

# blendltorch: Stochastic Optimization of Distributional Parameters Involving Non-Differentiable Render Functions

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## Abstract

We consider a gradient based parameter optimization of a stochastic computational graph consisting of random scene properties and a deterministic, non-differentiable render function. Our approach leverages ideas from Generative Adversarial Networks (GANs) and gradient estimators from reinforcement learning to jointly optimize all distributional and structural parameters based on generated images. This document should be regarded as an unfinished notebook to emphasize our main idea.

## 1 Optimization

Consider the objective

$$\arg \min_{\Omega_Z} \arg \max_{\Omega_D} \mathbb{E}_{\mathbf{x} \sim p(\mathbf{x})} [\log D(\mathbf{x}; \Omega_D)] + \mathbb{E}_{\mathbf{z} \sim p(\mathbf{z}|\Omega_Z)} [\log(1 - D(G(\mathbf{z}); \Omega_D))], \quad (1)$$

a variant of the objective function of GANs [1] modified as follows: The scene configuration variables  $\mathbf{z}$  are samples from structured probabilistic model governed by distributional parameters  $\Omega_Z$ . The generator (render function)  $G$  transforms the scene configuration  $\mathbf{z}$  into a synthetic image and is assumed to be non-differentiable and without parameters.

The discriminator  $D$  remains unchanged compared to GANs and hence we do not consider it in the remainder of this discussion. Optimizing  $\Omega_Z$  is not so straight forward, since  $G$  is non-differentiable and the parameters of the optimization are distributional. Consider optimal discriminator parameters  $\Omega_D^*$ ,

then optimizing  $\Omega_Z$  reduces to minimizing

$$\arg \min_{\Omega_Z} S(\Omega_Z) = \arg \min_{\Omega_Z} \mathbb{E}_{\mathbf{z} \sim p(\mathbf{z}|\Omega_Z)} \underbrace{[\log(1 - D(G(\mathbf{z}); \Omega_D^*))]}_{f(\mathbf{z})}. \quad (2)$$

In the following we derive the score-function gradient estimator [3, 2] that enables us to apply the ideas of stochastic gradient descent to  $\Omega_Z$  as follows

$$\Omega_Z^{t+1} = \Omega_Z^t - \alpha \nabla_{\Omega_Z} S(\Omega_Z^t), \quad (3)$$

where  $\nabla_{\Omega_Z} S(\Omega_Z^t)$  is given by

$$\begin{aligned} \nabla_{\Omega_Z} S(\Omega_Z) &= \nabla_{\Omega_Z} \mathbb{E}_{\mathbf{z} \sim p(\mathbf{z}|\Omega_Z)} f(\mathbf{z}) \\ &= \nabla_{\Omega_Z} \int p(\mathbf{z} | \Omega_Z) f(\mathbf{z}) d\mathbf{z} \\ &= \int \nabla_{\Omega_Z} p(\mathbf{z} | \Omega_Z) f(\mathbf{z}) d\mathbf{z} \\ &= \int \frac{p(\mathbf{z} | \Omega_Z)}{p(\mathbf{z} | \Omega_Z)} \nabla_{\Omega_Z} p(\mathbf{z} | \Omega_Z) f(\mathbf{z}) d\mathbf{z} \\ &= \int p(\mathbf{z} | \Omega_Z) \nabla_{\Omega_Z} \log p(\mathbf{z} | \Omega_Z) f(\mathbf{z}) d\mathbf{z} \\ &= \mathbb{E}_{\mathbf{z} \sim p(\mathbf{z}|\Omega_Z)} [\nabla_{\Omega_Z} \log p(\mathbf{z} | \Omega_Z) f(\mathbf{z})], \end{aligned} \quad (4)$$

The expectation in Equation 4 can be approximated by the following unbiased estimator

$$\nabla_{\Omega_Z} S(\Omega_Z) \approx \frac{1}{N} \sum_{\hat{\mathbf{z}}} \nabla_{\Omega_Z} \log p(\hat{\mathbf{z}} | \Omega_Z) f(\hat{\mathbf{z}}), \quad (5)$$

with  $\hat{\mathbf{z}} \sim p(\hat{\mathbf{z}} | \Omega_Z)$ . Note that in the above derivation,  $G(\mathbf{z})$  only appears in the weighting term  $f(\mathbf{z})$  for which no gradients are required. Depending on the probabilistic model  $\log p(\hat{\mathbf{z}} | \Omega_Z)$  usually decomposes into simpler terms.

In an oscillating fashion we update the structural parameters  $\Omega_D$  of discriminator and distributional parameters  $\Omega_Z$  until an equilibrium is reached in which the discriminator cannot distinguish between samples of the target and the generator distribution.

## References

- [1] Ian Goodfellow et al. “Generative adversarial nets”. In: *Advances in neural information processing systems*. 2014, pp. 2672–2680.
- [2] John Schulman et al. “Gradient estimation using stochastic computation graphs”. In: *Advances in Neural Information Processing Systems*. 2015, pp. 3528–3536.
- [3] Ronald J Williams. “Simple statistical gradient-following algorithms for connectionist reinforcement learning”. In: *Machine learning* 8.3-4 (1992), pp. 229–256.