

RUTGERS | CODING BOOTCAMP

Session 13.2 - Express Yourself

Express Yourself

Comment #2 - Concern

“I feel like I’m just copying and pasting”

Comment #2 - Response



- **Backend code libraries mean YOU have to code less.**
- Often you are just copying “best-practices” over and over again.

Objectives

- Know how to create a generic Express Server (copy and paste is fine).
- Know how to create a basic Express GET route
- Know how to create an Express POST route
- Know what POST Man is for
- Understand “conceptually” how to use AJAX to GET and POST data to an Express server

Node + Express Servers and Routing are two of the
MOST IMPORTANT CONCEPTS
in the ENTIRE program.

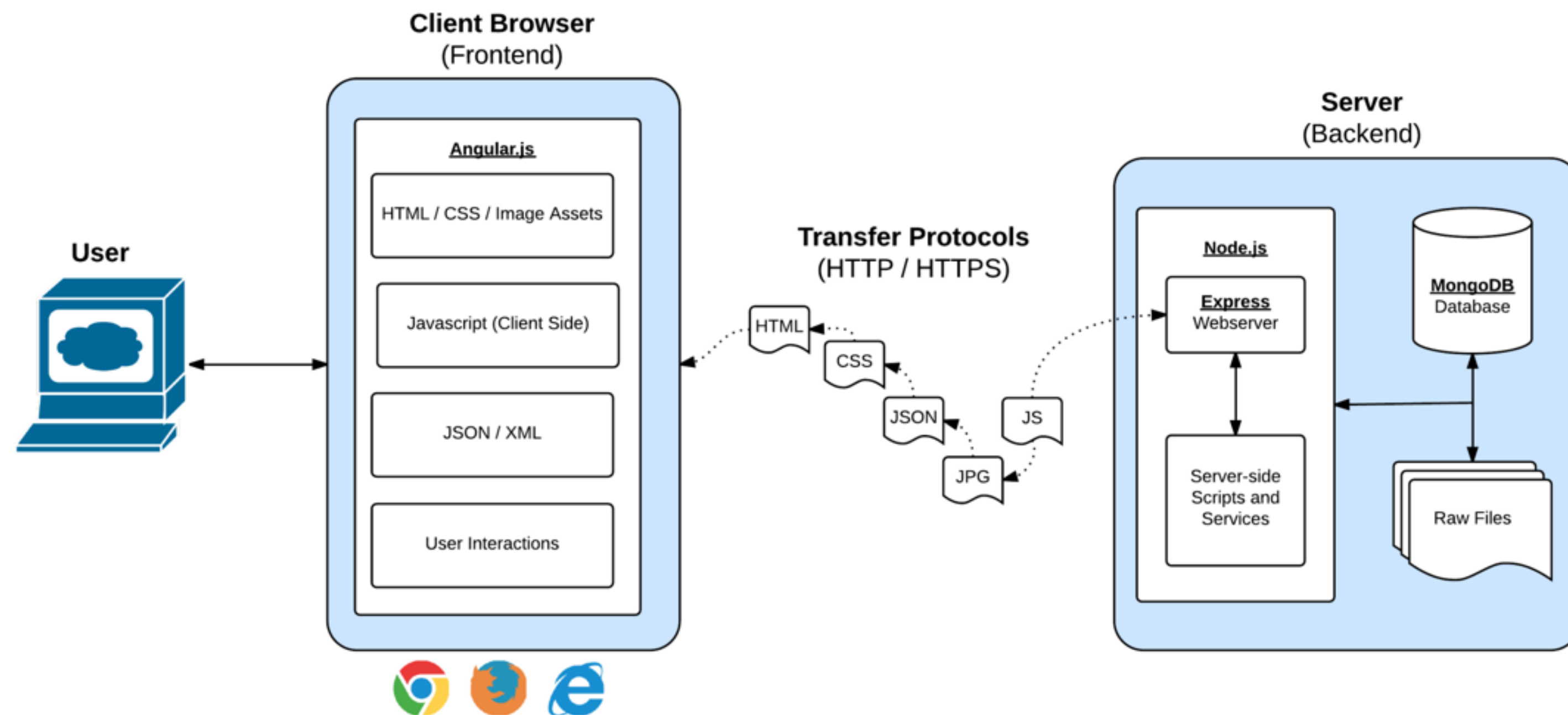


Relax. That doesn't mean its hard.

