Register file structure : regfile_xgs_athena.pdf Created by imaval on 2020/06/11 16:15:34

Register file CRC32 : 0x015F8352

1. Main Parameters

Register file endianness: little endian

Address bus width: 11 bits Data bus width: 32 bits

2. Memory Map

Section name	Address(es) / Address Ranges	Register name	Access Type
SYSTEM	0x000	TAG	R
	0x004	VERSION	R
	0x008	CAPABILITY	R
	0x00C	SCRATCHPAD	RW
DMA	0x070	CTRL	RW
	0x078	FSTART	RW
	0x07C	FSTART_HIGH	RW
	0x080	FSTART_G	RW
	0x084	FSTART_G_HIGH	RW
	0x088	FSTART_R	RW
	0x08C	FSTART_R_HIGH	RW
	0x090	LINE_PITCH	RW
	0x094	LINE_SIZE	RW
	0x098	CSC	RW
ACQ	0x100	GRAB_CTRL	RW
	0x108	GRAB_STAT	R
	0x110	READOUT_CFG1	RW
	0x114	READOUT_CFG_FRA ME_LINE	RW
	0x118	READOUT_CFG2	R
	0x120	READOUT_CFG3	RW
	0x124	READOUT_CFG4	RW
	0x128	EXP_CTRL1	RW
	0x130	EXP_CTRL2	RW
	0x138	EXP_CTRL3	RW
	0x140	TRIGGER_DELAY	RW
	0x148	STROBE_CTRL1	RW
	0x150	STROBE_CTRL2	RW
	0x158	ACQ_SER_CTRL	RW
	0x160	ACQ_SER_ADDATA	RW
	0x168	ACQ_SER_STAT	R
	0x190	SENSOR_CTRL	RW

Section name	Address(es) / Address Ranges	Register name	Access Type
	0x198	SENSOR_STAT	R
	0x19C	SENSOR_SUBSAMPLI	RW
	0x1A4	SENSOR_GAIN_ANA	RW
	0x1A8	SENSOR_ROI_Y_STA RT	RW
	0x1AC	SENSOR_ROI_Y_SIZE	RW
	0x1B0	SENSOR_ROI2_Y_ST ART	RW
	0x1B4	SENSOR_ROI2_Y_SIZ E	RW
	0x1B8	SENSOR_M_LINES	RW
	0x1BC	SENSOR_DP_GR	RW
	0x1C0	SENSOR_DP_GB	RW
	0x1C4	SENSOR_DP_R	RW
	0x1C8	SENSOR_DP_B	RW
	0x1CC	SENSOR_X_SIZE	RW
	0x1D0	SENSOR_X_START	RW
	0x1D4	SENSOR_X_END	RW
	0x1E0	DEBUG_PINS	RW
	0x1E8	TRIGGER_MISSED	RW
	0x1F0	SENSOR_FPS	R
	0x2A0	DEBUG	RW
	0x2A8	DEBUG_CNTR1	R
	0x2B8	EXP_FOT	RW
	0x2C0	ACQ_SFNC	RW
	0x2D0	TIMER_CTRL	W
	0x2D4	TIMER_DELAY	RW
	0x2D8	TIMER_DURATION	RW
HISPI	0x400	CTRL	RW
	0x404	STATUS	R
	0x408	IDELAYCTRL_STATU S	R
	0x40C	IDLE_CHARACTER	RW
	0x410, 0x414, ,0x424	LANE_DECODER_ST ATUS (5:0)	RW
	0x428, 0x42C, ,0x43C	TAP_HISTOGRAM (5:0)	R
	0x440, 0x444, 0x448	LANE_PACKER_STA TUS (2:0)	RW
	0x44C	DEBUG	RW

3. Registers definition

Section: SYSTEM

Address Range: [0x000 - 0x00C]

TAG

Address: section "SYSTEM" base address + 0x000

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			VALUE	E(23:16)			
15	14	13	12	11	10	9	8
			VALU	E(15:8)			
7	6	5	4	3	2	1	0
	VALUE(7:0)						

VALUE (23:0)	Tag identifier		
STATIC			
Value at Reset:	0x58544d		
Possible Values:	0x58544D	MTX ASCII string	

Description:

Revisions

1.3.x : First functionnal revision with a single list of multiple Ethernet frames

1.4.x : Second revision. Implements multiple list of frames

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			MAJO	R(7:0)			
15	14	13	12	11	10	9	8
			MINO	R(7:0)			
7	6	5	4	3	2	1	0
			HW	(7:0)			

MAJOR (7:0)	
STATIC	
Value at Reset:	0x0

MINOR (7:0)	
STATIC	
Value at Reset:	0x1

HW (7:0)	
STATIC	
Value at Reset:	0x0

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			Rese	erved			
7	6	5	4	3	2	1	0
			VALU	JE(7:0)			

VALUE (7:0)	
STATIC	
Value at Reset:	0x0

Address: section "SYSTEM" base address + 0x00C

31	30	29	28	27	26	25	24
			VALUE	E(31:24)			
23	22	21	20	19	18	17	16
			VALUE	E(23:16)			
15	14	13	12	11	10	9	8
			VALU	E(15:8)			
7	6	5	4	3	2	1	0
			VALU	JE(7:0)			

VALUE (31:0)	
RW	
Value at Reset:	0x0

Address Range: [0x070 - 0x0A4]

CTRL

Initial Grab Address Register

Address: section "DMA" base address + 0x000

Description:

Initial Grab Address LOW 32 bits

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
Reserved							GRAB_QUEU E_EN

GRAB_QUEUE_EN		
RW		
Value at Reset:	0x0	
Possible Values:	0x0	
	0x1	

Description:

Initial Grab Address LOW 32 bits

31	30	29	28	27	26	25	24
	VALUE(31:24)						
23	22	21	20	19	18	17	16
	VALUE(23:16)						
15	14	13	12	11	10	9	8
	VALUE(15:8)						
7	6	5	4	3	2	1	0
	VALUE(7:0)						

VALUE (31:0)	INitial GRAb ADDRess Register
RW	This is the address in the host ram where the grab engine will start writing pixel data.
Value at Reset:	0x0
Possible Values:	Any Value

Description:

Initial Grab Address HI 32 bits

31	30	29	28	27	26	25	24
	VALUE(31:24)						
23	22	21	20	19	18	17	16
	VALUE(23:16)						
15	14	13	12	11	10	9	8
	VALUE(15:8)						
7	6	5	4	3	2	1	0
	VALUE(7:0)						

VALUE (31:0)	INitial GRAb ADDRess Register High			
RW	This is the high 32 bits of the 64-bit addresses in the host ram where the grab engine will start writing pixel data.			
Value at Reset:	0x0			
Possible Values:	Any Value			

Description:

Grab Address LOW 32 bits for the Green plane. Only used when grabbing in Planar mode.

31	30	29	28	27	26	25	24
	VALUE(31:24)						
23	22	21	20	19	18	17	16
	VALUE(23:16)						
15	14	13	12	11	10	9	8
	VALUE(15:8)						
7	6	5	4	3	2	1	0
	VALUE(7:0)						

VALUE (31:0)	GRAb ADDRess Register			
RW	This is the address in the host ram where the grab engine will start writing pixel data.			
Value at Reset:	0x0			
Possible Values:	Any Value			

Description:

Green Grab Address HIGH 32 bits

31	30	29	28	27	26	25	24	
	VALUE(31:24)							
23	22	21	20	19	18	17	16	
	VALUE(23:16)							
15	14	13	12	11	10	9	8	
	VALUE(15:8)							
7	6	5	4	3	2	1	0	
	VALUE(7:0)							

VALUE (31:0) <i>RW</i>	This is the high pa	GRAb ADDRess Register High This is the high part of the 64-bit addresess in the host ram where the grab engine will start writing pixel data.			
Value at Reset:	0x0	0x0			
Possible Values:	Any Value	Any value			

Description:

Grab Address LOW 32 bits for the Red plane. Only used when grabbing in Planar mode.

31	30	29	28	27	26	25	24	
	VALUE(31:24)							
23	22	21	20	19	18	17	16	
	VALUE(23:16)							
15	14	13	12	11	10	9	8	
	VALUE(15:8)							
7	6	5	4	3	2	1	0	
	VALUE(7:0)							

VALUE (31:0)	GRAb ADDRess Regis	GRAb ADDRess Register			
RW	This is the address in th	This is the address in the host ram where the grab engine will start writing pixel data.			
Value at Reset:	0x0				
Possible Values:	Any Value	Any value			

Description:

Red Grab Address HIGH 32 bits

31	30	29	28	27	26	25	24		
	VALUE(31:24)								
23	22	21	20	19	18	17	16		
	VALUE(23:16)								
15	14	13	12	11	10	9	8		
	VALUE(15:8)								
7	6	5	4	3	2	1	0		
	VALUE(7:0)								

VALUE (31:0) RW	GRAb ADDRess Register High This is the high part of the 64-bit addresses in the host ram where the grab engine will start writing pixel data.				
Value at Reset:	0x0				
Possible Values:	Any Value	Any value			

Description:

Grab Line Pitch Register

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	VALUE(15:8)								
7	6	5	4	3	2	1	0		
	VALUE(7:0)								

VALUE (15:0)	Grab LinePitch
RW	This is the line pitch when writing in ram. It is measured in bytes, not pixels.
Value at Reset:	0x0

Description:

Host Line Size Register.

