

Logic Design

Tutorial 2

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Outline

- 1 Conversion of a decimal floating value to any numbering system
 - Sheet 1 - Question 13
- 2 Two's complement
- 3 BCD and other representations
- 4 Unsigned binary multiplication
- 5 Binary and Gray code

Outline

1 Conversion of a decimal floating value to any numbering system

- Sheet 1 - Question 13

2 Two's complement

- Revise: Addition
- Sheet 1 - Question 14
- Sheet 1 - Question 16
- Negative values
- Sheet 1 - Question 17

3 BCD and other representations

- Sheet 1 - Question 18
- Sheet 2 - Question 1

4 Unsigned binary multiplication

- Idea
- Quick introduction to flowcharts
- Sheet 2 - Question 4

5 Binary and Gray code

Q13) Do the following conversion problems:

b- Calculate the binary equivalent of $2/3$ out to eight places. Then convert from binary to decimal. How close is the result to $2/3$?

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b- Calculate the binary equivalent of $2/3$ out to eight places. Then convert from binary to decimal. How close is the result to $2/3$?

Remember that to represent $2/3$ as a decimal value, we need infinite number of digits (i.e: $0.666666666...66666666...$)

The fact of needing infinite number of digits is also present in different bases other than decimal.

Finding the binary equivalent of $2/3$ is a similar idea to how we convert integer decimal values to any base.

| Value | Value * base | Value * base ≥ 1 ? |
|---------------|-----------------|-------------------------|
| $\frac{2}{3}$ | $1 \frac{1}{3}$ | 1 |

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| $\frac{1}{3}$ | $\frac{2}{3}$ | 0 |

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| $\frac{2}{3}$ | $1 \frac{1}{3}$ | 1 |
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| $\frac{1}{3}$ | $\frac{2}{3}$ | 0 |
| $\frac{2}{3}$ | $1 \frac{1}{3}$ | 1 |

Note: Here we write the values from top to bottom and not from bottom to top.

$$\left(\frac{2}{3}\right)_{10} = (0.10101010\dots)_2$$

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| $\frac{2}{3}$ | $1 \frac{1}{3}$ | 1 |
| $\frac{1}{3}$ | $\frac{2}{3}$ | 0 |
| $\frac{2}{3}$ | $1 \frac{1}{3}$ | 1 |

Note: Here we write the values from top to bottom and not from bottom to top.

$$\left(\frac{2}{3}\right)_{10} = (0.10101010\dots)_2$$

By taking only the first 8 places: $0.10101010_2 = 0.6640625_{10}$

Q13) Do the following conversion problems:

a- Convert decimal 27.315 to binary.

$$27_{10} = 11011_2 \text{ (As in tutorial 1)}$$

$$0.315_{10} = ??$$

| Value | Value * base | Value * base ≥ 1 ? |
|-------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |

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|-------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |

| Value | Value * base | Value * base ≥ 1 ? |
|-------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |
| 0.260 | 0.520 | 0 |

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |
| 0.260 | 0.520 | 0 |
| 0.520 | 1.040 | 1 |

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |
| 0.260 | 0.520 | 0 |
| 0.520 | 1.040 | 1 |
| 0.040 | 0.080 | 0 |

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |
| 0.260 | 0.520 | 0 |
| 0.520 | 1.040 | 1 |
| 0.040 | 0.080 | 0 |
| 0.080 | 0.160 | 0 |

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |
| 0.260 | 0.520 | 0 |
| 0.520 | 1.040 | 1 |
| 0.040 | 0.080 | 0 |
| 0.080 | 0.160 | 0 |
| 0.160 | 0.320 | 0 |

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |
| 0.260 | 0.520 | 0 |
| 0.520 | 1.040 | 1 |
| 0.040 | 0.080 | 0 |
| 0.080 | 0.160 | 0 |
| 0.160 | 0.320 | 0 |
| 0.320 | 0.640 | 0 |

