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\libraries\app\api.cpp
#include <cctype>
#include <graphene/app/api.hpp>
#include <graphene/app/api_access.hpp>
#include <graphene/app/application.hpp>
#include <graphene/app/impacted.hpp>
#include <graphene/chain/database.hpp>
#include <graphene/chain/get_config.hpp>
#include <graphene/utilities/key_conversion.hpp>
#include <graphene/chain/protocol/fee_schedule.hpp>
#include <graphene/chain/confidential object.hpp>
#include <graphene/chain/market object.hpp>
#include <graphene/chain/transaction_object.hpp>
#include <graphene/chain/withdraw_permission_object.hpp>
#include <graphene/chain/worker_object.hpp>
#include <fc/crypto/hex.hpp>
#include <fc/smart_ref_impl.hpp>
#include <fc/thread/future.hpp>
namespace graphene { namespace app {
       login_api::login_api(application& a)
          :_app(a)
       login_api::~login_api()
       bool login_api::login(const string& user, const string& password)
       void login_api::enable_api( const std::string& api_name )
       block api::block api(graphene::chain::database& db): db(db) { }
       block_api::~block_api() { }
       vector<optional<signed_block>> block_api::get_blocks(uint32_t block_num_from, uint32_t block_num_to)const
       network broadcast api::network broadcast api(application& a): app(a)
       void network broadcast api::on applied block( const signed block& b )
       void network_broadcast_api::broadcast_transaction(const signed_transaction& trx)
       fc::variant network_broadcast_api::broadcast_transaction_synchronous(const signed_transaction& trx)
       void network_broadcast_api::broadcast_block( const signed_block& b )
       void network_broadcast_api::broadcast_transaction_with_callback(confirmation_callback cb, const signed_transaction& trx)
       network_node_api::network_node_api( application& a ): _app( a )
       fc::variant_object network_node_api::get_info() const
       void network_node_api::add_node(const fc::ip::endpoint& ep)
       std::vector<net::peer_status> network_node_api::get_connected_peers() const
       std::vector<net::potential_peer_record> network_node_api::get_potential_peers() const
       fc::variant_object network_node_api::get_advanced_node_parameters() const
       void network_node_api::set_advanced_node_parameters(const fc::variant_object& params)
       fc::api<network_broadcast_api> login_api::network_broadcast()const
       fc::api<block_api> login_api::block()const
       fc::api<network_node_api> login_api::network_node()const
       fc::api<database_api> login_api::database()const
       fc::api<history api> login api::history() const
       fc::api<crypto_api> login_api::crypto() const
       fc::api<asset api> login api::asset() const
       fc::api<orders api> login api::orders() const
       fc::api<graphene::debug_witness::debug_api> login_api::debug() const
       vector<order_history_object> history_api::get_fill_order_history( asset_id_type a, asset_id_type b, uint32_t limit )const
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} } // g	raphene::app
	asset_id_type quote_asset_id, uint16_t group, optional <pri>optional< start, uint32_t limit)const</pri>
	vector< limit_order_group > orders_api::get_grouped_limit_orders(asset_id_type base_asset_id,
	flat_set <uint16_t> orders_api::get_tracked_groups()const</uint16_t>
	vector <asset holders=""> asset api::get all asset holders() const</asset>
	int asset api::get asset holders count(asset id type asset id) const
	vector <account asset="" balance=""> asset api::get asset holders(asset id type asset id, uint32 t start, uint32 t limit) const</account>
	asset_api::asset_api(graphene::chain::database& db) : _db(db) { } asset_api::~asset_api() { }
	range_proof_info crypto_api::range_get_info(const std::vector <char>& proof)</char>
	verify_range_proof_rewind_result crypto_api::verify_range_proof_rewind(const blind_factor_type& nonce, const commitment_type& commit, const std::vector <char>& proof)</char>
	std::vector <char> crypto_api::range_proof_sign(uint64_t min_value,</char>
	verify_range_result crypto_api::verify_range(const commitment_type& commit, const std::vector <char>& proof)</char>
	int64_t excess)
	bool crypto_api::verify_sum(const std::vector <commitment_type>& commits_in, const std::vector<commitment_type>& neg_commits_in</commitment_type></commitment_type>
	blind_factor_type crypto_api::blind_sum(const std::vector <blind_factor_type>& blinds_in, uint32_t non_neg)</blind_factor_type>
	commitment_type crypto_api::blind(const blind_factor_type& blind, uint64_t value)
	signature_type crypto_api::unblind_signature(const extended_private_key_type& key,
	blind_signature crypto_api::blind_sign(const extended_private_key_type& key, const blinded_hash& hash, int i)
	crypto_api::crypto_api(){};
	vector bucket_object> history_api::get_market_history(asset_id_type a, asset_id_type b, uint32_t bucket_seconds, fc::time_point_sec start, fc::time_point_sec end)const
	history_operation_detail history_api::get_account_history_by_operations(account_id_type account, vector <uint16_t> operation_types, uint32_t start, unsigned limit)</uint16_t>
	flat_set <uint32_t> history_api::get_market_history_buckets()const</uint32_t>
	vector <operation_history_object> history_api::get_relative_account_history(account_id_type account, uint32_t stop, unsigned limit, uint32_t start) cons</operation_history_object>
	operation_history_id_type stop, unsigned limit) const
	vector <operation_history_object> history_api::get_account_history_operations(account_id_type account, int operation_id, operation_history_id_type start,</operation_history_object>
	vector <operation_history_object> history_api::get_account_history(account_id_type account, operation_history_id_type stop, unsigned limit, operation_history_id_type start) const</operation_history_object>