

Unconstrained Optimization

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1 Program Description

1.1 Steepest Descent

The steepest descent method is the simplest of the optimization methods that are implemented here. The search direction, s , is simply

$$s = -\nabla f(\mathbf{x}) \quad (1)$$

Due to this the method is exceptionally simple to implement. It is however quite inefficient. On both of the given equations it was the slowest to converge to the solution and required the highest number of function calls. As a result it is an undesirable method.

1.2 Conjugate Gradient

The conjugate gradient method requires only a slight change to the steepest descent method for a large increase in efficiency. The search direction is modified to become

$$s^{k+1} = -\nabla f^{k+1} + \beta^k s^k \quad (2)$$

where

$$\beta^k = \frac{(\nabla f^{k+1})^T \nabla f^{k+1}}{(\nabla f^k)^T \nabla f^k} \quad (3)$$

This small change results in the method becoming one of conjugate directions which in turn makes the method significantly more powerful. This is seen in the results of testing on the two given equations. The conjugate gradient method finds the optimum in fewer iterations and with less function calls.

1.3 Quasi-Newton

In testing done the Quasi-Newton method was shown to converge with the fewest number of iterations. This is perhaps because it combines the far away efficiency of the steepest descent method with the power of conjugate gradient methods. The result is a method that outperforms either of them on their own. This power does come at the cost of additional complexity to implement. The search direction is

$$s = -\mathbf{N} \nabla f(\mathbf{x}) \quad (4)$$

Which appears to be no more complicated than the other methods, however there is considerable complexity involved in determining \mathbf{N} (For reference see equation 3.80 in the book).

1.4 Step size

The method of determining step size is the simple parabolic line search described in the book. It is not the most efficient method, but its simplicity is beneficial in ease of implementation.

2 Testing Results

2.1 Function 1 Results

Table 1: Steepest descent progression

	Start-value	Value	Step-direction	Step-len	Function-calls
1	(10.000000, 10.000000, 10.000000)	154.343825	(-0.994269, 0.064146, -0.085528)	7.818505	7.000000
2	(2.226306, 10.501529, 9.331295)	38.883122	(0.033560, -0.572300, -0.819357)	12.526136	13.000000
3	(2.646680, 3.332821, -0.932087)	1.547244	(-0.976543, 0.155690, -0.148744)	2.512183	17.000000
4	(0.193426, 3.723944, -1.305758)	-12.992294	(0.123689, -0.159847, -0.979362)	4.380826	22.000000
5	(0.735284, 3.023680, -5.596172)	-18.666244	(-0.981909, 0.122884, -0.144067)	0.979809	29.000000

Table 2: Conjugate gradient progression

	Start-value	Value	Step-direction	Step-len	Function-calls
1	(10.000000, 10.000000, 10.000000)	154.343825	(-0.994269, 0.064146, -0.085528)	7.818505	7.000000
2	(2.226306, 10.501529, 9.331295)	-14.399913	(-0.159337, -0.549094, -0.820431)	18.658898	14.000000
3	(-0.746744, 0.256038, -5.977048)	-22.388889	(0.056441, 0.646046, -0.761209)	3.387385	19.000000

Table 3: Quasi-Newton progression

	Start-value	Value	Step-direction	Step-len	Function-calls
1	(10.000000, 10.000000, 10.000000)	154.343825	(-0.994269, 0.064146, -0.085528)	7.818505	7.000000
2	(2.226306, 10.501529, 9.331295)	-14.399913	(-0.159337, -0.549094, -0.820431)	18.658898	14.000000
3	(-0.746744, 0.256038, -5.977048)	-22.388889	(0.056441, 0.646046, -0.761209)	3.387385	19.000000

Table 4: Respective number of objective and gradient evaluations required to obtain minimum with tolerance of $1e^{-5}$ on the gradient

Method	Objective Evaluations	Gradient Evaluations
Steepest descent	254	34
Conjugate Gradient	19	4
Quasi-Newton	19	4

