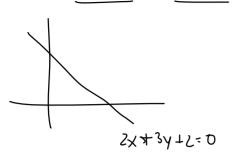
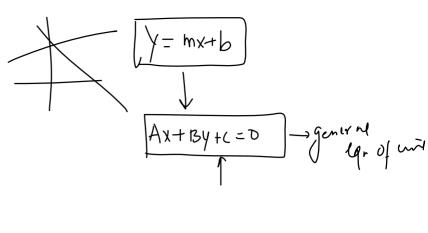


Some Basic Geometry

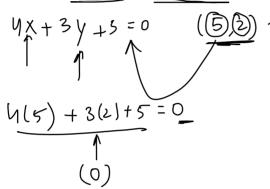
28 June 2023 16:41

1. Every line has a positive side and a negative side.





2. How to find out if a given point lies on a given line?

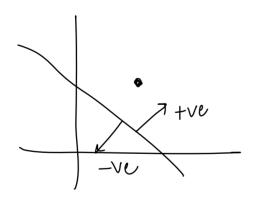


$$A \times + B y + C = 0$$

$$(\times_{1}, y_{1}) \rightarrow (\times_{1}, y_{1}, 1)$$

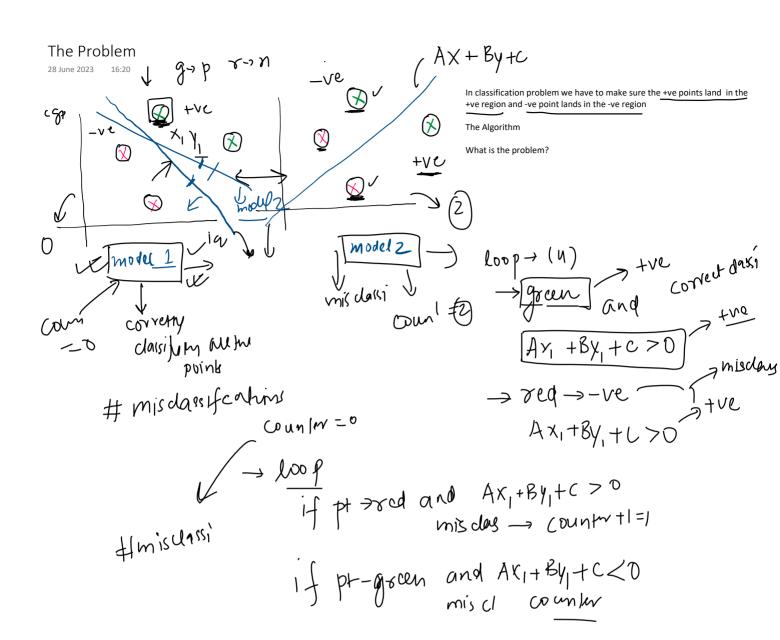
$$A \times_{1} + B y + C (1)$$

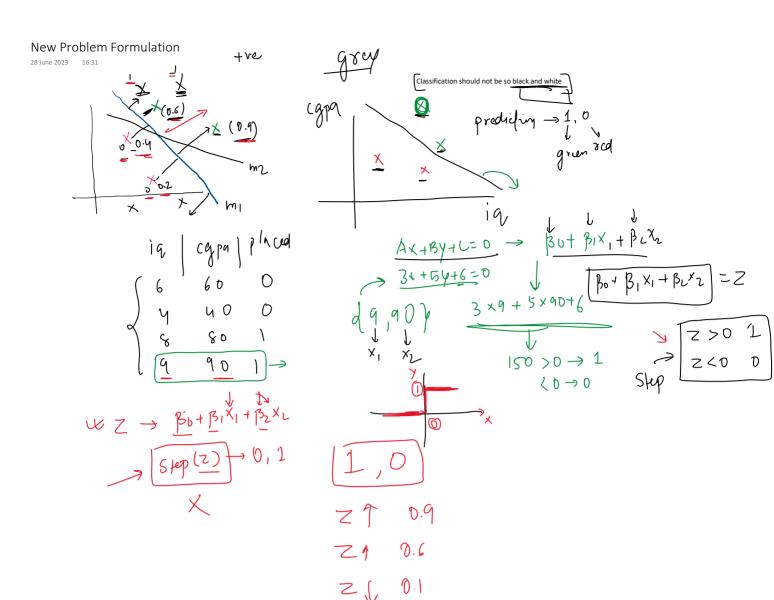
3. How to find out if a given point is on the positive side of the line or the negative side of the line.