A Moment to Refresh



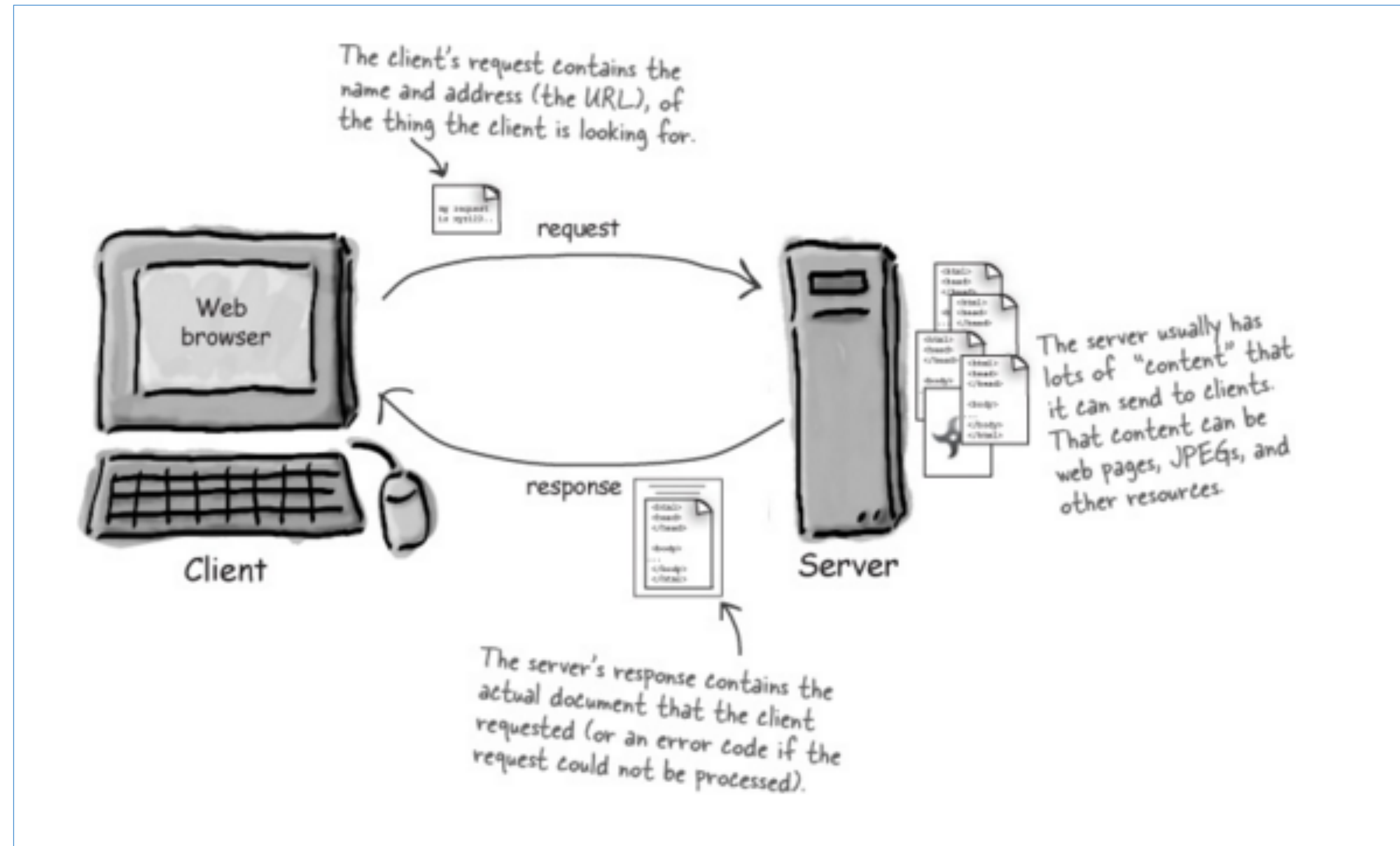
Full-Stack Development



In modern **web applications** there is a constant back-and-forth communication between the visuals displayed on the user's browser (**frontend**) and the data and logic stored on the server (**backend**).

What is a server?

What is a server?



Server: Code that handles requests and respond to them.

What are examples of server-side functions?

What is a server?

API that parse URL parameters to provide selective JSONs

Firebase methods that provide a timestamp back to users

Clicking an invoice that provides a PDF report

Image processing software that takes an image applies a filter, then saves the new version

Google providing “results” relevant to your searches on other sites.

Where does the server live?



Hosting Environments

Servers live in dedicated hardware intended to handle ALL the requests and responses of many clients.

Servers can live most often live on cloud platforms like AWS, Heroku, Google Cloud, etc.

