

# Instructions for Including MESA Modules in MAESTRO

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## 1 Introduction

Modules for Experiments in Stellar Astrophysics (MESA) is a collection of open source, robust and efficient modules developed for a wide range of applications in computational stellar astrophysics. The modules include macroscopic and microscopic physics such as nuclear reaction rates, opacity, equation of state, element diffusion data and atmosphere boundary conditions in addition to numerical routines. This document describes how to link the MESA modules to an outside program such as MAESTRO.

## 2 Setting Up MESA

To install MESA, download the source code from the MESA website, <http://mesa.sourceforge.net>. Check the website for the latest version, which is 4219 with the writing of this document. The codes and algorithms discussed here were created when the current version of MESA was version 4088. Between versions 4088 and 4219, there are minor changes that will cause some of the included routines to crash. To download the source code associated with version 4088, use the following command:

```
svn co -r 4088 http://mesa.svn.sourceforge.net/svnroot/mesa/trunk mesa
```

This will download the source into a directory called `mesa` located in the directory where this command was run. This step might take some time (~10 min depending on the internet connection) possibly because the final `mesa` directory will take up roughly 2.2 GB.

Rich Townsend has developed a Software Development Kit (SDK) to help install MESA called MESASDK. The SDK will install certain software packages that MESA uses and it will also change the `PATH` environment variable such that these programs become the default. A tarball of the SDK software and indepth instructions for its use are available on Townsend's website:

```
http://www.astro.wisc.edu/~townsend/static.php?ref=mesasdk
```

The instructions in this document do not use the SDK in order to avoid automatically changing the `PATH` variable.

### 2.1 Setup MESA Without MESASDK

#### 2.1.1 Environment Variables (NOT using SDK)

A few environment variables need to be set (commands are shown for the Bourne shell):

1. Set location of mesa: `export MESA_DIR=<absolute-path-to-mesa-directory>`
2. Set OpenMP number of threads: `export OMP_NUM_THREADS=n`, a suggested value is the number of cores in the computer

### 2.1.2 Modify the Makefile (NOT using SDK)

The main makefile that contains compiler information including flags is located in the `mesa/Utils` directory and is called `makefile_header_non_mesasdk`. Open it and change the following:

1. Compilers: First change the compilers labeled CC (C compiler) and FC (Fortran compiler) to the compilers of your choice (MESA defaults are `gcc` and `ifort`).
2. UTILS\_ISNAN: Leave this as `utils_isnan_okay`, if MESA complains upon compiling the `mesa/Utils` module, then change it to `utils_isnan_nope`.
3. BLAS and LAPACK: Set the location of LAPACK and BLAS provided with the MESA source tree using the following definitions:

```
WHICH_LAPACK = USE_SRCS
LOAD_LAPACK = -lmesalapack
WHICH_BLAS = USE_SRCS
LOAD_BLAS = -lmesablas
MKL_INCLUDE =
```

4. PGPLOT: Set the variable `USE_PGPLOT` to `NO` and set the variable `LOAD_PGPLOT` to be empty on the line corresponding to the compiler that was chosen. The default for `gcc` and `ifort` is `YES`, but for any other compiler the default is `NO`. PGPLOT controls the pop up images that are used in `mesa/star` (1D stellar evolution code).
5. USE\_SE: Set the variable `USE_SE` to `NO` and set both `LOAD_SE` and `INCLUDE_SE` to be empty. SE is a library of formats used for writing/reading data in stellar evolution codes.
6. Compiler Flags: Installing MESA without OpenMP will result in a failed install. MESA is capable of being compiled in serial, but it must happen after the initial install. If not using `gcc` or `ifort` it will be necessary to enter all of the relevant compiler flags.

All MESA modules have a makefile that includes the main makefile named `makefile_header`. The file that was just edited was named `makefile_header_non_mesasdk` and so the name must be changed in order for the edits to take effect. This can be done as follows:

```
cp makefile_header_non_mesasdk makefile_header
```

At this point, MESA is ready to be installed, see Section 2.2.

## 2.2 Install MESA

If the environment variables were added to the `.bashrc` (or equivalent) file, do not forget to source that file before continuing. Now MESA is ready to be installed. Change directories to the `mesa` directory. Run the `install` script by typing `./install`. The permissions of the `install` script may need to be changed in order for it to be executable. This will untar many data tables used by the equation of state, network and chemistry modules. It will also compile and export all modules.

