LABCYCLE:1

EXPERIMENT NO:01

DATE:

AIM: Write a program to print HelloWorld

```
MainActivity.java file
package com.example.app2;
import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
  }
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
 <TextView
    android:layout width="wrap content"
```

```
android:layout_height="wrap_content"
android:text="Hello World!"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintLeft_toLeftOf="parent"
app:layout_constraintRight_toRightOf="parent"
app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintLayout.
widget.ConstraintLayout>
```



RESULT: The program was implemented and result obtained successfully

EXPERIMENT NO:02

DATE:

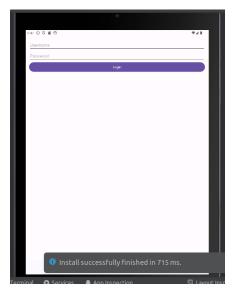
AIM: Design a Login Form with username and password using LinearLayout and toast valid credentials

Main Activity.java

```
package com.example.app2; // Replace with your actual package name
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText editTextUsername;
  private EditText editTextPassword;
  private Button buttonLogin;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.on Create (saved Instance State);\\
    setContentView(R.layout.activity main);
    editTextUsername = findViewById(R.id.editTextUsername);
    editTextPassword = findViewById(R.id.editTextPassword);
    buttonLogin = findViewById(R.id.buttonLogin);
    buttonLogin.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
```

```
String username = editTextUsername.getText().toString();
         String password = editTextPassword.getText().toString();
         if (isValidCredentials(username, password)) {
           showToast("Login successful");
         } else {
           showToast("Invalid credentials");
    });
  private boolean is ValidCredentials(String username, String password) {
    // Replace this with your actual authentication logic
    return username.equals("admin") && password.equals("admin");
  }
  private void showToast(String message) {
    Toast.makeText(getApplicationContext(),message,
Toast.LENGTH SHORT).show();
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
```

```
android:padding="16dp"
  tools:context=".MainActivity">
 <EditText
    android:id="@+id/editTextUsername"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:hint="Username"
    android:inputType="text" />
<EditText
    android:id="@+id/editTextPassword"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:hint="Password"
    android:inputType="textPassword" />
  <Button
    android:id="@+id/buttonLogin"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:text="Login" />
</LinearLayout>
```



RESULT: The program was implemented and result obtained successfully

EXPERIMENT NO:03

DATE:

