

1 Создание класса генерации прямоугольников

Листинг кода¹:

```
from PIL import Image, ImageDraw
import random
import numpy as np

class Rectangle:
    """
    Rectangle generation class:
    create_rec: gives coordinates of rectangle,
                height, width and coordinates of top-left angle of surrounding rectangle
    image_gen: generates, saves and show our rectangle
    """
    def __init__(self, gen, bound):
        self.coords_gen = gen
        self.coords_bound = bound
        self.save = None
        self.background = None
        self.create_rect()
        self.image_gen()

    def create_rect(self):
        w = np.random.randint(150, 250) # rectangle width
        h = np.random.randint(150, 250) # rectangle height
        angle = random.randint(0, 89) * 3.14159 / 180 # rotation angle

        h1 = (h * np.cos(angle))
        h2 = (w * np.sin(angle))
        hhh = h1 + h2 # surrounding rectangle height
        w1 = (h * np.sin(angle))
        w2 = (w * np.cos(angle))
        www = w1 + w2 # surrounding rectangle width

        x0, y0 = (np.random.randint(www/2, 640-www/2), np.random.randint(hhh/2, 480-hhh/2)) # center

        # surrounding angle coordinates
        xb1yb1, xb2yb2, xb3yb3, xb4yb4 = ((x0 - www/2, y0 - hhh/2),
                                           (x0 - www/2, y0 + hhh/2),
                                           (x0 + www/2, y0 + hhh/2),
                                           (x0 + www/2, y0 - hhh/2))

        rotation_matrix = np.array([[np.cos(angle), -np.sin(angle)],
                                     [np.sin(angle), np.cos(angle)]])

        # angle coordinates
        x01y01 = (x0 + (x0 - w / 2 - x0) * rotation_matrix[0][0] + (y0 - h / 2 - y0) * rotation_matrix[0][1],
                  y0 + (x0 - w / 2 - x0) * rotation_matrix[1][0] + (y0 - h / 2 - y0) * rotation_matrix[1][1])
        x02y02 = (x0 + (x0 + w / 2 - x0) * rotation_matrix[0][0] + (y0 - h / 2 - y0) * rotation_matrix[0][1],
                  y0 + (x0 + w / 2 - x0) * rotation_matrix[1][0] + (y0 - h / 2 - y0) * rotation_matrix[1][1])
        x03y03 = (x0 + (x0 + w / 2 - x0) * rotation_matrix[0][0] + (y0 + h / 2 - y0) * rotation_matrix[0][1],
                  y0 + (x0 + w / 2 - x0) * rotation_matrix[1][0] + (y0 + h / 2 - y0) * rotation_matrix[1][1])
        x04y04 = (x0 + (x0 - w / 2 - x0) * rotation_matrix[0][0] + (y0 + h / 2 - y0) * rotation_matrix[0][1],
                  y0 + (x0 - w / 2 - x0) * rotation_matrix[1][0] + (y0 + h / 2 - y0) * rotation_matrix[1][1])

        self.coords_gen = (x01y01, x02y02, x03y03, x04y04)
        self.coords_bound = xb2yb2, www, hhh

    def image_gen(self):
        # background with random color
        background = Image.new('RGB', (640, 480), (random.randint(0, 255),
```