Following the execution of the `./install` script, MESA has been installed and the following has completed:

- SDK only: Supporting software (compilers, linear algebra packages, etc.) has been unpacked and installed
- Data tables have been untarred
- Linear Algebra packages have been compiled and linked
- All modules have been compiled (in parallel)
- All modules have been exported to the `mesa/lib` and `mesa/include` directories

If you want to run MESA in parallel, nothing further needs to be done. If you want to make sure all modules are compiled in serial, see Section 3, which addresses how to compile the modules.

## 3 Compile Modules Without OpenMP

In the `mesa/utls` directory, open the `makefile_header` file. Change the `FCopenmp` flag (`gfortran` default = `-fopenmp`) to be empty. This will disable OpenMP for all modules.

Anytime a change is made to a makefile or any source code, the module must be recompiled, which is a three step process involving the `clean`, `mk` and `export` scripts provided in each module directory. The first step is to clean out any old files using the `./clean` script. Step two is to make the module using the `./mk` script. The last step is to export the `.mod` files and the library to the right directories using the `./export` script. Appendix A contains a simple script that is meant to help with compiling modules. It cleans, makes and exports every module and should be run in the top `mesa/` directory.

### 3.1 Optional: Turn Off mesa/star OpenMP

There are four other places to turn off OpenMP, but they are all contained in the `mesa/star` directory, which is the 1-D stellar evolution code. If only using a few MESA modules that do not include the `mesa/star` stellar evolution code, then these last few places do not need to be modified in any way.

In `mesa/star/private/micro.f` there are three places to set the `use_omp` flag to False. They occur in the `do_eos`, `do_neu` and `do_net` routines. The fourth place to set the `use_omp` flag to False is contained in the `do_kap` routine in `mesa/star/private/opacities.f`.

## 4 Compiling MAESTRO to Use MESA

Compiling code that depends on MESA modules involves linking the code with the `.mod` files and libraries that are generated when MESA is compiled. After the `export` script has been run in all compiled directories, the `.mod` files and other supporting routines are copied to the `mesa/include` directory while the libraries are copied to the `mesa/lib` directory.

The MESA libraries have the name `lib(module-name).a`, e.g. `libeos.a` or `libnet.a`. The libraries need to be linked using the `-L` flag with the `mesa/lib` directory and a list of which libraries to load, e.g. `-L$(MESA_DIR)/lib -leos -lnet -lnum`. MESA `.mod` files are linked to code using the `-I` flag and the `mesa/include` directory, e.g. `-I$(MESA_DIR)/include`.

The order in which the libraries appear is important. If compilation errors related to undefined references to a particular MESA module such as `eos_lib` occur, check to make sure that the libraries are in the correct order. Of course it is also possible that an undefined reference really does exist.

## 5 Using MESA Modules

This section describes what needs to take place in order to use MESA modules such as setting up the module, invoking certain routines and shutting down the module. This discussion will only include information pertaining to the network and equation of state modules.

### 5.1 Equation of State

#### 5.1.1 Set Up

There are several steps to setting up the equation of state:

1. Constant Initialization: This is done by calling the `const_init` subroutine
2. Data Directory: Define where the `mesa/data` directory is: This can be done by using the `MESA_DIR` environment variable that was set at installation
3. Chem Initialization: This is done by calling the `chem_init` subroutine: `call chem_init(data_dir, 'isotopes.data_real', ierr)`. The second argument can also be `'isotopes.data_approx'`. The “real” file contains actual values for atomic quantities such as atomic weight. The “approx” file contains approximate values for these quantities, e.g. the mass of the proton and neutron are both equal to 1.0.

