Register file structure : regfile\_xgs\_athena.pdf Created by imaval on 2020/08/27 13:42:46

Register file CRC32 : 0x173FB51F

#### 1. Main Parameters

Register file endianness: little endian

Address bus width: 11 bits Data bus width: 32 bits

# 2. Memory Map

Section name	Address(es) / Address Ranges	Register name	Access Type
SYSTEM	0x000	TAG	R
	0x004	VERSION	R
	0x008	CAPABILITY	R
	0x00C	SCRATCHPAD	RW
DMA	0x070	CTRL	RW
	0x078	FSTART	RW
	0x07C	FSTART_HIGH	RW
	0x080	FSTART_G	RW
	0x084	FSTART_G_HIGH	RW
	0x088	FSTART_R	RW
	0x08C	FSTART_R_HIGH	RW
	0x090	LINE_PITCH	RW
	0x094	LINE_SIZE	RW
	0x098	CSC	RW
ACQ	0x100	GRAB_CTRL	RW
	0x108	GRAB_STAT	R
	0x110	READOUT_CFG1	RW
	0x114	READOUT_CFG_FRA ME_LINE	RW
	0x118	READOUT_CFG2	R
	0x120	READOUT_CFG3	RW
	0x124	READOUT_CFG4	RW
	0x128	EXP_CTRL1	RW
	0x130	EXP_CTRL2	RW
	0x138	EXP_CTRL3	RW
	0x140	TRIGGER_DELAY	RW
	0x148	STROBE_CTRL1	RW
	0x150	STROBE_CTRL2	RW
	0x158	ACQ_SER_CTRL	RW
	0x160	ACQ_SER_ADDATA	RW
	0x168	ACQ_SER_STAT	R
	0x190	SENSOR_CTRL	RW

Section name	Address(es) / Address Ranges	Register name	Access Type
Seconominame	0x198	SENSOR_STAT	R
	0x19C	SENSOR_SUBSAMPLI	
	0x1A4	SENSOR_GAIN_ANA	RW
	0x1A8	SENSOR_ROI_Y_STA	RW
	0x1AC	SENSOR_ROI_Y_SIZE	RW
	0x1B0	SENSOR_ROI2_Y_ST ART	RW
	0x1B4	SENSOR_ROI2_Y_SIZ E	RW
	0x1B8	SENSOR_M_LINES	RW
	0x1BC	SENSOR_DP_GR	RW
	0x1C0	SENSOR_DP_GB	RW
	0x1C4	SENSOR_DP_R	RW
	0x1C8	SENSOR_DP_B	RW
	0x1E0	DEBUG_PINS	RW
	0x1E8	TRIGGER_MISSED	RW
	0x1F0	SENSOR_FPS	R
	0x1F4	SENSOR_FPS2	R
	0x2A0	DEBUG	RW
	0x2A8	DEBUG_CNTR1	R
	0x2B8	EXP FOT	RW
	0x2C0	ACQ_SFNC	RW
	0x2D0	TIMER_CTRL	RW
	0x2D4	TIMER_DELAY	RW
	0x2D8	TIMER DURATION	RW
HISPI	0x400	CTRL	RW
	0x404	STATUS	R
	0x408	IDELAYCTRL_STATU	
	0x40C	IDLE_CHARACTER	RW
	0x410	PHY	RW
	0x414	FRAME CFG	RW
	0x418	FRAME_CFG_X_VALI	
	0x424, 0x428, ,0x438	LANE_DECODER_ST ATUS (5:0)	RW
	0x43C, 0x440, ,0x450	TAP_HISTOGRAM (5:0)	R
	0x454, 0x458, 0x45C	LANE_PACKER_STA TUS (2:0)	RW
	0x460	DEBUG	RW
DPC	0x480	DPC_CAPABILITIES	R
	0x484	DPC_LIST_CTRL	RW
	0x488	DPC_LIST_STAT	R
	0x48C	DPC_LIST_DATA1	RW
	0x490	DPC_LIST_DATA2	RW
	0x494	DPC_LIST_DATA1_R D	R
	0x498	DPC_LIST_DATA2_R	R
LUT	0x4B0	LUT_CTRL	RW
	0x4B4	LUT_RB	R
SYSMONXIL	0x700	TEMP	R
	0x704	VCCINT	R
	0x708	VCCAUX	R

Section name	Address(es) / Address Ranges	Register name	Access Type
	0x718	VCCBRAM	R
	0x780	TEMP_MAX	R
	0x790	TEMP MIN	R

# 3. Registers definition

# **Section: SYSTEM**

Address Range: [0x000 - 0x00C]

# **TAG**

Address: section "SYSTEM" base address + 0x000

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	VALUE(23:16)									
15	14	13	12	11	10	9	8			
	VALUE(15:8)									
7	6	5	4	3	2	1	0			
			VALU	JE(7:0)						

VALUE (23:0)	Tag identifier	Tag identifier			
STATIC					
Value at Reset:	0x58544d				
Possible Values:	0x58544D	MTX ASCII string			

#### Description:

#### Revisions

1.3.x : First functionnal revision with a single list of multiple Ethernet frames

1.4.x : Second revision. Implements multiple list of frames

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	MAJOR(7:0)									
15	14	13	12	11	10	9	8			
	MINOR(7:0)									
7	6	5	4	3	2	1	0			
	HW(7:0)									

MAJOR (7:0)	
STATIC	
Value at Reset:	0x0

MINOR (7:0)	
STATIC	
Value at Reset:	0x1

HW (7:0)	
STATIC	
Value at Reset:	0x0

31	30	29	28	27	26	25	24	
			Rese	erved				
23	22	21	20	19	18	17	16	
			Rese	erved				
15	14	13	12	11	10	9	8	
	Reserved							
7	6	5	4	3	2	1	0	
	VALUE(7:0)							

VALUE (7:0)			
STATIC			
Value at Reset:	0x0		

Address: section "SYSTEM" base address + 0x00C

31	30	29	28	27	26	25	24			
	VALUE(31:24)									
23	22	21	20	19	18	17	16			
			VALUE	E(23:16)						
15	14	13	12	11	10	9	8			
	VALUE(15:8)									
7	6	5	4	3	2	1	0			
	VALUE(7:0)									

VALUE (31:0)	
RW	
Value at Reset:	0x0

Address Range: [0x070 - 0x0A4]

# **CTRL**

# **Initial Grab Address Register**

Address: section "DMA" base address + 0x000

Description:

Initial Grab Address LOW 32 bits

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
	Reserved								
7	6	5	4	3	2	1	0		
Reserved						GRAB_QUEU E_EN			

GRAB_QUEUE_EN		
RW		
Value at Reset:	0x0	
Possible Values:	0x0	
	0x1	

Description:

Initial Grab Address LOW 32 bits

31	30	29	28	27	26	25	24			
	VALUE(31:24)									
23	22	21	20	19	18	17	16			
	VALUE(23:16)									
15	14	13	12	11	10	9	8			
	VALUE(15:8)									
7	6	5	4	3	2	1	0			
	VALUE(7:0)									

VALUE (31:0)	Nitial GRAb ADDRess Register				
RW	This is the address in the host ram where the grab engine will start writing pixel data.				
Value at Reset:	0x0				
Possible Values:	Any Value				

Description:

Initial Grab Address HI 32 bits

31	30	29	28	27	26	25	24			
	VALUE(31:24)									
23	22	21	20	19	18	17	16			
	VALUE(23:16)									
15	14	13	12	11	10	9	8			
	VALUE(15:8)									
7	6	5	4	3	2	1	0			
	VALUE(7:0)									

VALUE (31:0)	INitial GRAb ADDRess Register High			
RW	This is the high 32 bits of the 64-bit addresses in the host ram where the grab engine will start writing pixel data.			
Value at Reset:	0x0			
Possible Values:	Any Value			

#### Description:

Grab Address LOW 32 bits for the Green plane. Only used when grabbing in Planar mode.

31	30	29	28	27	26	25	24		
	VALUE(31:24)								
23	22	21	20	19	18	17	16		
	VALUE(23:16)								
15	14	13	12	11	10	9	8		
	VALUE(15:8)								
7	6	5	4	3	2	1	0		
	VALUE(7:0)								

VALUE (31:0)	GRAb ADDRess Register
RW	This is the address in the host ram where the grab engine will start writing pixel data.
Value at Reset:	0x0
Possible Values:	Any Value

Description:

Green Grab Address HIGH 32 bits

31	30	29	28	27	26	25	24			
	VALUE(31:24)									
23	22	21	20	19	18	17	16			
	VALUE(23:16)									
15	14	13	12	11	10	9	8			
	VALUE(15:8)									
7	6	5	4	3	2	1	0			
	VALUE(7:0)									

VALUE (31:0) RW	This is the high pa	GRAb ADDRess Register High  This is the high part of the 64-bit addresses in the host ram where the grab engine will start writing pixel data.			
Value at Reset:	0x0	0x0			
Possible Values:	Any Value	Any value			

#### Description:

Grab Address LOW 32 bits for the Red plane. Only used when grabbing in Planar mode.

31	30	29	28	27	26	25	24			
	VALUE(31:24)									
23	22	21	20	19	18	17	16			
	VALUE(23:16)									
15	14	13	12	11	10	9	8			
	VALUE(15:8)									
7	6	5	4	3	2	1	0			
	VALUE(7:0)									

VALUE (31:0)	GRAb ADDRess Regis	GRAb ADDRess Register			
RW	This is the address in th	This is the address in the host ram where the grab engine will start writing pixel data.			
Value at Reset:	0x0				
Possible Values:	Any Value	Any value			

Description:

Red Grab Address HIGH 32 bits

31	30	29	28	27	26	25	24
			VALUE	E(31:24)			
23	22	21	20	19	18	17	16
			VALUE	E(23:16)			
15	14	13	12	11	10	9	8
			VALU	E(15:8)			
7	6	5	4	3	2	1	0
	VALUE(7:0)						

VALUE (31:0) RW	GRAb ADDRess I This is the high pa writing pixel data.	rt of the 64-bit addresess in the host ram where the grab engine will start			
Value at Reset:	0x0	0x0			
Possible Values:	Any Value	Any Value Any value			

Description:

Grab Line Pitch Register

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			VALU	E(15:8)			
7	6	5	4	3	2	1	0
	VALUE(7:0)						

VALUE (15:0)	Grab LinePitch
RW	This is the line pitch when writing in ram. It is measured in bytes, not pixels.
Value at Reset:	0x0

Description:

Host Line Size Register.

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
Rese	rved		VALUE(13:8)				
7	6	5	4	3	2	1	0
	VALUE(7:0)						

VALUE (13:0)	Host Line size	Host Line size			
RW	register is higher the host memory. If the cropped at the end	This is the line size when writing in host ram. It is measured in bytes, not pixels. If this register is higher than the actual data provided by the sensor, stray data will be written into host memory. If this register is lower than the data provided by the sensor, image data will be cropped at the end of the line.  For backward compatibility, the value of 0 indicates that the FPGA should auto-compute the line sized based on data provided by the sensor interface.			
Value at Reset:	0x0	0x0			
Possible Values:	0x1 - 0x3FFF	Written line size in host frame.			
	0x0	Auto-compute line size from sensor data.			

