor's principles, he fears that revealing the truth could spark a destructive war. His position within Falor is tenuous, as Edric suspects his true identity and undermines his authority whenever possible.

## I The Nagari Tribe

The Nagari Tribe is a nomadic group formed by slaves who escaped from Caldean during a major rebellion twenty years ago. The rebellion was sparked during the last Sacred Lion Succession Ceremony, when a prince's defection caused a lapse in the kingdom's defenses. Khal Amir, a former slave, led the rebellion to secure freedom for himself and his soon-to-be-born daughter. He dreamed of creating a better life for his people, away from the oppression of the Caldean Kingdom.

The Nagari Tribe has since lived in hiding, moving through the dense Nagari Woods in southern Caldean. Khal Amir remains committed to liberating all slaves, but he is cautious—fearful of the royal blood's supposed powers and worried about his daughter's safety. The tribe's existence has become a legend among the younger generation, and most people in Caldean believe the tribe to be nothing more than a myth.

## The Chosen Council

Hidden in the shadows of the political landscape is the Chosen Council, a secret organization working to maintain influence over the ruling powers of the continent. The council's members are made up of influential figures from each nation, and their goal is to manipulate events to ensure their continued dominance. They are responsible for propagating the myth of the divine blood and maintaining control over the Caldean Kingdom through deception and fear. Throughout the game, players may encounter clues about the Chosen Council and ultimately decide whether to expose, support, or dismantle this hidden power.

# The Sacred Lion Succession Ceremony

At the core of the game is the Sacred Lion Succession Ceremony, a ritual held every twenty years in the capital of Caldean, Yalma. During the ceremony, the current king passes the throne to the next heir, and the secret of the royal bloodline is revealed only to the new and former kings. The ceremony serves as a powerful symbol of the divine right of the monarchy, and it is designed to strengthen the people's belief in the legitimacy of the royal bloodline.

The game begins just ten days before the upcoming Sacred Lion Succession Ceremony. Tensions are high across the continent, as many question the legitimacy of the royal blood and the stability of the kingdom. Players are thrust into a world on the brink of major change—a world where their actions will determine whether the monarchy survives, a new ruler emerges, or an entirely different system of governance takes hold.

# **Player Characters**

The five characters in **Bloodlines of Fate: The Sacred Succession** each have their own motivations and secrets, and the choices they make will shape the story's outcome.

Alfred Caldean: The son of King Edwin III and the designated heir to the throne. Alfred is deeply committed to his duty and firmly believes in the sacred power of the royal bloodline. He wants to prove himself as a rightful ruler and bring glory to the Caldean Kingdom. However, he is unaware of the dark truth behind his family's legacy.

Elias Caldean: The son of Leo Caldean, who is the true heir to the throne. Elias is caught between his duty to his family and his belief in equality. He struggles with the weight of his father's secret and must decide whether to fight for his rightful place or support a different path for Caldean.

Selena Noth: A skilled member of Edric Noth's intelligence network, tasked with uncovering the secrets of the Caldean royal family. Selena is loyal to Edric but begins to question Falor's doctrines as she uncovers more about the supposed "equality" in her homeland. Her loyalty is tested as she learns more about the hidden agendas of those in power.

Arya Amir: The daughter of Khal Amir, raised within the Nagari Tribe. Arya is passionate about helping her people and dreams of a day when all slaves will be free. She is loyal to her father but has her own ideas about how best to achieve freedom for the Nagari. Arya is curious about the world beyond the forest and must decide how far she is willing to go to fight for her people's liberation.

Gareth Reynolds: A young elite of the Caldean royal guard and the personal protector of Alfred Caldean. Gareth is fiercely loyal to the royal family and

deeply believes in the divine right of kings. As he learns more about the truth behind the royal bloodline, Gareth must decide whether to continue his unwavering loyalty or to question everything he has been taught.

# Themes and Storyline

Bloodlines of Fate: The Sacred Succession is a story of power, loyalty, betrayal, and awakening. The players will explore the ideological conflict between the three nations, each representing different visions of governance and social structure. The game encourages players to question the legitimacy of power, the morality of their character's decisions, and the true meaning of equality.

Throughout the game, players will navigate a complex web of alliances, secrets, and shifting loyalties. The story branches based on the major decisions players make, leading to multiple possible endings. Whether the Caldean Kingdom retains its power, a new ruler emerges, or the entire continent is thrown into chaos depends entirely on the players' choices.

## The Fate of the Continent

The fate of the continent rests in the hands of the players. Will they uphold the monarchy, challenge the established order, or forge a new path altogether? The Sacred Lion Succession Ceremony is just the beginning—a catalyst for the unfolding drama that will either bring stability or shatter the existing power structures.

Players must work together, betray each other, and face the consequences of their decisions. In **Bloodlines of Fate: The Sacred Succession**, every choice matters, and every action has the potential to shape the future of the continent for generations to come.