

Variables and Datatypes

1. Variables in Python

Think of a **variable** as a labeled container where you can store data. You can put anything in it — numbers, text, lists, etc. — and retrieve it later.

Rules for variable names:

- Can contain letters, numbers, and underscores (`_`), but cannot start with a number.
- Cannot be a Python **keyword** (`if`, `for`, `while`, `class`, etc.).
- Case-sensitive (`age` and `Age` are different variables).

Example:

```
age = 17      # storing an integer
name = "Ameya" # storing text (string)
is_student = True # storing a boolean value
```

Here:

- `age` is a variable storing `17`
- `name` stores `"Ameya"`
- `is_student` stores `True`

You can print variables like this:

```
print(age)
print(name)
print(is_student)
```

2. Datatypes

A **datatype** defines the kind of value a variable holds. In Python, the main datatypes are:

Datatype	Example	Description
<code>int</code>	<code>17, -5, 100</code>	Integer numbers
<code>float</code>	<code>3.14, 0.5, -2.0</code>	Decimal numbers
<code>str</code>	<code>"Hello"</code>	Text / string
<code>bool</code>	<code>True, False</code>	Boolean (True/False)
<code>list</code>	<code>[1, 2, 3]</code>	Collection of items
<code>tuple</code>	<code>(1, 2, 3)</code>	Immutable collection
<code>dict</code>	<code>{"name": "Ameya"}</code>	Key-value pairs
<code>NoneType</code>	<code>None</code>	Represents "nothing"

Example:

```
x = 10      # int
y = 3.14    # float
z = "Python" # str
is_active = True # bool
```

```
print(type(x)) # <class 'int'>
print(type(y)) # <class 'float'>
print(type(z)) # <class 'str'>
```

Notice how `type()` tells you what datatype the variable is.

3. Typecasting

Sometimes, you want to **convert one datatype to another**. This is called **typecasting**.

Common typecasting functions:

Function	Converts to
<code>int()</code>	integer
<code>float()</code>	float/decimal
<code>str()</code>	string
<code>bool()</code>	boolean

Examples:

```
x = "100"    # string
y = int(x)   # converts string to integer
print(y, type(y)) # 100 <class 'int'>
```

```
a = 10
b = float(a) # converts int to float
print(b, type(b)) # 10.0 <class 'float'>
```

```
c = 0
d = bool(c) # converts 0 to False
print(d, type(d)) # False <class 'bool'>
```

Important:

- `"123"` → `int()` works
- `"123.45"` → `int()` **will NOT work**, you need `float()` first.

Quick Mental Model

1. **Variable** = a box that stores a value.
2. **Datatype** = the type of value in the box.
3. **Typecasting** = changing the type of the value in the box.

Mini Exercise

Try this on your Python console:

1. Create a variable `my_age` with your age.
2. Create a variable `my_height` with your height in meters (decimal).
3. Convert `my_height` to a string and print it along with `my_age`.

This will make you practice **variables**, **datatypes**, and **typecasting** together.