31	30	29	28	27	26	25	24
	Reserved					OLOR_SPACE(2	2:0)
23	22	21	20	19	18	17	16
DUP_LAST_ LINE				Reserved			
15	14	13	12	11	10	9	8
		Rese	rved			REVERSE_Y	REVERSE_X
7	6	5	4	3	2	1	0
	Reserved						

COLOR_SPACE (2:0)						
RW	Output color s	Output color space used to transfer data to the DMA engine.				
Value at Reset:	0x0					
Possible Values:	0x0	Reserved for Mono sensor operation				
	0x1	BGR32				
	0x2	YUV 4:2:2 in full range				
	0x3	Planar 8-bits				
	0x4	Reserved for Y only with color sensor				
	0x5	RAW color pixels (8bpp or 10bpp selected with MONO10 regsiter)				

DUP_LAST_LINE						
RW	regenerate the	This field is used to enable the duplicate last line feature. When turned on, the datapath will regenerate the last line when it receives the end of frame marker from the acquisition section.  The goal of this feature is to compensate for the lost line during the Bayer demosaic processing				
Value at Reset:	0x0					
Possible Values:	0x0	0x0 normal processing				
	0x1	last line is duplicated				

REVERSE_Y	REVERSE Y	REVERSE Y		
RW	Reverse readout			
Value at Reset:	0x0			
Possible Values:	0x0	Bottom to top readout		
	0x1	Top to bottom readout		

REVERSE_X	
RW	
Value at Reset:	0x0

Address Range: [0x100 - 0x2D8]

# **GRAB\_CTRL**

# **GRAB ConTRoL Register**

Address: section "ACQ" base address + 0x000

Description:

18

Grag Control Register

31	30	29	28	27	26	25	24
RESET_GRA B	Reserved	GRAB_ROI2_ EN	ABORT_GRA B		Res	erved	
23	22	21	20	19	18	17	16
			Reserved				TRIGGER_O VERLAP_BU FFn
15	14	13	12	11	10	9	8
TRIGGER_O VERLAP	TRIGGER_ACT(2:0)		:0)	Reserved	TRIGGER_SRC(2:0)		:0)
7	6	5	4	3	2	1	0
	Reserved		GRAB_SS	Rese	erved	BUFFER_ID	GRAB_CMD
RESET_GRAB							
RW	RW This register reset			ython_ctrl.			
Value at Reset:	Value at Reset: 0x0						
Possible Values:	: 0x0 Rese			et not active			

GRAB_ROI2_EN				
RW	1) No Y overl 2) Xsize must 3) EOF and So	Enable the second ROI on the frame (KNS). This register is not DB.  1) No Y overlap is allowed  2) Xsize must be the same for the two ROI for the moment(DMA constraint).  3) EOF and SOF in between the two in-frame ROIs will be masked to the DMA. The DMA will see one frame, with the two ROI inside.		
Value at Reset:	0x0			
Possible Values:	0x0	0x0 Dual ROI disable		
	0x1	Dual ROI enable		

Reset active

ABORT_GRAB	ABORT GRAB		
WO/AutoClr	This is the grab Abort signal, it will reset all the grab queued.		
Possible Values:	0x0 Normal operation		
	0x1	Reset Grab	

0x1

TRIGGER_OVERLAP_BUF Fn			
RW	NOT FULLY VALIDATED. DON'T USE. SET IT TO '0'.		
Value at Reset:	0x0		
Possible Values:	0x0	Buffer the trigger received during the dead window in PET mode and execute	
	0x1	The trigger will be ignored during dead window in PET mode.	

TRIGGER_OVERLAP				
RW		This field enables the trigger overlap. In this mode the exposure and the readout of the sensor can be done in parallel for higher framerates.		
Value at Reset:	0x1			
Possible Values:	0x0	Trigger Overlap disable		
	0x1	Trigger Overlap enable (default)		

TRIGGER_ACT (2:0)	TRIGGER AC	Tivation		
RW	This is the trigger activation . This register selects the activation of the trigger when the trigger source is set to Hardware Snapshop mode .  This register is Double Buffered, so the trigger activation may change from one grab comman to another.			
	In activation Level HI/LO with EXPOSURE_MODE register set to Timed, the camera will be triggered in continuous way if the level of the external trigger remains at the LEVEL programmed in this register.			
	In activation Level HI/LO with EXPOSURE_MODE register set to Trigger Width, the Exposure time will be set by the level of the trigger input. The FPGA exposure regsite be ignored. The Dual and Triple slope are not supported in the mode.			
Value at Reset:	0x0	0x0		
Possible Values:	0x0	Rising edge		
	0x1	Falling edge		
	0x2	Rising or Falling edge		
	0x3	Level HI		
	0x4 Level LO			
	0x5 Internal Programmable Timer Trigger			
	0x6	RESERVED		
	0x7	RESERVED		

TRIGGER_SRC (2:0)	TRIGGER Son	TRIGGER SouRCe			
RW	Double Buffer	This is the trigger source. This register selects the source of the grab trigger. This register is Double Buffered, so the trigger source may change from one grab command to another. TRIGGER_SRC(1) may be seen as a TRIGGER_STATE by the software driver.			
Value at Reset:	0x0	0x0			
Possible Values:	0x0	RESERVED			
	0x1	Immediate mode (Continuous)			
0x2 Hardware Snapshop mode 0x3 Software Snapshot mode		Hardware Snapshop mode			
		Software Snapshot mode			
	0x4	SFNC mode (auto trig)			

GRAB_SS	GRAB Softwar	GRAB Software Snapshot		
WO/AutoClr	This is the soft mode.	This is the software snapshot register when the trigger source selected is Software Snapshot mode.		
Possible Values:	0x0	0x0 Idle		
	0x1	Start a grab		

BUFFER_ID	
RW	This is the ID of the DMA parameters to associate with this grab command.
Value at Reset:	0x0

GRAB_CMD	GRAB CoMmar	GRAB CoMmanD		
WO/AutoClr	This is MIL GR	This is MIL GRAB command.		
	automatically ex Hardware Snaps The GRAB_CM	When the trigger source is set to Immediate mode(Continuous), an exposure sequence will be automatically executed. When the trigger source is set to Software Snapshop mode or Hardware Snapshop mode, GRAB_CMD will act as an ARM.  The GRAB_CMD will take around 13 clks to record the grab parametters to the SPI fifo. The GRAB_CMD_DONE register may be readed to avoid fifo corruption before sending another		
Possible Values:	0x0	Idle		
	0x1	Start grab command		

31	30	29	28	27	26	25	24
GRAB_CMD_ DONE	ABORT_PET	ABORT_DEL AI	ABORT_DON E		Reserved		TRIGGER_R DY
23	22	21	20	19	18	17	16
Reserved	ABORT_MNGR_STAT(2:0)			TRIG_MNGR_STAT(3:0)			
15	14	13	12	11	10	9	8
Reserved	TIMER_MNGR_STAT(2:0)				GRAB_MNG	R_STAT(3:0)	
7	6	5	4	3	2	1	0
Reserved	GRAB_FOT	GRAB_READ OUT	GRAB_EXPO SURE	Reserved	GRAB_PEND ING	GRAB_ACTI VE	GRAB_IDLE

GRAB_CMD_DONE	GRAB CoMmanD DONE			
	The GRAB_CMD will take around 13 clks to reccord the grab parameters to the SPI fifo. This register may be readed to avoid fifo corruption before sending another Grab command instruction.			
Possible Values:	0x0 Grab Command in process			
	0x1			

ABORT_PET	ABORT during PET	ABORT during PET		
RO		his is the ABORT PET flag. It is set to '1' when an abort is detected in the PETengin phase of the trigger. It is set back to '0' when ABORT_DONE is set to '1'.		
Possible Values:	Ox0 Abort in PET Phase idle			
	0x1	Abort in PET Phase active		

ABORT_DELAI				
	This is the ABORT DELAI flag. It is set to '1' when an abort is detected in the delai phase of the trigger. It is set back to '0' when ABORT_DONE is set to '1'.			
Possible Values:	0x0 Abort in Delai Phase idle			
	0x1 Abort in Delai Phase active			

ABORT_DONE	ABORT is DO	ABORT is DONE		
RO	This read-only executing.	This read-only field indicates the RESET_GRAB command status. If 0, an abort sequence is executing.		
Possible Values:	0x0	0x0 Abort sequence not finished yet		
	0x1	Abort DONE, or not started (reset value)		

TRIGGER_RDY	
RO	

ABORT_MNGR_STAT (2:0)	
RO	DEBUG ABORT MANAGER STATE MACHINE

TRIG_MNGR_STAT (3:0)				
RO	DEBUG TRIGGER MANAGER STATE MACHINE			
TIMER_MNGR_STAT (2:0)				
RO	DEBUG TIME	R MANAGER STATE MACHINE		
GRAB_MNGR_STAT (3:0)				
RO	DEBUG GRAE	3 MANAGER STATE MACHINE		
CDAR FOT	CD AD E' 11 C			
GRAB_FOT	GRAB Field Ov			
RO		or FOT (Field Overhead Time).		
Possible Values:	0x0	Not in FOT In FOT		
	0x1	In FOI		
CDAD DEADOUT				
GRAB_READOUT RO	This is the sees	or readout status. It goes to '1' on the SO_FOT and goes to '0' when the		
RO	datapath decode	or readout status. It goes to 1 on the SO_FO1 and goes to 0 when the er decodes the end of frame.		
	1			
GRAB_EXPOSURE				
RO	This is the sens	or integration status		
Possible Values:	0x0	Idle		
1 Ossibic values.	0x0	Integrating		
	UX1	Integrating		
CDAD DENDING				
GRAB_PENDING	Grah panding of	tatus. When this register is set to one, a second grab command is queued in the		
RO	fpga.	tatus. When this register is set to one, a second grad command is queued in the		
Possible Values:	0x0	No grab pending		
	0x1	Grab pending		
GRAB_ACTIVE				
RO	Grab active status. When this register is set to one, at least one grab command has bee			
	received.			
	1			
GRAB_IDLE				
RO	GRAB IDLE status. When this register is set to '1', The grab engin is in idle state.			
D 211 17 1		a		
Possible Values:	0x0	Grab is in process		
	0x1	Grab is Idle		

31	30	29	28	27	26	25	24
	Reserved			FOT_	LENGTH_LINI	E(4:0)	
23	22	21	20	19	18	17	16
			Reserved				EO_FOT_SEL
15	14	13	12	11	10	9	8
			FOT_LEN	GTH(15:8)			
7	6	5	4	3	2	1	0
	FOT_LENGTH(7:0)						

FOT_LENGTH_LINE (4:0) RW	Frame Overhead Time LENGTH LINE This is the length of the Frame Overhead Time in line_time unit.			
Value at Reset:	0x0			
Possible Values:	Any Value Any 16 bit value			

EO_FOT_SEL	
RW	This selector selects who will generate the EO_FOT in the controller. When select 0, the EO_FOT is the falling edge detection of the monitor FOT. When select 1, the EO_FOT will be generated inside the controller with programmed FOT_LENGTH.
Value at Reset:	0x0

FOT_LENGTH (15:0)	Frame Overhead Time LENGTH			
RW	This is the length of the Frame Overhead Time in sys clock. This register is calculated from FOT_LENGTH_LINE and LINE_TIME. It is used when EO_FOT_SEL is set to 1.			
Value at Reset:	0x0			
Possible Values:	Any Value	Any 16 bit value		

# READOUT\_CFG\_FRAME\_LIN E

31	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
	DUMMY_LINES(7:0)							
15	14	13	12	11	10	9	8	
	Reserved CURR_FRAME_LINES(12:8)							
7	6	5	4	3	2	1	0	
			CURR_FRAM	CURR_FRAME_LINES(7:0)				

DUMMY_LINES (7:0)	
RW	Number of lines to add in the readout (to debug XGS)
Value at Reset:	0x0

CURR_FRAME_LINES (12:0)	
RO	Current number of lines in the readout calculated by the XGS controller (without FOT).

