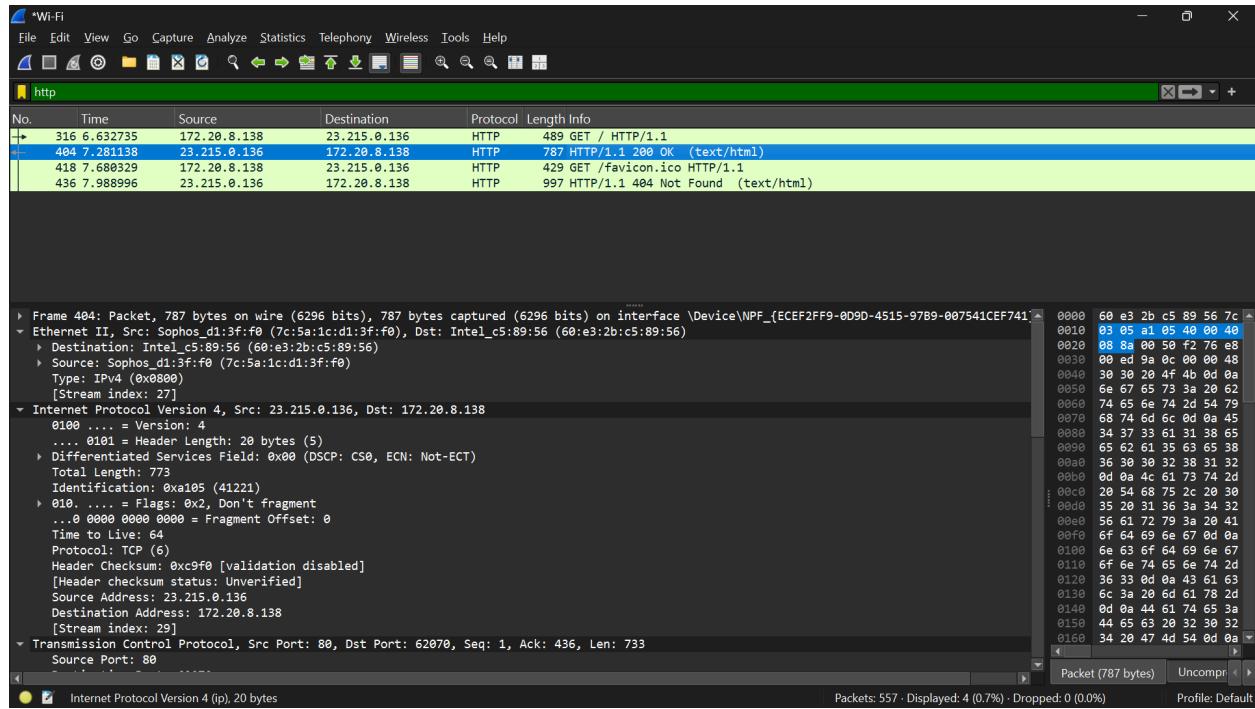
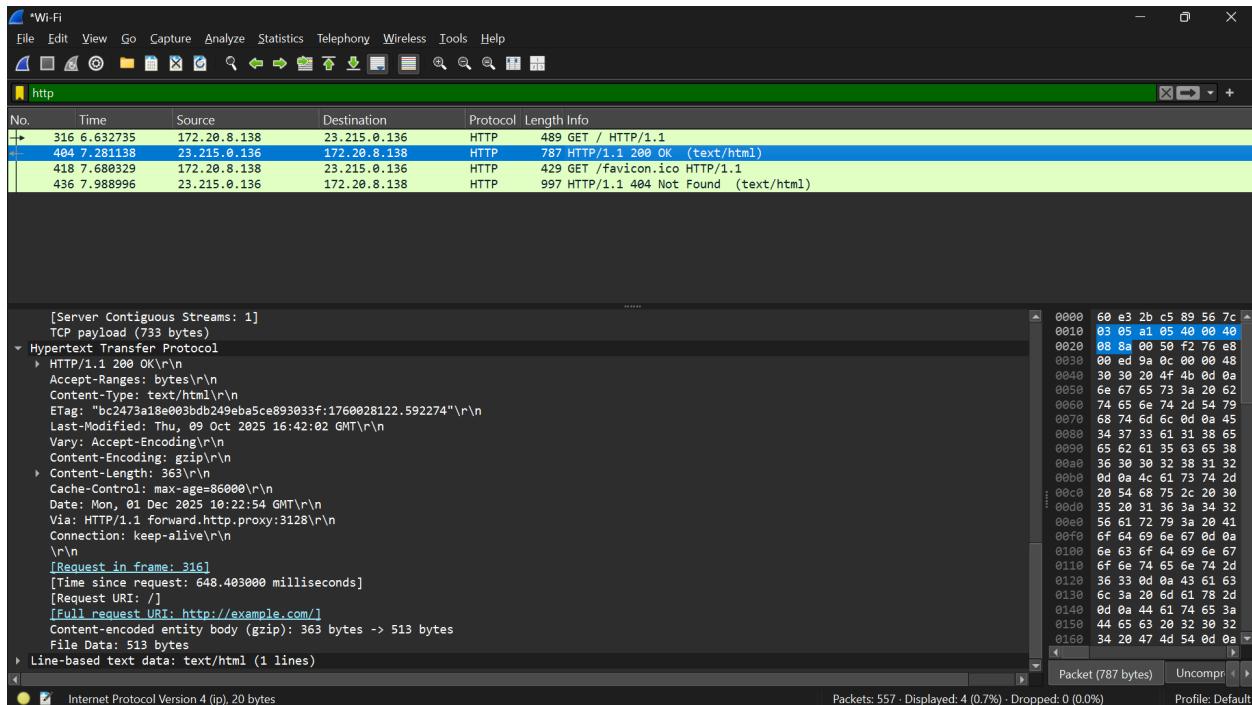
