

The background is a stylized fantasy landscape. In the upper left, a black dragon is shown in flight. The sky is a light beige color with several small black birds. On the right side, a large, bright yellow sun is partially obscured by a black silhouette of a castle with multiple spires. The foreground consists of dark green and black silhouettes of mountains and trees.

Final Emblem Dating Adventure

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Project Description

Final emblem is a Tactical role playing game with visual novel aspects, the primary focus of the game is the tactical grid based combat system. But it also has 8 unique character uniques for you to fight alongside and get to know through playable cutscenes!

The background is a stylized illustration in a flat, minimalist style. It features two large black dragons with spread wings, one on the left and one on the right, flying towards the center. Several small black birds are scattered in the sky. In the bottom right corner, there is a silhouette of a large, multi-towered castle or cathedral. The bottom left corner shows dark green, jagged shapes representing trees or hills. The sky is a light beige color with some faint, larger beige shapes that look like clouds or smoke. The overall aesthetic is clean and modern, with a focus on bold silhouettes and a limited color palette.

01

Did we hit our
goals?

Combat

We hit our original goals of an easy to understand, low learning curve combat system, we did not implement the 8 unique classes as planned, but instead reimaged the class system into classes such as melee, goblin, tank, and ranged style characters!

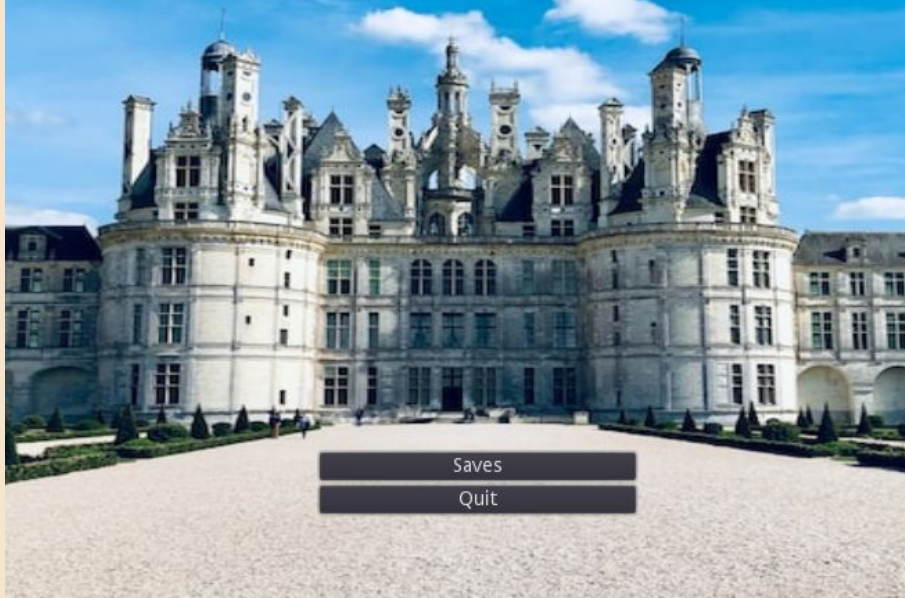


The background is a dark, textured surface. In the center is a large, light-brown rectangular area with a torn, parchment-like edge. In the top-left corner of this area, there are three small black bird silhouettes in flight. In the top-right corner, there is a white silhouette of a mountain peak. In the bottom-right corner, there is a single small black bird silhouette. The text is centered within the parchment area.

Whoo Menus!

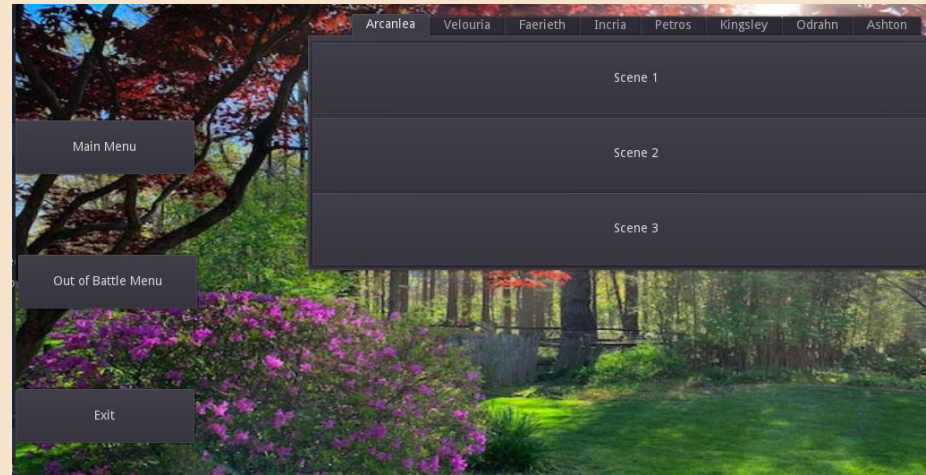
We have a menu system that is our hub that will allow you to access all of the fun content of the game! It has the options to go to access the meat of the game, the battle system! And also the much more fun portion, the cutscenes!

Final Emblem Dating Adventure!



Tab containers, my beloved ->

<- Omg is that the main menu?



Cute Cutscenes

We hit a lot of the planned features for cutscenes! There are
3 unique cutscenes for each of the 8 characters, some
routes feature branching choices as well!
Oh and fun music!



Arcanlea

Ah! You're here



MC

Huh? Were you waiting for me Arcanlea?

How to run project and demo time!

If you are interested in our game then you would just need to download godot, and import our project export file. Of which is uploaded into our github

<https://github.com/ALostGuardian/GVSU-CIS350-Team27>

Or...

Download it from Itch.io and run the .exe file

Windows only

<https://seno900.itch.io/final-emblem>