31	30	29	28	27	26	25	24	
Reserved				READOUT_LENGTH(28:24)				
23	22	21	20	19	18	17	16	
READOUT_LENGTH(23:16)								
15	14	13	12	11	10	9	8	
	READOUT_LENGTH(15:8)							
7	6	5	4	3	2	1	0	
	READOUT_LENGTH(7:0)							

READOUT_LENGTH (28:0)		
	projectand gives the read	register. This register is calculated by the FPGA in the IRIS4 out lenght without the FOT. This register will depend on the ROI, and used in the PET engin calculations. In Sys Clock domain.
Possible Values:	Any Value	Any 24 bits value

31	30	29	28	27	26	25	24								
Reserved															
23	22	21	20	19	18	17	16								
Reserved															
15	14	13	12	11	10	9	8								
LINE_TIME(15:8)															
7	6	5	4	3	2	1	0								
			LINE_T	IME(7:0)			LINE_TIME(7:0)								

LINE_TIME (15:0)	LINE TIME	LINE TIME				
RW		This register definel the length of one line of the sensor. It includes blanking and valid time.  Line Time Unit is SENSOR Clock Cycles				
Value at Reset:	0x16e	0x16e				
Possible Values:	Any Value	between 1 and 255				

31	30	29	28	27	26	25	24			
	Reserved									
23	22	21	20	19	18	17	16			
	Reserved KEI TR									
15	14	13	12	11	10	9	8			
	KEEP_OUT_TRIG_START(15:8)									
7	6	5	4	3	2	1	0			
			KEEP_OUT_TR	AIG_START(7:0)						

KEEP_OUT_TRIG_ENA	
RW	KEEPOUT zone TRIGger ENAble. When this register is enabled, then the trigger output will be synchronized with the line_int(monitor2) signal from the XGS sensor. To configure this keep out zone, use register READOUT_CFG4.
Value at Reset:	0x0

KEEP_OUT_TRIG_START (15:0)	
RW	During the line time, this register indicates the start of the trigger keep-out zone.
Value at Reset:	0xffff

# EXP\_CTRL1

31	30	29	28	27	26	25	24		
	Reserved		EXPOSURE_ LEV_MODE	EXPOSURE_SS(27:24)					
23	22	21	20	19	18	17	16		
	EXPOSURE_SS(23:16)								
15	14	13	12	11	10	9	8		
	EXPOSURE_SS(15:8)								
7	6	5	4	3	2	1	0		
	EXPOSURE_SS(7:0)								

EXPOSURE_LEV_MODE	EXPOSURE LEVel MO	EXPOSURE LEVel MODE					
RW	Level Mode, this registe timed mode is selected;	This is the exposure level mode selector. When selecting the TRIGGER ACTIVATION = Level Mode, this register selects the exposure method used. When this register is set to '0' the timed mode is selected; Register EXPOSURE_SS is used for the exposure time. When this register is set to '1' the external trigger width is used for the exposure time.					
Value at Reset:	0x0	0x0					
Possible Values:	0x0 Timed Mode						
	0x1 Trigger Width						

EXPOSURE_SS (27:0)	EXPOSURE Single Slope				
RW	This is the total exposure time in single/dual/triple slope mode.				
	This register is double buffered.				
Value at Reset:	0x0				
Possible Values:	Any Value	Any 28 bits value			

# EXP\_CTRL2

31	30	29	28	27	26	25	24	
	Reserved			EXPOSURE_DS(27:24)				
23	22	21	20	19	18	17	16	
EXPOSURE_DS(23:16)								
15	14	13	12	11	10	9	8	
	EXPOSURE_DS(15:8)							
7	6	5	4	3	2	1	0	
	EXPOSURE_DS(7:0)							

EXPOSURE_DS (27:0)	EXPOSURE Dual			
RW	This is a new 3d profiler feature We will be able to program upto 3 different exposure times (using unused multiSlope registers) Then we will be able to sequence those exposure times. Selection is made with input exposure select.			
Value at Reset:	0x0			
Possible Values:	Any Value	Any 28 bits value		

# EXP\_CTRL3

31	30	29	28	27	26	25	24
	Reserved			EXPOSURE_TS(27:24)			
23	22	21	20	19	18	17	16
			EXPOSURE	L_TS(23:16)			
15	14	13	12	11	10	9	8
			EXPOSURI	E_TS(15:8)			
7	6	5	4	3	2	1	0
	EXPOSURE_TS(7:0)						

EXPOSURE_TS (27:0)	EXPOSURE Tripple			
RW	This is a new 3d profiler feature We will be able to program upto 3 different exposure times (using unused multiSlope registers) Then we will be able to sequence those exposure times. Selection is made with input exposure select.			
Value at Reset:	$ _{0x0}$			
Possible Values:	Any Value	Any 28 bits value		

# TRIGGER\_DELAY

31	30	29	28	27	26	25	24
	Reserved			TRIGGER_DELAY(27:24)			
23	22	21	20	19	18	17	16
			TRIGGER_DI	ELAY(23:16)			
15	14	13	12	11	10	9	8
	TRIGGER_DELAY(15:8)						
7	6	5	4	3	2	1	0
	TRIGGER_DELAY(7:0)						

TRIGGER_DELAY (27:0)	TRIGGER DELAY			
RW	This is the trigger delay. This trigger delay can be applied to HW(Only edge mode), SW and Continuous mode.			
	In HW level mode, the trigger cannot be delayed, since the level time represents the exposure time.			
	This register is double buffered			
Value at Reset:	0x0			
Possible Values:	Any Value	Any 28 bits value		

# STROBE\_CTRL1

31	30	29	28	27	26	25	24
STROBE_E	Rese	erved	STROBE_PO L		STROBE_ST	'ART(27:24)	
23	22	21	20	19	18	17	16
			STROBE_ST	ART(23:16)			
15	14	13	12	11	10	9	8
			STROBE_ST	TART(15:8)			
7	6	5	4	3	2	1	0
			STROBE_S'	TART(7:0)			

STROBE_E	STROBE Enable	STROBE Enable				
RW	This register enables t	This register enables the strobe logic.				
	enabled. For Nexis 3 systems, tenabled. For Nexis 3 systems, 5	For Nexis 3 systems, to enable STROBE_B signal, STROBE_E and STROBE_B_EN must be				
	This register is double	This register is double buffered				
Value at Reset:	0x0					
Possible Values:	0x0	Strobe disabled				
	0x1	Strobe enabled				

STROBE_POL	STROBE POLarity	STROBE POLarity		
RW	This is the strobe polarity	This is the strobe polarity at the pin of the FPGA only for GTR systems.		
	For NEXIS3 systems use register ANPUT\IO\IO_OUT_POL\OUTx_POL  This register is not double buffered.			
Value at Reset:	0x0	0x0		
Possible Values:	0x0	Active high strobe		
	0x1	Active low strobe		

STROBE_START (27:0)	STROBE START	STROBE START				
RW	This is the strobe start lo	This is the strobe start location. This location depends on the Strobe Mode used.				
	In Strobe Mode='0', the start of the strobe is situated during the exposure time. In Strobe Mode='1', the start of the strobe is situated during the trigger delay.  This register is double buffered					
Value at Reset:	0x0	0x0				
Possible Values:	Any Value	Any 28 bits value				

# STROBE\_CTRL2

31	30	29	28	27	26	25	24
STROBE_MO DE	Reserved	STROBE_B_ EN	STROBE_A_ EN		STROBE_E	ND(27:24)	
23	22	21	20	19	18	17	16
	STROBE_END(23:16)						
15	14	13	12	11	10	9	8
	STROBE_END(15:8)						
7	6	5	4	3	2	1	0
			STROBE_	END(7:0)			

STROBE_MODE	STROBE MODE	STROBE MODE			
RW	This register selec	This register selects the location of the Strobe Start.			
	When this register timer.	When this register is set to 0, the STROBE_START register is located during the exposure timer.			
	When this register delay timer.	When this register is set to 1, the STROBE_START register is located during the trigger delay timer.			
	In HW level mode be delayed.	In HW level mode the strobe mode must be set to STROBE MODE=0 since the trigger cannot be delayed.			
	This register is do	This register is double buffered			
Value at Reset:	0x0				
Possible Values:	0x0	Strobe start during exposure			
	0x1	Strobe start during trigger delay			

STROBE_B_EN	STROBE phase B ENab	STROBE phase B ENable		
RW	This field enables the generation of STROBE_B signal, for a NEXIS 3 system.			
	This register is double by	This register is double buffered to support back2back mode in nexts systems.		
Value at Reset:	0x0	0x0		
Possible Values:	0x0 Enable Strobe B			
	0x1	Disable Strobe B		

STROBE_A_EN	STROBE phase A ENable		
RW	This field enables the generation of STROBE_A signal(Default strobe), for a NEXIS 3 system.		
	This register is double buffered to support back2back mode in nexis systems.		
Value at Reset:	0x1		
Possible Values:	0x0 Enable Strobe A (default strobe)		
	0x1 Disable Strobe A		

STROBE_END (27:0)	STROBE END	STROBE END		
RW	This is the strobe end lo	This is the strobe end location. This location does not depend on the Strobe Mode used.		
	This register is double l	This register is double buffered		
Value at Reset:	0xfffffff	0xfffffff		
Possible Values:	Any Value	Any 28 bits value		

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved SER_R				SER_RWn		
15	14	13	12	11	10	9	8
	Reserved SER_CMD(1:0)			MD(1:0)			
7	6	5	4	3	2	1	0
Reserved SER RF SS Reserved			Reserved		SER_WF_SS		

SER_RWn	SERial Read/V	SERial Read/Writen		
RW	This register co	This register configures the type of the serial access to the CMOS sensor		
Value at Reset:	0x1	0x1		
Possible Values:	0x0	0x0 Write access		
	0x1	Read access		

