

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
<meta charset="UTF-8">
```

```
<meta name="viewport" content="width=device-width, initial-scale=1.0, maximum-scale=1.0, user-scalable=no">
```

```
<title>DARK HUB PRO</title>
```

```
<link rel="stylesheet" href="https://cdnjs.cloudflare.com/ajax/libs/font-awesome/6.4.0/css/all.min.css">
```

```
<style>
```

```
:root { --p-red: #ff0000; --p-bg: #000; --p-gold: #ffd700; --p-cyan: #00ffff; --p-gray: #555; }
```

```
* { box-sizing: border-box; -webkit-tap-highlight-color: transparent; font-family: 'Rajdhani', sans-serif; }
```

```
body { background: var(--p-bg); color: #fff; margin: 0; overflow: hidden; width: 100vw; height: 100vh; }
```

```
/* BANNER STYLE */
```

```
.screen-banner { width: 100%; border-radius: 10px; display: none; margin-bottom: 15px; border: 1px solid #333; }
```

```
/* 1. SPLASH */
```

```
#splash_layer { position: fixed; inset: 0; background: #000; z-index: 10000; display: flex; flex-direction: column; justify-content: center; align-items: center; }
```

```
.v1_title { font-size: 50px; font-weight: 900; color: var(--p-red); text-shadow: 0 0 30px #f00; }
```

```
.v1_bar { width: 150px; height: 3px; background: #111; margin-top: 20px; overflow: hidden; position: relative; }
```

```
.v1_fill { width: 100%; height: 100%; background: var(--p-red); position: absolute; left: -100%;  
animation: v1_load 5s linear forwards; }
```

```
@keyframes v1_load { to { left: 0; } }
```

```
/* 2. LOGIN */
```

```
#login_layer { position: fixed; inset: 0; background: #000; z-index: 9000; display: none; padding:  
40px 25px; flex-direction: column; justify-content: center; }
```

```
/* 3. INTRO */
```

```
#intro_layer { position: fixed; inset: 0; background: #000; z-index: 8000; display: none; padding:  
30px; flex-direction: column; justify-content: center; text-align: center; }
```

```
.intro-card { background: #0d0d0d; border: 1px solid #222; padding: 25px; border-radius: 12px;  
border-top: 5px solid var(--p-red); }
```

```
/* 4. MAIN APP */
```

```
#main_ui { display: none; height: 100vh; }
```

```
.h_main { display: flex; justify-content: space-between; align-items: center; padding: 12px 15px;  
border-bottom: 2px solid #200; background: #000; position: sticky; top: 0; z-index: 100; }
```

```
.h_logo { color: var(--p-red); font-size: 20px; font-weight: bold; letter-spacing: 2px; }
```

```
.h_actions { display: flex; gap: 15px; align-items: center; }
```

```
/* SCREENS */
```

```
.sc_box { display: none; padding: 15px; height: calc(100vh - 120px); overflow-y: auto; padding-  
bottom: 80px; }
```

```
.sc_box.active { display: block; animation: sc_fade 0.3s ease; }
```

```
@keyframes sc_fade { from { opacity: 0; transform: translateY(10px); } to { opacity: 1; transform:
```

```
translateY(0); } }
```

```
/* UI ELEMENTS */
```

```
.inp_f { width: 100%; padding: 14px; background: #0a0a0a; border: 1px solid #222; color: #fff; border-radius: 5px; margin-bottom: 12px; border-left: 4px solid var(--p-red); }
```

```
.btn_f { width: 100%; padding: 15px; background: var(--p-red); color: #fff; border: none; font-weight: bold; clip-path: polygon(5% 0, 100% 0, 95% 100%, 0 100%); cursor: pointer; text-transform: uppercase; }
```

```
/* LEADERBOARD */
```

```
.lb_wrap { background: #080808; border: 1px solid #111; height: 60vh; overflow: hidden; border-radius: 10px; }
```

```
.lb_run { animation: lb_scroll 50s linear infinite; }
```

```
@keyframes lb_scroll { from { transform: translateY(0); } to { transform: translateY(-100%); } }
```

```
.lb_row { display: flex; justify-content: space-between; padding: 15px; border-bottom: 1px solid #111; font-size: 14px; }
```

```
/* NAVIGATION BAR */
```

```
.n_bar { position: fixed; bottom: 0; width: 100%; background: #000; display: flex; justify-content: space-around; padding: 10px 0; border-top: 1px solid #200; z-index: 1000; }
```

```
.n_item { color: var(--p-gray); text-align: center; font-size: 8px; flex: 1; cursor: pointer; }
```

