



Karunya INSTITUTE OF TECHNOLOGY AND SCIENCES

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Division of Electronics and Communication Engineering

III IA EVALUATION REPORT *for* **BLENDED LEARNING PROJECT BASED LEARNING**

Real-Time Event Scheduler with Bluetooth and RTC Integration

A report submitted by

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Project Rubrics for Evaluation

First Review: 10 Marks – PPT (Title page, Introduction, Problem statement, Project objectives, and Novelty).

Second Review: 10 Marks – PPT (Methodology, Expected outcome of the project)

Third Review: 20 Marks – Hardware Model and report (Title, Problem Statement and objectives, Methodology, Prototype, Conclusion and future scope)

Total marks: _____ / 40 Marks

Signature of Faculty with date:

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CHAPTER 1

INTRODUCTION

A real-time event scheduler that integrates Bluetooth and an RTC (Real-Time Clock) module with the Arduino Uno microcontroller offers a versatile and innovative solution for managing scheduled tasks with both precision and flexibility. This system is designed with the Arduino Uno at its core, chosen for its simplicity, reliability, and extensive community support, which makes it a popular choice for developers and hobbyists alike. The Arduino Uno not only provides the necessary processing power but also features an easy-to-use interface, making it accessible for a wide range of projects and applications. With its ability to handle multiple components effectively, the Arduino Uno serves as the primary control hub, managing the various inputs and outputs required to run the scheduler smoothly.

The integration of an RTC module further enhances the scheduler by providing continuous, accurate timekeeping, essential for executing tasks at precise moments. This is especially valuable for time-sensitive applications like home automation, where tasks such as turning lights or appliances on and off at specific hours can lead to energy savings and added convenience. The RTC module's reliability ensures that scheduled events are executed accurately, even after power disruptions, as the RTC maintains the correct time independently.

Additionally, the Bluetooth module allows users to wirelessly interact with the system using smartphones or other Bluetooth-enabled devices. This wireless capability adds a layer of convenience, enabling users to configure, modify, or add to the schedule remotely without needing to physically connect to the Arduino. Altogether, this combination of real-time scheduling, robust wireless communication, and efficient processing creates a powerful and user-friendly system that minimizes manual intervention, promotes operational efficiency, and offers a flexible solution for diverse scheduling needs.

CHAPTER 2

PROBLEM STATEMENT

Existing event scheduling systems often struggle to offer the flexibility needed for dynamic environments, relying on fixed configurations that are not easily adjustable. Many traditional scheduling systems require manual intervention to set or change schedules, which can be time-consuming and impractical for applications where schedules frequently need updating. Additionally, these systems may lack the real-time accuracy required for tasks that demand precise timing, leading to inconsistencies and inefficiencies.

Without convenient remote access, users must often be physically present to make adjustments, limiting the system's overall usability and adaptability. This approach becomes especially cumbersome in contexts like home automation or industrial control, where quick adjustments or fine-tuned scheduling could greatly improve operational efficiency. Therefore, there is a growing need for a solution that is both cost-effective and reliable, integrating wireless communication for remote access and accurate timekeeping to enable efficient, flexible task scheduling.

CHAPTER 3

OBJECTIVES

The objective of this project is to develop a real-time event scheduler utilizing the Arduino Uno microcontroller, integrated with an RTC (Real-Time Clock) module and Bluetooth communication capabilities, to enable precise, time-based task management. This scheduler will be designed to allow users to set, modify, and monitor scheduled events accurately and flexibly. By leveraging the RTC module, the system will maintain accurate timekeeping, ensuring that scheduled tasks execute exactly at the specified moments. Furthermore, Bluetooth integration will allow users to wirelessly configure and control the scheduler through a user-friendly interface on Bluetooth-enabled devices, such as smartphones or tablets.

This remote-control feature eliminates the need for physical access to the Arduino to make adjustments, offering enhanced convenience, particularly in applications like home automation, industrial systems, or time-based alerts. The project aims to create a cost-effective, reliable, and flexible event management solution that provides users with the autonomy to manage tasks seamlessly and efficiently, ensuring the system meets the demands of modern, dynamic scheduling needs.