SER_CMD (1:0)	SERial CoMma	and			
RW	This is the type	This is the type of command sent to the serial fifo.			
		To access the Sensor, write SER_WF_SS=1 with SER_CMD=0x0, with the parameters: SER_WRn, SER_ADD(8:0) and SER_DAT(15:0).			
	the parametter: following formul/62.5mhz. The	To insert a timer between fifo commands, write SER_WF_SS=1 with SER_CMD=0x1, with the parametter: SER_DAT(15:0). The value of the timer inserted is calculated with the following formula: Timer= SER_DAT(15:0)*1024*SYS_PERIOD, SYS_PERIOD is 1/62.5mhz. The granularity of the timer is 16.384us  To insert a Stop separator command, write SER_WF_SS=1 with SER_CMD=0x3. When the read logic encounter this command, it will stop read from the fifo until a new SER_RF_SS is			
		received.			
Value at Reset:	0x0	0x0			
Possible Values:	0x0	CMOS sensor access COMMAND			
	0x1	Insert timer COMMAND			
	0x2 STOP separator COMMAND				
	0x3	RESERVED			

SER_RF_SS	SERial Read Fifo SnapShot			
WO/AutoClr	This is the read fifo snapshot. When the read fifo logic receives this snapshot, it will read all the fifo comands until a STOP separator command is read or Empty fifo is detected.			
Possible Values:	0x0 Idle			
	0x1 Start Read FIFO			

SER_WF_SS	SERial Write F	SERial Write Fifo SnapShot		
WO/AutoClr	fifo. This fifo ca is a auto reset b	When the system toggle this bit, the address, data and command are wrote to the command fifo. This fifo can contain the entire dcf, so the driver will not need to pool the status bit. This is a auto reset bit register, so after the driver write one, the bit will be auto reset to 0. To start the FIFO read logic write '1' to regsiter SER RF SS.		
Possible Values:	0x0	0x0 Idle		
	0x1	0x1 Write a command to the FIFO		

31	30	29	28	27	26	25	24
	SER_DAT(15:8)						
23	22	21	20	19	18	17	16
			SER_D	AT(7:0)			
15	14	13	12	11	10	9	8
Reserved	SER_ADD(14:8)						
7	6	5	4	3	2	1	0
	SER_ADD(7:0)						

SER_DAT (15:0)	SERial interface D	SERial interface DATa			
RW		This is the write data to be send to the CMOS sensor by the serial interface, or the config data to a TIMER command or to a POWER sequence command. See register SER_CMD.			
Value at Reset:	0x0	0x0			
Possible Values:	Any Value	Any 16 bits value			

SER_ADD (14:0)  RW	SERial interface ADDress  This is the read/write address of the register in the CMOS sensor.	
Value at Reset:	0x0	
Possible Values:	Any Value	Any 9 bits value

31	30	29	28	27	26	25	24		
	Reserved								
23	22	21	20	19	18	17	16		
	Reserved								
15	14	13	12	11	10	9	8		
SER_DAT_R(15:8)									
7	6	5	4	3	2	1	0		
	SER_DAT_R(7:0)								

SER_FIFO_EMPTY	SERial FIFO EMPTY
RO	This is the EMPTY flag of the xilinx fifo, when '1' there are no pending operations in the fifo.

SER_BUSY	SERial BUS	SERial BUSY				
RO	SER_RF_SS	This is the BUSY status of the FIFO read logic. The flag will be set to '1' when the SER_RF_SS is set to '1'. It will be reseted to '0' when the read logic will decode a STOP separator command or when the FIFO will be empty.				
Possible Values:	0x0	FIFO read logic is idle				
	0x1	FIFO read logic is runnning				

SER_DAT_R (15:0)	SERial interface DATa Read			
RO	This is the data read from CMOS sensor.			
Possible Values:	Any Value	Any 16 bits value		

31	30	29	28	27	26	25	24
			Reserved				SENSOR_RE FRESH_TEM P
23	22	21	20	19	18	17	16
			Reserved				SENSOR_PO WERDOWN
15	14	13	12	11	10	9	8
			Reserved				SENSOR_CO LOR
7	6	5	4	3	2	1	0
	Reserved		SENSOR_RE G_UPTATE	Res	erved	SENSOR_RE SETN	SENSOR_PO WERUP

SENSOR_REFRESH_TEMP	SENSOR REFRESH TE	MPerature		
WO/AutoClr				
Possible Values:	0x0	Idle		
	0x1 Starts a Temperature read on Python SPI interface			

SENSOR_POWERDOWN	
	After a PowerUp sequence(SESOR_POWERUP_DONE=1), successfull or not, this register can reset the clock oscillator and enable the reset to the sensor.
	This power down don't do power sequencing.

SENSOR_COLOR	SENSOR COL	SENSOR COLOR			
RW	This register informs the datapath logic that a color sensor is used. This information is for the remapper logic.				
Value at Reset:	0x0				
Possible Values:	0x0	Monochrone sensor			
	0x1	Color sensor			

SENSOR_REG_UPTATE	SENSOR REC	SENSOR REGister UPDATE				
RW		By setting this bit to 1, the SENSOR CONTROLLER WILL UPDATE the programed CMOS sensor registers at the beginning of each grab.				
Value at Reset:	0x1					
Possible Values:	0x0	0x0 Do not update registers				
	0x1	0x1 Update registers				

SENSOR_RESETN	SENSOR RESET Not						
RW	After a successfull Pow	After a successfull PowerUP sequence, writing this field to '0' reset the Python CMOS sensor.					
Value at Reset:	0x1	0x1					
Possible Values:	0x0	Reset the sensor after a successfull powerUP					
	0x1	Nothing					

SENSOR_POWERUP			
WO/AutoClr	This register Enables the clk oscillator and removes the reset from the sensor.		
Possible Values:	0x0	idle	
	0x1	Start the power sequence	

31	30	29	28	27	26	25	24		
SENSOR_TEMP(7:0)									
23	22	21	20	19	18	17	16		
SENSOR_TE MP_VALID							SENSOR_PO WERDOWN		
15	14	13	12	11	10	9	8		
Reser	Reserved SENSOR_RE SENSOR_OS Reserved SETN C_EN						SENSOR_VC C_PG		
7	6	5	4	3	2	1	0		
Reserved SENSOR_PO WERUP_STA T							SENSOR_PO WERUP_DO NE		

SENSOR_TEMP (7:0)	
RO	This register gives the Temperature of the Python sensor after a SENSOR_REFRESH_TEMP snapshot. The field SENSOR_TEMP_VALID indicates when the SENSOR_TEMP value is valid.
	[Pas utilise pour le moment dans IRIS4]
Possible Values:	Any Value

SENSOR_TEMP_VALID	SENSOR TEMPerature VALID		
RO	This field indicates that the field SENSOR_TEMP have valid temperature after a SENSOR_REFRESH_TEMP snapshot.		
	[Pas utilise pour le moment dans IRIS4]		
Possible Values:	0x0	SENSOR_TEMPERATURE register is not valid	
	0x1	SENSOR_TEMPERATURE register is valid	

SENSOR_POWERDOWN			
RO	This field indicates that the sensor is in powerdown state.		
Possible Values:	0x0 Not in powerdown state		
	0x1	Powerdown	

SENSOR_RESETN	SENSOR RESET N		
RO	This is the sensor RESETN status.		
Possible Values:	0x0 In reset state		
	0x1	Not in reset	

SENSOR_OSC_EN	SENSOR OS	SENSOR OSCILLATOR ENable		
RO	This is the se	This is the sensor oscillator enable status.		
Possible Values:	0x0	0x0 Disable		
	0x1	Enable		

SENSOR_VCC_PG	SENSOR sup	SENSOR supply VCC Power Good		
RO	This is the VO	This is the VCC Power Good status (generated by external HW).		
	[TO BE DEL	[TO BE DELETED, waiting for ON SEMI INFORMATION]		
Possible Values:	0x0	Disable		
	0x1	Enable		

SENSOR_POWERUP_STAT			
RO	When a powerup sequence is finish, this register indicates the result of the POWERUP		
	sequence.		
Possible Values:	0x0 PowerUp sequence fail		
	0x1	PowerUp sequence success	

SENSOR_POWERUP_DONE			
	This register indicates that the POWERUP sequence is finish. Read register SENSOR_POWERUP_STAT to see the result.		
Possible Values:	0x0 PowerUp sequence not started		
	0x1	PowerUp sequence finish	

### SENSOR\_SUBSAMPLING

Address: section "ACQ" base address + 0x09C

Description:

31	30	29	28	27	26	25	24
			Res	served			
23	22	21	20	19	18	17	16
			Res	served			
15	14	13	12	11	10	9	8
			reserve	ed1(11:4)			
7	6	5	4	3	2	1	0
	reserved1(3:0)			ACTIVE_SU BSAMPLING _Y	reserved0	M_SUBSAMP LING_Y	SUBSAMPLI NG_X
reserved1 (11:0)							
STATIC							
Value at Reset:		0x0					

ACTIVE_SUBSAMPLING_Y		
RW	Subsampling (Row) for R	OI Configurations
Value at Reset:	0x0	
Possible Values:	0x0	
	0x1	

reserved0				
STATIC				
Value at Reset:	0x0	0x0		
Possible Values:	0x0	Idle		
	0x1	Enable		

M_SUBSAMPLING_Y		
RW	Subsampling (Row) for M	I Region
Value at Reset:	0x0	
Possible Values:	0x0	
	0x1	

SUBSAMPLING_X		
RW	Readout in Column Subsa	ampling Mode
Value at Reset:	0x0	
Possible Values:	0x0	
	0x1	

# SENSOR\_GAIN\_ANA

Address: section "ACQ" base address + 0x0A4

Description:

SENSOR ADDRESS 204 DEC

31	30	29	28	27	26	25	24
Reserved							
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	reserved1(4:0)				AN	ALOG_GAIN(2	2:0)
7	6	5	4	3	2	1	0
	reserved0(7:0)						
·		•	•	•	•		

reserved1 (4:0)	
STATIC	
Value at Reset:	0x0

ANALOG_GAIN (2:0)		
RW		
Value at Reset:	0x1	
Possible Values:	0x1	1x
	0x3	2x
	0x7	4x

reserved0 (7:0)	
STATIC	
Value at Reset:	0x0

# SENSOR\_ROI\_Y\_START

Address: section "ACQ" base address + 0x0A8

Description:

31	30	29	28	27	26	25	24	
Reserved								
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
	reserved(5:0) Y_START(9:8)						RT(9:8)	
7	6	5	4	3	2	1	0	
Y_START(7:0)								

reserved (5:0)	
STATIC	
Value at Reset:	0x0

Y_START (9:0)	Y START				
RW	Y Start in Kernel size (Kernel is 4 lines)				
Value at Reset:	0x0				

# SENSOR\_ROI\_Y\_SIZE

Address: section "ACQ" base address + 0x0AC

Description:

31	30	29	28	27	26	25	24	
Reserved								
23	22	21	20	19	18	17	16	
Reserved								
15	14	13	12	11	10	9	8	
	reserved(5:0) Y_SIZE(9						ZE(9:8)	
7	6	5	4	3	2	1	0	
Y_SIZE(7:0)								
1 (5.0)								

reserved (5:0)	
STATIC	
Value at Reset:	0x0

Y_SIZE (9:0)	Y SIZE				
RW	Y SIZE in Kernel size (Kernel is 4 lines)				
Value at Reset:	0x302				

