This is how to make a basic HTML/CSS/JS page, step by step.

1. Create a new folder
2. Open Sublime Text
   1. Press cmd/control-N to create as many tabs as you need (2 for basic HTML/CSS, 3 for HTML/CSS/JS)
   2. Save each file into that SPECIFIC folder…
      1. index.html
      2. styles.css
      3. scripts.js
3. On the top bar of Sublime, you’ll probably want to click VIEW > LAYOUTS > COLUMNS: 2. If you’re using JS, You’ll want to use COLUMNS: 3
4. In your index.html, use the HTML shortcut <ht When it tries to auto-finish, press tab.
5. In the <head> section, you’ll want to attach the CSS.
   1. Type <lin , then click (or press tab) on it when it tries to autofinish. It should look like…

<link rel=”stylesheet”, type=”text/css”, href=””>

* 1. Inside the href quotes, you’ll want to add the name of your css file. i.e. styles.css. It’ll look like

<link rel=”stylesheet”, type=”text/css”, href=”styles.css”>

1. In your <body> section, at the very bottom before you close out the body </body>, you’ll want to attach your script file.
   1. Type <script, then click (or press tab) on it when it tries to autofinish. It’ll look like…

<script type="text/javascript"></script>

* 1. Next to the last quote in “text/javascript”, add a space then type src=””. src stands for SOURCE. Inside the quotes, you’ll want to put the name of the file you named your JS file. i.e. scripts.js. it should look like…

<script type="text/javascript" src=”scripts.js”></script>

1. Now, we want to TEST to make sure they’re connected.
   1. In our CSS, change the background color…

body{

background-color: red;

}

* 1. In our JS, I want you to add a PRINT MESSAGE that’ll show up on the console of Google Chrome.

console.log(“hello, world”);

1. Open in Browser (right click in the HTML part of Sublime, then click “Open in Browser”. If you want to open using CHROME, you’ll have to go to the physical file location, right click the “index.html” > OPEN WITH > GOOGLE CHROME.
2. Control-Shift-I (on MAC, it is COMMAND-OPT-I) when in CHROME to see Developer Tools (we’ll want to use the “console” window.