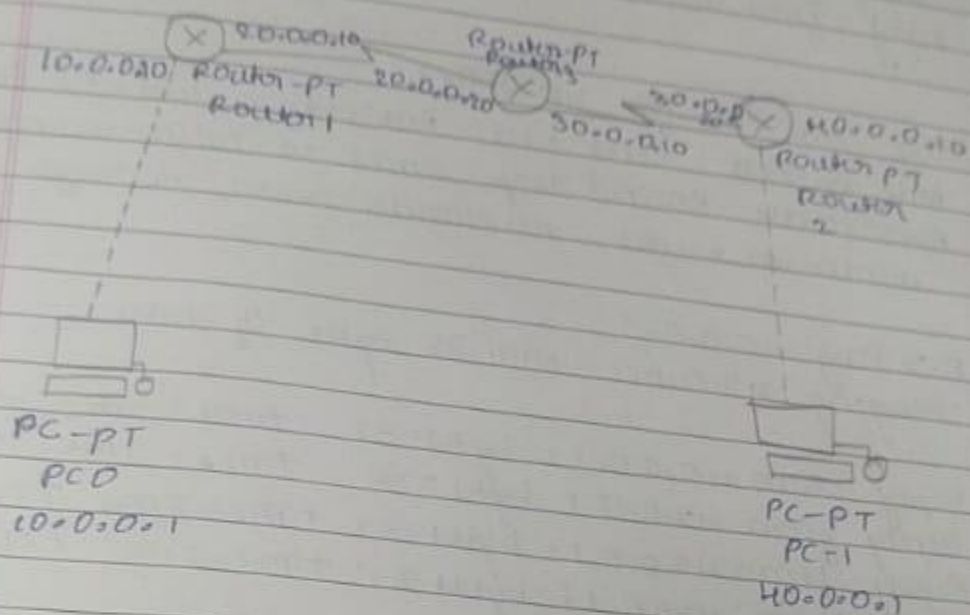


WEEK 2

Configure IP address to routers (one and three) in packet tracer. Explore the following messages: ping responses, destination unreachable, request timed out, reply.

OBSERVATION:

2b) Aim: configure IP address to router to packet
 2b) tracer Ping response destination unreachable Reply
 Topology
 Topology Aim: conf



Procedure:- Take two pc's and 3 routers
 connect one pc to one router and another
 pc to another router. connect These two Router
 to another Router and set IP address and
 gate ways of PC & Router, when The Routers
 are ready to communicate. Sent Message
 from one PC to another PC and see The
 results

results:-

ping 40.0.0.1
 Pinging 40.0.0.1 with 32 bytes of data

Request timed out
Reply from 10.0.0.1: bytes=32 time=13ms TTL=128
Reply from 10.0.0.1: bytes=32 time=2ms TTL=128
Reply from 10.0.0.1: bytes=32 time=8ms TTL=128

Ping statistics for 10.0.0.1
Packets: sent = 10, Received = 7, Lost = 3, (30% loss)
Approximate Round trip times in milliseconds
minimum = 4ms, maximum = 13ms, Average = 2ms

PC > Ping 10.0.0.1
Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes=32 time=3ms TTL=128
Reply from 10.0.0.2: bytes=32 time=3ms TTL=128
Reply from 10.0.0.1: bytes=32 time=2ms TTL=128
Reply from 10.0.0.1: bytes=32 time=2ms TTL=128

Ping statistics for 10.0.0.1:
Packets: sent = 4, Received = 4, Lost = 0 (0% loss)

Approximate Round trip times in milliseconds
minimum = 2ms maximum = 3ms Average = 2ms

Observation: Connect PC and Router as shown in topology, when the Routers are ready to communicate with each other send message from one PC to another PC and Ping in command prompt and see the results.

