

Programming with Logic Supplementary Lecture

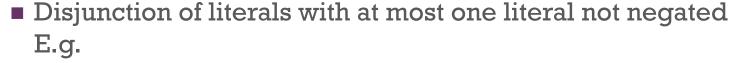
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#### + Prolog

- A programming language for logic programming.
- Based on first-order logic (predicate calculus).
- Popular in some areas of artificial intelligence.
- Developed in France 1970-1972 by Alain Colmerauer et al.



#### **Horn Clauses**



- ~p ∨~q ∨~r
- **a**
- ~p ∨ ~q ∨ a
- Named for Alfred Horn, American mathematician. Pointed out utility in constructive logic.

"On sentences which are true of direct unions of algebras", Journal of Symbolic Logic, 16, 14-21

#### Horn Clauses



$$(p \land q \land r) \Rightarrow s \sim_p \lor \sim_q \lor \sim_r \lor s$$

■ Write as

$$s \leftarrow (p \land q \land r)$$

■ In Prolog

$$s := p, q, r$$
.

## Types of Horn Clause

- "Definite clause", "Rule": ~p ∨~q ∨~r ∨ s
- "Fact": u
- "Goal clause": ~p ∨~q ∨~r

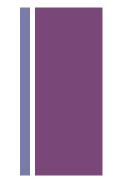
### **Prolog Terms**

- Atoms:
  - n, guppy, 'big dipper', 'George'
- Numbers:
  - 42, 1.2345
- Variables: *start with capital or underscore*X, Father, \_mumble
- Compound terms: atom(term, term, ...)
  edge(a, b), 'Banana'(peel, Taste)
- Lists:

[term1, term2, term3]

■ Strings:

"Now is the time for all good men to come to."



### **Prolog Facts**



the\_dog\_is\_big.

hasSon(joe, joe\_jr) .

- Querying facts:
- ?- the\_dog\_is\_big . true.
- ?- hasSon(joe,joe). false.

## Querying Facts with Variables



the\_dog\_is\_big.

hasSon(joe, joe\_jr) .

- Querying facts:
- ?- hasSon(joe, Who).

$$Who = joe_jr$$

#### + Rules

■ General form:

```
term:-term, term, ..., term.
```

■ A "fact" is equivalent to a rule of the form

```
term:-true.
```

## \* Using Rules

Suppose Sarah and Bill have two children, Brenda and Barb, and that Sarah also has a daughter Dana with father Dave. Suppose also that Brenda is the proud mother of Jane.

Using the literal parent(P, C) to state P is a parent of C, we would write:

parent(sarah, brenda).
parent(bill, brenda).
parent(sarah, barb).
parent(bill, barb).
parent(sarah, dana).
parent(dave, dana).
parent(brenda, jane).

#### + Using Rules

■ We can now write some useful rules:

```
grandparent(G,C) := parent(G,X), parent(X,C).
sibling(A,B) := parent(P,A), parent(P,B).
```

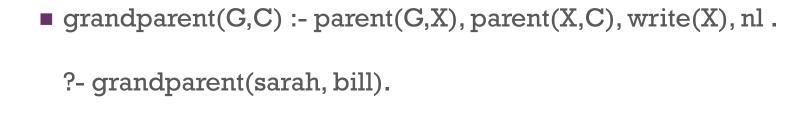
- We can then ask:
- ?- grandparent(sarah, jane). true .
- ?- parent(sarah, X). X = brenda.
- ?- sibling(sarah, jane). false.

## + Practical Considerations



- Matching is done by unification.
- Some special predicates have side effects, e.g. write(X), nl

## **Using Side Effects**



?- grandparent(sarah, jane).

brenda

false.

true.

## A Few Builtins

- Numerical order predicates: A < B, A >= B, etc
- Unification predicate: A = B
- Head/Tail split of list: [H | T]
- Concatenating lists: append([List1, List2, ...], ResultList)

## A More Serious Programming Example (still naïve)

```
partition([], _, [], []).
partition([X|Xs], Pivot, Smalls, Bigs):-
   X < Pivot, Smalls = [X|Rest], partition(Xs, Pivot, Rest, Bigs).
partition([X|Xs], Pivot, Smalls, Bigs):-
   X \ge Pivot, Bigs = [X|Rest], partition(Xs, Pivot, Smalls, Rest).
quicksort([], Sorted) :- Sorted = [].
quicksort([X|Xs], Sorted) :-
      partition(Xs, X, Smaller, Bigger),
       quicksort(Smaller, SortedSmaller),
      quicksort(Bigger, SortedBigger),
       append([SortedSmaller, [X], SortedBigger], Sorted).
```



?-

## Running Quicksort

```
Default

slice:~/Documents/Current/Prolog [1.47] $ ./prolog

Welcome to SWI-Prolog (Multi-threaded, 64 bits, Version 6.2.3)

Copyright (c) 1990-2012 University of Amsterdam, VU Amsterdam

SWI-Prolog comes with ABSOLUTELY NO WARRANTY. This is free software, and you are welcome to redistribute it under certain conditions.

Please visit http://www.swi-prolog.org for details.

For help, use ?- help(Topic). or ?- apropos(Word).

?- [sorting].

% sorting compiled 0.00 sec, 6 clauses

true.

?- quicksort([9,1,8,2,7,3,6,4,5], Sorted).

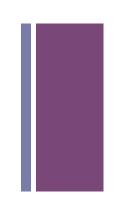
Sorted = [1, 2, 3, 4, 5, 6, 7, 8, 9] .
```



## Industrial Strength Prolog

- Cut,!, always succeeds, but cannot be backtracked.
- Negation as failure for "non-monotonic" reasoning: \+/1
- Module system.
- Memo-ization to save previous computations.
- Extensions with types, modes (input vs output), constraints, higher order programming, object orientation, etc.

# + Going Further with Prolog



■ A nice Prolog tutorial:

http://www.doc.gold.ac.uk/~mas02gw/prolog\_tutorial/prologpages/

■ comp.lang.prolog FAQ

http://www.logic.at/prolog/faq/faq.html



## More Sophisticated Systems



- Interactive theorem prover
- Written in Standard ML
- Provides a "meta logic" which is used to encode specific logics such as first order logic, higher order logic, Zermelo-Fraenkel set theory.
- Main proof method is higher-order version of resolution.
- Features some automatic reasoning tools.
- Used by HP in hardware design to catch bugs not found in testing.

### More Sophisticated Systems

#### ■ Coq:

- Interactive theorem prover
- Implemented in Ocaml
- Developed in France (INRIA, X, etc)
- Curry-Howard isomorphism (proofs as programs)
- Calculus of inductive constructions (work by Thierry Coquand, Gerard Huet)
- Dependent typed functional programming language
- Four color map theorem 2004
- Feit-Thompson theorem 2012 (important in classification of finite simple groups)