Grasshopper Plugin Checklist

Before compiling the plugin for the first time verify **ALL** the following

- Downloaded Visual Studio 2019
- Downloaded Rhino 8
- You have the skeleton files
- GH_IO.dll, RhinoCommon.dll, Grasshopper.dll, System.Drawing are all added under references and Copy Local is set to FALSE on each one
- In solution properties
    - Under Application
        - Target Framework is set to .NET framework 4.8
        - Output Type is set to Class Library
    - Under Build
        - Allow Unsafe Code is checked
        - Output Path is set to the Grasshopper Component Path
    - Under Build Events
        - The following 2 lines exist under post-build events

            Copy "$(TargetPath)" "$(TargetDir)$(ProjectName).gha"
            Erase "$(TargetPath)"
    - Under Debug
        - Start External Program is set to the Rhino 8 executable
        - /netfx /noslpash are added to Command Line Arguments
- The classes & functions are all set to public

GOOD LUCK!