## Testing types

- Normal = test inputs well within the programs expected range of input values
- Extreme = test inputs at the boundaries of the programs expected range of input values
- Exceptional = test inputs outwith the boundaries of the programs expected range of input values

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Test	Testing type	Expected result	Actual result	Screenshot
Server startup	Normal	The server should start up as expected	The server starts up as expected	<pre>student@osboxes ~/cwk2/server \$ ./server Waiting for incoming connections Waiting for a client to connect</pre>
Client startup	Normal	The client should start up and be handled by the server	The client starts up and is handled as expected	<pre>student@osboxes ~/cwk2/client \$ ./client Connected to server 1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option&gt;</pre>

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Multiple client connections	Normal	The server should handle multiple client connections at once	The server handles multiple client connections at once	File Edit View Terminal Tabs Help  student@osboxes ~/cwk2/client \$ ./client Connected to server  1. Display server IP and student ID  2. Display uname information  3. Display server upload dir files  5. Get specified file from server and save in client dir  6. Exit option>  1 File Edit View Terminal Tabs Help  student@osboxes ~/cwk2/client \$ ./client Connected to server  1. Display server IP and student ID  2. Display server time  3. Display server time  3. Display server time  3. Display server time  5. Get specified file from server and save in client dir  6. Exit option>  1 File Edit View Terminal Tabs Help  student@osboxes ~/cwk2/client \$ ./client Connected to server  1. Display server IP and student ID  2. Display server time  3. Display server time  3. Display server upload dir files  5. Get specified file from server and save in client dir  6. Exit option>  1 File Edit View Terminal Tabs Help  student@osboxes ~/cwk2/client \$ ./client Connected to server  1. Display server IP and student ID  2. Display server time  3. Display server time  3. Display server time  4. Display server time  5. Get specified file from server and save in client dir  6. Exit option>	File Edit View Terminal Tabs Help  student@osboxes ~/cwk2/client \$ ./client Connected to server  1. Display server IP and student ID  2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option>  Terminal file Edit View Terminal Tabs Help  student@osboxes ~/cwk2/server \$ ./server Waiting for incoming connections Waiting for a client to connect Connection accepted Handler assigned Waiting for a client to connect Waiting for a client to connect
	<u> </u>		<u> </u>		, <del>M</del>

Display server IP and student ID	Extreme	The server should send the server IP and student ID strings over, the client should then output these strings	The server sends the server IP and student ID string over, the client then outputs these values	<ol> <li>Display server IP and student ID</li> <li>Display server time</li> <li>Display uname information</li> <li>Display server upload dir files</li> <li>Get specified file from server and save in client dir</li> <li>Exit</li> <li>option&gt; 1</li> <li>IP: 192.168.44.129 Student ID: S1507940</li> </ol>
Display server time information	Normal	The server should send the server time and date information as a string to the client. The client should then output this information.	The server sends the server time and date information as a string to the client, the client then outputs this information.	1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> 2 Sun Dec 10 14:07:52 2017
Display server uname information	Normal	The server should send the utsname struct information over to the client, the client should then print out this uts information	The server send the utsname struct information over to the client, the client then prints out this information.	1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> 3 Node name: osboxes System name: Linux Release: 3.19.0-32-generic Version: #37~14.04.1-Ubuntu SMP Thu Oct 22 09:41:40 UTC 2015 Machine: x86_64

Display small collection of files in the server upload directory (string < 15 byte length, starting mem alloc is 15 bytes)	Normal	The server should create a string showing all files in the servers upload directory. this should be done without having to realloc memory for the string pointer used (contains 15 bytes). File string should be f1 f2 f3 f4 which is < 15 bytes so no need to realloc	The server created a string showing all files in the servers upload directory.  Memory did not have to be realloced for the string pointer used, this is shown through the "entered" print message in the server code (present during testing only) included in the code for handling reallocs	<pre>Waiting for incoming connections Waiting for a client to connect Connection accepted Handler assigned Waiting for a client to connect  1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option&gt; 4 Regular files in the servers upload dir: f4 f3 f2 f1  if ((int) strlen(regfiles) + (int) strlen(file) &gt;= malloc_usable_size(regfiles)){    printf("entered");    char *regfiles_resz = realloc(regfiles, (int) malloc_usable_size(regfiles) * 2);    regfiles = regfiles_resz;</pre>
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	T	1	l	1 Display compan ID and student ID
Display large	Extreme	The server should	The server created a	<ol> <li>Display server IP and student ID</li> <li>Display server time</li> </ol>
collection of files		create a string	string showing all	3. Display uname information
in the server		showing all files in	files in the servers	<ol> <li>Display server upload dir files</li> <li>Get specified file from server and save in client dir</li> </ol>
upload directory		the servers upload	upload directory. The	6. Exit
(string > 15 byte		directory. This	server reallocated	option> 4 Regular files in the servers upload dir:
length, starting		should involve	memory used by the	file9.txt
mem alloc is 15		reallocating	string pointer	file8.txt file7.txt
bytes)		memory for the	String pointer	file6.txt
bytes		-		file5.txt
		string pointer as		file4.txt file30.txt
		the string will be		file3.txt
		more than 15		file29.txt file28.txt
		bytes.		file27.txt
				file26.txt file25.txt
				file24.txt
				file23.txt file22.txt
				file21.txt
				<pre>file20.txt file2.txt</pre>
				file19.txt
				file18.txt file17.txt
				file16.txt
				file15.txt file14.txt
				file13.txt
				file12.txt file11.txt
				file10.txt
				file1.txt f4
				f3
				f2 f1
				Waiting for incoming connections
				Waiting for a client to connect
				Connection accepted
				Handler assigned
				Waiting for a client to connect
				entered
	<u> </u>			

