Unit:2; Class:10

Files, Modules, and Packages

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Introduction to Files

- Files are used to store data permanently.
- Common operations include reading from and writing to files.
- File types: Text files (.txt) and Binary files.



File Handling Basics

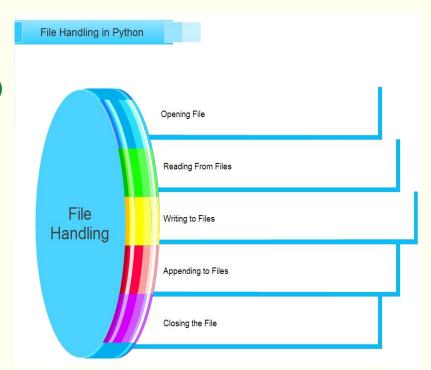


Open a file using open():

```
file = open('filename.txt', 'mode')
```

- 2. Modes of operation:
 - o 'r': Read (default)
 - o 'w': Write
 - o 'a': Append
 - o 'b': Binary
- 3. Always close the file:

```
file.close()
```



Practice Problem: Open a text file named example.txt and print its contents.

Reading from Files

- Use read() to read the entire file.
- Use readline() to read one line at a time.
- Use readlines() to get a list of all lines.

```
with open('example.txt', 'r') as file:
    content = file.read()
    print(content)
```

Practice Problem: Write code to read a file and count the number of lines in it.

Steps

- Create a .txt file. (ex- my_info.txt)
- 2. Note: always save the .txt file [ctrl + s]
- 3. Create a python file
- 4. File = open("file_path", "r")
- 5. Note: always make all \ into / (\ ->/)
- 6. Content = file.read()
- 7. print(content)
- Impt: close the file [file.close()]

Writing and Appending to Files

- Use 'w' mode to overwrite a file.
- Use 'a' mode to append to a file.

```
with open('example.txt', 'w') as file:
    file.write("Hello, World!\n")

with open('example.txt', 'a') as file:
    file.write("Appending this line.")
```

Practice Problem: Write a Python program to write a list of strings to a file, each on a new line.

Working with Binary Files

- Used to handle non-text files (e.g., images, videos).
- Open in binary mode ('rb', 'wb', 'ab').

```
with open('image.jpg', 'rb') as file:
   data = file.read()
```

Practice Problem: Write a program to copy the contents of one binary file to another.

Introduction to Modules

- A module is a file containing Python code (functions, variables, classes) that can be reused.
- Built-in modules: Provided by Python (e.g., math, os, random).
- User-defined modules: Created by programmers.

```
# Importing a built-in module
import math
print(math.sqrt(16))
```

Practice Problem: Import the random module and generate a random number between 1 and 100.

Creating and Importing Modules

User-Defined Modules:

1. Create a Python file (e.g., my_module.py) with the following code:

```
# my_module.py
def greet(name):
    return f"Hello, {name}!"
```

2. Import and use it:

```
import my_module
print(my_module.greet("Alice"))
```

Practice Problem: Create a module with a function to calculate the factorial of a number. Import and test it.

What is a Package?

- A package is a collection of modules organized in directories.
- Must include an __init__.py file (can be empty).

```
my_package/
   __init__.py
   module1.py
   module2.py
```

Practice Problem: Create a package with two modules: one for math operations and another for string operations.

Commonly Used Built-in Modules

- 1. math: Mathematical functions
- 2. os: Operating system interfaces
- 3. sys: System-specific parameters and functions
- 4. random: Generate random numbers
- 5. datetime: Work with dates and times

```
import datetime
print(datetime.datetime.now())
```

Practice Problem: Use the datetime module to print yesterday's date.

Different Types of Files

- Text Files (``): Store plain text data. Easy to read and write.
 - Example: Logs, notes.
- 2. **CSV Files (``):** Store tabular data in a comma-separated format.
 - o Example: Spreadsheets, databases.
- 3. **Excel Files (``):** Used for structured data with formatting and formulas.
 - Example: Reports, analytics.
- 4. **JSON Files (``):** Store data in key-value pairs for web and API interactions.
 - Example: Config files, API responses.
- 5. **Binary Files:** Store non-text data such as images, audio, or video.
 - Example: Multimedia files.

Practice Problem: Create a program to read a CSV file and print its contents line by line.

Summary

- File handling basics: Reading, writing, and appending.
- Modules: Built-in and user-defined.
- Packages: Organizing multiple modules.
- Practice using built-in modules like math and datetime.

Practice Problem: Reflect on the lesson by writing a program that combines file handling and modules (e.g., read a file and perform calculations using math).

Topics We Have Covered:

- 1. Lists
 - Indexing, adding/removing elements, modifying elements, looping, nested structures.
- 2. Conditionals
 - o if, elif, else statements.
- 3. Loops
 - o for loops, while loops, using break and continue.
- 4. Dictionary
 - Creating, updating, deleting keys, nested dictionaries, and looping through dictionaries.
- 5. **Sets**
 - Operations like union, intersection, and difference.
- 6. Functions
 - Creating functions, keyword and positional arguments, built-in functions.
- 7. Files and Modules
 - File operations (open, read/write), creating and importing modules, packages, and using built-in modules.
- 8. Different File Types
 - .txt, .csv, .xlsx, and binary files.
- 9. Tuples
 - o Immutable lists, basic operations, and use cases.
- 10. Basic Data Types and Casting
 - Integers, floats, booleans, and casting between types (e.g., int(), str()).

Possible Missing Basics:

- 1. String Manipulation
 - String methods (split, strip, replace, etc.), slicing, and formatting (f-strings or .format()).
- 2. List Comprehensions
 - Simplified syntax for creating lists.
- 3. **Python Debugging Tools**
 - print() debugging and using the pdb module for step-by-step debugging (if relevant).
- 4. Logical and Membership Operators
 - o and, or, not, in, and not in.

- 5. Intro to Object-Oriented Programming (OOP)
 - o Classes, objects, and simple methods (optional for beginners).
- 6. Error and Exception Handling
 - Using try, except, and finally blocks.

Thank You

Do the Quiz Please, you have 10 minutes to do that!