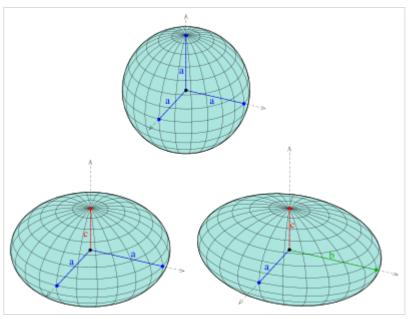


Ellipsoid

An **ellipsoid** is a surface that can be obtained from a <u>sphere</u> by deforming it by means of directional <u>scalings</u>, or more generally, of an <u>affine</u> transformation.

An ellipsoid is a <u>quadric surface</u>; that is, a <u>surface</u> that may be defined as the <u>zero set</u> of a <u>polynomial</u> of degree two in three variables. Among quadric surfaces, an ellipsoid is characterized by either of the two following properties. Every planar <u>cross section</u> is either an <u>ellipse</u>, or is empty, or is reduced to a single point (this explains the name, meaning "ellipse-like"). It is <u>bounded</u>, which means that it may be enclosed in a sufficiently large sphere.

An ellipsoid has three pairwise perpendicular axes of symmetry which intersect at a center of



Examples of ellipsoids with equation $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$:

Sphere,
$$a = b = c = 4$$
, top;
Spheroid, $a = b = 5$, $c = 3$, bottom left;
Tri-axial ellipsoid, $a = 4.5$, $b = 6$; $c = 3$, bottom right

<u>symmetry</u>, called the center of the ellipsoid. The <u>line segments</u> that are delimited on the axes of symmetry by the ellipsoid are called the *principal axes*, or simply axes of the ellipsoid. If the three axes have different lengths, the figure is a **triaxial ellipsoid** (rarely **scalene ellipsoid**), and the axes are uniquely defined.

If two of the axes have the same length, then the ellipsoid is an *ellipsoid of <u>revolution</u>*, also called a <u>spheroid</u>. In this case, the ellipsoid is invariant under a <u>rotation</u> around the third axis, and there are thus infinitely many ways of choosing the two perpendicular axes of the same length. In the case of two axes being the same length:

- If the third axis is shorter, the ellipsoid is a sphere that has been flattened (called an *oblate spheroid*).
- If the third axis is longer, it is a sphere that has been lengthened (called a *prolate spheroid*).

If the three axes have the same length, the ellipsoid is a sphere.

Standard equation

The general ellipsoid, also known as triaxial ellipsoid, is a quadratic surface which is defined in <u>Cartesian</u> coordinates as:

$$rac{x^2}{a^2} + rac{y^2}{b^2} + rac{z^2}{c^2} = 1,$$

where a, b and c are the length of the semi-axes.

The points (a, 0, 0), (0, b, 0) and (0, 0, c) lie on the surface. The line segments from the origin to these points are called the principal semi-axes of the ellipsoid, because a, b, c are half the length of the principal axes. They correspond to the semi-major axis and semi-minor axis of an ellipse.

In spherical coordinate system for which $(x, y, z) = (r \sin \theta \cos \varphi, r \sin \theta \sin \varphi, r \cos \theta)$, the general ellipsoid is defined as:

$$rac{r^2\sin^2 heta\cos^2arphi}{a^2}+rac{r^2\sin^2 heta\sin^2arphi}{b^2}+rac{r^2\cos^2 heta}{c^2}=1,$$

where θ is the polar angle and φ is the azimuthal angle.

When a = b = c, the ellipsoid is a sphere.

When $a = b \neq c$, the ellipsoid is a spheroid or ellipsoid of revolution. In particular, if a = b > c, it is an oblate spheroid; if a = b < c, it is a prolate spheroid.

Parameterization

The ellipsoid may be parameterized in several ways, which are simpler to express when the ellipsoid axes coincide with coordinate axes. A common choice is

$$x = a \sin \theta \cos \varphi, \ y = b \sin \theta \sin \varphi, \ z = c \cos \theta,$$

where

$$0 \le \theta \le \pi$$
, $0 \le \varphi < 2\pi$.

