

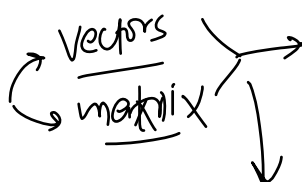
Recap

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stats → prob



Linear Alg



matrix



3 blue | brown ↓

Terminology of linear algebra ↓

simple

VL
tools

intuition

uses

in ML/DL

[Basis Vector] ←
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→ $[-3 \ 2]$

vectors → $[2 \ 3 \ 4]$ $[2 \ 4]$

$[2 \ 3]$

$[6 \ 7]$

2d

$\hat{i} \hat{j}$

2d (6,7)

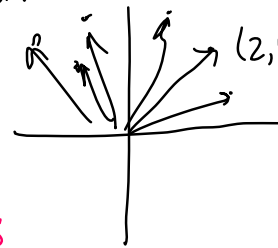
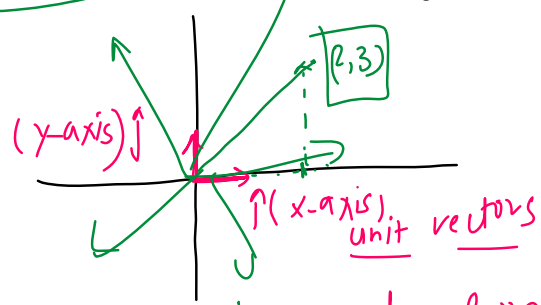
dimension

2d vectors

2d vector
2d point

set scalars

$[6\hat{i} + 7\hat{j}]$

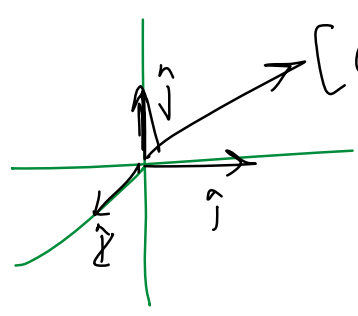


$[3 \ 4]$

$[3\hat{i} + 4\hat{j}]$

linear combination

$2\hat{i} + 3\hat{j}$



$[a \ b]$

$[a\hat{i} + b\hat{j} + c\hat{k}]$

Linear Transformations

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$$x=2$$

$$f(x) = x^2 \rightarrow 4$$

each input
1 output

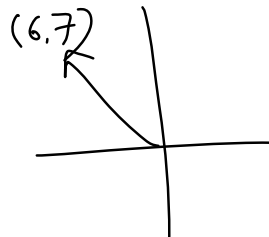
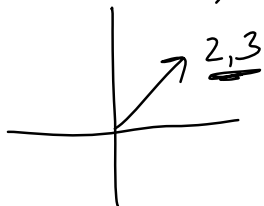
matrices \rightarrow linear transformation

$$\begin{bmatrix} 2 & 1 \\ 3 & 0 \end{bmatrix} \rightarrow \begin{matrix} \boxed{\text{linear}} & \boxed{\text{transform}} \\ x & \end{matrix}$$

input $\rightarrow f(x) \rightarrow$ output

vector as input $\left(\begin{matrix} \text{transform} \\ \text{matrix} \end{matrix} \right) \rightarrow$ another vector

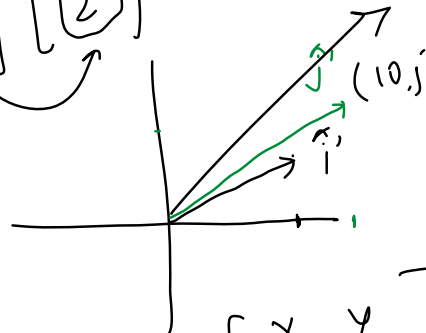
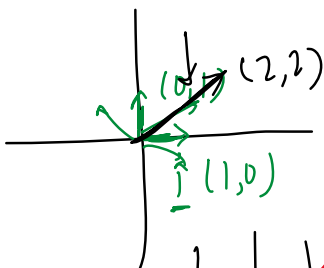
$$\begin{bmatrix} 2 & 4 \\ 5 & 6 \end{bmatrix}$$



$$(2,3) \rightarrow \begin{bmatrix} 2 & 4 \\ 5 & 6 \end{bmatrix} \rightarrow (6,7)$$

