

Tower Of Hanoi

Agent Design (PEAS):-

- **Performance**:- able to solve problems and plan out , Accuracy
- **Environment**:- Tower of Hanoi
- **Actuators**:- Hands
- **Sensors**:- Eyes

Environment Properties (ODESDA):-

Task Environment	Observable	Agents	Deterministic	Episodic	Static	Discrete
Tower of Hanoi	Fully Observable	Single Agent	Deterministic	Sequential	Static	Continuous

Type of Agent Program:-

Goal-Based Reflex Agents

Team members:-

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