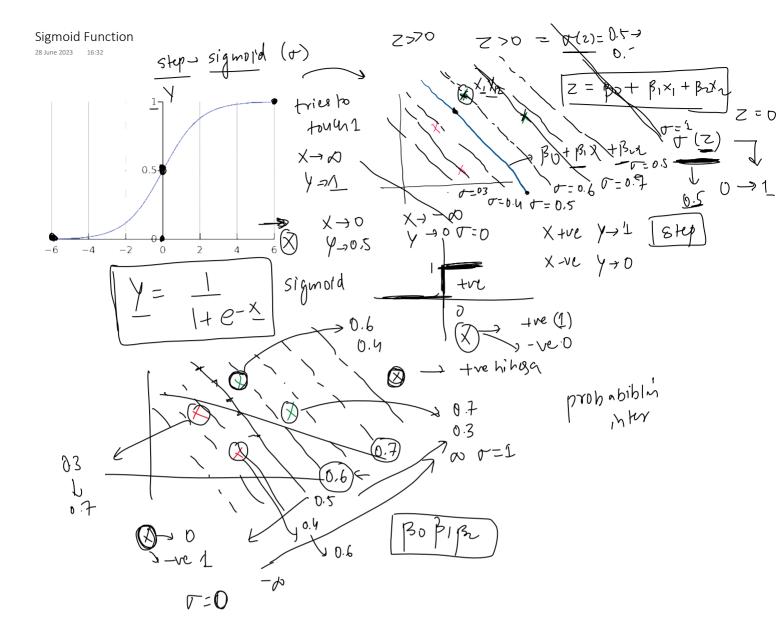


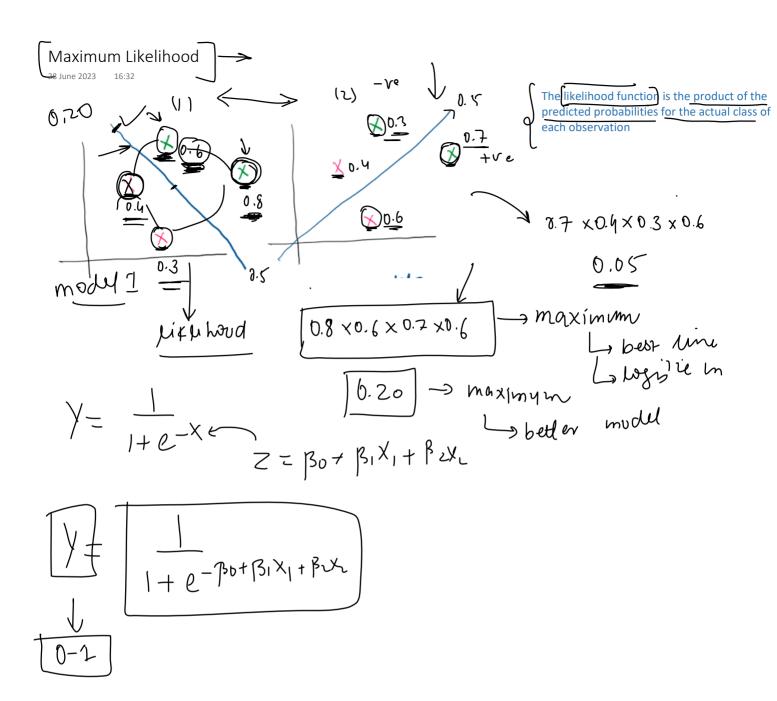
$$A \times_1 + B \times_1 + C > 0 \rightarrow + ve regul$$