CHAPTER 4

BLOCK DIAGRAM

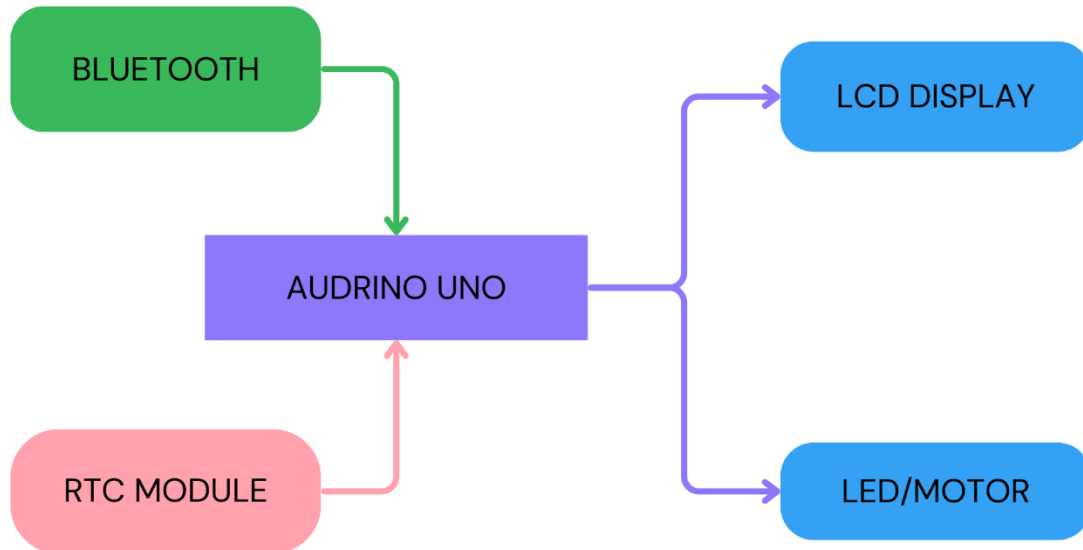


Fig 4.1. Block Diagram of the Project

Arduino Uno: Acting as the main controller, the Arduino reads real-time data from the RTC module, processes scheduling tasks, and receives remote commands from the Bluetooth module. It also controls outputs like the LCD display and LED/motor based on scheduled events.

RTC (Real-Time Clock) Module: Connected to the Arduino via I2C, the RTC module provides precise timekeeping, allowing the Arduino to accurately trigger tasks at specified times.

Bluetooth Module: The Bluetooth module allows wireless communication with a smartphone or other device, letting users set or modify schedules remotely, which the Arduino processes to update the scheduler.

LCD Display: This display, connected to the Arduino, shows the current time, upcoming events, and system status, providing real-time feedback for users to confirm schedules and monitor the system.

Output Components (LED or Motor): Depending on the scheduled tasks, the Arduino controls components like an LED (to indicate events) or a motor for automated actions.

CHAPTER 5

METHODOLOGY

System Architecture and Design

Arduino Uno Microcontroller: Serves as the central processing unit, interfacing with both the RTC and Bluetooth modules. It handles scheduling tasks and manages output components, like LEDs or motors, based on specified time intervals.

Real-Time Clock (RTC) Module: Provides accurate time data to the Arduino for precise event scheduling. This module ensures continuous timekeeping, even in the event of power loss.

Bluetooth Module for Wireless Configuration: Enables remote communication between the Arduino and Bluetooth-enabled devices. Users can configure, modify, and monitor schedules wirelessly.

Output Components and Display: The LCD display shows real-time status, including current time and scheduled events. Output components (such as LEDs or motors) perform actions based on scheduled tasks managed by the Arduino. The block diagram for this design is shown in [Fig 4.1](#).

Hardware Integration

RTC Module Connection: The RTC module is connected to the Arduino via I2C, supplying accurate, continuous time data that allows scheduled tasks to trigger at precise times.

Bluetooth Module Connection: The Bluetooth module is connected to the Arduino to enable wireless communication. Through this connection, users can input new schedules or modify existing ones from Bluetooth-compatible devices, like smartphones. The circuit diagram is shown in [Fig 6.1](#).

LCD Display and Output Devices: The LCD is connected to display system information, such as the time and active events, while output components (like LEDs or motors) execute scheduled tasks as directed by the Arduino. The output is shown in [Fig 9.1](#) to on the led, [Fig 9.2](#) to off the led, [Fig 9.3](#) to on the motor and [Fig 9.4](#) to off the motor.