These parameters may be interpreted as <u>spherical coordinates</u>, where θ is the polar angle and φ is the azimuth angle of the point (x, y, z) of the ellipsoid. [1]

Measuring from the equator rather than a pole,

$$x = a \cos \theta \cos \lambda, \ y = b \cos \theta \sin \lambda, \ z = c \sin \theta,$$

where

$$-rac{\pi}{2} \leq heta \leq rac{\pi}{2}, \qquad 0 \leq \lambda < 2\pi,$$

 θ is the reduced latitude, parametric latitude, or eccentric anomaly and λ is azimuth or longitude.

Measuring angles directly to the surface of the ellipsoid, not to the circumscribed sphere,

$$egin{bmatrix} x \ y \ z \end{bmatrix} = R egin{bmatrix} \cos \gamma \cos \lambda \ \cos \gamma \sin \lambda \ \sin \gamma \end{bmatrix}$$

where

$$R = rac{abc}{\sqrt{c^2 \left(b^2 \cos^2 \lambda + a^2 \sin^2 \lambda
ight) \cos^2 \gamma + a^2 b^2 \sin^2 \gamma}},
onumber \ -rac{\pi}{2} \leq \gamma \leq rac{\pi}{2}, \qquad 0 \leq \lambda < 2\pi.$$

 γ would be geocentric latitude on the Earth, and λ is longitude. These are true spherical coordinates with the origin at the center of the ellipsoid.

In <u>geodesy</u>, the <u>geodetic latitude</u> is most commonly used, as the angle between the vertical and the equatorial plane, defined for a biaxial ellipsoid. For a more general triaxial ellipsoid, see <u>ellipsoidal</u> latitude.

Volume

The volume bounded by the ellipsoid is

$$V = \frac{4}{3}\pi abc$$
.

In terms of the principal diameters A, B, C (where A = 2a, B = 2b, C = 2c), the volume is

$$V = \frac{1}{6}\pi ABC.$$

This equation reduces to that of the volume of a sphere when all three elliptic radii are equal, and to that of an <u>oblate</u> or <u>prolate spheroid</u> when two of them are equal.

The <u>volume</u> of an ellipsoid is $\frac{2}{3}$ the volume of a <u>circumscribed</u> <u>elliptic cylinder</u>, and $\frac{\pi}{6}$ the volume of the circumscribed box. The <u>volumes</u> of the <u>inscribed</u> and circumscribed <u>boxes</u> are respectively:

$$V_{
m inscribed} = rac{8}{3\sqrt{3}}abc, \qquad V_{
m circumscribed} = 8abc.$$

Surface area

The surface area of a general (triaxial) ellipsoid is [2]

$$S = 2\pi c^2 + rac{2\pi a b}{\sin(arphi)} \left(E(arphi,k) \, \sin^2(arphi) + F(arphi,k) \, \cos^2(arphi)
ight),$$

where

$$\cos(arphi)=rac{c}{a}, \qquad k^2=rac{a^2\left(b^2-c^2
ight)}{b^2\left(a^2-c^2
ight)}, \qquad a\geq b\geq c,$$

and where $F(\varphi, k)$ and $E(\varphi, k)$ are incomplete elliptic integrals of the first and second kind respectively. [3]

The surface area of this general ellipsoid can also be expressed in terms of R_G , one of the <u>Carlson</u> symmetric forms of elliptic integrals: [4]

$$S=4\pi bcR_G\left(rac{a^2}{b^2},rac{a^2}{c^2},1
ight).$$

Simplifying the above formula using properties of R_G , this can also be expressed in terms of the volume of the ellipsoid V:

$$S = 3VR_G (a^{-2}, b^{-2}, c^{-2})$$
 .

Unlike the expression with $F(\varphi, k)$ and $E(\varphi, k)$, the equations in terms of R_G do not depend on the choice of an order on a, b, and c.

