

fsxdot



```
graph LR; A[fsxdot] --> B[amici::AmiVector::getNVector]
```

A diagram showing a mapping from a variable 'fsxdot' to a function 'amici::AmiVector::getNVector'. The variable is in a grey box on the left, and the function is in a white box on the right. A blue arrow points from the variable box to the function box.

amici::AmiVector::getNVector