

Internet of Things: Bluetooth, App Tethering & Gadgets

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About Jim McKeeth

- Lead World Wide Developer Evangelist
- Manage the Embarcadero MVP Program
- Host of Podcast at Delphi.org
- Longtime developer
 - Object Pascal, Java, C#, JavaScript, Objective-C, etc.
- Invented and patented swipe to unlock in 2000
 - US Patent # 8352745 & 6766456, etc.
- Improvisational performer

What is the *Internet of Things*?

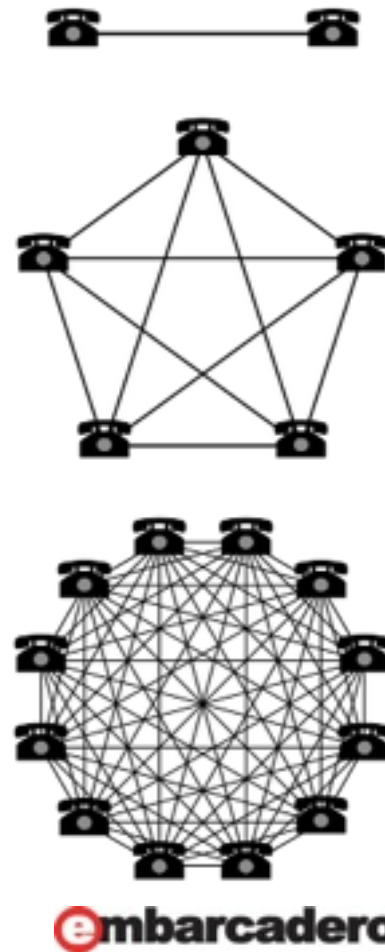
- Where everyday objects send and receive data online.



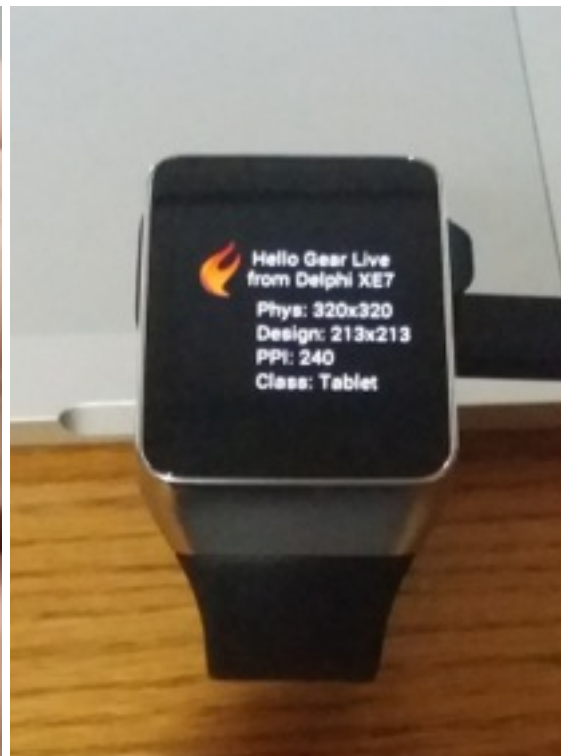
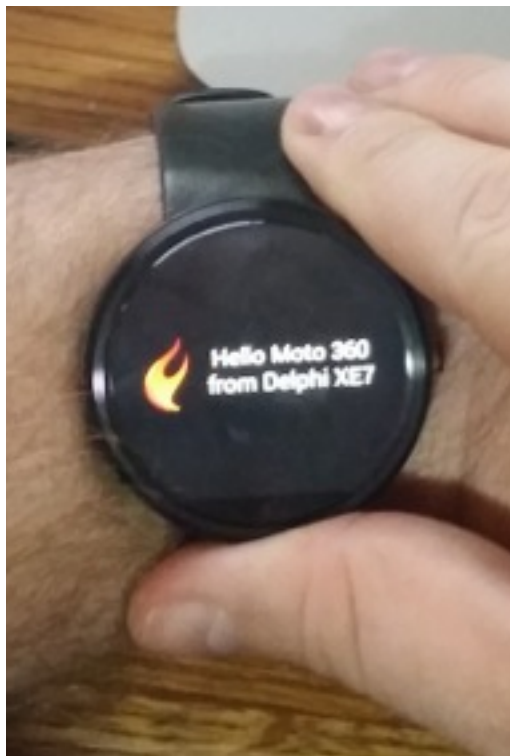
Internet of Things & Metcalfe's Law

Metcalfe's law states that the value of a network is proportional to the square of the number of connections in the system (n^2).