The surface area of an ellipsoid of revolution (or spheroid) may be expressed in terms of <u>elementary</u> functions:

$$S_{ ext{oblate}} = 2\pi a^2 \left(1 + rac{c^2}{ea^2} \operatorname{artanh} e
ight), \qquad ext{where } e^2 = 1 - rac{c^2}{a^2} ext{ and } (c < a),$$

or

$$S_{
m oblate} = 2\pi a^2 \left(1 + rac{1-e^2}{e} \operatorname{artanh} e
ight)$$

or

$$S_{
m oblate} = 2\pi a^2 \ + rac{\pi c^2}{e} \ln rac{1+e}{1-e}$$

and

$$S_{
m prolate} = 2\pi a^2 \left(1 + rac{c}{ae} rcsin e
ight) \qquad ext{where } e^2 = 1 - rac{a^2}{c^2} ext{ and } (c>a),$$

which, as follows from basic trigonometric identities, are equivalent expressions (i.e. the formula for $S_{\rm oblate}$ can be used to calculate the surface area of a prolate ellipsoid and vice versa). In both cases e may again be identified as the <u>eccentricity</u> of the ellipse formed by the cross section through the symmetry axis. (See <u>ellipse</u>). Derivations of these results may be found in standard sources, for example Mathworld. 60

Approximate formula

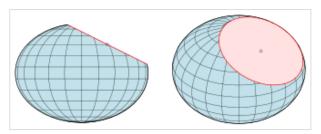
$$Spprox 4\pi\sqrt[p]{rac{a^pb^p+a^pc^p+b^pc^p}{3}}.$$

Here $p \approx 1.6075$ yields a relative error of at most 1.061%; [7] a value of $p = \frac{8}{5} = 1.6$ is optimal for nearly spherical ellipsoids, with a relative error of at most 1.178%.

In the "flat" limit of c much smaller than a and b, the area is approximately $2\pi ab$, equivalent to $p = \log_2 3 \approx 1.5849625007$.

Plane sections

The intersection of a plane and a sphere is a circle (or is reduced to a single point, or is empty). Any ellipsoid is the image of the unit sphere under some affine transformation, and any plane is the image of some other plane under the same transformation. So, because affine transformations map circles to ellipses, the intersection of a plane with an ellipsoid is an ellipse or a single point, or is empty. [8] Obviously, spheroids contain circles. This is also true, but less obvious, for triaxial ellipsoids (see Circular section).



Plane section of an ellipsoid

Determining the ellipse of a plane section

Given: Ellipsoid $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ and the plane with equation $n_x x + n_y y + n_z z = d$, which have an ellipse in common.

Wanted: Three vectors \mathbf{f}_0 (center) and \mathbf{f}_1 , \mathbf{f}_2 (conjugate vectors), such that the ellipse can be represented by the parametric equation

$$\mathbf{x} = \mathbf{f}_0 + \mathbf{f}_1 \cos t + \mathbf{f}_2 \sin t$$

(see ellipse).

Solution: The scaling $u = \frac{x}{a}$, $v = \frac{y}{b}$, $w = \frac{z}{c}$ transforms the ellipsoid onto the unit sphere $u^2 + v^2 + w^2 = 1$ and the given plane onto the plane with equation

$$\vec{f_0}$$

Plane section of an ellipsoid (see example)

$$n_x a u + n_y b v + n_z c w = d.$$

Let $m_u u + m_v v + m_w w = \delta$ be the <u>Hesse normal form</u> of the new plane and

$$\mathbf{m} = \left[egin{array}{c} m_u \ m_v \ m_w \end{array}
ight]$$

its unit normal vector. Hence

$$\mathbf{e}_0 = \delta \mathbf{m}$$

is the center of the intersection circle and

$$ho = \sqrt{1 - \delta^2}$$

its radius (see diagram).

Where $m_w = \pm 1$ (i.e. the plane is horizontal), let

$$\mathbf{e}_1 = egin{bmatrix}
ho \ 0 \ 0 \end{bmatrix}, \qquad \mathbf{e}_2 = egin{bmatrix} 0 \
ho \ 0 \end{bmatrix}.$$

Where $m_w \neq \pm 1$, let

$$\mathbf{e}_1 = rac{
ho}{\sqrt{m_u^2 + m_v^2}} \left[egin{array}{c} m_v \ -m_u \ 0 \end{array}
ight], \qquad \mathbf{e}_2 = \mathbf{m} imes \mathbf{e}_1 \; .$$

In any case, the vectors \mathbf{e}_1 , \mathbf{e}_2 are orthogonal, parallel to the intersection plane and have length ρ (radius of the circle). Hence the intersection circle can be described by the parametric equation

$$\mathbf{u} = \mathbf{e}_0 + \mathbf{e}_1 \cos t + \mathbf{e}_2 \sin t.$$

The reverse scaling (see above) transforms the unit sphere back to the ellipsoid and the vectors \mathbf{e}_0 , \mathbf{e}_1 , \mathbf{e}_2 are mapped onto vectors \mathbf{f}_0 , \mathbf{f}_1 , \mathbf{f}_2 , which were wanted for the parametric representation of the intersection ellipse.