¹ весь код размещен с комментариями в данном репозитории

```

                                random.randint(0, 255),
                                random.randint(0, 255)))

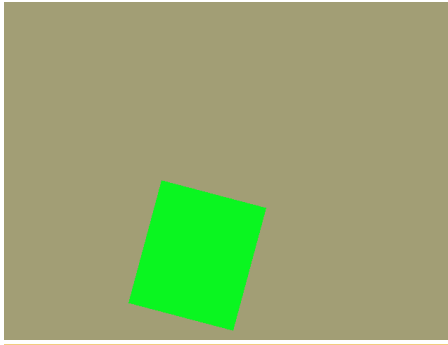
rectangle = ImageDraw.Draw(background)
# rectangle with random color
rectangle.polygon(self.coords_gen, (random.randint(0, 255),
                                    random.randint(0, 255),
                                    random.randint(0, 255)))

background.show()
name = '/home/andrei/PycharmProjects/test_task_GosNIIAS/rect_pics/6.png'
background.save(name, 'png')

if __name__ == "__main__":
    data = open('data.txt', 'w') # shape data file
    for i in range(0, 1):
        rect = Rectangle(None, None)
        print(f"Bounding rectangle:\n"
              f"x = {rect.coords_bound[0][0]}\n"
              f"y = {rect.coords_bound[0][1]}\n"
              f"w = {rect.coords_bound[1]}\n"
              f"h = {rect.coords_bound[2]}\n\n"
              f"Angles coordinates:\n"
              f"x1 = {rect.coords_gen[0][0]}, y1 = {rect.coords_gen[0][1]}\n"
              f"x2 = {rect.coords_gen[1][0]}, y2 = {rect.coords_gen[1][1]}\n"
              f"x3 = {rect.coords_gen[2][0]}, y3 = {rect.coords_gen[2][1]}\n"
              f"x4 = {rect.coords_gen[3][0]}, y4 = {rect.coords_gen[3][1]}\n"
              f"*****\n", file=data)
    data.close()

```

Примеры:

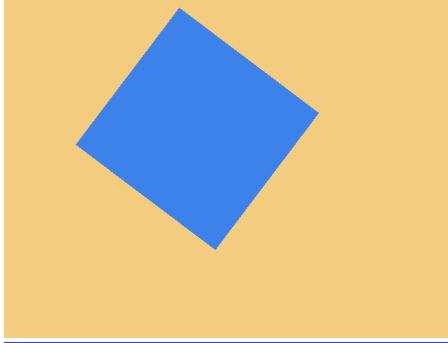


Bounding rectangle:

x = 177.81297507509635 y = 466.7329701271386
w = 194.3740498498073 h = 213.46594025427723

Angles coordinates:

x1 = 224.40036474598526, y1 = 253.2670298728614
x2 = 372.18702492490365, y2 = 292.8663110931169
x3 = 325.59963525401474, y3 = 466.7329701271386
x4 = 177.81297507509635, y4 = 427.1336889068831

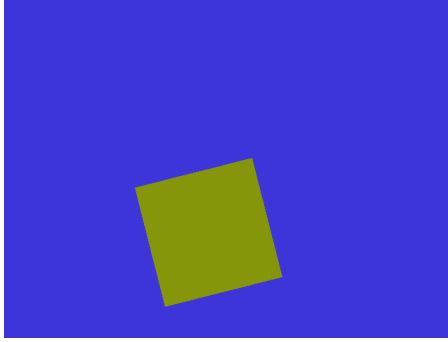


Bounding rectangle:

x = 102.84868366448603 y = 354.6592632085511
w = 344.30263267102794 h = 343.31852641710225

Angles coordinates:

x1 = 249.08962843382267, y1 = 11.34073679144889
x2 = 447.15131633551397, y2 = 160.59075449842615
x3 = 300.9103715661774, y3 = 354.6592632085511
x4 = 102.84868366448605, y4 = 205.40924550157382

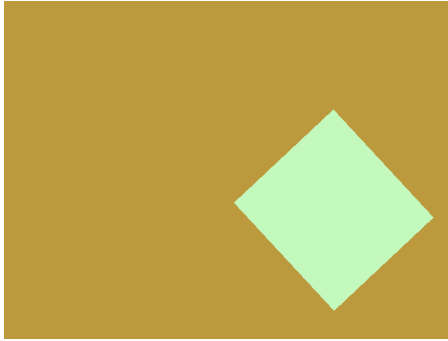


Bounding rectangle:

x = 186.99243908133724 y = 435.1001196274153
w = 208.01512183732552 h = 210.20023925483062

Angles coordinates:

x1 = 352.91296192481013, y1 = 224.8998803725847
x2 = 395.00756091866276, y2 = 393.73128958173254
x3 = 229.08703807518987, y3 = 435.1001196274153
x4 = 186.99243908133724, y4 = 266.26871041826746