Software Development and Programming

Arduino Programming: The Arduino is programmed to manage the RTC and Bluetooth modules. It continuously reads the time from the RTC, compares it with scheduled events, and triggers outputs as necessary. The code also processes incoming data from the Bluetooth module to allow dynamic scheduling updates.

Bluetooth Configuration and Communication: The Bluetooth module is programmed to receive commands from paired devices, allowing users to control and adjust schedules remotely. This data is then processed by the Arduino to update the event schedule in real-time.

User Interface Setup: A user-friendly interface, accessible via a mobile app or Bluetooth-enabled device, allows for easy interaction with the system. Users can set, modify, and monitor schedules remotely, giving them flexibility and control over the scheduler's functions.

CHAPTER 6

CIRCUIT DIAGRAM AND CONCEPTS INVOLVED

CIRCUIT DIAGRAM:

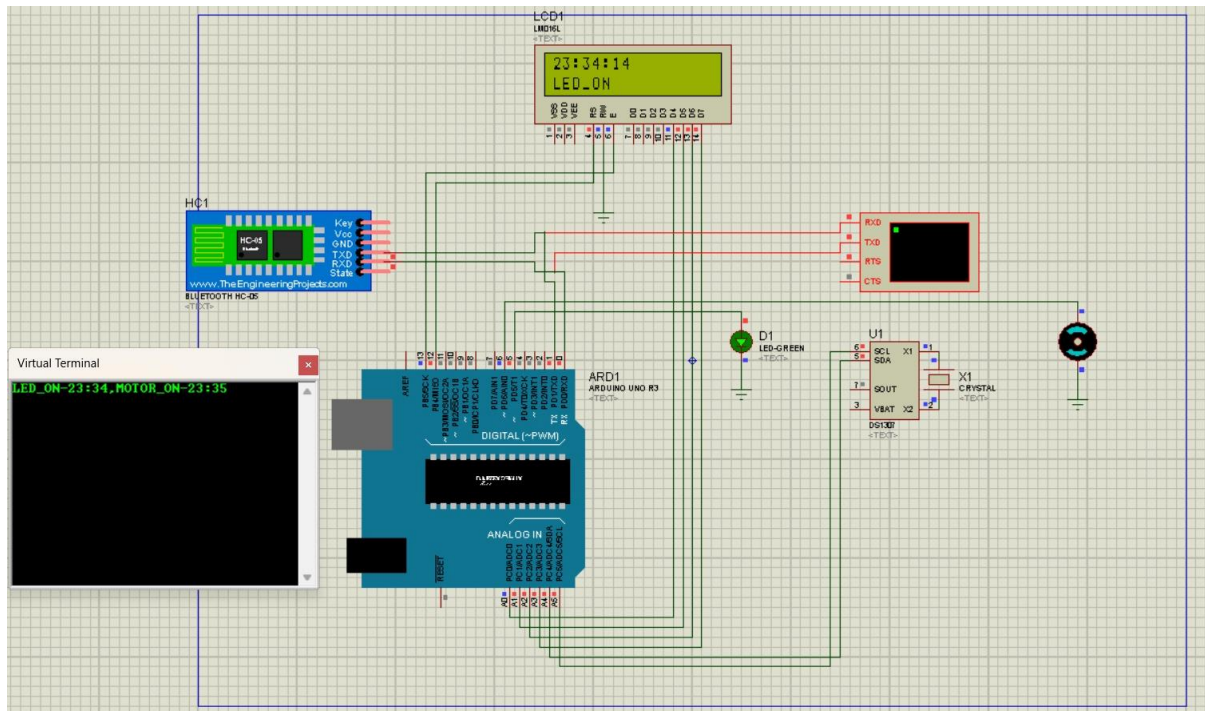


Fig 6.1. Circuit Diagram of the Project

CONCEPTS INVOLVED:

1. Microcontroller Programming and Control: The Arduino Uno microcontroller is programmed to function as the core controller of the system, managing inputs from the RTC and Bluetooth modules and controlling outputs like LEDs or motors. This involves understanding Arduino programming, I/O handling, and peripheral communication.

2. Real-Time Clock (RTC) Functionality: The RTC module is used to maintain accurate timekeeping, crucial for precise scheduling. This requires knowledge of the I2C communication protocol to retrieve time data from the RTC and ensure that scheduled tasks are executed at the correct times, even after power cycles.