### SENSOR\_ROI2\_Y\_START

Address: section "ACQ" base address + 0x0B0

Description:

31	30	29	28	27	26	25	24	
Reserved								
23	22	21	20	19	18	17	16	
Reserved								
15	14	13	12	11	10	9	8	
	reserved(5:0)						Y_START(9:8)	
7	6	5	4	3	2	1	0	
Y_START(7:0)								

reserved (5:0)	
STATIC	
Value at Reset:	0x0

Y_START (9:0)	Y START
RW	Y Start in Kernel size (Kernel is 4 lines)
Value at Reset:	0x0

# SENSOR\_ROI2\_Y\_SIZE

Address: section "ACQ" base address + 0x0B4

Description:

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
reserved(5:0)						Y_SIZ	ZE(9:8)
7	6	5	4	3	2	1	0
			Y_SIZ	ZE(7:0)			
maganized (5.0)							

reserved (5:0)	
STATIC	
Value at Reset:	0x0

Y_SIZE (9:0)	Y SIZE
RW	Y SIZE in Kernel size (Kernel is 4 lines)
Value at Reset:	0x302

### SENSOR\_M\_LINES

Address: section "ACQ" base address + 0x0B8

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
M_LINES_DI SPLAY	M_SUPPRESSED(4:0)						
7	6	5	4	3	2	1	0
	M_LINES_SENSOR(7:0)						

M_LINES_DISPLAY	
RW	When setting to 1, the Y_SIZE will have the Black lines included and the first_lines_mask_cnt will be set to 1, to remove only the embedded data
Value at Reset:	0x0

M_SUPPRESSED (4:0)	
RW	Suppress the Readout of Initial Lines in the M Region
Value at Reset:	0x0

M_LINES_SENSOR (9:0)	
RW	Number of Lines to Readout from M Region in Context 0 Unit is #lines
	Total number of Black lines = M_LINES  Total number of Black lines transfered as valid Black lines= M_LINES-M_SUPRESSED
Value at Reset:	0x8

### SENSOR\_DP\_GR

Address: section "ACQ" base address + 0x0BC

#### Description:

Sensor Analog data pedestal for Gr pixels (Black offset)

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
reserved(3:0)			DP_OFFSET_GR(11:8)				
7	6	5	4	3	2	1	0
			DP_OFFSI	ET_GR(7:0)			
·							<u> </u>

reserved (3:0)	
STATIC	
Value at Reset:	0x0

DP_OFFSET_GR (11:0)	
RW	Sensor Analog data pedestal for Gr pixels (Black offset)
Value at Reset:	0x100

### SENSOR\_DP\_GB

Address: section "ACQ" base address + 0x0C0

#### Description:

Sensor Analog data pedestal for Gb pixels (Black offset)

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
	reserved(3:0)				DP_OFFSE	Γ_GB(11:8)	
7	6	5	4	3	2	1	0
			DP_OFFSI	ET_GB(7:0)			

reserved (3:0)	
STATIC	
Value at Reset:	0x0

DP_OFFSET_GB (11:0)	
RW	Sensor Analog data pedestal for Gb pixels (Black offset)
Value at Reset:	0x100

# SENSOR\_DP\_R

Address: section "ACQ" base address + 0x0C4

#### Description:

Sensor Analog data pedestal for R pixels (Black offset)

31	30	29	28	27	26	25	24	
			Rese	erved				
23	22	21	20	19	18	17	16	
			Rese	erved				
15	14	13	12	11	10	9	8	
	reserved(3:0)			DP_OFFSET_R(11:8)				
7	6	5	4	3	2	1	0	
	DP_OFFSET_R(7:0)							

reserved (3:0)	
STATIC	
Value at Reset:	0x0

DP_OFFSET_R (11:0)	
RW	Sensor Analog data pedestal for R pixels (Black offset)
Value at Reset:	0x100

#### SENSOR\_DP\_B

Address: section "ACQ" base address + 0x0C8

#### Description:

Sensor Analog data pedestal for B pixels (Black offset)

31	30	29	28	27	26	25	24	
			Rese	erved				
23	22	21	20	19	18	17	16	
			Rese	erved				
15	14	13	12	11	10	9	8	
	reserved(3:0)			DP_OFFSET_B(11:8)				
7	6	5	4	3	2	1	0	
	DP_OFFSET_B(7:0)							

reserved (3:0)	
STATIC	
Value at Reset:	0x0

DP_OFFSET_B (11:0)	
RW	Sensor Analog data pedestal for B pixels (Black offset)
Value at Reset:	0x100

# **DEBUG\_PINS**

Address: section "ACQ" base address + 0x0E0

31	30	29	28	27	26	25	24
	Reserved				Debug3_sel(4:0)		
23	22	21	20	19	18	17	16
	Reserved				Debug2_sel(4:0)		
15	14	13	12	11	10	9	8
	Reserved				Debug1_sel(4:0)		
7	6	5	4	3	2	1	0
	Reserved				Debug0_sel(4:0)		

Debug3_sel (4:0)	
RW	debug_vector(0x0) <= python_monitor0;
	debug_vector(0x1) <= python_monitor1;
	debug_vector(0x2) <= grab_mngr_trig_rdy;
	debug_vector(0x3) <= curr_trig0;
	$debug_vector(0x4) \le strobe;$
	debug_vector(0x5) <= python_exposure;
	$debug_vector(0x6) \ll FOT;$
	$debug_vector(0x7) \le readout;$
	debug_vector(0x8) <= readout_stateD;
	debug_vector(0x9) <= ext_trig;
	debug_vector(0xa) <= REGFILE.ACQ.GRAB_CTRL.GRAB_CMD;
	debug_vector(0xb) <= REGFILE.ACQ.GRAB_CTRL.GRAB_SS;
	debug_vector(0xc)<= grab_mngr_trig;
	debug_vector(0xd) <= grab_mngr_trig_rdy;
	debug_vector(0xe) <= grab_pending;
	debug_vector(0xf) <= grab_active;
	$debug_vector(0x10) \le DEC_DATA_EN;$
	$debug_vector(0x11) \le DEC_SOL;$
	debug_vector(0x12) <= DEC_SOF;
	debug_vector(0x13) <= DEC_EOL;
	debug_vector(0x14) <= DEC_EOF;
	debug_vector(0x15) <= DEC_CRC;
	debug_vector(0x16) <= DEC_TRAIN;
	debug_vector(0x17) <= fpnprnu_corr_sof;
	debug_vector(0x18) <= fpnprnu_corr_sol;
	debug_vector(0x19) <= fpnprnu_corr_data_val;
	debug_vector(0x1a) <= fpnprnu_corr_eol;
	debug_vector(0x1b) <= fpnprnu_corr_eof;
	debug_vector(0x1c) <= python_ssn_int;
	$debug\_vector(0x1d) \le debug\_lvds(0);$
	debug_vector(0x1e) <= debug_lvds(1);
	$debug\_vector(0x1f) \le 'Z';$
Value at Reset:	0x1f

```
Debug2 sel (4:0)
RW
                                    debug\_vector(0x0) \le python\_monitor0;
                                     debug_vector(0x1) <= python_monitor1;
                                    debug_vector(0x2) <= grab_mngr_trig_rdy;
debug_vector(0x3) <= curr_trig0;</pre>
                                     debug vector(0x4) \le strobe;
                                     debug_vector(0x5) <= python_exposure;
debug_vector(0x6) <= FOT;</pre>
                                     debug vector(0x7) \le readout;
                                     debug_vector(0x8) <= readout_stateD;</pre>
                                     debug_vector(0x9) <= ext_trig;
                                     debug_vector(0xa) <= REGFILE.ACQ.GRAB_CTRL.GRAB_CMD;</pre>
                                     debug_vector(0xb) <= REGFILE.ACQ.GRAB_CTRL.GRAB_SS;</pre>
                                     debug_vector(0xc)<= grab_mngr_trig;</pre>
                                     debug_vector(0xd) <= grab_mngr_trig_rdy;</pre>
                                     debug_vector(0xe) <= grab_pending;</pre>
                                     debug_vector(0xf) <= grab_active;</pre>
                                     debug_vector(0x10) <= DEC_DATA_EN;
debug_vector(0x11) <= DEC_SOL;
                                     debug vector(0x12) <= DEC SOF:
                                     debug_vector(0x13) <= DEC_EOL;
                                    debug_vector(0x14) <= DEC_EOF;
debug_vector(0x15) <= DEC_CRC;
debug_vector(0x16) <= DEC_TRAIN;
                                     debug_vector(0x17) <= fpnprnu_corr_sof;
                                     debug_vector(0x18) <= fpnprnu_corr_sol;
                                     debug_vector(0x19) <= fpnprnu_corr_data_val;
                                     debug_vector(0x1a) <= fpnprnu_corr_eol;
                                     debug vector(0x1b) \le fpnprnu corr eof;
                                     debug_vector(0x1c) <= python_ssn_int;
                                     debug_vector(0x1d) <= debug_lvds(0);</pre>
                                     debug_vector(0x1e) <= debug_lvds(1);
                                     debug\_vector(0x1f) \le 'Z';
Value at Reset:
                                    0x1f
```

```
Debug1_sel (4:0)
RW
                                  debug_vector(0x0) <= python_monitor0;</pre>
                                  debug_vector(0x1) <= python_monitor1;
                                  debug_vector(0x2) <= grab_mngr_trig_rdy;
                                  debug_vector(0x3) <= curr_trig0;</pre>
                                  debug_vector(0x4) <= strobe;
                                  debug_vector(0x5) <= python_exposure;
                                  debug vector(0x6) <= FOT;
                                  debug\_vector(0x7) \le readout;
                                  debug_vector(0x8) <= readout_stateD;</pre>
                                  debug vector(0x9) \le ext trig
                                  debug_vector(0xa) <= REGFILE.ACQ.GRAB_CTRL.GRAB_CMD;
                                  debug_vector(0xb) <= REGFILE.ACQ.GRAB_CTRL.GRAB_SS;</pre>
                                  debug_vector(0xc)<= grab_mngr_trig;</pre>
                                  debug_vector(0xd) <= grab_mngr_trig_rdy;</pre>
                                  debug_vector(0xe) <= grab_pending;</pre>
                                  debug_vector(0xf) <= grab_active
                                  debug_vector(0x10) <= DEC_DATA_EN;
                                 debug_vector(0x11) <= DEC_SOL;
debug_vector(0x12) <= DEC_SOF;
debug_vector(0x13) <= DEC_EOL;
                                  debug vector(0x14) <= DEC EOF;
                                  debug_vector(0x15) <= DEC_CRC;
                                  debug_vector(0x16) <= DEC_TRAIN;</pre>
                                  debug_vector(0x17) <= fpnprnu_corr_sof;
                                  debug_vector(0x18) <= fpnprnu_corr_sol;
                                  debug_vector(0x19) <= fpnprnu_corr_data_val;
                                  debug_vector(0x1a) <= fpnprnu_corr_eol;</pre>
                                  debug_vector(0x1b) <= fpnprnu_corr_eof;
                                  debug_vector(0x1c) <= python_ssn_int;</pre>
                                  debug_vector(0x1d) <= debug_lvds(0);
                                  debug_vector(0x1e) <= debug_lvds(1);
                                  debug\_vector(0x1f) \le 'Z';
Value at Reset:
                                 0x1f
```