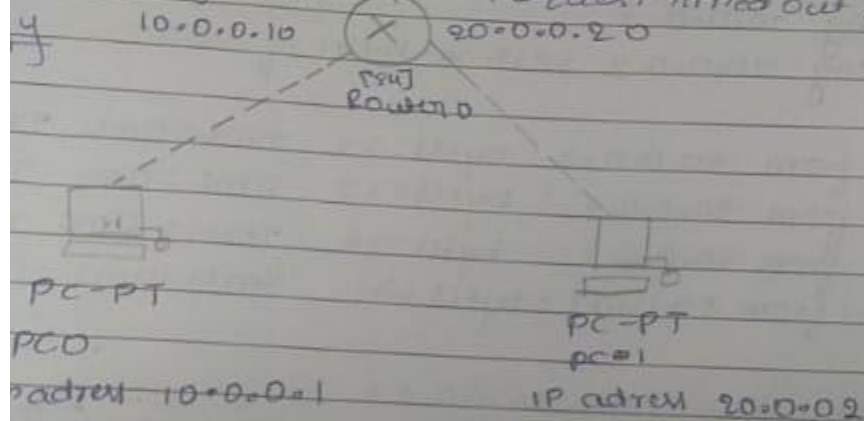
Lab 2

DATE 22-06-23 PAGE

Configure IP address to router in packet tracer
Explore the following messages: Ping responses,
destination unreachable, request timed out, Reply

Topology

Aim: Configure IP address to router in packet tracer
Ping responses request timed out, Reply



Procedure:- Take two PCs and one router
Connect Router to PC's, set IP address and
gateway of PC's and set IP address of
router. When the Router is ready to communicate
ping PC0 to PC1 and observe the
results

Step 1:

ping 20.0.0.2

ping 20.0.0.2 with 32 bytes of data

Reply from 10.0.0.2: bytes=32 time=0ms TTL=64

Ping statistics for 10.0.0.2:

packet: sent=4, received=3, lost=1 (25% loss)
Approximate round trip times in milliseconds:
minimum=0ms, maximum=0ms, Average=0ms

C> ping 10.0.0.2

Pinging 10.0.0.2 with 32 bytes of data:

Reply from 10.0.0.2: bytes=32 time=0ms TTL=64

Reply from 10.0.0.2: bytes=32 time=0ms TTL=64

Reply from 10.0.0.2: bytes=32 time=0ms TTL=64

Reply from 10.0.0.2: bytes=32 time=0ms TTL=64

Ping statistics for 10.0.0.2:

Packet: sent=4, received=4, lost=0 (0% loss)

Approximate round trip times in milliseconds:

minimum=0ms, maximum=0ms, Average=0ms

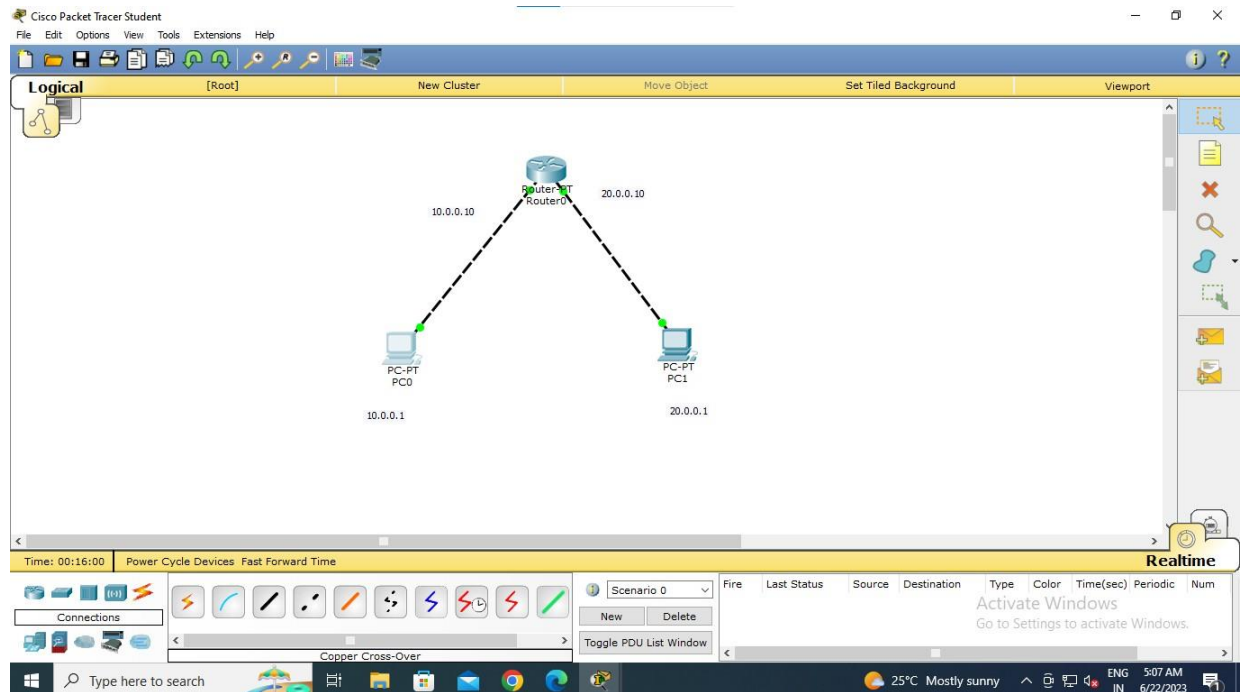
Observation:-

connections are made as per topology
i.e. IP addresses are set

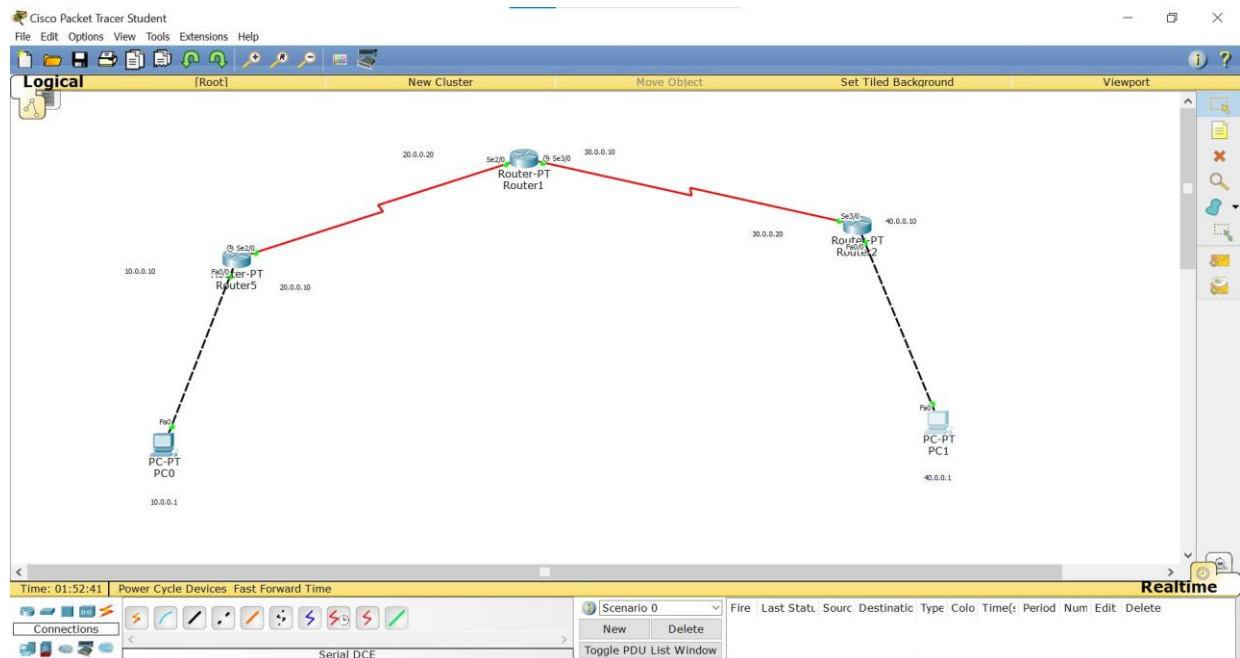
When we ping IP address of 10.0.0.2
we can see at first the one packet is lost
and then three packets are received successfully.