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
Reser	Reserved VALUE(13:8)								
7	6	5	4	3	2	1	0		
	VALUE(7:0)								

VALUE (13:0)	Host Line size	Host Line size				
RW	register is higher th host memory. If th cropped at the end	when writing in host ram. It is measured in bytes, not pixels. If this an the actual data provided by the sensor, stray data will be written into is register is lower than the data provided by the sensor, image data will be of the line. patibility, the value of 0 indicates that the FPGA should auto-compute the data provided by the sensor interface.				
Value at Reset:	0x0	0x0				
Possible Values:	0x1 - 0x3FFF	0x1 - 0x3FFF Written line size in host frame.				
	0x0	0x0 Auto-compute line size from sensor data.				

31	30	29	28	27	26	25	24
	Reserved				COLOR_SPACE(2:0)		
23	22	21	20	19	18	17	16
DUP_LAST_ LINE				Reserved			
15	14	13	12	11	10	9	8
		Rese	rved			REVERSE_Y	REVERSE_X
7	6	5	4	3	2	1	0
			Res	erved			

COLOR_SPACE (2:0)		
RW	Output color s	pace used to transfer data to the DMA engine.
Value at Reset:	0x0	
Possible Values:	0x0	Reserved for Mono sensor operation
	0x1	BGR32
	0x2	YUV 4:2:2 in full range
	0x3	Planar 8-bits
	0x4	Reserved for Y only with color sensor
	0x5	RAW color pixels (8bpp or 10bpp selected with MONO10 regsiter)

DUP_LAST_LINE				
RW	regenerate the	sed to enable the duplicate last line feature. When turned on, the datapath will e last line when it receives the end of frame marker from the acquisition section. his feature is to compensate for the lost line during the Bayer demosaic		
Value at Reset:	0x0			
Possible Values:	0x0	normal processing		
	0x1	last line is duplicated		

REVERSE_Y	REVERSE Y	REVERSE Y				
RW	Reverse readout					
Value at Reset:	0x0					
Possible Values:	0x0	Bottom to top readout				
	0x1	Top to bottom readout				

REVERSE_X	
RW	
Value at Reset:	0x0

Address Range: [0x100 - 0x2D8]

GRAB_CTRL

GRAB ConTRoL Register

Address: section "ACQ" base address + 0x000

0x1

Description:

Grag Control Register

31	30	29	28	27	26	25	24	
RESET_GRA B	Reserved	GRAB_ROI2_ EN	ABORT_GRA B	A	Re	served		
23	22	21	20	19	18	17	16	
			Reserved				TRIGGER_O VERLAP_BU FFn	
15	14	13	12	11	10	9	8	
TRIGGER_O VERLAP	TRIGGER_ACT(2:0)			Reserved	TRIGGER_SRC(2:0)			
7	6	5	4	3	2	1	0	
	Reserved		GRAB_SS	Rese	erved	BUFFER_ID	GRAB_CMD	
RESET_GRAB								
RW This register resets the e			esets the entire	python_ctrl.				
Value at Reset:		0x0						
Possible Values:		0x0	Res	Reset not active				

GRAB_ROI2_EN				
RW	1) No Y overl 2) Xsize must 3) EOF and So	Enable the second ROI on the frame (KNS). This register is not DB. 1) No Y overlap is allowed 2) Xsize must be the same for the two ROI for the moment(DMA constraint). 3) EOF and SOF in between the two in-frame ROIs will be masked to the DMA. The DMA will see one frame, with the two ROI inside.		
Value at Reset:	0x0			
Possible Values:	0x0	Dual ROI disable		
	0x1	Dual ROI enable		

Reset active

ABORT_GRAB	ABORT GRAB		
WO/AutoClr	This is the grab Abort signal, it will reset all the grab queued.		
Possible Values:	0x0 Normal operation		
	0x1	Reset Grab	

TRIGGER_OVERLAP_BUF Fn			
RW	NOT FULLY VALIDATED. DON'T USE. SET IT TO '0'.		
Value at Reset:	0x0		
Possible Values:	0x0	Buffer the trigger received during the dead window in PET mode and execute	
	0x1	The trigger will be ignored during dead window in PET mode.	

TRIGGER_OVERLAP				
RW		This field enables the trigger overlap. In this mode the exposure and the readout of the sensor can be done in parallel for higher framerates.		
Value at Reset:	0x1			
Possible Values:	0x0	Trigger Overlap disable		
	0x1	Trigger Overlap enable (default)		

TRIGGER_ACT (2:0)	TRIGGER AC	Tivation		
RW	This is the trigger activation. This register selects the activation of the trigger when the trigger source is set to Hardware Snapshop mode. This register is Double Buffered, so the trigger activation may change from one grab command to another.			
	In activation Level HI/LO with EXPOSURE_MODE register set to Timed, the camera will be triggered in continuous way if the level of the external trigger remains at the LEVEL programmed in this register.			
	In activation Level HI/LO with EXPOSURE_MODE register set to Trigger Width, the Exposure time will be set by the level of the trigger input. The FPGA exposure regist be ignored. The Dual and Triple slope are not supported in the mode.			
Value at Reset:	0x0			
Possible Values:	0x0	Rising edge		
	0x1	Falling edge		
	0x2	Rising or Falling edge		
	0x3	Level HI		
	0x4	Level LO		
	0x5	Internal Programmable Timer Trigger		
	0x6	RESERVED		
	0x7	RESERVED		

TRIGGER_SRC (2:0)	TRIGGER Sou	TRIGGER SouRCe		
RW	Double Buffer	This is the trigger source. This register selects the source of the grab trigger. This register is Double Buffered, so the trigger source may change from one grab command to another. TRIGGER_SRC(1) may be seen as a TRIGGER_STATE by the software driver.		
Value at Reset:	0x0	0x0		
Possible Values: 0x0 RESERVED		RESERVED		
	0x1 Immediate mode (Continuous)			
	0x2	0x2 Hardware Snapshop mode		
	0x3	0x3 Software Snapshot mode		
	0x4	SFNC mode (auto trig)		

GRAB_SS	GRAB Softwar	GRAB Software Snapshot		
WO/AutoClr	This is the soft mode.	This is the software snapshot register when the trigger source selected is Software Snapshot mode.		
Possible Values:	0x0	0x0 Idle		
	0x1	0x1 Start a grab		

BUFFER_ID	
RW	This is the ID of the DMA parameters to associate with this grab command.
Value at Reset:	0x0

GRAB_CMD	GRAB CoMmanD	GRAB CoMmanD		
WO/AutoClr	This is MIL GRAB	command.		
	automatically execu Hardware Snapshop The GRAB_CMD v	When the trigger source is set to Immediate mode(Continuous), an exposure sequence will be automatically executed. When the trigger source is set to Software Snapshop mode or Hardware Snapshop mode, GRAB_CMD will act as an ARM. The GRAB_CMD will take around 13 clks to reccord the grab parametters to the SPI fifo. The GRAB_CMD_DONE register may be readed to avoid fifo corruption before sending another		
Possible Values:	0x0	Idle		
	0x1	Start grab command		

31	30	29	28	27	26	25	24
GRAB_CMD_ DONE	ABORT_PET	ABORT_DEL AI	ABORT_DON E		Reserved		TRIGGER_R DY
23	22	21	20	19	18	17	16
Reserved	ABORT_MNGR_STAT(2:0)				TRIG_MNGI	R_STAT(3:0)	
15	14	13	12	11	10	9	8
Reserved	TIMER_MNGR_STAT(2:0)				GRAB_MNG	R_STAT(3:0)	
7	6	5	4	3	2	1	0
Reserved	GRAB_FOT	GRAB_READ OUT	GRAB_EXPO SURE	Reserved	GRAB_PEND ING	GRAB_ACTI VE	GRAB_IDLE

GRAB_CMD_DONE	GRAB CoMmanD DONE		
	The GRAB_CMD will take around 13 clks to reccord the grab parameters to the SPI fifo. This register may be readed to avoid fifo corruption before sending another Grab command instruction.		
Possible Values:	0x0 Grab Command in process		
	Ox1 Grab command idle		

ABORT_PET	ABORT during PET		
	This is the ABORT PET flag. It is set to '1' when an abort is detected in the PETengin phase of the trigger. It is set back to '0' when ABORT_DONE is set to '1'.		
Possible Values:	0x0 Abort in PET Phase idle		
	Ox1 Abort in PET Phase active		

ABORT_DELAI			
	This is the ABORT DELAI flag. It is set to '1' when an abort is detected in the delai phase of the trigger. It is set back to '0' when ABORT_DONE is set to '1'.		
Possible Values:	0x0	Abort in Delai Phase idle	
	0x1	Abort in Delai Phase active	

ABORT_DONE	ABORT is DONE			
RO	This read-only field indic executing.	This read-only field indicates the RESET_GRAB command status. If 0, an abort sequence is executing.		
Possible Values:	0x0	Abort sequence not finished yet		
	0x1	Abort DONE, or not started (reset value)		

