

- **Amirhossein Rasouli**
- **HW6 – Comptrafficlight.py**

```
import tkinter as tk
```

```
import tkinter.ttk as tk
```

```
class CompLamp:
```

```
    """ Serves as one lamp within a traffic light object. """
```

```
def __init__(self, parent, width, order, color="red", *args, **kwargs):
```

```
    """ Creates a new lamp to be used in a traffic light object.
```

```
        parent: The traffic light owning this lamp
```

```
        width: The width of the case of the circular lamp
```

```
        order: Distance of this lamp from the top of the traffic light
```

```
        color: The lamp's initial color (defaults to "red")
```

```
        *args: Additional arguments to pass to the tk.Frame
```

```
        superclass constructor
```

```
        **kwargs: Additional keyword arguments to pass to the tk.Frame superclass constructor """
```

```
self.frame = tk.Frame(parent.frame, *args, **kwargs)
```

```
self.canvas = tk.Canvas(self.frame, width=width, height=width, bg="gray",
```

```
                        highlightthickness=0)
```

```
self.canvas.pack()
```

```
self.color = color
```

```
offset = width//8
```

```
self.lamp = self.canvas.create_oval(offset, offset,
```

```
                                    7*offset,
```

```
                                    7*offset,
```

```
                                    fill='black')
```

```
self.frame.grid(row=order, column=0)
```

```
self.state = "off"
```

```
def turn_on(self):
```

```
    """ Illuminates the lamp """
```

```
    self.state = "on"
```

```
    self.canvas.itemconfigure(self.lamp, fill=self.color)
```

```
def turn_off(self):
```

```
    """ Turns off the lamp """
```

```
    self.state = "off"
```

```
    self.canvas.itemconfigure(self.lamp, fill='black')
```

```
def resize(self, width):
```

```
    self.canvas.config(width=width, height=width)
```

```
    offset = width//8
```

```
    self.canvas.coords(self.lamp, offset, offset, 7*offset, 7*offset)
```

```
class CompTrafficLight:
```

```
    """ Models a simple traffic light widget """
```

```
def __init__(self, root, wd, initial_color="red", *args, **kwargs):
```

```
    """ Makes a new traffic light object.
```

```
    root is the parent widget.
```

```
    wd is the pixels width.
```

```
    The light's initial color is initial_color.
```

```
    Clients may pass additional arguments to the constructor of the
```

```
    light's frame via *args and **kwargs. """
```

```
if initial_color not in ("red", "yellow", "green"):
```

```

        raise ValueError(initial_color + " is not a valid color")

    self.frame = ttk.Frame(root, width=wd, *args, **kwargs)

    self.frame.grid(row=0, column=0)

    self.color = initial_color

    self.lamps = dict(zip(('red', 'yellow', 'green'),
                          (CompLamp(self, wd, 0, 'red'),
                           CompLamp(self, wd, 1, 'yellow'),
                           CompLamp(self, wd, 2, 'green'))))

    self.lamps[self.color].turn_on()

    def change(self):
        """ Changes the traffic light's color to the next color in the sequence. """

        if self.color == 'red':
            new_color = 'green'
        elif self.color == 'green':
            new_color = 'yellow'
        elif self.color == 'yellow':
            new_color = 'red'

        self.lamps[self.color].turn_off()
        self.color = new_color
        self.lamps[self.color].turn_on()

    def resize(self, width):

```

```
""" Changes the traffic light's frame width according to the parameter passed by the caller. """  
for lamp in self.lamps.values():  
    lamp.resize(width)  
  
// the end :)
```