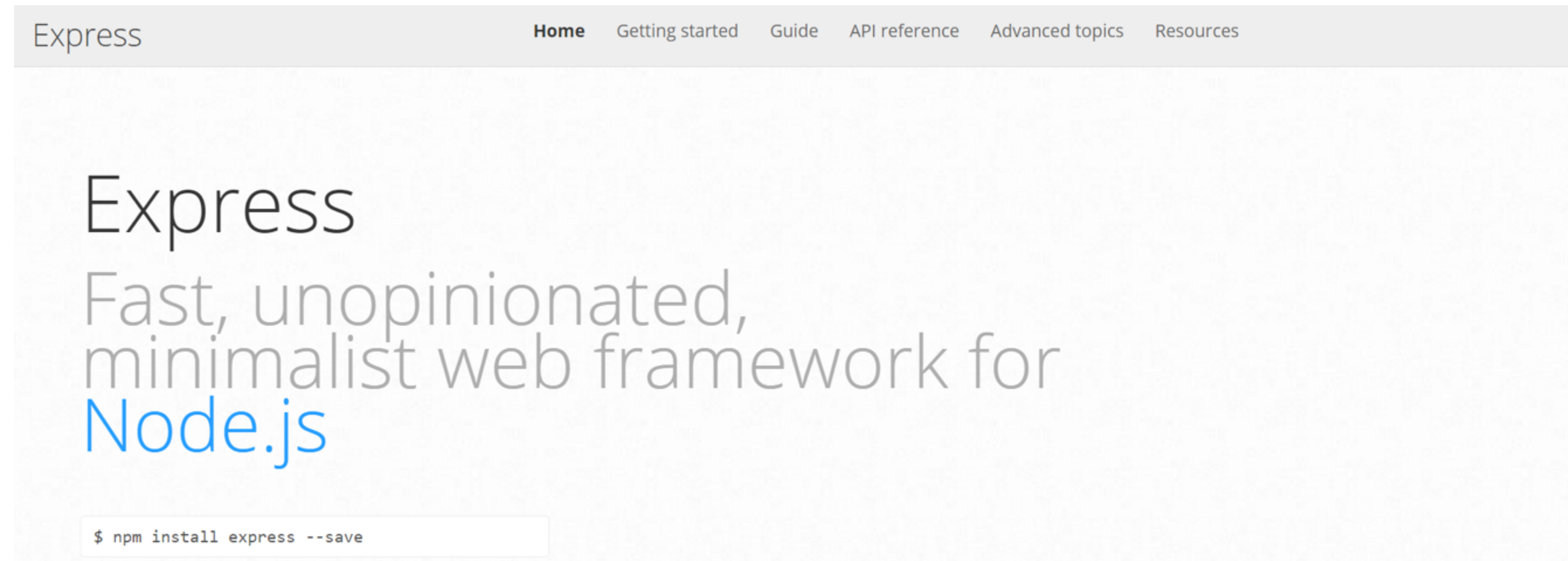


Google Cloud Platform



Express

Express.JS



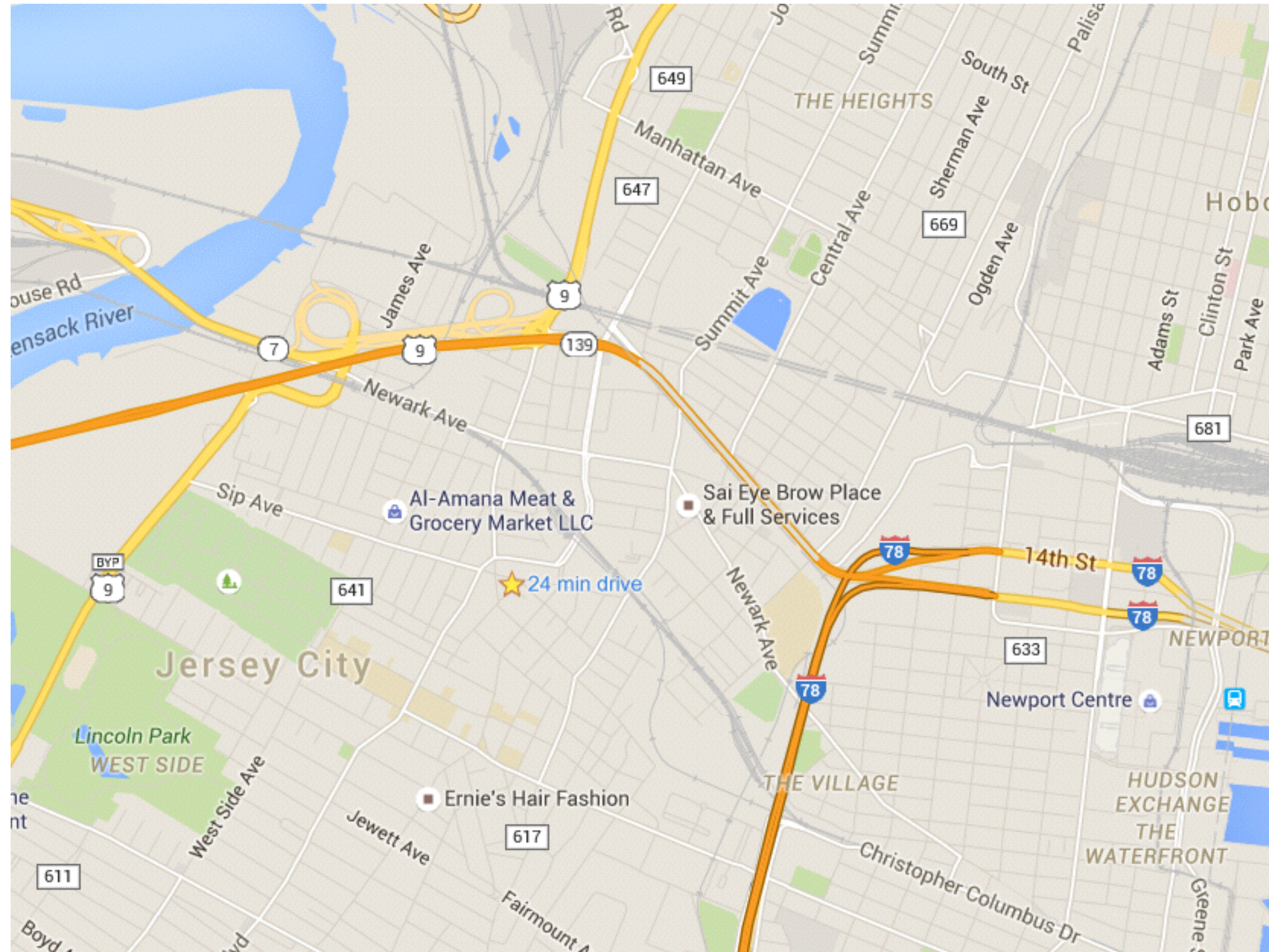
Web framework for node to make
creating code for **server** much simpler

Remind me again...

