

Fourth Year Laboratory

E5 - Simulation of Control Systems Using C++

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December 29, 2020

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Outline

- 1 Installation steps
- 2 Building basic control blocks
- 3 Control system

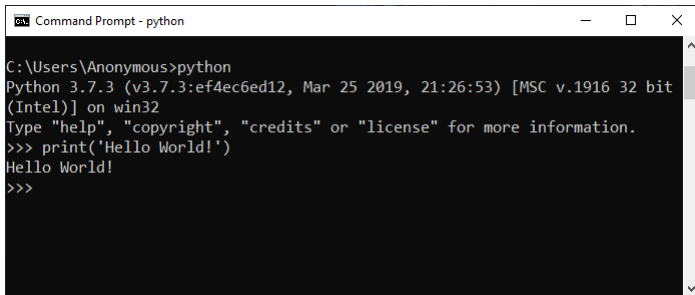
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- Download the experiment codes from
<https://drive.google.com/file/d/1b2I-x7tNHYapKHRROxjeD8qYFmonk6fg>



```
Command Prompt - python

C:\Users\Anonymous>python
Python 3.7.3 (v3.7.3:ef4ec6ed12, Mar 25 2019, 21:26:53) [MSC v.1916 32 bit
(Intel)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>> print('Hello World!')
Hello World!
>>>
```

Try importing matplotlib by writing down:

```
>>> import matplotlib
```

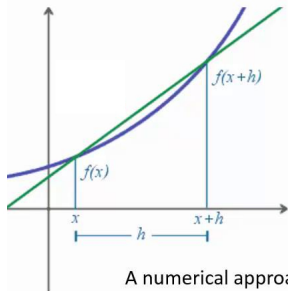

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Numerical Differentiation



The derivative of a function $y = f(x)$ is a measure of how y changes with x .

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

A numerical approach to the derivative of a function $y = f(x)$ is:

$$\frac{dy}{dx} = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1}$$

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Header file (Differentiator.h)

```
#ifndef SIMULATION_DIFFERENTIATOR_H
#define SIMULATION_DIFFERENTIATOR_H
class Differentiator {
    public:
        Differentiator(double samplingTime);
        void Input(double data);
        double Output();
        ~Differentiator() {}
    private:
        double ts, output, input, oldInput;
};
#endif //SIMULATION_DIFFERENTIATOR_H
```

```
#include "Differentiator.h"
```

```
// Constructor
```

```
Differentiator::Differentiator(double samplingTime) {  
    ts = samplingTime;  
    oldInput = input = 0;  
    output = 0;  
}
```

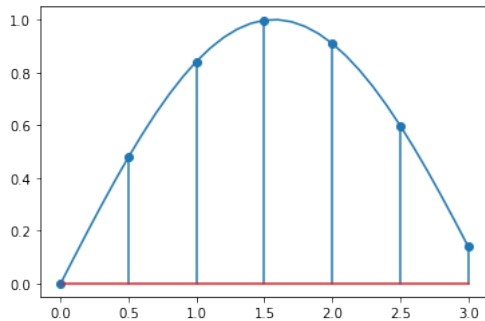
```
void Differentiator::Input(double data) {  
    input = data;  
    output = (input - oldInput) / ts;  
    oldInput = input;  
}
```

```
double Differentiator::Output() {  
    return output;  
}
```

Experiment 5

- Building basic control blocks

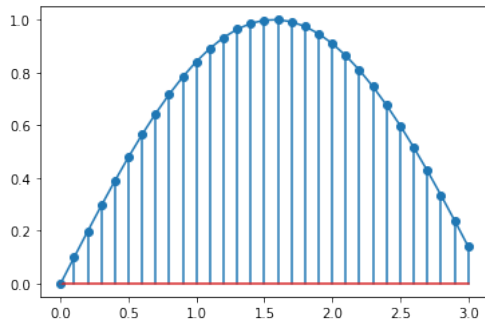
- Basic interface



Experiment 5

- Building basic control blocks

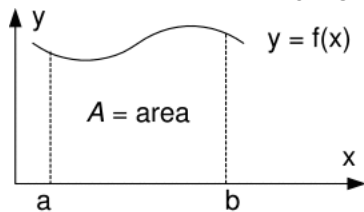
- Basic interface



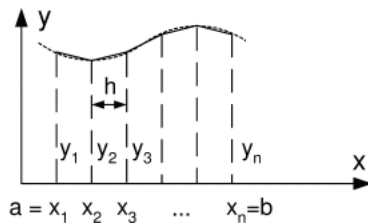
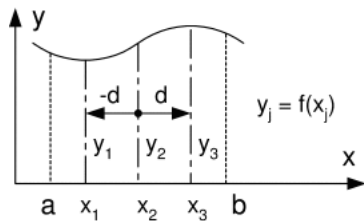
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Numerical Integration



$$A = \int_a^b y \, dx \approx \sum_j w_j f(x_j)$$



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Make a C++ program that simulate 100 seconds of the closed loop shown below with 0.01 sec sampling time:

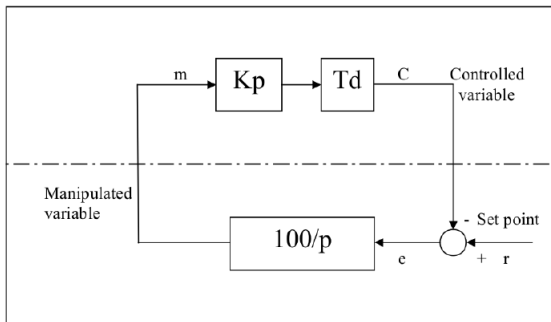


Figure 5.7: Control Loop

Assume that:

$K_p = 1$

$T_d = 1$ sec

$R = 50\%$

$P = 150$

$B = 50\%$ (The bias when the error is zero.)

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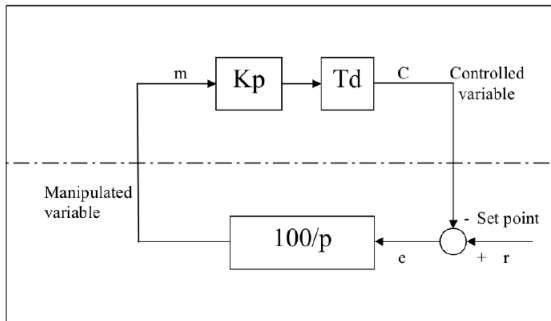


Figure 5.7: Control Loop

Assume that:

$K_p = 1$

$T_d = 1$ sec

$R = 50\%$

$P = 150$

$B = 50\%$ (The bias when the error is zero.)

```
1 #include "Plot.h"
2 #include "Deadtime.h"
3
4 int main() {
5     Plot plt;
6
7     double samplingTime = 0.01,
8           Td = 1,
9           P = 150,
10          B = 50,
11          r = 50.0,
12          c = 0,
13          m = 0,
14          e = 0;
15
16     Deadtime deadtime(samplingTime, Td);
17
18     for (double t = 0; t < 100; t += samplingTime) {
19         e = r - c;
20         m = (100.0 / P) * e + B;
21         deadtime.Input(m);
22         c = deadtime.Output();
23         plt.addPoint(t, {r, c});
24     }
25
26     plt.show();
27 }
```