3. Bluetooth Communication: The Bluetooth module enables wireless connectivity between the Arduino and external devices. Understanding serial communication and Bluetooth protocols is essential for setting up reliable, real-time wireless communication that allows remote configuration of schedules.

4. Event Scheduling and Task Automation: This project involves setting up and managing a schedule of tasks based on time data from the RTC. Event scheduling involves comparing current time readings with pre-defined schedules and triggering specific actions at the appropriate times. This concept is key in applications that require automated, timed actions.

5. User Interface Design: To allow users to interact with the scheduler, a Bluetooth-based interface is designed, enabling easy access to set or modify schedules remotely. This involves understanding user experience principles and developing a simple, intuitive interface on a mobile app or Bluetooth-enabled device.

6. Sensor and Actuator Control: The project may involve controlling an actuator (like a servo motor) or LED based on the schedule. This requires knowledge of how to control hardware components using Arduino, including setting up the correct pin configurations and managing power requirements.

7. Power Management and Circuit Design: Proper circuit design and power management are crucial for ensuring stable operation of the Arduino, RTC, and Bluetooth module. This includes understanding basic electronics, power requirements, and ensuring compatibility among components to maintain reliable performance.

8. Embedded Systems Integration: Combining multiple modules (RTC, Bluetooth, display, and output devices) into a cohesive system requires a grasp of embedded systems concepts. This includes integration, troubleshooting, and ensuring efficient communication among all components.

9. Wireless IoT Applications: By enabling remote control via Bluetooth, this project aligns with IoT (Internet of Things) concepts, allowing for remote monitoring and management. This involves principles of data transmission, real-time control, and connectivity, commonly used in IoT-based automation systems.

CHAPTER 7

NOVELTY

Wireless Control and Flexibility

The integration of Bluetooth technology into the system allows for unparalleled remote configuration capabilities, significantly enhancing flexibility compared to traditional wired systems or manual scheduling methods. Users can make real-time adjustments from a distance using Bluetooth-enabled devices such as smartphones or tablets. This means that schedules can be modified on-the-fly, allowing for quick responses to changing needs or unexpected events. Whether adjusting task timings, adding new events, or monitoring system status, Bluetooth connectivity empowers users to manage their schedules without being physically present at the control unit, thereby improving overall efficiency and convenience.

Accurate Timekeeping with RTC:

The incorporation of a Real-Time Clock (RTC) module is crucial for ensuring precise task execution in this system. The RTC maintains accurate time even during power outages or system resets, which is essential for uninterrupted scheduling. Unlike traditional timers that may lose track of time in the absence of power, the RTC continues to keep accurate time, allowing the Arduino to execute tasks as scheduled without deviation. This reliability is particularly valuable for applications that depend on strict timing, ensuring that actions occur exactly when intended, which is critical for automation and time-sensitive tasks.

Low-Cost, Scalable Design:

Utilizing the Arduino Uno as the central microcontroller keeps the overall cost of the system low, making it accessible for various users and applications. Additionally, the design supports future scalability, enabling easy integration of additional sensors, actuators, or other modules. This flexibility allows users to expand the system's capabilities over time, adapting it to more complex automation needs without requiring a complete redesign. As technology advances, users can incorporate new features or improvements, ensuring that the system remains relevant and functional in a rapidly evolving technological landscape.

Novelty and Uniqueness:

This project represents a unique and innovative approach to automation by combining Bluetooth control with RTC-based scheduling on a low-cost, scalable Arduino platform. To our knowledge, it is one of the first systems that integrates these technologies in such a cohesive manner, making it stand out in the realm of automation solutions. This novel combination not only provides a cost-effective alternative to more expensive automation systems but also opens new avenues for remote management and precise control. The project's distinctiveness lies in its ability to offer a sophisticated automation solution that is both user-friendly and adaptable, catering to the diverse needs of modern users while pushing the boundaries of traditional scheduling and control methods.

CHAPTER 8

FUTURE SCOPES

Enhanced Connectivity Options: In addition to Bluetooth, future developments could incorporate other wireless communication protocols, such as Wi-Fi or Zigbee, allowing for broader connectivity and integration with various IoT platforms. This would facilitate remote access from anywhere, not just within Bluetooth range, enabling users to manage their schedules and systems through cloud-based applications.

