

## CHARACTER INFORMATION

Race \_\_\_\_\_ Nationality \_\_\_\_\_

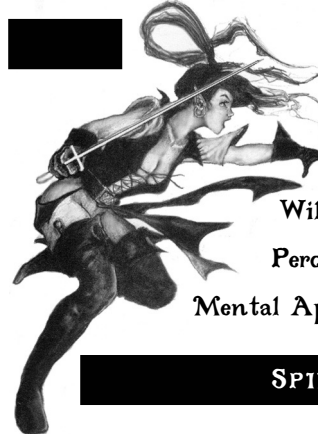
## Appearance

Religion \_\_\_\_\_ Liege \_\_\_\_\_


AGE  Years  Months Insight 

## CHARACTER PRIORITIES

**Gifts & Flaws** 



## ATTRIBUTES

Health 

## DERIVED & SORCERY ATTRIBUTES

Art	
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## SPIRITUAL ATTRIBUTES

## GIFTS & FLAWS

## CURRENCIES

GEAR

GEAR



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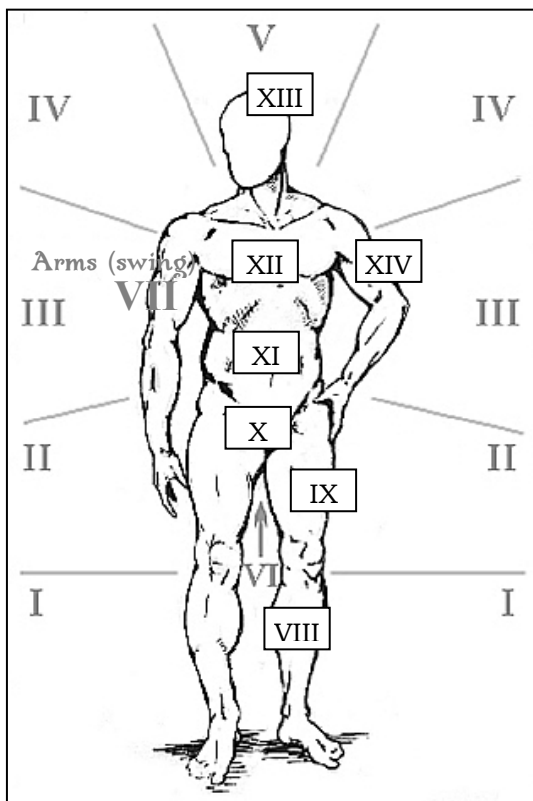
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## ARMOR

## POOLS

## PROFICIENCIES

I
II
III
IV
V
VI
VII



VIII
IX
X
XI
XII
XIII
XIV

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## OFFENSIVE MANEUVERS


## DEFENSIVE MANEUVERS


Armor

AV

CP Pen.

Zones


## WOUNDS

BL  
Fatigue  
Pain


## ADDITIONAL NOTES

## WOUNDS

## MELEE WEAPONS

Weapon	Length	DTN	Cut ATN	Cut Damage	Thrust ATN	Thrust Damage

## MISSILE WEAPONS

Weapon	Prep Time (g/q)	ATN	Range	Damage