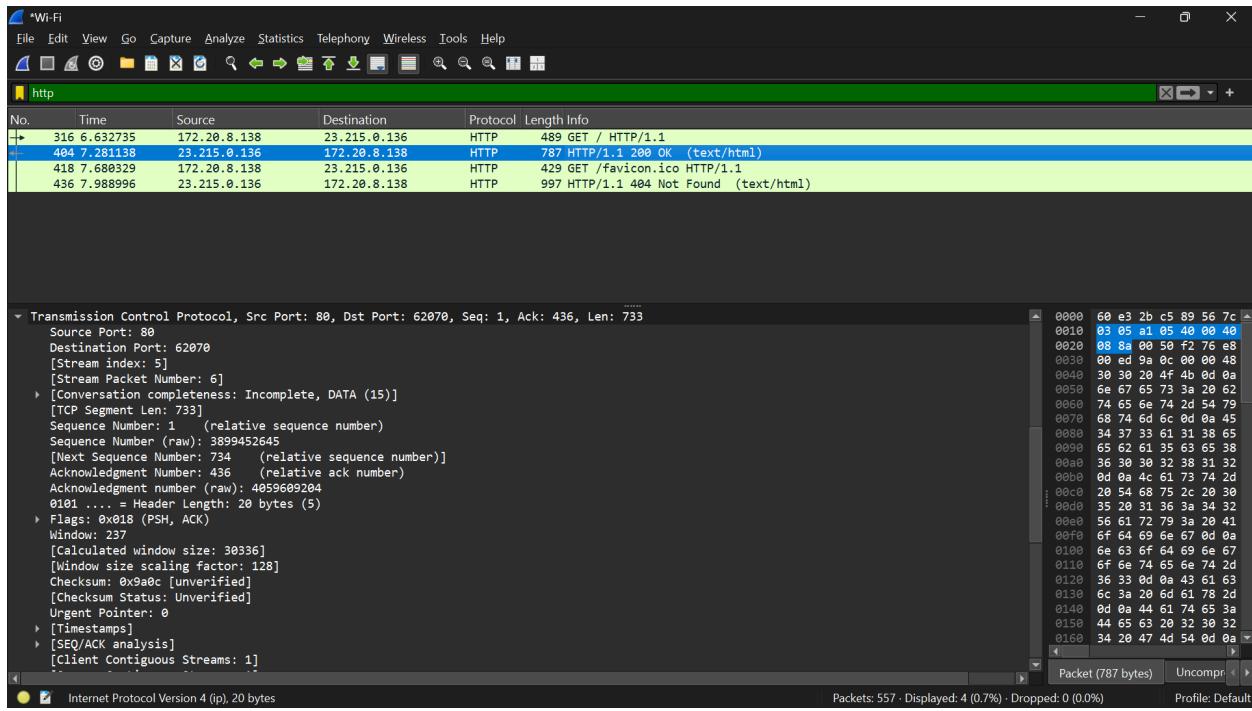


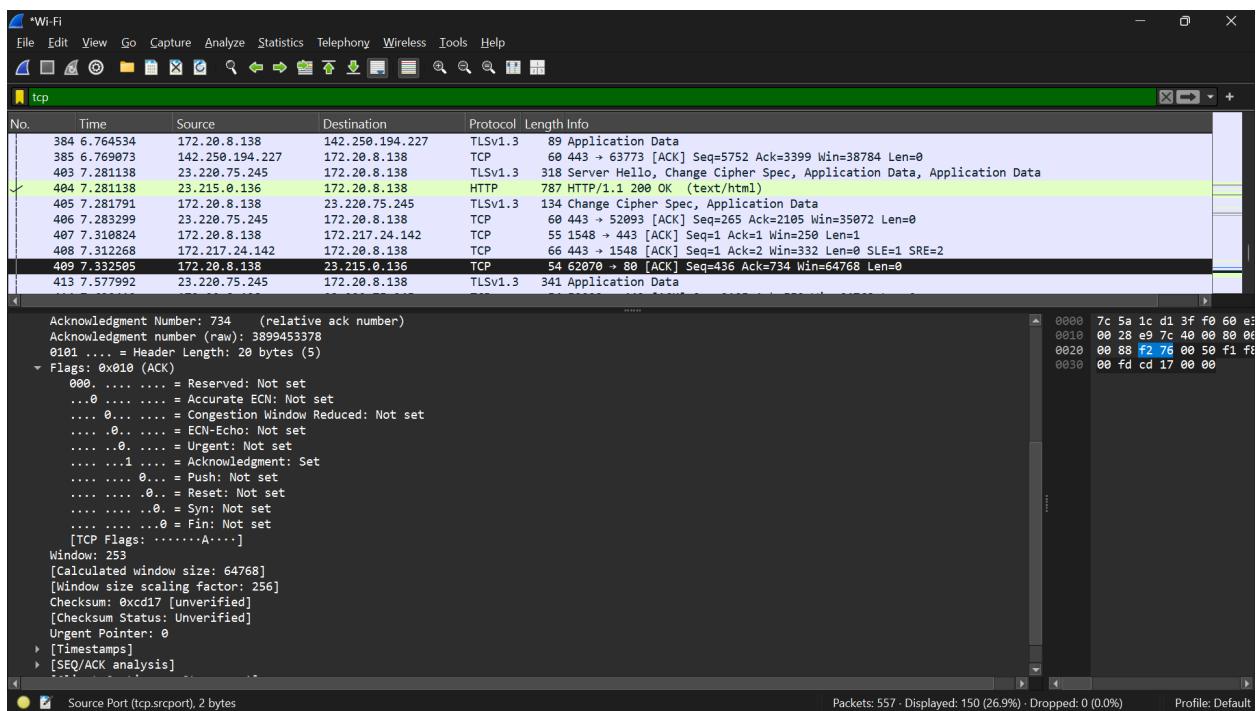