So the more “things” we add, the more value the internet provides.



Multi-Device Designer & Wearable Devices



Demonstration

Designing for Wearables

Multi-Device Designer Custom View Resources

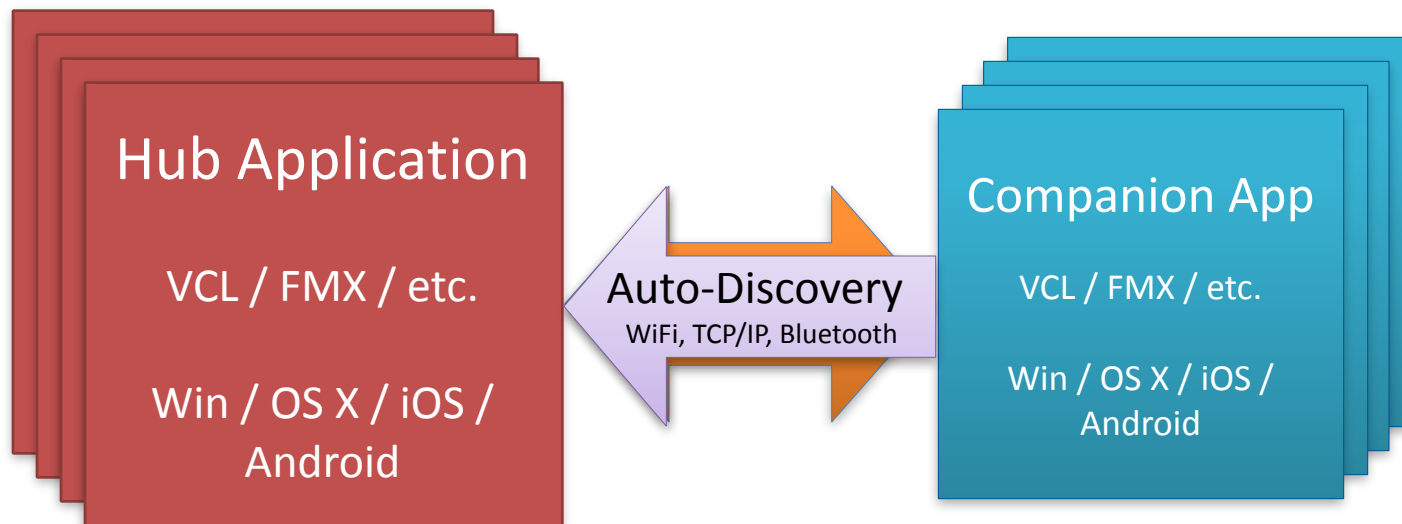
- Moto 360 and Galaxy Gear Live views
 - <http://delphi.org/2014/09/hello-moto-360-from-delphi-xe7/>
- DocWiki on Customized Views
 - http://docwiki.embarcadero.com/RADStudio/XE7/en/Adding_a_Customized_View_to_the_View_Selector

App Tethering

- Easily expand your apps to mobile devices.
- Mobile companion apps are the answer for Windows VCL apps.
- Control and interact with existing Windows apps from mobile apps.
- Simple communication components on each side.
- Connect over WiFi, TCP/IP or Bluetooth.
- For example, sending photos from Google Glass to existing Windows application.