TRIGGER_RDY	
RO	

ABORT_MNGR_STAT (2:0)	
RO	DEBUG ABORT MANAGER STATE MACHINE

TRIG_MNGR_STAT (3:0)				
RO	DEBUG TRIGGER MANAGER STATE MACHINE			
no .	DEBCG TRIC	OEK MALVIOLK STATE MATERIAL		
TIMER_MNGR_STAT (2:0)				
RO	DEBUG TIME	ER MANAGER STATE MACHINE		
GRAB_MNGR_STAT (3:0)				
RO	DEBUG GRAI	B MANAGER STATE MACHINE		
GRAB_FOT	GRAB Field O	verhead Time		
RO		sor FOT (Field Overhead Time).		
Possible Values:	0x0	Not in FOT		
	0x1	In FOT		
		·		
GRAB_READOUT				
	This is the sensor readout status. It goes to '1' on the SO_FOT and goes to '0' when the datapath decoder decodes the end of frame.			
RO				
	datapath decod	er decodes the end of frame.		
GRAB_EXPOSURE RO	datapath decod	sor integration status		
GRAB_EXPOSURE RO	This is the sens	sor integration status Idle		
GRAB_EXPOSURE RO	datapath decod	sor integration status		
GRAB_EXPOSURE RO	This is the sens	sor integration status Idle		
GRAB_EXPOSURE RO Possible Values:	This is the sens	sor integration status Idle		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING	This is the sens 0x0 0x1 Grab pending s	sor integration status Idle		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING RO	This is the sens 0x0 0x1 Grab pending s fpga.	sor integration status Idle Integrating status. When this register is set to one, a second grab command is queued in the		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING RO	This is the sense 0x0 0x1 Grab pending s fpga. 0x0	sor integration status Idle Integrating status. When this register is set to one, a second grab command is queued in the No grab pending		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING RO	This is the sens 0x0 0x1 Grab pending s fpga.	sor integration status Idle Integrating status. When this register is set to one, a second grab command is queued in the		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING RO Possible Values:	This is the sense 0x0 0x1 Grab pending s fpga. 0x0	sor integration status Idle Integrating status. When this register is set to one, a second grab command is queued in the No grab pending		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING RO	This is the sens 0x0 0x1 Grab pending s fpga. 0x0 0x1	sor integration status Idle Integrating status. When this register is set to one, a second grab command is queued in the No grab pending		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING RO Possible Values: GRAB_ACTIVE	This is the sens 0x0 0x1 Grab pending s fpga. 0x0 0x1	sor integration status Idle Integrating status. When this register is set to one, a second grab command is queued in the No grab pending Grab pending		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING RO Possible Values:	This is the sens 0x0 0x1 Grab pending s fpga. 0x0 0x1	sor integration status Idle Integrating status. When this register is set to one, a second grab command is queued in the No grab pending Grab pending		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING RO Possible Values: GRAB_ACTIVE RO	This is the sens 0x0 0x1 Grab pending s fpga. 0x0 0x1 Grab active starreceived.	sor integration status Idle Integrating status. When this register is set to one, a second grab command is queued in the No grab pending Grab pending		
GRAB_EXPOSURE RO Possible Values: GRAB_PENDING RO Possible Values: GRAB_ACTIVE RO GRAB_IDLE	This is the sens 0x0 0x1 Grab pending s fpga. 0x0 0x1 Grab active starreceived.	sor integration status Idle Integrating status. When this register is set to one, a second grab command is queued in the No grab pending Grab pending tus. When this register is set to one, at least one grab command has been		

31	30	29	28	27	26	25	24
	Reserved			FOT_	LENGTH_LINI	E(4:0)	
23	22	21	20	19	18	17	16
			Reserved				EO_FOT_SEL
15	14	13	12	11	10	9	8
			FOT_LEN	GTH(15:8)			
7	6	5	4	3	2	1	0
			FOT_LEN	VGTH(7:0)			

FOT_LENGTH_LINE (4:0) RW		Frame Overhead Time LENGTH LINE This is the length of the Frame Overhead Time in line_time unit.		
Value at Reset:	0x0			
Possible Values:	Any Value Any 16 bit value			

EO_FOT_SEL	
RW	This selector selects who will generate the EO_FOT in the controller. When select 0, the EO_FOT is the falling edge detection of the monitor FOT. When select 1, the EO_FOT will be generated inside the controller with programmed FOT_LENGTH.
Value at Reset:	0x0

FOT_LENGTH (15:0)	Frame Overhead Time LENGTH		
RW	This is the length of the Frame Overhead Time. This register is defined as number of lines. It is used when EO_FOT_SEL is set to 1.		
Value at Reset:	0x0		
Possible Values:	Any Value	Any 16 bit value	

READOUT_CFG_FRAME_LIN E

31	30	29	28	27	26	25	24
			Rese	rved			
23	22	21	20	19	18	17	16
			DUMMY_I	LINES(7:0)			
15	14	13	12	11	10	9	8
	Reserved			CURR_	FRAME_LINE	S(12:8)	
7	6	5	4	3	2	1	0
			CURR_FRAM	E_LINES(7:0)			

DUMMY_LINES (7:0)	
RW	Number of lines to add in the readout (to debug XGS)
Value at Reset:	0x0

CURR_FRAME_LINES (12:0)	
RO	Current number of lines in the readout calculated by the XGS controller (without FOT).

31	30	29	28	27	26	25	24
	Reserved			READ	OUT_LENGTH	(28:24)	
23	22	21	20	19	18	17	16
	READOUT_LENGTH(23:16)						
15	14	13	12	11	10	9	8
	READOUT_LENGTH(15:8)						
7	6	5	4	3	2	1	0
	READOUT LENGTH(7:0)						

READOUT_LENGTH (28:0)					
	This is the readout length register. This register is calculated by the FPGA in the IRIS4 projectand gives the readout length without the FOT. This register will depend on the ROI, and				
	Subsampling mode. It is used in the PET engin calculations. In Sys_Clock domain.				
Possible Values:	Any Value	Any 24 bits value			

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Reserved				KEEP_OUT_ TRIG_ENA
15	14	13	12	11	10	9	8
			LINE_TI	ME(15:8)			
7	6	5	4	3	2	1	0
	LINE_TIME(7:0)						

KEEP_OUT_TRIG_ENA	
	KEEPOUT zone TRIGger ENAble. When this register is enabled, then the trigger output will be synchronized with the line_int(monitor2) signal from the XGS sensor. To configure this keep out zone, use register READOUT_CFG4.
Value at Reset:	0x0

LINE_TIME (15:0)	LINE TIME		
RW	This register definel the length of one line of the sensor. It includes blanking and valid time . Line Time Unit is SENSOR Clock Cycles		
Value at Reset:	0x16e		
Possible Values:	Any Value	between 1 and 255	

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	KEEP_OUT_TRIG_START(15:8)						
7	6	5	4	3	2	1	0
	KEEP_OUT_TRIG_START(7:0)						

KEEP_OUT_TRIG_START (15:0)	
RW	During the line time, this register indicates the start of the trigger keep-out zone.
Value at Reset:	0x16e

EXP_CTRL1

31	30	29	28	27	26	25	24
	Reserved		EXPOSURE_ LEV_MODE		EXPOSURE	_SS(27:24)	
23	22	21	20	19	18	17	16
	EXPOSURE_SS(23:16)						
15	14	13	12	11	10	9	8
	EXPOSURE_SS(15:8)						
7	6	5	4	3	2	1	0
	EXPOSURE_SS(7:0)						

EXPOSURE_LEV_MODE	EXPOSURE LEVel MO	EXPOSURE LEVel MODE		
RW	This is the exposure level mode selector. When selecting the TRIGGER ACTIVATION = Level Mode, this register selects the exposure method used. When this register is set to '0' the timed mode is selected; Register EXPOSURE_SS is used for the exposure time. When this register is set to '1' the external trigger width is used for the exposure time.			
Value at Reset:	0x0	0x0		
Possible Values:	0x0 Timed Mode			
	0x1	Trigger Width		

EXPOSURE_SS (27:0)	EXPOSURE Single Slope			
RW	This is the total exposure time in single/dual/triple slope mode.			
	This register is double buffered.			
Value at Reset:	0x0			
Possible Values:	Any Value	Any 28 bits value		

EXP_CTRL2

31	30	29	28	27	26	25	24
	Reserved				EXPOSURE	_DS(27:24)	
23	22	21	20	19	18	17	16
			EXPOSURE	_DS(23:16)			
15	14	13	12	11	10	9	8
	EXPOSURE_DS(15:8)						
7	6	5	4	3	2	1	0
	EXPOSURE_DS(7:0)						

EXPOSURE_DS (27:0)	EXPOSURE Dual	EXPOSURE Dual			
RW	This is a new 3d profiler feature We will be able to program upto 3 different exposure times (using unused multiSlope registers) Then we will be able to sequence those exposure times. Selection is made with input exposure_select.				
Value at Reset:	0x0				
Possible Values:	Any Value	Any 28 bits value			