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |
| 0.260 | 0.520 | 0 |
| 0.520 | 1.040 | 1 |
| 0.040 | 0.080 | 0 |
| 0.080 | 0.160 | 0 |
| 0.160 | 0.320 | 0 |
| 0.320 | 0.640 | 0 |
| 0.640 | 1.280 | 1 |

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |
| 0.260 | 0.520 | 0 |
| 0.520 | 1.040 | 1 |
| 0.040 | 0.080 | 0 |
| 0.080 | 0.160 | 0 |
| 0.160 | 0.320 | 0 |
| 0.320 | 0.640 | 0 |
| 0.640 | 1.280 | 1 |
| 0.280 | 0.560 | 0 |

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 0.630 | 0 |
| 0.630 | 1.260 | 1 |
| 0.260 | 0.520 | 0 |
| 0.520 | 1.040 | 1 |
| 0.040 | 0.080 | 0 |
| 0.080 | 0.160 | 0 |
| 0.160 | 0.320 | 0 |
| 0.320 | 0.640 | 0 |
| 0.640 | 1.280 | 1 |
| 0.280 | 0.560 | 0 |
| 0.560 | 1.120 | 1 |

| Value | Value * base | Value * base ≥ 1 ? |
|-------|--------------|-------------------------|
| 0.560 | 1.120 | 1 |
| 0.120 | 0.240 | 0 |
| 0.240 | 0.480 | 0 |
| 0.480 | 0.960 | 0 |
| 0.960 | 1.920 | 1 |
| 0.920 | 1.840 | 1 |
| 0.840 | 1.680 | 1 |
| 0.680 | 1.360 | 1 |
| 0.360 | 0.720 | 0 |
| 0.720 | 1.440 | 1 |
| 0.440 | 0.880 | 0 |
| 0.880 | 1.760 | 1 |

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.880 | 1.760 | 1 |
| 0.760 | 1.520 | 1 |
| 0.520 | 1.040 | 1 |

c) How to convert to hexadecimal first?

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| Value | Value * base | Value * base ≥ 1 ? |
|-------|--------------|-------------------------|
| 0.315 | 5.040 | 5 |

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| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 5.040 | 5 |
| 0.040 | 0.640 | 0 |

c) How to convert to hexadecimal first?

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 5.040 | 5 |
| 0.040 | 0.640 | 0 |
| 0.640 | 10.240 | 10 (A) |

c) How to convert to hexadecimal first?

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 5.040 | 5 |
| 0.040 | 0.640 | 0 |
| 0.640 | 10.240 | 10 (A) |
| 0.240 | 3.840 | 3 |

c) How to convert to hexadecimal first?

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 5.040 | 5 |
| 0.040 | 0.640 | 0 |
| 0.640 | 10.240 | 10 (A) |
| 0.240 | 3.840 | 3 |
| 0.840 | 13.440 | 13 (D) |

c) How to convert to hexadecimal first?

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 5.040 | 5 |
| 0.040 | 0.640 | 0 |
| 0.640 | 10.240 | 10 (A) |
| 0.240 | 3.840 | 3 |
| 0.840 | 13.440 | 13 (D) |
| 0.440 | 7.040 | 7 |

c) How to convert to hexadecimal first?

| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 5.040 | 5 |
| 0.040 | 0.640 | 0 |
| 0.640 | 10.240 | 10 (A) |
| 0.240 | 3.840 | 3 |
| 0.840 | 13.440 | 13 (D) |
| 0.440 | 7.040 | 7 |
| 0.040 | 0.640 | 0 |

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| Value | Value * base | Value * base ≥ 1 ? |
|--------------|--------------|-------------------------|
| 0.315 | 5.040 | 5 |
| 0.040 | 0.640 | 0 |
| 0.640 | 10.240 | 10 (A) |
| 0.240 | 3.840 | 3 |
| 0.840 | 13.440 | 13 (D) |
| 0.440 | 7.040 | 7 |
| 0.040 | 0.640 | 0 |

$$(0.315)_{10} = (0.5 \text{ 0A3D7 0A3D7 0A3D7 0A3D7 } \dots)_{16}$$

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How to perform this operation: $99_{10} + 99_{10}$?