Mobile Application Development: Developing a dedicated mobile application for both Android and iOS platforms could further enhance user experience. This app could provide a more intuitive interface for setting schedules, monitoring system status, and receiving notifications. Features could include push notifications for scheduled tasks, customizable alerts, and historical data tracking.

Integration with Smart Home Systems: The project could evolve to integrate with existing smart home ecosystems, such as Google Home or Amazon Alexa. This would allow users to control their schedules and devices using voice commands or through their smart home hubs, increasing convenience and accessibility.

Advanced Scheduling Features: Future iterations could introduce advanced scheduling options, such as recurring events, conditional task execution based on sensor inputs, or integration with weather data. This would allow for more dynamic and context-aware automation, making the system even more responsive to real-world conditions.

Data Logging and Analytics: Implementing data logging capabilities could provide users with insights into their system's performance and usage patterns. By analyzing historical data, users could optimize their scheduling strategies and identify opportunities for improved efficiency or energy savings.

Integration of Additional Sensors and Actuators: The system's design allows for scalability, making it easy to incorporate additional sensors (e.g., temperature, humidity, motion) and actuators (e.g., relays for appliances). This could lead to a more comprehensive automation

solution capable of managing various tasks across different environments, such as home automation, industrial applications, or environmental monitoring.

Improved User Interface: Future developments could focus on enhancing the user interface, making it more visually appealing and user-friendly. Implementing graphical representations of schedules and real-time data could improve user interaction and engagement.

Security Features: As the system becomes more integrated with wireless communication, implementing security features such as data encryption, user authentication, and secure communication protocols will be crucial to protect user data and prevent unauthorized access.

Collaborative Features: The system could also be expanded to allow multiple users to manage and access the scheduler, making it suitable for shared spaces or collaborative projects. This would enable groups to coordinate tasks and schedules more effectively.

Educational Applications: The project could serve as an educational tool, showcasing the integration of electronics, programming, and IoT concepts. This could inspire future students or hobbyists to explore similar projects, fostering interest in STEM fields and hands-on learning.

CHAPTER 9

RESULTS

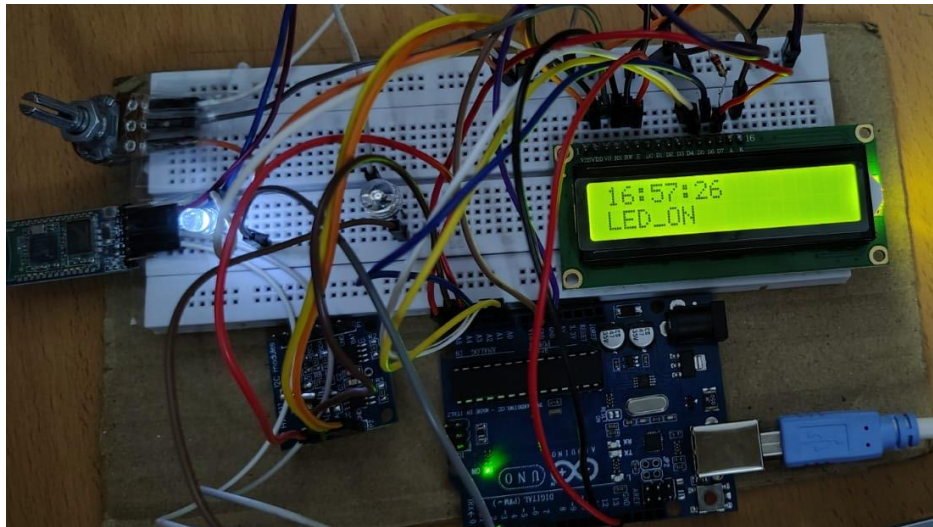
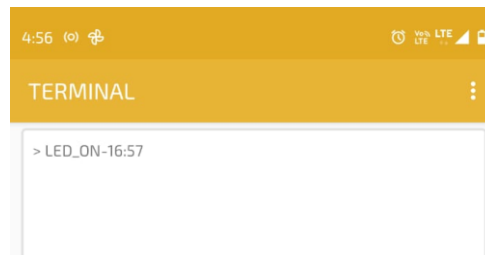