2.2 Rosenbrock Function Results

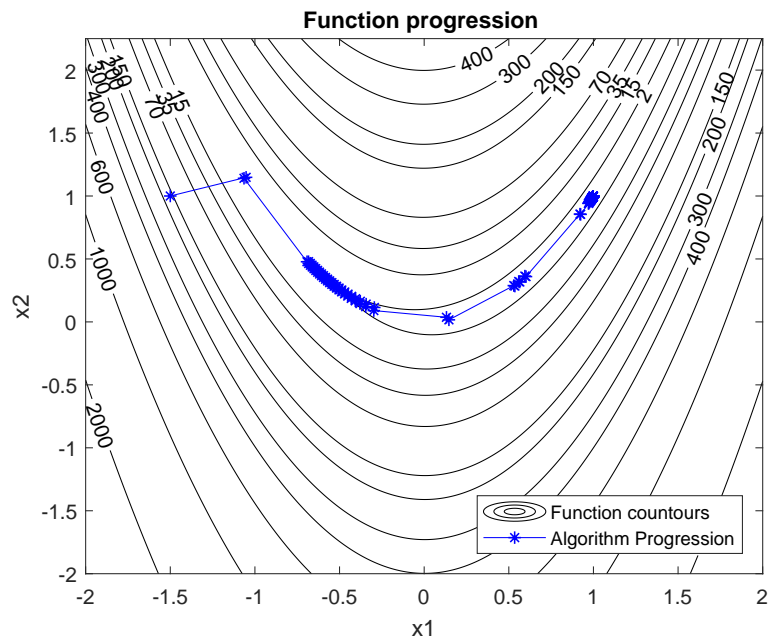


Figure 1: Progression of steepest descent algorithm

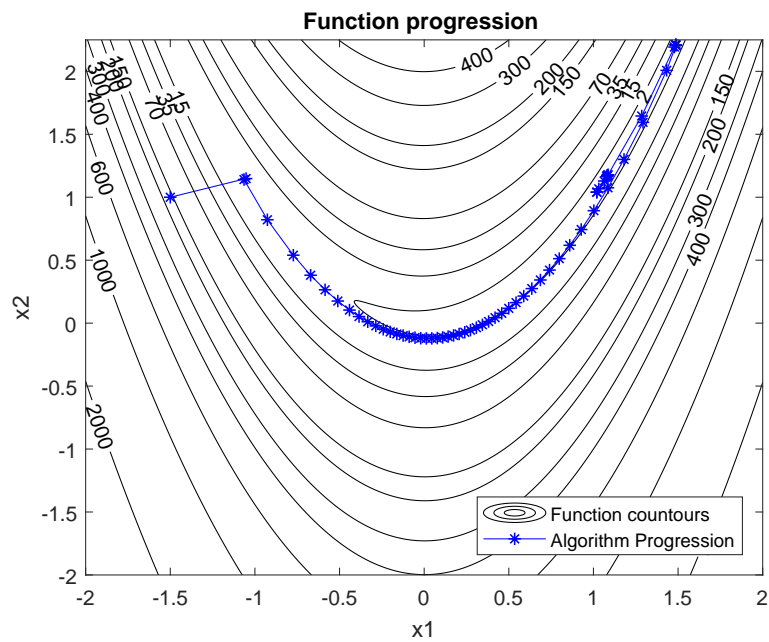


Figure 2: Progression of conjugate gradient algorithm

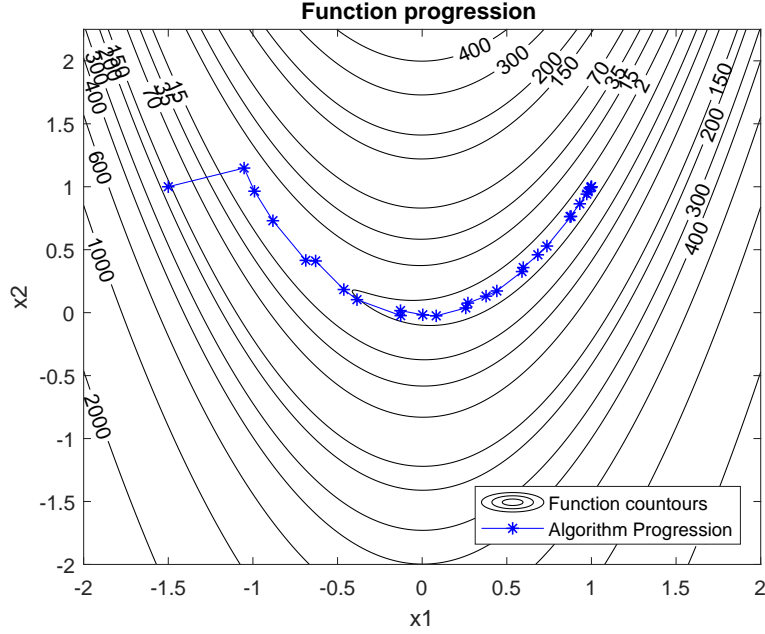


Figure 3: Progression of quasi-Newton algorithm

Table 5: Respective number of objective and gradient evaluations required to obtain minimum with tolerance of $1e^{-3}$ on the gradient

Method	Objective Evaluations	Gradient Evaluations
Steepest descent	931	122
Conjugate Gradient	540	77
Quasi-Newton	172	28

3 Matlab Code

3.1 Fminun Routine

```

1  function [xopt, fopt, exitflag] = fminun(obj, gradobj, x0, stoptol, algoflag)
2
3      % get function and gradient at starting point
4      global nobj;
5      [n,~] = size(x0); % get number of variables
6      f = obj(x0); % get the value of the function at x0
7      grad = gradobj(x0);
8      x = x0;
9      fOld = inf;
10     xOld = zeros(n, 1);
11     %set starting step length
12     alpha = 0.0005;
13     incrementCounter = 0;
14     gradOld = ones(n,1);
15     sOld = zeros(n,1);
16     N = eye(n);
17     saveMat = table;
18

```

```

19
20 while (any(abs(grad(:)) > stoptol))
21     incrementCounter = incrementCounter + 1
22     % kill the run if there are more than 500 objective calls
23     if (nobj > 500)
24         xopt = nan;
25         fopt = nan;
26         exitflag = 1
27         return
28     end