The `ierr` argument is an integer that holds the exit status of the subroutine, non-zero means there was an error

4. EOS Initialization: This is done by calling the `eos_init` subroutine: `call eos_init(data_dir, eos_file_prefix, use_cache, ierr)`. `eos_file_prefix` is a character variable and should be declared and set equal to 'mesa'. `use_cache` is a logical variable that also needs to be declared and set equal to 'true'
5. Handle: Obtain a handle associated with the equation of state by calling the `alloc_eos_handle` function: `handle = alloc_eos_handle(ierr)`. `handle` should be declared as an integer

### 5.1.2 Calling the EOS

The call to the generic MESA equation of state looks like:

```
call eosDT_get(handle_eos, Z, X, abar, zbar, nspec, chem_id, net_iso, Xa, &
               rho, log10(rho), temp, log10(temp), res, d_dlnD, d_dlnT, ierr)
```

Where `Z` is the metallicity, `X` is the mass fraction of hydrogen, `abar` is the average atomic weight, `zbar` is the average atomic number, `nspec` is the number of species in the network, `Xa` is the array of mass fractions. See Section 5.2 for a complete description of `chem_id` and `net_iso`. The results of the EOS call are stored in the arrays `res`, `d_dlnD` and `d_dlnT`, which are all of size `num_eos_basic_results`. The `d_dlnD` and `d_dlnT` arrays are the derivatives of the `res` array with respect to density and temperature, respectively. The values held in the `res` array are shown in Table 1.

Output	Definition	Units
$P_{gas}$	gas pressure	ergs cm <sup>-3</sup>
$E$	internal energy	ergs g <sup>-1</sup>
$S$	entropy per gram	ergs g <sup>-1</sup> K <sup>-1</sup>
$dE/d\rho _T$		ergs cm <sup>3</sup> g <sup>-2</sup>
$C_V$	specific heat at constant V $\equiv 1/\rho$	ergs g <sup>-1</sup> K <sup>-1</sup>
$dS/d\rho _T$		ergs cm <sup>3</sup> g <sup>-2</sup> K <sup>-1</sup>
$dS/dT _\rho$		ergs g <sup>-1</sup> K <sup>-2</sup>
$\chi_\rho$	$\equiv d\ln P/d\ln\rho _T$	none
$\chi_T$	$\equiv d\ln P/d\ln T _\rho$	none
$C_P$	specific heat at constant pressure	ergs g <sup>-1</sup> K <sup>-1</sup>
$\nabla_{ad}$	adiabatic T gradient with pressure	none
$\Gamma_1$	$\equiv d\ln P/d\ln\rho _S$	none
$\Gamma_3$	$\equiv d\ln T/d\ln\rho _S + 1$	none
$\eta$	ratio of electron chemical potential to $k_B T$	none
$\mu$	mean molecular weight per gas particle	none
$1/\mu_e$	mean number of free electrons per nucleon	none

Table 1: `eos` output quantities and units

It is possible to call the HELM equation of state directly. This is done as follows:

```
call eos_get_helm_results(handle_eos, Z, X, abar, zbar, dens, log10(dens), &
                          temp, log10(temp), helm_res, ierr)
```

The `helm_res` array is of size `num_helm_results` and holds all of the output values from the call, including all derivatives. There are slight differences between the generic EOS call and the HELM EOS call: HELM does not need the mass fractions or the maps between MESA isotope indices and the mass fraction array indices (`chem_id` and `net_iso`, see Section 5.2). The HELM EOS returns on the order of 400 different quantities which include the values shown in Table 1 as well as quantities such as  $dP/d(abar)$  and  $dE/d(zbar)$ .

### 5.1.3 Shutdown the EOS

There are two steps to shutting down the equation of state:

1. Free the handle: Call the `free_eos_handle` subroutine: `call free_eos_handle(handle_eos)`.
2. Shutdown: Call the `eos_shutdown` subroutine: `call eos_shutdown`

## 5.2 Mapping MAESTRO to MESA

MAESTRO and MESA refer to isotopes in a very similar way; using short names of the isotopes such as `he4` and `ni56`. MAESTRO tends to use capital letters (`He4` and `Ni56`) while MESA uses lowercase letters (`he4` and `ni56`). A simple routine to convert from uppercase to lowercase will be needed.

In order to use MESA modules and obtain the correct result, it is important to make sure that MESA and MAESTRO agree on what isotope each entry in the mass fraction array refers to. This is done by using the `chem_id` and `net_iso` variables. Both variables are integer pointer arrays of size `num_chem_isos`, which is defined in one of the chemistry modules. `chem_id` maps from an isotope in the current net to the MESA data table that holds the properties of that isotope. `net_iso` is used to map from the MESA data tables to an isotope in the current network.