AIM: Implement validations on various UI controls.

```
MainActivity.java
package com.example.app2;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText editTextTextPersonName,editTextTextEmailAddress,
editTextPassword2, editTextPhone;
  Button button:
 @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    editTextTextPersonName = findViewById(R.id.editTextTextPersonName);
    editTextTextEmailAddress = findViewById(R.id.editTextTextEmailAddress);
    editTextTextPassword2 = findViewById(R.id.editTextTextPassword2);
    editTextPhone = findViewById(R.id.editTextPhone);
    button = findViewById(R.id.button);
    button.setOnClickListener(new View.OnClickListener() {
       @Override
```

```
public void onClick(View v) {
         validateForm();
    });
    private void validateForm() {
    String userName = editTextTextPersonName.getText().toString().trim();
    String email = editTextTextEmailAddress.getText().toString().trim();
    String password = editTextTextPassword2.getText().toString().trim();
    String phone = editTextPhone.getText().toString().trim();
    if (userName.isEmpty() || email.isEmpty() || password.isEmpty() ||
    phone.isEmpty()) {
     Toast.makeText(this, "Please fill out all fields", Toast.LENGTH SHORT).show();
      }
     else {
      // Perform further actions with the form data
      // For now, just display a success message
       Toast.makeText(this, "Form submitted successfully",
       Toast.LENGTH SHORT).show();
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
  xmlns:android="http://schemas.android.com/apk/res/android"
```

```
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout width="match parent"
android:layout height="match parent"
android:orientation="vertical"
tools:context=".MainActivity">
<TextView
  android:id="@+id/textView"
  android:layout width="0dp"
  android:layout height="wrap content"
  android:text="Form validation"
  android:textSize="30sp"
  app: layout\_constraintBottom\_toTopOf = "@+id/editTextTextPersonName"
  app:layout constraintTop toTopOf="parent"
  app:layout constraintStart toStartOf="parent"
  app:layout constraintEnd toEndOf="parent" />
<FditText
  android:id="@+id/editTextTextPersonName"
  android:layout width="0dp"
  android:layout height="wrap content"
  android:ems="10"
  android:inputType="textPersonName"
  android:hint="UserName"
  app:layout constraintTop toBottomOf="@+id/textView"
  app:layout_constraintStart_toStartOf="parent"
  app:layout constraintEnd toEndOf="parent" />
<EditText
```

```
android:id="@+id/editTextTextEmailAddress"
  android:layout width="0dp"
  android:layout height="wrap content"
  android:ems="10"
  android:inputType="textEmailAddress"
  android:hint="EmailId"
  app:layout constraintTop toBottomOf="@+id/editTextTextPersonName"
  app:layout constraintStart toStartOf="parent"
  app:layout_constraintEnd_toEndOf="parent" />
<EditText
  android:id="@+id/editTextTextPassword2"
  android:layout width="0dp"
  android:layout height="wrap content"
  android:ems="10"
  android:inputType="textPassword"
  app:layout constraintTop toBottomOf="@+id/editTextTextEmailAddress"
  app:layout constraintStart toStartOf="parent"
  app:layout constraintEnd toEndOf="parent" />
<EditText
  android:id="@+id/editTextPhone"
  android:layout width="0dp"
  android:layout height="wrap content"
  android:ems="10"
  android:inputType="phone"
  android:hint="Ph.No"
  app:layout\_constraintTop\_toBottomOf="@+id/editTextTextPassword2"
  app:layout constraintStart toStartOf="parent"
```

```
app:layout_constraintEnd_toEndOf="parent" />

<Button

android:id="@+id/button"

android:layout_width="wrap_content"

android:layout_height="wrap_content"

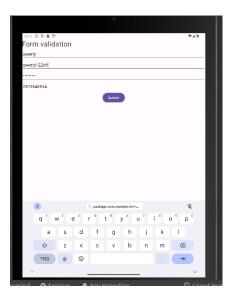
android:text="Submit"

app:layout_constraintTop_toBottomOf="@+id/editTextPhone"

app:layout_constraintStart_toStartOf="parent"

app:layout_constraintEnd_toEndOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>
```



RESULT: The program was implemented and result obtained successfully.

AIM: Implementing basic arithmetic operations of a simple calculator.

MainActivity.java

```
package com.example.app2;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  EditText n1, n2;
  TextView res;
  Button add, sub, multi, div;
  double num1, num2, sum, subtract, product, quotient;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    n1 = findViewById(R.id.no1);
    n2 = findViewById(R.id.no2);
    res = findViewById(R.id.result);
    add = findViewById(R.id.add);
    sub = findViewById(R.id.sub);
    multi = findViewById(R.id.mult);
```

```
div = findViewById(R.id.div);
add.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    performOperation('+');
  }
});
sub.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    performOperation('-');
});
multi.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    performOperation('*');
  }
});
div.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View v) {
    performOperation('/');
  }
});
```