Fig 9.1. Command given to on the led and the respective hardware output

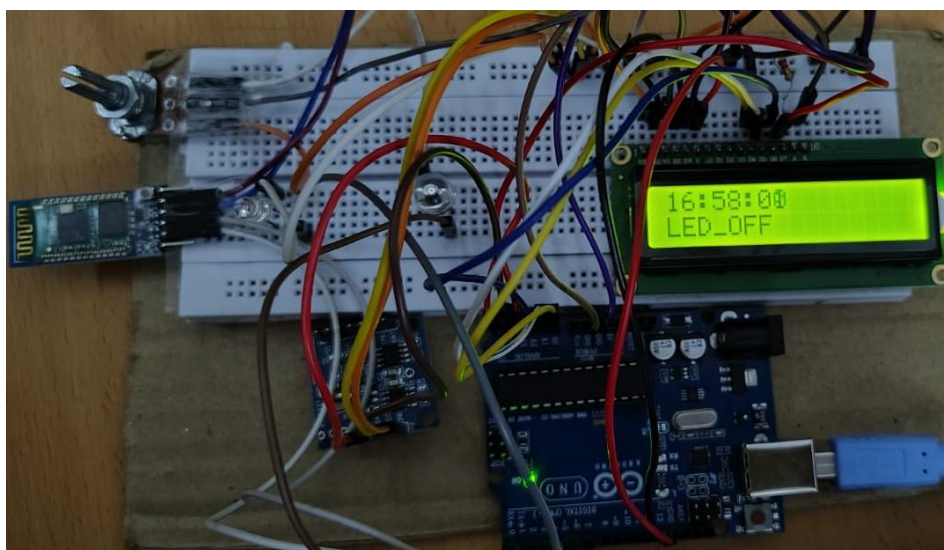
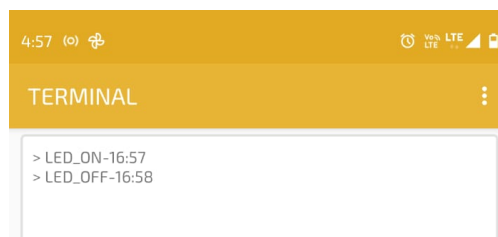


Fig 9.2. Command given to off the led and the respective hardware output

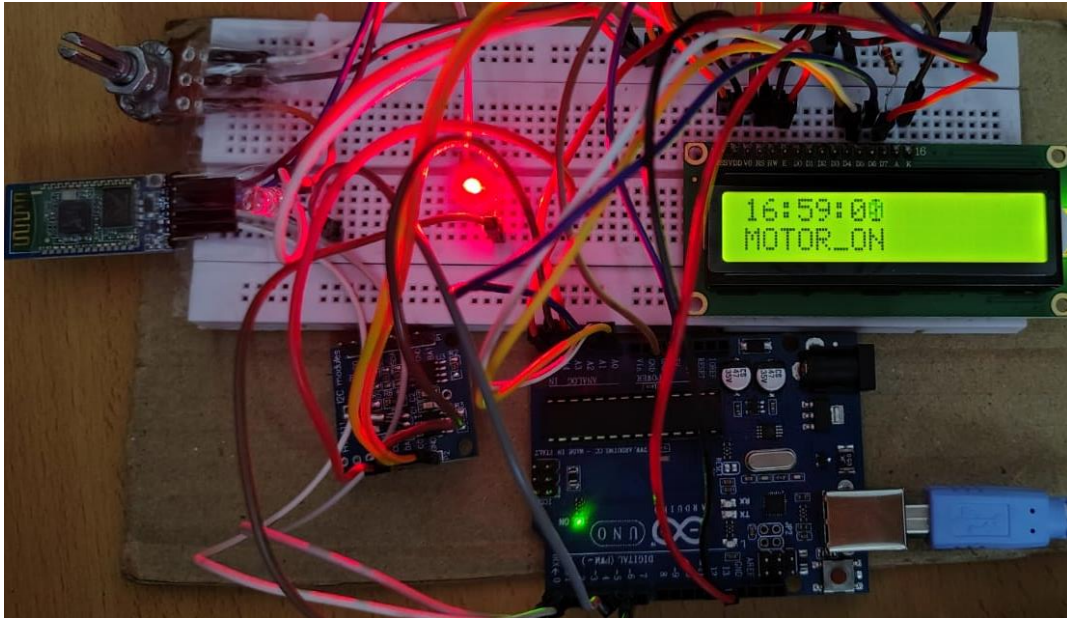
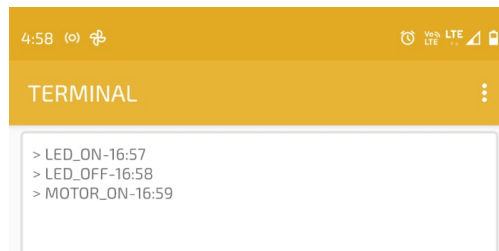


