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B.Tech. Degree V Semester Supplementary Examination November 2021

CS 15-1506 COMPUTER GRAPHICS

(2015 Scheme)

Time: 3 Hours

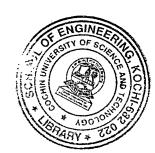
Maximum Marks: 60

PART A

(Answer ALL questions)

 $(10 \times 2 = 20)$

- I. (a) Explain parametric forms of circle and ellipse.
 - (b) Explain Antialiasing.
 - (c) Explain the basic two dimensional transformations.
 - (d) Explain midpoint subdivision clipping.
 - (e) Prove that successive translations are additive.
 - (f) Explain Sutherland Hodgman polygon clipping.
 - (g) Explain back face detection.
 - (h) Briefly explain a Buffer algorithm.
 - (i) Explain constant intensity shading.
 - (j) Write a short note on RGB color system.



PART B

 $(4 \times 10 = 40)$

II. Discuss the logical classification of input devices.

OR

- III. Explain dda line drawing algorithm. Generate the intermediate points for the line whose end points are (10, 10) and (20, 18).
- IV. Explain two dimensional viewing pipe line.

OR

- V. Explain boundary fill algorithm and flood fill algorithm.
- VI. Explain Warnocks algorithm.

OR

- VII. Compare image space and object space approach. Explain painters algorithm.
- VIII. Explain Gouraud shading and Phong Shading.

OR

IX. Explain the steps involved in designing an animation sequence. Explain how the motions of objects can be specified in an animation system.