For example, assume there are 3 isotopes in the current net: `H1`, `Be7` and `C12`. The `chem_id` array should look like this: `chem_id(:) = -1, chem_id(1) = 2, chem_id(2) = 18, chem_id(3) = 38`, and the `net_iso` array should look like this: `net_iso(:) = -1, net_iso(2) = 1, net_iso(18) = 2, net_iso(38) = 3`. Where 2, 18 and 38 refer to the MESA data table location of `H1`, `Be7` and `C12`, respectively.

Care should be taken when setting up these arrays in order to avoid disagreement between the MESA mass fraction array and the MAESTRO mass fraction array.

## 5.3 Network

### 5.3.1 Set Up

There are significantly more steps involved when initializing the MESA network. Here is a brief outline of what needs to happen:

1. Get the MESA and AstroDev directory locations
2. Convert the short species names to MESA format
3. Generate a file that will tell MESA which reactions to add based on the isotopes in the current network (call `which_reactions`)
4. Initialize MESA `chem`, `weak` and `reaclib` modules
5. Setup the map between MAESTRO and MESA, see Section 5.2 for a more in depth explanation
6. Initialize MESA `rates` and `net` modules
7. Allocate a network handle
8. Call the `net_start_def`, `read_net_file`, `net_ptr` and `net_finish_def`
9. Output a log file containing the species in the current net and which reactions were chosen by MESA based on those species
10. Set `which_rates_choice` and allocate `which_rates` array
11. Set entire array equal to `which_rates_choice` and call `net_set_which_rates`
12. Initialize which linear algebra solver to use

After calling `net_set_which_rates`, the setup routine should call `net_setup_tables`. This is based on the example `one_zone_burn.f` program distributed with the MESA source code. I have not had a successful burn if the `net_setup_tables` routine is called at setup in the `setup_mesa_net.f90` program. I do have successful burns when it is placed within the burner program `Do_One_Zone_Burn.f90`. To prevent the setup routine from being called everytime a burn is to take place, I added a logical flag that signals if the `net_setup_tables` routine has already been called.

### 5.3.2 Calling the Network

Calling the MESA network from within the MAESTRO wrapper starts with calling a modified MESA wrapper:

```
results => Xout

call Do_One_Zone_Burn(dens, temp, dt, Xin, burn_ergs, Xout, results)
```

The inputs are density, temperature, how long to burn and starting mass fractions. The outputs are the energy generation rate (`burn_ergs`) in units of  $\text{ergs g}^{-1} \text{s}^{-1}$ , the final mass fractions and a pointer to the final mass fractions (`results`). The pointer is necessary because the MESA network works with pointers while MAESTRO uses standard arrays.

To calculate  $\rho\dot{\omega}$  and  $\rho H_{\text{nuc}}$  the following code can be used after a call to `Do_One_Zone_Burn`:

```
do i=1, nspec
    dX = Xout(i) - Xin(i)
    rho_omegadot(i) = dens * dX / dt
enddo

rho_Hnuc = dens * burn_ergs
```

There is a support routine called `burn_solout` that is passed to the MESA burner. This routine is called after every step of the burn and is responsible for calculating the energy generation rate. `burn_solout` is passed as an argument to the `net_1_zone_burn` subroutine (the MESA burner) and as a result the actual call to the `burn_solout` routine is buried deep within the MESA source code.

### 5.3.3 Shutdown the Network

Shutting down the MESA network requires only one step:

1. Deallocate `chem_id`, `net_iso` and `which_rates`

## 6 Install MESA on Hopper

Once MESA was installed and working properly on a local machine (e.g. Bender), I tried installing it on Hopper, which is a Cray XE6 machine. On Bender, which is an Intel(R) Xeon(R) X5650 machine, the compiler was `gcc` version 4.7.0, on Hopper I tried compiling MESA with the Cray Compiler using version 8.0.5. The module that was loaded to enable this was `PrgEnv-cray`.