29
30     if (algoflag == 1)      % steepest descent
31         s = srchsd(grad);
32         % find the proper alpha level
33         alphaPrime = aPrime(obj, gradobj, s, f, x);
34
35     end
36
37     if (algoflag == 2)
38         % use conjugate gradient method
39         % check that it's not the first round / we wont divide by 0
40         if (gradOld' * gradOld == 0)
41             sMessy = -grad;
42         else
43             % calculate the beta term
44             betaCorrection = (grad' * grad) / (gradOld' * gradOld);
45             sMessy = -grad + betaCorrection * sOld;
46             sOld = sMessy;
47             % normalize the s vector
48             s = sMessy / norm(sMessy);
49             alphaPrime = aPrime(obj, gradobj, s, f, x);
50         end
51     end
52
53     end
54
55     if (algoflag == 3)
56         % use quasi-Newton method
57         gammaK = grad - gradOld;
58         deltaX = x - xOld;
59         if (incrementCounter > 1 & deltaX' * gammaK > 0)
60             t1 = 1 + ((gammaK' * N * gammaK) / (deltaX' * gammaK));
61             t2 = (deltaX * deltaX') / (deltaX' * gammaK);
62             t3 = (deltaX * gammaK' * N + N * gammaK * deltaX') / (deltaX' * gammaK);
63             N = N + t1 * t2 - t3
64         end
65         s = -N * grad;
66         s = s / norm(s);
67         alphaPrime = aPrime(obj, gradobj, s, f, x);
68     end
69
70
71     % take a step
72     xnew = x + alphaPrime*s;