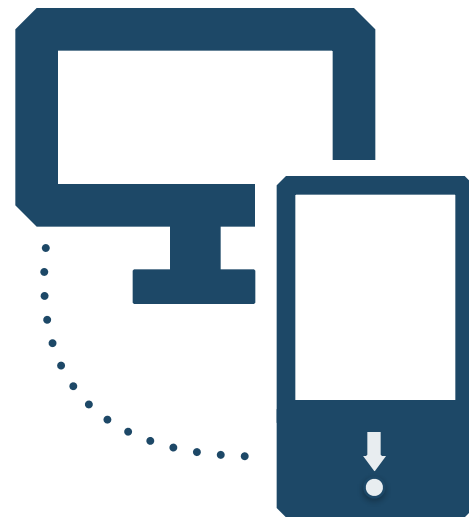
App Tethering



Bi-Directional — Many-to-Many — Peer-to-Peer

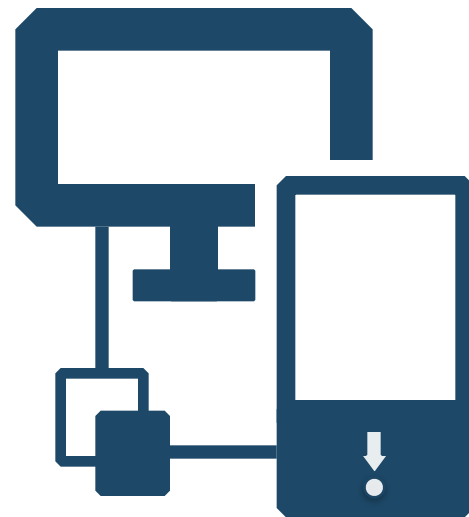
TTetheringManager

- Each app has one Tethering Manager component.
- Performs Auto Discovery.
- It manages the pairing and connection with other managers.
- Handles authentication.



TTetheringAppProfile

- Each app has one or more more Tethering App Profile components.
- Publishes app actions for remote execution.
- Runs remote actions.
- Sends data to, and receives data from remote app.



Tethering Usage

- Bidirectional invoking actions.
 - Providing a second portable screen.
 - Remote button clicks and events.
- Sending strings and streams.
 - Barcode scanner, voice recognition, touch screen input, capturing pictures or sensor data.
- Expanding your application's reach.

Demonstration

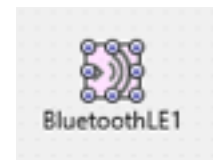
App Tethering

More Tethering Information

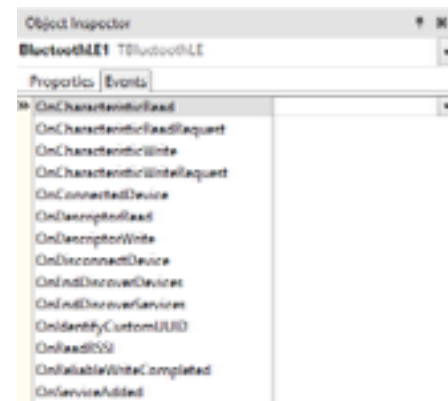
- Using App Tethering in the DocWiki
 - http://docwiki.embarcadero.com/RADStudio/en/Using_App_Tethering
- Shipping Samples
 - C:\Users\Public\Documents\Embarcadero\Studio\15.0\Samples\Object Pascal\RTL\Tethering
 - Update from SourceForge SVN for latest samples!

Bluetooth Support - New in XE7

- RTL new unit: System.Bluetooth
- Multi-device API for Classic Bluetooth & Bluetooth LE
- TBluetoothLE component
- Classic Bluetooth classes
 - TBluetoothManager
 - TBluetoothAdapter
 - TBluetoothDevice



Platform	App tethering		RTL API	
	IP	Classic Bluetooth	Bluetooth Low Energy	
			Client	Server
Windows	✓	✓	8+	
Mac OS X	✓	✓	✓	10.9+
iOS	✓		5+	6+
Android	✓	✓	4.3+	



Bluetooth and App Tethering

- To implement Classic Bluetooth support in your VCL and FMX apps:
 - Obtain an instance of TBluetoothManager.
 - Discover remote devices and pair with them.
 - Connect to the paired devices.
 - Exchange data with the connected devices.