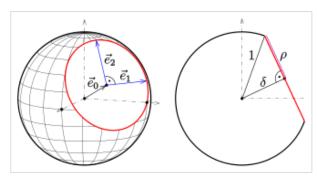
How to find the vertices and semi-axes of the ellipse is described in ellipse.

Example: The diagrams show an ellipsoid with the semi-axes a = 4, b = 5, c = 3 which is cut by the plane x + y + z = 5.

Pins-and-string construction

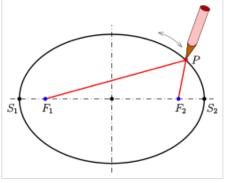
The pins-and-string construction of an ellipsoid is a transfer of the idea constructing an ellipse using two pins and a string (see diagram).

A pins-and-string construction of an <u>ellipsoid of revolution</u> is given by the pins-and-string construction of the rotated ellipse.



Plane section of the unit sphere (see example)

The construction of points of a *triaxial ellipsoid* is more complicated. First ideas are due to the Scottish physicist <u>J. C. Maxwell</u> (1868). Main investigations and the extension to quadrics was done by the German mathematician O. Staude in 1882, 1886 and 1898. 100 [10][11][12] The description of the pins-and-string construction of ellipsoids and hyperboloids is contained in the book *Geometry and the imagination* written by <u>D. Hilbert</u> & S. Vossen, 13] too.



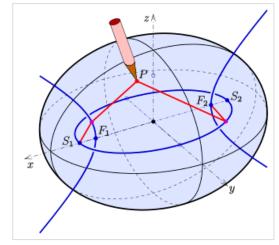
Pins-and-string construction of an ellipse:

 $|S_1 S_2|$, length of the string (red)

Steps of the construction

1. Choose an *ellipse* E and a *hyperbola* H, which are a pair of focal conics:

$$E(arphi)=(a\cosarphi,b\sinarphi,0) \ H(\psi)=(c\cosh\psi,0,b\sinh\psi), \quad c^2=a^2-b^2$$
 with the vertices and foci of the ellipse



Pins-and-string construction of an ellipsoid, blue: focal conics

$$S_1=(a,0,0), \quad F_1=(c,0,0), \quad F_2=(-c,0,0), \quad S_2=(-a,0,0)$$

and a string (in diagram red) of length l.

- 2. Pin one end of the string to $\underline{\text{vertex}}\,S_1$ and the other to focus F_2 . The string is kept tight at a point P with positive y- and z-coordinates, such that the string runs from S_1 to P behind the upper part of the hyperbola (see diagram) and is free to slide on the hyperbola. The part of the string from P to F_2 runs and slides in front of the ellipse. The string runs through that point of the hyperbola, for which the distance $|S_1|P|$ over any hyperbola point is at a minimum. The analogous statement on the second part of the string and the ellipse has to be true, too.
- 3. Then: P is a point of the ellipsoid with equation

$$egin{split} rac{x^2}{r_x^2} + rac{y^2}{r_y^2} + rac{z^2}{r_z^2} &= 1 \ r_x &= rac{1}{2}(l-a+c), \quad r_y &= \sqrt{r_x^2-c^2}, \quad r_z &= \sqrt{r_x^2-a^2}. \end{split}$$

4. The remaining points of the ellipsoid can be constructed by suitable changes of the string at the focal conics.

Semi-axes

Equations for the semi-axes of the generated ellipsoid can be derived by special choices for point P:

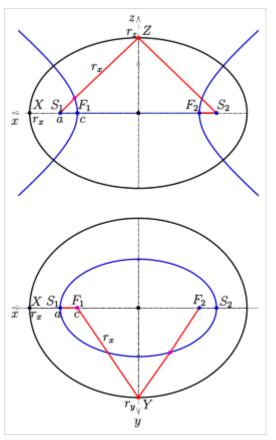
$$Y = (0, r_y, 0), \quad Z = (0, 0, r_z).$$

The lower part of the diagram shows that F_1 and F_2 are the foci of the ellipse in the xy-plane, too. Hence, it is <u>confocal</u> to the given ellipse and the length of the string is $l=2r_x+(a-c)$. Solving for r_x yields $r_x=\frac{1}{2}(l-a+c)$; furthermore $r_y^2=r_x^2-c^2$.

