Sprint #1

Period ending:	May 22nd 2020

Team Name	Number of Units completed
Team Awesominds	0

Client:	Marty Donatelli

At the end of this week:

Number of units remaining in backlog	148
Number of units in progress	20
Number of units in review	0
Number of units completed this week	0
Number of new units identified (additional scope)	56

Describe any tasks that could not be completed and how these is being addressed:

Task No	How is this being addressed?
1. Implement Development VM	We can finish after assessing the production system.
2. Data modeling modification	It takes more time and will be finished next week.
3. Unnecessary data purging	We can finish after assessing the production system.
4. Characters addition	It takes more time and will be finished next week.

Described any tasks that could not be completed and the impact:

Task	Impact
1. Implement Development VM	It will affect next whole tasks.
2. Data modeling modification	We can't implement some backend features.
3. Unnecessary data purging	It does affect security remaining old data.
24. Characters addition	Adding new characters will be delayed

Tasks of project people worked on:

All tasks were collectively agreed upon

`	Task	Sub-Task1	Sub-Task2	Priority (H/M/L)	Unit of Effort	Sprint No	Owner	Status	Remark
1	Development Environme	Implement Development VM		High	13	1	James	Current	work with Adam
2	Database Management	Data modeling modification		High	1	1	Walker	Current	
3		Unnecessary data purging		High	3	1	Adam	Backlog	
4	Administration screens	Task & game	Task selection	High	2	1	Adam	Backlog	
24	Game screens	UI enhancements	Characters	Low	1	1	James	Current	

Provide a schedule of this week's meetings and a summary. Include agenda, minutes.

Weekly Plan (Figure 1) and BurnUp Chart (Figure 2)

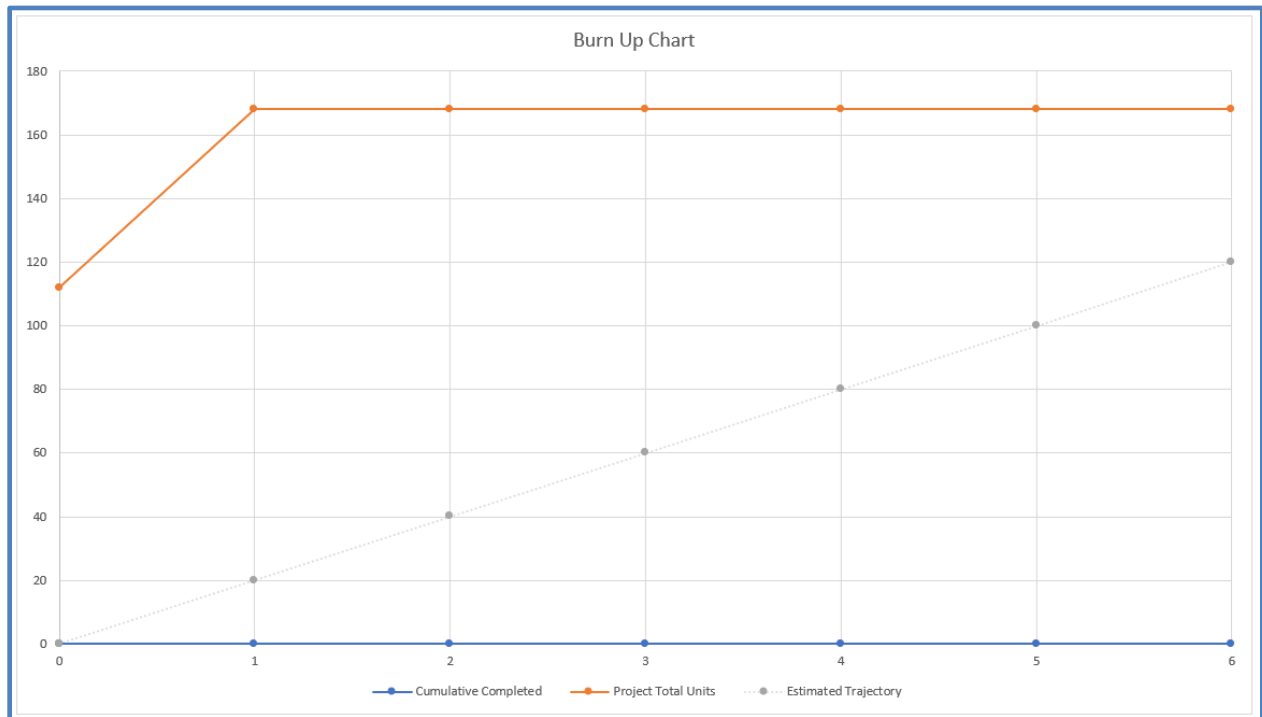| Sprint	Project Total Units	Estimated Units This Sprint	Completed This Sprint	Cumulative Completed	Estimated Trajectory
0	112	0	0	0	0
1	168	20		0	20
2	168			0	40
3	168			0	60
4	168			0	80
5	168			0	100
6	168			0	120

