



Microprocessor And Embedded Systems

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Section: A

* Design a Schmitt trigger debouncing circuit using 7414s ($V_K = 1.2V$) diode where bouncing time, $t = 15ms$, Supply Voltage, $V_{CC} = 8V$

$$\begin{aligned}\text{Here, } V_{C_final} &= V_{D_initial} = V_{CC} - V_K \\ &= 8V - 1.2V \\ &= 6.8V\end{aligned}$$

$$t = 15ms = 15 \times 10^{-3}s, \quad C = 1\mu F, \quad V_{th} = 1.7V$$

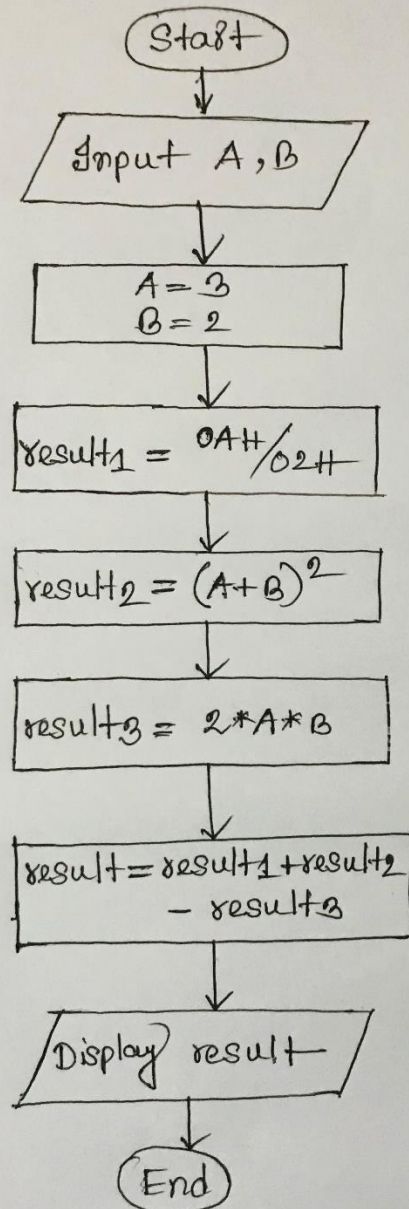
$$\begin{aligned}R_2 &= \frac{-t}{C \ln \frac{V_{th}}{V_{D_initial}}} \\ &= \frac{-15 \times 10^{-3}}{1 \times 10^{-6} \ln \frac{1.7}{6.8}} = 10820\Omega = 10.82k\Omega\end{aligned}$$

$$\begin{aligned}R &= \frac{-t}{C \ln \left(1 - \frac{V_C}{V_{C_final}}\right)} \\ &= \frac{-15 \times 10^{-3}}{1 \times 10^{-6} \ln \left(1 - \frac{0.9}{6.8}\right)} = 105655\Omega = 105.66k\Omega\end{aligned}$$

$$R = R_1 + R_2$$

$$R_1 = R - R_2 = 105.66k\Omega - 10.82k\Omega = 94.84k\Omega$$

(a) Design a flowchart to execute a function,
 $0AH/02H + (A+B)^2 - 2AB$, where $A=3, B=2$



(b) Prepare a program for the same function using basic concept of Assembly Language.

```
XOR AX,AX ; clearing a register
MOV AX,03 ; AX = 03
MOV BX,02 ; BX = 02
DIV AX,BX ; AX = AX/BX
MOV CX,AX ; CX = AX
MOV AX,03 ; AX = 3
MOV BX,2 ; BX = 2
ADD AX,BX ; AX = AX + BX
MOV DX,AX ; DX = AX
MUL DX,DX ; DX = DX * DX
ADD CX,DX ; CX = CX + DX
MOV AX,2 ; AX = 2
MOV BX,3 ; BX = 3
MUL AX,BX ; AX = AX * BX
MOV DX,2 ; DX = 2
MUL AX,DX ; AX = AX * DX
SUB CX,AX ; CX = CX - AX
```