multi vector and a matrix

$$x \begin{bmatrix} 2 & 3 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 2 \end{bmatrix} \rightarrow (10, 5)$$



$$\begin{bmatrix} x & y \\ z & w \end{bmatrix}$$

identity

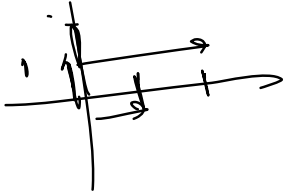
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

identity

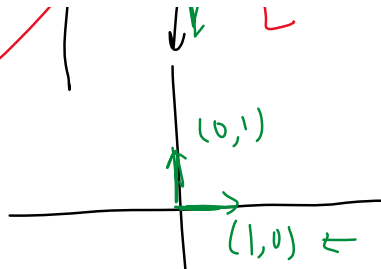
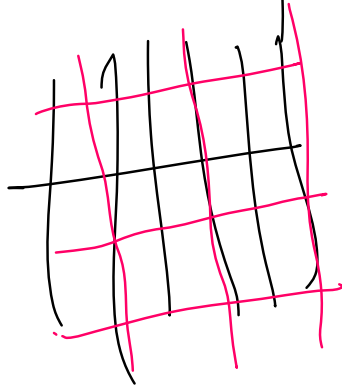
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$



$$\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$$



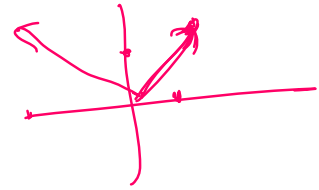
$$\begin{bmatrix} 2 & -2 \\ -2 & 4 \end{bmatrix}$$



$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

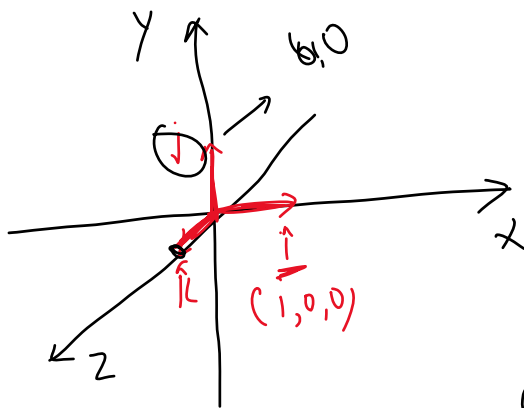
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 2 \\ 2 & 2 \end{bmatrix}$$

