



## CONTACT

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## EDUCATION

- **2025 - 2027**  
IINSTITUT SUPÉRIEUR D'ÉLECTRONIQUE ET  
DU NUMÉRIQUE (JUNIA) .LILLE,FRANCE  
Specialization: Software Development  
and Digital Technologies.  
Masters, Software Engineering
- **2022 - 2025**  
KWAME NKRUMAH UNIVERSITY OF  
SCIENCE AND TECHNOLOGY,GHANA  
Bachelor's, Computer Engineering

## SKILLS

- **Programming:** Python, Java, JavaScript
- Web & Frameworks:** Django, Flask(learning)
- Databases:** PostgreSQL, MySQL
- Dev Tools:** Git, GitHub, Bash,
- Other:** REST API, Figma, Agile
- **Soft skills:**  
Communication, Teamwork, Time Management, Critical Thinking, Adaptable

## LANGUAGES

- English (Fluent)
- French (Basic)

## HOBBIES

- Chess

# Alpatson Cobbina SIAW

## Software Engineer

### PERSONAL PROFILE

I'm a Master's student in Software Development at JUNIA ISEN with hands-on experience in Python, Django, Java and JavaScript. Passionate about building scalable back-end systems and contributing to innovative digital solutions, I am currently seeking a 3-4 month internship starting in May 2026 to apply my technical skills and gain practical industry experience in back-end development

### WORK EXPERIENCE

- **NETWORK ENGINEER (INTERN) | SEPTEMBER 2024 - NOVEMBER 2024|MTN ,KUMASI,GHANA**
  - Supported the sales team in daily operations serving over 60 customers daily and customer engagement.
  - Collaborated with the Network Department, learning from Field Engineers and Switch Engineers about network infrastructure, maintenance, and optimization processes.
- **TEACHING ASSISTANCE(VOLUNTEER) | SEPTEMBER 2023 - DECEMBER 2023 | GOLDEN DAFFODIL LYCEUM**
  - Assisted teachers in organizing lessons and supporting students during class activities.
  - Helped plan and coordinate school events and special programs to ensure smooth execution.

### PROJECTS

- **APPOINTMENT BOOKING SYSTEM (QUEUESMART)| DEC 2025 - JAN 2026**
  - Built a role-based appointment booking system with three user levels: admin, staff, and client.
  - The system allows admins to manage staff and roles, clients to book services, and staff to accept or decline appointments, with secure authentication and access control for all users.
- **Text-Based Fantasy RPG Game (Java)  
Oct 2025 — Nov 2025,Junia,Lille,France**
  - Developing a text-based adventure game using object-oriented design (inheritance, polymorphism).
  - Implemented character classes (hero, monster, villager), combat and inventory systems, and interactive towns and dungeons.
  - Designed UML diagrams and organized code into a modular Java package structure.
- **Web Application Development Project – Miss Library–Junia**
  - Developed a full-stack web application for library management featuring responsive UI design, RESTful APIs, and CRUD functionality for books, authors, and clients.
  - Implemented sales tracking, data visualization, and seamless front-end/back-end integration using modern web technologies.

### HONOURS/AWARDS

- ALX Professional Development Skills for the Digital Age-2025
- AWS Foundations of Prompt Engineering-2025
- Inter-Tertiary chess championship 2024(2<sup>nd</sup> Position)-GHANA
- Inter-Tertiary chess championship 2023(3<sup>rd</sup> Position)-GHANA