

```
signed_transaction register_account(string name,
                                     public_key_type owner,
                                     public_key_type active,
                                     string registrar_account,
                                     string referrer_account,
                                     uint32_t referrer_percent,
                                     bool broadcast = false)
```

s

```
FC_ASSERT( !self.is_locked() );
FC_ASSERT( is_valid_name(name) );
account_create_operation account_create_op;
```

```
FC_ASSERT( referrer_percent <= 100 );
```

```
// #449 referrer_percent is on 0-100 scale, if user has larger
// number it means their script is using GRAPHENE_100_PERCENT scale
// instead of 0-100 scale.
// TODO: process when pay_from_account is ID
```

```
account_object registrar_account_object = this->get_account( registrar_account );
FC_ASSERT( registrar_account_object.is_lifetime_member() );
```

```
account_id_type registrar_account_id = registrar_account_object.id;
```

```
account_object referrer_account_object = this->get_account( referrer_account );
```

```
account_create_op.referrer = referrer_account_object.id;
account_create_op.referrer_percent = uint16_t( referrer_percent * GRAPHENE_1_PERCENT );
```

```
account_create_op.registrar = registrar_account_id;
account_create_op.name = name;
account_create_op.owner = authority(1, owner, 1);
account_create_op.active = authority(1, active, 1);
account_create_op.options.memo_key = active;
```

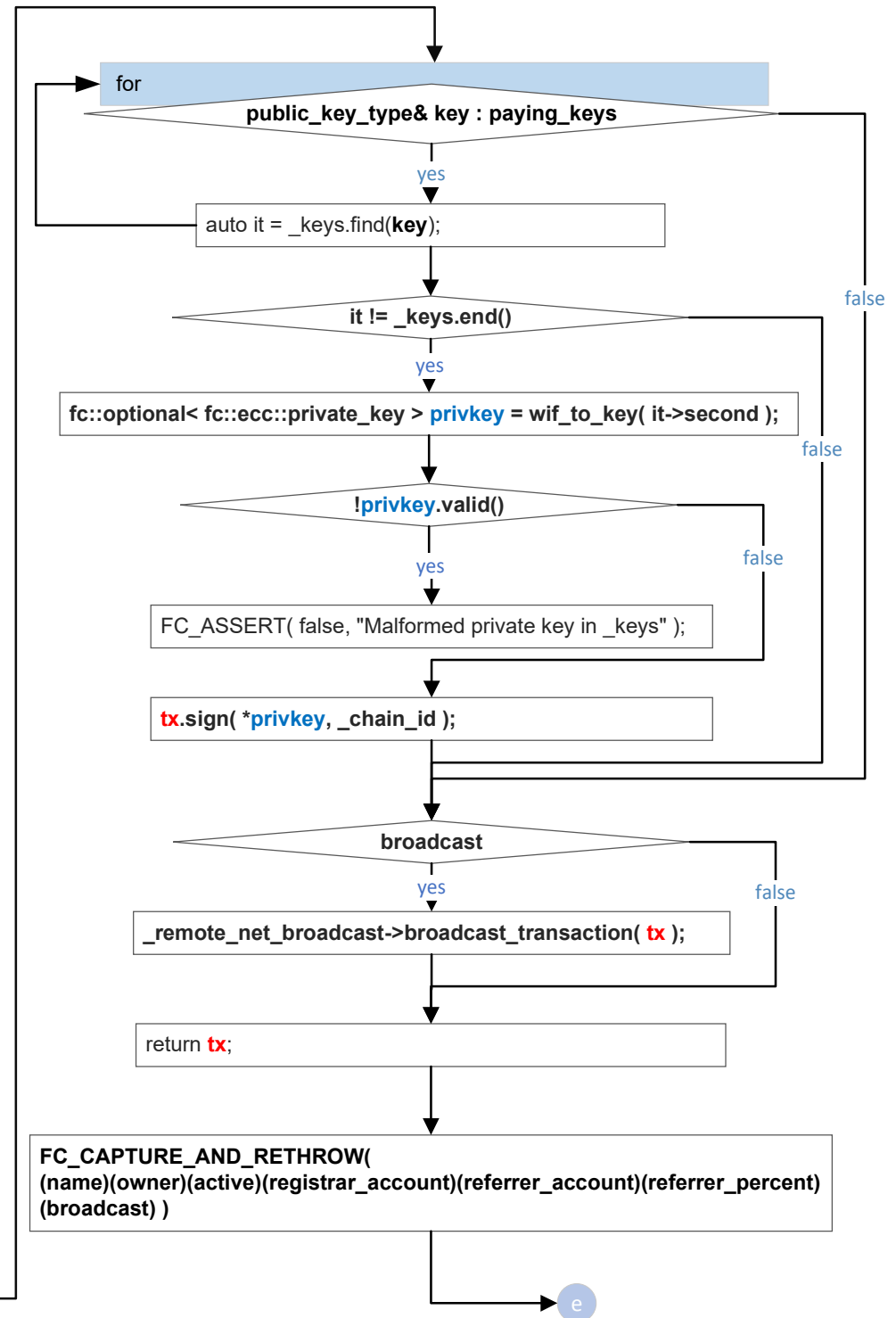
```
signed_transaction tx;
```

```
tx.operations.push_back( account_create_op );
```

```
auto current_fees = _remote_db->get_global_properties().parameters.current_fees;
set_operation_fees( tx, current_fees );
```

```
vector<public_key_type> paying_keys = registrar_account_object.active.get_keys();
```

```
auto dyn_props = get_dynamic_global_properties();
tx.set_reference_block( dyn_props.head_block_id );
tx.set_expiration( dyn_props.time + fc::seconds(30) );
tx.validate();
```



```
signed_transaction register_account(string name,
    public_key_type owner,
    public_key_type active,
    string registrar_account,
    string referrer_account,
    uint32_t referrer_percent,
    bool broadcast = false)
```

s

```
FC_ASSERT( !self.is_locked() );
FC_ASSERT( is_valid_name(name) ); ** new acct
account_create_operation account_create_op;
```

```
FC_ASSERT( referrer_percent <= 100 );
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// #449 referrer_percent is on 0-100 scale, if user has larger
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```

```
account_object registrar_account_object = this->get_account( registrar_account );
FC_ASSERT( registrar_account_object.is_lifetime_member() ); -register-> pay
```

```
account_id_type registrar_account_id = registrar_account_object.id;
```

```
account_object referrer_account_object = this->get_account( referrer_account );
```

-referrer

```
account_create_op.referrer = referrer_account_object.id;
account_create_op.referrer_percent = uint16_t( referrer_percent * GRAPHENE_1_PERCENT );
```

```
account_create_op.registrar = registrar_account_id; ** new acct
account_create_op.name = name;
account_create_op.owner = authority(1, owner, 1);
account_create_op.active = authority(1, active, 1); ** Public Keys
account_create_op.options.memo_key = active;
```

```
signed_transaction tx; **Transaction
```

```
tx.operations.push_back( account_create_op );
```

```
auto current_fees = _remote_db->get_global_properties().parameters.current_fees;
set_operation_fees( tx, current_fees );
```

```
vector<public_key_type> paying_keys = registrar_account_object.active.get_keys();
```

-register-> pay

```
auto dyn_props = get_dynamic_global_properties();
tx.set_reference_block( dyn_props.head_block_id );
tx.set_expiration( dyn_props.time + fc::seconds(30) ); - head_block_id
tx.validate(); **Transaction - validate
```