Debug0_sel (4:0)	
RW	debug_vector(0x0) <= python_monitor0;
	debug_vector(0x1) <= python_monitor1;
	debug_vector(0x2) <= grab_mngr_trig_rdy;
	debug_vector(0x3) <= curr_trig0;
	$debug_vector(0x4) \le strobe;$
	debug_vector(0x5) <= python_exposure;
	$ debug\_vector(0x6)  <= FOT;$
	debug_vector(0x7) <= readout;
	debug_vector(0x8) <= readout_stateD;
	debug_vector(0x9) <= ext_trig;
	debug_vector(0xa) <= REGFILE.ACQ.GRAB_CTRL.GRAB_CMD;
	debug_vector(0xb) <= REGFILE.ACQ.GRAB_CTRL.GRAB_SS;
	debug_vector(0xc)<= grab_mngr_trig;
	debug_vector(0xd) <= grab_mngr_trig_rdy;
	debug_vector(0xe) <= grab_pending;
	debug_vector(0xf) <= grab_active;
	debug_vector(0x10) <= DEC_DATA_EN;
	debug_vector(0x11) <= DEC_SOL;
	debug_vector(0x12) <= DEC_SOF;
	debug_vector(0x13) <= DEC_EOL;
	debug_vector(0x14) <= DEC_EOF;
	$debug\_vector(0x15) \le DEC\_CRC;$
	$debug_vector(0x16) \le DEC_TRAIN;$
	debug_vector(0x17) <= fpnprnu_corr_sof;
	debug_vector(0x18) <= fpnprnu_corr_sol;
	debug_vector(0x19) <= fpnprnu_corr_data_val;
	debug_vector(0x1a) <= fpnprnu_corr_eol;
	debug_vector(0x1b) <= fpnprnu_corr_eof;
	debug_vector(0x1c) <= python_ssn_int;
	$debug\_vector(0x1d) \le debug\_lvds(0);$
	debug_vector(0x1e) <= debug_lvds(1);
	$debug\_vector(0x1f) <= 'Z';$
Value at Reset:	0x1f

### TRIGGER\_MISSED

Address: section "ACQ" base address + 0x0E8

31	30	29	28	27	26	25	24	
	Reserved		TRIGGER_MI SSED_RST		Rese	rved		
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
	TRIGGER_MISSED_CNTR(15:8)							
7	6	5	4	3	2	1	0	
	TRIGGER_MISSED_CNTR(7:0)							

TRIGGER_MISSED_RST	TRIGGER MISSED ReSeT			
WO/AutoClr	This is the trigger missed reset.			
100		Reset the Trigger counter reset		

TRIGGER_MISSED_CNTR TRIGGER MISSED Coun		NTeR
RO	This is the number of trigg	ger missed detected.
Possible Values:	Any Value	

# **SENSOR\_FPS**

Address: section "ACQ" base address + 0x0F0

31	30	29	28	27	26	25	24	
Reserved								
23	22	21	20	19	18	17	16	
Reserved								
15	14	13	12	11	10	9	8	
SENSOR_FPS(15:8)								
7	6	5	4	3	2	1	0	
	SENSOR_FPS(7:0)							

SENSOR_FPS (15:0)	SENSOR Frame Per Second
	This is the number of frames received in 1 second interval. This register can count up to 64k frame/s. This counter counts on SO_FOT event.

# **SENSOR\_FPS2**

Address: section "ACQ" base address + 0x0F4

31	30	29	28	27	26	25	24		
Reserved									
23	22	21	20	19	18	17	16		
	Reserved				SENSOR_FPS(19:16)				
15	14	13	12	11	10	9	8		
	SENSOR_FPS(15:8)								
7	6	5	4	3	2	1	0		
	SENSOR_FPS(7:0)								

SENSOR_FPS (19:0)	SENSOR Frame Per Second
	This is the number of frames received in 10 second interval. This register can count up to 1.049 million frames. This counter counts on SO_FOT event.

# **DEBUG**

Address: section "ACQ" base address + 0x1A0

31	30	29	28	27	26	25	24	
	Reserved		DEBUG_RST _CNTR		Rese	rved		
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
	Reserved							
7	6	5	4	3	2	1	0	
		Reserved			LED_TEST_0	COLOR(1:0)	LED_TEST	

DEBUG_RST_CNTR		
RW	This register clears the	e debug cntrs
Value at Reset:	0x1	
Possible Values:	0x0	
	0x1	Reset counters

LED_TEST_COLOR (1:0)		
RW		
Value at Reset:	0x0	
Possible Values:	0x0	The LED is OFF
	0x1	The LED is GREEN
	0x2	The LED is RED
	0x3	The LED is ORANGE

LED_TEST					
RW	This register will put the LED status in test mode. The test mode is controlled by LED_TEST_COLOR				
Value at Reset:	0x0				
Possible Values:	0x0 The LED is in user mode.				
	0x1	The LED is in test mode.			

# **DEBUG\_CNTR1**

Address: section "ACQ" base address + 0x1A8

31	30	29	28	27	26	25	24	
	Reserved			SENSOR_FRAME_DURATION(27:24)				
23	22	21	20	19	18	17	16	
	SENSOR_FRAME_DURATION(23:16)							
15	14	13	12	11	10	9	8	
	SENSOR_FRAME_DURATION(15:8)							
7	6	5	4	3	2	1	0	
	SENSOR FRAME DURATION(7:0)							

SENSOR_FRAME_DURATI ON (27:0)					
	up to 4.29 seconds. It can profiler heads.	the last 2 EOF received(in sys clock domain). This register can count be used to predict sensor framerate or to verify sync between 3D setting register regfile.ACQ.DEBUG.DEBUG_RST_CNTR to 0.			
Possible Values:	Any Value	Any 28 bits value			

Address: section "ACQ" base address + 0x1B8

31	30	29	28	27	26	25	24
			Rese	rved			
23	22	21	20	19	18	17	16
			Reserved				EXP_FOT
15	14	13	12	11	10	9	8
	Rese	rved			EXP_FOT_	TIME(11:8)	
7	6	5	4	3	2	1	0
	EXP_FOT_TIME(7:0)						

EXP_FOT	EXPosure duri	EXPosure during FOT			
RW	exposure in the EXP_FOT_TI	When set to '1' this register, the output exposure and strobe signals will take into account the exposure in the FOT of the frame. This timing must be programmed in register EXP_FOT_TIME.  This timing must be calculated from the OnSemi setting files .			
Value at Reset:	0x1	0x1			
Possible Values:	0x0	0x0 Disable exposure during FOT in output exposure signal and Strobe			
	0x1	Enable exposure during FOT in output exposure signal and Strobe			

EXP_FOT_TIME (11:0)	EXPosure during FOT TIME
RW	This is the time of the exposure during the FOT. This timing must be calculated from the OnSemi setting files .
	From DCF v1.2, for all LVDS modes :
	P5000 & P2000 EXP_FOT=40.666us, program value 0x9ee
	P1300 & P500 & P300 EXP_FOT=27.333us, program value 0x6ac
Value at Reset:	0x9ee

# ACQ\_SFNC

Address: section "ACQ" base address + 0x1C0

31	30	29	28	27	26	25	24
			Res	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			Res	erved			
7	6	5	4	3	2	1	0
			Reserved				RELOAD_GR AB_PARAMS

RELOAD_GRAB_PARAMS RW	This register is not used for the moment. It may be used in the future to reload the exposure time			
Value at Reset:	0x1			
Possible Values:	0x0			
	0x1			

# TIMER\_CTRL

Address: section "ACQ" base address + 0x1D0

31	30	29	28	27	26	25	24
			Reser	rved			
23	22	21	20	19	18	17	16
			Rese	rved			
15	14	13	12	11	10	9	8
	Reserved					ADAPTATIV E	
7	6	5	4	3	2	1	0
	Reserved		TIMERSTOP		Reserved		TIMERSTAR T

ADAPTATIVE					
RW	not generate trigger	When this field is set to 1, the timer will adapt the trigger to the trigger_rdy of the controller to not generate trigger missed. When the timer is programmed too fast and the ADAPTATIVE field is set to 0, trigger missed will be generated.			
Value at Reset:	0x1	0x1			
Possible Values:	0x0	0x0 Non adaptative			
	0x1	Adaptative to trigger_rdy			

TIMERSTOP	
WO/AutoClr	This field stops the internal programmable Timer Trigger

TIMERSTART	
WO/AutoClr	This field starts the internal programmable Timer Trigger.

# **TIMER\_DELAY**

Address: section "ACQ" base address + 0x1D4

31	30	29	28	27	26	25	24	
	VALUE(31:24)							
23	22	21	20	19	18	17	16	
			VALUE	E(23:16)				
15	14	13	12	11	10	9	8	
			VALU	E(15:8)				
7	6	5	4	3	2	1	0	
			VALU	JE(7:0)				

VALUE (31:0)	
RW	This register sets the delay for the first trigger generated when the timer is used.
	This register is double buffered with TimerStart register.
Value at Reset:	0x0

# **TIMER\_DURATION**

Address: section "ACQ" base address + 0x1D8

31	30	29	28	27	26	25	24
	VALUE(31:24)						
23	22	21	20	19	18	17	16
	VALUE(23:16)						
15	14	13	12	11	10	9	8
	VALUE(15:8)						
7	6	5	4	3	2	1	0
	VALUE(7:0)						

VALUE (31:0)	
	This register sets the timer duration. When the counter reaches the value programmed in this register the counter will be reseted to 0. The trigger will be generated when the counter reaches value 0x1.  This register is double buffered with TIMERSTART register.
Value at Reset:	0x0

Address Range: [0x400 - 0x460]

### **CTRL**

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
	Reserved						
7	6	5	4	3	2	1	0
Reserved			SW_CLR_ID ELAYCTRL	SW_CLR_HIS PI	SW_CALIB_S ERDES	ENABLE_DA TA_PATH	ENABLE_HIS PI

SW_CLR_IDELAYCTRL	Reset the Xilinx macro I	DELAYCTRL
RW		
Value at Reset:	0x0	
Possible Values:	0x0	No effect
	0x1	Reset IDELAYCTRL

SW_CLR_HISPI	
RW	
Value at Reset:	0x0

SW_CALIB_SERDES	Initiate the SERDES TAI	Calibrartion
WO/AutoClr		
Possible Values:	0x0	No effect
	0x1	Initiate the calibration

ENABLE_DATA_PATH	
RW	
Value at Reset:	0x0

ENABLE_HISPI	
RW	
Value at Reset:	0x0

31	30	29	28	27	26	25	24
	FSM	[(3:0)			Rese	erved	
23	22	21	20	19	18	17	16
			Res	erved			
15	14	13	12	11	10	9	8
			Res	erved			
7	6	5	4	3	2	1	0
	Rese	erved		PHY_BIT_LO CKED_ERRO R	FIFO_ERROR	CALIBRATIO N_ERROR	CALIBRATIO N_DONE