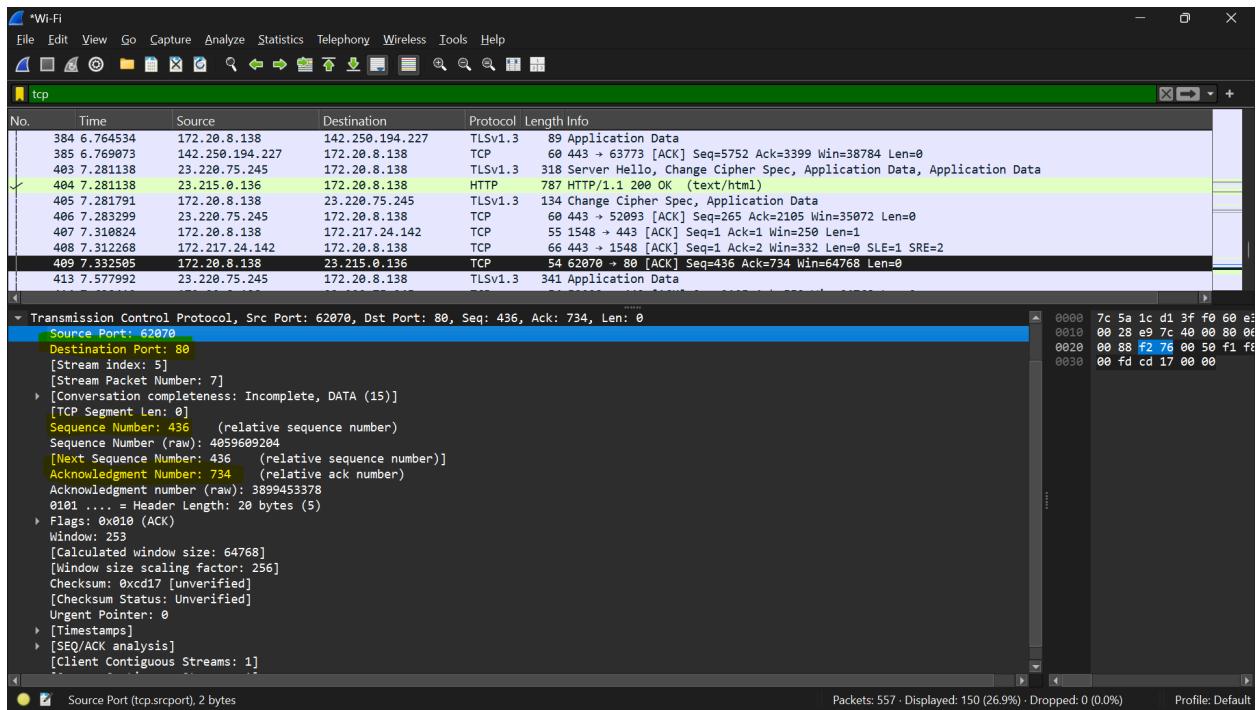
Part B – Wireshark Practical