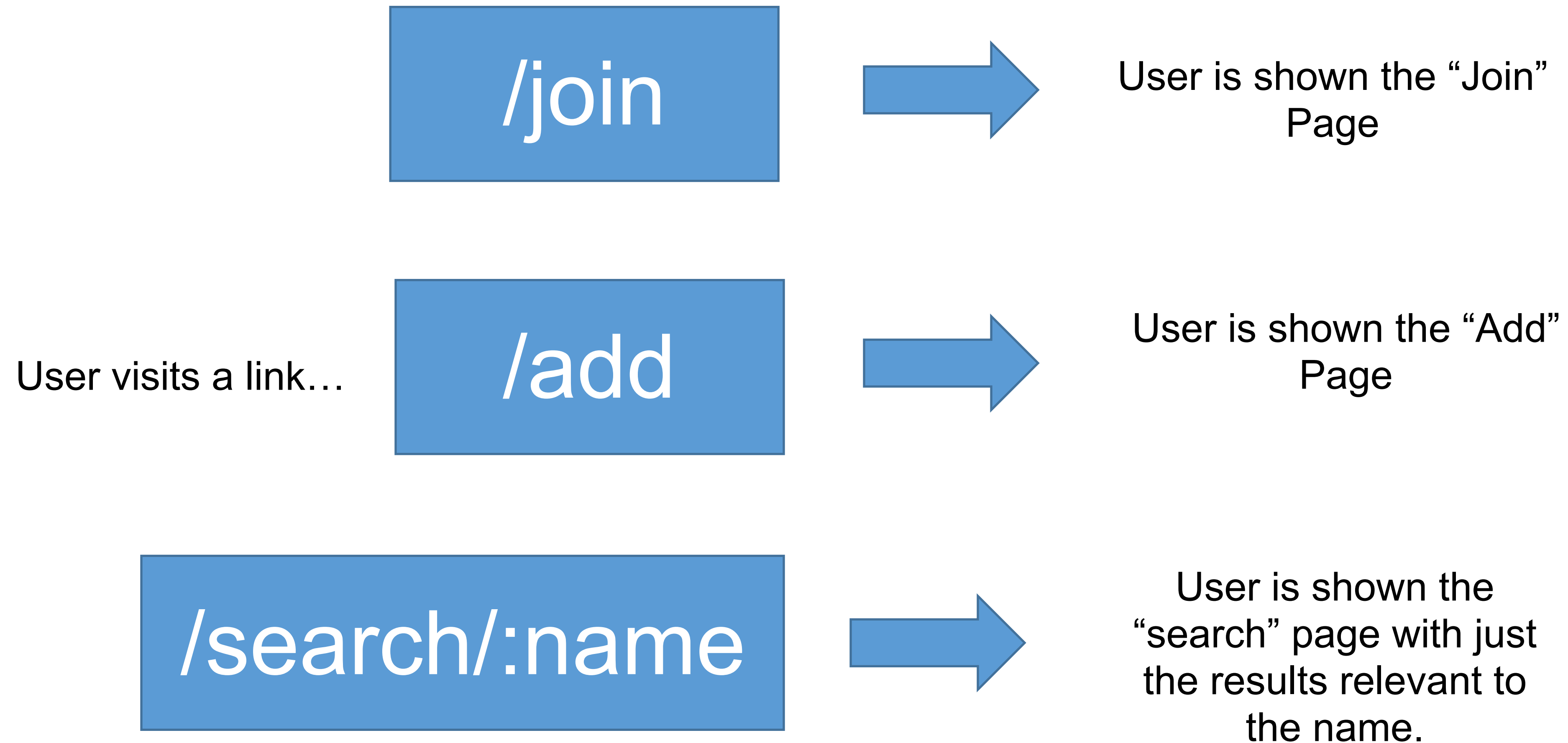
What is a **route**?