$$\begin{array}{r} \hline 9 \quad 9 \\ + \\ 9 \quad 9 \\ \hline \end{array}$$

$$\begin{array}{r} 1 \quad 1 \\ \hline 9 \quad 9 \\ + \\ 9 \quad 9 \\ \hline 1 \quad 9 \quad 8 \end{array}$$

$$\begin{array}{r} 11 \\ + \\ 11 \\ \hline \end{array}$$

$$\begin{array}{r} 1 \quad 1 \\ \hline 1 \quad 1 \\ + \\ 1 \quad 1 \\ \hline 1 \quad 1 \quad 0 \end{array}$$

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5 Binary and Gray code

Q14) Obtain the 1s and 2s complements of the following binary numbers and find the corresponding decimal equivalent.

| Number | 1's complement | 2's complement |
|-------------------|----------------|----------------|
| <hr/> | | |
| a) 0001,0000 (16) | | |

Q14) Obtain the 1s and 2s complements of the following binary numbers and find the corresponding decimal equivalent.

| Number | 1's complement | 2's complement |
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| b) 0000,0000 (0) | 1111,1111 (255) | 1,0000,0000 (256) |

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| c) 1101,1010 (218) | | |

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| c) 1101,1010 (218) | 0010,0101 (37) | 0010,0110 (38) |

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| c) 1101,1010 (218) | 0010,0101 (37) | 0010,0110 (38) |
| d) 1010,1010 (170) | | |

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| e) 1000,0101 (133) | | |

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| f) 1111,1111 (255) | 0000,0000 (0) | 0000,0001 (1) |

■ An 8-bit number + its 1's complement = 255

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| e) 1000,0101 (133) | 0111,1010 (122) | 0111,1011 (123) |
| f) 1111,1111 (255) | 0000,0000 (0) | 0000,0001 (1) |

- An 8-bit number + its 1's complement = 255
- An 8-bit number + its 2's complement = 256

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Q16) Perform subtraction on the given **unsigned** binary numbers using the 2s complement of the subtrahend. Where the result should be negative, find its 2s complement and affix a minus sign.

For two **unsigned** values, to subtract B from A (A-B):

- Make sure the two values are represented in the same number of bits and pad with zeros if needed.
- Find the two's complement of B
- Add A and the two's complement of B
- In the case of an overflow bit, ignore it.
- In the case of no overflow, compute the two's complement of the result.

a) $10011 - 10010$

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$A = 10011$

$B = 10010$

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$$A = 10011$$

$$B = 10010$$

$$\begin{aligned}\text{Two's complement of } B &= \text{One's complement of } B + 1 \\ &= 01101 + 1 = 01110\end{aligned}$$

a) $10011 - 10010$

$$A = 10011$$

$$B = 10010$$

$$\begin{aligned}\text{Two's complement of } B &= \text{One's complement of } B + 1 \\ &= 01101 + 1 = 01110\end{aligned}$$

$$A - B = A + \text{Two's complement of } B = 10011 + 01110$$

$$\begin{array}{rcccccc} & 1 & 1 & 1 & 1 & & \\ \hline & & 1 & 0 & 0 & 1 & 1 \\ & & & & & & + \\ & & 0 & 1 & 1 & 1 & 0 \\ \hline 1 & 0 & 0 & 0 & 0 & 0 & 1 \end{array}$$

$$\begin{array}{r}
 1 \quad 1 \quad 1 \quad 1 \\
 \hline
 1 \quad 0 \quad 0 \quad 1 \quad 1 \\
 + \\
 0 \quad 1 \quad 1 \quad 1 \quad 0 \\
 \hline
 1 \quad 0 \quad 0 \quad 0 \quad 0 \quad 1
 \end{array}$$

Since there is an overflow, (The two numbers were represented in 5 bits but we needed a 6th bit), then:

- Ignore the overflow
- The result of the subtraction is the value after ignoring the overflow
- $10011 - 10010 = 00001$

c) $1001 - 110101$

c) $1001 - 110101$

A = **00**1001

B = 110101

c) $1001 - 110101$

$$A = \mathbf{00}1001$$

$$B = 110101$$

$$\begin{aligned}\text{Two's complement of } B &= \text{One's complement of } B + 1 \\ &= 001010 + 1 = 001011\end{aligned}$$

c) $1001 - 110101$

$$A = \mathbf{00}1001$$

$$B = 110101$$

$$\begin{aligned}\text{Two's complement of } B &= \text{One's complement of } B + 1 \\ &= 001010 + 1 = 001011\end{aligned}$$

$$A - B = A + \text{Two's complement of } B = 001001 + 001011$$

$$\begin{array}{rcccccc} & & 1 & & 1 & 1 & \\ \hline & 0 & 0 & 1 & 0 & 0 & 1 \\ & & & & & & + \\ & 0 & 0 & 1 & 0 & 1 & 1 \\ \hline \mathbf{0} & 0 & 1 & 0 & 1 & 0 & 0 \end{array}$$

$$\begin{array}{r}
 11 \\
 \hline
 001001 \\
 + \\
 001011 \\
 \hline
 \mathbf{0}01010
 \end{array}$$

Since there is no overflow, (The two numbers were represented in 6 bits and we didn't need a 7th bit), then:

- Find the two's complement of the result without the overflow bit
- Add a negative sign to the two's complement
- $001001 - 110101 = (-)$ Two's complement $(010100) = (-) (101011 + 1) = -101100$

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Assume we have 4 bits to represent numbers on our system.

- We can represent 16 unsigned values $[0, 15]$.

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- What if we want to represent negative values as well?

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- We can represent 16 unsigned values $[0, 15]$.
- What if we want to represent negative values as well?

Table 1.3
Signed Binary Numbers

| Decimal | Signed Magnitude |
|----------------|-------------------------|
| +7 | 0111 |
| +6 | 0110 |
| +5 | 0101 |
| +4 | 0100 |
| +3 | 0011 |
| +2 | 0010 |
| +1 | 0001 |
| +0 | 0000 |
| -0 | 1000 |
| -1 | 1001 |
| -2 | 1010 |
| -3 | 1011 |
| -4 | 1100 |
| -5 | 1101 |
| -6 | 1110 |
| -7 | 1111 |
| -8 | — |

Table 1.3
Signed Binary Numbers

| Decimal | Signed-2's Complement | Signed Magnitude |
|----------------|----------------------------------|-----------------------------|
| +7 | 0111 | 0111 |
| +6 | 0110 | 0110 |
| +5 | 0101 | 0101 |
| +4 | 0100 | 0100 |
| +3 | 0011 | 0011 |
| +2 | 0010 | 0010 |
| +1 | 0001 | 0001 |
| +0 | 0000 | 0000 |
| -0 | — | 1000 |
| -1 | 1111 | 1001 |
| -2 | 1110 | 1010 |
| -3 | 1101 | 1011 |
| -4 | 1100 | 1100 |
| -5 | 1011 | 1101 |
| -6 | 1010 | 1110 |
| -7 | 1001 | 1111 |
| -8 | 1000 | — |

How to add two numbers in signed two's complement representation?

Example:

$$(+7) + (+7) = ??$$

How to add two numbers in signed two's complement representation?

Example:

$$(+7) + (+7) = ??$$

$$(0111) + (0111) =$$

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Therefore we need to have another bit to handle this overflow:

How to add two numbers in signed two's complement representation?

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How to add two numbers in signed two's complement representation?

Example:

$$(+7) + (+7) = ??$$

$$(0111) + (0111) = (1110) \text{ which is } -2 !!$$

Therefore we need to have another bit to handle this overflow: $(\mathbf{0}0111) + (\mathbf{0}0111) = \mathbf{0}1110$

- The result is positive since the sign bit is equal to zero
- The value is $8 + 4 + 2 = 14$ (Makes sense now)

What about $(-7) + (-7)$?