EXP_CTRL3

31	30	29	28	27	26	25	24
	Reserved			EXPOSURE_TS(27:24)			
23	22	21	20	19	18	17	16
	EXPOSURE_TS(23:16)						
15	14	13	12	11	10	9	8
	EXPOSURE_TS(15:8)						
7	6	5	4	3	2	1	0
	EXPOSURE_TS(7:0)						

EXPOSURE_TS (27:0)	EXPOSURE Tripple			
RW	This is a new 3d profiler feature We will be able to program upto 3 different exposure times (using unused multiSlope registers) Then we will be able to sequence those exposure times. Selection is made with input exposure select.			
Value at Reset:	0x0			
Possible Values:	Any Value	Any 28 bits value		

TRIGGER_DELAY

31	30	29	28	27	26	25	24
	Rese	erved			TRIGGER_D	ELAY(27:24)	
23	22	21	20	19	18	17	16
	TRIGGER_DELAY(23:16)						
15	14	13	12	11	10	9	8
	TRIGGER_DELAY(15:8)						
7	6	5	4	3	2	1	0
	TRIGGER_DELAY(7:0)						

TRIGGER_DELAY (27:0)	TRIGGER DELAY			
RW	This is the trigger delay. This trigger delay can be applied to HW(Only edge mode), SW and Continuous mode.			
	In HW level mode, the trigger cannot be delayed, since the level time represents the exposure time.			
	This register is double buffered			
Value at Reset:	0x0			
Possible Values:	Any Value	Any 28 bits value		

STROBE_CTRL1

31	30	29	28	27	26	25	24
STROBE_E	Rese	erved	STROBE_PO L		STROBE_ST	'ART(27:24)	
23	22	21	20	19	18	17	16
	STROBE_START(23:16)						
15	14	13	12	11	10	9	8
	STROBE_START(15:8)						
7	6	5	4	3	2	1	0
			STROBE_S7	ΓART(7:0)			

STROBE_E	STROBE Enable
RW	This register enables the strobe logic.
	For Nexis 3 systems, to enable STROBE_A signal, STROBE_E and STROBE_A_EN must be enabled. For Nexis 3 systems, to enable STROBE_B signal, STROBE_E and STROBE_B_EN must be enabled. For Nexis 3 systems, STROBE_A and STROBE B can be activated at the same time, in this case the two strobes will be the same as they share the same programmation. This register is double buffered
Value at Reset:	0x0
Possible Values:	0x0 Strobe disabled
	0x1 Strobe enabled

STROBE_POL	STROBE POLarity	STROBE POLarity		
RW	This is the strobe polarity	This is the strobe polarity at the pin of the FPGA only for GTR systems.		
	For NEXIS3 systems use register ANPUT\IO\IO_OUT_POL\OUTx_POL This register is not double buffered.			
Value at Reset:	0x0	0x0		
Possible Values:	0x0	Active high strobe		
	0x1	Active low strobe		

STROBE_START (27:0)	STROBE START			
RW	This is the strobe start location. This location depends on the Strobe Mode used.			
	In Strobe Mode='0', the start of the strobe is situated during the exposure time. In Strobe Mode='1', the start of the strobe is situated during the trigger delay. This register is double buffered			
Value at Reset:	0x0			
Possible Values:	Any Value	Any 28 bits value		

STROBE_CTRL2

31	30	29	28	27	26	25	24
STROBE_MO DE	Reserved	STROBE_B_ EN	STROBE_A_ EN		STROBE_E	ND(27:24)	
23	22	21	20	19	18	17	16
	STROBE_END(23:16)						
15	14	13	12	11	10	9	8
	STROBE_END(15:8)						
7	6	5	4	3	2	1	0
	STROBE_END(7:0)						

STROBE_MODE	STROBE MODE	STROBE MODE		
RW	This register sele	This register selects the location of the Strobe Start.		
	When this registe timer.	When this register is set to 0, the STROBE_START register is located during the exposure timer.		
	When this registed delay timer.	When this register is set to 1, the STROBE_START register is located during the trigger delay timer.		
	In HW level mode be delayed.	le the strobe mode must be set to STROBE MODE=0 since the trigger cannot		
	This register is de	This register is double buffered		
Value at Reset:	0x0			
Possible Values:	0x0	Strobe start during exposure		
	0x1	Strobe start during trigger delay		

STROBE_B_EN	STROBE phase B ENable		
RW	This field enables the generation of STROBE_B signal, for a NEXIS 3 system.		
	This register is double buffered to support back2back mode in nexis systems.		
Value at Reset:	0x0		
Possible Values:	0x0	Enable Strobe B	
	0x1	Disable Strobe B	

STROBE_A_EN	STROBE phase A ENable		
RW	This field enables the generation of STROBE_A signal(Default strobe), for a NEXIS 3 system.		
	This register is double buffered to support back2back mode in nexts systems.		
Value at Reset:	0x1		
Possible Values:	0x0	Enable Strobe A (default strobe)	
	0x1	Disable Strobe A	

STROBE_END (27:0)	STROBE END	STROBE END			
RW	This is the strobe end lo	This is the strobe end location. This location does not depend on the Strobe Mode used.			
	This register is double l	This register is double buffered			
Value at Reset:	0xfffffff	0xfffffff			
Possible Values:	Any Value	Any 28 bits value			

31	30	29	28	27	26	25	24
			Rese	rved			
23	22	21	20	19	18	17	16
	Reserved						SER_RWn
15	14	13	12	11	10	9	8
	Reserved				SER_C	MD(1:0)	
7	6	5	4	3	2	1	0
Reserved SER_RI			SER_RF_SS		Reserved		SER_WF_SS

SER_RWn	SERial Read/W	SERial Read/Writen				
RW	This register co	This register configures the type of the serial access to the CMOS sensor				
Value at Reset:	0x1	0x1				
Possible Values:	0x0	0x0 Write access				
	0x1	Read access				

SER_CMD (1:0)	SERial CoMm	SERial CoMmand				
RW	This is the type	This is the type of command sent to the serial fifo.				
		Sensor, write SER_WF_SS=1 with SER_CMD=0x0, with the parameters: ER_ADD(8:0) and SER_DAT(15:0).				
	the parametter following form 1/62.5mhz. Th	To insert a timer between fifo commands, write SER_WF_SS=1 with SER_CMD=0x1, with the parameter: SER_DAT(15:0). The value of the timer inserted is calculated with the following formula: Timer= SER_DAT(15:0)*1024*SYS_PERIOD, SYS_PERIOD is 1/62.5mhz. The granularity of the timer is 16.384us To insert a Stop separator command, write SER_WF_SS=1 with SER_CMD=0x3. When the read logic encounter this command, it will stop read from the fifo until a new SER_RF_SS is required.				
Value at Reset:	0x0	0x0				
Possible Values:	0x0	CMOS sensor access COMMAND				
	0x1	Insert timer COMMAND				
	0x2	STOP separator COMMAND				
	0x3	0x3 RESERVED				

SER_RF_SS	SERial Read Fifo SnapShot			
	This is the read fifo snapshot. When the read fifo logic receives this snapshot, it will read all the fifo comands until a STOP separator command is read or Empty fifo is detected.			
Possible Values:	0x0 Idle			
	0x1	Start Read FIFO		

SER_WF_SS	SERial Write F	SERial Write Fifo SnapShot			
WO/AutoClr	fifo. This fifo ca is a auto reset b	When the system toggle this bit, the address, data and command are wrote to the command fifo. This fifo can contain the entire dcf, so the driver will not need to pool the status bit. This is a auto reset bit register, so after the driver write one, the bit will be auto reset to 0. To start the FIFO read logic write '1' to regsiter SER_RF_SS.			
Possible Values:	0x0	0x0 Idle			
	0x1	Write a command to the FIFO			

31	30	29	28	27	26	25	24
	SER_DAT(15:8)						
23	22	21	20	19	18	17	16
	SER_DAT(7:0)						
15	14	13	12	11	10	9	8
Reserved				SER_ADD(14:8	3)		
7	6	5	4	3	2	1	0
	SER_ADD(7:0)						

SER_DAT (15:0)	SERial interface D	SERial interface DATa				
RW		This is the write data to be send to the CMOS sensor by the serial interface, or the config data to a TIMER command or to a POWER sequence command. See register SER CMD.				
Value at Reset:	0x0	0x0				
Possible Values:	Any Value	Any 16 bits value				

SER_ADD (14:0) RW	SERial interface ADDress This is the read/write address of the register in the CMOS sensor.		
Value at Reset:	0x0		
Possible Values:	Any Value	Any 9 bits value	

31	30	29	28	27	26	25	24
			Reserved				SER_FIFO_E MPTY
23	22	21	20	19	18	17	16
			Reserved				SER_BUSY
15	14	13	12	11	10	9	8
			SER_DA	Γ_R(15:8)			
7	6	5	4	3	2	1	0
	SER_DAT_R(7:0)						

SER_FIFO_EMPTY	SERial FIFO EMPTY
RO	This is the EMPTY flag of the xilinx fifo, when '1' there are no pending operations in the fifo.