From the upper diagram we see that S_1 and S_2 are the foci of the ellipse section of the ellipsoid in the xz-plane and that $r_z^2 = r_x^2 - a^2$.

Converse

If, conversely, a triaxial ellipsoid is given by its equation, then from the equations in step 3 one can derive the parameters a, b, l for a pins-and-string construction.



Determination of the semi axis of the ellipsoid

Confocal ellipsoids

If \overline{E} is an ellipsoid <u>confocal</u> to E with the squares of its semi-axes

$$\overline{r}_x^2=r_x^2-\lambda,\quad \overline{r}_y^2=r_y^2-\lambda,\quad \overline{r}_z^2=r_z^2-\lambda$$

then from the equations of E

$$r_x^2 - r_y^2 = c^2, \quad r_x^2 - r_z^2 = a^2, \quad r_y^2 - r_z^2 = a^2 - c^2 = b^2$$

one finds, that the corresponding focal conics used for the pins-and-string construction have the same semi-axes a, b, c as ellipsoid E. Therefore (analogously to the foci of an ellipse) one considers the focal conics of a triaxial ellipsoid as the (infinite many) foci and calls them the **focal curves** of the ellipsoid. [14]

The converse statement is true, too: if one chooses a second string of length \overline{l} and defines

$$\lambda = r_x^2 - \overline{r}_x^2$$

then the equations

$$\overline{r}_{y}^{2}=r_{y}^{2}-\lambda,\quad \overline{r}_{z}^{2}=r_{z}^{2}-\lambda$$

are valid, which means the two ellipsoids are confocal.

Limit case, ellipsoid of revolution

In case of a = c (a spheroid) one gets $S_1 = F_1$ and $S_2 = F_2$, which means that the focal ellipse degenerates to a line segment and the focal hyperbola collapses to two infinite line segments on the x-axis. The ellipsoid is rotationally symmetric around the x-axis and

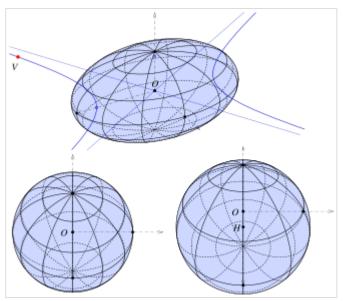
$$r_x=rac{1}{2}l,\quad r_y=r_z=\sqrt{r_x^2-c^2}$$
 .

Properties of the focal hyperbola

True curve

If one views an ellipsoid from an external point V of its focal hyperbola, then it seems to be a sphere, that is its apparent shape is a circle. Equivalently, the tangents of the ellipsoid containing point V are the lines of a circular cone, whose axis of rotation is the tangent line of the hyperbola at $V^{[15][16]}$ If one allows the center V to disappear into infinity, one gets an orthogonal parallel projection with the corresponding asymptote of the focal hyperbola as its direction. The true curve of shape (tangent points) on the ellipsoid is not a circle.

The lower part of the diagram shows on the left a parallel projection of an ellipsoid (with semi-axes 60, 40, 30) along an asymptote and on the right a central projection with center V and



Top: 3-axial Ellipsoid with its focal hyperbola. **Bottom:** parallel and central projection of the ellipsoid such that it looks like a sphere, i.e. its apparent shape is a circle

main point H on the tangent of the hyperbola at point V. (H is the foot of the perpendicular from V onto the image plane.) For both projections the apparent shape is a circle. In the parallel case the image of the origin O is the circle's center; in the central case main point H is the center.

