

CS2211a Assignment 5

Issued on: Thursday, November 21, 2013

Due by: Thursday, 11:55 pm, November 28, 2013

- In this assignment, only electronic submission (attachments) at owl.uwo.ca is required. Attachments must include:
 - **ONE pdf** file that has all sample outputs, and any related communications or discussions for all questions.
 - **text** (.c file) soft copy of the programs that you wrote for each question (*one program attachment per question*), i.e., **TWO** C program files in total.

So, in total, you will submit $1 + 2 = 3$ files.

- Late assignments are strongly discouraged
 - 10% will be deducted from a late assignment (up to 24 hours after the due date/time)
 - After 24 hours from the due date/time, late assignments will receive a zero grade.

Program 1 (65 marks)

Calculators, watches, and other electronic devices often rely on seven-segment display for numeric output. To form a digit, such devices “turn on” some of the seven segments while leaving others “off”.



Write a program that prompts the user for a number and then displays the number, using ‘_’ and ‘|’ characters to simulate the effect of a seven-segment display. The program should perform as follows:

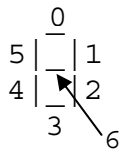
Enter a number: 491-9014



Characters other than digits should be ignored. Write the program so that the maximum number of digits is controlled by a macro named MAX_DIGITS, which has the value 20. If the number contains more than this number of digits, *the extra digits are ignored*.

Hints: Use two external arrays.

- segments[10][7] array which stores constant data representing the correspondence between digits and seven segments. Order the segments as shown in the figure below:



The digit 0 will be represented as {1, 1, 1, 1, 1, 1, 0}, the digit 1 will be represented as {0, 1, 1, 0, 0, 0, 0}, the digit 2 will be represented as {1, 1, 0, 1, 1, 0, 1}, the digit 3 will be represented as {1, 1, 1, 1, 0, 0, 1}, and so on.

- digits[3][MAX_DIGITS * 4] will be an array of characters with 3 rows (since each segmented digit is three characters high) and MAX_DIGITS * 4 columns (digits are three characters wide, but a space is needed between digits for readability).

RESTRICTION: Other than declaring the arrays, you are not allowed to use the array notation, i.e., you are not allowed to write in your program something like segments[i][j] or digits[i][j]. Instead, you have to use pointers. Failure to do so will cost you most of the question mark.

Write your program as four functions:

- main,
- clear_digits_array which will store blank characters into all elements of the digits array
- process_digit which will store the seven-segment representation of a digit into a specified position in the digits array (positions range from 0 to MAX_DIGITS - 1)
- print_digits_array which will display the rows of the digits array, each on a single line, producing output such as that shown in the example.

Here are the prototypes for the latter three functions:

```
void clear_digits_array(void);  
void process_digit(int digit, int position);  
void print_digits_array(void);
```

You should include as many test cases as possible to demonstrate various cases.

Program 2 (35 marks)

Declare a tag named `complex_t` for a structure with two members, `real` and `imaginary`, of type `double`.

Write a function that accepts two parameters of type `complex_t` and returns a `complex_t` of their multiplication.

Write a function that accepts two parameters of type **pointer** to `complex_t` and returns a **pointer** to a `complex_t` of their division as a **pointer** to a `complex_t`.

Hint, you will need to *malloc* a memory for the returned **pointer** to a `complex_t`.

Note that: if c_1 and c_2 are two complex numbers, where $c_1 = a_1 + j b_1$, $c_2 = a_2 + j b_2$, and j is a symbol representing $\sqrt{-1}$, then

$$c_1 \times c_2 = (a_1 \times a_2 - b_1 \times b_2) + j (a_2 \times b_1 + a_1 \times b_2)$$

$$c_1 \div c_2 = (a_1 \times a_2 + b_1 \times b_2) \div (a_2^2 + b_2^2) + j (a_2 \times b_1 - a_1 \times b_2) \div (a_2^2 + b_2^2)$$

- Write a main program that declares four variables of type `complex_t`.
- Prompt the user to input values from the keyboard to initialize two of these structure variables.
- Pass these initialized two structure variables to the two functions described above and store the results in the other two variables.
- Print the returned structure values that indicate the multiplication and the division of the two complex numbers.

If you will declare `complex_t` using *typedef*, show all required changes in your program that need to be done.

You should include as many test cases as possible to demonstrate various cases.