Figure 1. Weekly Plan

Figure 2. BurnUp Chart

Weekly Plan (Figure 1) and BurnUp Chart (Figure 2)

May 18 1pm via Skype

In attendance: Walker, Adam, James, Marty

1. Welcome/introductions
2. Review/approve/add to agenda
    - Approved
3. Review of previous meetings minutes
    - No changes
4. Actions since last meeting
    4.1 Team completed project charter
    4.2 Marty Sent out Dbase schematic
    4.3 Marty Also sent out dbase creation instructions
    Marty reported that last years team had difficulty finding a place (machine/webserver) to work on
        project, so sent many hours creating their own. The team created an instruction file for future
        teams so they would not have to put in as much effort
    4.4 Marty resubmitted email to ITS asking for assistance
    4.5 Team sent C-numbers and names to Marty
    4.6 Marty Sent team info to ITS and asked for students to be granted access to server
5. Team documents review
    5.1 Schematic and visuals from client/project manager
    Reviewed by team – no questions currently
    5.2 Database structure
    Marty sent out structure schematic produced by last year's team. It is not the latest version of the
        dbase.
    Team had no questions at this point but later discussed whether or not to create a new dbase from
        scratch or to modify current one. They chose to modify current one.
    5.3 Github files
    Team did review them. No pressing concerns or questions.
    5.4 Project documentation
    Comments from team. Documentation is minimal- some gaps. Spotty
    5.5 MS Azure
    Asked if they could use a different cloud server – one they used in their courses.
    Marty replied he had no problem with that. But we have to ensure it is acceptable/supported by the
        college.
    5.6 review software tools/languages used to create Awesominds II
    Team did not feel there would be any difficulties accomplishing project goals with software
        used/available.
6. Web servers updates
As mentioned above (4.3), Marty sent an email from last years team explain the process of setting up a
    VM.
The instructors in their course are looking into the process of facilitating access to server.
Team may have to set up a Virtual machine VM. Team will take the lead (working with their instructors)
    on establishing a place where they can upload existing app and work on this project. (Marty will hold
    off on his continual harassment of Camosun ITS)
7. Tasks/timeline
Week 2 (May 4) Planning
    7.1. Pose questions to project manger/client
    Terminology used in schematic document.
    Game choice screen – (should be 'task' choice screen) uses the term 'interval'. Marty explained this
        to be the total points the student has earned during current time logged into app.
    Also 'Session' means for this task.
    May have to make some changes to the terminology used so it is more comprehensible
    7.2. Review and clarify all project tasks provided by client/project manager

Marty is currently working on a document giving more detailed explanations of each task. Will send this out to team when complete.

Marty will give a hi, medium or low priority for each task.

Marty would like the team to give time and difficulty estimates for each task

7.3. Discuss viability of software tools and required resources

Team had no issues at this point. Some discussion as to whether to use Phaser II or III

7.4. Prioritize project tasks/deliverables

Marty went over 2/3 of the project deliverables give a brief verbal explanation of what is to be done for each

Marty verbally designated priorities for a few. But none officially prioritized at this point.

Team request - put deliverables into excel format – easier for project management.

Marty will create excel file and send to team

7.5. Establish team member roles (front end, coding, database, etc.) in completing tasks

Team discussed areas they'd like to work in. middle – Adam. Walker – front end. James – documentation, development environment. Dbase - ?? all

7.6. Establish guidelines and timelines for completion

Quickly reviewed project charter. No concerns at this point. Project is in early stages

7.7. Complete necessary course requirements/documentation (complete project charter)

Course instructors may require documents in the future but not on the perceivable horizon.

8. Next meeting

Monday 25th 1pm via Skype

9. Adjournment

2:09