1. HTTP Traffic (Application over TCP)

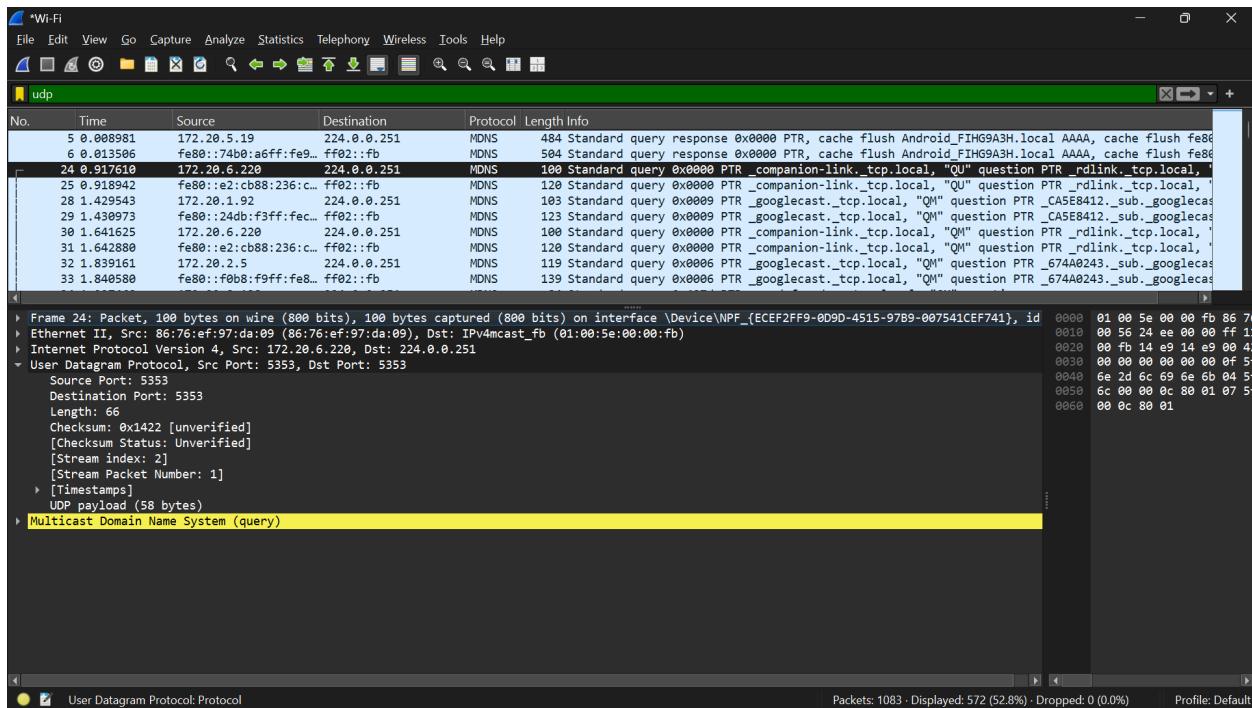




