CSC 212: Data Structures and Abstractions Spring 2018

University of Rhode Island

Weekly Problem Set #4

Due Wednesday 2/21 before lab. Please turn in neat, and organized, answers hand-written on standard-sized paper without any fringe. At the top of each sheet you hand in, please write your name, and ID. The only library you're allowed to use in your answers is iostream.

1. Rank the following functions by their asymptotic growth rate in ascending order. In your solution, group those functions that are big-Theta of one another (all log functions are base 2):

$$\begin{array}{ccccc} 6 \cdot n \log n & 2^{100} & \log \log n & \log^2 n & 2^{\log n} \\ & 2^{2^n} & \lceil \sqrt{n} \rceil & n^{0.01} & 1/n & 4n^{3/2} \\ & 4^n & n^3 & n^2 \log n & 4^{\log n} & \sqrt{\log n} \end{array}$$

- 2. Algorithm algo1 uses $10n \log n$ operations, while algorithm algo2 uses n^2 operations. What is the value of n_0 , such that algo1 is better than algo2 for $n \ge n_0$.
- 3. For each of the following, give both a big-Oh characterization in terms of n, and an exact characterization (count additions and multiplications):
 - (a) EX: For the following, the big-Oh characterization is: O(n), the exact characterization is n. s = 1 for i = 1 to n do
 - (b) s = 1 for i = 1 to 4n do s = s * i

s = s * i

- (c) s = 1for i = 1 to n*n*n do s = s * i

(e)
$$s = 0$$
 for $i = 1$ to $n*n$ do for $j = 1$ to i do $s = s + i$

4. Suppose you run two algorithms, P and Q, on many randomly generated data sets. P is an $O(n \log n)$ time algorithm and Q is an $O(n^2)$ -time algorithm. After your experiments you find that if n < 100,
Q actually runs faster, and only when $n \ge 100$, P is faster. Explain why this scenario is possible, including numerical examples.

The following is considered optional:

1. Given an array A, of n integers, describe a method to find the longest subarray of A such that all the numbers in that subarray are in sorted order. What is the running time of your algorithm?