TOPOLOGY:

PROGRAM 2.1



PROGRAM 2.2



OUTPUT:

PROGRAM 2.1

The screenshot displays the Cisco Packet Tracer Student interface. A Command Prompt window is open, showing the results of a ping command from PC0 to 20.0.0.1. The Command Prompt text is as follows:

```
Packet Tracer PC Command Line 1.0
PC>ping 20.0.0.1

Pinging 20.0.0.1 with 32 bytes of data:

Request timed out.
Reply from 20.0.0.1: bytes=32 time=0ms TTL=127
Reply from 20.0.0.1: bytes=32 time=0ms TTL=127
Reply from 20.0.0.1: bytes=32 time=10ms TTL=127

Ping statistics for 20.0.0.1:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 10ms, Average = 3ms

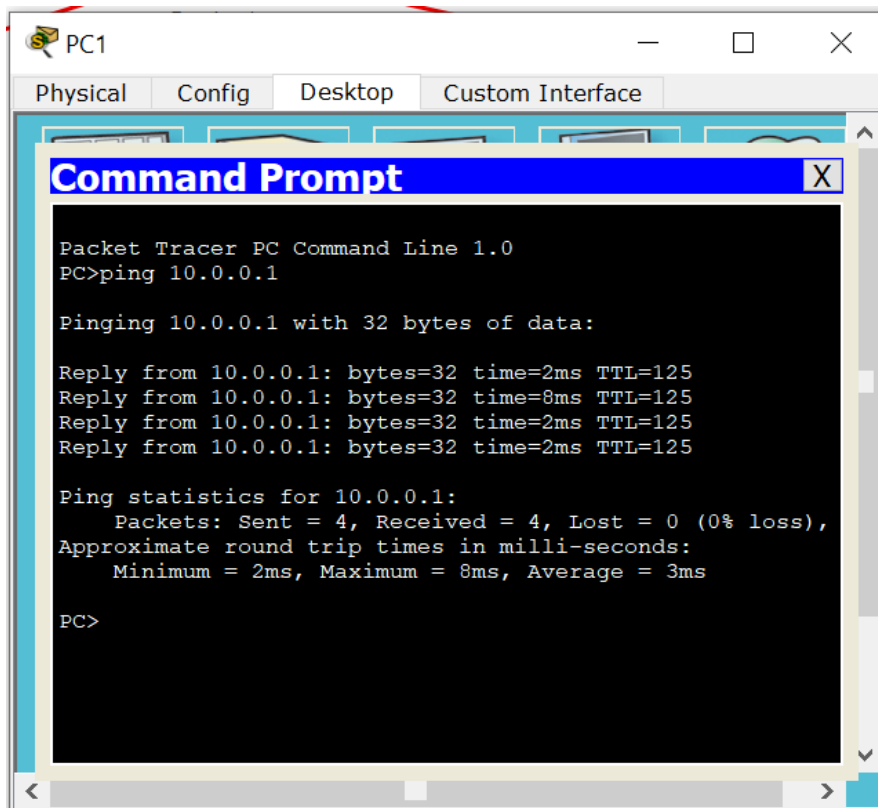
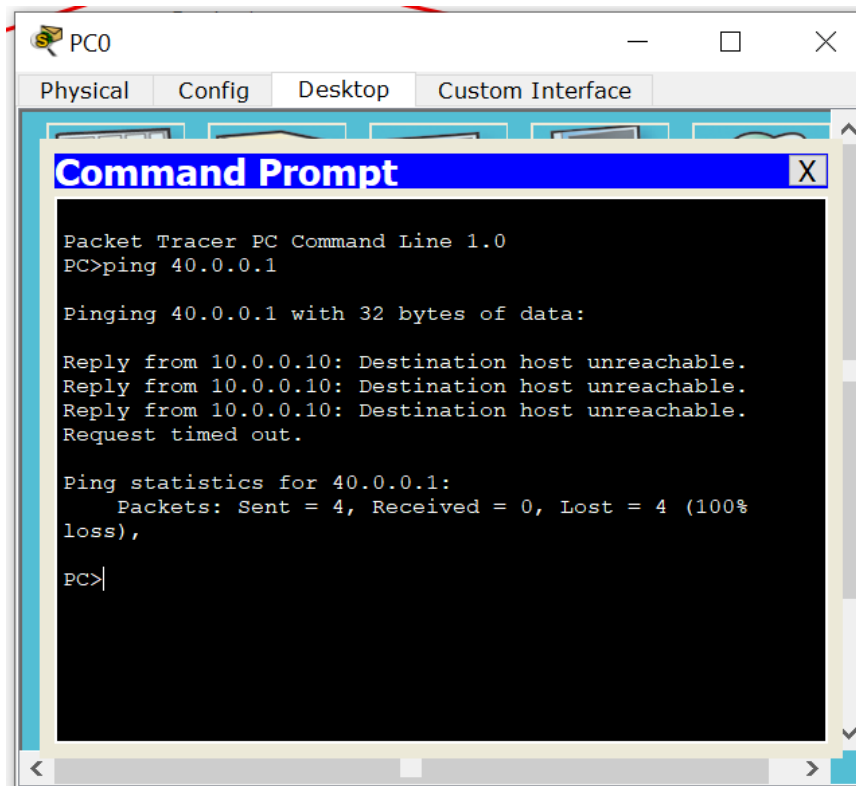
PC>
```