FSM (3:0)	HISPI finite state machine status		
RO			
Possible Values:	0x0	S_DISABLED	
	0x1	S_IDLE	
	0x2	S_RESET_PHY	
	0x3	S_INIT	
	0x4	S_START_CALIBRATION	
	0x5	S_CALIBRATE	
	0x6	S_PACK	
	0x7	S_FLUSH_PACKER	
	0x8	S_SOF	
	0x9	S_EOF	
	0xA	S_SOL	
	0xB	S_EOL	
	0xC	Reserved	
	0xD	Reserved	
	0xE	FSM error (Unknown state)	
	0xF	S_DONE	

PHY_BIT_LOCKED_ERRO	
RO	

FIFO_ERROR	Calibration active		
RO			
Possible Values:	0x0	No FiFo error occured	
	0x1	FiFo error occured	

CALIBRATION_ERROR	Calibration error			
RO				
Possible Values:	0x0	No calibration error		
	0x1	A calibration error occured		

CALIBRATION_DONE	Calibration sequence con	Calibration sequence completed				
RO						
Possible Values:	0x0	Calibration sequence not completed				
	0x1	Last calibration sequence completed successfully				

### **IDELAYCTRL\_STATUS**

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			Rese	erved			
7	6	5	4	3	2	1	0
			Reserved				PLL_LOCKE
							D

PLL_LOCKED	IDELAYCTR	DELAYCTRL PLL locked				
RO						
Possible Values:	0x0	IDELAYCTRL PLL unlocked				
	0x1	IDELAYCTRL PLL locked				

### **IDLE\_CHARACTER**

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
	Rese	rved			VALUI	E(11:8)	
7	6	5	4	3	2	1	0
			VALU	JE(7:0)			

VALUE (11:0)		
RW		
Value at Reset:	0x3A6	
Possible Values:	Any Value	

31	30	29	28	27	26	25	24
		Rese	erved			PIXEL_PER	R_LANE(9:8)
23	22	21	20	19	18	17	16
			PIXEL_PER	_LANE(7:0)			
15	14	13	12	11	10	9	8
		Reserved			N	MUX_RATIO(2:	(0)
7	6	5	4	3	2	1	0
		Reserved				NB_LANES(2:0	))

PIXEL_PER_LANE (9:0)	Number of pixels per lanes		
RW			
Value at Reset:	0xAE		
Possible Values:	Any Value		

MUX_RATIO (2:0)	
STATIC	This is the configuration MUX ratio of the XGS sensor used. For GTX camera the mux ratio is fixed and set to 4.
Value at Reset:	0x4

<b>NB_LANES (2:0)</b>						
RW	For GTX camer	This is the configuration number of HiSPI lanes of the XGS sensor used. For GTX camera it must be set to 4 in XGS5000, XGS3000,XGS2000 and XGS1300. For GTX camera it must be set to 6 in XGS16M, XGS12M, XGS9.4M and XGS8M XGS1300.				
Value at Reset:	0x6	0x6				
Possible Values:	0x4	0x4 4 lanes enabled				
	0x6	6 lanes enabled				
	Others	Others Reserved (All lanes are disabled)				

### FRAME\_CFG

31	30	29	28	27	26	25	24
	Rese	erved					
23	22	21	20	19	18	17	16
			LINES_PER_	FRAME(7:0)			
15	14	13	12	11	10	9	8
	Reserved			PIXE	ELS_PER_LINE(	12:8)	
7	6	5	4	3	2	1	0
			PIXELS_PER	R LINE(7:0)			

LINES_PER_FRAME (11:0)	
RW	This is the total number of lines in a frame including dummy, BL, Interpolation and valid pixels. Reset value is 3102 (XGS12M). The value may change depending on the Black Lines(BL) programmed in the M-LINES section of the frame.  Reset value is 3102 (0xc1e, XGS12M)
Value at Reset:	0xc1e

PIXELS_PER_LINE (12:0)	
RW	This is the total number of pixel in a line, including dummy, BL, Interpolation and valid pixels. Reset value is 4176 (0x1050, XGS12M)
Value at Reset:	0x1050

# FRAME\_CFG\_X\_VALID

31	30	29	28	27	26	25	24	
	Reserved			X_END(12:8)				
23	22	21	20	19	18	17	16	
	X_END(7:0)							
15	14	13	12	11	10	9	8	
	Reserved X_START(12:8)							
7	6	5	4	3	2	1	0	
	X_START(7:0)							

X_END (12:0)	
RW	This register defines the position of the last horizontal valid pixel (including initials dummy pixels, black reference pixels and interpolation pixels). The location of the last X valid pixel differs between XGS family members and configurations. The dcf will load the location of the X end. It is defined as 1-based number
	For XGS12000, in a monochrome sensor the x end is 4132 (0x1024). For XGS12000, in a color sensor the x end is 4136 (0x1028). (For BAYER correction)
Value at Reset:	0x1023

X_START (12:0)	
RW	This register defines the position of the first horizontal valid pixel (including dummy pixels, black reference pixels and interpolation pixels). The location of the first X valid pixel differs between XGS family members and configurations. The dcf will load the location of the X start. It is defined as 1-based number
	For XGS12000, in a monochrome sensor the x start is 36 (0x24). For XGS12000, in a color sensor the x start is 32 (0x22). (For BAYER correction)
Value at Reset:	0x24

# LANE\_DECODER\_STATUS (5:0)

Address: section "HISPI" base address + 0x024 + (index \* 0x4)

31	30	29	28	27	26	25	24	
				erved				
23	22	21	20	19	18	17	16	
				erved				
15	14	13	12	11	10	9	8	
Reserved	PHY_SYNC_ ERROR	PHY_BIT_LO CKED_ERRO R	PHY_BIT_LO CKED		Reserved		CALIBRATIO N_TAP_VAL UE(4)	
7	6	5	4	3	2	1	0	
C		ΓAP_VALUE(3:		CALIBRATION N_ERROR	O CALIBRATIO N_DONE	FIFO_UNDE RRUN	FIFO_OVERR UN	
PHY_SYNC_I	ERROR							
RW2C								
Value at Reset:		0x0						
Possible Values		0x0	Pixe	l bit boundarie	s unlocked			
		0x1		l bit boundarie				
R	OCKED_ERRO							
RW2C								
Value at Reset:		0x0	D: .	11.7/1	11			
Possible Values	S:	0x0	0x0 Pixel bit boundaries unlocked 0x1 Pixel bit boundaries locked					
			,					
PHY_BIT_LO	OCKED							
Possible Values	s:	0x0	Pixe	l bit boundarie	s unlocked			
		0x1 Pixel bit boundaries locked						
E (4:0)	CALIBRATION_TAP_VALU E (4:0)							
RO								
CALIBRATIO RW2C	ON_ERROR							
Value at Reset:		0x0						
and the state of t		, s						
CALIBRATIO RO	ON_DONE							

FIFO_UNDERRUN	
RW2C	
Value at Reset:	0x0

FIFO_OVERRUN	
RW2C	
Value at Reset:	0x0

# TAP\_HISTOGRAM (5:0)

Address: section "HISPI" base address + 0x03C + (index \* 0x4)

31	30	29	28	27	26	25	24		
	VALUE(31:24)								
23	22	21	20	19	18	17	16		
VALUE(23:16)									
15	14	13	12	11	10	9	8		
VALUE(15:8)									
7	6	5	4	3	2	1	0		
	VALUE(7:0)								

VALUE (31:0)	
RO	

# LANE\_PACKER\_STATUS (2:0)

Address: section "HISPI" base address + 0x054 + (index \* 0x4)

	30	29	28	27	26	25	24	
	Reserved							
23	22	21	20	19	18	17	16	
			Reserved					
15	14	13	12	11	10	9	8	
			Reserved					
7	6	5	4	3	2	1	0	
Reserved					FIFO_UNDE RRUN	FIFO_OVERR UN		

FIFO_UNDERRUN	
RW2C	
Value at Reset:	0x0

FIFO_OVERRUN	
RW2C	
Value at Reset:	0x0

#### **DEBUG**

31	30	29	28	27	26	25	24
MANUAL_C ALIB_EN	LOAD_TAPS			TAP_LANE_5(4:	0)		TAP_LANE_4 (4)
23	22	21	20	19	18	17	16
	TAP_LAN	NE_4(3:0)			TAP_LAN		
15	14	13	12	11	10	9	8
TAP_LANE_3 (0)		Т	AP_LANE_2(4	4:0)		TAP_L	ANE_1(4:3)
7	6	5	4	3	2	1	0
T	AP_LANE_1(2:	0)		T	AP_LANE_0(4:0	)	
MANUAL_CA	LIB_EN						
RW							
Value at Reset:		0x0					
LOAD_TAPS							
WO/AutoClr							
		•					
TAP_LANE_5	(4.0)						
RW	(4.0)						
Value at Reset:		0x0					
		1000					
TAP_LANE_4	(4.0)						
RW	(4.0)						
Value at Reset:		0x0					
value at Reset.		JUAU					
TABLE ASTR	(4.0)						
TAP_LANE_3	(4:0)						
RW		0.0					
Value at Reset:		0x0					
	(4.0)						
TAP_LANE_2	(4:0)						
RW							
Value at Reset:		0x0					
TAP_LANE_1	(4:0)						
RW							
Value at Reset:		0x0					
		•					

TAP_LANE_0 (4:0)	
RW	
Value at Reset:	0x0

# **Section: DPC**

Address Range: [0x480 - 0x498]

# **DPC\_CAPABILITIES**

31	30	29	28	27	26	25	24
	Rese	rved			DPC_LIST_LI	ENGTH(11:8)	
23	22	21	20	19	18	17	16
			DPC_LIST_L	ENGTH(7:0)			
15	14	13	12	11	10	9	8
			Rese	rved			
7	6	5	4	3	2	1	0
	Reserved				DPC_VI	ER(3:0)	

DPC_LIST_LENGTH (11:0)	
	This register defines the maximum number of pixels that can be corrected by the DPC module. (ONE-based).  This register is calculated with formula: (2^DPC_CORR_PIXELS_DEPTH)-1, where DPC_CORR_PIXELS_DEPTH is a generic to the DPC module.

DPC_VER (3:0)			
RO	Implemented version of the DPC module		
Possible Values:	0x0	Initial monochrone correction only, 2 lines buffered.	