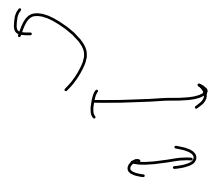


Linear Transformation in 3d

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linear
↓



$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

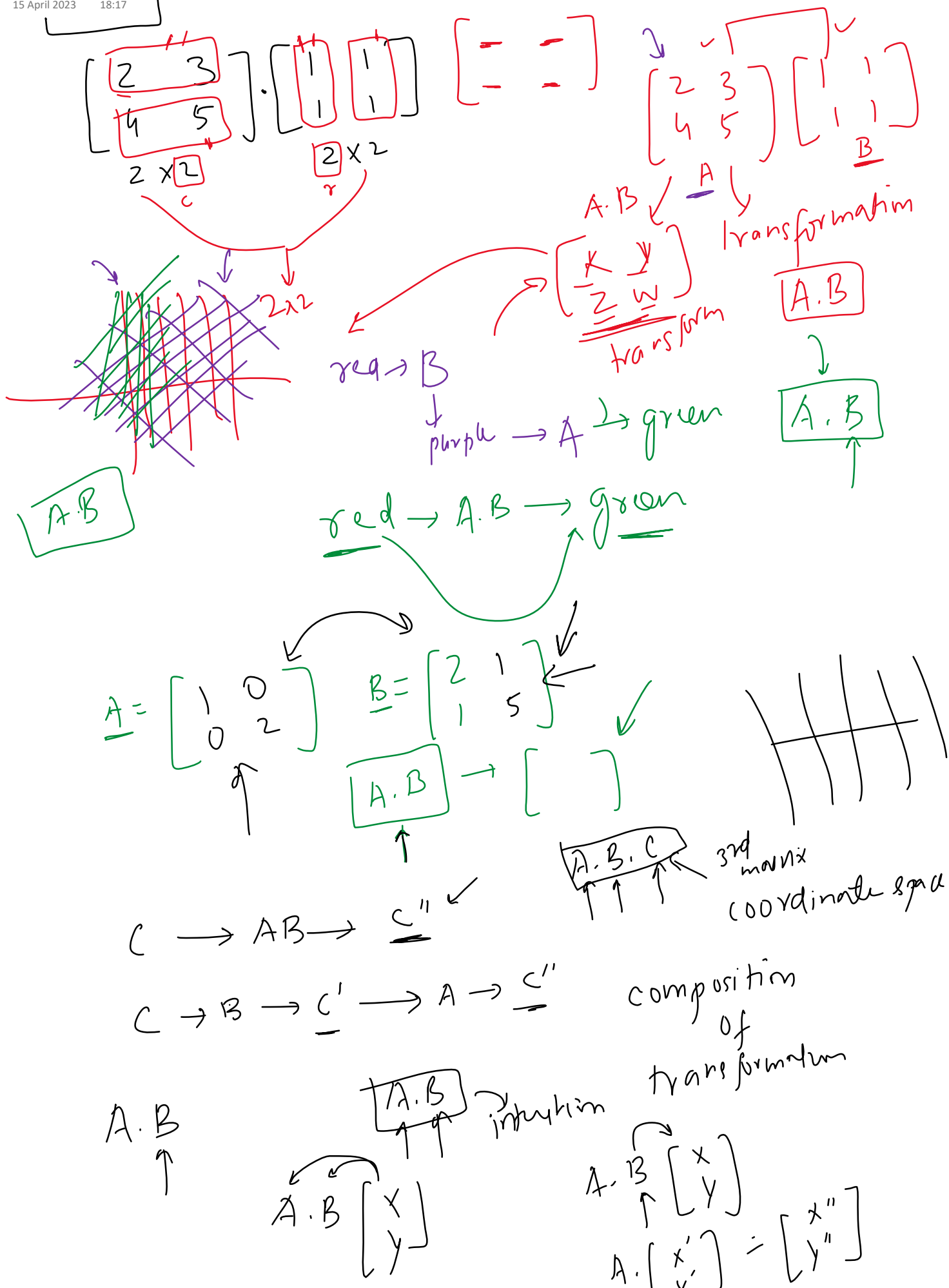
$$\begin{bmatrix} 1 & 4 & 7 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 5 & 8 \end{bmatrix}$$

$$(3, 6, 9)$$

Matrix Multiplication as Composition

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$$Ly =$$

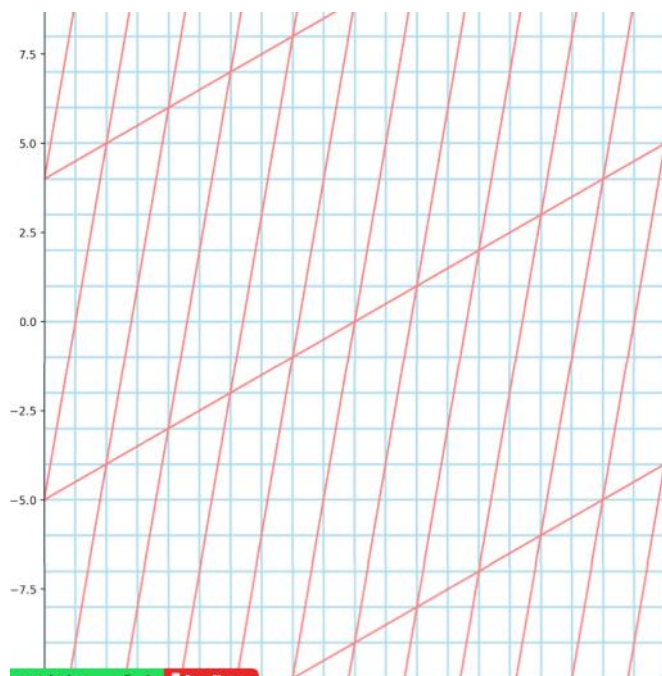
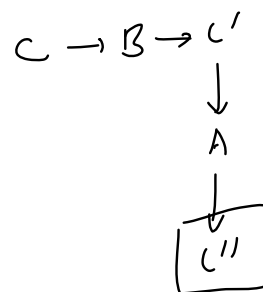
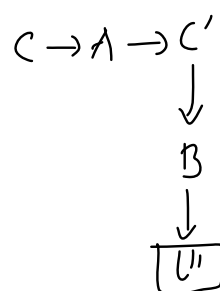
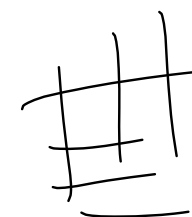
$$A \cdot \begin{bmatrix} x' \\ y' \end{bmatrix} = Ly''$$

