

EXPERIMENT 3

Experiment No. 03

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```
#include<stdio.h>
#include<stdlib.h>
#include<ctype.h>
#include<string.h>

#define SIZE 100
char stack[SIZE];
int top = -1;

/* === define push operation === */
void push(char item)
{
    if(top >= SIZE-1)
    {
        printf("\n Stack Overflow.");
    }
    else
    {
        top = top+1;
        stack[top] = item;
    }
}

/* === define pop operation === */
char pop()
{
    char item ;

    if(top <0)
    {
        printf("stack under flow: invalid infix expression");
        getchar();
        /* underflow may occur for invalid expression */
        /* where ( and ) are not matched */
        exit(1);
    }
    else
    {
        item = stack[top];
        top = top-1;
        return(item);
    }
}

/* === define function that is used to determine whether any symbol is operator or not
    this fucntion returns 1 if symbol is opreator else return 0 === */

int is_operator(char symbol)
```

```

{
    if(symbol == '^' || symbol == '*' || symbol == '/' || symbol == '+' || symbol
== '-')
    {
        return 1;
    }
    else
    {
        return 0;
    }
}

/* === define function that is used to assign precedence to operator.
    Here ^ denotes exponent operator.
    In this function we assume that higher integer value means higher precedence ===
*/

int precedence(char symbol)
{
    if(symbol == '^')
    {
        return(3);
    }
    else if(symbol == '*' || symbol == '/')
    {
        return(2);
    }
    else if(symbol == '+' || symbol == '-')
    {
        return(1);
    }
    else
    {
        return(0);
    }
}

void InfixToPostfix(char infix_exp[], char postfix_exp[])
{
    int i, j;
    char item;
    char x;

    push('(');          /* push '(' onto stack */
    strcat(infix_exp, ")"); /* add ')' to infix expression */

    i=0;
    j=0;
    item=infix_exp[i];

    while(item != '\0')
    {
        if(item == '(')
        {
            push(item);
        }
        else if( isdigit(item) || isalpha(item))
        {
            postfix_exp[j] = item;          /* add operand symbol to
postfix expr */
            j++;
        }
        else if(is_operator(item) == 1)    /* means symbol is operator */
        {
            x=pop();
            while(is_operator(x) == 1 && precedence(x)>=
precedence(item))
            {

```

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        postfix_exp[j] = x;           /* so pop all higher
precedence operator and */
        j++;
        x = pop();                   /* add them to postfix
expression */
    }
    push(x);

    push(item);                      /* push current operator
symbol onto stack */
}
else if(item == ')')                /* if current symbol is ')' then
*/
{
    x = pop();                      /* pop and keep popping until
*/
    while(x != '(')                 /* '(' encountered */
    {
        postfix_exp[j] = x;
        j++;
        x = pop();
    }
}
else
{ /* if current symbol is neither operand not '(' nor ')' and nor
operator */
    printf("\nInvalid infix Expression.\n");
    getchar();
    exit(1);
}
i++;

    item = infix_exp[i];
}
if(top>0)
{
    printf("\nInvalid infix Expression.\n");
    getchar();
    exit(1);
}
}

postfix_exp[j] = '\0'; /* add sentinel else puts() fuction */
/* will print entire postfix[] array upto SIZE */

}

/* === main function begins === */
int main()
{
    char infix[SIZE], postfix[SIZE];

    printf("\n Enter Infix expression : ");
    gets(infix);

    InfixToPostfix(infix,postfix);
    printf(" Postfix Expression: ");
    puts(postfix);

    return 0;
}

```

```
pc@noname:~/Desktop/Amey$ ./a.out nexpt3.c
```

```
Enter Infix expression : 5*8
```

```
Postfix Expression: 58*
```