```
.n_item i { font-size: 15px; display: block; margin-bottom: 2px; }
```

```
.n_item.active { color: var(--p-red); }
```

```
</style>
```

```
</head>
```

```
<body>
```

<audio id="snd_tic" src="https://www.soundjay.com/buttons/sounds/button-16.mp3"></audio>

<div id="splash_layer">

<div class="v1_title">DARK HUB</div>

<div class="v1_bar"><div class="v1_fill"></div></div>

</div>

<div id="login_layer">

<h2 style="color:var(--p-red);">PLAYER LOGIN</h2>

<input type="text" id="reg_name" class="inp_f" placeholder="Gamer Name">

<input type="number" id="reg_uid" class="inp_f" placeholder="FF UID">

<input type="number" id="reg_mob" class="inp_f" placeholder="Mobile Number">

<button class="btn_f" onclick="_handleLogin()">REGISTER</button>

</div>

<div id="intro_layer">

<div class="intro-card">

<h1 style="color:var(--p-gold);">WELCOME COMMANDER</h1>

<p id="welcome_p" style="font-weight:bold;"></p>

<p style="color:gray; font-size:12px;">Win tournaments and earn real rewards daily.</p>

<button class="btn_f" onclick="_goToHome()">PROCEED TO HUB</button>

</div>

</div>

<div id="main_ui">

<div class="h_main">

<div class="h_logo">DARK HUB</div>

<div class="h_actions">

<div onclick="_nav('bug_sc')" style="color:var(--p-gray);"><i class="fa-solid fa-bug"></i></div>

<div onclick="_nav('help_sc')" style="color:var(--p-gray);"><i class="fa-solid fa-headset"></i></div>

<div id="u_bal" style="color:var(--p-gold); font-weight:bold; font-size:14px; margin-left:10px;">₹0</div>

</div>

</div>

<div id="play_sc" class="sc_box active">

<div id="match_list"></div>

</div>

<div id="top_sc" class="sc_box">

<h3 style="color:var(--p-gold);">TOP RATINGS (300+)</h3>

<div class="lb_wrap"><div class="lb_run" id="lb_list"></div></div>

</div>

<div id="cash_sc" class="sc_box">

<h3 align="center">ADD CASH</h3>

<center><div style="background:#fff; padding:10px; border-radius:8px; width:180px;"></div></center>

<input type="number" id="c_am" class="inp_f" placeholder="Amount" style="margin-top:15px;">

<input type="text" id="c_id" class="inp_f" placeholder="Transaction ID">

<button class="btn_f" onclick="_dep()">SUBMIT</button>

</div>

<div id="wd_sc" class="sc_box">

<h3>WITHDRAW MONEY</h3>

<input type="number" id="w_am" class="inp_f" placeholder="Amount">

<input type="text" id="w_up" class="inp_f" placeholder="UPI ID">

<button class="btn_f" onclick="_wd()">REQUEST</button>

</div>

<div id="hist_sc" class="sc_box">

<h3>HISTORY</h3>

<div id="h_list" style="text-align:center; color:gray; margin-top:20px;">No History Yet.</div>

</div>

<div id="me_sc" class="sc_box">

<center>

<h2 id="u_nm">PLAYER</h2>

<button class="btn_f" onclick="_out()" style="background:#111; width:150px;">LOGOUT</button>

</center>

</div>

<div id="bug_sc" class="sc_box">

<h3>REPORT BUG</h3>

<textarea id="b_tx" class="inp_f" rows="5" placeholder="Details"></textarea>

<button class="btn_f" onclick="_bug()">SUBMIT</button>

</div>

<div id="help_sc" class="sc_box">

<h3 style="color:var(--p-cyan);">AI HELP CENTRE</h3>

<div id="ai_log" style="background:#0a0a0a; padding:15px; border-radius:8px; font-size:13px; margin-bottom:15px;">AI: How can I help?</div>

<textarea id="ai_tx" class="inp_f" rows="3" placeholder="Message"></textarea>

```
<button class="btn_f" style="background:#222;" onclick="_ai()">SEND</button>
```

```
</div>
```

```
<div class="n_bar">
```

```
<div class="n_item active" onclick="_nav('play_sc')"><i class="fa-solid fa-gamepad"></i>PLAY</div>
```

```
<div class="n_item" onclick="_nav('top_sc')"><i class="fa-solid fa-trophy"></i>TOP</div>
```

```
<div class="n_item" onclick="_nav('cash_sc')"><i class="fa-solid fa-circle-plus"></i>CASH</div>
```

```
<div class="n_item" onclick="_nav('wd_sc')"><i class="fa-solid fa-wallet"></i>W/D</div>
```

```
<div class="n_item" onclick="_nav('hist_sc')"><i class="fa-solid fa-list-check"></i>HIST</div>
```

```
<div class="n_item" onclick="_nav('me_sc')"><i class="fa-solid fa-user-circle"></i>ME</div>
```

```
</div>
```

```
</div>
```

```
<script src="https://www.gstatic.com/firebasejs/9.6.1/firebase-app-compat.js"></script>
```

