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Exp 4

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#include <stdio.h>
#define MAX 10
int deque[MAX];
int left = -1, right = -1;
void input_deque(void);
void output_deque(void);
void insert_left(void);
void insert right(void);
void delete_left(void);
void delete_right(void);
void display(void);
  int main()
  {
  int option;
  printf("\n *****MAIN MENU*****");
  printf("\n 1.Input restricted deque");
  printf("\n 2.Output restricted deque");
  printf("\n Enter your option: ");
  scanf("%d",&option);
        switch(option)
        {
        case 1:
        input_deque();
        break;
        case 2:
        output_deque();
        break;
        }
        return 0;
  void input_deque()
  int option;
  do
  {
  printf("\n\n INPUT RESTRICTED DEQUE");
  printf("\n\n 1.Insert at right");
  printf("\n 2.Delete from left");
  printf("\n 3.Delete from right");
  printf("\n 4.Display");
  printf("\n 5.Quit");
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printf("\n Enter your option : ");
scanf("%d",&option);
     switch(option)
     {
     case 1:
     insert_right();
     break;
     case 2:
     delete_left();
     break;
      case 3:
     delete_right();
      break;
     case 4:
     display();
     break;
     }
             }while(option!=5);
void output_deque()
int option;
do
{
printf("\n\nOUTPUT RESTRICTED DEQUE");
printf("\n\n1.Insert at right");
printf("\n 2.Insert at left");
printf("\n 3.Delete from left");
printf("\n 4.Display");
printf("\n 5.Quit");
printf("\n Enter your option : ");
scanf("%d",&option);
switch(option)
{
case 1:
insert_right();
break;
case 2:
insert_left();
break;
case 3:
delete_left();
break;
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case 4:
display();
break;
}
      }while(option!=5);
void insert_right()
int val;
printf("\n Enter the value to be added:");
scanf("%d", &val);
if((left == 0 \&\& right == MAX-1) || (left == right+1))
printf("\n OVERFLOW");
return;
if (left == -1) /* if queue is initially empty */
left = 0;
right = 0;
else
if(right == MAX-1) /*right is at last position of queue */
right = 0;
else
right = right+1;
deque[right] = val;
void insert_left()
{
int val;
printf("\n Enter the value to be added:");
scanf("%d", &val);
if((left == 0 && right == MAX-1) || (left == right+1))
printf("\n Overflow");
return;
if (left == -1)/*If queue is initially empty*/
left = 0;
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right = 0;
else
if(left == 0)
left=MAX-1;
else
left=left-1;
deque[left] = val;
void delete_left()
if (left == -1)
printf("\n UNDERFLOW");
return;
}
printf("\n The deleted element is : %d", deque[left]);
if(left == right) /*Queue has only one element */
left = -1;
right = -1;
else
if(left == MAX-1)
left = 0;
else
left = left+1;
void delete_right()
if (left == -1)
printf("\n UNDERFLOW");
return;
printf("\n The element deleted is : %d", deque[right]);
if(left == right) /*queue has only one element*/
left = -1;
right = -1;
```

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}
else
if(right == 0)
right=MAX-1;
else
right=right-1;
void display()
int front = left, rear = right;
if(front == -1)
printf("\n QUEUE IS EMPTY");
return;
printf("\n The elements of the queue are : ");
if(front <= rear )</pre>
while(front <= rear)</pre>
printf("%d",deque[front]);
front++;
else
while(front <= MAX-1)
printf("%d", deque[front]);
front++;
front = 0;
while(front <= rear)</pre>
printf("%d",deque[front]);
front++;
printf("\n");
```