Umbilical points

The focal hyperbola intersects the ellipsoid at its four umbilical points. $^{[17]}$

Property of the focal ellipse

The focal ellipse together with its inner part can be considered as the limit surface (an infinitely thin ellipsoid) of the pencil of confocal ellipsoids determined by a, b for $r_z \to 0$. For the limit case one gets

$$r_x=a,\quad r_y=b,\quad l=3a-c.$$

In higher dimensions and general position

A **hyperellipsoid**, or ellipsoid of dimension n-1 in a <u>Euclidean space</u> of dimension n, is a <u>quadric</u> <u>hypersurface</u> defined by a polynomial of degree two that has a <u>homogeneous part</u> of degree two which is a positive definite quadratic form.

One can also define a hyperellipsoid as the image of a sphere under an invertible <u>affine transformation</u>. The spectral theorem can again be used to obtain a standard equation of the form

$$rac{x_1^2}{a_1^2} + rac{x_2^2}{a_2^2} + \cdots + rac{x_n^2}{a_n^2} = 1.$$

The volume of an n-dimensional hyperellipsoid can be obtained by replacing R^n by the product of the semi-axes $a_1a_2...a_n$ in the formula for the volume of a hypersphere:

$$V = rac{\pi^{rac{n}{2}}}{\Gamma\left(rac{n}{2}+1
ight)} a_1 a_2 \cdots a_n pprox rac{1}{\sqrt{\pi n}} \cdot \left(rac{2e\pi}{n}
ight)^{n/2} a_1 a_2 \cdots a_n$$

(where Γ is the gamma function).

As a quadric

If A is a real, symmetric, n-by-n positive-definite matrix, and v is a vector in \mathbb{R}^n , then the set of points \mathbf{x} that satisfy the equation

$$(\mathbf{x} - \mathbf{v})^{\mathsf{T}} \mathbf{A} (\mathbf{x} - \mathbf{v}) = 1$$

is an *n*-dimensional ellipsoid centered at \mathbf{v} . The expression $(\mathbf{x} - \mathbf{v})^\mathsf{T} \mathbf{A} (\mathbf{x} - \mathbf{v})$ is also called the **ellipsoidal norm** of $\mathbf{x} - \mathbf{v}$. For every ellipsoid, there are unique \mathbf{A} and \mathbf{v} that satisfy the above equation. [18]:67

The <u>eigenvectors</u> of A are the principal axes of the ellipsoid, and the <u>eigenvalues</u> of A are the reciprocals of the squares of the semi-axes (in three dimensions these are a^{-2} , b^{-2} and c^{-2}). In particular:

- The <u>diameter</u> of the ellipsoid is twice the longest semi-axis, which is twice the square-root of the reciprocal of the largest eigenvalue of A.
- The width of the ellipsoid is twice the shortest semi-axis, which is twice the square-root of the reciprocal of the smallest eigenvalue of A.

An invertible <u>linear transformation</u> applied to a sphere produces an ellipsoid, which can be brought into the above standard form by a suitable <u>rotation</u>, a consequence of the <u>polar decomposition</u> (also, see <u>spectral theorem</u>). If the linear transformation is represented by a <u>symmetric 3×3 matrix</u>, then the eigenvectors of the matrix are orthogonal (due to the <u>spectral theorem</u>) and represent the directions of the axes of the ellipsoid; the lengths of the semi-axes are computed from the eigenvalues. The <u>singular value decomposition</u> and <u>polar decomposition</u> are matrix decompositions closely related to these geometric observations.

For every positive definite matrix \boldsymbol{A} , there exists a unique positive definite matrix denoted $\boldsymbol{A}^{1/2}$, such that $\boldsymbol{A} = \boldsymbol{A}^{1/2} \boldsymbol{A}^{1/2}$; this notation is motivated by the fact that this matrix can be seen as the "positive square root" of \boldsymbol{A} . The ellipsoid defined by $(\mathbf{x} - \mathbf{v})^T \boldsymbol{A} (\mathbf{x} - \mathbf{v}) = 1$ can also be presented as [18]:67

$$A^{-1/2} \cdot S(\mathbf{0}, 1) + \mathbf{v}$$

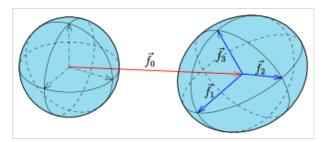
where S(0,1) is the unit sphere around the origin.