```

```

73     fnew = obj(xnew);
74     % update things
75     gradOld = grad;
76     grad = gradobj(xnew);
77     fOld = f;
78     xOld = x;
79     f = fnew;
80     x = xnew;
81     newRow = {xOld', fnew, s', alphaPrime, nobj};
82     saveMat = [saveMat; newRow];
83
84
85 end
86 grad
87 xopt = xnew;
88 fopt = fnew;
89 exitflag = 0;
90 % toSave = table2array(saveMat);
91 % fout = fopen(sprintf('output%d.csv', algoflag), 'w');
92 % fprintf(fout, '%s, %s, %s, %s, %s, %s, %s, %s, %s\r\n'...
93 % , 'a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i');
94 % fprintf(fout, '%8.6f, %8.6f, %8.6f, %8.6f, %8.6f, %8.6f, %8.6f, %8.6f, %8.6f \r\n'...
95 % , toSave');
96 % fclose(fout);
97
98 end
99
100 % get steepest descent search direction as a column vector
101 function [s] = srchsd(grad)
102     mag = sqrt(grad'*grad);
103     s = -grad/mag;
104 end
105
106 function [alphaPrime] = aPrime(obj, gradobj, s, f, x)
107     minVal = f;
108     lastStepVal = f;
109     alphas = [0, f];
110     testStep = 2.1;
111     xTest = x;
112     incrementer = 2;
113     iterTestStep = testStep;
114     while (minVal >= lastStepVal)
115         % calculate at guessed testStep
116         xTest = x + iterTestStep * s;
117         fTest = obj(xTest);
118
119         % here to handle the case of a test step that is too large
120         if(fTest >= f & incrementer < 3)
121             minVal = f;
122             lastStepVal = f;
123             iterTestStep = iterTestStep / 10;
124             alphas = [0, f];
125             incrementer = 2;
126             continue;

```

```

127     end
128
129
130     % add it to the stored list
131     alphas(incrementer,1) = iterTestStep;
132     alphas(incrementer,2) = fTest;
133     % increment things for the next loop
134     minVal = min(minVal, fTest);
135     lastStepVal = fTest;
136     incrementer = incrementer + 1;
137     alphaOpt = iterTestStep;
138     iterTestStep = iterTestStep * 2;
139 end
140 % take the half step between the last two steps
141 iterTestStep = (alphas(end, 1) + alphas(end-1, 1)) / 2;
142 xTest = x + iterTestStep * s;
143 fTest = obj(xTest);
144 % store the values of the intermediate step
145 alphas(end + 1, :) = alphas(end, :);
146 alphas(end - 1, :) = [iterTestStep, fTest];
147 % find the index of the minimum function value
148 [minVal, minIdx] = min(alphas(:,2));
149 % get the three alpha and function values
150 alpha2 = alphas(minIdx, 1);
151 f2 = alphas(minIdx, 2);
152 alpha1 = alphas(minIdx - 1, 1);
153 f1 = alphas(minIdx - 1, 2);
154 alpha3 = alphas(minIdx + 1, 1);
155 f3 = alphas(minIdx + 1, 2);
156 [alpha1, alpha2, alpha3];
157 % calculate the optimum alpha value
158 deltaAlpha = alpha2 - alpha1;
159 alphaPrime = (f1 * (alpha2^2 - alpha3^2) + f2 * (alpha3^2 - alpha1^2) ...
160 + f3 * (alpha1^2 - alpha2^2)) / (2 * (f1 * ...
161 (alpha2 - alpha3) + f2 * (alpha3 - alpha1) + ...
162 f3 * (alpha1 - alpha2)));
163 end

```

3.2 Driver

```

1 function [] = fminunDriv()
2     %-----Example Driver program for fminun-----
3     clear;
4
5     global nobj ngrad
6     nobj = 0; % counter for objective evaluations
7     ngrad = 0.; % counter for gradient evaluations
8     x = [1.; 1.]; % starting point, set to be column vector
9     x1 = [10; 10; 10]; % starting point for function 1
10    xRosen = [-1.5; 1];
11    algoflag = 1; % 1=steepest descent; 2=conjugate gradient; 3=BFGS quasi-Newton
12    stoptol = 1.e-5; % stopping tolerance, all gradient elements must be < stoptol
13
14