Test of Commutative Law

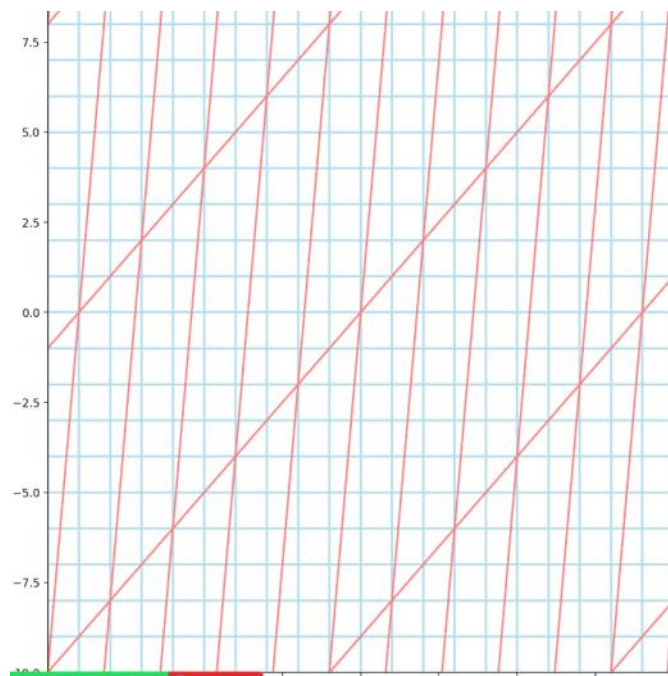
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$$A \cdot B \neq B \cdot A$$

$$A(B \cdot C) = (A \cdot B)C$$



$B \cdot A \rightarrow A$ first then B



$A \cdot B \rightarrow B$ first then A

Determinant

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1x1 2x2 3x3

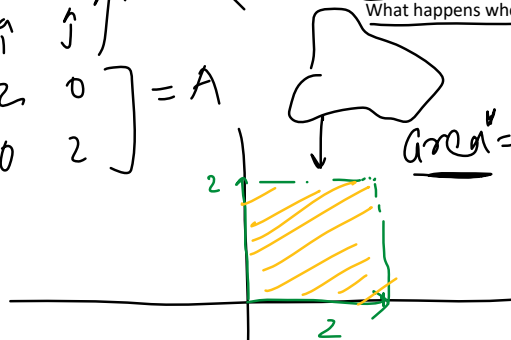
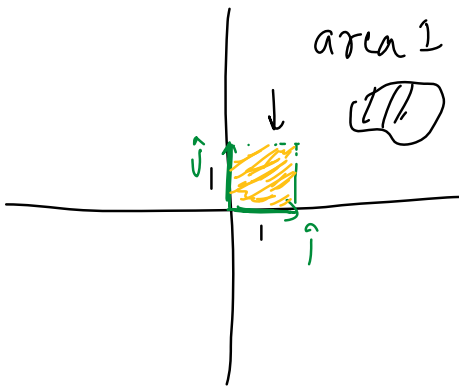
$$\Delta = \begin{vmatrix} 2 & 3 \\ 4 & 5 \end{vmatrix} = 10 - 12 = -2$$

non-square
transform

Why determinant is possible only for square matrix?
The interpretation of the determinant as a scaling factor is only meaningful for square matrices because the input and output spaces must have the same dimension for this concept to be applicable.