BluetoothLE and Devices

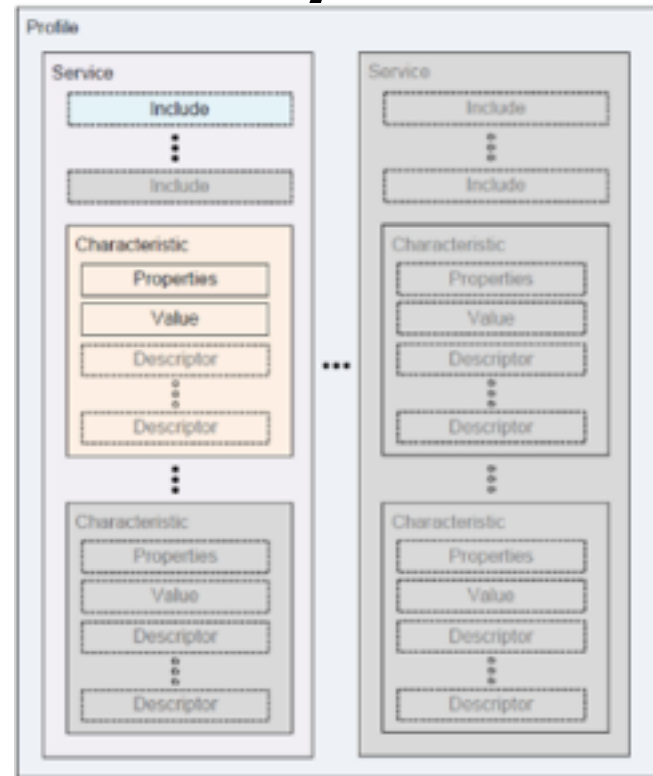
- Use an instance of **TBluetoothLEDevice** to:
 - Discover services that the remote device provides
 - Obtain detailed info including the characteristics
 - Read and Write a characteristic value
 - Ask to be notified of changes in a Characteristic value
 - SetCharacteristicNotification method
 - OnCharacteristicRead event handler
 - Get the received signal strength indicator (RSSI)
- To obtain an instance of **TBluetoothLEDevice**
 - Use the StartDiscovery method or LastDiscoveredDevices property

Different Types of Bluetooth

- Classic Bluetooth (Legacy Bluetooth)
 - Higher bandwidth & range
 - Audio and video transfer
- Bluetooth Smart / Low Energy / LE
 - Uses less power over less range and more devices
 - Pairing is optional
 - Uses GATT profiles

BluetoothLE GATT-based Profile Hierarchy

- Generic Attribute Profile (GATT)
 - Services are collections of characteristics and relationships to other services that encapsulate the behavior of part of a device
 - <https://developer.bluetooth.org/gatt/Pages/GATT-Specification-Documents.aspx>
- If device is not GATT
 - Try using discovery
 - Contact the device manufacturer



Demonstration

Bluetooth Devices



Bluetooth Resources

- Bluetooth samples that are included in XE7
 - C:\Users\Public\Documents\Embarcadero\Studio\15.0\Samples\Object Pascal\
 - ..\Mobile Samples\Device Sensors and Services\Bluetooth
 - ..\RTL\Tethering
- Bluetooth and App Tethering
 - http://docwiki.embarcadero.com/RADStudio/XE7/en/Using_Bluetooth
 - http://docwiki.embarcadero.com/RADStudio/XE7/en/Using_Classic_Bluetooth
 - http://docwiki.embarcadero.com/RADStudio/XE7/en/Using_App_Tethering
- Bluetooth.org
 - <https://developer.bluetooth.org/TechnologyOverview/Pages/BLE.aspx>
 - <https://developer.bluetooth.org/TechnologyOverview/Pages/GATT.aspx>
 - <https://developer.bluetooth.org/gatt/Pages/GATT-Specification-Documents.aspx>
 - <https://developer.bluetooth.org/gatt/services/Pages/ServicesHome.aspx>

Brain-Computer Interface

**STAR
TREK**
THE NEXT GENERATION



Electroencephalography (EEG)

- Measures electrical activity along the scalp.
- Detects voltage fluctuations resulting from ionic current flows within neurons of brain.
- Millisecond-range resolution (faster than CT or MRI)
- Typical clinical usage has 19+ input electrodes as well as ground and reference.
- Invented between 1875 and 1924



Emotiv EPOC

- 16 wet electrodes
 - 14 EEG – read brain waves
 - + 2 reference electrodes
- Two-axis gyroscope to read head movements
- 4 mental states, 13 conscious thoughts & facial expressions – 4 Processing suites
- \$399 desktop or \$499 for Bluetooth Smart (mobile)
- www.emotiv.com



Expressiv Suite

- Detect facial expressions
 - Eyelid & eyebrow positions
 - Wink, blink, furrow
 - Horizontal eye movement
 - Smile, laugh, clenching & smirking
- EEG sensors picking up signals to muscles (not brain waves)
- Very fast (10ms)



Affectiv Suite

- Detect emotions / mental states
 - Excitement
 - Engagement / Boredom
 - Meditation
 - Frustration
- Passive detection
- Variable levels of each
- Short & long term tracking