 $A \times_1 + B \times_1 + C < 0 \rightarrow - v_L region$

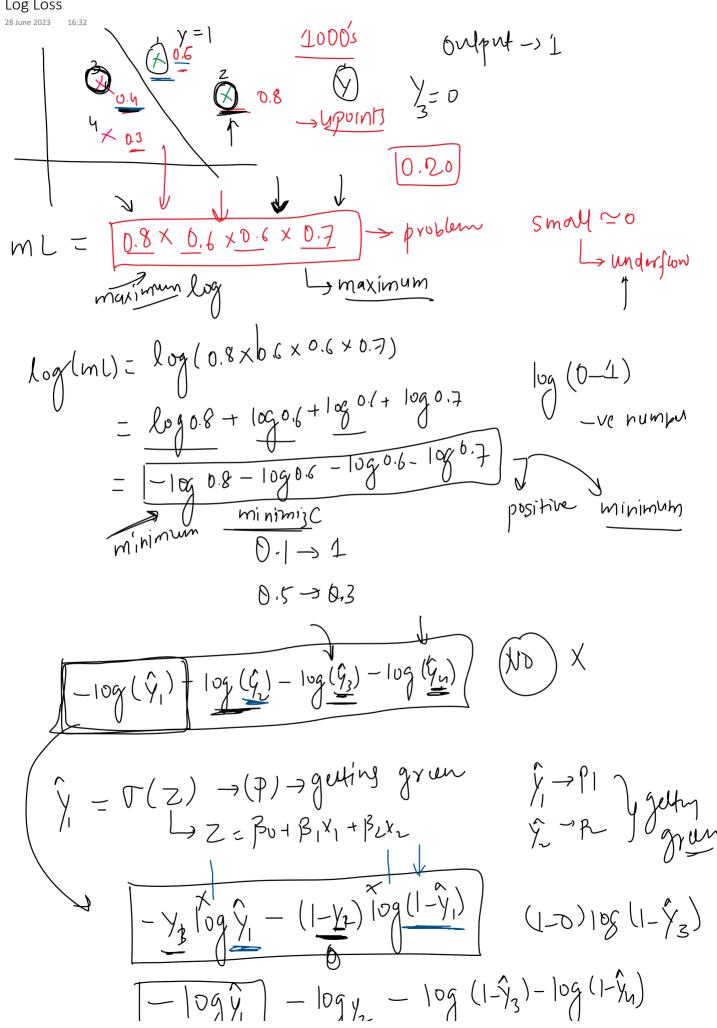


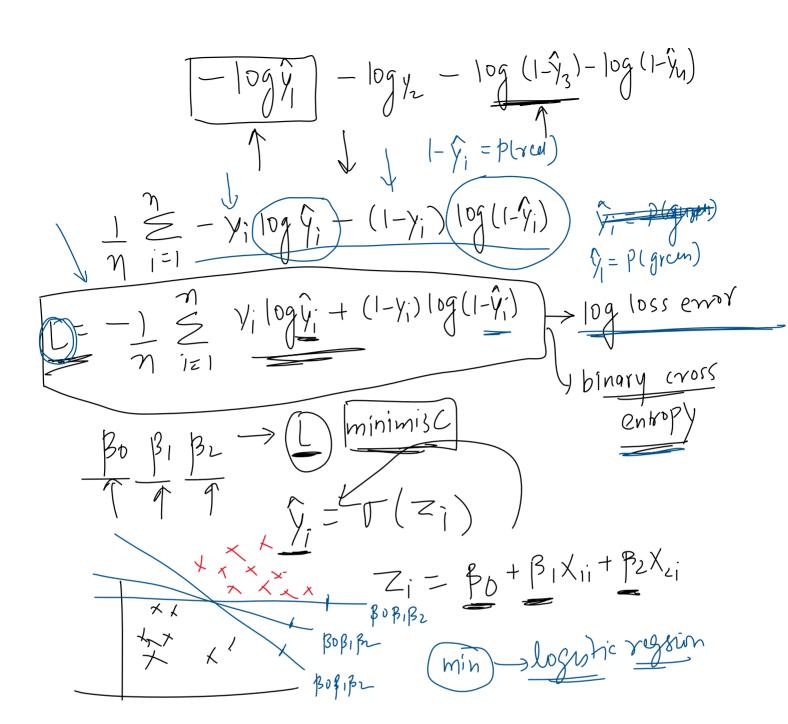












Gradient Descent

$$y_i = \frac{1}{2} =$$

$$\frac{\partial \beta_{1}}{\partial z} = \frac{\partial \left[-\frac{y \log y}{-(1-y) \log (1-\hat{y})}\right]}{\partial \beta_{1}}$$

$$-\frac{y}{-(1-y) \left[1-\sigma(z)\right]} \times_{1}$$

$$\frac{-\frac{1}{2}}{2} \frac{1}{2} \frac{1}{$$

> sigmoid maximum likelihood Ly log, binary crossentropy loglys

Bradient dut -> BoBIB2 -> (Dmin)