Getting specified file from server upload directory and saving in client executable working directory	Extreme	The requested file should have its file contents copied into a string by the server, then these file contents should be placed into the working directory of the client executable, within a file of the same name.	The requested file had its file contents copied into a string by the server, these file contents were successfully place into the working directory of the client executable in a file of the same name as the original file.	client client.o Makefile rdwrn.h client.c ip.txt rdwrn.c rdwrn.o  1. Display server IP and student ID  2. Display server time  3. Display uname information  4. Display server upload dir files  5. Get specified file from server and save in client dir  6. Exit option> 5 Enter the name of the file to retreive: testfile.txt client.c ip.txt rdwrn.c rdwrn.h testfile.txt client.c ip.txt rdwrn.c rdwrn.o  File Edit View Search Tools Documents Help  1
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The server should handle the error and avoid crashing while the client should display an error message informing the user why the error has occurred.	The server was able to handle the error and avoid crashing, an error message was also displayed to the user. I decided that the error message should be changed to be more accurate as to why the error occurred.	<pre>student@osboxes ~/cwk2/client \$ ./client Connected to server 1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option&gt; 5 Enter the name of the file to retreive: notARealFile.txt file can't be opened or is undreadable Waiting for incoming connections</pre>
		Waiting for a client to connect  Connection accepted  Handler assigned  Waiting for a client to connect
The server should handle the error and avoid crashing while the client should display an error message informing the user why the error has occurred	The server was able to handle the error and avoid crashing. The client displayed the appropriate error message.	1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> 5 Enter the name of the file to retreive: notARealFile.txt file doesn't exist or is undreadable  Waiting for incoming connections Waiting for a client to connect Connection accepted Handler assigned Waiting for a client to connect
	handle the error and avoid crashing while the client should display an error message informing the user why the error has occurred.  The server should handle the error and avoid crashing while the client should display an error message informing the user why the error has	handle the error and avoid crashing while the client should display an error message informing the user why the error and avoid crashing while the client should display an error message informing the user why the error and avoid crashing while the client should display an error message informing the user why the error has

Selecting all	Normal	The server should	The server was able	Connected to server
_	Normai			1. Display server IP and student ID
options		be able to deliver	to deliver all	2. Display server time
individually in		all functionality	functionality in a	3. Display uname information
one run of the		even after other	single run of the	4. Display server upload dir files
client server		functionality has	client server	5. Get specified file from server and save in client dir
application.		been used. Each	application.	6. Exit
			аррисацоп.	option> 1
		component of		IP: 192.168.44.129 Student ID: S1507940 1. Display server IP and student ID
		functionality		2. Display server time
		should not		3. Display uname information
		interfere with		4. Display server upload dir files
		other components.		5. Get specified file from server and save in client dir
		other components.		6. Exit
				option> 2
				Sun Dec 10 17:07:25 2017
				1. Display server IP and student ID
				2. Display server time
				3. Display uname information
				4. Display server upload dir files
				5. Get specified file from server and save in client dir
				6. Exit
				option> 3
				Node name: osboxes
				System name: Linux Release: 3.19.0-32-generic
				Version: #37~14.04.1-Ubuntu SMP Thu Oct 22 09:41:40 UTC 2015
				Machine: x86_64
				1. Display server IP and student ID
				2. Display server time
				3. Display uname information
				4. Display server upload dir files
				5. Get specified file from server and save in client dir
				6. Exit option> 4
				Regular files in the servers upload dir:
				testfile.txt
				file9.txt
				file8.txt
				file7.txt
				file6.txt
				file5.txt
				file4.txt file30.txt
				file3.txt
				file29.txt
				file28.txt

file27.txt file26.txt file25.txt file24.txt file23.txt file22.txt file21.txt file20.txt file2.txt file19.txt file18.txt file17.txt file16.txt file15.txt file14.txt file13.txt file12.txt file11.txt file10.txt file1.txt f3 f2 1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> 5
Enter the name of the file to retreive: testfile.txt 1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> 6 Goodbye! student@osboxes ~/cwk2/client \$