Routes = Maps

/andyneuenschwander/times-archer-taught-you-how-to-avoid-people



Routes = Maps

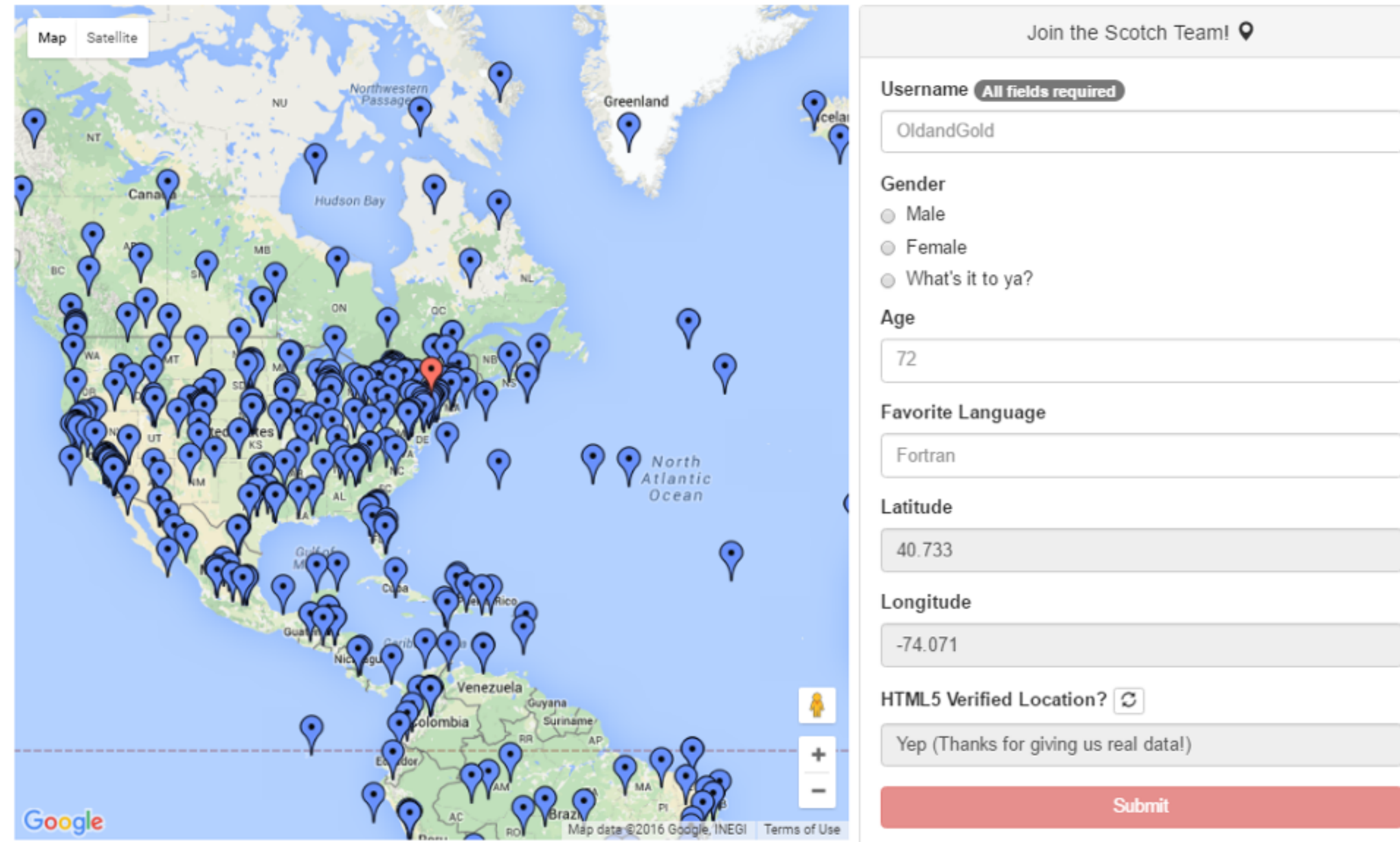


Quick Example

The Scotch MEAN MapApp

Join the Team

Find Teammates

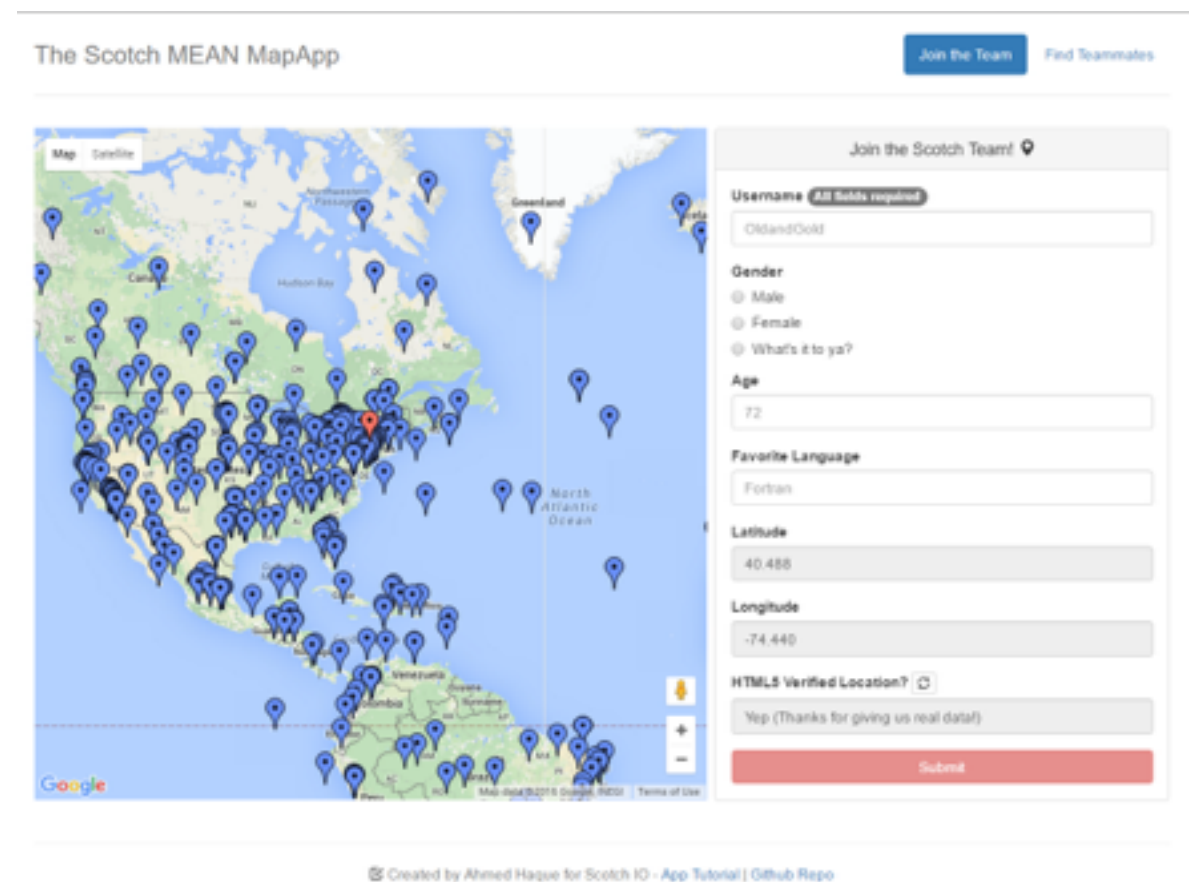


The screenshot displays a web application titled "The Scotch MEAN MapApp". On the left, a Google Map shows a world map with numerous blue location pins, primarily concentrated in North America. A red pin is visible in the Atlantic Ocean. The map includes labels for "Northwestern Passage", "Hudson Bay", "Greenland", "Canada", "North Atlantic Ocean", "Venezuela", "Guyana", "Suriname", "Colombia", "Ecuador", "Brazil", and "Map data ©2016 Google, INEGI". The map controls show "Map" and "Satellite" tabs, and a "Google" logo. On the right, a registration form titled "Join the Scotch Team!" is displayed. The form includes fields for "Username" (with a note "All fields required" and the value "OldandGold"), "Gender" (radio buttons for "Male", "Female", and "What's it to ya?"), "Age" (with the value "72"), "Favorite Language" (with the value "Fortran"), "Latitude" (with the value "40.733"), "Longitude" (with the value "-74.071"), and "HTML5 Verified Location?" (with a checkbox and the value "Yep (Thanks for giving us real data!)"). A red "Submit" button is at the bottom of the form.

<https://mean-google-maps.herokuapp.com/>

Client-Server Communication (GET)

Client Browser



1) User visits /join
(GET Request)