SER_BUSY	SERial BUS	SERial BUSY		
RO	SER_RF_SS	This is the BUSY status of the FIFO read logic. The flag will be set to '1' when the SER_RF_SS is set to '1'. It will be reseted to '0' when the read logic will decode a STOP separator command or when the FIFO will be empty.		
Possible Values:	0x0	0x0 FIFO read logic is idle		
	0x1	FIFO read logic is runnning		

SER_DAT_R (15:0)	SERial interface DATa Read	
RO	This is the data read from CMOS sensor.	
Possible Values:	Any Value	Any 16 bits value

Address: section "ACQ" base address + 0x090

31	30	29	28	27	26	25	24
			Reserved				SENSOR_RE FRESH_TEM P
23	22	21	20	19	18	17	16
			Reserved				SENSOR_PO WERDOWN
15	14	13	12	11	10	9	8
			Reserved				SENSOR_CO LOR
7	6	5	4	3	2	1	0
	Reserved		SENSOR_RE G_UPTATE	Res	erved	SENSOR_RE SETN	SENSOR_PO WERUP

SENSOR_REFRESH_TEMP	SENSOR REFRESH TE	MPerature	
WO/AutoClr			
Possible Values:	0x0	Idle	
	0x1	Starts a Temperature read on Python SPI interface	

SENSOR_POWERDOWN	
	After a PowerUp sequence(SESOR_POWERUP_DONE=1), successfull or not, this register can reset the clock oscillator and enable the reset to the sensor.
	This power down don't do power sequencing.

SENSOR_COLOR	SENSOR COL	LOR		
RW		This register informs the datapath logic that a color sensor is used. This information is needed for the remapper logic.		
Value at Reset:	0x0			
Possible Values:	0x0	Monochrone sensor		
	0x1	Color sensor		

SENSOR_REG_UPTATE SENSOR RE		UPDATE	
RW	By setting this bit to 1, the SENSOR CONTROLLER WILL UPDATE the programed CMOS sensor registers at the beginning of each grab.		
Value at Reset:	0x1		
Possible Values:	0x0	Do not update registers	
	0x1	Update registers	

SENSOR_RESETN SENSOR RESET Not		
RW After a successfull Power		erUP sequence, writing this field to '0' reset the Python CMOS sensor.
Value at Reset:	0x1	
Possible Values:	0x0	Reset the sensor after a successfull powerUP
	0x1	Nothing

SENSOR_POWERUP		
WO/AutoClr	This register Enables the	clk oscillator and removes the reset from the sensor.
Possible Values:	0x0	idle
	0x1	Start the power sequence

Address: section "ACQ" base address + 0x098

31	30	29	28	27	26	25	24
			SENSOR_	ΓΕΜΡ(7:0)			
23	22	21	20	19	18	17	16
SENSOR_TE MP_VALID			Rese	rved			SENSOR_PO WERDOWN
15	14	13	12	11	10	9	8
Reser	Reserved SENSOR_RE SENSOR_OS Reserved SETN C_EN					SENSOR_VC C_PG	
7	6	5	4	3	2	1	0
	WERUP_STA WERU					SENSOR_PO WERUP_DO NE	

SENSOR_TEMP (7:0)	
RO	This register gives the Temperature of the Python sensor after a SENSOR_REFRESH_TEMP snapshot. The field SENSOR_TEMP_VALID indicates when the SENSOR_TEMP value is valid.
	[Pas utilise pour le moment dans IRIS4]
Possible Values:	Any Value

SENSOR_TEMP_VALID	SENSOR TEMPerature VALID		
RO	This field indicates that the field SENSOR_TEMP have valid temperature after a SENSOR_REFRESH_TEMP snapshot.		
	[Pas utilise pour le moment dans IRIS4]		
Possible Values:	0x0	SENSOR_TEMPERATURE register is not valid	
	0x1	SENSOR_TEMPERATURE register is valid	

SENSOR_POWERDOWN		
RO	This field indicates that the	he sensor is in powerdown state.
Possible Values:	0x0	Not in powerdown state
	0x1	Powerdown

SENSOR_RESETN	SENSOR RESET N		
RO	This is the sensor RESETN status.		
Possible Values:	0x0	In reset state	
	0x1	Not in reset	

SENSOR_OSC_EN	SENSOR OSCILLATOR ENable			
RO	This is the sensor oscillator enable status.			
Possible Values:	0x0 Disable			
	Enable			

SENSOR_VCC_PG	SENSOR sup	SENSOR supply VCC Power Good		
RO	This is the Vo	This is the VCC Power Good status (generated by external HW).		
	[TO BE DEL	[TO BE DELETED, waiting for ON SEMI INFORMATION]		
Possible Values:	0x0	0x0 Disable		
	0x1	Enable		

SENSOR_POWERUP_STAT					
RO	When a powerup sequen	Then a powerup sequence is finish, this register indicates the result of the POWERUP			
	sequence.				
Possible Values:	0x0	PowerUp sequence fail			
	0x1	PowerUp sequence success			

SENSOR_POWERUP_DONE				
RO		This register indicates that the POWERUP sequence is finish. Read register SENSOR POWERUP STAT to see the result.		
Possible Values:	0x0	PowerUp sequence not started		
	0x1	PowerUp sequence finish		

SENSOR_SUBSAMPLING

Address: section "ACQ" base address + 0x09C

Description:

31	30	29	28	27	26	25	24
			Res	erved			
23	22	21	20	19	18	17	16
			Res	erved			
15	14	13	12	11	10	9	8
			reserve	ed1(11:4)			
7	6	5	4	3	2	1	0
	reserve	ed1(3:0)		ACTIVE_SU BSAMPLING _Y	reserved0	M_SUBSAMP LING_Y	SUBSAMPLI NG_X
reserved1 (11:0)							
STATIC							
Value at Reset:		0x0					

ACTIVE_SUBSAMPLING_Y				
RW	Subsampling (Row) for ROI Configurations			
Value at Reset:	0x0			
Possible Values:	0x0			
	0x1			

reserved0		
STATIC		
Value at Reset:	0x0	
Possible Values:	0x0	Idle
	0x1	Enable

M_SUBSAMPLING_Y		
RW	Subsampling (Row) for M Region	
Value at Reset:	0x0	
Possible Values:	0x0	
	0x1	

SUBSAMPLING_X					
RW	Readout in Column Subsa	Readout in Column Subsampling Mode			
Value at Reset:	0x0				
Possible Values:	0x0				
	0x1				

SENSOR_GAIN_ANA

Address: section "ACQ" base address + 0x0A4

Description:

SENSOR ADDRESS 204 DEC

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
	reserved1(4:0)			AN	ALOG_GAIN(2	2:0)	
7	6	5	4	3	2	1	0
			reserve	d0(7:0)			

reserved1 (4:0)	
STATIC	
Value at Reset:	0x0

ANALOG_GAIN (2:0)		
RW		
Value at Reset:	0x1	
Possible Values:	0x1	1x
	0x3	2x
	0x7	4x

reserved0 (7:0)	
STATIC	
Value at Reset:	0x0

SENSOR_ROI_Y_START

Address: section "ACQ" base address + 0x0A8

Description:

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
			Rese	erved				
15	14	13	12	11	10	9	8	
		reserve	ed(5:0)			Y_STA	RT(9:8)	
7	6	5	4	3	2	1	0	
			Y_STA	RT(7:0)				

reserved (5:0)	
STATIC	
Value at Reset:	0x0

Y_START (9:0)	Y START		
RW	Y Start in Kernel size (Kernel is 4 lines)		
Value at Reset:	0x0		

SENSOR_ROI_Y_SIZE

Address: section "ACQ" base address + 0x0AC

Description:

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
			Rese	rved				
15	14	13	12	11	10	9	8	
		reserve	ed(5:0)			Y_SIZ	Œ(9:8)	
							_	
7	6	5	4	3	2	1	0	
7	6	5	4 Y_SIZ	3 E(7:0)	2	1	0	
7	6	5	4 Y_SIZ	3 EE(7:0)	2	1	0	

reserved (5:0)	
STATIC	
Value at Reset:	0x0

Y_SIZE (9:0)	Y SIZE
RW	Y SIZE in Kernel size (Kernel is 4 lines)
Value at Reset:	0x302

SENSOR_ROI2_Y_START

Address: section "ACQ" base address + 0x0B0

Description:

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
			Rese	erved				
15	14	13	12	11	10	9	8	
	reserved(5:0) Y_START(9:8)					RT(9:8)		
7	6	5	4	3	2	1	0	
	Y_START(7:0)							

reserved (5:0)	
STATIC	
Value at Reset:	0x0

Y_START (9:0)	Y START		
RW	Y Start in Kernel size (Kernel is 4 lines)		
Value at Reset:	0x0		

SENSOR_ROI2_Y_SIZE

Address: section "ACQ" base address + 0x0B4

Description:

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
reserved(5:0) Y_SIZE(9:					Œ(9:8)		
7	6	5	4	3	2	1	0
			Y_SIZ	ZE(7:0)			
reserved (5:0)							

reserved (5:0)	
STATIC	
Value at Reset:	0x0

Y_SIZE (9:0)	Y SIZE
RW	Y SIZE in Kernel size (Kernel is 4 lines)
Value at Reset:	0x302

