

Q-Write a program to implement Prims Algorithm using Disjoint Sets.

```
#include <bits/stdc++.h>

using namespace std;

const int MAXN = 10;

int parent[MAXN], rank_arr[MAXN];

int find(int x) {
    if (parent[x] == x) return x;
    return parent[x] = find(parent[x]);
}

void union_sets(int x, int y) {
    x = find(x);
    y = find(y);
    if (x == y) return;
    if (rank_arr[x] < rank_arr[y]) swap(x, y);
    parent[y] = x;
    if (rank_arr[x] == rank_arr[y]) rank_arr[x]++;
}

int main() {
    int n, m;
    cout<<"Enter no. of vertices ";
    cin>>n;
    cout<<"Enter no. of edges ";
    cin>>m;
    for (int i = 1; i <= n; i++) {
        parent[i] = i;
```

```

        rank_arr[i] = 1;
    }

    int u, v, w;

    for (int i = 1; i <= m; i++) {
        cin >> u >> v >> w;

        union_sets(u, v);
    }

    int mst_weight = 0;

    for (int i = 1; i <= n; i++) {
        if (parent[i] == i) {
            mst_weight += w;

            cout << "Edge: " << i << " - " << parent[i] << " Weight: " << w << endl;
        }
    }

    cout << "Total MST Weight: " << mst_weight << endl;

    return 0;
}

```

Q-Introduction to Linux – Write a program to print Hello World.

```

#include <bits/stdc++.h>

using namespace std;

const int MAXN = 10;

int parent[MAXN], rank_arr[MAXN];

```

```

int find(int x) {
    if (parent[x] == x) return x;
    return parent[x] = find(parent[x]);
}

void union_sets(int x, int y) {
    x = find(x);
    y = find(y);
    if (x == y) return;
    if (rank_arr[x] < rank_arr[y]) swap(x, y);
    parent[y] = x;
    if (rank_arr[x] == rank_arr[y]) rank_arr[x]++;
}

int main() {
    int n, m;
    cout<<"Enter no. of vertices ";
    cin>>n;
    cout<<"Enter no. of edges ";
    cin>>m;
    for (int i = 1; i <= n; i++) {
        parent[i] = i;
        rank_arr[i] = 1;
    }
    int u, v, w;
    for (int i = 1; i <= m; i++) {
        cin>> u >> v >> w;
    }
}

```

```
        union_sets(u, v);
    }

    int mst_weight = 0;
    for (int i = 1; i <= n; i++) {
        if (parent[i] == i) {
            mst_weight += w;

            cout<< "Edge: " << i << " - " << parent[i] << " Weight: " << w << endl;
        }
    }

    cout<< "Total MST Weight: " << mst_weight << endl;

    return 0;
}
```