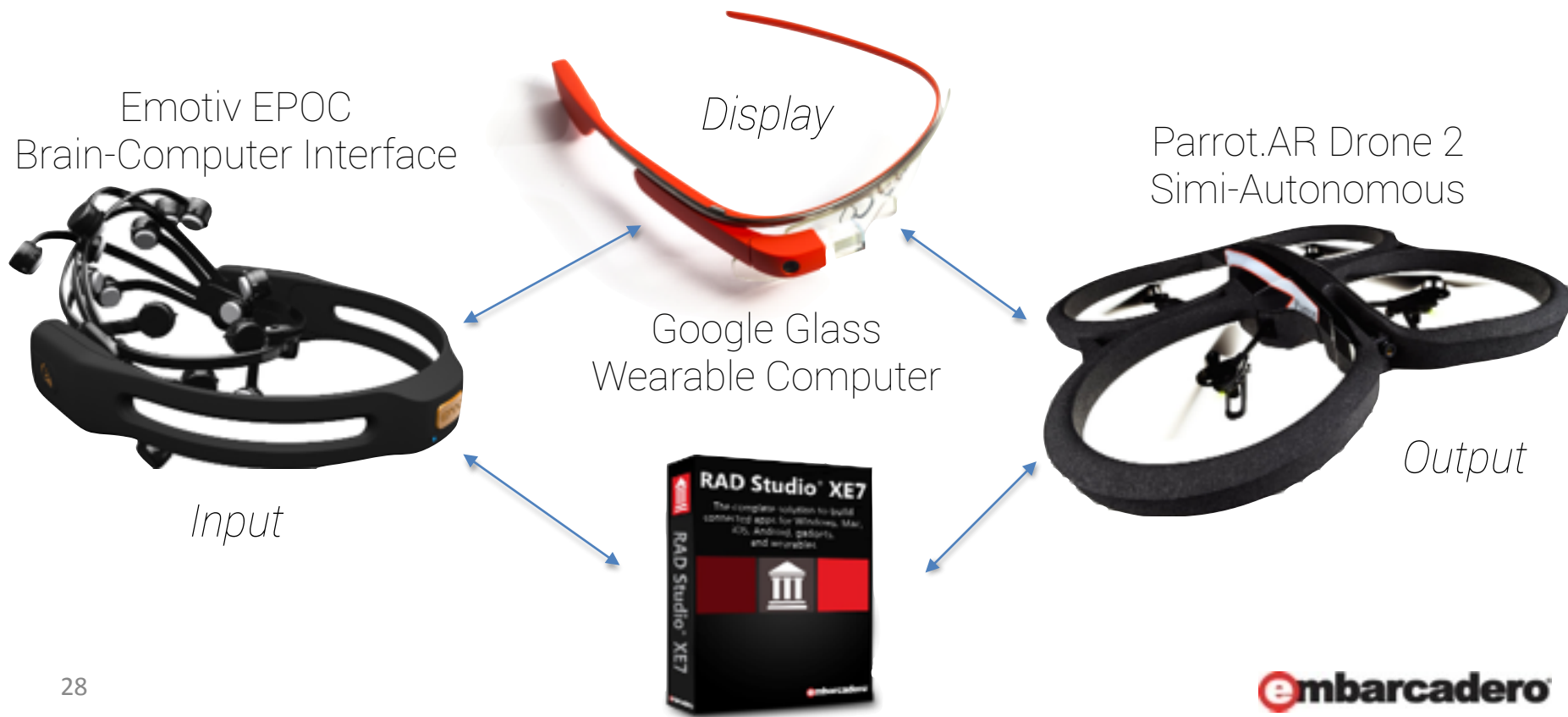


Cognitiv Suite

- Detect conscious thoughts
 - Requires training
- Detect 13 thought patterns (4 at a time)
 - 6 Movements: Left, right, up, down, forward, pull
 - 6 Turns: CW, CCW, left, right, sway-back, sway-forward
 - 1 Visualization: Disappear
- Not as fast as Expressiv



Putting It All Together



Demonstration

Brain-Controlled Drone

More Information

- Email: jim.mckeeth@embarcadero.com
- Emotiv EPOC: www.emotiv.com
- Parrot AR.Drone: projects.ardrone.org
- My blog: delphi.org
- Full Slide Deck: <http://www.slideshare.net/jimmckeeth/jimmckeeth-wearable-thought-input>
- Code: <https://github.com/jimmckeeth/Delphi-Emotiv-EPOC>