# DPC\_LIST\_CTRL

31	30	29	28	27	26	25	24
Rese	rved	dpc_fifo_reset	dpc_firstlast_li ne_rem		dpc_list_co	ount(11:8)	
23	22	21	20	19	18	17	16
			dpc_list_c	ount(7:0)			
15	14	13	12	11	10	9	8
dpc_pattern0_ cfg	dpc_enable	dpc_list_WRn	dpc_list_ss		dpc_list_a	add(11:8)	
7	6	5	4	3	2	1	0
			dpc_list_	add(7:0)			

dpc_fifo_reset				
RW	Write '1' then '0' to field dpcL_FIFO_RST to reset overrun/underrun flags of the line buf and reset the Fifo logic.			
	The DPC dual	The DPC dual port ram is not SW reset.		
	The fifo in each processing DPC unit is HW reset at each SOF.			
Value at Reset:	0x0			
Possible Values:	0x0	Fifo in normal operation		
	0x1	Fifo in reset State		

dpc_firstlast_line_rem				
RW	corrected. This can be usef	This can be usefull if we want to correct the 4 pixels in the corners of the image. The SW can program two more lines in the frame so the DPC macro can have enough pixels to correct the		
Value at Reset:	0x0			
Possible Values:	0x0	Do not remove any lines of the image received		
	0x1	Remove first and last line of the image received		

dpc_list_count (11:0)			
RW	This is the number of entries in the DPC list. The driver need to set the dcp_list_count in order to correct the image. The value 0 is allowed and when set to 0 no pixel will be corrected. Up to (2^DPC_CORR_PIXELS_DEPTH)-1 pixels can be corrected. If generic DPC_CORR_PIXELS_DEPTH in XGS_Athena module is set to 9, up to 511 pixels may be corrected.		
Value at Reset:	0x0		
Possible Values:	Any Value	0 to 2^DPC_CORR_PIXELS_DEPTH	

dpc_pattern0_cfg			
RW	This field configures the behabieur of the correction pattern 0x0. If this field is set to 0x0 then the current pixel will not be corrected. If this field is set to 0x1 then the current pixel will be replaced by the value 0x3ff (white pixel)		
Value at Reset:	0x0		
Possible Values:	0x0	Do not correct current pixel	
	0x1	Replace current pixel by a white pixel (0x3ff)	

dpc_enable				
RW	the dead pixels	Dead Pixel Correction core Enable, when this field is set to 1, the DPC logic will correct all the dead pixels that are listed in the DPC list.  The grab must be idle when changing this register.		
Value at Reset:	0x0			
Possible Values:	0x0	DPC logic is bypassed		
	0x1	DPC logic is enabled		

dpc_list_WRn				
RW	with the dpc_l	This is the Write/ReadN flag. To write to the DPC list set this bit to 1 and start the transaction with the dpc_list_ss field. To read from the DPC list set this bit to 0 and start the transaction with the dpc_list_ss field.		
Value at Reset:	0x0			
Possible Values:	0x0	0x0 Read list operation		
	0x1	Write list operation		

dpc_list_ss				
WO/AutoClr		This is the DPC snapshot. In order to start a write or read transaction the snapsot needs to be writen to '1'. This bit is a auto clear regsiter.		
Possible Values:	0x0	Do nothing		
	0x1	Start the READ/WRITE transaction		

dpc_list_add (11:0)	
RW	This is the address of the DPC list to be access by the read/write operation. Pixel 0 to correct is located at address b000000. Since the dpc_list_count field is also 6 bit wide, address 0 to 62 of the list can be used.  Address 0x3f cannot be used. This DPC location will not be corrected.
Value at Reset:	0x0
value at Reset.	UXU
Possible Values:	Valid DPC adress

#### DPC\_LIST\_STAT

31	30	29	28	27	26	25	24
	dpc_fifo_overr			Rese	rved		
rrun	un						
23	22	21	20	19	18	17	16
			Rese	rved			
15	14	13	12	11	10	9	8
			Rese	rved			
7	6	5	4	3	2	1	0
			Rese	rved			

dpc_fifo_underrun						
RO		This is the fifo underrun status of the 2 linebuffers in the dpc macro. Write '1' then '0' to field dpc FIFO RST to reset this flag and reset the Fifo logic.				
Possible Values:	0x0	0x0 Underrun not detected				
	0x1	Underrun detected				

dpc_fifo_overrun					
	This is the fifo overrun status of the 2 linebuffers in the dpc macro. Write '1' then '0' to field dpc_FIFO_RST to reset this flag and reset the Fifo logic.				
Possible Values:	0x0	Overrun not detected			
	0x1	Overrun detected			

#### DPC\_LIST\_DATA1

31	30	29	28	27	26	25	24
	Reserved				dpc_list_co	orr_y(11:8)	
23	22	21	20	19	18	17	16
	dpc_list_corr_y(7:0)						
15	14	13	12	11	10	9	8
	Reserved			dŗ	oc_list_corr_x(12	:8)	
7	6	5	4	3	2	1	0
	dpc_list_corr_x(7:0)						

dpc_list_corr_y (11:0)	
RW	This is Y location of the pixel to be corrected when executing a write to the DPC list.
Value at Reset:	0x0

dpc_list_corr_x (12:0)	
RW	This is X location of the pixel to be corrected when executing a write to the DPC list.
Value at Reset:	0x0

#### DPC\_LIST\_DATA2

31	30	29	28	27	26	25	24
			Rese	erved			
23	22	21	20	19	18	17	16
			Rese	erved			
15	14	13	12	11	10	9	8
			Rese	erved			
7	6	5	4	3	2	1	0
	dpc_list_corr_pattern(7:0)						

dpc_list_corr_pattern (7:0)	
RW	This is pattern of the pixel to be corrected when executing a write to the DPC list.
	2 bit correction: 34, 17, 136, 68 4 bit correction: 170, 153, 51, 204, 85, 102 6 bit correction: 187,238 (mapped to 170), 119,221 (mapped to 85) 8 bit correction: 255 Set pixel to 255 (white), debug: 0
Value at Reset:	0x0

#### DPC\_LIST\_DATA1\_RD

31	30	29	28	27	26	25	24
	Rese	rved			dpc_list_co	orr_y(11:8)	
23	22	21	20	19	18	17	16
	dpc_list_corr_y(7:0)						
15	14	13	12	11	10	9	8
Reserved				dŗ	oc_list_corr_x(12	:8)	
7	6	5	4	3	2	1	0
	dpc_list_corr_x(7:0)						

dpc_list_corr_y (11:0)	
RO	This is Y location of the pixel to be corrected when executing a write to the DPC list.

dpc_list_corr_x (12:0)	
RO	This is X location of the pixel to be corrected when executing a write to the DPC list.

# DPC\_LIST\_DATA2\_RD

31	30	29	28	27	26	25	24	
Reserved								
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
	Reserved							
7	6	5	4	3	2	1	0	
	dpc_list_corr_pattern(7:0)							

dpc_list_corr_pattern (7:0)	
RO	This is pattern of the pixel to be corrected when executing a write to the DPC list.
	2 bit correction: 34, 17, 136, 68 4 bit correction: 170, 153, 51, 204, 85, 102 6 bit correction: 187,238 (mapped to 170), 119,221 (mapped to 85) 8 bit correction: 255 Set pixel to 255 (white), debug: 0

# **Section: LUT**

Address Range: [0x4B0 - 0x4B4]

# LUT\_CTRL

31	30	29	28	27	26	25	24	
Reserved LUT_BYPAS			LUT_BYPAS S	Reserved				
23	22	21	20	19	18	17	16	
	LUT_DATA_W(7:0)							
15	14	13	12	11	10	9	8	
	LUT_SEL(3:0) LUT_WRN LUT_SS LUT_ADD(9:8)							
7	6	5	4	3	2	1	0	
LUT_ADD(7:0)								

LUT_BYPASS	LUT BYPASS
	When set this register to '1', the LUT logic will not be used, and the 10 bits data will en send to the DMA. This register is used for optical test usage since the Perceptron/N3 have only 10 to 8 bits LUT only. The DMA must be configured in synthesys to be able to transfert 10bpp images.
Value at Reset:	0x0

LUT_DATA_W (7:0)	LUT DATA to Write
RW	Data to write in the LUT.
Value at Reset:	0x0

LUT_SEL (3:0)	LUT SELection
RW	LUT programmation selector.
	The Color and Mono shares the same 8 physical LUT.
Value at Reset:	0x0

LUT_WRN	LUT Write ReadNot					
RW	LUT Write mode	LUT Write mode				
Value at Reset:	0x0					
Possible Values:	0x0 Read operation					
	0x1	Write operation				

LUT_SS	LUT SnapShot
WO/AutoClr	Start the LUT READ or WRITE OPERATION

LUT_ADD (9:0)	
RW	
Value at Reset:	0x0

# **LUT\_RB**

31	30	29	28	27	26	25	24	
Reserved								
23	22	21	20	19	18	17	16	
	Reserved							
15	14	13	12	11	10	9	8	
	Reserved							
7	6	5	4	3	2	1	0	
	LUT_RB(7:0)							

LUT_RB (7:0)	
STATIC	Not Implemented to save FPGA ressources
Value at Reset:	0x0

Address Range: [0x700 - 0x7FC]

Description:

Access Xilinx embedded system monitoring module.

See Xilinx UG480

#### **TEMP**

31	30	29	28	27	26	25	24	
Reserved								
23	22	21	20	19	18	17	16	
Reserved								
15	14	13	12	11	10	9	8	
	SMTEMP(11:4)							
7	6	5	4	3	2	1	0	
	SMTEMP(3:0)				Rese	rved		

SMTEMP (11:0)	System Monitor TEMPerature					
	This field reports the temperature of the die. Maximum-measurement error is $\pm 4$ degC. The temperature in Celcius = (SMTEMP*503.975/4096) – 273.15.					
Possible Values:	Any Value					

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
			SMVIN	T(11:4)			
7	6	5	4	3	2	1	0
	SMVINT(3:0) Reserved						

SMVINT (11:0)	System Monitor VCCINT					
	This field reports voltage for VCCINT supply: VCCINT = (SMVINT/4096)x3V. VCCINT is the core voltage nominally set to 1.0V					
Possible Values:	Any Value					

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
			SMVAU	X(11:4)			
7	6	5	4	3	2	1	0
	SMVAUX(3:0) Reserved						

SMVAUX (11:0)	System Monitor VCCAUX					
	This field reports voltage for VCCAUX supply: VCCAUX = (SMVAUX/4096)x3V. VCCAUX is the auxiliary voltage nominally set to 1.8V.					
Possible Values:	Any Value					

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
			SMVBRA	AM(11:4)			
7	6	5	4	3	2	1	0
	SMVBRAM(3:0) Reserved						

SMVBRAM (11:0)	System Monitor VCCBRAM					
	This field reports voltage for VCCBRAM supply: VCCBRAM = (SMVBRAM/4096)x3V. VCCBRAM is the block RAM supply nominally set to 1.0V.					
Possible Values:	Any Value					

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	SMTMAX(11:4)						
7	6	5	4	3	2	1	0
	SMTMA	AX(3:0)			Rese	rved	

SMTMAX (11:0)	System Monitor Temperature MAXimum					
RO	This field reports the maximum temperature that has been measured by on-chip sensor. The maximum temperature (in Celcius) = $(SMTMAX*503.975/4096) - 273.15$ .					
Possible Values:	Any Value					

31	30	29	28	27	26	25	24
	Reserved						
23	22	21	20	19	18	17	16
	Reserved						
15	14	13	12	11	10	9	8
	SMTMIN(11:4)						
7	6	5	4	3	2	1	0
	SMTMIN(3:0) Reserved						

SMTMIN (11:0)	System Monitor Temperature MINimum					
	This field reports the maximum temperature that has been measured by on-chip sensor. The maximum temperature (in Celcius) = (SMTMIN*503.975/4096) – 273.15.					
Possible Values:	Any Value					