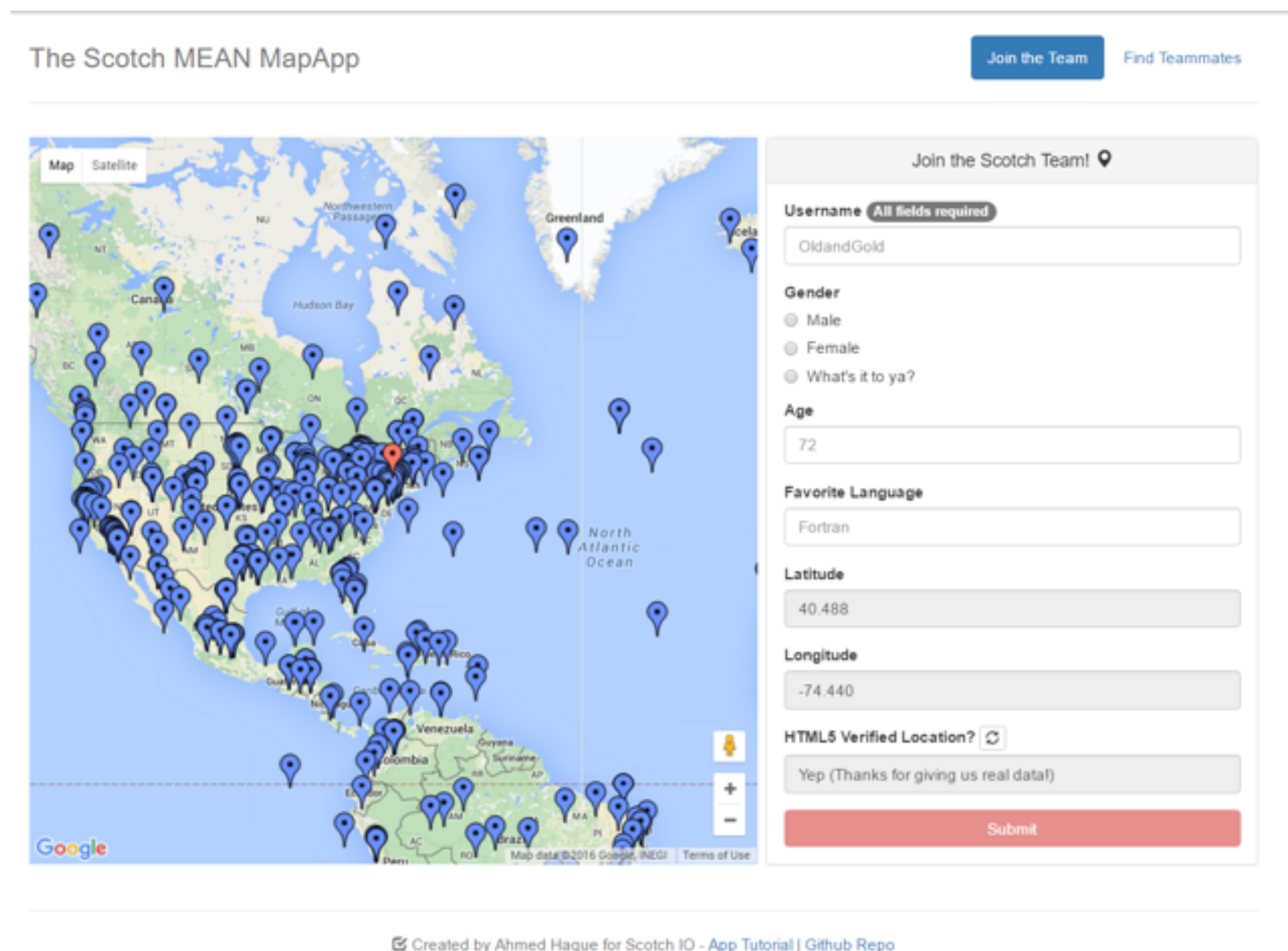


Node Server

```
MINGW64:/d/CodeWork/MeanMap...  
$ cd MeanMapApp/  
ahmed@lab-oatmeal MINGW64 /d/CodeWork/MeanMapApp  
$ ls  
MeanMapAppV2.0/  npm-debug.log  
cd  
ahmed@lab-oatmeal MINGW64 /d/CodeWork/MeanMapApp  
$ cd MeanMapAppV2.0/  
ahmed@lab-oatmeal MINGW64 /d/CodeWork/MeanMapApp/  
$ node server.js  
App listening on port 3000
```

Client-Server Communication (GET)

Client Browser



1) User visits /join
(GET Request)



3) Server responds
by providing HTML
with web form data

Node Server

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$ node server.js
App listening on port 3000
```

2) Request triggers the code in the Server route. The server then finds the relevant HTML content and data

Client-Server Communication (POST)

Client Browser

The Scotch MEAN MapApp

Join the Team Find Teammates

Join the Scotch Team! 📍

Username All fields required