```

```

15  % ----- call fminun-----
16  [xopt, fopt, exitflag] = fminun(@obj1, @gradobj1, x1, stoptol, algoflag);
17
18  xopt
19  fopt
20
21  nobj
22  ngrad
23  end
24
25  % function to be minimized
26  function [f] = obj(x)
27      global nobj
28      %example function
29      %min of 9.21739 as [-0.673913, 0.304348]T
30      f = 12 + 6.*x(1) - 5.*x(2) + 4.*x(1).^2 - 2.*x(1).*x(2) + 6.*x(2).^2;
31      nobj = nobj + 1;
32  end
33
34  % get gradient as a column vector
35  function [grad] = gradobj(x)
36      global ngrad
37      %gradient for function above
38      grad(1,1) = 6 + 8.*x(1) - 2.*x(2);
39      grad(2,1) = -5 - 2.*x(1) + 12.*x(2);
40      ngrad = ngrad + 1;
41  end
42
43  % function 1 to be optimized on the homework
44  function [f] = obj1(x)
45      global nobj
46      f = 20 + 3 .* x(1) - 6 .* x(2) + 8 .* x(3) + 6 .* x(1).^2 - 2 .* x(1) .* x(2) ...
47      - x(1) .* x(3) + x(2).^2 + 0.5 .* x(3).^2;
48      nobj = nobj + 1;
49  end
50
51  % gradient of function 1
52  function [grad] = gradobj1(x)
53      global ngrad
54      grad(1,1) = 3 + 12 .* x(1) - 2 .* x(2) - x(3);
55      grad(2,1) = -6 - 2 .* x(1) + 2 .* x(2);
56      grad(3,1) = 8 - x(1) + x(3);
57      ngrad = ngrad + 1;
58  end
59
60
61  % function 1 to be optimized on the homework
62  function [f] = objRosen(x)
63      global nobj
64      f = 100 .* (x(2) - x(1).^2).^2 + (1-x(1)).^2;
65      nobj = nobj + 1;
66  end
67
68  % gradient of function 1

```



```
69 function [grad] = gradobjRosen(x)
70     global ngrad
71     grad(1,1) = 2 .* (200 .* x(1).^3 - 200 .* x(1) .* x(2) + x(1) - 1);
72     grad(2,1) = 200 .* (x(2) - x(1).^2);
73     ngrad = ngrad + 1;
74 end
```

ME 575
Homework #3 Unconstrained Optimization
Due Feb 7 at 2:50 p.m.

Description

Write an optimization routine in MATLAB (required) that performs unconstrained optimization. Your routine should include the ability to optimize using the methods,

- steepest descent
- conjugate gradient
- BFGS quasi-Newton

Your program should be able to work on both quadratic and non-quadratic functions of n variables. To determine how far to step, you may use a line search method (such as the quadratic fit given in the notes), a trust region method, or a combination of these. You will be evaluated both on how theoretically sound your program is and how well it performs.

You should use good programming style, such as selecting appropriate variable names, making the program somewhat modular (employing function routines appropriately) and documenting your code.

You will provide test results for your program on the two functions given here. In addition, you will turn in your function so we can test it on other functions or on different starting points.

Testing

1) Test your program on the following quadratic function of three variables:

$$f = 20 + 3x_1 - 6x_2 + 8x_3 + 6x_1^2 - 2x_1x_2 - x_1x_3 + x_2^2 + 0.5x_3^2$$

The conjugate gradient and quasi-Newton methods should be able to solve this problem in three iterations. Show your data for each iteration (starting point, function value, search direction, step length, number of evaluations of objective) for these two methods starting from the point $\mathbf{x}^T = [10, 10, 10]$. In addition, give data for five steps of steepest descent. At the optimum the absolute value of all elements of the gradient vector should be below $1.e-5$. Indicate the total number of objective evaluations and gradient evaluations taken by each method.