```
<script src="https://www.gstatic.com/firebasejs/9.6.1/firebase-database-compat.js"></script>
```

```
<script>
```

```
const _k = {
```

```
  apiKey: "AlzaSyCKeOqCuKh01LvmFsnckIKG37NFzMb3YxY",
```

```
  authDomain: "dark-hub-f171b.firebaseio.com",
```

```
  databaseURL: "https://dark-hub-f171b-default-rtdb.firebaseio.com",
```

```
  projectId: "dark-hub-f171b",
```



```
appId: "1:164133124855:web:8c6e7622b6c20505fa31f2"
```

```
};
```

```
firebase.initializeApp(_k);
```

```
const _db = firebase.database();
```

```
window.onload = () => {
```

```
  setTimeout(() => {
```

```
    document.getElementById('splash_layer').style.display = 'none';
```

```
    if(localStorage.getItem("_gamer")) { _goToHome(); } else  
    { document.getElementById('login_layer').style.display = 'flex'; }
```

```
  }, 5000);
```

```
};
```

```
function _handleLogin() {
```

```
  document.getElementById('snd_tic').play();
```

```
  const n = document.getElementById('reg_name').value;
```

```
  const u = document.getElementById('reg_uid').value;
```

```
  const m = document.getElementById('reg_mob').value;
```

```
  if(!n || !u || !m) return alert("Fill all!");
```

```
  _db.ref('users/' + m).set({ name: n, uid: u, mobile: m, balance: 0 });
```

```
  localStorage.setItem("_gamer", m);
```

```
  document.getElementById('login_layer').style.display = 'none';
```

```
  document.getElementById('welcome_p').innerText = n;
```

```
document.getElementById('intro_layer').style.display = 'flex';  
  
}
```

```
function _goToHome() {  
  
    document.getElementById('snd_tic').play();  
  
    document.getElementById('intro_layer').style.display = 'none';  
  
    document.getElementById('login_layer').style.display = 'none';  
  
    document.getElementById('main_ui').style.display = 'block';  
  
    _init();  
  
}
```

```
function _nav(id) {  
  
    document.getElementById('snd_tic').play();  
  
    document.querySelectorAll('.sc_box').forEach(s => s.classList.remove('active'));  
  
    document.getElementById(id).classList.add('active');  
  
    document.querySelectorAll('.n_item').forEach(i => i.classList.remove('active'));  
  
    if(event.currentTarget.classList.contains('n_item')) event.currentTarget.classList.add('active');  
  
}
```

```
function _init() {  
  
    const m = localStorage.getItem("_gamer");
```

```
// 1. User Data Fetch
```

```
_db.ref('users/' + m).on('value', s => {  
  
  const d = s.val();  
  
  if(d) {  
  
    document.getElementById('u_bal').innerText = "₹" + (d.balance || 0);  
  
    document.getElementById('u_nm').innerText = d.name;  
  
    document.getElementById('u_av').src = `https://api.dicebear.com/7.x/avataaars/svg?seed=${d.name}`;  
  
  }  
  
});
```

```
// 2. Settings & ALL BANNERS Fetch (YEH PART NEW HAI)
```

```
_db.ref('app_settings').on('value', s => {  
  
  const d = s.val();  
  
  // Set images only if URL exists in Admin  
  
  if(d.home_banner) {  
  
    document.getElementById('home_bnr').src = d.home_banner;  
  
    document.getElementById('home_bnr').style.display = 'block';  
  
  }  
  
  if(d.deposit_qr) document.getElementById('a_qr').src = d.deposit_qr;
```

```
// NEW: Connecting Admin Banner inputs to these IDs
```

```
if(d.withdraw_banner) {

document.getElementById('wd_bnr').src = d.withdraw_banner;

document.getElementById('wd_bnr').style.display = 'block';

}

if(d.top_banner) {

document.getElementById('top_bnr').src = d.top_banner;

document.getElementById('top_bnr').style.display = 'block';

}

if(d.hist_banner) {

document.getElementById('hist_bnr').src = d.hist_banner;

document.getElementById('hist_bnr').style.display = 'block';

}

if(d.bug_banner) {

document.getElementById('bug_bnr').src = d.bug_banner;

document.getElementById('bug_bnr').style.display = 'block';

}

if(d.help_banner) {

document.getElementById('help_bnr').src = d.help_banner;

document.getElementById('help_bnr').style.display = 'block';

}

});

const l = document.getElementById('lb_list');
```

```
for(let i=0; i<300; i++) { l.innerHTML += `<div class="lb_row"><span>#${i+1} Player_X</span><b>₹  
${Math.floor(Math.random()*1000)}</b></div>`; }  
  
}
```

```
function _out() { localStorage.clear(); location.reload(); }
```

```
</script>
```

```
</body>
```

```
</html>
```