OldandGold

Gender

☐ Male

☐ Female

☐ What's it to ya?

Age

72

Favorite Language

Fortran

Latitude

40.488

Longitude

-74.440

HTML5 Verified Location?

Yep (Thanks for giving us real data!)

Submit

Created by Ahmed Haque for Scotch IO - App Tutorial | Github Repo

1) User submits form entry
(POST Request)



Node Server

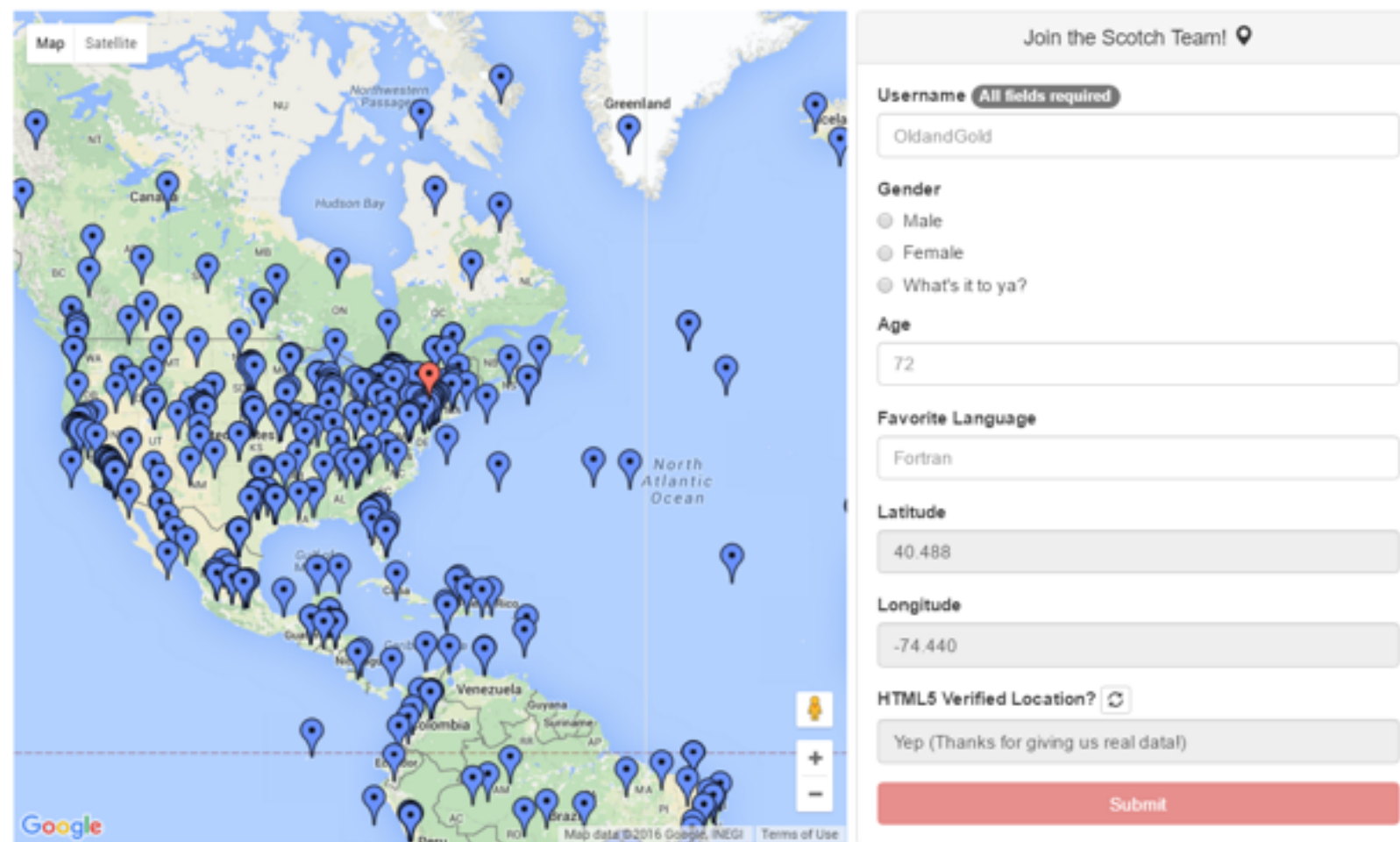
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Client-Server Communication (POST)

Client Browser

The Scotch MEAN MapApp



Created by Ahmed Haque for Scotch IO - App Tutorial | Github Repo

1) User submits form entry
(POST Request)



3) Server responds
by providing HTML
with web form data

Node Server

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$ node server.js
App listening on port 3000
```

2) Request triggers the code in the
Server route. The server then adds the
user to the map and database.