2) Test your program on the following non-quadratic function (Rosenbrock's function) of two variables:

$$f = 100(x_2 - x_1^2)^2 + (1 - x_1)^2$$

Starting from the point $\mathbf{x}^T = [-1.5, 1]$, show the steps of the methods on a contour plot. Show 20 steps of steepest descent. Continue with the conjugate gradient and quasi-Newton methods until the optimum is reached at $\mathbf{x}^T = [1, 1]$ and the absolute value of all elements of

the gradient vector is below $1.e-3$. Indicate the total number of objective evaluations and gradient evaluations taken by each method.

MATLAB Stuff

Your function will be called `fminun`. It will receive and pass back the following arguments:

```
[xopt, fopt, exitflag] = fminun(@obj, @gradobj, x0, stoptol, algoflag);
```

Inputs:

`@obj` = function handle for the objective we are minimizing (we will use `obj`) The calling statement for `obj` looks like,

```
f = obj(x);
```

`@gradobj` = function handle for the function that evaluates gradients of the objective (we will use `gradobj`, see example) The calling statement for `gradobj` looks like,

```
grad = gradobj(x);
```

Note that `grad` is passed back as a column vector.

`x0` = starting point (column vector)

`stoptol` = stopping tolerance. I will set this to $1.e-3$, unless this proves too restrictive. The absolute value of all elements of your gradient vector should be less than this value at the optimum.

`algoflag` = 1 for steepest descent, =2 for conjugate gradient, =3 for quasi-Newton.

Outputs:

`xopt` = optimal value of `x` (column vector)

`fopt` = optimal value of the objective

`exitflag` = 0 if algorithm terminated successfully; otherwise =1. Your algorithm should exit (=1) if it has exceeded more than 500 evaluations of the objective.

Attached is an example “driver” routine and example `fminun` routine to get you started. You can copy these from Learning Suite > Content > MATLAB Examples.

Grading

Grading: Your routine will be graded based on two criteria: 1) Soundness of your methodology and implementation as evidenced by your write-up and code (50%), and performance on test functions (50%). The performance score will be based 70% on accuracy (identifying the optimum) and 30% on efficiency (number of objective evaluations plus n *number of gradient evaluations).

Turn in, in one report through Learning Suite:

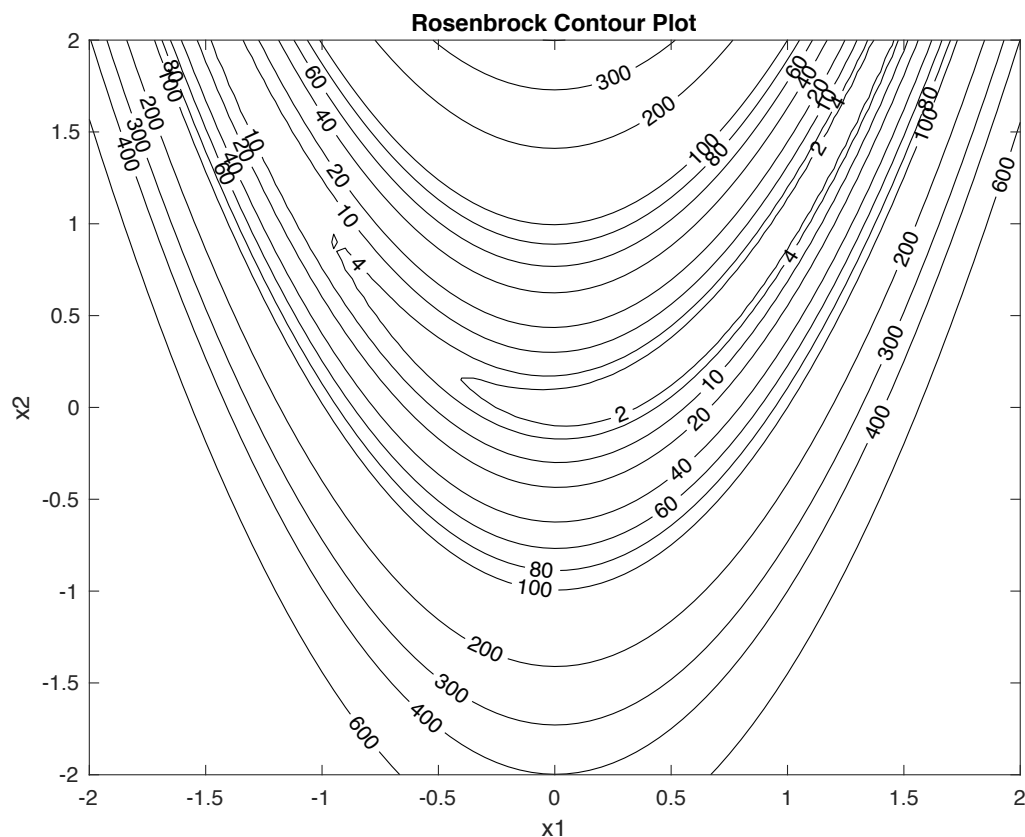
1. A brief written description of your program, including discussion of each of the three methods. This should not be longer than a page (single-spaced). You may include equations if you wish. Discuss how you implemented the methods.
2. The requested results from testing on the two functions.