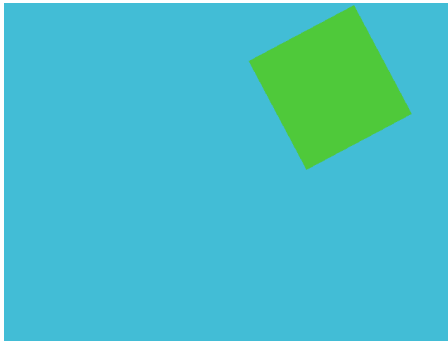


Bounding rectangle:

x = 327.155531813269 y = 439.2393030848971
w = 283.6889363734619 h = 284.4786061697942

Angles coordinates:

x1 = 468.3067050246973, y1 = 154.76069691510287
x2 = 610.8444681867309, y2 = 307.61352179172724
x3 = 469.6932949753027, y3 = 439.23930308489713
x4 = 327.155531813269, y4 = 286.38647820827276



Bounding rectangle:

x = 348.54686848903714 y = 236.48681849581902
w = 230.90626302192572 h = 232.97363699163805

Angles coordinates:

x1 = 497.76493916360744, y1 = 3.51318150418097
x2 = 579.4531315109629, y2 = 157.1459879975256
x3 = 430.23506083639256, y3 = 236.48681849581902
x4 = 348.54686848903714, y4 = 82.8540120024744

2 Поиск координат углов прямоугольника при помощи преобразования Хафа

```
import cv2
import numpy as np
import matplotlib.pyplot as plt
from skimage.transform import hough_line, hough_line_peaks

def find_inter(k1, b1, k2, b2):
    """
        y = k1 * x + b1
        y = k2 * x + b2
    """
    if k2 != k1:
        x = - (b2 - b1) / (k2 - k1)
        y = k1 * x + b1
        return x, y
    else:
        return None

image = cv2.imread('/home/andrei/PycharmProjects/test_task_GosNIIAS/rect_pics/6.png') # open image
gray = cv2.cvtColor(image, cv2.COLOR_RGB2GRAY) # to gray
gray = cv2.GaussianBlur(gray, (3, 3), 0) # some blur
cv2.imwrite("gray.png", gray) # save gray image

edged = cv2.Canny(gray, 0, 10) # leave only the borders
cv2.imwrite("edged.png", edged) # save edged image

using_angles = np.linspace(-np.pi / 2, np.pi / 2, 1800) # introduce angles array

halfspace, theta, dist = hough_line(edged, using_angles)

# draw Hough Accumulator
plt.figure(figsize=(15, 10))
plt.title('Hough Accumulator', size=30)
plt.imshow(halfspace, cmap='gray')
plt.savefig('accumulator.png')

angle_list = []

fig, axes = plt.subplots(1, 2, figsize=(20, 8))
ax = axes.ravel()

# draw edged rectangle
ax[0].imshow(edged, cmap='gray')
ax[0].set_title('Edged rectangle', size=30)
ax[0].set_axis_off()

ax[1].imshow(image, cmap='gray')

origin = np.array((0, edged.shape[1]))
lines = []

# draw straight lines along the borders using Hough Transform
for _, angle, dist in zip(*hough_line_peaks(halfspace, theta, dist)):
    y0, y1 = (dist - origin * np.cos(angle)) / np.sin(angle)
    ax[1].plot(origin, (y0, y1), '-r')
    lines += [(1 / np.tan(angle), dist / np.sin(angle))]
    print(np.degrees(angle), dist)

inter = []

# lines intersection
for i in range(len(lines)):
    for j in range(i+1, len(lines)):
        print(f"intersection of lines{lines[i]} and {lines[j]}:", end=' ')
        point = find_inter(lines[i][0], lines[i][1], lines[j][0], lines[j][1])
        if point != None:
```

```

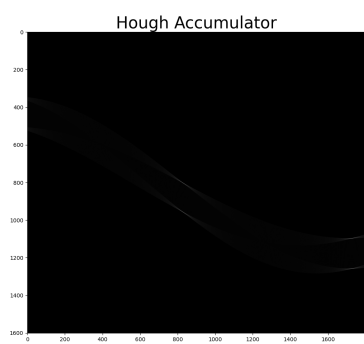
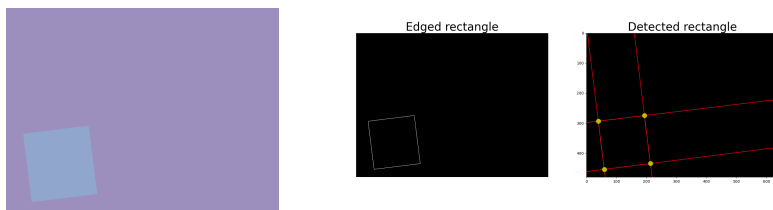
x, y = point
if abs(x) > 1000 or abs(y) > 1000:
    print("NO INTERSECTION")
else:
    print(x, y)
    inter += [(-x, y)]

# draw intersection points
ax[1].plot([i[0] for i in inter], [i[1] for i in inter], 'yo', markersize=12)
ax[1].set_xlim(origin)
ax[1].set_ylim((edged.shape[0], 0))
ax[1].set_title('Detected rectangle', size=30)
plt.savefig('detection.png')
plt.show()

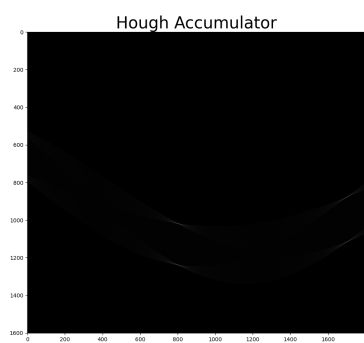
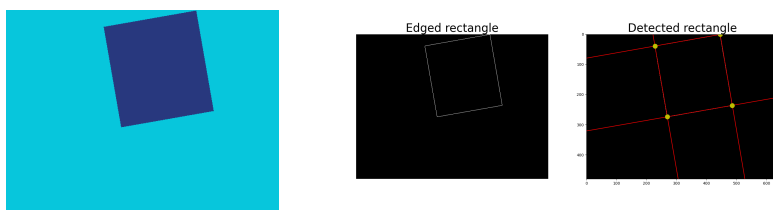
```