}

```
private void performOperation(char operation) {
  num1 = Double.parseDouble(n1.getText().toString());
  num2 = Double.parseDouble(n2.getText().toString());
  switch (operation) {
     case '+':
       sum = num1 + num2;
       res.setText(Double.toString(sum));
       break;
     case '-':
       subtract = num1 - num2;
       res.setText(Double.toString(subtract));
       break;
     case '*':
       product = num1 * num2;
       res.setText(Double.toString(product));
       break;
     case '/':
       if (num2 != 0) {
          quotient = num1 / num2;
         res.setText(Double.toString(quotient));
       } else {
         res.setText("Cannot divide by zero");
       break;
}
```

```
}
```

```
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity"
  android:orientation="vertical">
<TextView
    android:id="@+id/textView1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Calculator"
    tools:layout_editor_absoluteX="151dp"
    tools:layout editor absoluteY="43dp" />
  <TextView
    android:id="@+id/textView2"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="Enter no1"
    tools:layout_editor_absoluteX="56dp"
    tools:layout editor absoluteY="100dp"/>
  <EditText
```

```
android:id="@+id/no1"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:ems="10"
  android:inputType="number"
  tools:layout_editor_absoluteX="154dp"
  tools:layout editor absoluteY="91dp"/>
<TextView
  android:id="@+id/textView3"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="Enter no2"
  tools:layout editor absoluteX="59dp"
  tools:layout editor absoluteY="165dp"/>
<EditText
  android:id="@+id/no2"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:ems="10"
  android:inputType="number"
  tools:layout editor absoluteX="154dp"
  tools:layout editor absoluteY="149dp" />
<TextView
  android:id="@+id/textView4"
  android:layout_width="99dp"
  android:layout height="29dp"
  android:text="Result:"
```

```
tools:layout editor absoluteX="28dp"
  tools:layout editor absoluteY="414dp" />
<TextView
  android:id="@+id/result"
  android:layout width="161dp"
  android:layout height="26dp"
  android:text=""
  tools:layout editor absoluteX="163dp"
  tools:layout editor absoluteY="414dp" />
<Button
  android:id="@+id/add"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="+"
  tools:layout editor absoluteX="116dp"
  tools:layout editor absoluteY="244dp" />
<Button
  android:id="@+id/sub"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="-"
  tools:layout editor absoluteX="261dp"
  tools:layout editor absoluteY="244dp"/>
<Button
  android:id="@+id/mult"
  android:layout width="wrap content"
```

```
android:layout_height="wrap_content"
android:text="*"

tools:layout_editor_absoluteX="119dp"
tools:layout_editor_absoluteY="323dp" />

<Button
android:id="@+id/div"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="/"
tools:layout_editor_absoluteX="261dp"
tools:layout_editor_absoluteY="323dp" />

</LinearLayout>
```



RESULT: The program was implemented and result obtained successfully.

AIM: Write a program that demonstrates Activity Lifecycle.

```
package com.example.app2;
import android.os.Bundle;
import android.util.Log;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private static final String TAG = "ActivityLifecycleDemo";
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    Log.d(TAG, "onCreate: Activity created");
  }
  @Override
  protected void onStart() {
    super.onStart();
    Log.d(TAG, "onStart: Activity started");
  }
  @Override
  protected void onResume() {
    super.onResume();
    Log.d(TAG, "onResume: Activity resumed");
  }
```

```
@Override
  protected void onPause() {
    super.onPause();
    Log.d(TAG, "onPause: Activity paused");
  @Override
  protected void onStop() {
    super.onStop();
    Log.d(TAG, "onStop: Activity stopped");
  }
 @Override
  protected void onDestroy() {
    super.onDestroy();
    Log.d(TAG, "onDestroy: Activity destroyed");
  }}
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
  xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <LinearLayout
    android:layout width="395dp"
    android:layout height="715dp"
```

```
android:orientation="vertical"

app:layout_constraintTop_toTopOf="parent"

app:layout_constraintStart_toStartOf="parent"

app:layout_constraintEnd_toEndOf="parent"

app:layout_constraintBottom_toBottomOf="parent"

tools:layout_editor_absoluteX="8dp"

tools:layout_editor_absoluteY="8dp">

<TextView

android:id="@+id/textView"

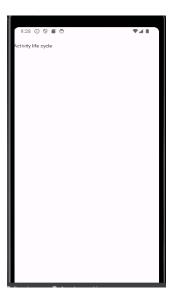
android:layout_width="match_parent"

android:layout_height="wrap_content"

android:text="Activity life cycle" />

</LinearLayout>

</androidx.constraintlayout.widget.ConstraintLayout>
```



RESULT: The program was implemented and result obtained successfully