The main Packet Tracer interface shows a network topology with a central Router0 connected to two PCs, PC0 and PC1. The IP addresses are 10.0.0.10 for Router0, 10.0.0.1 for PC0, and 20.0.0.10 for PC1. The Simulation Panel on the right shows the Event List with the following data:

Vis.	Time(sec)	Last Device	At Device	Type	Info
	465.354	Router0	PC1	CDP	
	525.353	--	Router0	CDP	
	525.353	--	Router0	CDP	
	525.354	Router0	PC0	CDP	
	525.354	Router0	PC1	CDP	
	585.355	--	Router0	CDP	
	585.355	--	Router0	CDP	
	585.356	Router0	PC0	CDP	
	585.356	Router0	PC1	CDP	

The bottom status bar shows the time as 00:27:16.137, the power cycle devices button, and the play controls (Back, Auto Capture / Play, Capture / Forward). The Event List at the bottom right shows a successful ping from PC0 to PC1.

PROGRAM 2.2



Cisco Packet Tracer Student

File Edit Options View Tools Extensions Help

Logical [Root] New Cluster Move Object Set Tiled Background Viewport

Router-PT Router5

Router-PT Router1

Router-PT Router2

PC-PC

20.0.0.20

20.0.0.10

30.0.0.10

40.0.0.10

30.0.0.20

40.0.0.10

Simulation Panel

Event List

Vis.	Time(sec)	Last De	At Dev	Type	Info
	28.315	--	Router...	CDP	
	28.316	Router5	PC0	CDP	
	28.316	Router5	Router...	CDP	
	45.862	--	Router...	CDP	
	45.862	--	Router...	CDP	

Reset Simulation ☒ Constant Delay Captured to: 45.862 s

Play Controls

Back Auto Capture / Play Capture / Forward

Event List Filters - Visible Events

ACL Filter, ARP, BGP, CDP, DHCP, DHCPv6, DNS, DTP, EIGRP, EIGRPv6, FTP, H.323, HSRP, HSRPv6, HTTP, HTTPS, ICMP, ICMPv6, IPsec, ISAKMP, LACP, NTP, NETFLOW, NTP, OSPF, OSPFv6, PAgP, POP3, RADIUS, RIP, RIPng, RTP, SCCP, SMTP, SNMP, SSH, STP, SYSLOG, TACACS, TCP, TFTP, Telnet, UDP, VTP

Edit Filters Show All/None

Time: 01:54:00.015 Power Cycle Devices PLAY CONTROLS: Back Auto Capture / Play Capture / Forward

Connections

Serial DCE

Scenario 0

New Delete

Toggle PDU List Window

Fire Last Statu. Sourc Destinatic Type Colo Time(s) Period Num Edit Delete

Successful PC0 PC1 IC... 0.000 N 0 (ed... (delete)

Simulation