Server handling	Normal	The server should	The server continues	Terminal - + :	× Terminal - + × File Edit View Terminal Tabs Help
multiple clients		continue running	running even if a	student@osboxes ~ \$ cd cwk2/client	student@osboxes ~ \$ cd cwk2/client
quitting and still		even if a user exits	user exits the client	student@osboxes ~/cwk2/client \$ ./client	student@osboxes ~/cwk2/client \$ ./client
				Connected to server  1. Display server IP and student ID	Connected to server  1. Display server IP and student ID
running		the client program	program.	2. Display server time	2. Display server time
				3. Display uname information	3. Display uname information
				<ol> <li>Display server upload dir files</li> <li>Get specified file from server and save in client dir</li> </ol>	4. Display server upload dir files 5. Get specified file from server and save in client dir
				6. Exit	6. Exit
				option> 6 Goodbye!	option> 6 Goodbye!
				student@osboxes ~/cwk2/client \$	student@osboxes ~/cwk2/client \$ \Bar{\Bar{\Bar{\Bar{\Bar{\Bar{\Bar{
				States (Geomotics / State) States + [	Canada Securities / Since / Since / Li
				Terminal - + :	Jerminal - * X
				File Edit View Terminal Tabs Help	File Edit View Terminal Tabs Help
				student@osboxes ~/cwk2/client \$ ./client	student@osboxes ~/cwk2/server \$ ./server
				Connected to server	Waiting for incoming connections
				1. Display server IP and student ID 2. Display server time	Waiting for a client to connect Connection accepted
				3. Display uname information	Handler assigned
				4. Display server upload dir files	Waiting for a client to connect
				<ol><li>Get specified file from server and save in client dir</li><li>Exit</li></ol>	Connection accepted Handler assigned
				option> 6	Waiting for a client to connect
				Goodbye!	Connection accepted
				student@osboxes ~/cwk2/client \$	Handler assigned Waiting for a client to connect
					waiting for a client to connect
					Thread 140308834428672 exiting
					54 Thread 140308842821376 exiting
					Thread 140308842821376 exiting 54
					Thread 140308851214080 exiting

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Entering invalid values into function choice menu	Exceptional	The client should output an error message. Both the client and server should continue to run	The client outputs an error message. Both the client and server continue to run.	1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> 0 Invalid choice - choose an option from 1 to 6! 1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> ewjif Invalid choice - choose an option from 1 to 6! 1. Display server IP and student ID 2. Display server time 3. Display server time 3. Display uname information 4. Display server upload dir files	
				4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> 7 Invalid choice - choose an option from 1 to 6! 1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> 99 Invalid choice - choose an option from 1 to 6! 1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client dir 6. Exit option> -10 Invalid choice - choose an option from 1 to 6! 1. Display server IP and student ID 2. Display server time 3. Display server time 3. Display server time 3. Display server time 3. Display server upload dir files	
				5. Get specified file from server and save in client dir 6. Exit option>	

Requesting files string when no upload directory is present on server	Exceptional	The server should inform the client no upload directory exists. The client should output an error message reflecting this	The server informs the client no upload directory exists. The client outputs an error message reflecting this.  However	<pre>student@osboxes ~/cwk2/server \$ ls Makefile rdwrn.h server server.o rdwrn.c rdwrn.o server.c upload student@osboxes ~/cwk2/server \$ mv upload student@osboxes ~/cwk2/server \$ ls Makefile rdwrn.h server server.o rdwrn.c rdwrn.o server.c student@osboxes ~/cwk2/server \$</pre>
				<ol> <li>Display server IP and student ID</li> <li>Display server time</li> <li>Display uname information</li> <li>Display server upload dir files</li> <li>Get specified file from server and save in client dir</li> <li>Exit</li> <li>option&gt; 4</li> <li>error: no upload directory exists on the server</li> </ol>
Requesting file when no upload directory is present on the server	Exceptional	The server should inform the client the file doesn't exist/ is unreadable. The client should output an error message to reflect this.	The server informs the client the file doesn't exist/ is unreadable. The client ouputs an error message to reflect this.	1. Display server IP and student ID 2. Display server time 3. Display uname information 4. Display server upload dir files 5. Get specified file from server and save in client d: 6. Exit option> 5 Enter the name of the file to retreive: testfile.txt file doesn't exist or is unreadable

Server signal handler operation on sigint signal received	normal	The server should output its total execution time then halt	The server outputs its total execution time then halts.	<pre>student@osboxes ~/cwk2/server \$ ./server Waiting for incoming connections Waiting for a client to connect ^C total execution time in minutes and seconds(mins:secs): 00:11 student@osboxes ~/cwk2/server \$</pre>	
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