What about $(-7) + (-7)$?

$$+7 = (00111)$$

$$-7 = (11001)$$

What about $(-7) + (-7)$?

$$+7 = (00111)$$

$$-7 = (11001)$$

$$(11001) + (11001) = 110010 \text{ (Ignore the overflow).}$$

The result is 10010.

What about $(-7) + (-7)$?

$$+7 = (00111)$$

$$-7 = (11001)$$

$$(11001) + (11001) = 110010 \text{ (Ignore the overflow).}$$

The result is 10010.

- The result is negative since the sign bit is equal to one
- Its two's complement is 01110
- The value is $-(8 + 4 + 2) = -14$ (Makes sense now)

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5 Binary and Gray code

Q17) Convert decimal $+49$ and $+29$ to binary, using the signed 2's complement representation and enough digits to accommodate the numbers. Then perform the binary equivalent of $(+29) + (-49)$, $(-29) + (+49)$, and $(-29) + (-49)$. Convert the answers back to decimal and verify that they are correct.

Q17) Convert decimal +49 and +29 to binary, using the signed 2's complement representation and enough digits to accommodate the numbers. Then perform the binary equivalent of $(+29) + (-49)$, $(-29) + (+49)$, and $(-29) + (-49)$. Convert the answers back to decimal and verify that they are correct.

- $49_{10} = 110001_2$
- $29_{10} = \mathbf{0}11101_2$

Q17) Convert decimal +49 and +29 to binary, using the signed 2's complement representation and enough digits to accommodate the numbers. Then perform the binary equivalent of $(+29) + (-49)$, $(-29) + (+49)$, and $(-29) + (-49)$. Convert the answers back to decimal and verify that they are correct.

- $49_{10} = 110001_2$
- $29_{10} = \mathbf{0}11101_2$
- Add two bits, one for sign and one for overflow:
- $49_{10} = \mathbf{00}110001_2$
- $29_{10} = \mathbf{000}11101_2$

Q17) Convert decimal +49 and +29 to binary, using the signed 2's complement representation and enough digits to accommodate the numbers. Then perform the binary equivalent of $(+29) + (-49)$, $(-29) + (+49)$, and $(-29) + (-49)$. Convert the answers back to decimal and verify that they are correct.

- $49_{10} = 110001_2$
- $29_{10} = \mathbf{0}11101_2$
- Add two bits, one for sign and one for overflow:
- $49_{10} = \mathbf{00}110001_2$
- $29_{10} = \mathbf{000}11101_2$
- $-49_{10} = \mathbf{11}001111_2$
- $-29_{10} = \mathbf{111}00011_2$

$$A] (+29) + (-49) = 0001,1101 + 1100,1111$$

$$A] (+29) + (-49) = 0001,1101 + 1100,1111 = 0,1110,1100$$

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- ALWAYS IGNORE ANY BITS OTHER THAN THE bits that we need (8 bits in this case).
- Result is **1110,1100**.

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- Its magnitude is 0001,0100 which is $16 + 4 = 20$

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$$B] (-29) + (49) = 1110,0011 + 0011,0001$$

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- This is a positive value (Sign bit = 0).
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- Its magnitude is 0100,1110 which is $64 + 8 + 4 + 2 = 78$
- The result is $(-78)_{10}$

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- 5 Binary and Gray code

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Q18) Represent the decimal number 6,248 in:

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- a) BCD: Represent each decimal **digit** as a 4-bit binary number.

$$6,248_{10} = 0110, 0010, 0100, 1000_{\text{BCD}}$$

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Q18) Represent the decimal number 6,248 in:

- a) BCD: Represent each decimal **digit** as a 4-bit binary number.
 $6,248_{10} = 0110, 0010, 0100, 1000_{\text{BCD}}$
- b) excess3 code: Similar to BCD but add three to each digit before converting to binary
 $6,248_{10} = 1001, 0101, 0111, 1011_{\text{Excess-3 code}}$
- c) 2421 code¹

