

Agent Design(PEAS):-

- **Performance**:- able to solve problems and plan out , Accuracy
- **Environment**:- Tower of Hanoi
- **Actuators**:- Hands
- **Sensors**:- Eyes

Environment Properties(ODESDA):-

Task Environment	Observable	Agents	Deterministic	Episodic	Static	Discrete
Tower of Hanoi	Fully Observable	Single Agent	Deterministic	Sequential	Static	Continuous

Type Of Agent Program:-

Goal-Based Reflex Agents