Documentation: IT Security Programming Task

The Diffie-Hellman key exchange algorithm combined with AES symmetric encryption between Server & Client

Server source code description:

Constructor

AES()

Description

Class GreetingServer java.lang.Object[®] GreetingServer public class GreetingServer Constructor Summary Constructors Description Constructor GreetingServer() Method Summary All Methods Static Methods Concrete Methods Modifier and Type Method static void main(String[@][] args) Methods inherited from class java.lang.Object[™] cloned, equalsd, finalized, getClassd, hashCoded, notifyd, notifyAlld, toStringd, waitd, waitd Constructor Details GreetingServer public GreetingServer() Method Details $public \ static \ void \ main(String {\tt d}[] \ args)$ throws IOException[™] IOException[™] **Class AES** java.lang.Object[™] AES public class AES extends Object™ This class is to implement the AES (Advanced Encryption Standard) Constructor Summary Constructors

Method Summary

All Methods S	tatic Methods Concrete Methods				
Modifier and Type		Description			
static String [®]	decrypt(String [®] strToDecrypt, String [®] secret)	Function to decrypt a message that we will receive from the client			
static String [™]	encrypt(String [®] strToEncrypt, String [®] secret)	Function to encrypt a message that will be sent to the client from the server			
static void	setKey(String ^{td} myKey)	Function to Set the secret key (using "AES" algorithm) to perform encryption and decryption			
Methods inherited from class java.lang.Object ^{er}					
clone ^d , equals ^d , finalize ^d , getClass ^d , hashCode ^d , notify ^d , notifyAll ^d , toString ^d , wait ^d , wait ^d					

Constructor Details

AES

public AES()

Method Details

setKey

 $public \ static \ void \ setKey(String^{\underline{w}} \ myKey)$

Function to Set the secret key (using "AES" algorithm) to perform encryption and decryption

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myKey - The symmetric secret key that both the server and the client hold it after Diffie-Hellman algorithm generated it.

encrypt

Function to encrypt a message that will be sent to the client from the server

Parameters:

strToEncrypt - the string that we will encrypt

secret - the symmetric secret key calculated by Diffie-Hellman (server and client hold it)

Returns:

A Cipher text is returned

decrypt

public static String decrypt (String strToDecrypt, String secret)

Function to decrypt a message that we will receive from the client

Parameters

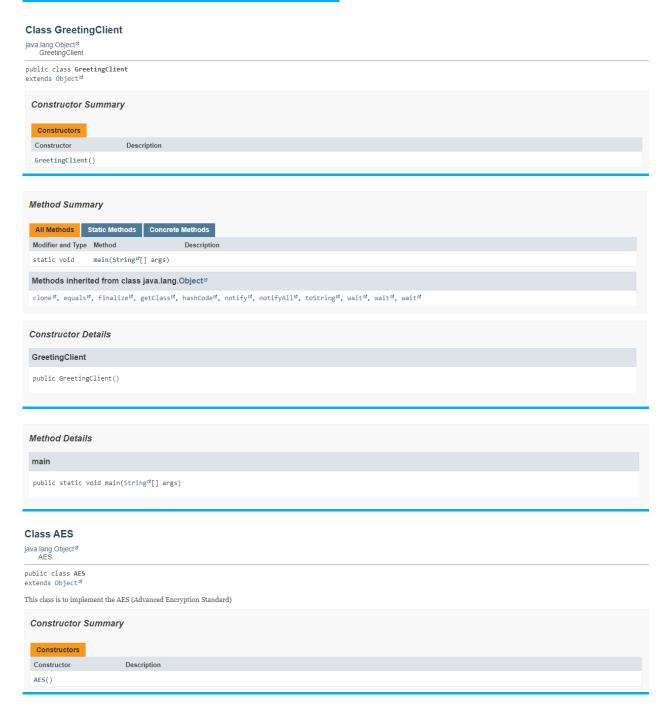
strToDecrypt - the string (Cipher text) that we will decrypt

secret - the symmetric secret key calculated by Diffie-Hellman (server and client hold it)

Returns:

the decrypted message (original message) coming from the client $\,$

Client source code description:



All Methods Static Methods Concrete Methods Modifier and Type Method Description static String® decrypt(String® strToDecrypt, String® secret) Function to decrypt a message that we will receive from the server static String® encrypt(String® strToEncrypt, String® secret) Function to encrypt a message that we will send to the server from the client static void setKey(String® myKey) Function to Set the secret key (using "AES" algorithm) to perform encryption and decryption Methods inherited from class java.lang.Object® clone®, equals®, finalize®, getClass®, hashCode®, notify®, notifyAll®, toString®, wait®, wait®, wait®, wait®

Constructor Details

AES

public AES()

Method Details

setKey

public static void setKey(String[™] myKey)

Function to Set the secret key (using "AES" algorithm) to perform encryption and decryption

Parameters:

myKey - The symmetric secret key that both the server and the client hold it after Diffie-Hellman algorithm generated it.

encrypt

Function to encrypt a message that we will send to the server from the client

Parameters:

 ${\tt strToEncrypt}$ - the string that we will encrypt

 ${\tt secret-the\, symmetric\, secret\, key\, calculated\, by\, Diffie-Hellman\, (server\, and\, client\, hold\, it)}$

Returns:

A Cipher text is returned

decrypt

public static String decrypt(String strToDecrypt, String secret)

Function to decrypt a message that we will receive from the server

Parameters:

 ${\tt strToDecrypt}$ - the string (Cipher text) that we will decrypt

secret - the symmetric secret key calculated by Diffie-Hellman (server and client hold it)

Returns

the decrypted message (original message) coming from the server $\,$

Running environment:

- *Using IntelliJ IDEA Java for the coding solution.
- *JDK 17.
- *Localhost / Apache Tomcat.
- *CMD command also available after we have used JAVAC.