¹https://en.wikipedia.org/wiki/Aiken_code 

Q18) Represent the decimal number 6,248 in:

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$$6,248_{10} = 1100, 0010, 0100, 1110_{2421 \text{ code}}$$

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Q18) Represent the decimal number 6,248 in:

- a) BCD: Represent each decimal **digit** as a 4-bit binary number.
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 $6,248_{10} = 1100, 0010, 0100, 1110_{2421 \text{ code}}$
- d) 6311 code: Instead of considering the weights of the 4 bits to be 8, 4, 2, 1 make them 6, 3, 1, 1
 $6,248_{10} = 1000, 0011, 0101, 1011_{6311 \text{ code}}$

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Q1) Convert the following numbers into BCD and hence carry out the BCD addition:

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- b) $(398)_{10} + (198)_{10}$
- $(398)_{10} = (0011, 1001, 1000)_{\text{BCD}}$
- $(198)_{10} = (0001, 1001, 1000)_{\text{BCD}}$

0011 1001 1000

+

0001 1001 1000

0011 1001 1000

+

0001 1001 1000

10000

(result is more than 9, Add 6 to the value)

0011 1001 1000

+

0001 1001 1000

10000

(result is more than 9, Add 6 to the value)

+

0110

0011 1001 1000

+

0001 1001 1000

10000

(result is more than 9, Add 6 to the value)

+

0110

1 0110

$$\begin{array}{r} 1 \\ 0011 \quad 1001 \quad 1000 \\ + \\ 0001 \quad 1001 \quad 1000 \\ \hline \end{array}$$

$$\begin{array}{r} 1 \\ 0011 1001 1000 \\ + \\ 0001 1001 1000 \\ \hline 10011 0110 \end{array}$$

(result is more than 9, Add 6 to the value)

$$\begin{array}{r}
 1 \\
 0011 1001 1000 \\
 + \\
 0001 1001 1000 \\
 \hline
 10011 0110 \\
 \text{(result is more than 9, Add 6 to the value)} \\
 0110 \\
 + \\
 0110 \\
 \hline
 \end{array}$$

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 1 \\
 0011 1001 1000 \\
 + \\
 0001 1001 1000 \\
 \hline
 10011 0110
 \end{array}$$

(result is more than 9, Add 6 to the value)

$$\begin{array}{r}
 0110 \\
 + \\
 1 1001 0110 \\
 \hline
 1 1001 0110
 \end{array}$$

$$\begin{array}{r} 1 \\ 0011 \quad 1001 \quad 1000 \\ + \\ 0001 \quad 1001 \quad 1000 \\ \hline \end{array}$$

$$\begin{array}{r} 1 \\ 0011 \quad 1001 \quad 1000 \\ + \\ 0001 \quad 1001 \quad 1000 \\ \hline 0101 \quad 1001 \quad 0110 \\ \text{(result is less than 9, Do thing)} \\ \hline \end{array}$$

$$\begin{array}{r} 1 \\ 0011 \quad 1001 \quad 1000 \\ + \\ 0001 \quad 1001 \quad 1000 \\ \hline 0101 \quad 1001 \quad 0110 \\ \text{(result is less than 9, Do thing)} \\ \hline 0101 \quad 1001 \quad 0110 \end{array}$$

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5 Binary and Gray code

How to perform the following **UNSIGNED binary** multiplications:

■ $10011_2 * 1_2 =$

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Explanation:

$$10011_2 = (2^4) + (2^1) + (2^0)$$

$$10_2 = (2^1)$$

How to perform the following **UNSIGNED binary** multiplications:

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Explanation:

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$$10_2 = (2^1)$$

$$10011_2 * 10_2 = ((2^4) + (2^1) + (2^0)) * (2^1) = 2^5 + 2^2 + 2^1$$

■ $10011_2 * 100_2 =$

How to perform the following **UNSIGNED binary** multiplications:

■ $10011_2 * 1_2 = 10011_2$

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Explanation:

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■ $10011_2 * 100_2 = 10011\mathbf{00}_2$

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 $10011_2 * 1_2 + 10011_2 * 10_2 + 10011_2 * 100_2 = 10011 +$
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- Note: Convert the values to decimal and check that the result is correct.