There are several steps needed to compile MAESTRO with MESA on Hopper:

1. Edit the `makefile_header` in the `utils` directory
2. Edit the `build_and_test` script in the `utils` directory
3. Edit the `mtx` makefile
4. Edit the makefiles in `screen`, `utils`, `num` and `interp_1d`
5. Edit the `install` script in the main MESA directory

6. Edit the BoxLib/Tools/F\_mk/GMakedefs.mak makefile
7. Edit the BoxLib/Tools/F\_mk/comps/Linux\_cray.mak file
8. Make sure the makefile COMP variable is set to Cray in the problem directory

## 6.1 makefile\_header

In following the setup outlined in this document, I changed the compilers, used the source version of LAPACK and BLAS, turned off PGPLOT and turned off the SE formatting library. I also added the appropriate compiler flags. The results of what I changed are shown below:

```
# Cray C-compiler
CC = cc

# Cray Fortran-Compiler
FC = ftn

# if you need special flags for the compiler, define them here:
SPECIAL_FC_FLAGS = -h mpi0 -target=linux -emf
# -h mpi0 disables mpi optimization
# -target=linux specifies the build machine as linux based
# -emf: the m flag says create NAME.mod files, the f flag says
#       convert those to name.mod files

# must explicitly define all compilation flags
FCbasic = $(SPECIAL_FC_FLAGS)
FCimpno = -eI
FCchecks =
FCwarn = -m 3
FCfixed = -f fixed -N 132
FCfixed72 = -f fixed -N 72
FCfree = -f free
FCopt = -O 1
FCdebug = -g -O0
FCstatic =

FC_fixed_preprocess = -eZ
FC_free_preprocess = -eZ

# Cray compilers have omp ON by default
FCopenmp =
# to disable omp:
#FCopenmp = -h noomp
```

## 6.2 build\_and\_test script

The build\_and\_test script in the utils directory is responsible for compiling the main module directory as well as compiling and running the test directory. We want to turn off the compiling and running of the test directory to ensure that MESA compiles successfully. A portion of the build\_and\_test script looks like this:

```
cd make
make
check_okay
cd ../test
./mk
check_okay
```

```

if [ -x test_quietly ]
then
    ./test_quietly
    check_okay
fi
./ck >& diff.txt

```

we wish to change it to this:

```

cd make
make
check_okay
# cd ../test
# ./mk
check_okay
if [ -x test_quietly ]
then
#     ./test_quietly
    check_okay
fi
# ./ck >& diff.txt

```

This disables the compiling and running of the test directory.

### 6.3 mtx makefile

In the `mtx/make/makefile`, there are a few compiler flags that were hard coded in. There is a `-w` flag in five places and a `-fno-common` flag in one place. The `-w` flag instances look like this:

```

%.o: $(MODULE_DIR)/lapack_src/%.f
    $(COMPILE_XTRA) -w $<

# must turn off optimization for dlamch or can get infinite loop!!!
dlamch.o: $(MODULE_DIR)/blas_src/dlamch.f
    $(COMPILE_XTRA_NO_OPT) -w $<

```

The `-w` should be deleted. There are three more instances immediately after these lines. The `-fno-common` flag appears here:

```

KLU_C = $(CC) -O3 -fno-common -fexceptions
KLU_I = -I$(KLU_DIR)

```

All three of the manually added flags (`-O3`, `-fno-common` and `-fexceptions`) should be deleted from the `KLU_C` line.

### 6.4 makefiles in screen, num, utils and interp\_1d

When creating the library for these four modules, there is a `LIB_DEFS` variable in the makefile that holds the `*_def.o` file, e.g. `utils_def.o` or `num_def.o`. This file is never loaded into the library as seen below for the `utils` directory:

```

LIB = libutils.a
LIB_DEFS = utils_def.o
LIB_OBJS = $(UTILS_ISNAN).o utils_nan.o utils_dict.o utils_lib.o

$(LIB) : $(LIB_DEFS) $(LIB_OBJS)
    $(LIB_TOOL) $(LIB) $(LIB_OBJS)

```



To include the LIB\_DEFS file:

```
LIB = libutils.a
LIB_DEFS = utils_def.o
LIB_OBJS = $(UTILS_ISNAN).o utils_nan.o utils_dict.o utils_lib.o

$(LIB) : $(LIB_DEFS) $(LIB_OBJS)
        $(LIB_TOOL) $(LIB) $(LIB_DEFS) $(LIB_OBJS)
```

This must be done for each makefile in the following directories: `screen/make`, `num/make`, `utils/make` and `interp_1d/make`.