What does it mean to have a negative determinant?
What happens when a matrix is singular? $\det = 0$

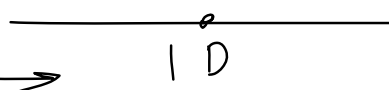
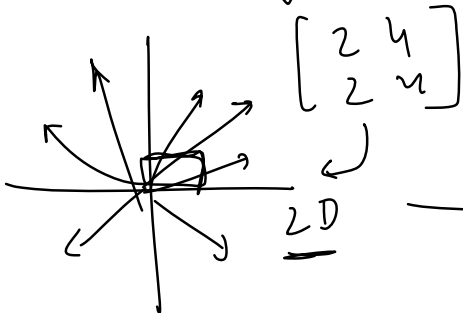
$$\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} = A$$



2d - 2d
2d → 1d
3d - 2d
1d - point 0d

$$\det(A) = \frac{\text{Area}'}{\text{Area}} = \frac{4}{1} = 4$$

$$\begin{vmatrix} 2 & 4 \\ 2 & 4 \end{vmatrix} = 2 \cdot 4 - 2 \cdot 4 = 0 \rightarrow \text{inverse}$$



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$$A \quad A^{-1} \quad - \left(\begin{array}{c} T \\ - \end{array} \right)$$

Why inverse is possible for square matrix only

→ x, y

$$3x + 5y = 6$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 5 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 5 \\ 6 \end{bmatrix}$$

$$A^{-1}A = I$$

$$A \cdot x = \underline{B}$$

some vector \boxed{X}

$\boxed{A} \times B = \underline{\underline{B}}$

$$A^{-1} A X = X^{-1} B$$

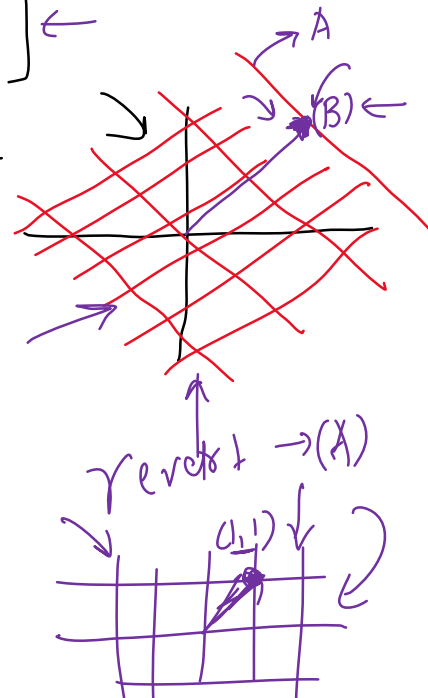
$$IX = A^{-1}B$$

$$\rightarrow X = A^{-1}B$$

reverting
the transfor

$$x = \underline{(1, 1)}$$

$$A \cdot A^{-1} = I$$



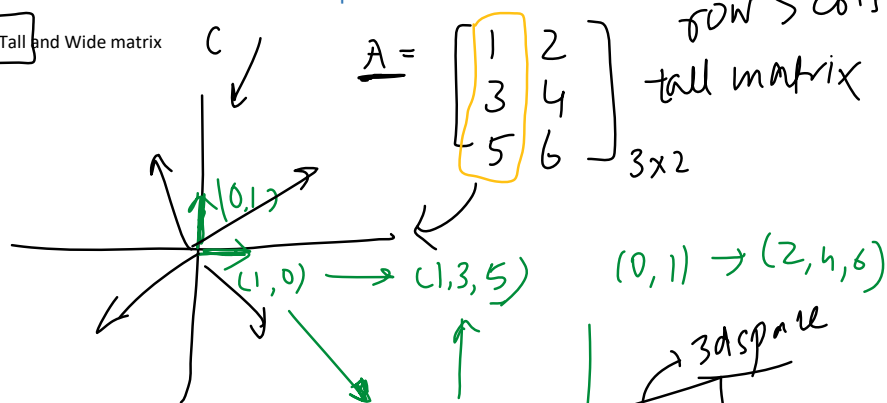
transformation for non square matrix?