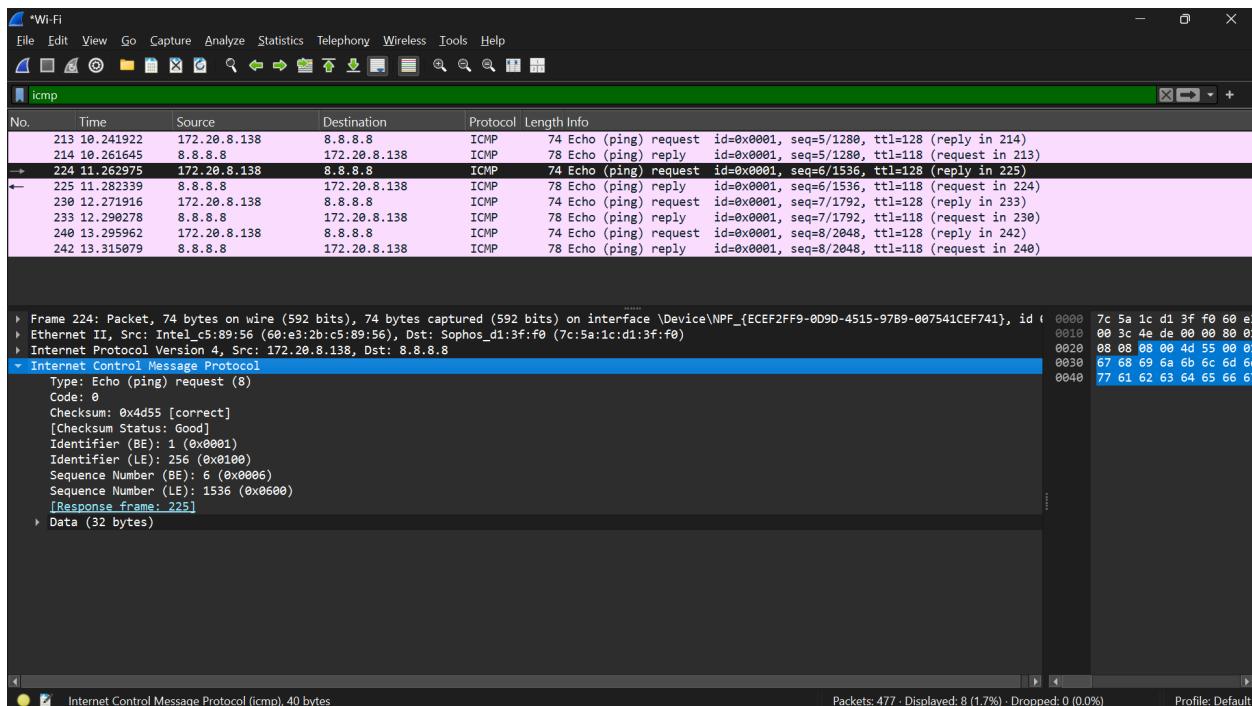
2. TCP Packets

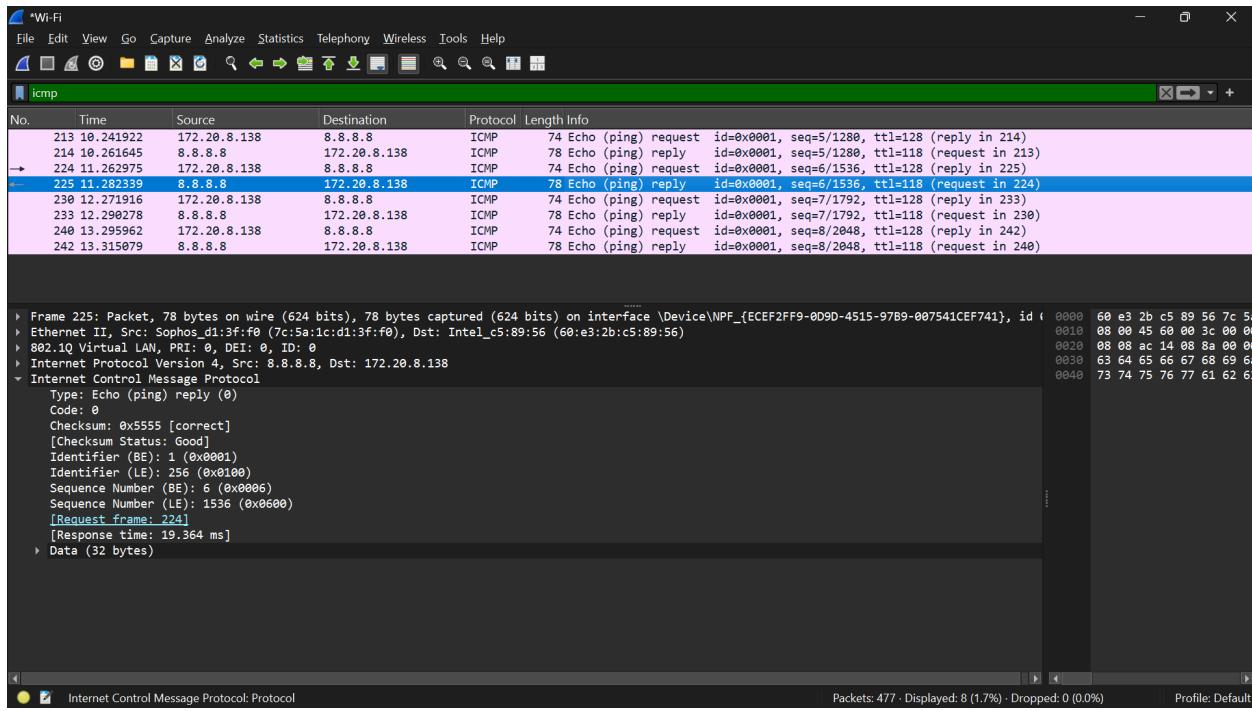


3. UDP Packets



4. ICMP Packets (Ping)





5. ARP Frames