Activity Time!

Create a Web Server

```
//Lets require/import the HTTP module
var http = require('http');

//Lets define a port we want to listen to
var PORT=8080;

//We need a function which handles requests and send response
function handleRequest(request, response){
    response.end('It Works!! Path Hit: ' + request.url);
}

//Create a server
var server = http.createServer(handleRequest);

//Lets start our server
server.listen(PORT, function(){
    //Callback triggered when server is successfully listening. Hurray!
    console.log("Server listening on: http://localhost:%s", PORT);
});
```

Podcast of the Week



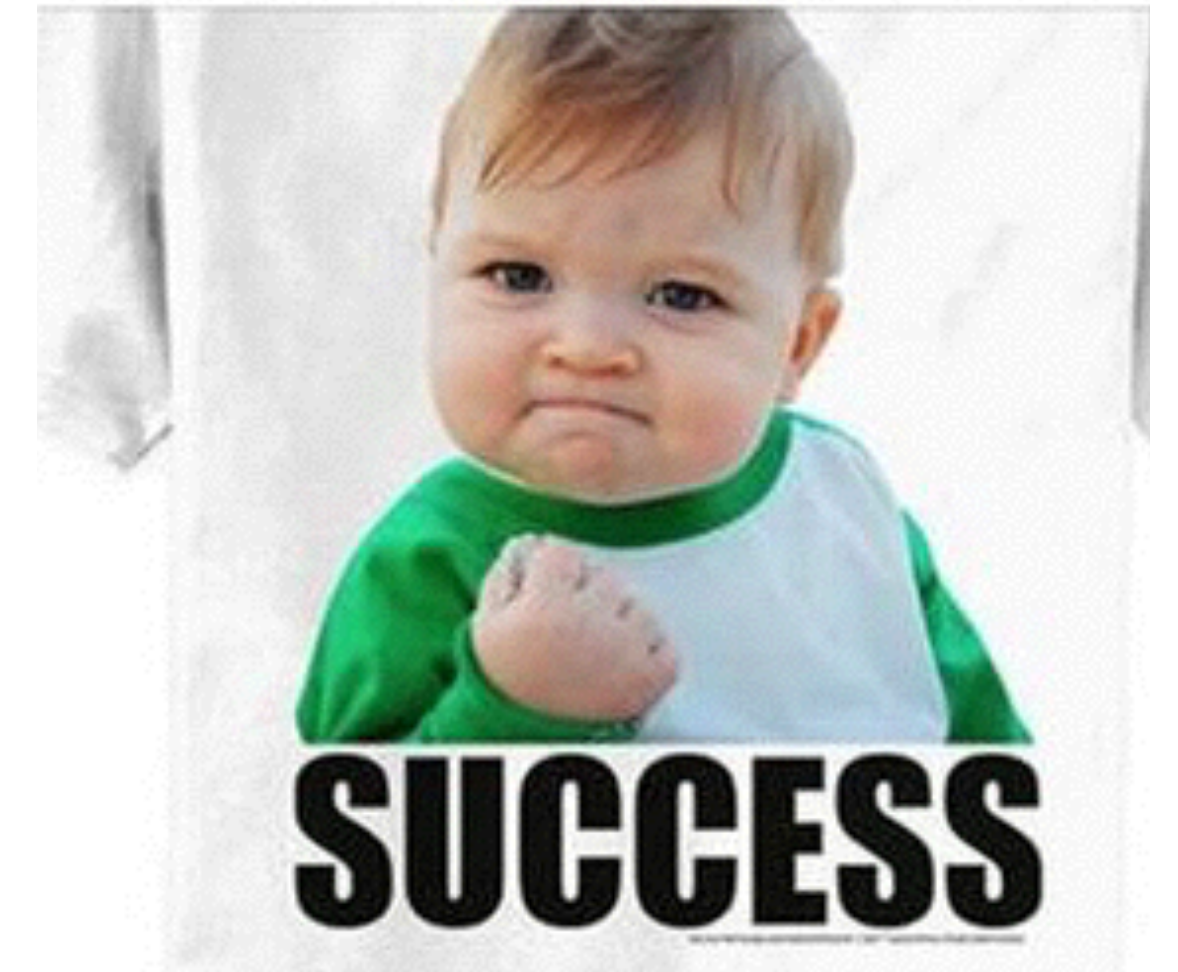
Shop Talk Show

An internet radio show about the internet starring Dave Rupert and Chris Coyier.

<http://shoptalkshow.com/>

Coding Tips

- Create a Real Programming Environment
- Make Programs From Scratch
- Start Small
- Write Lots of Code
- Ask for Help
- Ask for Help the Right Way



http://www.programmingforbeginnersbook.com/blog/when_you_know_the_basics_but_you_still_cant_code/