SENSOR_M_LINES

Address: section "ACQ" base address + 0x0B8

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
Reserved	M_SUPPRESSED(4:0)						
7	6	5	4	3	2	1	0
M_LINES_SENSOR(7:0)							

M_SUPPRESSED (4:0)	
RW	Suppress the Readout of Initial Lines in the M Region
Value at Reset:	0x0

M_LINES_SENSOR (9:0)	
RW	Number of Lines to Readout from M Region in Context 0 Unit is #lines
	Total number of Black lines = M_LINES Total number of Black lines transferred as valid Black lines = M_LINES-M_SUPRESSED
Value at Reset:	0x8

SENSOR_DP_GR

Address: section "ACQ" base address + 0x0BC

Description:

Sensor Analog data pedestal for Gr pixels (Black offset)

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
	reserved(3:0)				DP_OFFSE	Γ_GR(11:8)		
7	6	5	4	3	2	1	0	
DP_OFFSET_GR(7:0)								

reserved (3:0)	
STATIC	
Value at Reset:	0x0

DP_OFFSET_GR (11:0)	
RW	Sensor Analog data pedestal for Gr pixels (Black offset)
Value at Reset:	0x100

SENSOR_DP_GB

Address: section "ACQ" base address + 0x0C0

Description:

Sensor Analog data pedestal for Gb pixels (Black offset)

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
	reserved(3:0)				DP_OFFSE	Γ_GB(11:8)		
7	6	5	4	3	2	1	0	
DP_OFFSET_GB(7:0)								

reserved (3:0)	
STATIC	
Value at Reset:	0x0

DP_OFFSET_GB (11:0)	
RW	Sensor Analog data pedestal for Gb pixels (Black offset)
Value at Reset:	0x100

SENSOR_DP_R

Address: section "ACQ" base address + 0x0C4

Description:

Sensor Analog data pedestal for R pixels (Black offset)

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
	reserved(3:0)				DP_OFFSE	ET_R(11:8)		
7	6	5	4	3	2	1	0	
	DP_OFFSET_R(7:0)							

reserved (3:0)	
STATIC	
Value at Reset:	0x0

DP_OFFSET_R (11:0)	
RW	Sensor Analog data pedestal for R pixels (Black offset)
Value at Reset:	0x100

SENSOR_DP_B

Address: section "ACQ" base address + 0x0C8

Description:

Sensor Analog data pedestal for B pixels (Black offset)

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	reserved(3:0)				DP_OFFSE	ET_B(11:8)	
7	6	5	4	3	2	1	0
	DP_OFFSET_B(7:0)						

reserved (3:0)	
STATIC	
Value at Reset:	0x0

DP_OFFSET_B (11:0)	
RW	Sensor Analog data pedestal for B pixels (Black offset)
Value at Reset:	0x100

SENSOR_X_SIZE

Address: section "ACQ" base address + 0x0CC

Description:

SENSOR X SIZE

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Res	erved			
15	14	13	12	11	10	9	8
	Reserved			SEN	ISOR_X_SIZE(1	2:8)	
7	6	5	4	3	2	1	0
	SENSOR_X_SIZE(7:0)						

SENSOR_X_SIZE (12:0)	
RW	SENSOR X SIZE is the complete X size of the sensor defined in number of pixels. It includes dummy pixels, black reference pixels, interpolation pixels and valid pixels. Thesensor X size differs between XGS family members and configurations. The dcf will load the X size. It is defined as 1-based number. For XGS12000, the value is 4176 (0x1050)
Value at Reset:	0x1050

SENSOR_X_START

Address: section "ACQ" base address + 0x0D0

Description:

SENSOR X START

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
			Res	erved			
15	14	13	12	11	10	9	8
	Reserved			SENS	OR_X_START((12:8)	
7	6	5	4	3	2	1	0
	SENSOR_X_START(7:0)						

SENSOR_X_START (12:0)	
RW	This register defines the position of the first horizontal valid pixel (including dummy pixels, black reference pixels and interpolation pixels). The location of the first X valid pixel differs between XGS family members and configurations. The dcf will load the location of the X start. It is defined as 1-based number
	For XGS12000, in a monochrome sensor the x start is 36 (0x24). For XGS12000, in a color sensor the x start is 32 (0x22). (For BAYER correction)
Value at Reset:	0x24

SENSOR_X_END

Address: section "ACQ" base address + 0x0D4

Description:

SENSOR X ORIGIN location (X Start)

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
	Reserved			SEN	SOR_X_END(1	2:8)	
7	6	5	4	3	2	1	0
			SENSOR_X	X_END(7:0)			

SENSOR_X_END (12:0)	
RW	This register defines the position of the last horizontal valid pixel (including initials dummy pixels, black reference pixels and interpolation pixels). The location of the last X valid pixel differs between XGS family members and configurations. The dcf will load the location of the X end. It is defined as 1-based number
	For XGS12000, in a monochrome sensor the x end is 4132 (0x1024). For XGS12000, in a color sensor the x end is 4136 (0x1028). (For BAYER correction)
Value at Reset:	0x1023

DEBUG_PINS

Address: section "ACQ" base address + 0x0E0

31	30	29	28	27	26	25	24
	Reserved				Debug3_sel(4:0)		
23	22	21	20	19	18	17	16
Reserved					Debug2_sel(4:0)		
15	14	13	12	11	10	9	8
Reserved					Debug1_sel(4:0)		
7	6	5	4	3	2	1	0
Reserved					Debug0_sel(4:0)		

Debug3_sel (4:0)	
RW	debug_vector(0x0) <= python_monitor0;
	debug_vector(0x1) <= python_monitor1;
	debug_vector(0x2) <= grab_mngr_trig_rdy;
	debug_vector(0x3) <= curr_trig0;
	debug_vector(0x4) <= strobe;
	debug_vector(0x5) <= python_exposure;
	$debug_vector(0x6) \leftarrow FOT;$
	debug_vector(0x7) <= readout;
	debug_vector(0x8) <= readout_stateD;
	debug_vector(0x9) <= ext_trig;
	debug_vector(0xa) <= REGFILE.ACQ.GRAB_CTRL.GRAB_CMD;
	debug_vector(0xb) <= REGFILE.ACQ.GRAB_CTRL.GRAB_SS;
	debug_vector(0xc)<= grab_mngr_trig;
	debug_vector(0xd) <= grab_mngr_trig_rdy;
	debug_vector(0xe) <= grab_pending;
	debug_vector(0xf) <= grab_active;
	debug_vector(0x10) <= DEC_DATA_EN;
	$debug_vector(0x11) \le DEC_SOL;$
	debug_vector(0x12) <= DEC_SOF;
	$debug_vector(0x13) \le DEC_EOL;$
	$debug_vector(0x14) \le DEC_EOF;$
	debug_vector(0x15) <= DEC_CRC;
	debug_vector(0x16) <= DEC_TRAIN;
	debug_vector(0x17) <= fpnprnu_corr_sof;
	debug_vector(0x18) <= fpnprnu_corr_sol;
	debug_vector(0x19) <= fpnprnu_corr_data_val;
	debug_vector(0x1a) <= fpnprnu_corr_eol;
	debug_vector(0x1b) <= fpnprnu_corr_eof;
	debug_vector(0x1c) <= python_ssn_int;
	$debug_vector(0x1d) \le debug_lvds(0);$
	$debug_vector(0x1e) \le debug_lvds(1);$
	$debug_vector(0x1f) \le 'Z';$
Value at Reset:	0x1f

```
Debug2 sel (4:0)
RW
                                    debug\_vector(0x0) \le python\_monitor0;
                                     debug_vector(0x1) <= python_monitor1;
                                    debug_vector(0x2) <= grab_mngr_trig_rdy;
debug_vector(0x3) <= curr_trig0;</pre>
                                     debug vector(0x4) \le strobe;
                                     debug_vector(0x5) <= python_exposure;
debug_vector(0x6) <= FOT;</pre>
                                     debug vector(0x7) \le readout;
                                     debug_vector(0x8) <= readout_stateD;</pre>
                                     debug_vector(0x9) <= ext_trig;
                                     debug_vector(0xa) <= REGFILE.ACQ.GRAB_CTRL.GRAB_CMD;</pre>
                                     debug_vector(0xb) <= REGFILE.ACQ.GRAB_CTRL.GRAB_SS;</pre>
                                     debug_vector(0xc)<= grab_mngr_trig;</pre>
                                     debug_vector(0xd) <= grab_mngr_trig_rdy;</pre>
                                     debug_vector(0xe) <= grab_pending;</pre>
                                     debug_vector(0xf) <= grab_active;</pre>
                                     debug_vector(0x10) <= DEC_DATA_EN;
debug_vector(0x11) <= DEC_SOL;
                                     debug vector(0x12) <= DEC SOF:
                                     debug_vector(0x13) <= DEC_EOL;
                                    debug_vector(0x14) <= DEC_EOF;
debug_vector(0x15) <= DEC_CRC;
debug_vector(0x16) <= DEC_TRAIN;
                                     debug_vector(0x17) <= fpnprnu_corr_sof;
                                     debug_vector(0x18) <= fpnprnu_corr_sol;
                                     debug_vector(0x19) <= fpnprnu_corr_data_val;
                                     debug_vector(0x1a) <= fpnprnu_corr_eol;
                                     debug vector(0x1b) \le fpnprnu corr eof;
                                     debug_vector(0x1c) <= python_ssn_int;
                                     debug_vector(0x1d) <= debug_lvds(0);</pre>
                                     debug_vector(0x1e) <= debug_lvds(1);
                                     debug\_vector(0x1f) \le 'Z';
Value at Reset:
                                    0x1f
```

```
Debug1_sel (4:0)
RW
                                  debug_vector(0x0) <= python_monitor0;
                                 debug_vector(0x1) <= python_monitor1;
                                  debug_vector(0x2) <= grab_mngr_trig_rdy;
                                  debug_vector(0x3) <= curr_trig0;</pre>
                                  debug_vector(0x4) <= strobe;
                                  debug_vector(0x5) <= python_exposure;
                                 debug vector(0x6) <= FOT;
                                  debug\_vector(0x7) \le readout;
                                  debug_vector(0x8) <= readout_stateD;</pre>
                                  debug vector(0x9) \le ext trig
                                 debug_vector(0xa) <= REGFILE.ACQ.GRAB_CTRL.GRAB_CMD;
                                 debug_vector(0xb) <= REGFILE.ACQ.GRAB_CTRL.GRAB_SS;</pre>
                                  debug_vector(0xc)<= grab_mngr_trig;</pre>
                                  debug_vector(0xd) <= grab_mngr_trig_rdy;</pre>
                                  debug_vector(0xe) <= grab_pending;</pre>
                                 debug_vector(0xf) <= grab_active
                                  debug_vector(0x10) <= DEC_DATA_EN;
                                 debug_vector(0x11) <= DEC_SOL;
debug_vector(0x12) <= DEC_SOF;
debug_vector(0x13) <= DEC_EOL;
                                  debug vector(0x14) <= DEC EOF;
                                  debug_vector(0x15) <= DEC_CRC;
                                  debug_vector(0x16) <= DEC_TRAIN;</pre>
                                  debug_vector(0x17) <= fpnprnu_corr_sof;
                                 debug_vector(0x18) <= fpnprnu_corr_sol;
                                  debug_vector(0x19) <= fpnprnu_corr_data_val;
                                  debug_vector(0x1a) <= fpnprnu_corr_eol;</pre>
                                  debug_vector(0x1b) <= fpnprnu_corr_eof;
                                  debug_vector(0x1c) <= python_ssn_int;</pre>
                                  debug_vector(0x1d) <= debug_lvds(0);
                                  debug_vector(0x1e) <= debug_lvds(1);
                                  debug\_vector(0x1f) \le 'Z';
Value at Reset:
                                 0x1f
```