Parametric representation

The key to a parametric representation of an ellipsoid in general position is the alternative definition:

An ellipsoid is an affine image of the unit sphere.

An <u>affine transformation</u> can be represented by a translation with a vector \mathbf{f}_0 and a regular 3×3 matrix \mathbf{A} :



ellipsoid as an affine image of the unit sphere

$$\mathbf{x} \mapsto \mathbf{f}_0 + \mathbf{A}\mathbf{x} = \mathbf{f}_0 + x\mathbf{f}_1 + y\mathbf{f}_2 + z\mathbf{f}_3$$

where \mathbf{f}_1 , \mathbf{f}_2 , \mathbf{f}_3 are the column vectors of matrix \mathbf{A} .

A parametric representation of an ellipsoid in general position can be obtained by the parametric representation of a unit sphere (see above) and an affine transformation:

$$\mathbf{x}(heta,arphi) = \mathbf{f}_0 + \mathbf{f}_1\cos heta\cosarphi + \mathbf{f}_2\cos heta\sinarphi + \mathbf{f}_3\sin heta, \qquad -rac{\pi}{2} < heta < rac{\pi}{2}, \quad 0 \le arphi < 2\pi.$$

If the vectors \mathbf{f}_1 , \mathbf{f}_2 , \mathbf{f}_3 form an orthogonal system, the six points with vectors $\mathbf{f}_0 \pm \mathbf{f}_{1,2,3}$ are the vertices of the ellipsoid and $|\mathbf{f}_1|$, $|\mathbf{f}_2|$, $|\mathbf{f}_3|$ are the semi-principal axes.

A surface normal vector at point $\mathbf{x}(\theta, \varphi)$ is

$$\mathbf{n}(\theta,\varphi) = \mathbf{f}_2 \times \mathbf{f}_3 \cos \theta \cos \varphi + \mathbf{f}_3 \times \mathbf{f}_1 \cos \theta \sin \varphi + \mathbf{f}_1 \times \mathbf{f}_2 \sin \theta.$$

For any ellipsoid there exists an <u>implicit representation</u> F(x, y, z) = 0. If for simplicity the center of the ellipsoid is the origin, $\mathbf{f}_0 = \mathbf{0}$, the following equation describes the ellipsoid above: [20]

$$F(x,y,z) = \det\left(\mathbf{x},\mathbf{f}_2,\mathbf{f}_3\right)^2 + \det\left(\mathbf{f}_1,\mathbf{x},\mathbf{f}_3\right)^2 + \det\left(\mathbf{f}_1,\mathbf{f}_2,\mathbf{x}\right)^2 - \det\left(\mathbf{f}_1,\mathbf{f}_2,\mathbf{f}_3\right)^2 = 0$$

Applications

The ellipsoidal shape finds many practical applications:

Geodesy

• Earth ellipsoid, a mathematical figure approximating the shape of the Earth.

■ Reference ellipsoid, a mathematical figure approximating the shape of <u>planetary bodies</u> in general.

Mechanics

- Poinsot's ellipsoid, a geometrical method for visualizing the torque-free motion of a rotating rigid body.
- <u>Lamé's stress ellipsoid</u>, an alternative to <u>Mohr's circle</u> for the graphical representation of the stress state at a point.
- Manipulability ellipsoid, used to describe a robot's freedom of motion.
- Jacobi ellipsoid, a triaxial ellipsoid formed by a rotating fluid

Crystallography

- Index ellipsoid, a diagram of an ellipsoid that depicts the orientation and relative magnitude of refractive indices in a crystal.
- Thermal ellipsoid, ellipsoids used in crystallography to indicate the magnitudes and directions of the thermal vibration of atoms in crystal structures.

