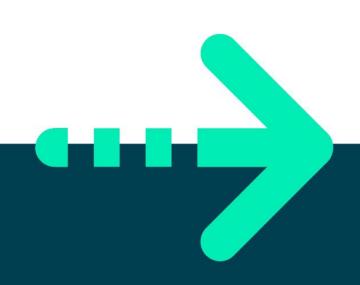


JAVASCRIPT





Loops

Objectives

In this exercise you will learn how to create loops.

Reference material

This exercise is based on material from the **Loops** chapter.

Overview

• In this lab you'll exercise creating loops.

Estimated duration

The estimated duration for this lab is 30 minutes.

Completed solution

There is a completed solution for this lab.

Step by step instructions

Practise using variables and if statements

- 1. Create a new website in Code, or open an existing website you've been working on.
- 2. Use the example given on the slides to display the day of the week's name on the page.
- 3. Run and test your code.

Practice using a simple while loop:

4. Use a while loop to go through all the numbers between 1 and 100 and add them all up together. Display the result with a suitable label.

Practice using a simple for loop:

5. Use a for loop to go through all the numbers between 1 and 100 and display only the odd numbers

```
Tip: To examine if variable 'I' is odd do:
    if (i % 2 == 1) {
        document.write(i + ",");
    }
```



- 6. In the above example, instead of using the *document.write()* function on each iteration of the loop, add each text to a variable called result.

 Use a single document.write(result); to display all the odd numbers after the loop.
 - This method will run faster and it is also easier to debug because you can view contents of a variable.
- 7. Run and test your code.
- 8. Use the example given on the slides to create and display a 10x10 table.
- 9. Run and test your code.
- 10. As you write each "xxx" part, instead of printing xxx just print the product of row * column. This should result in a multiplication table:

```
Tip: table += ""+column * rows +"";
```

11. Run and test your code Note: Style your table if the cells are too close, e.g.,:

```
<style>
 table { width :50%; }
```



