Lock Functionality
Sequence Diagram
(Use Case 9)

User | LockButton | mainWindow | lockedImage

Label being used to show an image

interacts

on_LockButton_released()

Lock Off

resetPowerTimer()

Lock On

setVisible(true)

lockState = true

In this case the user is locking the settings

User | LockButton | mainWindow | lockedImage

Label being used to show an image

interacts

on_LockButton_released()

Lock On

resetPowerTimer()

Lock Off

setVisible(false)

lockState = false

In this case the user is unlocking the settings