Fig 9.3. Command given to on the motor and the respective hardware output

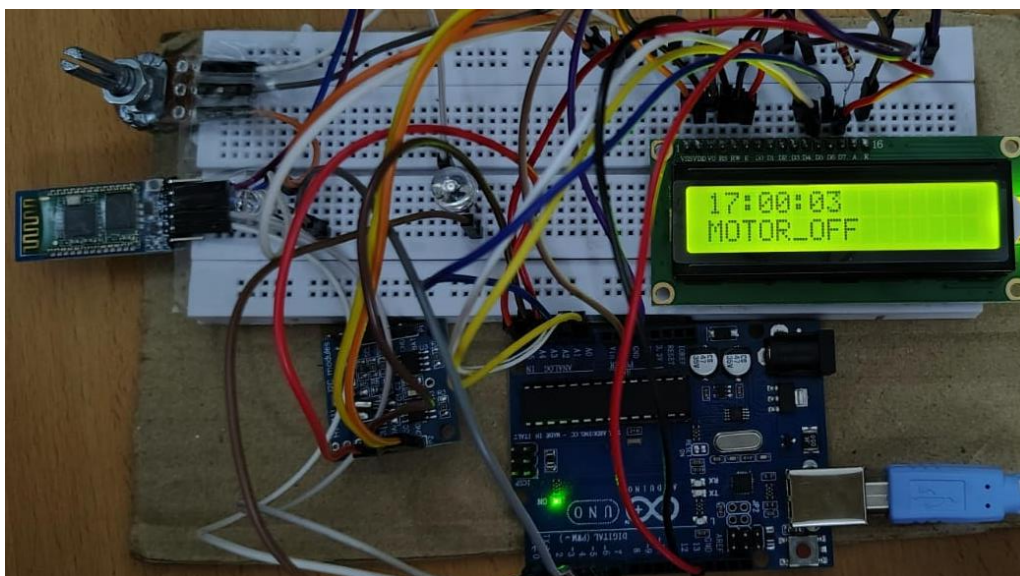
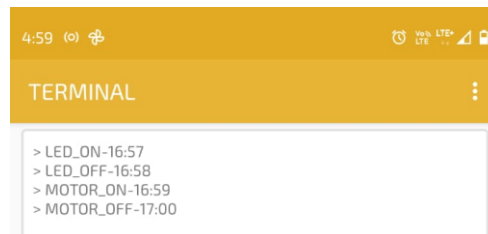


Fig 9.4. Command given to off the motor and the respective hardware output

CHAPTER 10

CONCLUSION

The real-time event scheduler, built using Arduino Uno with integrated RTC and Bluetooth modules, offers a robust, cost-effective solution for automating tasks with exceptional timing precision, significantly boosting efficiency across various sectors. By featuring an LCD for real-time display, the system enables users to conveniently monitor current time and scheduled tasks at a glance, reducing the need for constant manual checks. Bluetooth integration further enhances user interaction, as schedules can be effortlessly adjusted remotely using Bluetooth-enabled devices, such as smartphones or tablets. This wireless capability ensures flexibility and user convenience, making it simple to implement updates or respond to unforeseen changes in scheduling. Together, these features facilitate a seamless operation that guarantees tasks are carried out accurately and on time, improving overall system reliability and ease of use.

In addressing the critical areas of Food, Water, Healthcare, and Energy, this project leverages automation to optimize essential processes, including irrigation scheduling, pump management, timely medication reminders, and efficient appliance control to reduce energy usage. Through these applications, the system not only alleviates manual workload but also supports sustainable practices by minimizing waste, conserving resources, and maximizing productivity in each sector. By improving resource management and promoting environmentally responsible practices, this solution holds the potential to make a lasting positive impact across multiple fields. Overall, the project represents an innovative step toward greater efficiency, productivity, and sustainability, offering a flexible and scalable platform for task automation in diverse applications.

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