## 6.5 install script

Certain modules that are unnecessary for use with MAESTRO do not need to be installed (and also cause some sort of installation error). In the main MESA directory, edit the `install` script and comment out the following four lines: `do_one sample`, `do_one star`, `do_one adipls` and `do_one astero`.

## 6.6 BoxLib Linux\_cray.mak file

Two flags used in the compilation of MESA with the Cray compiler are important; the `-e m` or `-em` flag and the `-e f` or `-ef` flag. The `-em` flag tells the compiler to create `.mod` files of the form `NAME.mod`. The `-e f` flag, which must be used with the `-em` flag, instead outputs `.mod` files of the form `name.mod`. This is important for MESA because the `export` scripts copy the various libraries and `.mod` files to the correct directories. The `export` script in the `const` directory for example looks like this:

```
cp make/const_lib.mod ../include
cp make/const_def.mod ../include

cp make/libconst.a ../lib
cd ../lib
ranlib libconst.a
```

If the `-ef` flag is not enabled, the `.mod` file will be `CONST_LIB.mod` and will not get copied to the `include` directory (the library is unaffected). The default for MAESTRO is to not use the `-ef` flag, but it does use the `-em` flag. To make MAESTRO and MESA compatible, I added the `-ef` flag to the `Linux_cray.mak` file located in `BoxLib/Tools/F_mk/comps`. I also added a few more debugging flags:

```
FFLAGS += -J $(mdir) -I $(mdir) -emf
F90FLAGS += -J $(mdir) -I $(mdir) -emf

ifdef NDEBUG
    FFLAGS += -O 1
    F90FLAGS += -O 1
    CFLAGS += -O 1
else
    FFLAGS += -g -O0 -R bps
    F90FLAGS += -g -O0 -R bps
    CFLAGS += -g -O0 -h bounds
endif
```

## 6.7 BoxLib GMakedefs.mak makefile

In MAESTRO, `.mod` files are located in the `$(tdir)/m` directory, where `tdir = t/$(suf)` and `suf` was in this case `Linux.Cray`. This means the MAESTRO routines are expecting to find module files with the name `t/Linux.Cray/m/network.mod`. The addition of the `-ef` flag affects the entire name of the module so the

Cray compiler was creating files with the name `t/linux.cray/m/network.mod`. To solve this, I modified what `suf` is defined to be when using the Cray compiler. This was done in the `BoxLib/Tools/F_mk/GMakedefs.mak` makefile by using a simple `if` statement:

```
ifeq ($(COMP), Cray)
    tdir = t/$(shell echo $(suf) | tr A-Z a-z)
else
    tdir = t/$(suf)
endif
odir = $(tdir)/o
mdir = $(tdir)/m
```

The shell command `echo $(suf) | tr A-Z a-z` has the effect of converting `$(suf)` to lowercase.

# Appendices

## A Compilation Scripts

Useful script written in `BASH` to help with compiling `MESA` modules. The script cleans the module directory, compiles the source code and exports the libraries and `.mod` files to the appropriate directories for every module.

### A.1 Compile All Modules

```
#!/bin/bash
# Compile ALL mesa (v 4088) directories

function check_okay {
    if [ $? -ne 0 ]
    then
        exit 1
    fi
}

function do_one {
    for dir in "$@"
    do
        cd $1
        check_okay
        echo
        echo "Begin: " $1
        echo
        ./clean
        check_okay
        ./mk
        check_okay
        ./export
        check_okay
        echo "%%%%%%%%%%%%%%%%%%%%%%%%%"
        echo " SUCCESS: " $1
        echo "%%%%%%%%%%%%%%%%%%%%%%%%%"
        cd ..
    done
}

do_one adipls alert atm chem colors const diffusion eos
do_one interp_1d interp_2d ionization kap mlt mtz net neu
```

```
do_ont num rates reaclib screen star
if [ ! -e utils/mk ]; then
    cp star/mk utils/
fi
do_one utils weaklib
echo "%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%"
echo "      Successfully Compiled All Modules"
echo "%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%"
```