(Name of project)
Project Status Report
Sprint

Period ending:	July 17th 2020

Team Name Team Awesominds	Number of Units completed
Adam Lowe	5
Walker Jones	0 + bug fixes
James Choi	8

Client:	Marty Donatelli

At the end of this week:

Number of units remaining in backlog	58
Number of units in progress	14
Number of units in review	0
Number of units completed this week	13
Number of new units identified (additional scope)	0

Describe any tasks that could not be completed and how these is being addressed:

Task	How is this being addressed?
N/A	N/A

Descripted any tasks that could not be completed and the impact:

Task	Impact
N/A	N/A

Provide a schedule of this week's meetings and a summary. Include agenda, minutes.

1pm via Skype

In attendance: Walker, Adam, James, Marty

1.0 Approval of agenda

Approved as amended

2.0 Review of previous minutes

Approved

3.0 Emails since last meeting

3.1 James

1. Host Commentary

updated

2. Password Management

keep current login process for students and instructors

3.2 Adam

Please find the attached Project tasks file.

3.2 PM/Marty

4.0 Progress on Assigned deliverables

Team: Redesign of the foundation/structure of the tasks/game side of Awesominds (Refractoring)

- Done.

Adam – instructor page stuff. Done and next button. Need to look through to see

31 – Progress indicator – look for existing code. Revise, update, implement – done (but doesn't scroll)

Send Marty Spreadsheet of tasks - done

James – AI – working properly. Whole game UI work properly – finshed working with parts. Points completing – works fine.

Added new commentary – end screen – new commentary

disabled crown time bonus game

Anabelle only – removed Jin

Disabled green bar -
Walker – refactoring – new structure – continue. Done. Timer – headaches.
Rate questions working. Done
End of game show – stats, quit, next round -

5.0 Selecting next tasks/deliverables (high priority items)
Review and comment on Project (Sprint) tasks file
PM/Marty added items to bottom of excel file. Some have already been completed. Left up to
team as to whether or not they want to integrate these into current file (top part)
PM/Marty directed team to focus more on completing items on top
5.1 Timeline
Reminder:
Aug 5 team takes on no more tasks. Aug 5-10 testing everything, finding bugs. Aug 10 – 15 fix
everything we found
Aug 15 – done, complete, finished

5.2 Next team tasks
Adam – rearrange slide card questions. Items 32, and 31 in "Project(Sprint) tasks" excel file
James – 41. Fix password. Make it work . Invite instructor, forget password email doesn't work
Password length is correct
Walker –   Next button (after confirm button). Start and end dates shown for courses
Game show – lifes.
Rehash round – review hard ones (button on end screen – explore possibility of this)

5.3 Project manager next tasks; think about….
Rehash round – for which tasks? How to implement?
Stats button and a Stop button – essentially the same – do we need both
"Doesn't work button" – in slide cards. What should happen?
Look PP for screens final presentation
6.0 additional items
Stats button and a Stop button? Both most same information
Lives in the game show – how do they loose a life? By not reaching goal for round. And they have
to repeat that round.   Points still get earned wherever they are.
Arrangement of options in slide cards; two verticle columns. Left is right justified, right is left
justified
"Doesn't work button" – in slide cards. Explanation of why it is there and what it should do/
PM/Marty
Still has to flesh out how it would remove question from slide cards task.
7.0 Next meeting
July 20th? 1pm Skype – confirmed

8.0 Adjournment
 1:55pm

Sprint	Project Total Units	Estimated Units This Sprint	Completed This Sprint	Cumulative Completed	Estimated Trajectory
0	112	0	0	0	0
1	168	40	22	22	40
2	211	40	50	72	80
3	279	35	62	134	115
4	277	40	64	198	155
5	277	75	13	211	230
6	277			224	305

Burn Up Chart