Configuration files:

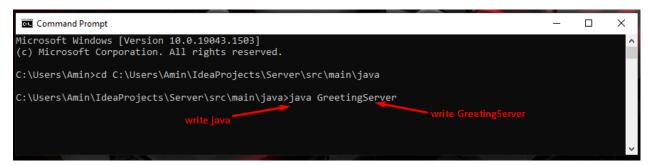
- *After unzipping the file you will find two files: one called Server and the other Client.
- *Open CMD command.
- *Locate the Server file location and follow the steps shown on the next screenshots.

$.\Server\src\main\java$

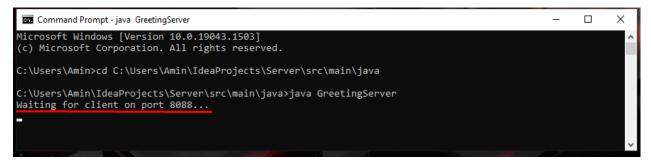
*Write: cd {directory of GreetingServer.java} and hit enter.



*Write: java GreetingServer and hit enter as shown below.



*Now the Server is executed and here is the result that we can observe: The server is waiting (Listening) for the client on port 8088.



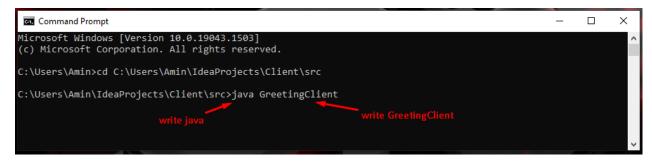
- *Open another CMD command.
- *Locate the Client file location and follow the steps shown on the next screenshots.

.\Client\src\main\java

*Write: cd {directory of GreetingClient.java} and hit enter.



*Write: java GreetingClient and hit enter as shown below.



*Now the Client has established a connection with the server and we can see the results from the CMD of the Client:

```
C:\Users\Amin\c C:\Users\Amin\indexerved.

C:\Users\Amin\c C:\Users\Amin\indexerved.

A connected to localhost/127.0.0.1:8088

From Client : Private Key = 4

From Server : Public Key = 16.0

Secret Key to perform Symmetric Encryption = 9.0

The Cipher text to be send to the server is: YTFu9k+kDTaftZ9WNTflovUNY8Bt6BTWJIlP5Wb8Mjs=

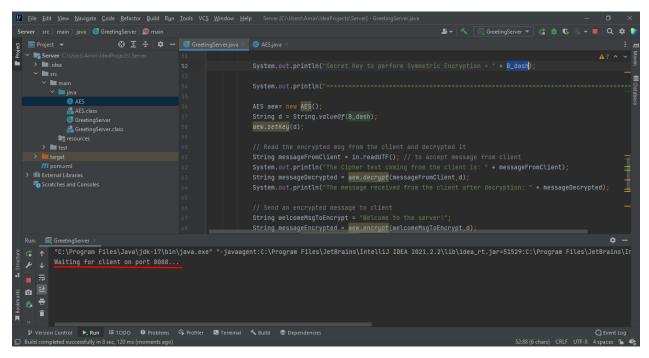
The Cipher text received from the server is: O6t3PlAaXkwcjDDGMLsfbw57Lb9WF0ZpW/pKjgIlra4=
The message received from the server after decryption: Welcome to the server!

C:\Users\Amin\indexerved.
```

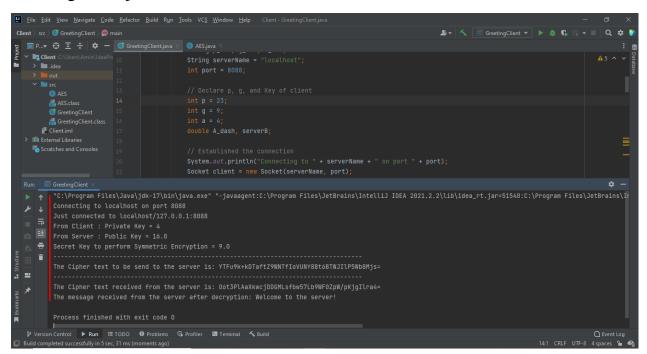
*Also from CMD of the Server we can see the following result:

The same outcome using IntelliJ IDEA:

*Open IntelliJ IDEA and open Server folder. Running GreetingServer.java we can see the following:



*Open Another window of IntelliJ IDEA and open the Client folder then run GreetingClient.java. We can observe this result:



*Switch to the other window of the Server and you can observe the result: Client is connected with the Server.