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Square matrices ($n \times n$) represent linear transformations where the domain and codomain vector spaces have the same dimensions, i.e., $T: V \rightarrow V$. In these cases, the transformation maps a vector space onto itself. Non-square matrices can also represent linear transformations between vector spaces with different dimensions.

square matrices

Tall and Wide matrix



$\begin{bmatrix} 2 & 3 \\ 4 & 5 \end{bmatrix} \rightarrow$ transformations

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \\ 7 & 8 \end{bmatrix}$$

$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{bmatrix}_{2 \times 3}$ $\text{row} < \text{col}$
wide

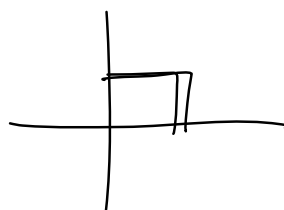
square $\begin{bmatrix} 2 & 2 \\ 2 & 2 \end{bmatrix}$

same dimension

$\det(A)$



non-square
(det)



Why only square matrix has inverse

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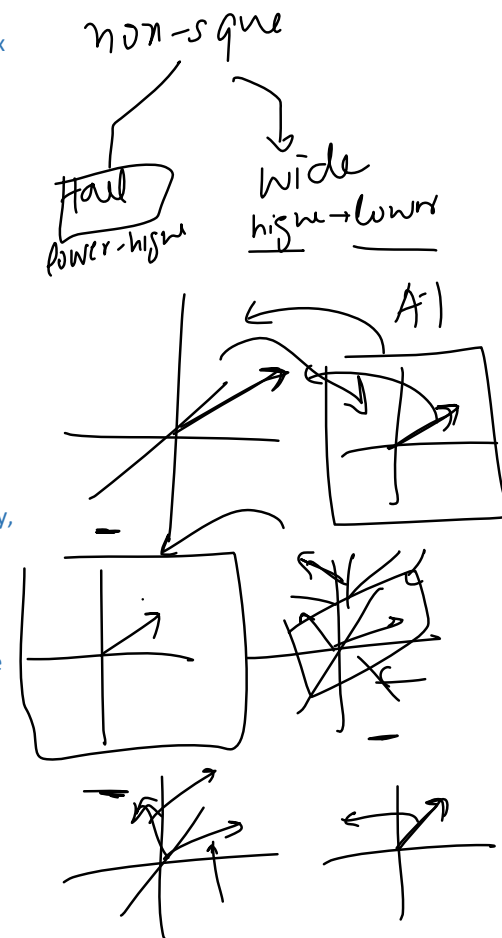
non-square invu

An inverse is possible only for square matrices because it is related to the concept of a matrix being a bijective linear transformation, which implies both injectivity (one-to-one) and surjectivity (onto). A square matrix represents a linear transformation between vector spaces of the same dimension, where the domain and codomain are the same. When a square matrix is invertible, its linear transformation is bijective, meaning that it has a unique inverse transformation.

Let's consider why non-square matrices cannot have inverses:

1. If a matrix A has more rows than columns ($m > n$), i.e., a tall matrix, the linear transformation it represents is from a lower-dimensional space to a higher-dimensional space. In this case, the transformation is generally not surjective (onto), as there are output vectors in the higher-dimensional space that have no corresponding input vector. Consequently, there is no inverse transformation that can map every output vector back to an input vector.
2. If a matrix A has more columns than rows ($m < n$), i.e., a wide matrix, the linear transformation it represents is from a higher-dimensional space to a lower-dimensional space (dimension reduction). In this case, the transformation is generally not injective (one-to-one), as multiple input vectors can map to the same output vector. Consequently, there is no unique inverse transformation that can map each output vector back to a unique input vector.

Again, the inverse of a matrix is possible only for square matrices because these matrices represent linear transformations between vector spaces of the same dimension. Only in these cases can a matrix potentially satisfy the conditions of being a bijective transformation, i.e., both injective and surjective, which allows the existence of a unique inverse transformation. However, not all square matrices have inverses; only those that are non-singular (with a non-zero determinant) have an inverse.



Data matrix -> representation

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Matrix multiplication

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Hadamard product

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The Hadamard product, also known as the element-wise product or Schur product, is a binary operation that takes two matrices of the same dimensions and produces a third matrix where each element is the product of the corresponding elements of the input matrices. Specifically, given two matrices A and B of the same size $m \times n$, their Hadamard product C is also an $m \times n$ matrix, where each element is defined as:

$$C[i, j] = A[i, j] * B[i, j]$$

for all $i = 1, \dots, m$ and $j = 1, \dots, n$.

<https://ezyang.github.io/convolution-visualizer/>