Примеры:

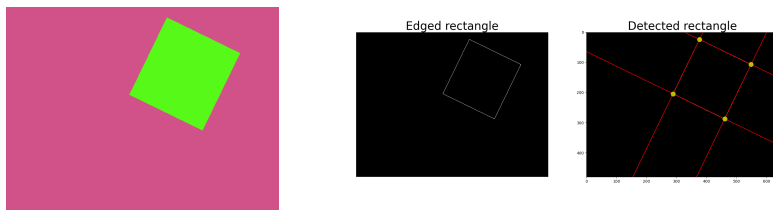
1.

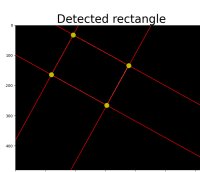
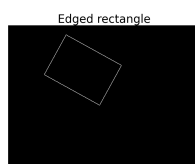
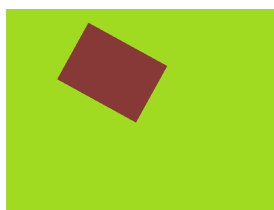
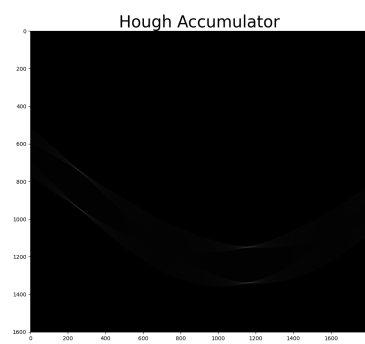


2.

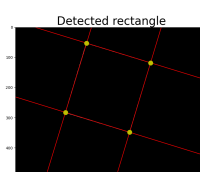
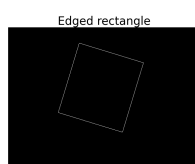
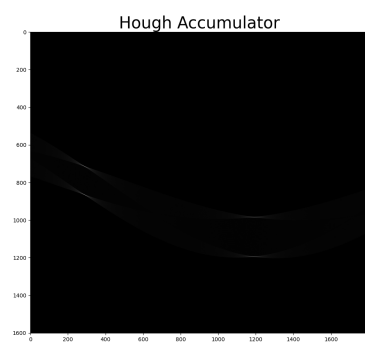


3.





4.



5.