3. Hardcopy of your MATLAB code.

In addition, email your MATLAB code to Jacob Greenwood (jacobgreenwood@gmail.com). Additional information about this will be provided.

Suggestions:

Get started now! Start with a relatively simple routine and work forward, always having a working program. I would suggest you start off with a relatively straight-forward step length approach (such as the quadratic fit given in class) and then you can get more fancy after you have a program working for all three methods, if you want to. A working, straightforward program is much better than a non-working, fancy program.



Rosenbrock's function. The optimum is at $(\mathbf{x}^*)^T = [1, 1]$ where $f^* = 0$. Start at the point, $(\mathbf{x}^0)^T = [-1.5, 1]$

Driver Routine:

```
%-----Example Driver program for fminun-----
clear;

global nobj ngrad
nobj = 0; % counter for objective evaluations
ngrad = 0.; % counter for gradient evaluations
x0 = [1.; 1.]; % starting point, set to be column vector
algoflag = 1; % 1=steepest descent; 2=conjugate gradient; 3=BFGS quasi-Newton
stoptol = 1.e-3; % stopping tolerance, all gradient elements must be < stoptol

% ----- call fminun-----
[xopt, fopt, exitflag] = fminun(@obj, @gradobj, x0, stoptol, algoflag);

xopt
fopt

nobj
ngrad

% function to be minimized
function [f] = obj(x)
    global nobj
    %example function
    f = 12 + 6*x(1) - 5*x(2) + 4*x(1)^2 - 2*x(1)*x(2) + 6*x(2)^2;
    nobj = nobj + 1;
end

% get gradient as a column vector
function [grad] = gradobj(x)
    global ngrad
    %gradient for function above
    grad(1,1) = 6 + 8*x(1) - 2*x(2);
    grad(2,1) = -5 - 2*x(1) + 12*x(2);
    ngrad = ngrad + 1;
end
```

Example fminun function:

```
function [xopt, fopt, exitflag] = fminun(obj, gradobj, x0, stoptol, algoflag)

% get function and gradient at starting point
[n,~] = size(x0); % get number of variables
f = obj(x0);
grad = gradobj(x0);
x = x0;

%set starting step length
alpha = 0.5;

if (algoflag == 1) % steepest descent
    s = srchsd(grad)
end

% take a step
xnew = x + alpha*s;
fnew = obj(xnew);

xopt = xnew;
fopt = fnew;
exitflag = 0;
end

% get steepest descent search direction as a column vector
function [s] = srchsd(grad)
    mag = sqrt(grad'*grad);
    s = -grad/mag;
end
```