



ANINDITA PRIYADARSHINI

## EDUCATION

UEM, KOLKATA

MCA

JULY 2021 || INDIA

KNU, ASANSOL

BCA

JULY 2018 || INDIA

B.R.S, ASANSOL

12<sup>th</sup> || CBSE

JULY 2015 || INDIA

K.S.C.S, CCL, BERMO, Jh.

10<sup>th</sup> || CBSE

JULY 2013 || INDIA

## SKILLS

Problem solving  
Creative

Adept ability  
Efficiency

Learner  
Team Work

Leadership  
Time Management

Good Communication  
Full Stack Capabilities

## DEVELOPER PROJECTS

**FLORET** **What It Is :** A flower shop website.

**Used :** HTML, CSS, & a bit of JavaScript

**Purpose:** Can be used as a flower shop landing page website or, as a complete website for the shop.

**URL Of The Website:** <https://floret.netlify.app/>

**STUDY-BUDDY** **What it Is :** A study tool website.

**Used :** HTML, CSS, JavaScript & API.

**Purpose :** A website which provides various tools for having focused distraction-free study sessions.

**Contains :** It has three sections currently:-

**1.) To-Do List :** Basic to do list app.

**Update :** New features will be added soon.

**2.) Focus Clock :** A clock app for time-recorded study sessions.

**Update :** New features will be added soon.

**3.) Dictionary :** An app where one can search & see appropriate meaning of the searched word, with example.

**URL Of The Website:** <https://study-buddy-study.netlify.app/>

**CARBON FOOTS** **What It Is :** A website for calculating carbon footprints.

**Used :** JavaScript, HTML & CSS

**Purpose :** A website which can be used to calculate the carbon footprints of a human in a quizzical manner.

**URL Of The Website:** <https://carbonfoots.netlify.app/>

## CONTACT

### Website:

<https://aninditapriyadarshini.github.io/My-Portfolio/>

### Github :

<https://github.com/ANINDITAPRIYADARSHINI>

**PH:** +91- 9748091740

**Email:** anindita.priyadarshini48@gmail.com

### LinkedIn:

<https://linkedin.com/in/aninditapriyadarshini/>

**Place:** India

## LANGUAGES KNOWN

English, Hindi and Bengali.

## SIDE PROJECTS

### PYTHON- (Few More Projects)

**IDE USED:** Pycharm

**1) Guess The Number:** A fun no. guessing game.

**2) Rock, Paper, Scissors:** A fun game to play against computer.

**3) Collatz Sequence:** A conjecture that follows mathematical sequence, which shows whether repeating certain simple arithmetic operations will eventually transform every positive integer into one.

**4) Conway's Game Of Life:** A pygame, which depicts cellular automata, "a set of rules governing the behavior of a field made up of discrete cells".

## SIGNATURE

Anindita Priyadarshini.

## TECHNICAL SKILLS

- ✓ **Technical Skills:** Data Structures, Algorithms, HTML and CSS.
- ✓ **LANGUAGES KNOWN:** JavaScript (ES6+), React.js, Python and C.
- ✓ **SUBJECTS OF INTEREST:** DBMS, Software Engineering
- ✓ **OTHERS:** APIs, SQL, Git, Github, Figma, Typescript, Node.js

## ACADEMIC PROJECTS

12 MONTHS (JUNE'20 – JUNE'21)	<b>PAPER TOPIC:</b> Telemedicine  <b>LANGUAGE USED:</b> Python & Its Libraries (Panda, Scikit, etc.)  <b>DISCIPLINE:</b> Research Based With A Bit Of Programming  <b>INSTITUTE:</b> University Of Engineering & Management, Kolkata  <b>ROLE:</b> Leader/Analyst/Researcher
3 MONTHS (JAN-MARCH, 2018)	<b>PAPER TOPIC:</b> Library Management System  <b>LANGUAGE USED:</b> <b>Front-End:</b> Visual Basic & <b>Back-end:</b> SQL  <b>DISCIPLINE:</b> Programming Based  <b>INSTITUTE:</b> I.S.I.T Deoghar,Jh.  <b>ROLE:</b> Developer

## CERTIFICATIONS & ACHIEVEMENTS

- **Best Paper Award** winner at **UEM-GREEN 2021 INTERNATIONAL CONFERENCE**.(Paper Topic : "Telemedicine")
- Presented PPT on **UEM-GREEN 2021 INTERNATIONAL CONFERENCE**. (Paper Topic: "Telemedicine").
- Participated in **URECKON 2020, CONTEST: SPYDER** organized by UEM, Kolkata.
- **Crash Course on Python** course from Coursera By **GOOGLE**
- **Python Data Structures** from Coursera by **UNIVERSITY OF MICHIGAN**
- **AI For Everyone** course by **DEEPLARNING.AI**