Debug0_sel (4:0)	
RW	debug_vector(0x0) <= python_monitor0;
	debug_vector(0x1) <= python_monitor1;
	debug_vector(0x2) <= grab_mngr_trig_rdy;
	debug_vector(0x3) <= curr_trig0;
	$debug_vector(0x4) \le strobe;$
	debug_vector(0x5) <= python_exposure;
	$debug_vector(0x6) \le FOT;$
	$debug_vector(0x7) \le readout;$
	debug_vector(0x8) <= readout_stateD;
	debug_vector(0x9) <= ext_trig;
	debug_vector(0xa) <= REGFILE.ACQ.GRAB_CTRL.GRAB_CMD;
	debug_vector(0xb) <= REGFILE.ACQ.GRAB_CTRL.GRAB_SS;
	debug_vector(0xc)<= grab_mngr_trig;
	debug_vector(0xd) <= grab_mngr_trig_rdy;
	debug_vector(0xe) <= grab_pending;
	debug_vector(0xf) <= grab_active;
	debug_vector(0x10) <= DEC_DATA_EN;
	debug_vector(0x11) <= DEC_SOL;
	debug_vector(0x12) <= DEC_SOF;
	debug_vector(0x13) <= DEC_EOL;
	debug_vector(0x14) <= DEC_EOF;
	debug_vector(0x15) <= DEC_CRC;
	<pre>debug_vector(0x16) <= DEC_TRAIN; debug_vector(0x17) <= fpnprnu_corr_sof;</pre>
	debug_vector(0x17) <= liphpinu_corr_sol; debug_vector(0x18) <= fpnprnu_corr_sol;
	debug_vector(0x16) <= liphprinu_corr_sor, debug_vector(0x19) <= fpnprnu_corr_data_val;
	debug_vector(0x13) <= liphprinu_corr_data_var, debug_vector(0x1a) <= fpnprnu_corr_eol;
	debug_vector(0x1a) <= fpnprnu_corr_eof;
	debug_vector(0x1t) <= iphpinu_con_eor, debug_vector(0x1c) <= python_ssn_int;
	$debug_vector(0x1e) \leftarrow pyulon_ssn_int;$ $debug_vector(0x1d) \leftarrow debug_lvds(0);$
	$debug_vector(0x1e) \leftarrow debug_lvds(0);$ $debug_vector(0x1e) \leftarrow debug_lvds(1);$
	$\frac{\text{debug}_\text{vector}(0x1e)}{\text{debug}} = \frac{\text{debug}_\text{vector}(0x1f)}{\text{debug}} = \frac{\text{Z'}}{\text{Z'}};$
Value at Reset:	0x1f

TRIGGER_MISSED

Address: section "ACQ" base address + 0x0E8

31	30	29	28	27	26	25	24
	Reserved		TRIGGER_MI SSED_RST		Rese	rved	
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	TRIGGER_MISSED_CNTR(15:8)						
7	6	5	4	3	2	1	0
	TRIGGER_MISSED_CNTR(7:0)						

TRIGGER_MISSED_RST	TRIGGER MISSED ReSeT				
WO/AutoClr	This is the trigger missed reset.				
Possible Values:	0x1 Reset the Trigger counter reset				

TRIGGER_MISSED_CNTR (15:0)	TRIGGER MISSED CouNTeR			
RO	This is the number of trigger missed detected.			
Possible Values:	Any Value			

SENSOR_FPS

Address: section "ACQ" base address + 0x0F0

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	SENSOR_FPS(15:8)						
7	6	5	4	3	2	1	0
			SENSOR	_FPS(7:0)			

SENSOR_FPS (15:0)	SENSOR Frame Per Second
	This is the number of frames received in 1 second interval. This register can count up to 64k frame/s. This counter counts on SO_FOT event.

DEBUG

Address: section "ACQ" base address + 0x1A0

31	30	29	28	27	26	25	24
	Reserved		DEBUG_RST _CNTR		Rese	rved	
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
			Rese	rved			
7	6	5	4	3	2	1	0
		Reserved			LED_TEST_0	COLOR(1:0)	LED_TEST

DEBUG_RST_CNTR					
RW	This register clears the	This register clears the debug cntrs			
Value at Reset:	0x1				
Possible Values:	0x0				
	0x1	Reset counters			

LED_TEST_COLOR (1:0)		
RW		
Value at Reset:	0x0	
Possible Values:	0x0	The LED is OFF
	0x1	The LED is GREEN
	0x2	The LED is RED
	0x3	The LED is ORANGE

LED_TEST						
RW		This register will put the LED status in test mode. The test mode is controlled by LED_TEST_COLOR				
Value at Reset:	0x0					
Possible Values:	0x0	The LED is in user mode.				
	0x1	The LED is in test mode.				

DEBUG_CNTR1

Address: section "ACQ" base address + 0x1A8

31	30	29	28	27	26	25	24	
	Reserved			SENSOR_FRAME_DURATION(27:24)				
23	22	21	20	19	18	17	16	
		SEN	NSOR_FRAME_I	DURATION(23	3:16)			
15	14	13	12	11	10	9	8	
	SENSOR_FRAME_DURATION(15:8)							
7	6	5	4	3	2	1	0	
	SENSOR_FRAME_DURATION(7:0)							

SENSOR_FRAME_DURATI ON (27:0)					
	This is the time between the last 2 EOF received(in sys clock domain). This register can count up to 4.29 seconds. It can be used to predict sensor framerate or to verify sync between 3D profiler heads. This feature is enabled by setting register regfile.ACQ.DEBUG.DEBUG_RST_CNTR to 0.				
Possible Values:	Any Value	Any 28 bits value			

Address: section "ACQ" base address + 0x1B8

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Reserved				EXP_FOT
15	14	13	12	11	10	9	8
	Rese	erved			EXP_FOT_	ΓΙΜΕ(11:8)	
7	6	5	4	3	2	1	0
			EXP_FOT_	_TIME(7:0)			

EXP_FOT	EXPosure durin	ng FOT			
RW	exposure in the EXP_FOT_TIME	When set to '1' this register, the output exposure and strobe signals will take into account the exposure in the FOT of the frame. This timing must be programmed in register EXP_FOT_TIME. This timing must be calculated from the OnSemi setting files.			
Value at Reset:	0x1	0x1			
Possible Values:	0x0	0x0 Disable exposure during FOT in output exposure signal and Strobe			
	0x1				

EXP_FOT_TIME (11:0)	EXPosure during FOT TIME
RW	This is the time of the exposure during the FOT. This timing must be calculated from the OnSemi setting files.
	From DCF v1.2, for all LVDS modes :
	P5000 & P2000 EXP_FOT=40.666us, program value 0x9ee
	P1300 & P500 & P300 EXP_FOT=27.333us, program value 0x6ac
Value at Reset:	0x9ee

ACQ_SFNC

Address: section "ACQ" base address + 0x1C0

31	30	29	28	27	26	25	24
			Res	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			Res	erved			
7	6	5	4	3	2	1	0
			Reserved				RELOAD_GR AB_PARAMS

RELOAD_GRAB_PARAMS					
RW	This register is not used for the moment. It may be used in the future to reload the exposure time				
Value at Reset:	0x1				
Possible Values:	0x0				
	0x1				

TIMER_CTRL

Address: section "ACQ" base address + 0x1D0

31	30	29	28	27	26	25	24
			Rese	rved			
23	22	21	20	19	18	17	16
			Rese	rved			
15	14	13	12	11	10	9	8
			Rese	rved			
7	6	5	4	3	2	1	0
	Reserved		TIMERSTOP		Reserved		TIMERSTAR T

TIMERSTOP	
WO/AutoClr	This field stops the internal programmable Timer Trigger

TIMERSTART	
WO/AutoClr	This field starts the internal programmable Timer Trigger.

