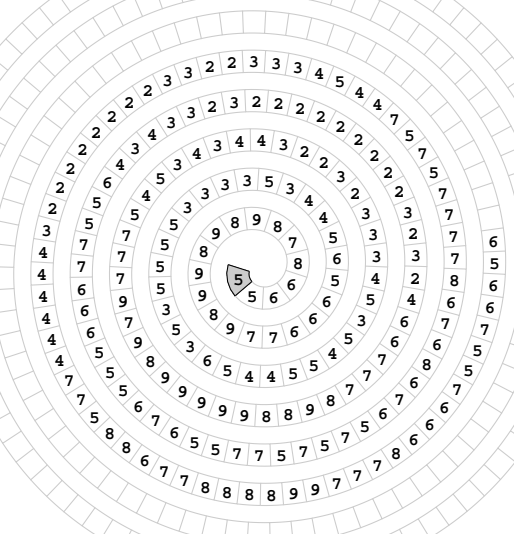


recursion
size: 200



moves
7 seconds
rt: 1