Computer science

Ellipsoid method, a convex optimization algorithm of theoretical significance

Lighting

- Ellipsoidal reflector floodlight
- Ellipsoidal reflector spotlight

Medicine

• Measurements obtained from MRI imaging of the prostate can be used to determine the volume of the gland using the approximation $L \times W \times H \times 0.52$ (where 0.52 is an approximation for $\frac{\pi}{6}$)[21]

Dynamical properties

The mass of an ellipsoid of uniform density ρ is

$$m=V
ho=rac{4}{3}\pi abc
ho.$$

The moments of inertia of an ellipsoid of uniform density are

$$egin{aligned} I_{ ext{xx}} &= rac{1}{5} m \left(b^2 + c^2
ight), \qquad I_{ ext{yy}} &= rac{1}{5} m \left(c^2 + a^2
ight), \qquad I_{ ext{zz}} &= rac{1}{5} m \left(a^2 + b^2
ight), \ I_{ ext{xy}} &= I_{ ext{yz}} &= I_{ ext{zx}} &= 0. \end{aligned}$$

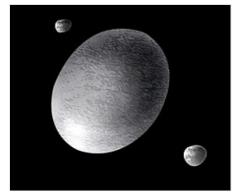
For a = b = c these moments of inertia reduce to those for a sphere of uniform density.

Ellipsoids and <u>cuboids</u> rotate stably along their major or minor axes, but not along their median axis. This can be seen experimentally by throwing an eraser with some spin. In addition, <u>moment of inertial</u> considerations mean that rotation along the major axis is more easily perturbed than rotation along the

minor axis.[22]

One practical effect of this is that scalene astronomical bodies such as <u>Haumea</u> generally rotate along their minor axes (as does Earth, which is merely <u>oblate</u>); in addition, because of <u>tidal</u> <u>locking</u>, moons in <u>synchronous orbit</u> such as <u>Mimas</u> orbit with their major axis aligned radially to their planet.

A spinning body of homogeneous self-gravitating fluid will assume the form of either a <u>Maclaurin spheroid</u> (oblate spheroid) or <u>Jacobi ellipsoid</u> (scalene ellipsoid) when in <u>hydrostatic equilibrium</u>, and for moderate rates of rotation. At faster rotations, non-ellipsoidal <u>piriform</u> or <u>oviform</u> shapes can be expected, but these are not stable.



Artist's conception of <u>Haumea</u>, a Jacobi-ellipsoid <u>dwarf planet</u>, with its two moons

Fluid dynamics

The ellipsoid is the most general shape for which it has been possible to calculate the <u>creeping flow</u> of fluid around the solid shape. The calculations include the force required to translate through a fluid and to rotate within it. Applications include determining the size and shape of large molecules, the sinking rate of small particles, and the swimming abilities of <u>microorganisms</u>. [23]

In probability and statistics

The <u>elliptical distributions</u>, which generalize the <u>multivariate normal distribution</u> and are used in <u>finance</u>, can be defined in terms of their <u>density functions</u>. When they exist, the density functions f have the structure:

$$f(x) = k \cdot g\left((\mathbf{x} - oldsymbol{\mu}) oldsymbol{\Sigma}^{-1} (\mathbf{x} - oldsymbol{\mu})^\mathsf{T}
ight)$$

where k is a scale factor, \mathbf{x} is an n-dimensional <u>random row vector</u> with median vector $\mathbf{\mu}$ (which is also the mean vector if the latter exists), $\mathbf{\Sigma}$ is a <u>positive definite matrix</u> which is proportional to the <u>covariance matrix</u> if the latter exists, and g is a function mapping from the non-negative reals to the non-negative reals giving a finite area under the curve. The multivariate normal distribution is the special case in which $g(z) = \exp(-\frac{z}{2})$ for quadratic form z.

Thus the density function is a scalar-to-scalar transformation of a quadric expression. Moreover, the equation for any <u>iso-density surface</u> states that the quadric expression equals some constant specific to that value of the density, and the iso-density surface is an ellipsoid.

See also

- Ellipsoidal dome
- Ellipsoidal coordinates
- Elliptical distribution, in statistics

- Flattening, also called <u>ellipticity</u> and <u>oblateness</u>, is a measure of the compression of a circle or sphere along a diameter to form an ellipse or an ellipsoid of revolution (spheroid), respectively.
- Focaloid, a shell bounded by two concentric, confocal ellipsoids
- Geodesics on an ellipsoid
- Geodetic datum, the gravitational Earth modeled by a best-fitted ellipsoid
- Homoeoid, a shell bounded by two concentric similar ellipsoids
- John ellipsoid, the smallest ellipsoid containing a given convex set.
- List of surfaces
- Superellipsoid

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