TIMER_DELAY

Address: section "ACQ" base address + 0x1D4

31	30	29	28	27	26	25	24
			VALUE	E(31:24)			
23	22	21	20	19	18	17	16
			VALUE	E(23:16)			
15	14	13	12	11	10	9	8
			VALU	E(15:8)			
7	6	5	4	3	2	1	0
			VALU	TE(7:0)			

VALUE (31:0)	
RW	This register sets the delay for the first trigger generated when the timer is used.
	This register is double buffered with TimerStart register.
Value at Reset:	0x0

TIMER_DURATION

Address: section "ACQ" base address + 0x1D8

31	30	29	28	27	26	25	24
			VALUE	E(31:24)			
23	22	21	20	19	18	17	16
			VALUE	E(23:16)			
15	14	13	12	11	10	9	8
			VALU	E(15:8)			
7	6	5	4	3	2	1	0
			VALU	JE(7:0)			

VALUE (31:0)	
	This register sets the timer duration. When the counter reaches the value programmed in this register the counter will be reseted to 0. The trigger will be generated when the counter reaches value 0x1. This register is double buffered with TIMERSTART register.
Value at Reset:	0x0

Address Range: [0x400 - 0x44C]

CTRL

Address: section "HISPI" base address + 0x000

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
	Reserved			SW_CLR_HIS	SW_CALIB_S		ENABLE_HIS
			ELAYCTRL	PI	ERDES	TA_PATH	PI

SW_CLR_IDELAYCTRL	Reset the Xilinx macro I	DELAYCTRL
RW		
Value at Reset:	0x0	
Possible Values:	0x0	No effect
	0x1	Reset IDELAYCTRL

SW_CLR_HISPI	
RW	
Value at Reset:	0x0

SW_CALIB_SERDES	Initiate the SERDES TAP calibration		
WO/AutoClr			
Possible Values:	0x0	No effect	
	0x1	Initiate the calibration	

ENABLE_DATA_PATH	
RW	
Value at Reset:	0x0

ENABLE_HISPI	
RW	
Value at Reset:	0x0

Address: section "HISPI" base address + 0x004

31	30	29	28	27	26	25	24
	FSM	(3:0)			Rese	rved	
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			Rese	erved			
7	6	5	4	3	2	1	0
	Rese	rved		PHY_BIT_LO CKED_ERRO R	FIFO_ERROR	CALIBRATIO N_ERROR	CALIBRATIO N_DONE

FSM (3:0)	HISPI finite state machine status		
RO			
Possible Values:	0x0	S_DISABLED	
	0x1	S_IDLE	
	0x2	S_RESET_PHY	
	0x3	S_INIT	
	0x4	S_START_CALIBRATION	
	0x5	S_CALIBRATE	
	0x6	S_PACK	
	0x7	S_FLUSH_PACKER	
	0x8	S_SOF	
	0x9	S_EOF	
	0xA	S_SOL	
	0xB	S_EOL	
	0xC	Reserved	
	0xD	Reserved	
	0xE	FSM error (Unknown state)	
	0xF	S_DONE	

PHY_BIT_LOCKED_ERRO	
RO	

FIFO_ERROR	Calibration active
RO	

CALIBRATION_ERROR	Calibration active
RO	

CALIBRATION_DONE	Calibration active
RO	

IDELAYCTRL_STATUS

Address: section "HISPI" base address + 0x008

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			Rese	erved			
7	6	5	4	3	2	1	0
			Reserved				PLL_LOCKE
							D

PLL_LOCKED	IDELAYCTR	IDELAYCTRL PLL locked			
RO					
Possible Values:	0x0	IDELAYCTRL PLL unlocked			
	0x1	IDELAYCTRL PLL locked			

IDLE_CHARACTER

Address: section "HISPI" base address + 0x00C

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
			Rese	erved				
15	14	13	12	11	10	9	8	
	Reserved VALUE(11:8)							
7	6	5	4	3	2	1	0	
	VALUE(7:0)							

VALUE (11:0)		
RW		
Value at Reset:	0x3A6	
Possible Values:	Any Value	

LANE_DECODER_STATUS (5:0)

Address: section "HISPI" base address + 0x010 + (index * 0x4)

31	30	29	28	27	26	25	24	
			Rese	erved				
23	22	21	20	19	18	17	16	
			Rese	erved				
15	14	13	12	11	10	9	8	
Reserved	PHY_SYNC_ ERROR	PHY_BIT_LO CKED_ERRO R	PHY_BIT_LO CKED		Reserved		CALIBRATIO N_TAP_VAL UE(4)	
7	6	5	4	3	2	1	0	
CAI	LIBRATION_	ΓAP_VALUE(3:0	0)		O CALIBRATIO		FIFO_OVERR	
				N_ERROR	N_DONE	RRUN	UN	
PHY_SYNC_ER	PROR							
RW2C	KKOK							
Value at Reset:		0x0						
Possible Values:		0x0	Pive	l bit boundaries	s unlocked			
1 ossible values.		0x1		l bit boundaries				
		OHI	T IAC	1 on countaine	o Tocked			
PHY_BIT_LOC	KED_ERRO							
RW2C								
Value at Reset:		0x0						
Possible Values:		0x0 Pixel bit boundaries unlocked						
Tossioie varaes.		0x1 Pixel bit boundaries locked						
		10.11	1 1110		<u> </u>			
PHY_BIT_LOC	KED							
$ _{RO}$								
Possible Values:		0x0	Pixe	l bit boundaries	s unlocked			
		0x1						
		•						
CALIBRATION	TAP VALU	J						
E (4:0)								
RO								
CALIBRATION	I FDDAD							
RW2C	LEKKUK							
Value at Reset:								
CALIBRATION	I DONE							
RO								
NO								

FIFO_UNDERRUN	
RW2C	
Value at Reset:	0x0

FIFO_OVERRUN	
RW2C	
Value at Reset:	0x0

TAP_HISTOGRAM (5:0)

Address: section "HISPI" base address + 0x028 + (index * 0x4)

31	30	29	28	27	26	25	24
			VALUE	E(31:24)			
23	22	21	20	19	18	17	16
			VALUE	E(23:16)			
15	14	13	12	11	10	9	8
			VALU	E(15:8)			
7	6	5	4	3	2	1	0
	VALUE(7:0)						

VALUE (31:0)	
RO	

LANE_PACKER_STATUS (2:0)

Address: section "HISPI" base address + 0x040 + (index * 0x4)

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			Rese	erved			
7	6	5	4	3	2	1	0
	Reserved						FIFO_OVERR
						RRUN	UN

FIFO_UNDERRUN	
RW2C	
Value at Reset:	0x0

FIFO_OVERRUN	
RW2C	
Value at Reset:	0x0

DEBUG

Address: section "HISPI" base address + 0x04C

31	30	29	28	27	26	25	24
	AD_TAPS	29		AP_LANE_5(4			TAP_LANE_4
ALIB_EN							(4)
23	22	21	20	19	18	17	16
	TAP_LA				TAP_LAN		
15	14	13	12	11	10	9	8
TAP_LANE_3 (0)			AP_LANE_2(4:				ANE_1(4:3)
7	6	5	4	3	2	1	0
TAP_I	LANE_1(2:	0)		1	TAP_LANE_0(4:0)	
MANUAL_CALIB	_EN						
Value at Reset:		0x0					
		'					
LOAD_TAPS							
WO/AutoClr							
		1					
TAP_LANE_5 (4:0)						
RW	,						
Value at Reset:		0x0					
TAP_LANE_4 (4:0)						
RW	,						
Value at Reset:		0x0					
TAP_LANE_3 (4:0)						
RW							
Value at Reset:		0x0					
TAP_LANE_2 (4:0)						
RW							
Value at Reset:		0x0					
TAP_LANE_1 (4:0)						
RW							
Value at Reset:		0x0					

TAP_LANE_0 (4:0)	
RW	
Value at Reset:	0x0