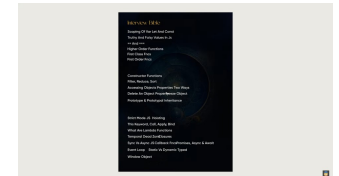
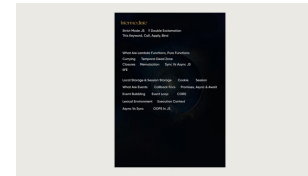
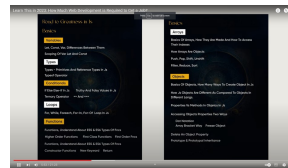
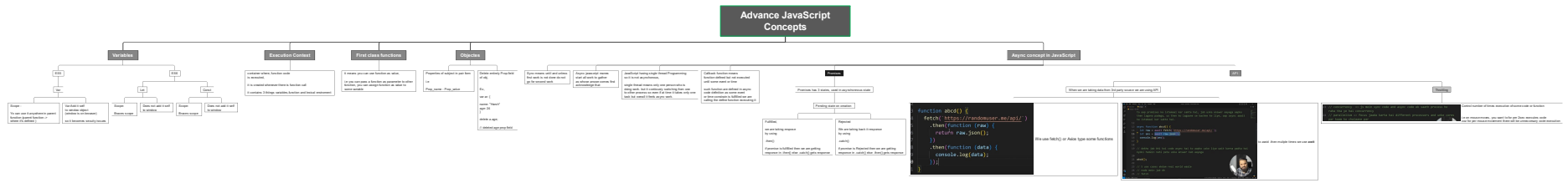


classname can repeat but id name cannot, we use id to uniquely identify things |

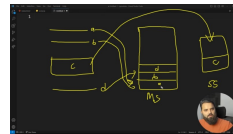


Variables and  
Execution Context are part of JS  
and are explained later  
Async concepts are explained later  
in this course. Do not worry about it.



JavaScript use two stack  
main stack has things to  
execute side stack takes  
async things and wait till main  
stack gets empty, once main  
stack got empty it ask side  
stack if any async code is ready  
to come to main stack it takes

JavaScript Async model



```
> typeof {}  
< "object" >  
> typeof []  
< "array" >  
> typeof {}  
< "object" >  
> typeof ""  
< "string" >
```

Types of things and objects



Defining array with object



DOM Manipulation