- $10011_2 * 1_2 = 10011_2$
- $10011_2 * 10_2 = 100110_2$
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- Note: Convert the values to decimal and check that the result is correct.

Thus, binary multiplication depends on two operations:
Shift-left (multiplication by 2) and Binary-addition.

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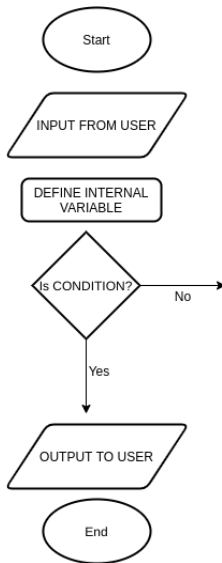
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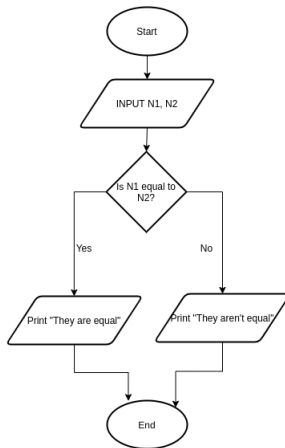
5 Binary and Gray code

The main blocks are:



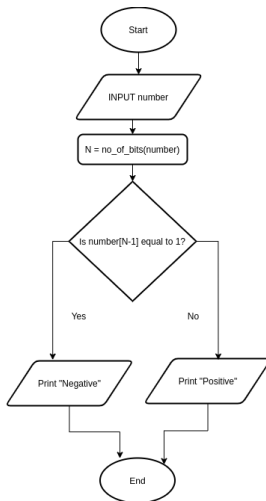
Example 1: Allow the user to input two values and check whether they are equal to not.

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Example 2: Allow the user to input a **Signed 2's complement binary number** and check whether it's positive or negative.

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5 Binary and Gray code

Q4) Write an algorithm for unsigned binary numbers multiplication. You can draw a flow chart.

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Note: For binary non-floating numbers:

- A shift left operation adds a zero to the right of the number (e.g: 101 becomes 1010).

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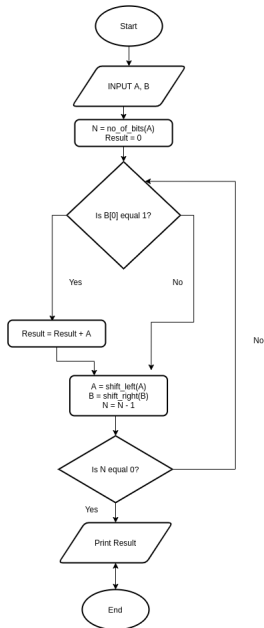
- A shift left operation adds a zero to the right of the number (e.g: 101 becomes 1010).
- A shift right operation drops the least significant bit (e.g: 101 becomes 10).

Q4) Write an algorithm for unsigned binary numbers multiplication. You can draw a flow chart.

Note: For binary non-floating numbers:

- A shift left operation adds a zero to the right of the number (e.g: 101 becomes 1010).
- A shift right operation drops the least significant bit (e.g: 101 becomes 10).

Note: Assume that we want to compute $(A * B)$ where A, B are two binary numbers of the equal length.



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5 Binary and Gray code

Table 1.6*Gray Code*

| Gray Code | Decimal Equivalent |
|------------------|---------------------------|
| 0000 | 0 |
| 0001 | 1 |
| 0011 | 2 |
| 0010 | 3 |
| 0110 | 4 |
| 0111 | 5 |
| 0101 | 6 |
| 0100 | 7 |
| 1100 | 8 |
| 1101 | 9 |
| 1111 | 10 |
| 1110 | 11 |
| 1010 | 12 |
| 1011 | 13 |
| 1001 | 14 |
| 1000 | 15 |