End

Assignment 02

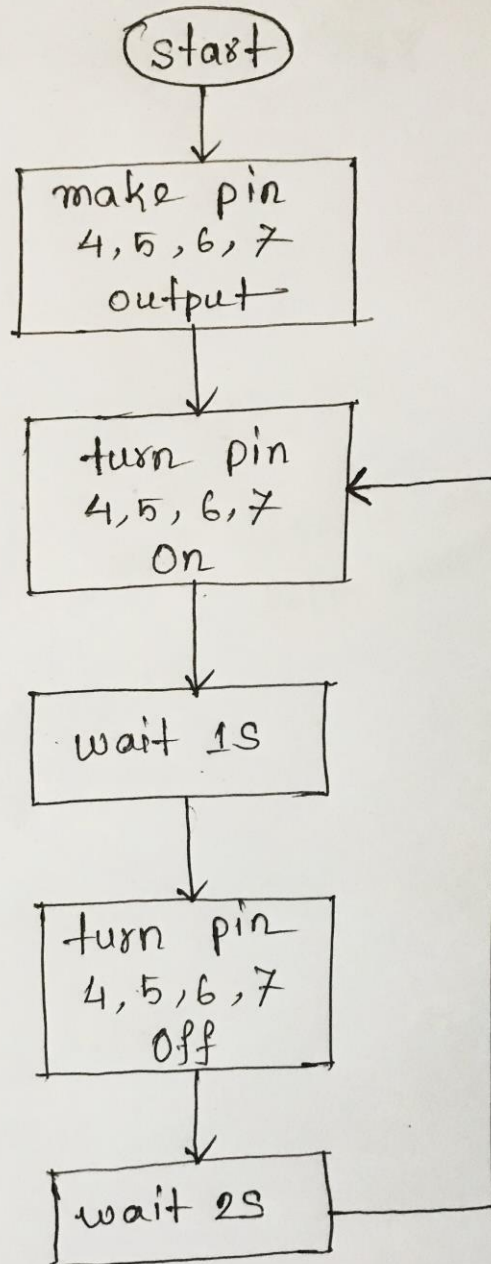
1. void setup ()

```
{  
  pinMode(4, Output);  
  pinMode(5, Output);  
  pinMode(6, Output);  
  pinMode(7, Output);  
}
```

void loop ()

```
{  
  digitalWrite(4, High);  
  digitalWrite(5, High);  
  digitalWrite(6, High);  
  digitalWrite(7, High);  
  delay(1000);  
  digitalWrite(4, Low);  
  digitalWrite(5, Low);  
  digitalWrite(6, Low);  
  digitalWrite(7, Low);  
  delay(2000);  
}
```

2.



```

3. int switch-read ;
   int milisee = 1 ;
   int prescaler = 1024 ;
   int clock-freq = 16000000/prescaler ;
   float clock-period = 1/(float) clock-freq ;
   int timer-count = ((milisee * 0.001 / clock-period) - 1) ;
   int delay-timer (int milliseconds)
   {
       int count = 0 ;
       while(1)
       {
           if (TENT1 >= timer-count)
           {
               TENT1 = 0 ;
               count++ ;
               if (count == milliseconds)
               {
                   count = 0 ;
                   break ;
               }
           }
       }
       return 0 ;
   }

```



```
void setup()
```

```
{
```

```
  pinMode(4, Output);
```

```
  pinMode(5, Output);
```

```
  pinMode(6, Input);
```

```
  TCCR1A = 0b00000000 ;
```

```
  TCCR1B = 0b00000101 ;
```

```
  TCNT1 = 0 ;
```

```
}
```

```
void loop()
```

```
{
```

```
  digitalWrite(4, High);
```

```
  delay-timer(1000);
```

```
  digitalWrite(4, Low);
```

```
  delay-timer(4000);
```

```
  switch-read = digitalRead(6);
```

```
  if (switch-read == High)
```

```
  {
```

```
    digitalWrite(5, High);
```

```
  }
```

```
  else
```

```
  {
```

```
    digitalWrite(5, Low);
```

```
  }
```

```
}
```


4. Equation = $(AB+B^2)^2 - 4A^2 + 9AB$

where, $A = 2$ and $B = 5$

```

XOR AX,AX      ; clearing a register
MOV AX,2        ; AX = 2
MOV BX,5        ; BX = 5
MUL AX,BX       ; AX = AX * BX
MOV CX,AX       ; CX = AX
MOV AX,5        ; AX = 5
MUL AX,AX       ; AX = AX * AX
ADD CX,AX       ; CX = CX + AX
MUL CX,CX       ; CX = CX * CX
MOV AX,2        ; AX = 2
MUL AX,AX       ; AX = AX * AX
MOV BX,4        ; BX = 4
MUL AX,BX       ; AX = AX * BX
MOV DX,AX       ; DX = AX
SUB CX,DX       ; CX = CX - DX
MOV AX,9        ; AX = 9
MOV BX,2        ; BX = 2
MUL AX,BX       ; AX = AX * BX
MOV DX,5        ; DX = 5
MUL AX,DX       ; AX = AX * DX
ADD CX,AX       ; CX = CX + AX

```

End